



Mark Soriano

Aspiring web and game developer, tech tinkerer

☎ 09457782801 @ markysoriano2002@gmail.com

◦ Profiles ◦

[Mark Daniel Soriano](#)

[marky0470](#)

[Mark Daniel Soriano](#)

◦ Skills ◦

Python

Java

Lua

Github

JavaScript

HTML

◦ Interests ◦

Game Development

2D, Godot

Web Development

Frontend, Graphic Design

Embedded Systems

Assembly, IoTs

◦ Certifications ◦

Python Essentials 1

October 2024

◦ Awards ◦

**2nd Runner Up ICpEP Java
Programming Competition**

January 2024

1st Runner Up Metrobank-MTAP

DepEd Math Challenge

2017

◦ Languages ◦

English

Filipino

Summary

- Computer Engineering student with a passion for coding and solving problems. Excels in studies and is responsible. Makes mini projects in his spare time. Highly motivated and adaptable and great at collaborating.

Education

● University of the Assumption

STEM Strand

2015 - 2019

<https://www.ua.edu.ph/>

● Don Honorio Ventura State University

Computer Engineering

2020 - present

Projects

● Prismatic

Pirate Software - Game Jam 15 Entry

4 week period to develop a game on the theme "Shadows and Alchemy". Grouped up with 4 others. Collaboration in Github and scheduling due to different time zones.

● Video Game Modding

Modified and added content to the game Risk of Rain

The modding API is written in Lua and allowed for running scripts.

Lua, Modding

● Cinema Management System

CMS with Ticket, Employee, Cinema, Screening, and Movie Management

Maintained repository, handled conflicts and pull requests. Mainly worked on front-end

Github

● Guillermo Resort Reservation

Online Reservation System for Guillermo Private Resort

Mainly worked on the back-end and helped in front-end.

● Employee Management System

Freelance work

Worked on employee sign-in and sign-out logging system and salary calculation. Log is written using pandas to Excel spreadsheet.