

```

58
59         return log_prob

```

**Listing 4.8** A VampPrior class

#### 4.4.1.4 GTM: Generative Topographic Mapping

In fact, we can use any density estimator to model the prior. In [52] a density estimator called **generative topographic mapping** (GTM) was proposed that defines a grid of  $K$  points in a low-dimensional space,  $\mathbf{u} \in \mathbb{R}^C$ , namely:

$$p(\mathbf{u}) = \sum_{k=1}^K w_k \delta(\mathbf{u} - \mathbf{u}_k) \quad (4.50)$$

that is further transformed to a higher-dimensional space by a transformation  $g_\gamma$ . The transformation  $g_\gamma$  predicts parameters of a distribution, e.g., the Gaussian distribution and, thus,  $g_\gamma : \mathbb{R}^C \rightarrow \mathbb{R}^{2 \times M}$ . Eventually, we can define the distribution as follows:

$$p_\lambda(\mathbf{z}) = \int p(\mathbf{u}) \mathcal{N}(\mathbf{z} | \mu_g(\mathbf{u}), \sigma_g^2(\mathbf{u})) d\mathbf{u} \quad (4.51)$$

$$= \sum_{k=1}^K w_k \mathcal{N}(\mathbf{z} | \mu_g(\mathbf{u}_k), \sigma_g^2(\mathbf{u}_k)), \quad (4.52)$$

where  $\mu_g(\mathbf{u})$  and  $\sigma_g^2$  are outputs of the transformation  $g_\gamma(\mathbf{u})$ .

For instance, for  $C = 2$  and  $K = 3$ , we can define the following grid:  $\mathbf{u} \in \{[-1, -1], [-1, 0], [-1, 1], [0, -1], [0, 1], [0, 1], [1, -1], [1, 0], [1, -1]\}$ . Notice that the grid is fixed and only the transformation (e.g., a neural network)  $g_\gamma$  is trained.

As in the previous cases, we train a small VAE with the GTM-based prior (with  $K = 16$ , i.e., a  $4 \times 4$  grid) and a two-dimensional latent space. In Fig. 4.11, we present samples from the encoder for the test data (black dots) and the contour plot for the GTM-based prior. Similar to the MoG prior and the VampPrior, the GTM-based prior learns a pretty flexible distribution.

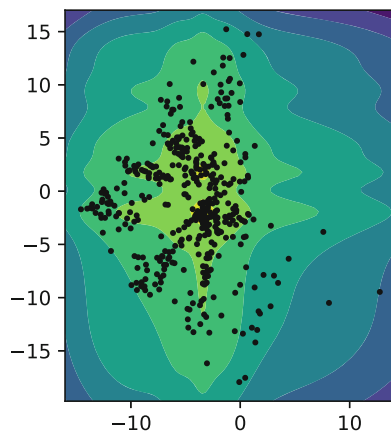
An example of an implementation of the GTM-based prior is presented below:

```

1 class GTMPrior(nn.Module):
2     def __init__(self, L, gtm_net, num_components, u_min=-1.,
3         u_max=1.):
4         super(GTMPrior, self).__init__()
5
6         self.L = L
7
8         # 2D manifold

```

**Fig. 4.11** An example of the GTM-based prior (contours) and the samples from the aggregated posterior (black dots)



```

8     self.u = torch.zeros(num_components**2, 2) # K**2 x 2
9     u1 = torch.linspace(u_min, u_max, steps=num_components)
10    u2 = torch.linspace(u_min, u_max, steps=num_components)
11
12    k = 0
13    for i in range(num_components):
14        for j in range(num_components):
15            self.u[k,0] = u1[i]
16            self.u[k,1] = u2[j]
17            k = k + 1
18
19    # gtm network: u -> z
20    self.gtm_net = gtm_net
21
22    # mixing weights
23    self.w = nn.Parameter(torch.zeros(num_components**2, 1, 1))
24
25    def get_params(self):
26        # u->z
27        h_gtm = self.gtm_net(self.u) #K**2 x 2L
28        mean_gtm, logvar_gtm = torch.chunk(h_gtm, 2, dim=1) # K
29        **2 x L and K**2 x L
30        return mean_gtm, logvar_gtm
31
32    def sample(self, batch_size):
33        # u->z
34        mean_gtm, logvar_gtm = self.get_params()
35
36        # mixing probabilities
37        w = F.softmax(self.w, dim=0)
38        w = w.squeeze()
39
40        # pick components
41        indexes = torch.multinomial(w, batch_size, replacement=
True)

```

```

41
42     # means and logvars
43     eps = torch.randn(batch_size, self.L)
44     for i in range(batch_size):
45         indx = indexes[i]
46         if i == 0:
47             z = mean_gtm[[indx]] + eps[[i]] * torch.exp(
logvar_gtm[[indx]])
48         else:
49             z = torch.cat((z, mean_gtm[[indx]] + eps[[i]] *
torch.exp(logvar_gtm[[indx]])), 0)
50     return z
51
52 def log_prob(self, z):
53     # u->z
54     mean_gtm, logvar_gtm = self.get_params()
55
56     # log-mixture-of-Gaussians
57     z = z.unsqueeze(0) # 1 x B x L
58     mean_gtm = mean_gtm.unsqueeze(1) # K*2 x 1 x L
59     logvar_gtm = logvar_gtm.unsqueeze(1) # K*2 x 1 x L
60
61     w = F.softmax(self.w, dim=0)
62
63     log_p = log_normal_diag(z, mean_gtm, logvar_gtm) + torch.
log(w) # K*2 x B x L
64     log_prob = torch.logsumexp(log_p, dim=0, keepdim=False) #
B x L
65
66     return log_prob

```

**Listing 4.9** A GTM-based prior class

#### 4.4.1.5 GTM-VampPrior

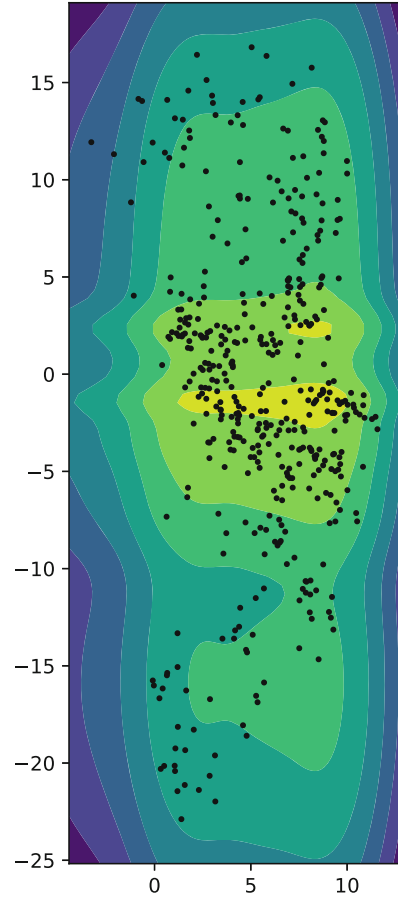
As mentioned earlier, the main issue with the VampPrior is the initialization of the pseudo-inputs. Instead, we can use the idea of the GTM to learn the pseudo-inputs. Combining these two approaches, we get the following prior:

$$p_{\lambda}(\mathbf{z}) = \sum_{k=1}^K w_k q_{\phi}(\mathbf{z} | g_{\gamma}(\mathbf{u}_k)), \quad (4.53)$$

where we first define a grid in a low-dimensional space,  $\{\mathbf{u}_k\}$ , and then transform them to  $\mathcal{X}^D$  using the transformation  $g_{\gamma}$ .

Now, we train a small VAE with the GTM-VampPrior (with  $K = 16$ , i.e., a  $4 \times 4$  grid) and a two-dimensional latent space. In Fig. 4.12, we present samples from the encoder for the test data (black dots) and the contour plot for the GTM-VampPrior.

**Fig. 4.12** An example of the GTM-VampPrior (contours) and the samples from the aggregated posterior (black dots)



Again, this mixture-based prior allows to wrap the points (the aggregated posterior) and assign the probability to proper regions.

An example of an implementation of the GTM-VampPrior is presented below:

```

1 class GTMVampPrior(nn.Module):
2     def __init__(self, L, D, gtm_net, encoder, num_points, u_min
3         =-10., u_max=10., num_vals=255):
4         super(GTMVampPrior, self).__init__()
5
6         self.L = L
7         self.D = D
8         self.num_vals = num_vals
9
10        self.encoder = encoder
11
12        # 2D manifold
13        self.u = torch.zeros(num_points**2, 2) # K**2 x 2
14        u1 = torch.linspace(u_min, u_max, steps=num_points)

```

```

14     u2 = torch.linspace(u_min, u_max, steps=num_points)
15
16     k = 0
17     for i in range(num_points):
18         for j in range(num_points):
19             self.u[k,0] = u1[i]
20             self.u[k,1] = u2[j]
21             k = k + 1
22
23     # gtm network: u -> x
24     self.gtm_net = gtm_net
25
26     # mixing weights
27     self.w = nn.Parameter(torch.zeros(num_points**2, 1, 1))
28
29     def get_params(self):
30         # u->gtm_net->u_x
31         h_gtm = self.gtm_net(self.u) #K x D
32         h_gtm = h_gtm * self.num_vals
33         # u_x->encoder->mu, lof_var
34         mean_vampprior, logvar_vampprior = self.encoder.encode(
h_gtm) #(K x L), (K x L)
35         return mean_vampprior, logvar_vampprior
36
37     def sample(self, batch_size):
38         # u->encoder->mu, lof_var
39         mean_vampprior, logvar_vampprior = self.get_params()
40
41         # mixing probabilities
42         w = F.softmax(self.w, dim=0)
43         w = w.squeeze()
44
45         # pick components
46         indexes = torch.multinomial(w, batch_size, replacement=
True)
47
48         # means and logvars
49         eps = torch.randn(batch_size, self.L)
50         for i in range(batch_size):
51             indx = indexes[i]
52             if i == 0:
53                 z = mean_vampprior[[indx]] + eps[[i]] * torch.exp
(logvar_vampprior[[indx]])
54                 else:
55                     z = torch.cat((z, mean_vampprior[[indx]] + eps[[i
]] * torch.exp(logvar_vampprior[[indx]])), 0)
56         return z
57
58     def log_prob(self, z):
59         # u->encoder->mu, lof_var
60         mean_vampprior, logvar_vampprior = self.get_params()
61
62         # mixing probabilities
63         w = F.softmax(self.w, dim=0)

```