

Markus Rom

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Education:

B.S., Games, Interactive Media, and Mobile Technologies (expected Spring 2027)

- *Minor in Film and Television*

Boise State University, Boise, ID

Projects:

GIMM 100: *Yummy Gun*

Fall 2023

Individually, we were tasked with creating a 2D game in **Unity** based on a basic stub we were given. Responsibilities included using **C#** to create our own code that built on the stub, using **Adobe Photoshop** and **Adobe Animate** to create assets, and the **conceptualization and testing** of our game's mechanics.

GIMM 270: *Lock Wizard*

Fall 2024

In a team of 4, we were to create a 360-degree interactive video using the **Meta Quest 2**. Our team's project taught users how to pick a lock. My main responsibilities for this project were the **conceptualization and testing** of a lock-picking minigame and using **C#** and the **Unity XR Toolkit** in the development of the minigame.

GIMM 260: *Mobile Data Narrative*

Fall 2024

Individually, we were tasked with creating a website which utilized graphs, charts, and tables to present and interpret data. The dataset used was of my personal game collection, including information about title, platform, release year, current average price, and condition. Skills used for this project included **HTML**, **CSS**, **JavaScript**, **React**, and **D3.js**

Work Experience:

Student Football Video Manager (June 2024 – Present)

Boise State University, Boise, ID

- Filmed practices and games, exported and edited footage in Catapult Thunder
- **Coordinated with other camera operators** while filming to ensure footage was properly synced across different cameras shooting from different angles
- Adjusted filming according to changes as they happen on field, such as schedule changes or extra drills
- Worked various hours based on needs of the team, including traveling for games

Host/Busser/Server (November 2020 – July 2024)

Casa Mexico, Boise, ID

- **Worked under pressure** during busy hours while **multi-tasking** between taking orders, managing reservations, setting up tables, and preparing orders
- **Worked together** with servers to ensure all customers' needs were met