Harder Puzzle 1
Mark Sherman

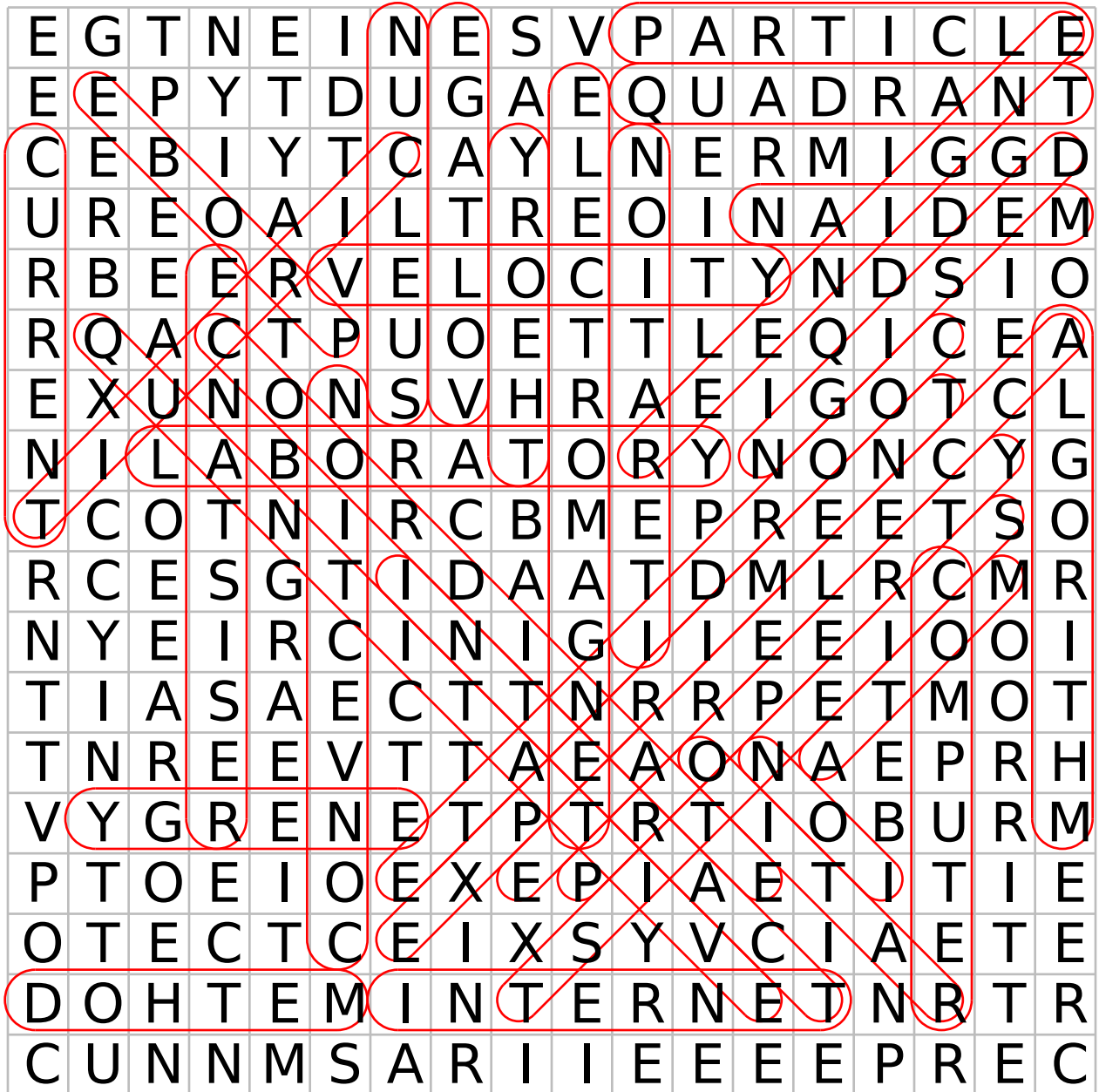| E	G	T	N	E	I	N	E	S	V	P	A	R	T	I	C	L	E
E	E	P	Y	T	D	U	G	A	E	Q	U	A	D	R	A	N	T
C	E	B	I	Y	T	C	A	Y	L	N	E	R	M	I	G	G	D
U	R	E	O	A	I	L	T	R	E	O	I	N	A	I	D	E	M
R	B	E	E	R	V	E	L	O	C	I	T	Y	N	D	S	I	O
R	Q	A	C	T	P	U	O	E	T	T	L	E	Q	I	C	E	A
E	X	U	N	O	N	S	V	H	R	A	E	I	G	O	T	C	L
N	I	L	A	B	O	R	A	T	O	R	Y	N	O	N	C	Y	G
T	C	O	T	N	I	R	C	B	M	E	P	R	E	E	T	S	O
R	C	E	S	G	T	I	D	A	A	T	D	M	L	R	C	M	R
N	Y	E	I	R	C	I	N	I	G	I	I	E	E	I	O	O	I
T	I	A	S	A	E	C	T	T	N	R	R	P	E	T	M	O	T
T	N	R	E	E	V	T	T	A	E	A	O	N	A	E	P	R	H
V	Y	G	R	E	N	E	T	P	T	R	T	I	O	B	U	R	M
P	T	O	E	I	O	E	X	E	P	I	A	E	T	I	T	I	E
O	T	E	C	T	C	E	I	X	S	Y	V	C	I	A	E	T	E
D	O	H	T	E	M	I	N	T	E	R	N	E	T	N	R	T	R
C	U	N	N	M	S	A	R	I	I	E	E	E	E	P	R	E	C

accelerate
computer
current
engineer
ion
method
property
resistance
Voltage

algorithm
convection
design
experiment
iteration
nucleus
quadrant
scientist

atom
coordinate
electromagnet
interact
laboratory
particle
quantitative
Theory

circuit
coordinate
energy
internet
median
probe
ratio
Velocity