

When People Work Less, Do They Drive and Pollute More?

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Abstract

What effect do labor-restricting policies have on how much people drive, and on carbon emissions? I model the effect of labor-restricting policies in the following way: I calibrate a model to match the United States in 2018, and also calibrate the model counterfactually to simulate what would have occurred had other policies been in effect. I compare the carbon emissions that result from the original calibration to the carbon emissions that result from the counterfactual-policy calibrations. The labor-restricting policies I consider are wage taxes, retirement mandates, and restrictions on time spent working. I find that, for all policies considered, reductions in work are associated with increases in driving but nonetheless lead to reductions in carbon emissions, due to overall declines in economic activity.

Key words: Pollution, Leisure, Transportation Choice

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1 Introduction

Do policies that restrict labor - such as taxing labor, implementing a mandatory retirement age, and restricting how much time can be spent working - lead to a reduction in carbon emissions? Answering this question requires us to consider how labor-restricting policies affect how much people work, and furthermore if reductions in work lead to reductions in carbon emissions.

To make this project viable, I focus specifically on emissions caused by driving private vehicles, and how changes in how much people work relate to changes in how much people drive (and pollute). I build a model in which agents can spend their time working, driving, or at leisure. The money they earn at work can be used to either pay the monetary cost of driving (gas, car purchase and maintenance, etc.) or it can be spent on a general-consumption good which represents all other goods and services (food, clothing, housing, energy, toys, concerts, etc.) After calibrating the model to match the United States in 2018, I calculate the flow of carbon emissions when the model is in the steady-state. I next perform “experiments” on the model by calibrating it to simulate counterfactual government policies (such as a tax on wages or mandatory-retirement age) that cause the agents to change how much they work; I then calculate the flow of emissions in the steady-states with these counterfactual calibrations. By comparing the carbon emissions in the experimental calibrations to the emissions in the original calibration, I can see if reductions in labor are associated with increases or decreases in carbon emissions.

A large body of work exists that estimates the elasticity of the labor supply, the elasticity of driving with respect to the price of fuel and other costs, and the

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elasticity of driving with respect to income. Furthermore, researchers have estimated the carbon emissions released by driving. Together, this large empirical literature - some of which is reviewed below - can shed some light on how policies that restrict work can change how much people drive and how much pollution is released. The contribution of this paper is to consider all these effects jointly. Furthermore, this paper's contribution is to develop a model so that we can consider how these different effects interact in equilibrium, rather than considering them in isolation from one another.

This paper focuses on people's decision to drive private vehicles, as opposed to spending time and money in other ways which are often less-polluting. Data shows that driving private vehicles is a major source of carbon emissions. In 2019 about ten percent of global anthropogenic (human-caused) carbon emissions were from road transportation, and between 2010 and 2019, road transport was one of the fastest growing sources of emissions at 1.7 percent per year, although this halted during the COVID-19 pandemic.² In the United States in 2020, transport made up 27 percent of emissions, with over half coming from road transport.³

²Of the 59 GtCO₂eq anthropogenic carbon emissions released globally in 2019 (including emissions released from fossil fuel combustion, industrial processes, and land use changes such as agriculture and forestry), about ten percent originated from road transportation, 5 percent from non-road transport, 16 percent from buildings, 22 percent from agriculture and land use, 34 percent from industry, and 12 percent from other sources (page 2-31 and Figure 2.12 of Dhakal et al. (2022))

³In the US, 25 percent is from electric power, 24 percent from industry, 13 percent from commercial and residential, and 11 percent from agriculture. "In terms of the overall trend, from 1990 to 2020, total transportation emissions have increased due, in large part, to increased demand for travel. The number of VMT [vehicle miles travelled] by light-duty motor vehicles (passenger cars and light-duty trucks) increased by 30% from 1990 to 2020, as a result of a confluence of factors in-

In this paper, I focus on two mechanisms by which a reduction in labor can affect the flow of carbon emissions.

First, if the amount of carbon-emissions per hour of labor stays constant, then a reduction in labor will lead to a reduction in carbon emissions. This mechanism is perhaps the simplest to describe: people work less, so less goods and services are produced and consumed, so the pollution associated with production and consumption decreases. This is the “reduced production” effect, although it could easily be called the “reduced consumption” effect.

Second, as people work less, there may be a reallocation of production (that is, of how much of each kind of good or service is produced). Working less may cause people to demand a different mix of goods and services. For example, consider two goods at the opposite ends of the pollution spectrum: airplane flights, which are high-polluting, and meditation classes, which are low-polluting. If people who work less demand more flights, the economy may produce more emissions per labor-hour. But if a reduction in labor hours leads to an increased demand for (and production of) meditation classes, the economy may produce less emissions per labor-hour. This is the “reallocation-of-production” effect.

If we consider only the reduced-production mechanism, a reduction in labor unambiguously leads to a reduction in emissions. But if we consider only the reallocation-of-production mechanism - or we consider both mechanisms acting jointly - a reduction in labor could lead to either a reduction or an increase in emissions.⁴

cluding population growth, economic growth, urban sprawl, and periods of low fuel prices." (U.S. Environmental Protection Agency, b))

⁴In order to best focus on these two mechanisms, this paper mainly ignores other possible mechanisms through which a reduction in labor could affect emissions, such as changes in tech-

To study the reallocation-of-production mechanism, we need to know if people working less leads to them demanding more or less-polluting goods. As mentioned earlier, I focus specifically on driving private vehicles, as private vehicles are an important example of a good that causes much pollution. If people drive much more when they work less, one can imagine that a reduction in labor would cause little or no reduction in carbon emissions, or perhaps even increase it (because the reallocation-of-production mechanism would dominate the reduced-production mechanism). But if people drive about the same relative to other goods and services when they work less, this would suggest that work-reductions lead to emission-reductions.⁵

In this paper, I run “experiments” on a calibrated model by having the government (in the model) implement tax changes and other policies that induce agents to change how much they work. As the agents change how much they work, they also change how much they drive, consume, save, and pollute. Thus, the model can be used to estimate how policies which change how much people work affect

nology or production techniques. These mechanisms are discussed in the Conclusion.

⁵Excluding trips whose purpose is to go home, 25.3 percent of trips are for work and 23 percent are for either meals or social/recreation, 29.7 percent for shopping and errands, 4.7 for school or daycare (4.7), 2.3 for medical and dental, 12.9 for transporting someone else, and 2.1 for other purposes. See U.S. Department of Transportation Federal Highway Administration (2022). We should be cautious in how we use these numbers to predict how a reduction in work hours would affect vehicle miles driven, in part because the data refers to the purpose of trips rather than the purpose of miles. Furthermore, it is difficult to ascertain the true “cause” of any particular trip because trips can be chained together (for example, a person using the car to run errands on the way home from work). A reduction in work hours could change the number and times a person commutes to the workplace, which could cause the person to re-shuffle their use of the car in myriad ways.

pollution levels.⁶

I perform six experiments on the model. The first and second experiment are to implement a wage tax of 25 percent. In both cases, the government runs a balanced-budget. In the first experiment, the tax revenue is all spent by the government on its own projects; in the second the tax revenue is equally distributed to all living agents. Let's consider the second experiment first: in that experiment, the new policy (wage tax and then rebate) induces agents to work less and pollute less, thus suggesting that the reallocation-of-production effect did not counter the reduced-production effect. This is, in fact, the result of all the experiments: whenever work is reduced by a significant amount, pollution is reduced as well, thus suggesting the reallocation-in-production effect is not particularly fearful.

The first experiment - in which a wage tax is implemented and the government spends the revenue on government projects - is something of a bust because the policy change does not induce the agents to work less. (As will be discussed below, this matches with some studies of labor market elasticity, especially those of

⁶The idea that a reduction in economic activity can lead to a reduction in pollution is well-illustrated by the lockdowns in the early part of the pandemic. Liu et al. (2020) found "an abrupt 8.8% decrease in global CO₂ emissions (-1551 Mt CO₂) in the first half of 2020 compared to the same period in 2019. The magnitude of this decrease is larger than during previous economic downturns or World War II. The timing of emissions decreases corresponds to lockdown measures in each country." However, we cannot assume that reductions in labor will generally have the same effect on carbon emissions as we observed in 2020. This is because the pandemic lockdowns led to more than just reductions in labor: they also changed how people consumed, drove, and socially interacted with one another. Thus a reduction in labor induced by a change in the tax code - which I model in this paper - may have an entirely different effect on emissions than one induced by a pandemic lockdown.

prime-age males, which find that wage changes do not induce large movements in the number of hours worked.) Interestingly, the tax nonetheless causes a small reduction in the level of pollution despite almost no effect on aggregate labor hours. This is because the tax forces agents to spend less on consumption and driving and thus leads to a reduction in privately-caused pollution. The new government spending leads to an increase in government-caused pollution; of course the overall result depends on our assumptions about how government spending causes pollution, which will be discussed below.

The third and fourth experiments implement an emissions tax. That is, a consumption tax is added to general consumption and to driving, in proportion to the emissions caused by general consumption and to driving. In the third experiment (like in the first experiment), the government spends the tax revenue on its own projects. This experiment is similarly a bust in that the agents are not induced to work less in the aggregate. But in the fourth experiment - in which the money is rebated equally to each living agent, as it was in the second experiment - the agents are induced to work less, and pollution drops as well.

In the fifth and sixth experiments, the government doesn't tax but instead directly puts restrictions on how much agents can work. In the fifth experiment, a mandate is issued that agents must retire at a certain age. In the sixth experiment, agents can work in every period but cannot work more than four-tenths of each period. In both cases, the amount of labor drops significantly and so does pollution.

Thus, the first and third experiments failed to induce the agents to work less. But in all other experiments, the agents worked less and pollution dropped. This demonstrates that in none of these cases studies does the reallocation-of-production

mechanism reverse the effect of the reduced-production mechanism.

In Section 2, I will introduce this paper's model. In Section 3 I will calibrate the model. In Section 4 we will review how the model is validated by real-world data. In Section 5 I will discuss the experiments and results. In Section 6 I will conclude.

2 Model

2.1 Key Features of the Model

This paper uses an OLG (Overlapping Generations Model). Some key features of the model are shown in Figure 1.

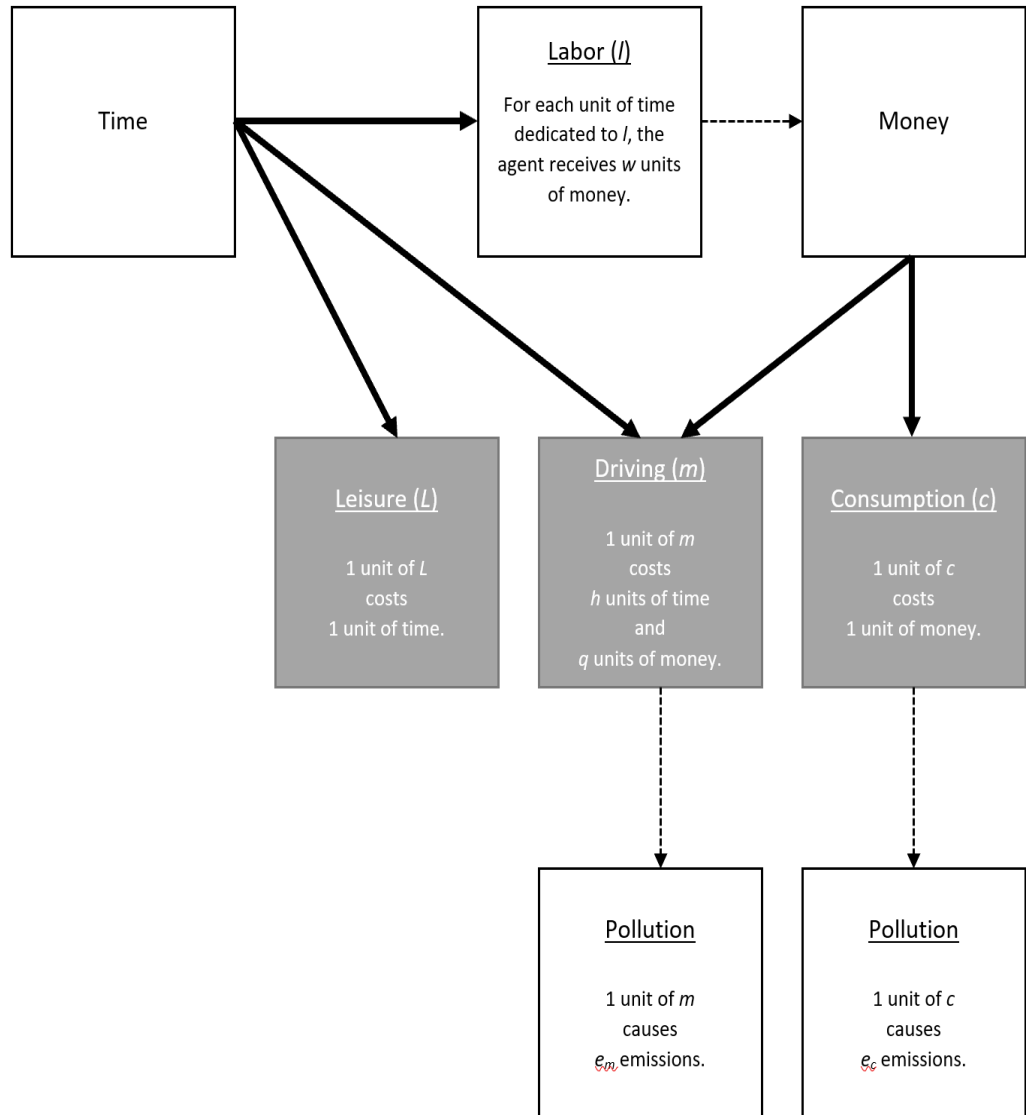


Figure 1: Agents are originally endowed with time (upper left). The time can be used for labor, leisure, or driving. Labor produces a money wage. Money can be used for driving (which costs both time and money), or on consumption. Both driving and consumption cause different amounts of pollution; leisure does not cause pollution. The three items in shaded boxes (leisure, driving, and consumption) are sources of utility.

Starting in the upper-left, we see that agents are originally endowed with time, but not money. The time can be spent three ways: on labor (which produces money), driving, or on leisure. Money can be spent on either the general consumption good (which represents all goods and services except driving private vehicles), or on driving. Note that driving costs both time and money. Consumption only costs money (however, that money must be acquired through labor-time,

so indirectly consumption costs time.)

The three-shaded boxes represent the three things which give the agent utility: leisure, driving, and general consumption. Both driving and consumption cause pollution. Thus, the least-polluting way for an agent to spend time is to spend it in leisure. Time spent driving directly causes pollution; time spent in labor earns money which is eventually spent on driving or consumption, both of which cause pollution. (The amounts of pollution caused are dependent on the calibrations of e_c and e_m , which are discussed below. Since driving is calibrated as the higher-polluting good, we know that agents can reduce their emissions by increasing their leisure time, and by spending their money on less-polluting consumption, rather than driving.)

What follows is a specific description of the model.

2.2 Time

Time is discrete, has an infinite horizon, and is indexed by t . The first period is $t = 0$.

2.3 Agent lifecycle

Each period, a unit continuum of agents is born with age 0. Each agent lives for N years. Thus, at the end of each period, all agents of age $N - 1$ die. Furthermore, during any period t there are N generations alive.

2.4 Agent age and birth year

I use b_i (or b when the subscript is not needed for clarity) to mean the period in which agent i is born. Thus in period t , an agent i 's age is $a_i = t - b_i$.

2.5 Agent's time endowment

Each period, each agent is endowed with 1 unit of time that can be spent on leisure, work, car transportation, or any combination.

2.6 Productivity

When an agent i is born, the agent's productivity w_i is drawn from the exogenous distribution $f(w)$ and never changes during the agent's life. Productivity is different across individual agents, but each generation has the same distribution.

2.7 Market wealth

Let D_a indicate an agent's wealth at the beginning of the period in which they are age a . Each agent is born with zero wealth and is required to have nonnegative wealth at death. Thus,

$$(1) \quad D_0 = 0$$

$$(2) \quad D_N \geq 0$$

At the end of each period, an agent's wealth is multiplied by $1 + r$, where r is the exogenous interest rate.

2.8 Utility

All agents have identical utility functions. During any period t , each agent derives utility from consuming consumption good c , leisure time L , and driving services

m . The agent's utility is increasing in all three arguments; marginal utility is decreasing in all three arguments.

Leisure is defined as time in which the agent is not working and not driving. Driving, m , is measured in distance traveled. This aspect of the model, inspired by Wei (2013), is meant to convey the idea that agents derive utility from the *distance* they travel but experience the *time* spent traveling as an opportunity cost (foregone leisure).

The idea is not that people literally get more pleasure from traveling more distance; the idea is that when people travel more distance they are able to travel to more places.

2.9 Prices

Each argument in the utility function has a market price and a time-cost. To be overly simplistic, this captures the idea that each argument costs some money and some time. However, I use the term 'market price', rather than 'money price' because this model abstracts away from money; there is no currency or monetary system in this model. The market price is how much market wealth, measured in units of current consumption c_t , must be spent on the activity. The time-cost is how much of one's time endowment must be spent on the activity (recall that each period each agent has one unit of time endowment.)

Variable	Description	Price	Time-Cost
c	Consumption	1	0
L	Leisure	0	1
m	Driving Distance	q	h

Table 1: Prices

2.10 Utility Function

2.10.1 General description of utility function

An agent's lifetime utility function, U , is dependent on general consumption, leisure, and driving distance in each period of the agent's life. The lifetime utility function U is equal to a discounted stream of period utility functions u . Total consumption in a particular period - which includes general consumption, leisure, and driving distance - is represented by C , which takes the form of a nested Constant Elasticity of Substitution (CES) function.

Why use a nested CES function? We are interested in the elasticity of substitution between general consumption, leisure, and driving. An ordinary (non-nested) CES function, which took these three items as arguments, would be overly restrictive. Specifically, such a model would imply that there is one elasticity of substitution between all three arguments, and thus would eliminate crucial nuance.

Because the elasticity of substitution between driving (m) and leisure (L) is of high interest, they are nested together in a CES function, $g(L, m)$, which is the "inner nest" of the nested CES function. The g function is then paired with general consumption, c , in the index of total consumption, C , which is the "outer nest". Thus c and $g(L, m)$ appear in the $C = C(c, g(L, m))$ function, which appears in the period utility function $u = u(C)$, which itself appears in lifetime utility U .

2.10.2 Brief note on notation

I use a bold variable to represent a vector of values across the N periods of an agent's life. For example, a bold letter c stands for a vector showing general consumption in each period of an agent's life.

$$(3) \quad \mathbf{c} = c_1, \dots, c_N$$

2.10.3 Specific description of utility function

An agent's lifetime utility function is:

$$(4) \quad U = U(\mathbf{c}, \mathbf{L}, \mathbf{m}) = \sum_{a=0}^{N-1} \beta^{a-1} u(c_a, L_a, m_a)$$

where β is the exogenous discount factor, $u()$ is the period utility function, and a is a subscript indicating the agent's age.

The agent's period utility function is:

$$(5) \quad u(c_a, L_a, m_a) = \begin{cases} \frac{C(c_a, L_a, m_a)^{1-\sigma}}{1-\sigma} & \text{for } \sigma \neq 1 \\ \log C(c_a, L_a, m_a) & \text{for } \sigma = 1 \end{cases}$$

where $\sigma \in [0, \infty]$ is the exogenous parameter of intertemporal substitution, with a low value indicating high intertemporal substitution. $C()$ is a consumption index for consumption of goods, leisure, and driving, and takes the form of the CES

(Constant Elasticity of Substitution) utility function.

$$(6) \quad C(c_a, L_a, m_a) = \begin{cases} \left(\kappa_c (c_a)^{\frac{\delta-1}{\delta}} + \kappa_g g(L_a, m_a)^{\frac{\delta-1}{\delta}} \right)^{\frac{\delta}{\delta-1}} & \text{for } \delta \neq 1 \\ (c_a)^{\kappa_c} (g(L_a, m_a))^{\kappa_g} & \text{for } \delta = 1 \end{cases}$$

where $\delta \in [0, \infty]$ is the exogenous elasticity of substitution between c and $g()$, and $\kappa_c, \kappa_g \in (0, 1)$ are exogenous share parameters, with $\kappa_c + \kappa_g = 1$. $g()$ is a consumption index for distance traveled via driving, and leisure.

$$(7) \quad g(L_a, m_a) = \begin{cases} \left(\kappa_L (L_a)^{\frac{\rho-1}{\rho}} + \kappa_m (m_a)^{\frac{\rho-1}{\rho}} \right)^{\frac{\rho}{\rho-1}} & \text{for } \rho \neq 1 \\ (L_a)^{\kappa_L} (m_a)^{\kappa_m} & \text{for } \rho = 1 \end{cases}$$

where $\rho \in [0, \infty]$ is the exogenous elasticity of substitution between L and m and $\kappa_L, \kappa_m \in (0, 1)$ are exogenous share parameters for leisure and driving, with $\kappa_L + \kappa_m = 1$.

2.11 Agent's Problem

Below I describe the agent's problem. For clarity I give each choice-variable two subscripts: one for the agent's age and one for the time period. For an agent i born in period b_i , the time period at age a will always be $b_i + a$. For example, an agent's leisure at age a is $L_{a, b+a}$ and their leisure in all periods of life is: $L = L_{0, b}, \dots, L_{N-1, b+N-1}$.

Each agent i , born in a particular period b_i and assigned an unchanging wage w_i , solves the following problem. Note that for readability I have removed the subscript i .

$$(8) \quad \max_{c, L, m, l} U$$

subject to the following constraints:

1. Budget constraint:

$$(9) \quad \sum_{a=0}^{N-1} \frac{w l_{a,b+a}}{(1+r)^a} \geq \sum_{a=0}^{N-1} \frac{c_{a,b+a} + m_{a,b+a} q}{(1+r)^a}$$

The left side of the equation shows the agent's lifetime income. An agent with wage w who works $l_{a,b+a}$ time receives $w l_{a,b+a}$ wages, at age a .

The right side show's the agent's lifetime spending. General consumption is defined as having a price of 1, and the price of driving is exogenous q .

The exogenous interest rate is r .

2. Time constraint: At each age a , an agent can divide 1 unit of time between leisure, labor, and driving.

$$(10) \quad 1 = L_{a,b+a} + l_{a,b+a} + m_{a,b+a} h_{b+a} \text{ for each } a$$

Note that the time it takes to drive one mile is endogenous. Although it can

vary from period to period, all agents have the same time-cost of driving one mile during a given period. At time t , it takes each agent h_t to drive one mile. Thus, at age a , it takes an agent h_{b+a} to drive one mile.

2.11.1 How Government Policies Modify the Agent's Problem

Wage Taxes

When the government implements a wage tax, the budget constraint (Equation 9) becomes:

$$(11) \quad \sum_{a=0}^{N-1} \frac{wl_{a,b+a}(1 - \tau_w) + T_{b+a}}{(1+r)^a} \geq \sum_{a=0}^{N-1} \frac{c_{a,b+a} + m_{a,b+a}q}{(1+r)^a}$$

The exogenous wage tax is τ_w ; thus an agent with wage w who works $l_{a,b+a}$ time receives $wl_{a,b+a}(1 - \tau_w)$ amount of take-home wages, at age a .

The government's policy may involve returning the collected taxes to the people. If so, during each period t , every living agent receives a transfer payment T_t , which is determined endogenously. The transfer payment can vary from period to period, but during a given period it is the same for every living agent. This means that an agent receives a transfer payment of T_{b+a} at age a .

Alternately, the government may not return the collected taxes; the government may choose instead to spend the money on its own projects, which will be described further below. If so, $T_t = 0$ for all t .

Carbon Taxes

When the government implements a carbon tax, the budget constraint (Equation 9) becomes:

$$(12) \quad \sum_{a=0}^{N-1} \frac{wl_{a,b+a} + T_{b+a}}{(1+r)^a} \geq \sum_{a=0}^{N-1} \frac{c_{a,b+a}(1 + \tau_e e_c) + m_{a,b+a}(q + \tau_e e_m)}{(1+r)^a}$$

τ_e is an exogenous carbon tax, e_c is the exogenous emissions per unit of consumption, and e_m is the exogenous emissions per mile driven. General consumption is defined as having a price of 1 plus the carbon tax, and the price of driving is exogenous q plus the carbon tax.

Just as with the wage tax, the government may choose to return the collected taxes to the people, in which case every living agent receives a transfer payment T_t . If the government decides to spend the money on its own projects, then $T_t = 0$ for all t .

Retirement Constraint

The government can impose a mandatory retirement age, exogenous $y \in \{1, \dots, N\}$. If so, the following constraint must be respected (in addition to the time and budget constraints):

$$(13) \quad l_{a,b+a} = 0 \text{ for each } a \in \{y, \dots, N\}$$

Work-maximum constraint

The government may choose to impose a maximum amount that people can work, Y . If so, the following constraint must be respected:

$$(14) \quad l_{a,b+a} \leq Y \text{ for each } a$$

2.12 Utility Maximization

Agents always know the value of the transfer payment T_t and the time-cost of driving, h_t , for all present and future t . When solving their optimization problem, agents take the values of these endogenous variables as given, as well as their own wage w_i (which is assigned at birth and unchanging), and all exogenous variables.

For an agent i born in period b_i and assigned wage w_i , let $\mathbf{h} = h_b, \dots, h_{N-1}$ and $\mathbf{T} = T_b, \dots, h_{T-1}$ be the time-costs of driving and the transfer payment during each period of their life, respectively. We can then write this agent's optimal choices as the following functions (omitting the i subscript for clarity):

$$(15) \quad c^* = c(w, \mathbf{h}, \mathbf{T})$$

$$(16) \quad L^* = L(w, \mathbf{h}, \mathbf{T})$$

$$(17) \quad m^* = m(w, \mathbf{h}, \mathbf{T})$$

$$(18) \quad l^* = l(w, \mathbf{h}, \mathbf{T})$$

Since all agents born in a certain period face the same values of \mathbf{h} and \mathbf{T} , we can also say that the optional choices depend on a the period in which an agent was born, b . An agent's optimal choices for a specific time period depend on the agent's wage, age during that period, and in what period they were born.

$$(19) \quad c_{a,b+a}^* = c(w, a, b)$$

$$(20) \quad L_{a,b+a}^* = L(w, a, b)$$

$$(21) \quad m_{a,b+a}^* = m(w, a, b)$$

$$(22) \quad l_{a,b+a}^* = l(w, a, b)$$

2.13 Measuring Certain Aggregates (in equilibrium)

In order to proceed, we must define certain aggregates. In equilibrium, an agent's decisions depends solely on their wage, age, and period of birth. We can therefore use $x_{w,a,b}^*$ to represent the optimal choice of an agent with wage w and age a and born in period b . At any particular time t , $\frac{1}{N}$ of the living population is age a and was born in period $t - a$. Furthermore, $f(w)$ of the population has wage w .

1. At time t , the aggregate number of miles driven are:

$$(23) \quad A_t^m = \sum_{a=0}^{N-1} \left(\int_w m_{w,a,t-a}^* f(w) dw \right) \frac{1}{N}$$

2. At time t , the aggregate amount of general consumption is:

$$(24) \quad A_t^c = \sum_{a=0}^{N-1} \left(\int_w c_{w,a,t-a}^* f(w) dw \right) \frac{1}{N}$$

3. At time t , the aggregate amount of wages is:

$$(25) \quad A_t^w = \sum_{a=0}^{N-1} \left(\int_w l_{w,a,t-a}^* w f(w) dw \right) \frac{1}{N}$$

4. At time t , the aggregate amount of collected taxes is the sum of wage taxes, emission taxes from general consumption, and emission taxes from driving.

$$(26) \quad A_t^\tau = A_t^l w \tau_w + A_t^c e_c \tau_e + A_t^m e_m \tau_e$$

where τ_w, τ_e are the exogenous wage and emissions tax, respectively. e_c and e_m are the exogenous amount of emissions per unit of general consumption and per mile driven, respectively.

2.14 Government Spending and Transfers

Our model must specify what is done with the tax money collected. We will explore two possibilities: that the government spends all the tax money collected on its own projects, or that all tax money is transferred to the living population, with each agent getting an equal transfer. Either way, it is assumed that the government always runs a balanced budget.

1. If the government spends all tax money on its own projects, then government-spending is equal to tax money collected, and transfers are equal to zero. For all t ,

$$(27) \quad G_t = A_t^\tau$$

$$(28) \quad T_t = 0$$

2. If the government transfers all tax money equally to each agent, then for all t :

$$(29) \quad G_t = 0$$

$$(30) \quad T_t = A_t^\tau$$

2.15 Congestion Externality: the time-price of driving

The time it takes to drive a mile, during a given period t , is a decreasing function of the total amount of miles driven during that period.

$$(31) \quad h_t = \frac{A_t^m}{\omega}$$

where exogenous ω represents road infrastructure quality.

Note that each agent has an infinitesimal effect on the time-price of driving h_t and the transfer payment T_t . Agents always take those values as given when solving their optimization problem.

2.16 Carbon Emissions Per Time Period

e_c , e_m , and e_G are exogenous variables that represent the amount of emissions per unit of general consumption, per mile driven, and per unit of government spending, respectively. In a given time period t , the total flow of carbon emissions

is:

$$(32) \quad E_t = A_t^c e_c + A_t^m e_m + G e_G$$

2.17 Steady-State Equilibrium (SSE)

Intuitively, a steady-state equilibrium, or SSE, occurs when (1) each agent is making optimal choices, and (2) no aggregate variable changes from period to period. In an SSE, an individual agent may choose to work or consume different amounts across different periods of life, but in the aggregate variables do not change. Thus, the model-economy is in an SSE if the agents are making optimal choices consistent with unchanging aggregate values, and the unchanging aggregate values are consistent with the optimizing choices made by the agents. I now give a more specific definition.

I will first define a steady-state equilibrium candidate; I will then define a steady-state equilibrium. An SSE candidate consists of:

1. A value of c for every w with support in $f(w)$
2. A value of L for every w with support in $f(w)$
3. A value of m for every w with support in $f(w)$
4. A value of l for every w with support in $f(w)$
5. a single value of h
6. a single value of T

An SSE-candidate is an SSE if and only if:

1. Suppose $h_t = h$ for all t , and $T_t = T$ for all t . The SSE-candidate maps each value of w to the optimal choices of c , L , m , and l for an agent born with wage w , given those values of h and T .
2. The values of m must imply that $h_t = h$ for all t , using Equations 23, and 31.
3. The values of c , m , and l must imply that $T_t = T$ for all t , using Equations 26 and 30. (Note that this criteria is only relevant if the government's policy is to transfer collected tax money directly to the agents. Otherwise $T_t = 0$ for all t and this criteria can be ignored.)

3 Calibration

I will now discuss how each exogenous variable is calibrated. Note that each time period is set equal to four years.⁷ Furthermore, each day is assumed to have only 12 hours available for work, leisure, and driving; the remaining twelve are assumed to be spent on sleep or personal activity. Since each period is 4 years, this implies that there are about 17,532 hours per period.

- N is calibrated to **16**. According to U.S. Social Security Administration, the average 16-year-old has approximately 64 years of life remaining.⁸ Those 64 years are equal to $64/4 = 16$ time periods.
- r is calibrated to **21.55 percent**. The Wall Street Journal's prime rate, which is meant to represent the rate at which banks lend to their most-favored customers, from June 14, 2018 to September 27, 2018 was 5 percent. Since each

⁷This shortens the computing time.

⁸For males it is 60.90; for females it is 65.86 years.

time period represents 4 years, $r = 1.05^4 - 1 = 0.2155$. During 2018, the rate ranged from 4.75 to 5.5 percent. (FedPrimeRate.com)

- β is calibrated to **0.85**. 0.96 is the standard discount factor for 1 year in the literature. Since each time period represents 4 years, we must use the four-year discount factor: $0.96^4 = 0.85$.
- σ is calibrated to **2**, which is standard in the literature.⁹
- The wage distribution, $f(w)$, is calibrated to the log-normal distribution $\log(w) \sim \mathcal{N}(\log(428,131), 63,840,961,685)$. The mean hourly wage is \$24.42, and 428,131 was calculated by multiplying the hourly wage 24.42 times 12 hours per day 365.25 days per year *4 years per period =426,612. The hourly wage's variance is 207.70, which means the variance is $207.70 * 12^2 * 365.25^2 * 4^2 = 63,840,961,685$.¹⁰

⁹This is discussed on page 221 of Nicholson and Snyder (2012). "Empirical evidence is generally consistent with values of R in the range of -3 to -1." The σ used in this paper, when translated into the language of Nicholson and Snyder (2012), would be equal to $1 - R$, which means between 2 and 4.

¹⁰The hourly wage is calculated from the 2018 American Time Use Survey (ATUS), which asks respondents for their weekly earnings at their main job (coded by ATUS as "TRERNWA") and their weekly hours of work ("TEHRUSLT"). To calculate the hourly wage for a given individual, I divided TRERNWA by TEHRUSLT. The mean hourly wage was calculated by taking the average weighted hour of each individual's hourly wage, using ATUS's provided weight ("TUFINLWGT"). However, outliers in the bottom and top 2 percent were excluded. Including the outliers would lift the mean hourly wage from \$24.42 to \$25.91. Similarly, the variance of the hourly wage was calculated by taking the variance of each individual's hourly wage, again excluding the top and

For most of the remaining calibrations, we will use data from Table 2. Explanation of this data can be found in Appendix A

Item	Data (per adult)
General Consumption (c)	\$27,562 spent per year on non-driving
Leisure (L)	5.62 hours per day
Driving (m)	9,210 miles per year, \$4,661 spent per year on all driving expenses, 45.57 minutes per day spent driving
Labor (l)	5.62 hours per day

Table 2: Quantities for c , L , m , and l .
Explanation of this data can be found in Appendix A.

3.1 Price and Time-Cost of Driving

- q is calibrated to **\$510**, the price of driving 1,000 miles. As Table 2 shows, Americans spent (on average) \$4,661 on private transportation, and drove 9,210 miles per year. This means each mile cost about \$0.51, or \$510 per 1000 miles.
- j is calibrated to target the value of h to be $1.71 * 10^{-3}$. As Table 2 shows, Americans spent 45.57 minutes per day, or 277 hours per year, driving. They drove 9,210 miles during this time, which implies each mile took 0.03 hours, or 1.8 minutes, on average. Since each time-period in the model is 4 years, and each day in the model has 12 hours, each time period is $4*365*12=17,520$ hours. Each block of 1,000 miles took $0.03*1000=30$ hours. $30/17,520 = 1.71 * 10^{-3}$, so j must be calibrated so that h 's target is $1.71 * 10^{-3}$.

bottom 2 percent. If the outliers were not excluded, the variance would rise from 207.70 to 505.81.

3.2 Elasticities of Substitution

In this section I show how ρ and δ - each one representing an elasticity of substitution (EOS) - are calibrated. An EOS is a property of inputs to a utility function; it shows how the agent's optimal ratio between the inputs changes when the ratio of the prices change. For example, if ρ , which is the EOS between leisure and driving distance, is high, then a large increase in the ratio of the price of leisure to the price of driving would cause the optimizing agent to greatly reduce the chosen ratio of leisure to driving distance.

To calculate ρ and δ , I used data from the 2018 American Time Use Survey (ATUS). For each individual in the survey, I calculate how much time they spent in a private vehicle (by summing the value coded "TUACTDUR24" for the time they spent driving, being a passenger in a car, and riding in a taxi). I also noted how much each individual works per day by taking their usual hours per week (coded as "TEHRUSLT"). Then, for each individual, I define their leisure time (L_i) as the time they spend per day neither in a private vehicle nor working. Because I am using 12-hour days, this means I take 12 hours and subtract the time spent driving and the time spent working. Furthermore, I calculate how much distance each person drove per day, m_i , by taking the time they spent driving and dividing it by h , using the value calibrated for h in Section 3.1. I also calculated the wage of each person, w_i , by dividing TRERNWA (the weekly wage) by TEHRUSLT (the usual weekly hours). Thus, for each individual i we have their wage w_i , their daily leisure hours L_i , and their daily miles driven m_i . From Section 3.1 we have a value for the monetary price of driving a mile, q , and the time-cost of driving a mile, h , which do not vary from person to person in this model.

Since ρ represents the EOS between leisure and miles driven, we learn ρ by

seeing how a change in the ratio of their prices affects the ratio of leisure-to-miles-driven consumed. For individual i the price of leisure is w_i because that is the wage foregone by not working during leisure. The price of driving is $q + hw_i$, with the first term representing the monetary cost of driving one unit, and the second term representing the foregone wages by not working while driving. Thus the ratio of the prices of leisure to driving is $\frac{w_i}{q+hw_i}$.

I then get the value of ρ by running this regression:

$$(33) \quad \log(L_i/m_i) = \alpha_\rho + \rho \log(w_i/(q + hw_i)) + \epsilon_i$$

- Using the above procedure, I calculated the value of ρ is **0.27**, which implies that L and m are complements.

δ represents the EOS between c and g . Recall that c is an agent's non-driving consumption and g is a consumption index representing consumption of both leisure (L) and driving (m), as described in Equation 7. To calibrate δ we must learn how the ratio of c to g changes as the ratio of prices between c and g change. Specifically, we must perform the following regression:

$$(34) \quad \log(c_i/g_i) = \alpha_\delta + \delta \log(p_c/p_{gi}) + \epsilon_i$$

Once again we use data from the 2018 American Time Use Survey. For each person, c_i is assumed to be 95 percent of their wage. p_c is always 1, by definition. Following equation Equation 7, we calculate g_i for each person using this equation:

$$(35) \quad g_i = \left(\kappa_L (L_i)^\rho + (\kappa_m) (m_i)^\rho \right)^{\frac{1}{\rho}}$$

using values of L_i and m_i from the data and using the calibrated values of κ_L, κ_m described below and ρ described above.

The price p_g can be calculated using this formula:

$$(36) \quad p_g = \left(\frac{\kappa_L}{\left((w)^{\frac{\rho}{\rho-1}} \left(\frac{\kappa_L}{\kappa_L w} \right)^{\frac{1}{\rho-1}} + (q)^{\frac{\rho}{\rho-1}} \left(\frac{\kappa_L}{\kappa_m w} \right)^{\frac{1}{\rho-1}} \right)^\rho} + \frac{\kappa_m}{\left((w)^{\frac{\rho}{\rho-1}} \left(\frac{\kappa_m}{\kappa_L p_j} \right)^{\frac{1}{\rho-1}} + (q)^{\frac{\rho}{\rho-1}} \left(\frac{\kappa_m}{\kappa_m q} \right)^{\frac{1}{\rho-1}} \right)^\rho} \right)^{\frac{-1}{\rho}}$$

The exact derivation of this formula is described in Appendix B, with κ_L, κ_m , and ρ having values to their calibrations described elsewhere in this section.

The intuition behind the formula for p_g follows from an understanding of the properties of the CES utility function. As shown in Appendix B, it always costs the same amount of money to buy a util. Since g is defined as a CES utility function (with L and m as inputs), it follows that g has a constant price, which is derived in Appendix B.

- When we have calculated c_i , g_i , and p_{gi} for each person, we can run the regression in Equation 34. I calculated the value of δ is **1.05**, which implies that c and g are substitutes.

3.3 Share Parameters

To calculate κ_c , κ_L , κ_g , and κ_m , we must first calculate the amount spent on c , L , g , and m , as a percentage of total spending. Here, the spending must be equal to the total foregone opportunity cost (that is, both monetary and time-based opportunity costs). These are shown in Table 3

Item	Formula	Calculation	Value	Calibrated Quantity	Total Value	Percentage
General Consumption (c)	1	1	1	\$27,562	\$27,562	33
Leisure (L)	w	106,653	106,653	$5.62/12 = 0.47$	\$49,949	61
Driving (m)	$q+hw$	$\frac{510+}{(1.71 \cdot 10^{-3})} \cdot 106,653$	513	9.21	\$4,724	6
Total	N.A.	N.A.	N.A.	N.A.	\$82,235	100

Table 3: Opportunity Cost

The numbers in the Calibrated Quantity column come from Table 2.

These numbers imply that $\kappa_c = 0.33$, $\kappa_g = 0.61 + 0.06 = 0.67$, $\kappa_L = 0.61/0.67 = 0.91$, and $\kappa_m = 0.06/0.67 = 0.09$. Implicitly, this method of calculating the κ s assumes that the utility function is Cobb-Douglas. In fact δ and ρ are not equal to 1 so the function is not perfectly Cobb-Douglas. However, these estimates are suitable for the following reason: first, δ is close to 1 so the outer nest of the nested CES function is very close to being Cobb-Douglas. ρ is close enough to zero that the share-parameters have little result on the outcome, so the share-parameters being off is not important.¹¹

¹¹The CES function gives equal weights to its arguments as it approaches perfect complements, regardless of the value of share parameters. When ρ is close to zero, the agent will prefer equal amounts of L and m regardless of the values of κ_L or κ_m . For more on this (somewhat surprising)

3.4 Emissions Parameters

- The emissions per mile traveled, e_m is calibrated to $4.02 * 10^{-4}$. According to the EPA, there are 4.640 metric tons CO₂e released per year per gas-powered passenger vehicle, as of 2019. Each vehicle traveled 11,520 miles, on average, so that CO₂e per mile is $4.640/11,520 = 4.02 * 10^{-4}$. (U.S. Environmental Protection Agency, a)
- The emissions per dollar spent on general consumption, e_c , is $2.92 * 10^{-4}$. To calculate this, we divide total emissions (excluding that from driving) over total GDP (excluding spending on driving.) Total emissions in 2018 is: $6.02 * 10^9$ CO₂e (Climate Watch)

We subtract emissions from driving, $4.02 * 10^{-4} * 9,210$ (e_m times total miles driven).

Total GDP is: $2.06 * 10^{13}$ in 2018 (MacroTrends, a). Total spending on driving is: $q * \text{total miles driven} = 510/1,000 * 9,210$. Thus our calculation is $(6.02 * 10^9 - 4.02 * 10^{-4} * 9,210) / (2.06 * 10^{13} - (4.02 * 10^{-4} * 9,210)) = 2.92 * 10^{-4}$.

- The emissions per dollar spent on government consumption, e_g , is $2.50 * 10^{-4}$. I was unable to find reliable data on emissions per dollar of government consumption. In order to compute this number, I assumed that the government spends the same amount on driving as the general public.

Thus,

result, see page 86 of Thöni (2015).

$$\begin{aligned}
e_g &= \\
&e_c * (1 - 1.45 * 10^{-1}) + e_m/q * (1.45 * 10^{-1}) = \\
&2.92 * 10^{-4} * (1 - 1.45 * 10^{-1}) + 4.02 * 10^{-4}/510 * (1.45 * 10^{-1}) = \\
(37) \qquad \qquad \qquad &2.50 * 10^{-4}
\end{aligned}$$

Studies have been done on how much part of the government - specifically, the military - emits. In 2017, its budget was $\$6.47 * 10^{11}$ (MacroTrends, b) and its emissions were $5.9 * 10^7$ CO₂e (Malo, 2019). This suggests the emissions per dollar were $9.12 * 10^{-5}$, which seems to be a very low number. However, the study was quite conservative, only counting emissions it was certain of. Since this number is only for the military (not the whole government), and because it is likely not accurate, I will not use it in the calibrations.

4 Model Validation

Our model's validity is dependent on its matching with key parameters in the data. In particular, we are interested in matching estimates of labor supply elasticity, and driving's elasticity to both income and the price of driving.

Most studies of labor supply elasticity found that prime-age men had labor supply elasticities close to zero, implying that the only people who responded to wage changes were those on the fringes of the labor market, such as the second earner in two-earner households or older workers considering retirement. For example, Altug and Miller (1990) and Ziliak and Kniesner (1999) are two studies that find prime-age married men provide labor with near-zero elasticity (Frisch elas-

ticities of 0.14 and 0.16, respectively).¹² According to Keane (2022), these studies are flawed because they look only at the intensive margin (that is, they look at how the number of hours worked by an employed worker changes rather than seeing if wage-changes prompt people to switch between employment and non-employment). More recent papers that take into account the participatory margin find much larger Frisch elasticities. Erosa et al. (2016), Keane and Wasi (2016), and Iskhakov and Keane (2021) find elasticities of 1.75, 0.74, and 1.5-1.8 among the male subgroups they study.¹³

Wei (2013) uses a dynamic model to estimate the price elasticity of gasoline, finding it is -0.2 in the short term and -0.5 in the long run. Bento et al. (2009) find elasticities between -0.25 and -0.30, and USDOE 1996 found -0.38. Berry and Börjesson (2022) use Swedish household data and find the long-run fuel price elasticity of VMT (vehicle miles traveled) is -0.69 and the population's average income elasticity of VMT is 0.42. Using odometer readings of new vehicles registered in California and then later given a smog check, Gillingham (2014) finds a medium-run VMT fuel-price elasticity for new cars of -0.22.

In a revised version of this paper to be released shortly, I will show how well the model matches these data parameters.

¹²The Frisch elasticity measures how people change their labor supply in response to expected wage-changes. Economic theory generally predicts that the labor supply will shift more dramatically in response to expected than unexpected wage-shifts, so an estimate of Frisch elasticity serves as a ceiling on how high Marshallian elasticity can be.

¹³Keane (2022) also argues that many studies underestimate prime-age male labor supply elasticity because they only consider how work-hours change in response to wage-changes, as opposed to considering how men change their education and training levels in response to wage-changes.

5 Results Explanation

Scenario	Avg. Consump- tion	Avg. Leisure	Avg. Miles Driven (1000s)	Avg. Labor	Avg. Govt Spending (or Rebate*)	Emissions		Avg. Wealth
						Private	Total	
Baseline	304,622	0.41	1.63	0.59	0	87.04	87.04	141,561
Wage Tax ($\tau_w = .25$)	227,252	0.41	1.53	0.59	69,737	65.06	85.43	106,171
Wage Tax ($\tau_w = .25$) with Rebate	266,656	0.50	1.85	0.50	61,293*	76.36	76.36	126,506
Carbon Tax ($\tau_e = .882$)	242,674	0.41	1.44	0.59	61206	69.4	87.27	141,561
Carbon Tax ($\tau_e = .882$) with Rebate	278,975	0.49	1.7	0.51	70,377*	79.79	79.79	165,710
Mandatory Retirement ($y=15$)	302,320	0.45	1.73	0.55	0	86.43	86.43	226,060
Work Limit ($Y=4$)	199,447	0.60	1.97	0.40	0	57.35	57.35	66,581

Table 4: Experiments

5.1 Wage Tax

Results are shown in Table 4 on page 37.

How did the addition of the wage-tax, τ_w , cause the model's equilibrium to change? Our goal is to compare the equilibrium in which there is no wage-tax ($\tau_w = 0$) to that when $\tau_w = 0.25$.

First, the tax makes agents generally poorer. So the tax has an income effect which, in isolation, would reduce c , L , and m across all periods. But what of the substitution effect? How does the tax change the relative consumption of c , L , and m ?

To analyze the substitution effect, let us note that the price of c is 1, L has a price of $w(1 - \tau_w)$ because choosing to spend time in leisure means that the opportunity to earn a wage is sacrificed, and m has a price of $q + hw(1 - \tau_w)$ because driving requires both monetary expenditure (q) and using time which also means sacrificing an opportunity to earn a wage. (Here, I am temporarily ignoring the fact that the agent can choose to consume c , L , and m in different periods, and that the price of consuming in each period is affected by the interest rate. Thus the price of consuming L in the n th period is $w/(1 + r)^{n-1}$, not simply w , and similar for the prices of c and m across different periods.)

To briefly digress, note that agents have a nested CES utility function. The variable g represents the inner nest; it is an index representing consumption of leisure L and driving m . It is shown in Appendix B that g can be thought of as a good with a constant price p_g . In other words, the agent chooses to buy some amount of g each period; the expenditure on g is equal to gp_g is allocated among L and m for that period.

Now, back to analyzing the substitution effect of changing τ_w from 0 to 0.25. The higher value of τ_w lowers the prices of L and m (and therefore g). Faced with a wage-tax, agents buy relatively less c and relatively more g . Then, for the expenditures allocated to g , a further allocation is made between L and m , with the ratio of L to m increasing because an increase in τ_w lowers the price of L (w) by a greater proportion than it does the price of m ($q + hw$).

How large is the substitution effect? We expect a 1 percent change in the ratio of the price of c to the price of g (in a given period) to change the ratio of optimal c to g by δ percent, as δ is the elasticity of substitution between c and g . We similarly expect a 1 percent change in the ratio of the price of L and the price of m (in a

given period) to change the ratio of the chosen L to m by ρ percent.

When we compare the total values for c , L , and m consumed in two different equilibria - that with $\tau_w = 0$ and that with $\tau_w = .25$, we see that the change in the ratios of c and g , and L , and m , do nearly match the elasticities of substitution. (Here, I calculated the changes in the prices of L , m , and g using the average wage $w = 471614$.) Why did it not exactly match the elasticity of substitution? One reason is that the value of h changes slightly as τ changes; this is because the increased traffic causes it to take longer to drive a given distance. Another is because these totals are sums of amounts consumed in different time periods, and also across agents with different productivities w .

Still the changes in the totals for c , L , and m are remarkably close to that predicted by these calculations. The same is true when we compare the results to similar calculations for the wage tax model with rebate, the carbon tax, and the carbon tax with rebate.

5.2 Understanding changes in labor and pollution

Once we understand how changes in policy parameters, such as the wage-tax or emissions-tax, changes the values of c , L , and m , we can then see how such changes change the equilibrium values of labor and emissions. In any given period, $l = 1 - L - mh$; therefore the amount of time worked is a side-effect of choosing the optimal values of c , L , and m . Another way to think about this is that the agent - who takes their wage w , the interest rate r , and all taxes and government policies as given - must work and save enough to pay for all consumption c and all driving m . Thus the optimal values of l are determined as the agent chooses other optimal values.

In this model, agents are not affected by pollution (unless the government mandates that emissions taxes be paid). The amount of emissions does not affect utility. Emissions are produced when agents choose to consume c or drive m , or when the agents make decisions that cause the government to collect taxes and then spend it on polluting activities.

As we can see in Table 4, all of the experiments caused labor to either go down or remain unchanged, and pollution is always reduced or remains about the same. Thus this paper suggests that, in general, policies that reduce labor will tend to not increase pollution, or not by much. In other words, we conclude that the pollution-reducing effect of people producing less goods is NOT countered by people demanding more polluting goods (mostly).

The most instructive scenarios are those in which pollution is raised, or is reduced only slightly. Consider the case in which the government collects an emission-taxes, which actually raised emissions from 87.04 to 87.27. In that case, the government made c and m much more expensive, thus greatly reducing private (non-government) emissions, but the large amount of government-caused pollution actually led to an overall pollution increase. Such a result suggests that using a tax on labor (or emissions) can be counter-productive (with regard to pollution-reduction) if the newly collected tax money is used in polluting activities. Of course such a result is highly sensitive to how we calibrate e_G , the emissions per dollar of government spending.

It is also instructive to look at the scenario in which a retirement-age is introduced. In this scenario pollution barely drops, despite a large drop in labor. This is because agents know in advance that they are forced to retire early, and so they are able to save and plan to use their non-work time (the time when they

are forced to retire) to drive. Since driving is relatively polluting, the result is that the retirement-age equilibrium has almost as much pollution as the baseline equilibrium.

Of course, if the agents were forced to retire very early, they would not have time in their lives to work and save enough to spend their retirement driving. This suggests that a small reduction in labor may sometimes be accompanied by pollution staying about the same, or even increasing.

But a sufficiently large drop in labor will always lead to a reduction in pollution. For example, if a person could not work at all, then nothing would be produced or consumed, and thus there would be no threat that the agent would switch to more polluting goods to counter out the pollution-reducing effects of a drop in labor. This is illustrated in the final scenario, in which agents cannot work more than 0.4 each period. That is such a large drop in labor that pollution drops dramatically.

6 Conclusion

The model in this paper focuses mainly on two mechanisms through which a drop in labor can affect pollution: the reduced-production mechanism, and the reallocation-of-production mechanism. Because the direction of the reallocation-of-production mechanism is at first unknown, we do not know *a priori* if a reduction in labor will lead to an increase or a decrease in pollution.

In this paper, I calibrated a model and ran experiments on it to see what the effect of drops in labor would be on pollution. In every experiment I ran in which labor was reduced, pollution was also reduced. That is, the reallocation-of-production mechanism didn't cancel out the reduced-production mechanism.

This finding is consistent with empirical studies of elasticities with regard to

driving. The elasticity of driving with regard to income is positive (for example, see Berry and Börjesson (2022)), so this suggests that people drive less as they make less money. (Further research is needed to investigate the elasticity of driving with respect to working hours, as opposed to wages earned.)

There are also additional mechanisms through which a drop in labor can affect pollution:

- *Changes in productivity.* As people work less, their productivity per hour may increase or decrease. If less work leads to healthier or better-rested workers, this could increase productivity. If less work leads to a decline in worker-experience, this could reduce productivity. Holding constant the amount of pollution emitted from the production of a good or service, and assuming that amount is positive, an increase in productivity would lead to an increase in pollution per hour worked. A decline in productivity would lead to a decline in emissions per hour worked.
- *Changes in production techniques and capital usage.* As people work less, firms may shift their production techniques, perhaps by using more capital. These new production techniques could lead to more or less pollution per hour worked.
- *Changes in pace of technological change.* As people work less, the pace of technological change may change. Technological changes can introduce new production techniques for old goods and services, or introduce whole new goods and services. Technological changes can be “green” (pollution-reducing), or they can lead to greater pollution. Thus, either accelerations or decelerations to the pace of technological change can be either pollution-increasing or pollution-decreasing.

- *Changes in composition of labor force.* Finally, any mechanism which induces people to work less probably will not cause the entire population to reduce their labor hours by the same proportion. Some will drop their hours by a lot; some by a little or perhaps not at all. Because workers vary in their skills and productivity, their labor also leads to different amounts of carbon emissions. Thus a shift in the composition of the labor force can lead to change in the amount of carbon-emissions per hour of labor.
- *Changes in education.* Any policy regime which affects people's incentive to work will also affect their incentive to get educated. There are a large number of mechanisms through which education can affect pollution. For example, if people spend less of their life getting educated, they may spend more time engaged in production. Additionally, education may increase a person's productivity, so in that regard education may be positively correlated with pollution. Education influences what technologies are available to a population; technological advances can sometimes lead to more pollution and sometimes less. Education may also change a person's preferences over various combinations of goods, services, and leisure.

Thus, further research is needed to develop a model that incorporates the numerous mechanisms through which a reduction in work can influence carbon emissions.

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A Appendix: Data Explanation

The purpose of this appendix is to explain the data in Table 2.

A.1 General Consumption

In 2018, the average annual consumer expenditures was \$61,224 per consumer unit, with 1.9 adults per unit. (U.S. Bureau of Labor Statistics, b) Using 2017-2018 CPI-U weights, we know that 14.465 percent was spent on private transportation (U.S. Bureau of Labor Statistics, a) Therefore, the amount of consumption, per adult, that was *not* spent on private transportation is: $\$61,224 / 1.9 * (1 - 0.14465) = \$27,562$.

A.2 Leisure

Leisure is defined as time spent neither working nor driving. Thus, leisure time is total time minus the driving time and labor time. Total time is defined as 12 hours, because the person is assumed to start with 12 hours available for work, leisure, and driving. (What of the remaining 12 hours of the day? It is presumably spent sleeping, eating, in bathroom, etc.) I have found the math and programming become faster and easier if I define the person as having a 12-hour-day than a 24-hour day.)

A.3 Driving

- The total miles of private transportation, according to the 2017 National Highway Transportation , is 3,012,513 million person-miles. This is the sum of the miles of various vehicles: (1,532,612 (car) +817,847 (SUV) + 260,856 (van) +386,559 (pickup truck) +461 (golfcart / segway) +9,676 (motorcycle /

moped) +4,502 (RV) = 3,012,513 million miles) (U.S. Department of Transportation Federal Highway Administration, 2022). The U.S. population in 2018 was 327,096,265 (MacroTrends, c), so each person drove (or traveled via private transportation) 9210 miles per year. This is because $3,012,513 \text{ million} / 327,096,265 = 9,210$ miles per year.

- In 2018, the average annual consumer expenditures was \$61,224 per consumer unit, with 1.9 adults per unit. (U.S. Bureau of Labor Statistics, b) Using 2017-2018 CPI-U weights, we know that 14.465 percent was spent on private transportation (U.S. Bureau of Labor Statistics, a) Therefore, the amount of consumption, per adult, that was spent on private transportation is: $\$61,224 / 1.9 * 0.14465 = \$4,661$.
- The 2018 American Time Use Survey shows that the average American spent 45.57 minutes per day driving (or engaged in private transportation).

A.4 Labor

In 2018, according to ATUS data, the average American spent 5.62 hours per day working. This estimate includes weekend days, and non-working adults (but not children).

B Appendix: The Price of a CES Util is Constant

In this section, I show that for an agent with budget M and a CES utility function of N goods $x_1 \dots x_N$ and prices $p_1 \dots p_N$, each unit of utility costs a constant amount. (In other words, if M doubles, then the highest amount of utility the agent can achieve also doubles.) This is relevant to this paper because it demonstrates that

the variable g in Equations 6 and 7, which is an index measuring how much driving and leisure are consumed, can be thought of as a good in its own right, with a constant price of p_g .

First, let's describe the agent's problem.

$$(38) \quad \max_{x_1 \dots x_N} \left(\sum_{i=1}^N \alpha_i x_i^\rho \right)^{\frac{1}{\rho}} \text{ such that } \sum_{i=1}^N x_i p_i \leq M$$

B.1 Solving the Demand Function

Now let's solve for the demand function. FOC (for each x_j):

$$(39) \quad \frac{1}{\rho} \left(\sum_{i=1}^N \alpha_i x_i^\rho \right)^{\frac{1-\rho}{\rho}} \rho \alpha_j x_j^{\rho-1} = \lambda p_j$$

Divide FOC for x_i by FOC for x_j :

$$(40) \quad \frac{\alpha_i}{\alpha_j} \left(\frac{x_i}{x_j} \right)^{\rho-1} = \frac{p_i}{p_j}$$

Therefore:

$$(41) \quad \frac{x_i}{x_j} = \left(\frac{\alpha_j p_i}{\alpha_i p_j} \right)^{\frac{1}{\rho-1}}$$

Budget constraint:

$$(42) \quad M = \sum_{i=1}^N x_i p_i$$

Divide by x_j :

$$(43) \quad \frac{M}{x_j} = \sum_{i=1}^N p_i \frac{x_i}{x_j}$$

Substitute:

$$(44) \quad \frac{M}{x_j} = \sum_{i=1}^N p_i \left(\frac{\alpha_j p_i}{\alpha_i p_j} \right)^{\frac{1}{\rho-1}} = \sum_{i=1}^N \left(p_i \right)^{\frac{\rho}{\rho-1}} \left(\frac{\alpha_j}{\alpha_i p_j} \right)^{\frac{1}{\rho-1}}$$

Therefore:

$$(45) \quad x_j^* = \frac{M}{\sum_{i=1}^N \left(p_i \right)^{\frac{\rho}{\rho-1}} \left(\frac{\alpha_j}{\alpha_i p_j} \right)^{\frac{1}{\rho-1}}}$$

B.2 Utility Achieved in Equilibrium

Now let's determine the utility achieved in equilibrium.

$$(46) \quad U = \left(\sum_{j=1}^N \alpha_j x_j^\rho \right)^{\frac{1}{\rho}}$$

We sub in the values of x_j^* .

$$(47) \quad U = \left(\sum_{j=1}^N \alpha_j \left(\frac{M}{\sum_{i=1}^N \left(p_i \right)^{\frac{\rho}{\rho-1}} \left(\frac{\alpha_j}{\alpha_i p_j} \right)^{\frac{1}{\rho-1}}} \right)^\rho \right)^{\frac{1}{\rho}}$$

$$(48) \quad U = \left(M^\rho \sum_{j=1}^N \frac{\alpha_j}{\left(\sum_{i=1}^N \left(p_i \right)^{\frac{\rho}{\rho-1}} \left(\frac{\alpha_j}{\alpha_i p_j} \right)^{\frac{1}{\rho-1}} \right)^\rho} \right)^{\frac{1}{\rho}}$$

$$(49) \quad U = M \left(\sum_{j=1}^N \frac{\alpha_j}{\left(\sum_{i=1}^N \left(p_i \right)^{\frac{\rho}{\rho-1}} \left(\frac{\alpha_j}{\alpha_i p_j} \right)^{\frac{1}{\rho-1}} \right)^{\rho}} \right)^{\frac{1}{\rho}}$$

Therefore, the price of one unit of utility is:

$$(50) \quad \left(\sum_{j=1}^N \frac{\alpha_j}{\left(\sum_{i=1}^N \left(p_i \right)^{\frac{\rho}{\rho-1}} \left(\frac{\alpha_j}{\alpha_i p_j} \right)^{\frac{1}{\rho-1}} \right)^{\rho}} \right)^{\frac{-1}{\rho}}$$

The price of one unit of utility is always constant (that is, it always based on values which the agent takes as given).

B.3 Why does this matter?

In our model, we used a nested utility CES function. The outer nest is described by Equation 6. That equation contains the variable g , which is itself a CES function; it is the inner nest and described in Equation 7. As shown above, for CES utility functions, utils can be bought at a constant price. Therefore, we can think of g as having a constant price p_g . That constant price is described in 50, keeping in mind that the two ($N = 2$) goods are Leisure (with price $p_1 = w$) and driving (with price $p_2 = q + hw$).

C Appendix: Simple Model

To understand the paper's main model - described in Section 2, it is helpful to think about a much simpler problem. Suppose a single agent, with wage w solves this one-period problem:

$$(51) \quad \max_{c,L,m,l} U$$

such that

$$(52) \quad c + mq = lw$$

$$(53) \quad L + mh + l = 1$$

The utility function is defined as follows:

$$(54) \quad U = \begin{cases} \left(\kappa_c c^{\frac{\delta-1}{\delta}} + \kappa_g g^{\frac{\delta-1}{\delta}} \right)^{\frac{\delta}{\delta-1}} & \text{for } \delta \neq 1 \\ c^{\kappa_c} g^{\kappa_g} & \text{for } \delta = 1 \end{cases}$$

$$(55) \quad g = \begin{cases} \left(\kappa_L L^{\frac{\rho-1}{\rho}} + \kappa_m m^{\frac{\rho-1}{\rho}} \right)^{\frac{\rho}{\rho-1}} & \text{for } \rho \neq 1 \\ L^{\kappa_L} m^{\kappa_m} & \text{for } \rho = 1 \end{cases}$$

The choice variables are consumption c , leisure L , driving miles m , and labor l . The market price of driving is q . The time it takes to drive one unit is h . q , h , and

the wage w are all taken as given. The parameters of the utility function ($\delta, \rho, \kappa_c, \kappa_g, \kappa_L$, and κ_m) are exogenous, with $\kappa_c + \kappa_g = \kappa_L + \kappa_m = 1$.

The last part of the model is the amount of carbon emissions E :

$$(56) \quad E = ce_c + me_m$$

where e_c and e_m are the exogenous amounts of emissions per unit of consumption and driving, respectively.

C.1 Simplifying the Simple Model

We can simplify the simple model further by combining the two constraints, the budget constraint and the time constraint, into one:

$$(57) \quad c + Lw + m(q + hw) = w$$

Seen this way, we can see that c , L , and m can be thought of as goods with the following prices: 1, w , and $q + hw$, and the agent has budget w to spend on those three goods. So we can think of the problem as:

$$(58) \quad \max_{c,L,m} U$$

such that

$$(59) \quad c + Lw + m(q + hw) = w$$

In this version, l is not being explicitly optimized for, but the optimal value of l is defined in terms of the other optimal values:

$$(60) \quad l^* = 1 - L^* - m^*h = \frac{c^* + m^*q}{w}$$

The carbon emissions E continue to be a value that plays no role in the optimization problem (equation 58), but can be calculated using equation 56 once the optimization problem has been solved, just as l can be calculated using 60 after the optimization problem has been solved.

C.2 Viewing the Problem as a Two-Step Problem

Now, suppose that $M \leq w$ is the optimal amount that the agent spends on goods L and m , with the rest being spent on c .

$$(61) \quad L^*w + m^*(q + hw) = M$$

$$(62) \quad c^* = w - M$$

The optimal values of L and m in the above problem are also optimal in the following sub-problem:

$$(63) \quad \max_{L,m} g$$

such that

$$(64) \quad Lw + m(q + hw) = M$$

Furthermore, it can be shown (see Appendix B) that when the optimal values of L and m are chosen, $g = \frac{M}{p_g}$, where p_g is a constant (in the sense that it depends only on values which the agent takes as given.) Therefore, p_g can be thought of as the price of one unit of g .

Or, to put it another way, we can think of the agent as solving first this problem:

$$(65) \quad \max_{c,g} U$$

such that

$$(66) \quad c + gp_g = w$$

And then, once the values of c and g have been chosen, solving this problem:

$$(67) \quad \max_{L,m} g$$

such that

$$(68) \quad Lw + m(q + hw) = M = gp_g$$

C.3 The effect of a change in w on labor and pollution

Labor l and emissions E are not directly part of the optimization problem described in equation 58. To understand the effects of a change in w , we must consider first how a change in w causes a change in the optimal values of c , L , and m . We then use equations 60 and 56 to see how the values of l and E are changed.

In the budget constraint (equation 57) we see that w appears three times: first as the price of L , second as part of the price of m ($q + hw$), and finally on the right side of the equation as the agent's endowment. Furthermore, p_g (the price of g) depends on the prices of L and m , so p_g itself depends on w .

Let us first consider that when w changes, the agent's endowment changes. Because the agent has homothetic preferences, a change in the agent's endowment (holding all else constant) does not change the ratios of the optimal c , L , and m to each other. An increase in the endowment - holding prices equal - causes the agent's optimal values of c , L , and m to change proportionately.

However, a change in w represents a change in the endowment as well as changes in the relative prices of c , L , and m , as equation 57 makes clear. Changes to these relative prices changes the optimal ratios of c , L , and m .

Specifically, a change in the ratio of the price of c to the price of g will change the optimal ratio of g to c by δ . And a change in the ratio of the price of L to the price of m will change the optimal ratio of m to L by ρ .

Therefore, when w changes, the ratio of the prices of c and g change, which

means the optimal ratio of c and g will change, as determined by their elasticity of substitution δ . The new optimal values of c and g will satisfy this new ratio, while also satisfying the new budget constraint $c + gp_g = w$. The optimal ratio of L and m will similarly change according to their new prices and their elasticity of substitution ρ ; the actual new values of L and m must satisfy the new optimal ratio and also satisfy the budget constraint $Lw + m(q + hw) = M = gp_g$. And then the changes to l and E are determined by equations 60 and 56.

C.3.1 Wage decrease in the Cobb-Douglas case

Let us consider a wage-change in the case of an agent who has a simple Cobb-Douglas utility function:

$$(69) \quad U = c^{\frac{1}{3}} L^{\frac{1}{3}} m^{\frac{1}{3}}$$

and must choose c , L , and m such that $c + Lw + m(q + hw) = w$.

The optimizing agent chooses $c = w/3$ and $L = 1/3$. This is another way of saying that the agent spends one-third of their time working to buy the consumption good c and one-third of their time in leisure. The remaining one-third of time is dedicated toward driving, with some division of that time between working in order to pay the monetary cost of driving, q , and some time spent actually driving. In other words, $\frac{mq}{w} + mh = \frac{1}{3}$. Solving for m , we get $m = \frac{1}{3(\frac{q}{w} + h)}$

Therefore the agent's total working time is $l = 1/3 + \frac{q}{3(q + hw)}$, with the first term being the time spent working to pay for c , and the second term being time spent working to pay for m . Notice that as w decreases, the agent will work more, consume less, have the same amount of leisure, and drive less. Therefore, in this

simple Cobb-Douglas case, a wage-decrease will cause the agent to work more and pollute less.

C.3.2 Wage decrease in the perfect complement case

If the utility function was a simple complement function, $U = \min(c, L, m)$, then $c = L = m = \frac{w}{1+w+q+hw}$ and $l = \frac{1+q}{1+w+q+hw}$. Thus a wage-decrease would also cause the agent to work more, consume less, drive less, and pollute less. (But, unlike in the Cobb-Douglas case, the agent will also have less lesiure time.)

C.3.3 Wage decrease in the perfect substitute case

If the utility function was a simple substitute function, $U = c + L + m$, there are many cases to consider. The wage-decrease may induce the agent to continue consuming only c , continue consuming only L , continue consuming only m , switch from consuming only c to only m , switch from c to L , or switch from m to L . In the first case, work will stay the same and pollution will go down. In the second case, work and pollution will stay at zero. In the third case, work will increase and pollution will go down. In the fourth case, work will go down and pollution may go up (depending on the values of e_c and e_m). In the fifth and sixth case, both work and pollution will go down to zero.

C.4 Wage decrease vs wage-tax increase

In the above examples, we have considered the effects of a decrease in wages. In the main part of this paper, I consider the effects of implementing a wage tax. It is tempting to equate a wage-decrease with an increase in the wage-tax, but the two are not equivalent, as the ultimate effect of a wage-tax also depends on how the

taxes are spent by the government. In the main part of the paper, I consider the case in which the wage-tax is spent by the government (in ways that cause emissions) and the case in which the wage-taxes fund an equal transfer to all living agents.

D Appendix: Dynamics

We now study a dynamic version of the model. The original setup of this version is exactly the same as the original version, described in the previous chapter. The difference occurs at a certain time $\tilde{\zeta}$: the government unexpectedly announces an immediate change to a policy variable. For example, it may change the wage tax from an original value of $\tau_w = 0$ to $\tau_w = 0.25$. We assume that before the change is announced, the economy is in a steady-state equilibrium in which the original policy ($\tau_w = 0$ in this example) is expected to last forever. At time $\tilde{\zeta}$ and after, all agents expect the new policy ($\tau_w = 0.25$ in this example) to last forever.

In order to solve this model, we have two goals:

1. To solve for the original steady-state that exists before the policy change is announced and enacted. (This was described in the previous chapter.)
2. To solve for the time-path of all variables starting at date $\tilde{\zeta}$. (This is the topic of this chapter.)

To see how agents behave at date $\tilde{\zeta}$, we must know how much wealth they have at date $\tilde{\zeta}$.

D.1 An Agent's Wealth at Time $\tilde{\zeta}$

An agent's wealth at a certain age can be calculated based on how much wealth they had in the last period, adjusted for how much new wealth was gained or lost

during that period. Thus:

$$(70) \quad D_{a+1} = (D_a + wl_a(1 - \tau_w) + T_{b+a} - c_a(1 + \tau_e e_c) - m_a(q + \tau_e e_m))(1 + r)$$

with $D_0 = 0$, which means that each agent is born with zero wealth.

Thus, once we have calculated how agents behave in the original steady-state, we can calculate how much wealth a certain agent has at the time ξ when the policy-change is enacted, based on how old they are at time ξ and their wage w .

For a given agent, we will use A to represent the agent's age at time $t = \xi$. Thus D_A is the wealth that the agent is holding at the time when the new policy-change is announcted and enacted.

D.2 The Dynamic Version of the Utility Function and the Agent's Problem

The dynamic version of the agent's problem is as follows:

At age $a = A$ and time $t = \xi$, an agent who was born in period b and has unchanging wage w is holding wealth D_A . The agent solves the following problem:

$$(71) \quad \max_{\substack{c_A, \dots, c_{N-1}, \\ L_A, \dots, L_{N-1}, \\ m_A, \dots, m_{N-1}, \\ l_A, \dots, l_{N-1}}} U$$

Note that this problem is almost identical to that described in the last chapter, but now the agent is solving the problem at age $a = A$ instead of $a = 0$. Furthermore, the utility function is now:

$$(72) \quad U = \sum_{a=A}^{N-1} \beta^{a-1} u(c_a, L_a, m_a)$$

Again, this reflects that the agent is solving the problem at age $a = A$ instead of $a = 0$. The period utility function and all its components are exactly as described earlier.

Furthermore, the agent is again subject to the time constraint described earlier, and can be subject to the retirement and work-maximum constraints described earlier if the government has imposed them. The agent is subject to a budget constraint which is slightly different from the one described earlier:

$$(73) \quad \sum_{a=A}^{N-1} \frac{D_A + w l_{a,b+a}(1 - \tau_w) + T_{b+a}}{(1+r)^{a-A}} \geq \sum_{a=0}^{N-1} \frac{c_{a,b+a}(1 + \tau_e e_c) + m_{a,b+a}(q + \tau_e e_m)}{(1+r)^{a-A}}$$

This constraint reflects that the agent begins with wealth D_A and that the agent is solving the problem at age $a = A$ rather than age $a = 0$. It is otherwise identical to the budget constraint described earlier.

D.3 Dynamic Equilibrium (DE)

Intuitively, a model-economy is in dynamic equilibrium if, starting from time ξ to ∞ , all agents make optimal choices consistent with the time-path of all aggregate variables, and the time-paths of all aggregate variables are consistent with the optimal choices of all agents. Now I will give a specific definition.

Let $x_{w,a,t}$ be a quadruple $(c_{w,a,t}, L_{w,a,t}, m_{w,a,t}, l_{w,a,t})$.

A DE-candidate is a set of:

1. $x_{w,a,t}$ for all w with support in $f(w)$, and all ages a in $\{0, \dots, N-1\}$, and all t in $\{\xi, \dots, \infty\}$.
2. h_t for all t in $\{\xi, \dots, \infty\}$.
3. T_t for all t in $\{\xi, \dots, \infty\}$.

A DE-candidate is a DE if and only if:

1. Given the set of h_t and T_t , $x_{w,a,t}$ are the optimal solutions to the agent's problem for all t in $\{\xi, \dots, \infty\}$.
2. Given the value of $m_{w,a,t}$ in the set of $x_{w,a,t}$, the values of h_t must be equal to the value calculated using Equations 23 and 31.
3. If taxes are not being refunded, then $T_t = 0$ for all t in $\{\xi, \dots, \infty\}$
4. If taxes are being refunded, then $T_t = A_t^\tau$ for all t in $\{\xi, \dots, \infty\}$, with A_t^τ being calculated using Equations 26 and the values of $x_{w,a,t}$

D.4 Discussion of Dynamic Results

D.4.1 Baseline to Wage Tax, No Rebate

Let us first discuss the following case. The economy starts out in a Baseline situation in which the government has enacted no policies. In other words, there is no wage tax, emissions tax, mandatory retirement, or work maximum. All agents expect Baseline these policies (that is, the lack of policies) to last forever.

Then, the government imposes a wage tax, changing the value of τ_w from 0 to 0.25, and the government spends all the tax revenue collected. This new policy is enacted as soon as it is announced, and all agents immediately start expecting this new policy to last forever. The bottom left corner of Figure 2 shows how aggregate wealth changes after the new policy is enacted. (In all figures, the dotted line shows period $t = \tau$, when the new policy is announced and enacted. To the left of the dotted line is the Baseline steady-state; to the right of the dotted lines show the dynamic paths under different policies. In the following paragraphs, I will be discussing the grey curves to the right of the dotted line in Figure 2.)

As shown in Table 4, the average wealth is 141,561 in the Baseline steady state, and is 106,171 in the steady-state in which the government has imposed a wage tax of $\tau_w = 0.25$, and the government spends the tax money it collects. The bottom left corner of Figure 2 shows that wealth starts at level 141,561 because the economy starts out in the Baseline steady-state. Then, after the new tax is enacted, the level of wealth gradually declines toward the new steady-state level of 106,171.

Immediately after the policy is announced, aggregate consumption jumps. But it does not jump straight to the new steady-state value (227,252); it jumps to a value greater than this value. Aggregate consumption then declines to its new steady-state value.

Thus aggregate wealth is a state variable; aggregate consumption is a jump variable. Other jump variables include aggregate leisure, aggregate driving, and aggregate emissions. For all these variables, there is a jump as soon as the new policy is enacted; these variables then gradually decline toward their new steady-state values.

Aggregate labor is also a jump variable; it jumps as soon as the new policy

policy is announced, then *increases* towards its new steady-state value (0.59).

This should all match with a simple intuition:

1. Aggregate wealth, being a state variable, gradually moves from its old steady-state value toward the new steady-state value.
2. Aggregate consumption, leisure, driving, and emissions gradually go down as wealth is spent down. But they first jump, as soon as the new policy is announced, to reflect the new circumstances; they then gradually go down toward their new steady-state values. And similarly aggregate labor jumps as soon as the new circumstances are announced, then gradually increases as the agents spend down their wealth.

Aggregate Dynamics When Wage Tax Imposed

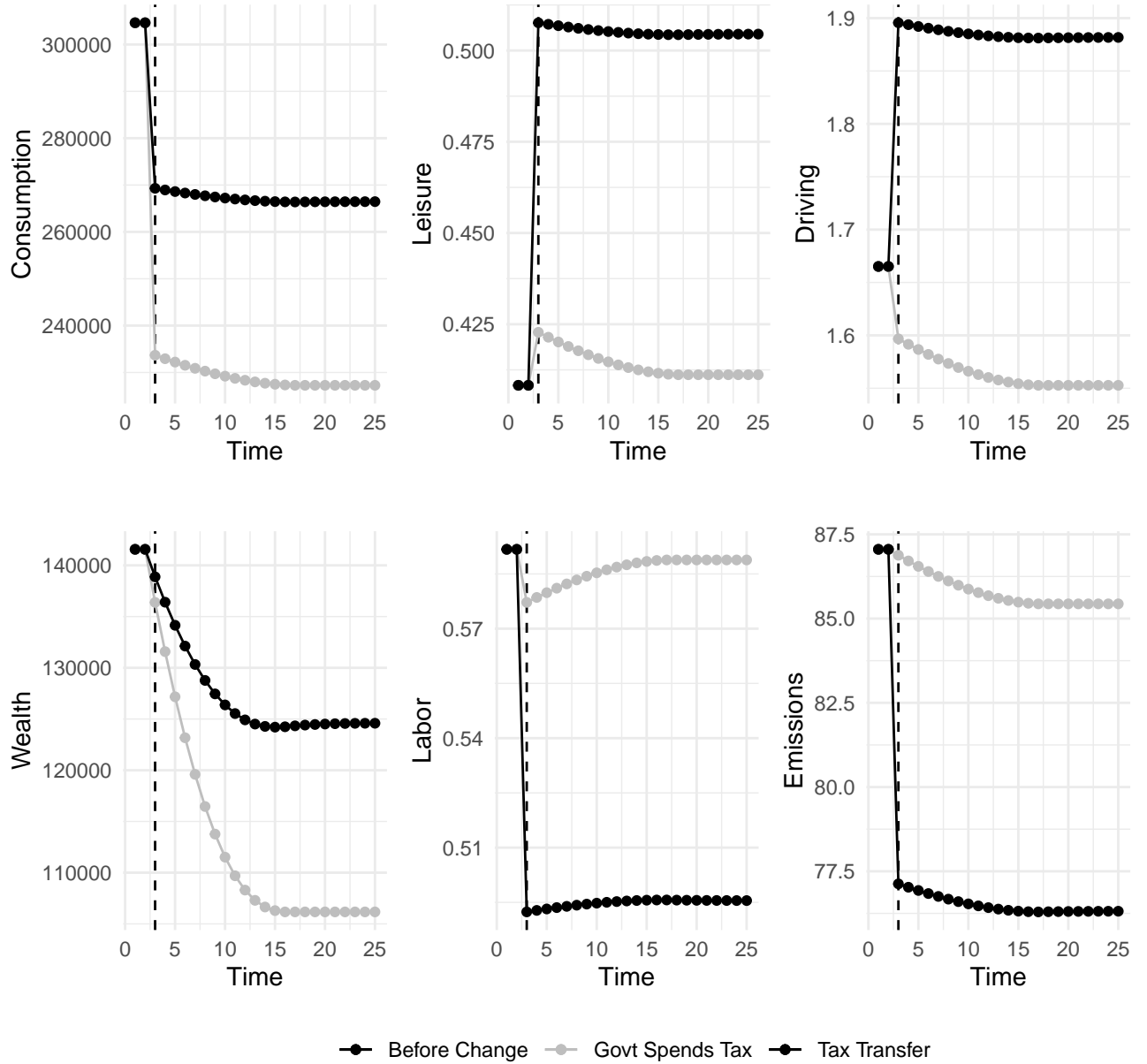


Figure 2: Dynamics of transition from Baseline to a wage tax ($\tau_w = 0.25$). To the left of the dotted line, the economy is in a steady-state in which Baseline policies are expected to last forever. The dotted line is at the period (ξ) when the new wage tax is announced and enacted (and then expected to last forever). The grey path shows the dynamics if the government spends all tax money collected; the black path shows the dynamics if the government rebates all the tax money.

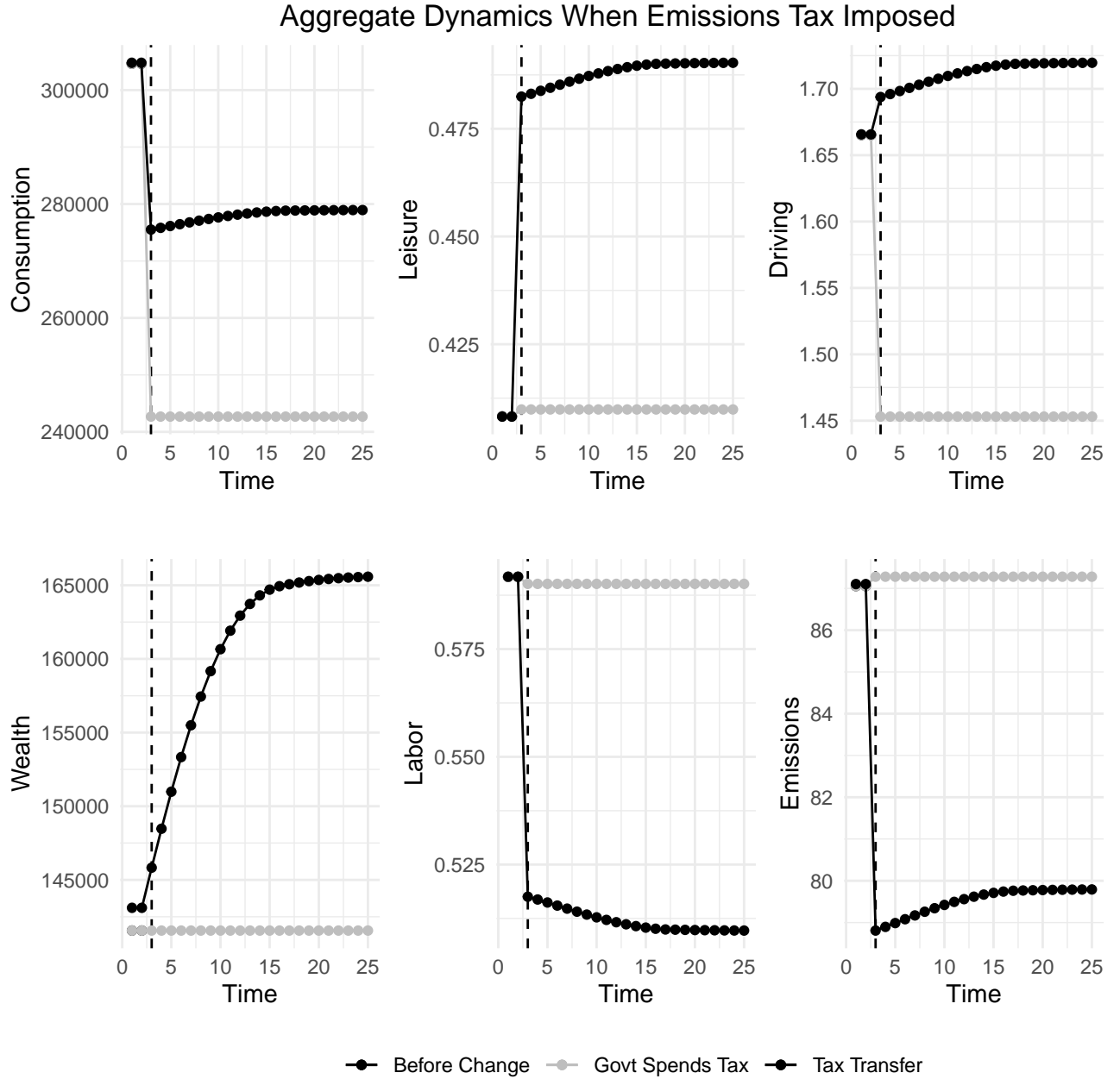


Figure 3: Dynamics of transition from Baseline to an emissions tax ($\tau_e = 0.882$). To the left of the dotted line, the economy is in a steady-state in which Baseline policies are expected to last forever. The dotted line is at the period (ξ) when the new emissions tax is announced and enacted (and then expected to last forever). The grey path shows the dynamics if the government spends all tax money collected; the black path shows the dynamics if the government rebates all the tax money.

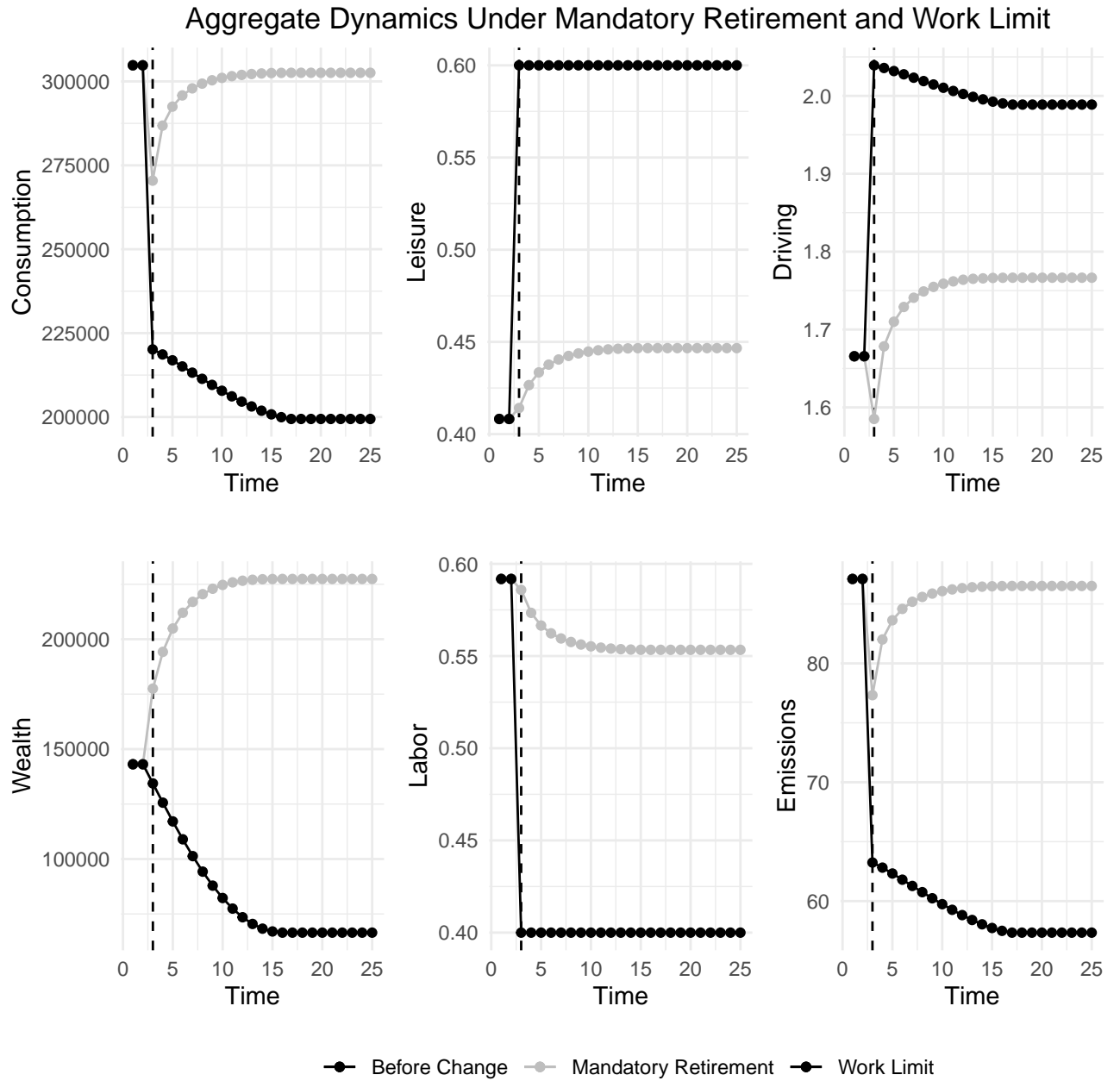


Figure 4: Dynamics of transition from Baseline to policies limiting work. To the left of the dotted line, the economy is in a steady-state in which Baseline policies are expected to last forever. The dotted line is at the period (ξ) when the new policy is announced and enacted (and then expected to last forever). The grey path shows the dynamics if the government enforces a retirement age ($y = 15$); the black path shows the dynamics if the government limits how much an agent can work in a given period ($Y = 0.4$).

D.4.2 Other Scenarios

The above discussions show how aggregate variables change when we move from the Baseline Scenario (with $\tau_w = 0$) to one with $\tau_w = 0.25$, and the government spends rather than rebates the money. We found that wealth is gradually spent down, and that other variables - such as consumption, leisure, and driving - initially jump and then gradually go down as the wealth is spent down.

I find similar results for other scenarios. I looked at moving from the Baseline Scenario to a wage tax with the tax money being rebated; from Baseline to an emissions tax (with and without the tax money being rebated), from Baseline to a mandatory retirement age, and from Baseline to a work maximums. In each case, aggregate wealth gradually moves from its old steady-state value to its new steady-state value. If wealth moves down, then consumption, leisure, driving, and emissions go down as wealth is spent down, but labor moves up. If wealth moves up, then consumption, leisure, driving and emissions go up as wealth is saved up, but labor goes down. But in all cases, the jump variables - consumption, leisure, driving, emissions, and labor - first jump before gradually heading toward their steady-state values described in Table 4.

In fact, in one case - the case of moving from Baseline to an emissions tax with rebate, the new steady-state value of aggregate wealth is nearly the same as the old steady-state value of aggregate wealth. In this case the jump variables jump straight to their new values, because wealth is not changing at all.

D.4.3 Relationship between Labor and Pollution

Our experiment shows a situation in which labor is increasing while pollution is decreasing. For example, Figure 2 shows labor gradually increasing (after a jump),

and Figure 2 shows emissions decreasing (after a jump), both during the time periods after a new wage tax has been announced. (This is true whether the government spends or rebates the tax, although the jump in emissions is visibly small in the case when the government spends the tax revenue directly.) Why does emissions go down as labor goes up? It is not because the labor is becoming less polluting. Rather, it is because the dynamic model features a temporary detachment between labor and emissions. The emissions are resulting from consumption and driving that are financed by a spenddown in wealth; this wealth was labored for in previous periods. Therefore the seeming detachment between labor and emissions is a temporary phenomenon that persists as the economy moves from one steady-state to another. (One can imagine that the wealth is being paid to foreigners - that is, agents outside the model - who are performing the necessary labor.)

D.5 Summary of Dynamics

In this paper, we studied the behavior of aggregate variables when the economy is originally in a base-line steady-state, and then a surprise policy change is simultaneously announced and enacted. The new policy regime is then expected to last forever. What we found is:

1. The model begins in the original steady-state.
2. On the date that the new policy is announced and enacted, aggregate variables (aggregate consumption, aggregate leisure, etc.) jump.
3. Then, there is a transition in which the aggregate values gradually head toward a new steady-state.
4. Eventually they end up in a new steady-state, which then goes on for infinite

periods.

5. The values of the aggregate variables, in both the original and the new steady state, are explained in a previous chapter of this dissertation. Here we are interested in the transition between the two steady-states.
6. To understand the transition between the two steady-states, it is important to look at the aggregate wealth in the old and new steady-state.
7. If the steady-state aggregate wealth is higher in the original policy regime than in the new policy-regime, then the agents will spend the transition periods gradually “spending down” their wealth. Wealth gradually decreases from its old to new steady-state value. Aggregate consumption, leisure, driving, and emissions gradually decrease during the transition. Thus, when aggregate consumption, aggregate leisure, aggregate driving, and aggregate emissions jump at the time when the new policy-regime is announced, they all jump to values higher than their eventual new steady-state values, which gives them room to decline. Similarly, aggregate labor jumps to a value below its eventual steady-state value, which gives it room to gradually increase during the transition.
8. If the steady-state aggregate wealth is lower in the original policy regime than in the new policy-regime, the agents “save up” their wealth during the transition. Wealth gradually increases. Aggregate consumption, leisure, driving, and emissions jump to values below their eventual new steady-state values so that they have room to increase, and vice-versa for labor.
9. If the steady-state aggregate wealth is about the same in the original policy regime as in the new policy-regime, then aggregate consumption, leisure,

driving, emissions, and labor all jump to their new steady-states, with no periods of transition.

10. Which policy experiments lead to higher or lower wealth? The transition from baseline to having a wage tax (with or without a rebate) lowered the steady-state value of wealth. The transition from baseline to having an emissions tax (no rebate) led to no change in wealth. The transition from baseline to having an emission tax with rebate, or to a mandatory retirement age, led to an increase in wealth.
11. The transition from baseline to having a mandated work limit leads to wealth being gradually spent down, but not quite in the way described above. Consumption, driving, and pollution jump to higher than their eventual steady-state values, so they have room to gradually decline. However, labor jumps immediately to its new steady-state value of 0.4, which is the mandated limit, and leisure correspondingly jumps almost immediately to its new steady-state value, since it is defined as time not driving or doing labor.
12. The transitions are generally characterized by aggregate labor and aggregate emissions moving in opposite directions. To explain why this is, let us consider the case where the steady-state value of wealth is higher in the original steady-state than in the new steady-state. During the transition, aggregate consumption, aggregate leisure, and aggregate driving are all higher than they will eventually be in the new steady-state. This is because agents are “spending down” their wealth during the transition to get to the new, lower value of wealth. Since the agents in the model are spending down their wealth, they are consuming more, which means foreigners (that is, agents outside the model) are performing labor to allow them to consume and drive.

(Similarly, when agents in this model build up wealth in the aggregate, it means foreigners are paying them for the right to consume some of the fruits of their labor.)