## NHL Game Prediction Modeling

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### Overview

Can we use data science to analyze past results of National Hockey League games and make accurate predictions of future game outcomes?

- Stakeholders would pay \$millions for such a solution:
  - NHL teams
  - Sportsbooks







### Dataset and Preprocessing

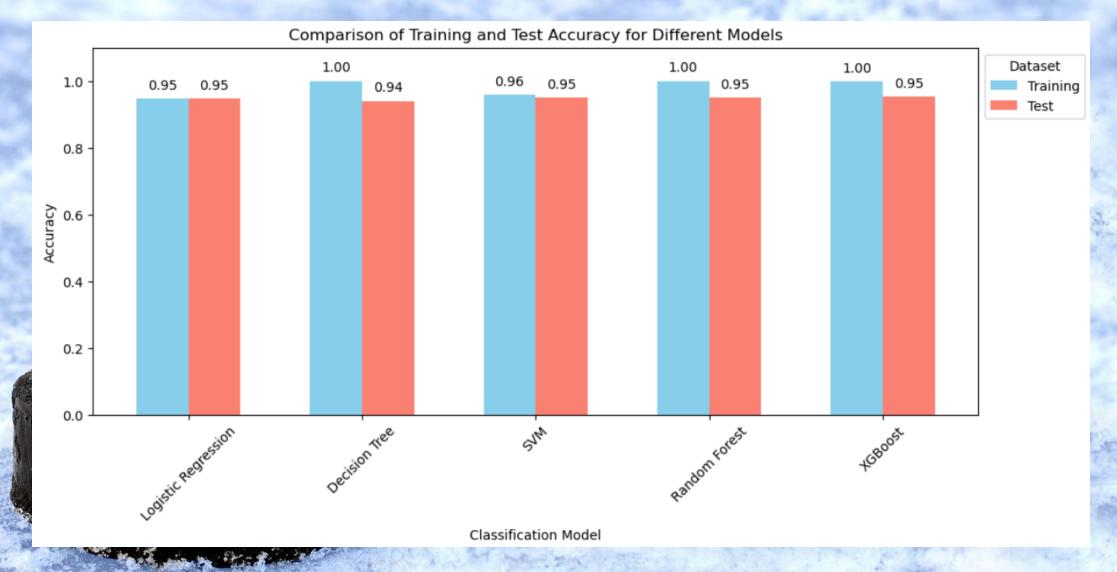
- Merged team-based Basic Stats with Advanced Stats
  - Supplemented with data scraped from the NHL API
- Performed feature engineering to convert raw data into comparative variables
  - E.g., Shots -> Share of Shots, Game Date -> Days Since Last Game



### Initial Feature Buckets

	Goals	Shots	Expected Goals	Other
	Goals For	Corsi	xGoals Percentage	Home or Away
	# Goals Against	Share of Shots	Shot Efficiency	Days Since Last Game
		Shooting Percentage	Defensive Efficiency	Distance Since Last Game
		Save Percentage		Share of Hits
ä		High Danger Shots Share		Share of Blocks
		High Danger Shots Ratio		Faceoff Percentage
				Power Play Percentage
				Penalty Kill Percentage
				Share of Giveaways
				Share of Takeaways
É				Takeaway: Giveaway Ratio

### Initial Modeling Accuracy



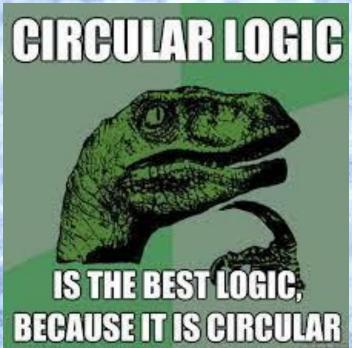
# BUT WAIT!



### \*\*LOGICAL FALLACY ALERT\*\*

 I am trying to predict the outcome of an event using events that are occurring during the event that I am trying to predict







### Where do we go from here?



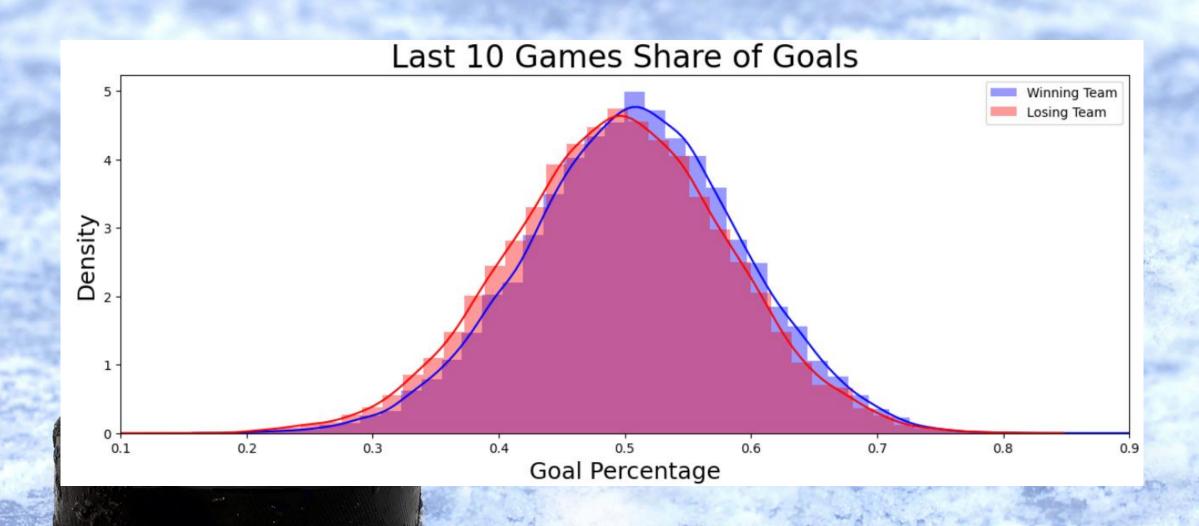
### MORE Feature Engineering

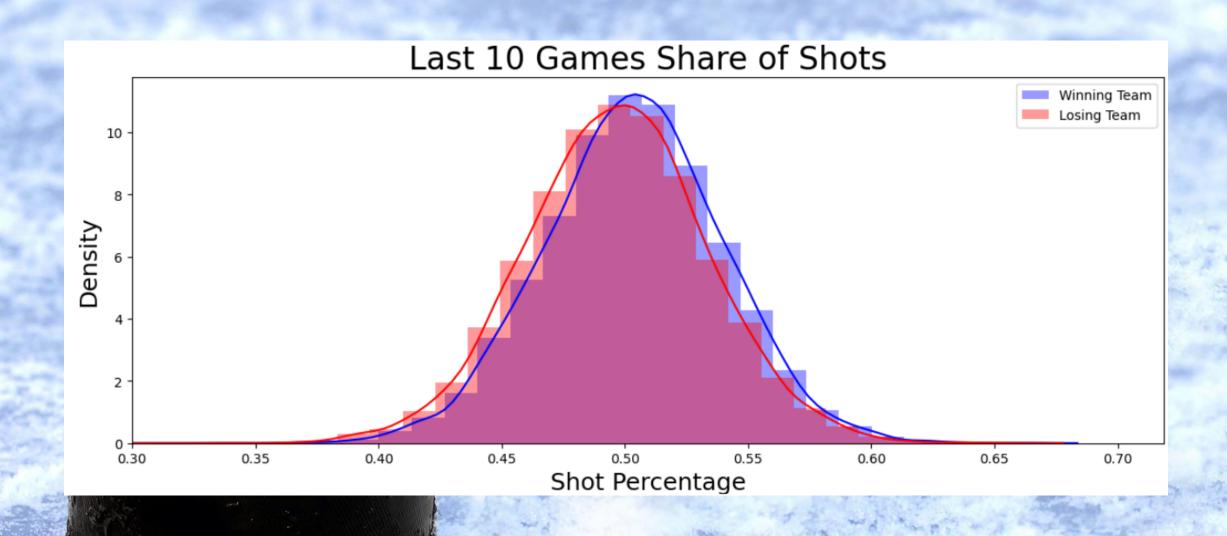
- Created additional features looking at recent historical performance of the teams playing each game
  - Trailing 10 games
- Open questions
  - Number of games?
  - Weighting

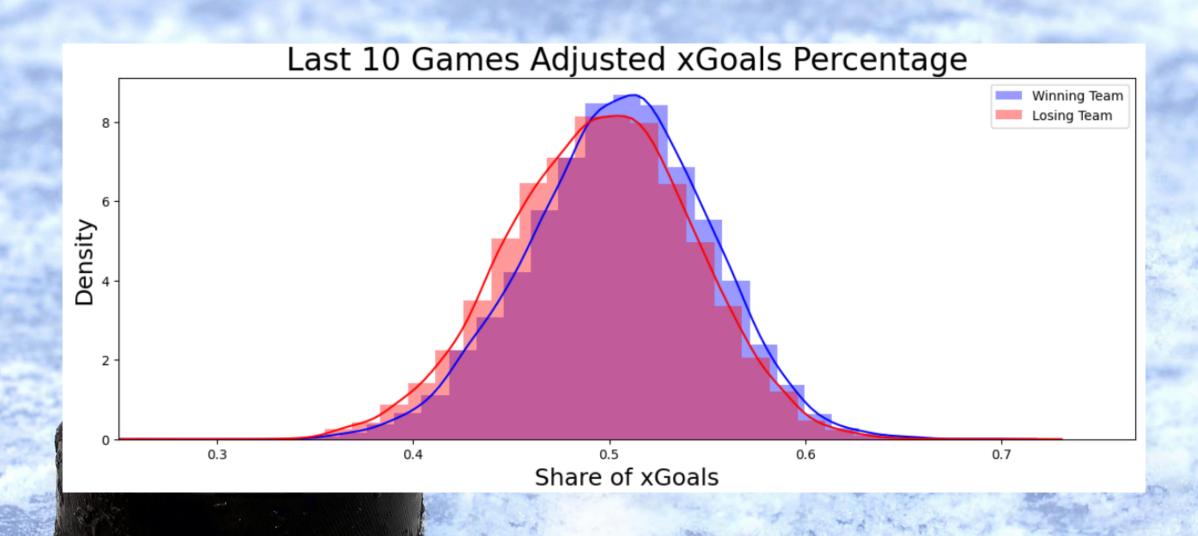


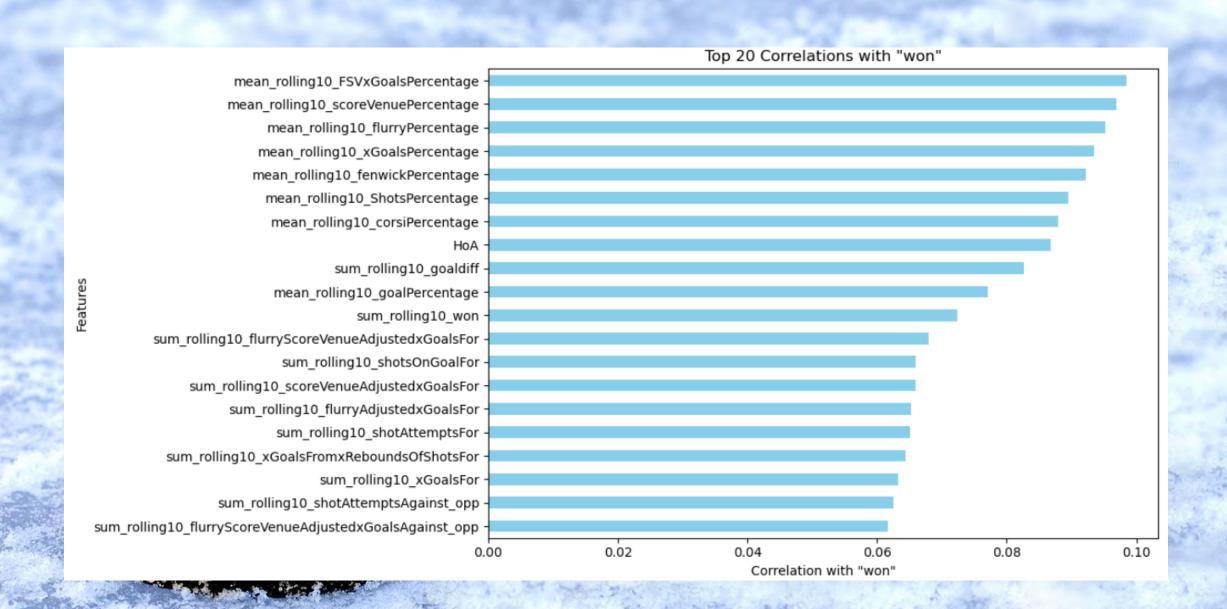
#### But first:

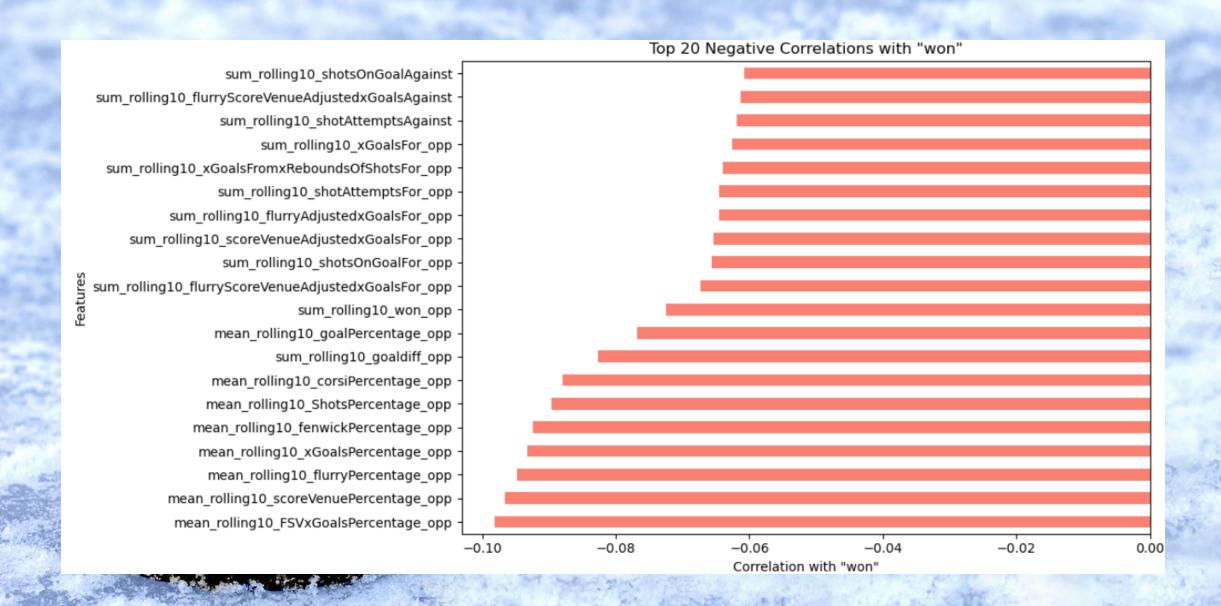
Is there value in this approach?



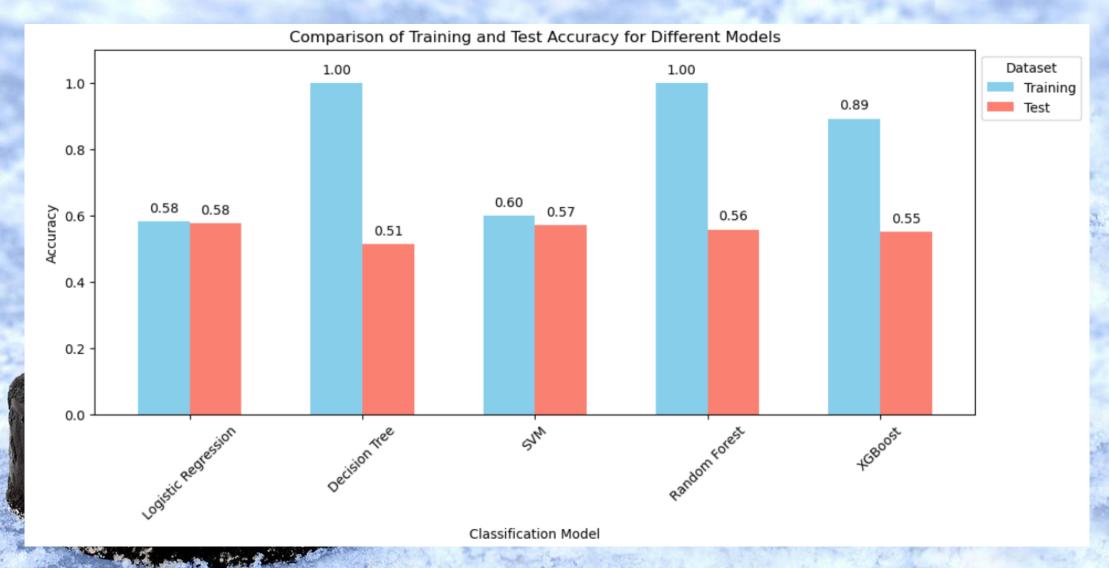








### Revised Modeling Results



### Next Steps

- Optimize pregame variables
  - Number of games to include, weighted for recency?
- Feature selection
- Model optimization and fine tuning
- How to measure success?



### Questions?



