

2.

a)

Yan, et al. [1] formulated the following optimization problem for smooth sparse decomposition.

$$\min_{\theta, \theta_a} \|Y - B\theta - B_a\theta_a\|_2^2 + \lambda\theta^T\Omega\theta + \gamma\|\theta_a\|_1$$

Here $\Omega = D^T D$, where D is the difference matrix.

When comparing back to the original formula: $y = \mu + \alpha + e$ we can relate each part to the above equation as follows:

$\mu : \lambda\theta^T\Omega\theta$ acts as L2 norm

$\alpha : \gamma\|\theta_a\|_1$ acts as L1 norm

$e : \|Y - B\theta - B_a\theta_a\|$ uses OLS estimator to generate error term

We can see from the ITA algorithm that we can create an optimization problem to solve for θ and

θ_a :

$$\operatorname{argmin}_{\theta, \theta_a} \lambda\theta^T R \theta + \gamma\|\theta_a\|_1 + \|e\|^2, s.t. y = B\theta + B_a\theta_a + e$$

- Propose an optimization algorithm based on ITA (Daubechies, et al, 2004)

Iterative Thresholding Algorithm

In the k^{th} iteration, update $\mu^{(k)}$ and $\theta_a^{(k)}$ by

$$\begin{aligned} \mu^{(k)} &= H(y - B_a\theta_a^{(k-1)}), H = B(B'B + \lambda I)^{-1}B' \text{ is the projection matrix} \\ \theta_a^{(k)} &= T_{\tau^{(k)}}(\theta_a^{(k-1)} - c^{(k)}B'_a(B_a\theta_a^{(k-1)} + \mu^{(k)} - y)) \end{aligned}$$

- $p = 1$, convex optimization
 - $T(\cdot)$ is the soft-thresholding operator.

The first step in this algorithm to update μ provides a closed-form solution to then use to generate the updated θ_a . Either ITA or accelerated ITA will then solve in a fixed number of iterations.

From the following constraint we bound this optimization problem to solve back to the original y vector:

$$y = B\theta + B_a\theta_a + e$$

So from this where $p = 1$, since the algorithm provides a closed form solution, we know similar to a valid convex optimization problem, we're deriving an optimal solution for θ and θ_a .

Therefore we know we have a valid convex objection function, it's operating on a convex set of values, and therefore we have a valid convex problem.

b)

Provided is the plot showing the output for the smooth, anomaly and error part of the problem:

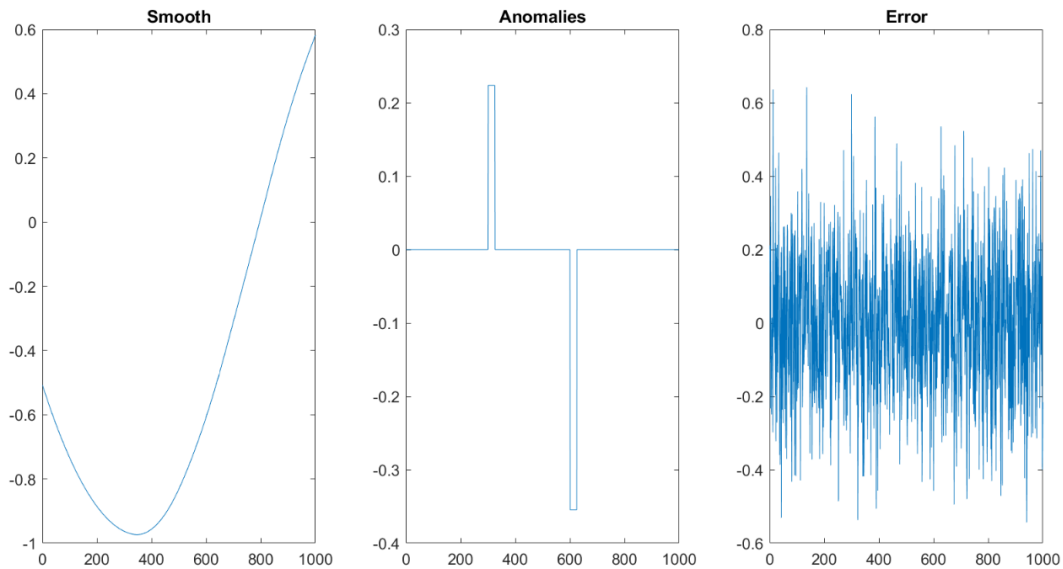


Figure 1: Smooth, Anomaly and Error Output