

# MARKUS LUIK

New York, NY • +1 (646)-245-6190 • ml9179@nyu.edu • [itch.io](https://itch.io)

## PROJECTS

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Production Manager & Narrative Lead – <i>The House 2</i>	(Canva & Twine, Spring 2025) <a href="#">Itch.io</a> , <a href="#">Documentation</a>
Designer and writer – <i>The House</i>	(Canva, Spring 2025) <a href="#">Documentation</a>
Designer – <i>The Moment Game / The Miracle Game</i>	(GSuite, Spring 2025) <a href="#">Documentation</a>
Designer and illustrator – <i>Oh No, Billy!</i>	(Illustrator, Fall 2024) <a href="#">Documentation</a>
Designer – <i>The Frontier Railway Group</i>	(Illustrator, Fall 2024) <a href="#">Documentation</a>

## EXPERIENCE

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Technical Assistant, **NYU Film & TV Production Repair Shop**, New York, NY Sept. 2024 – ...

- Maintained and repaired technical equipment, including DSLR cameras, lenses, data kits, lighting rigs, tripods, power & video cables, microphones, headphones, and audio recorders for clean and reliable equipment rental.
- Conducted diagnostics and troubleshooting of filming equipment to document errors.
- Built and tested custom cables and kits with proper labeling, logging and care to ensure performance and longevity of equipment.

## EDUCATION

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**New York University, Tisch School of the Arts**, New York, NY May 2028  
Game Design, Bachelor of Fine Arts  
GPA: 3.7

**United World College**, San José, Costa Rica  
International Baccalaureate Diploma Programme May 2024  
Outstanding Extracurricular Leadership award

## TECHNOLOGIES and SKILLS

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**Programming:** GML, HTML5, CSS3, P5.js

**Software:** GameMaker, Twine, Unity, Photoshop, Illustrator, Canva, Notion, GSuite, GitKraken

**Languages:** English (bilingual); Estonian (native); German; Chinese; Japanese; Spanish

## AWARDS

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2024 Estonian Students Fund in USA  
2024 NYU-UWC Davis Scholarship  
2024 Tisch Scholarship

2024 Noore Õpetlase Stipendium (NÕS)  
2022 Davis-UWC Dare to Dream