



Motion

Control

Looks

Sensing

Sound

Operators

Pen

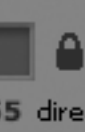
Variables



Scripts



Costumes



Sounds

Elevator



x: 0 y: -155 direction: 90

forever

go to floor next request

c

elevator2

Current Floor 1

e

requests

1	3
2	2
3	5

f

d

CLEAR

+ length: 3

x: 44 y: 45

New sprite:



Elevato...

Manage...



B1

B2

B3

B4

B5

Sprite1

Sprite2

Stage

a

b