

Web applications programmer with emphasis on front-end development

## **TECHNICAL OVERVIEW**

Mac/Linux • PHP/Codeigniter • MySQL • Apache • Javascript • jQuery • CSS3 • React • AngularJS • Wordpress • Bootstrap • Greensock • JSON • AJAX • HTML5 • LocalStorage

#### **RUTINAS**

## **Mobile Web App**

*April* 2017

Conceived, designed, and developed a free web app scaled for mobile. Built in React 15.5. Uses JSON, CSS Animation, and LocalStorage from the Web Storage API.

## ALLEN INTERACTIONS, INC

## **Front-end Developer**

Tampa, FL - 6-month onsite contract July 2016 - January 2017

Worked with instructional and graphic designers to code user interactions for corporate e-learning courses.

- > Built user interactions for five corporate e-learning courses.
- > Replaced studio's existing course pagination and menuing system with a data-driven solution.
- > Animated key aspects of interactions with Greensock.
- > Externalized data as JSON objects.
- > Encouraged adoption of AngularJS and supported the studio's first project using the framework.

Technology: Javascript, JQuery, AngularJS, Greensock, Sass/CSS3, HTML5, XML, JSON, Git

(813) 830-3837 mark@salvatore.us

## **EQUESTRIAN ENTRIES**

# **Ecommerce Web Application Developer**

Reno, NV - remote contract since 2011

Lead developer responsible for developing and maintaining the backend system for this rapidly growing event registration site.

- > Built application logic for event registration forms, data storage, and reports.
- > Integrated PayFlow API for event registrations.
- > Built document management feature for user content.
- > Built voucher system for discounting and tracking sales.

**Technology**: AWS, Ubuntu, PHP/Codeigniter, MySQL, Javascript, Sass/CSS3, HTML5, JSON, Grunt, Git

#### NATIONAL ESTUARINE RESEARCH RESERVE ASSOCIATION

# **WordPress Developer**

Wells, ME - remote contract 2015

Developed a custom WordPress theme based on a UX designer's layouts, to support the extensive content and publishing requirements of the US coastal reserve system and their 28 reserves.

**Technology**: WordPress, Javascript, JQuery, Sass/CSS3, HTML5, Git

#### ABBA MOTORS

# **WordPress Developer**

Florence, MA - remote contract 2015

Developed a responsive custom WordPress theme, based on designer's layout.

**Technology**: WordPress, Javascript, JQuery, Sass/CSS3, HTML5, Git

## NERDS WITHOUT BORDERS: TURTLE SENSE

## **Software Development Volunteer**

San Francisco, CA - volunteer work 2014

Wrote a custom data parser in PHP to read, validate, and store incoming data from in-field sensors, regarding nest activity of sea turtles.

**Technology**: PHP/Codeigniter, MySQL, RegEx, Git

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#### KILBOURNE & KILBOURNE

# **Ecommerce Web Application Developer**

Hopewell, NJ - remote contract 2011

Built online catalog to accommodate hundreds of products with multiple options, add-ons, quantity based charges, special fees, volume discounts, sales tax conditions, and complex shipping options.

Technology: ColdFusion, MySQL, Javascript, JQuery, CSS, HTML, Git

#### SPCA - DISASTER ANIMAL RESCUE TEAM

# **System Analysis & Design**

Tampa, FL - volunteer work 2008

Analyzed in-field processes of puppy-mill raids to ascertain requirements for tracking and managing critical information during rescues. Designed flexible, low-cost processes to quickly and safely process information about the condition and location of animals during a typical animal rescue procedure.

Technology: PHP, Javascript, JQuery, CSS, HTML

#### GRACE CATHEDRAL

# **Web Developer**

San Francisco, CA - remote contract 2006

Developed and implemented a technical solution to apply a single, unifying design pattern across a patchwork of legacy content. Developed a templating system to separate presentation from content which made content creation and publishing more manageable.

Technology: ColdFusion, PHP, MySQL, Javascript, JQuery, CSS, HTML

#### **ELECTRONIC ARTS**

## **Web Application Developer**

Redwood City, CA - onsite contract 2003

Designed and developed a digital asset library and database to organize over 300,000 assets referenced by game developers of EA's **Lord of the Rings** video game. Features included extensive search, automated alerts of incoming resources, and semi-automatic bulk import of incoming files to enable the processing of the thousands of digital assets received daily. Worked across departments to determine requirements and assure usability. Designed all aspects of the the user interface, application logic, and supporting database.

**Technology**: ColdFusion, MySQL, Javascript, JQuery, CSS, HTML

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