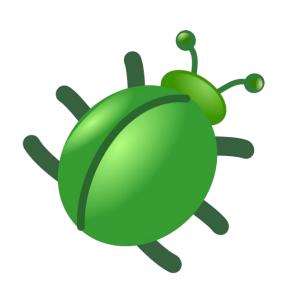
Debugging



A bug is a problem with your app.

It can be any kind of problem:

- blocks are don't work as you expect
- idea needs to be improved
- interface is confusing or misleading
- what else?

So, you've found a bug in an app. First off: don't panic!

This is perfectly normal.

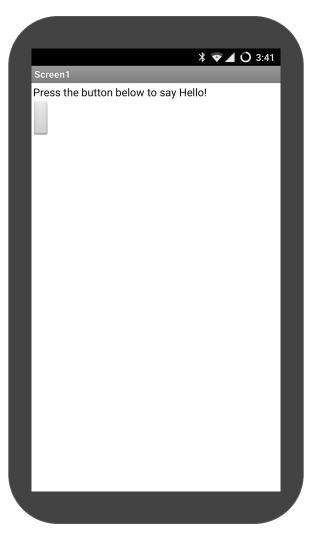
Apps are written by humans, and humans make mistakes.

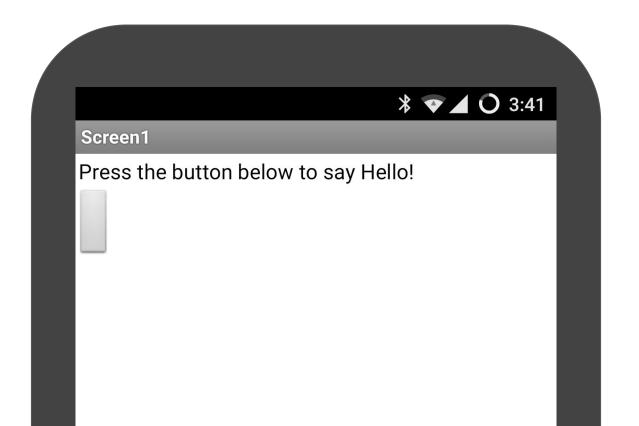
```
when
      Button1 - .Click
do
    TextToSpeech1 		■ .Speak
                                  hello
                    message
```

```
when Button1 .Click

do call TextToSpeech1 .Speak

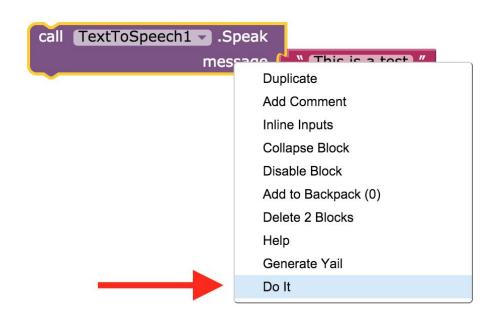
message
```





New Trick: Do It!

- Connect your tablet
- Right-Click on any block
- Click Do It
- That block runs instantly!



Your Project Today

There are THREE BUGS in a TalkToMe app:

- It doesn't say the right thing when shaken
- The SpeakButton doesn't say the text the user wrote
- The "What was said last" label doesn't work

Identify what's wrong, and fix them!