

```
CANCEL DATA/ALL
! CANCEL MEMORY/ALL
spawn rm -f metafile*plt*
use VPRM_input_VEG_FRA_2006_d01.nc
use VPRM_input_VEG_FRA_2006_d02.nc
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_evergreen_d01.gif
fill vegetation_fraction_map[d=1,k=1]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_deciduous_d01.gif
fill vegetation_fraction_map[d=1,k=2]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_mixed_d01.gif
fill vegetation_fraction_map[d=1,k=3]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_shrubs_d01.gif
fill vegetation_fraction_map[d=1,k=4]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_grasses_d01.gif
fill vegetation_fraction_map[d=1,k=5]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_crops_d01.gif
fill vegetation_fraction_map[d=1,k=6]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_grasses_d01.gif
fill vegetation_fraction_map[d=1,k=7]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_barren_urban_built-up_d01.gif
```

```
fill vegetation_fraction_map[d=1,k=8]
go land_detail black overlay black black black black
cancel mode meta
```

!!!! Nested Domain

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_evergreen_d02.gif
fill vegetation_fraction_map[d=2,k=1]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_deciduous_d02.gif
fill vegetation_fraction_map[d=2,k=2]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_mixed_d02.gif
fill vegetation_fraction_map[d=2,k=3]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_shrubs_d02.gif
fill vegetation_fraction_map[d=2,k=4]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_grasses_d02.gif
fill vegetation_fraction_map[d=2,k=5]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_trees_crops_d02.gif
fill vegetation_fraction_map[d=2,k=6]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_grasses_d02.gif
fill vegetation_fraction_map[d=2,k=7]
go land_detail black overlay black black black black
cancel mode meta
```

```
cancel viewports
```

```
set window 1
set mode meta: WRF_VPRM_Veg_frac_map_ACRR_barren_urban_built-up_d02.gif
fill vegetation_fraction_map[d=2,k=8]
go land_detail black overlay black black black black
cancel mode meta
```