

# HORROR AMBIENCES

AMBIENCE PACK

dark, disturbing & horror-inspired **ambience loops**

A collection of seamlessly loopable ambiances, focused mainly on horror settings and environments, but perfect for dark, gloomy games of any kind.

Produced and recorded by [Andrea Baroni](#).

Ambiences are divided into **base layers** and then **element layers**, which are usually shorter and represent something specific [they can be used as a standalone ambience or on top of a base one].

## CONTENT OF THE PACKAGE

A total of **18 tracks**, 35 minutes of ambience loops - 44kHz 16bit wav files

TRACK	LENGTH	SEAMLESSLY LOOPABLE
Base Layers / Aetherworld	3:38	Yes
Base Layers / Basement	1:45	Yes
Base Layers / Deep Halls I	3:49	Yes
Base Layers / Deep Halls II	4:09	Yes
Base Layers / Graveyard	3:10	Yes
Base Layers / Old Abandoned House	3:47	Yes
Base Layers / Sewers	3:21	Yes
Base Layers / Silent City	3:02	Yes
Element Layers / In The Flesh 1	0:34	Yes
Element Layers / In The Flesh 2	0:24	Yes
Element Layers / Let There Be Monsters	1:42	Yes
Element Layers / They Hunger	0:29	Yes
Element Layers / Weird Noises	0:23	Yes

TRACK	LENGTH	SEAMLESSLY LOOPABLE
Element Layers / Weird Radio Voices 1	0:29	Yes
Element Layers / Weird Radio Voices 2	0:28	Yes
Element Layers / Weird Radio Voices 3	0:52	Yes
Element Layers / The Summoning	1:19	Yes

Crediting the author of the songs is optional, but greatly appreciated!

If you need **customised versions of these tracks** or a **tailored soundtrack** for your project don't hesitate to contact us. We'll be glad to find the perfect solution whatever your budget is.

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