

# Meeting 22

3 May 2018

## **Attendance**

### **Present**

Jan

Tom

Magnus

Markus

Viet

Mikael

Aleksander

Anne Lise

## Highlights of the meeting

- Completed chess tutor
- Failed attempt at shadam

## To do

- Get online mode working

## Notes taken under meeting

Current progress:

- Chess tutor is working smooth
- Fixed GUI to show ongoing online games

Tried implementing shadam:

- Too many bugs
- Board not loading properly
- AI knocking own pieces
- Scrapping shadam