

#### COMP9033 **DATA ANALYTICS**

10/12

**ASSOCIATION RULE** 

MINING

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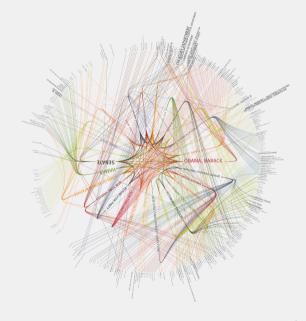
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# 0.1 / LAST WEEK

### 1. Clustering:

- · What it is.
- · How it is used.
- Real world examples.
- Flavours / variants.

#### 2. Combinatorial clustering:

- · Brute force.
- · K-means.
- · K-medoids.
- · Performance considerations.
- · How to choose K.

#### 3. Hierarchical clustering:

- · Divisive vs. agglomerative.
- · Dendrograms.
- Determining similarity.

#### 0.2 / THIS WEEK

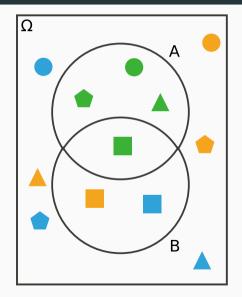
- 1. Sets and probability:
  - · Set notation.
  - · Set cardinality.
  - · Probability.
  - · Conditional probability.
  - · Examples.

- 2. Association rule mining:
  - · What it is.
  - · Terminology.
  - · Support, confidence and lift.
  - · Brute force mining.
  - Efficient rule mining.



### 1.1 / SETS

- · A set is a collection of distinct objects.
- · Consider the set diagram to the right:
  - $\Omega$  is the set of all items.
  - $\emptyset$  is the set of *no* items (*i.e.* the null set).
  - A is the subset of green items ( $A \subseteq \Omega$ ).
  - B is the subset of square items ( $B \subseteq \Omega$ ).
  - $A \cap B$  is the set of green and square items.
  - $A \cup B$  is the set of green *or* square items.
- $\Omega$  is referred to as the sample space.
- $A \cap B$  is referred to as the *intersection* of A and B.
- $A \cup B$  is referred to as the *union* of A and B.

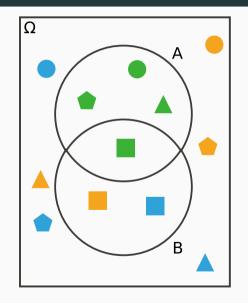


#### 1.2 / THE INDICATOR FUNCTION

• The *indicator function*,  $I_X(x_i)$ , indicates whether the data point  $x_i$  is a member of the set X, *i.e.* 

$$I_X(x_i) = \begin{cases} 1 & \text{if } x_i \in X, \\ 0 & \text{if } x_i \notin X. \end{cases}$$
 (10.1)

- For instance, in the diagram to the right:
  - $I_A(x_i) = 1$  when  $x_i$  corresponds to a green object and is zero otherwise.
  - $I_B(x_i) = 1$  when  $x_i$  corresponds to a square object and is zero otherwise.

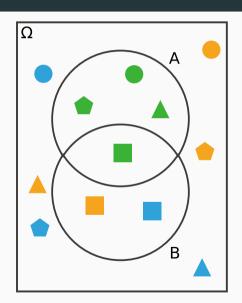


#### 1.3 / SET CARDINALITY

 We can use the indicator function to describe the size of a set:

$$|A| = \sum_{x_i \in \Omega} I_A(x_i), \qquad (10.2)$$

where |A| is number of elements in the set A, also known as its *cardinality*.



## 1.4 / SET CARDINALITY

• For instance, in the diagram to the right:

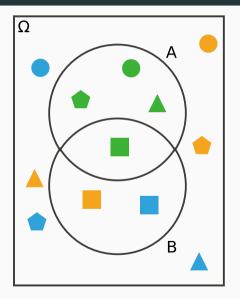
$$|\Omega|=12$$

$$|A| = 4$$

$$|B| = 3$$
,

$$|A \cap B| = 1$$
,

$$|A \cup B| = 6.$$

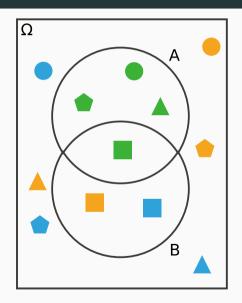


### 1.5 / PROBABILITIES

 In the case where each outcome in the sample space is equally likely to occur, we can state that

$$P(X) = \frac{|X|}{|\Omega|},\tag{10.3}$$

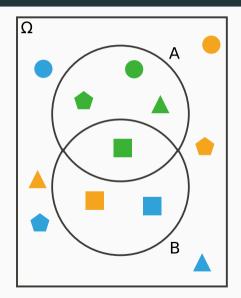
where P(X) is the probability of the outcome X.



### 1.6 / PROBABILITIES

- For example, let's say we put all the shapes from the diagram opposite into a bag and drew one at random.
- The probability of drawing a green square would be

$$P(A \cap B) = \frac{|A \cap B|}{|\Omega|}$$
$$= \frac{1}{12}.$$

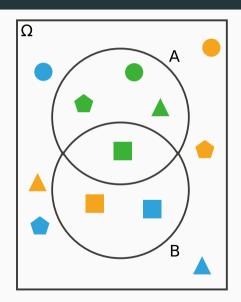


### 1.7 / PROBABILITIES

 In the case where each outcome in the sample space is equally likely to occur, we can also state that

$$P(Y|X) = \frac{|X \cap Y|}{|X|}, \tag{10.4}$$

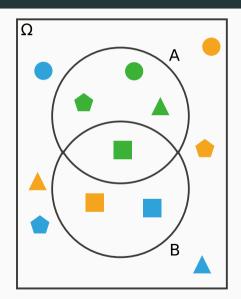
where P(Y|X) represents the probability of Y occurring, given that X has already occurred.



### 1.8 / PROBABILITIES

- For example, let's say we returned the green square from the previous example to our bag of shapes and drew another at random.
- On drawing the new shape, we see that it is green.
- At this point, the probability of it also being square is given by

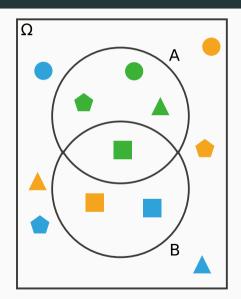
$$P(B|A) = \frac{|A \cap B|}{|A|}$$
$$= \frac{1}{4}.$$



# 1.9 / PROBABILITIES

- In general, P(Y|X) is not equal to P(X|Y).
- For instance, we can compute the probability that, if we picked a square item, it would be green, as

$$P(A|B) = \frac{|A \cap B|}{|B|}$$
$$= \frac{1}{3}.$$





#### 2.1 / ASSOCIATION RULE MINING

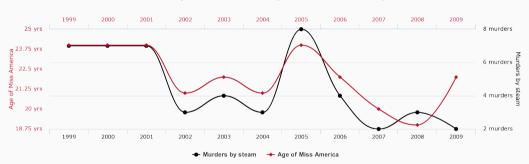
- Association rule mining is an *unsupervised* machine learning technique that can be used to find hidden relationships in *categorical* data.
- Associations are typically formed by examining the co-occurrence of items or events: when X occurs, usually Y also occurs, e.g.
  - · When a customer buys tea, they usually also buy biscuits.
  - · When a user clicks on link A, they usually also click on link B.
  - When a server fails, monitoring software usually detects anomalies on its failover.
- Associations that occur frequently may be of interest as they could indicate a previously unknown relationship.
- · However, associations can also occur by random chance!

#### 2.2 / ASSOCIATION RULE MINING

#### **Age of Miss America**

correlates with

#### Murders by steam, hot vapours and hot objects

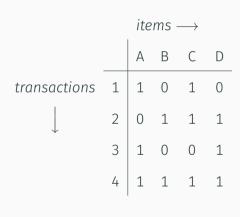


#### 2.3 / ASSOCIATION RULE MINING

- Association rules are representations of relationships between items or groups of items.
- Typically, they are written in the form  $X \Rightarrow Y$ , where  $X = \{x_1, x_2, \dots, x_n\}$  represents the *antecedent* (i.e. source) item set and  $Y = \{y_1, y_2, \dots, y_m\}$  represents the *consequent* (i.e. target) item set, e.g.
  - {Star Wars} ⇒ {Indiana Jones}
  - $\{\text{tea}, \text{milk}\} \Rightarrow \{\text{biscuits}\}$
  - · {California, Hawaii}  $\Rightarrow$  {Pacific, USA}
- One thing to note is that the antecedent items and the consequent items must be distinct sets, *i.e.* there cannot be any shared items  $(X \cap Y = \emptyset)$ .

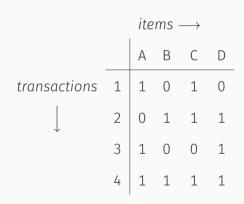
#### 2.4 / ITEMS AND TRANSACTIONS

- The terminology in association rule mining differs slightly from that in general machine learning:
  - Instead of explanatory variables / features, we have items.
  - · Instead of samples, we have transactions.
- A transaction may involve zero, one or many items.
- Generally, we want to discover relationships between items, across transactions.



### 2.5 / ITEMS AND TRANSACTIONS

- Generally, the occurrence of an item in a transaction is represented as in the table opposite:
  - The presence of an item is represented as a 1.
  - The absence of an item is represented as a 0.
- Note that representing the presence of items only means we lose information about the *quantity* of items!



#### 2.6 / TRANSACTION COUNT

- The *transaction count* of an item set is defined as the number of transactions that the item set appears in.
- · More formally, we can write this as

$$count(X) = |\{t_i \mid X \subseteq t_i, t_i \in T\}|, \tag{10.5}$$

where  $t_i$  corresponds to the set of items present in the  $i^{th}$  transaction and  $T = \{t_1, t_2, \dots, t_n\}$  is the set of all transactions.

• The right hand side of Equation 10.5 can be read as "the number of elements in the set of transactions that include the item set X as a subset".

#### 2.7 / EXAMPLE

TRANSACTION	BREAD	MILK	DIAPERS	BEER	EGGS	BUTTER
1	1	0	0	0	1	0
2	0	0	1	1	0	1
3	0	1	1	1	1	0
4	1	1	1	1	0	1
5	1	1	1	0	1	0

- **Q.** Given the data above, compute the transaction count of the item set {milk, diapers}.
- A. Using Equation 10.5, we can write

count(
$$\{\text{milk}, \text{diapers}\}\) = |\{3, 4, 5\}|$$
  
= 3.

### 2.8 / SUPPORT

- The *support* of an association rule is a measure of how often its relationship occurs in the set of transactions.
- In the set of transactions  $T = \{t_1, t_2, \dots, t_n\}$ , the support of the rule  $X \Rightarrow Y$  is given by

$$support(X \Rightarrow Y) = \frac{count(X \cup Y)}{|T|}$$
$$= \frac{count(X \cup Y)}{n},$$
(10.6)

*i.e.* the support of  $X \Rightarrow Y$  is the ratio of the number of transactions that include the items in both X and Y to the total number of transactions.

### 2.9 / SUPPORT

- Using the definition in Equation 10.3, we can infer that support is an approximate measure of the probability that *X* and *Y* occur together in transactions *in general*.
- If the transactions are a representative sample of the true relationship between *X* and *Y*, then this approximation becomes more accurate as the number of transactions grows larger.
- If the support of a rule is very low, then we can infer that the probability of observing the relationship it describes is small:
  - · Infrequently occurring relationships may not be "interesting".
  - Very infrequently occurring relationships may be the result of chance.

### 2.10 / EXAMPLE

TRANSACTION	BREAD	MILK	DIAPERS	BEER	EGGS	BUTTER
1	1	0	0	0	1	0
2	0	0	1	1	0	1
3	0	1	1	1	1	0
4	1	1	1	1	0	1
5	1	1	1	0	1	0

- **Q.** Given the transaction history data above, compute the support of the rule  $\{\text{milk}, \text{diapers}\} \Rightarrow \{\text{beer}\}.$
- A. We can compute support using Equation 10.6, i.e.

$$\begin{aligned} \text{support}(\{\text{milk}, \text{diapers}\} \Rightarrow \{\text{beer}\}) &= \frac{\text{count}(\{\text{milk}, \text{diapers}, \text{beer}\})}{n} \\ &= \frac{2}{5}. \end{aligned}$$

### 2.11 / CONFIDENCE

- The confidence of an association rule is a measure of its strength.
- The confidence of the rule  $X \Rightarrow Y$ , is given by

$$confidence(X \Rightarrow Y) = \frac{count(X \cup Y)}{count(X)},$$
(10.7)

*i.e.* the confidence of  $X \Rightarrow Y$  is the ratio of the number of transactions that include the items in both X and Y to the number of transactions that include the items in X only.

### 2.12 / CONFIDENCE

- Using the definition in Equation 10.4, we can infer that the confidence of the rule  $X \Rightarrow Y$  is an approximate measure of the probability of observing Y in a transaction given that we have already observed X.
- As with support, the approximation becomes more accurate as the number of transactions grows larger (assuming that the transactions represent the relationship between *X* and *Y* well).
- If the confidence of a rule is high, then we can infer that the probability of observing Y after observing X is high.
- However, this *not* does imply that *X* causes *Y* correlation does not imply causation!

### 2.13 / EXAMPLE

TRANSACTION	BREAD	MILK	DIAPERS	BEER	EGGS	BUTTER
1	1	0	0	0	1	0
2	0	0	1	1	0	1
3	0	1	1	1	1	0
4	1	1	1	1	0	1
5	1	1	1	0	1	0

- **Q.** Given the transaction history data above, compute the support, confidence and lift of the rule  $\{\text{milk}, \text{diapers}\} \Rightarrow \{\text{beer}\}.$
- A. We can compute confidence using Equation 10.7, i.e.

$$\begin{split} \text{confidence}(\{\text{milk}, \text{diapers}\} \Rightarrow \{\text{beer}\}) &= \frac{\text{count}(\{\text{milk}, \text{diapers}, \text{beer}\})}{\text{count}(\{\text{milk}, \text{diapers}\})} \\ &= \frac{2}{3}. \end{split}$$

# 2.14 / LIFT

- The *lift* of an association rule is a measure of its strength relative to the frequency of the consequent item set.
- The lift of the rule  $X \Rightarrow Y$ , is given by

$$lift(X \Rightarrow Y) = n \times \frac{count(X \cup Y)}{count(X) \times count(Y)},$$
(10.8)

where n = |T|, i.e. the total number of transactions.

• Lift is a similar measure to confidence, but takes the transaction counts of both *X* and *Y* into account.

# 2.15 / LIFT

- Using the definition in Equation 10.3, we can infer that the lift of the rule
   X ⇒ Y is an approximate measure of the relative probability that X and Y
   occur together to the probability that X and Y occur independently of one
   together.
- As before, the approximation grows more accurate as the number of transactions increases.
- If lift( $X \Rightarrow Y$ ) = 1, then we can infer that X and Y occur independently of one another
- If lift( $X \Rightarrow Y$ ) > 1, then we can infer X and Y are dependent on one another: transactions with X are more likely to have Y and vice-versa.
- If lift( $X \Rightarrow Y$ ) < 1, then we can infer X and Y are anti-dependent on one another: transactions with X are less likely to have Y and vice-versa.

### 2.16 / EXAMPLE

TRANSACTION	BREAD	MILK	DIAPERS	BEER	EGGS	BUTTER
1	1	0	0	0	1	0
2	0	0	1	1	0	1
3	0	1	1	1	1	0
4	1	1	1	1	0	1
5	1	1	1	0	1	0

- **Q.** Given the transaction history data above, compute the support, confidence and lift of the rule  $\{\text{milk}, \text{diapers}\} \Rightarrow \{\text{beer}\}.$
- A. We can compute lift using Equation 10.8, i.e.

lift({milk, diapers} 
$$\Rightarrow$$
 {beer}) =  $n \times \frac{\text{count}(\{\text{milk, diapers, beer}\})}{\text{count}(\{\text{milk, diapers}\}) \times \text{count}(\{\text{beer}\})}$   
=  $5 \times \frac{2}{3 \times 3} = \frac{10}{9}$ .

### 2.17 / BRUTE FORCE RULE MINING

- · Association rules can be mined in a brute force manner.
- However, the total number of possible rules that must be evaluated is given by

$$R = 3^k - 2^{k+1} + 1, (10.9)$$

where k is the number of item categories.

- A large number of rules can be formed from even just a small number of item categories, *e.g.* 
  - For ten item categories, R = 57002.
  - For one hundred item categories,  $R \approx 5.15 \times 10^{47}$ .
- Consequently, for large numbers of items, a brute force approach is generally not feasible.

### 2.18 / EFFICIENT RULE MINING

- Several efficient algorithms exist for mining association rules, without resorting to heuristics, e.g. Apriori, FP-Growth, Eclat.
- Generally, efficient rule mining recognises that we're only interested in rules with high support *and* high confidence.
- Consequently, if we determine that a rule has low support, we don't need to evaluate it any further and can discard it.
- This prompts a two stage search:
  - 1. Frequent item set generation: generate a set of candidate item sets that all meet some predefined support threshold.
  - 2. Association rule extraction: generate candidate rules and filter them by eliminating those that do not meet a predefined confidence threshold.

### 2.19 / EFFICIENT RULE MINING

- To generate the frequent item sets, the we can take advantage of a set property called *downward closure*.
- The key idea is that, if a rule describes a frequent relationship (e.g.
   A ⇒ {B, C}), then all relationships that are subsets of that relationship (e.g.
   A ⇒ B, A ⇒ C) must also be frequent.
- Conversely, if a rule describes an infrequent relationship (e.g.  $C \Rightarrow D$ ), then all relationships that are *supersets* of that relationship (e.g.  $C \Rightarrow \{D, E\}$ ,  $C \Rightarrow \{D, F\}$ ) must also be infrequent.
- Consequently, if we determine that a given item set is infrequent, we can discard all of the rules that depend on supersets of that item set.

#### 2.20 / EFFICIENT RULE MINING

- We can apply downward closure in an iterative way to generate the frequent item sets:
  - 1. The supports of all single item sets are computed, e.g.  $\{A\}, \{B\}, \{C\}, \{D\}$ .
  - 2. Sets that do not meet a predefined support threshold are discarded, e.g. {D}.
  - 3. The supports of all two item sets that can be formed from the undiscarded single item sets are computed, e.g. {A, B}, {A, C}, {B, C}.
  - 4. Again, sets that do not meet a predefined support threshold are discarded.
  - 5. Steps 3 and 4 are repeated for increasing set sizes until every possible set size has been evaluated.
- When the process has completed, we are left with a collection of item sets of varying sizes, each of which has exceeded the minimum support threshold we have defined.

#### 2.21 / EFFICIENT RULE MINING

- Once we have gathered our frequent item sets, we can then mine them for association rules:
  - 1. Select a frequent item set, e.g. {A, B, C}.
  - 2. Partition the frequent item set into every possible combination of rules, e.g.  $A \Rightarrow B$ ,  $A \Rightarrow C$ ,  $A \Rightarrow \{B, C\}$ ,  $B \Rightarrow A$ ,  $B \Rightarrow C$ ,  $B \Rightarrow \{A, C\}$ ,  $C \Rightarrow A$ ,  $C \Rightarrow B$ ,  $C \Rightarrow \{A, B\}$ .
  - 3. Compute the confidence for each rule and discard those that do not meet a predefined threshold.
  - 4. Repeat Steps 1-3 for all frequent item sets found previously.
- Once the process finishes, we will have a collection of rules whose support and confidence exceed our predefined thresholds.

#### 2.22 / DRAWBACKS OF SUPPORT FILTERING

- Using a large support threshold helps to reduce the number of item sets / rules we must assess, but can lead us to eliminate rare, valid, and potentially interesting, relationships.
- By eliminating rules with low support, we avoid "relationships" that may have occurred simply by chance.
- However, if an item is rare, then by definition it will have low support, and so filtering will eliminate it, even if the relationship is valid.
- This can lead us to eliminate some interesting relationships accidentally.



#### X.1 / SUMMARY

- Association rule mining:
  - · Used to find things that occur together frequently.
  - · Quality measures: support, confidence and lift.
  - · Computational complexity: brute force vs. efficient rule mining.
  - · Drawbacks: spurious correlation, quantities are ignored, support filtering.
- Lab work:
  - · Mine association rules for grocery transaction data.
  - · Compute support.
  - · Compute confidence.
- · Next lecture: big data systems!

#### X.2 / REFERENCES

- 1. Hastie et al. *The Elements of Statistical Learning: Data mining, Inference and Prediction.* 2<sup>nd</sup> edition, February 2009. (stanford.io/1dLkiAv)
- 2. Tan et al. Introduction to Data Mining. Pearson, 2006. (bit.ly/1Avz7VR)
- 3. Ullman et al. *Mining of Massive Data Sets*. Cambridge University Press, 2014. (stanford.io/1qtgAYh)