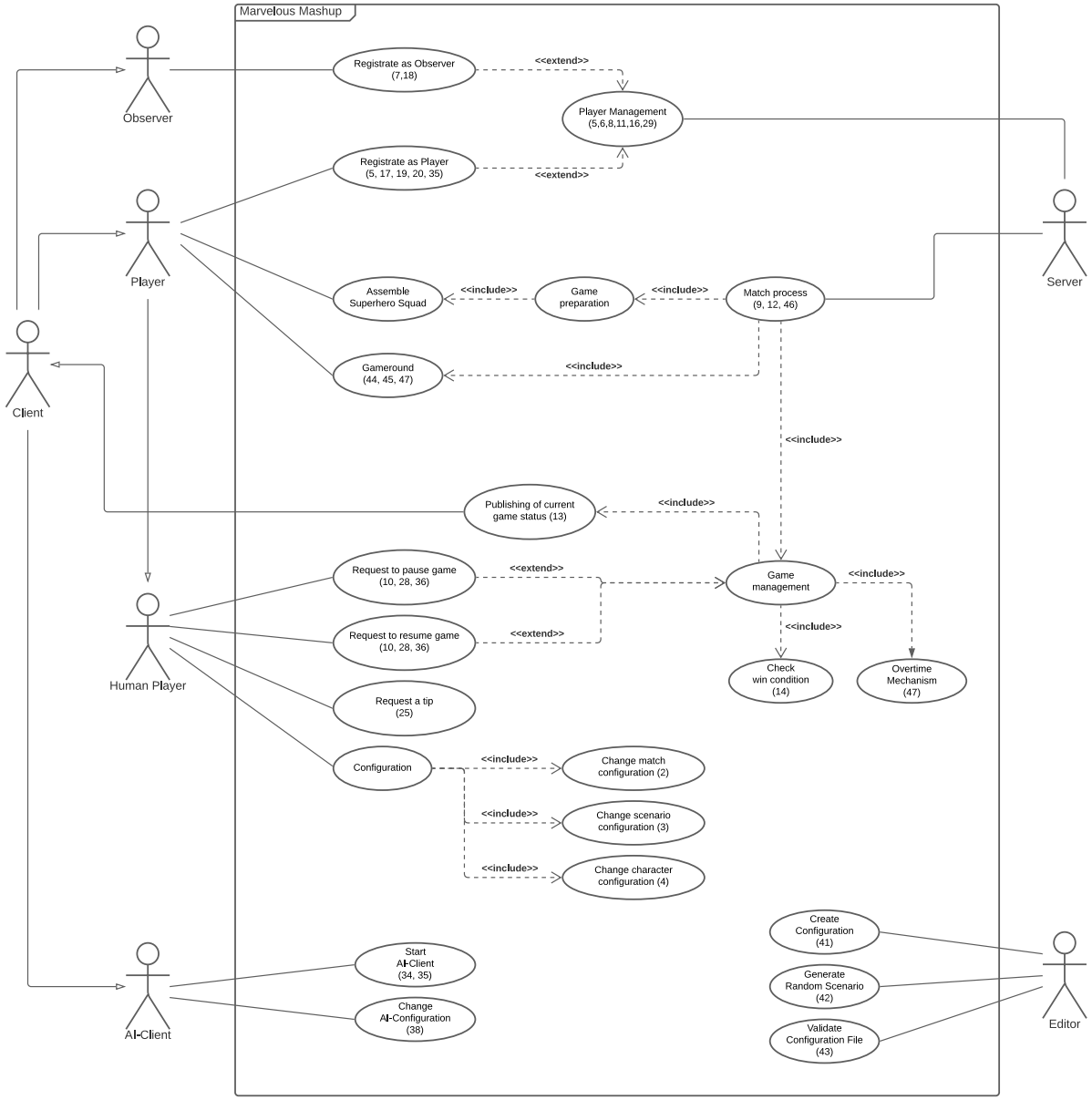
Marvelous Mashup - Usecases

Content

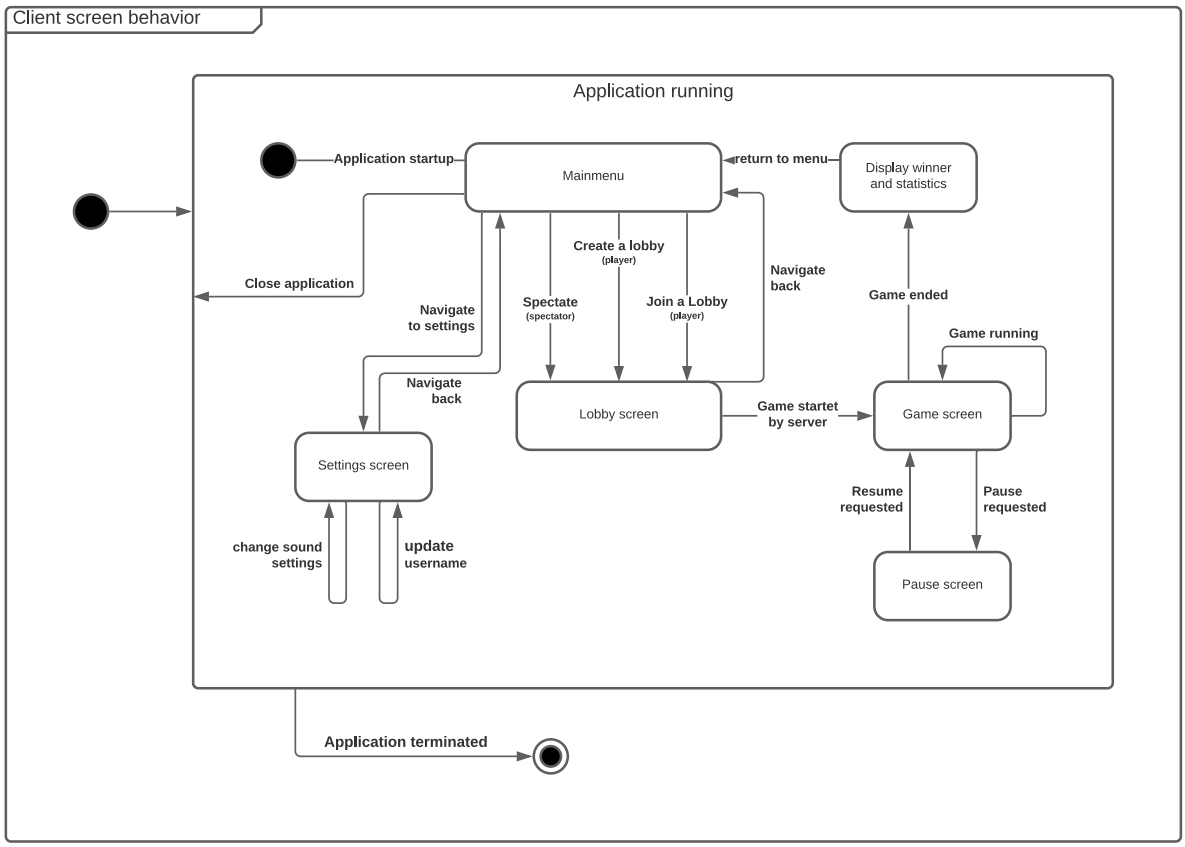
Content 1
1. Use Case Diagram 2
2. Component behavior 3
2.1 Client 3
2.2 Server 3
2.3 Editor 4
3. Gameplay 4
3.1 Client registration 4
3.2 Game preparation 5
3.2.1 Assemble superhero squad 5
3.3 Game round 6
3.3.1 Pause handling 7
3.3.2 Check win Condition 8
3.3.3 Overtime mechanism 8
4. AI-Client 8
4.1 Startup 8
5. Changing configurations 9

1. Use Case Diagram

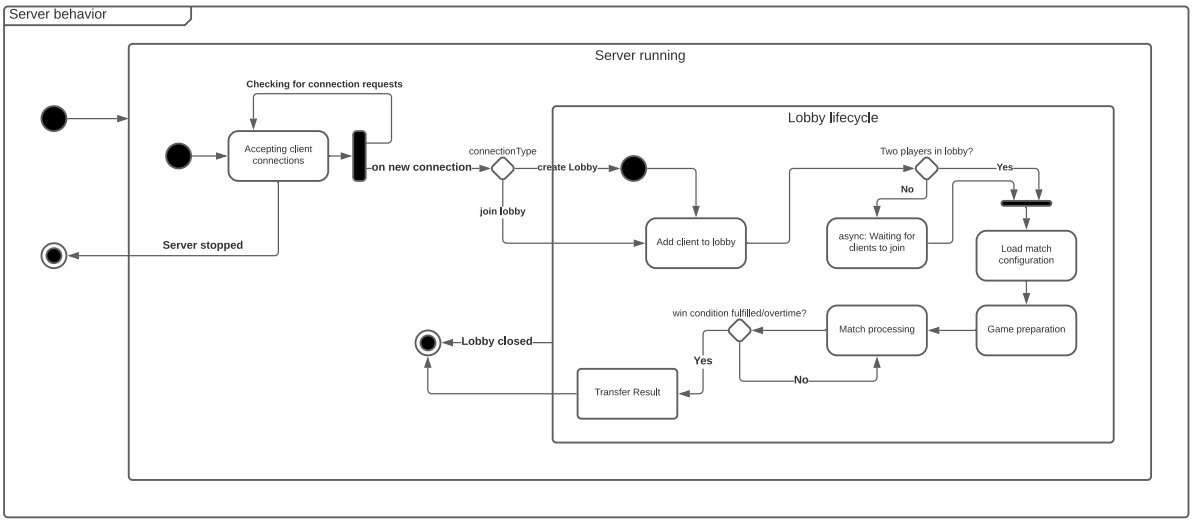


2. Component behavior

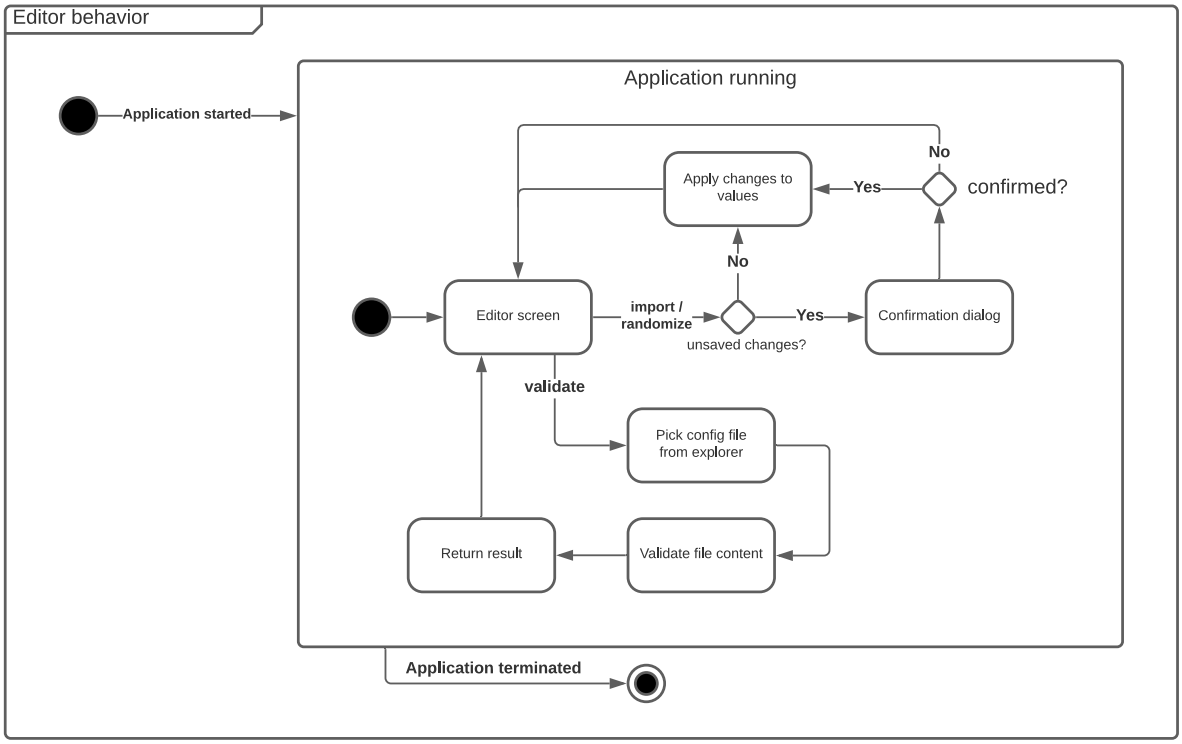
2.1 Client



2.2 Server

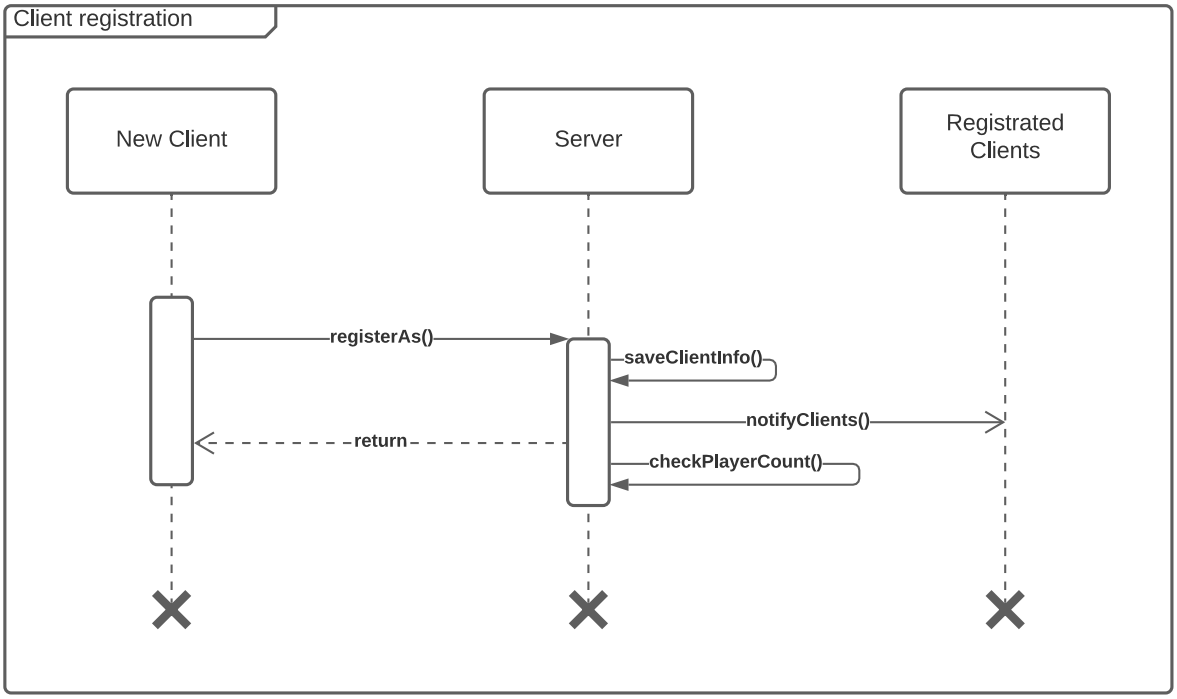


2.3 Editor

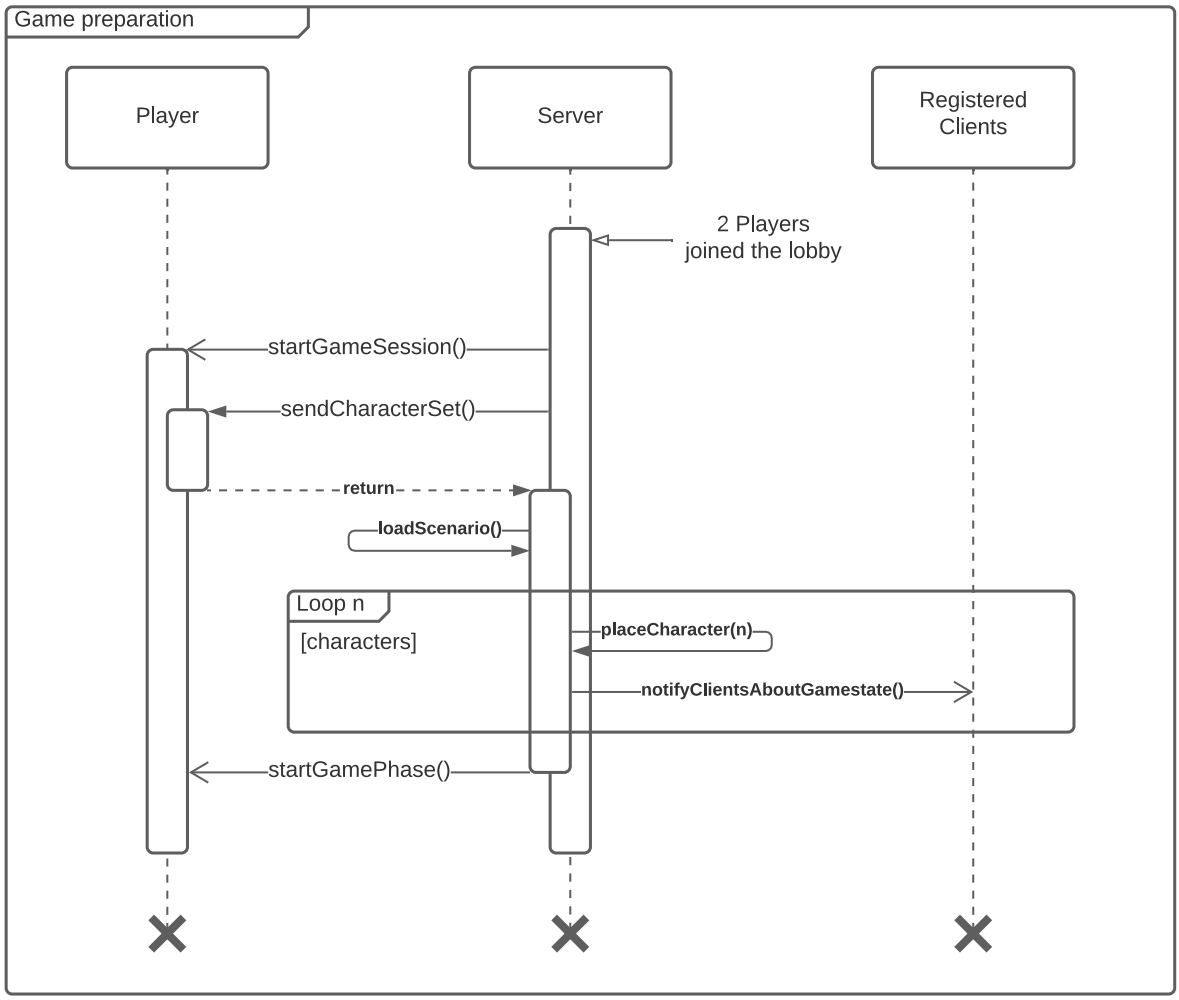


3. Gameplay

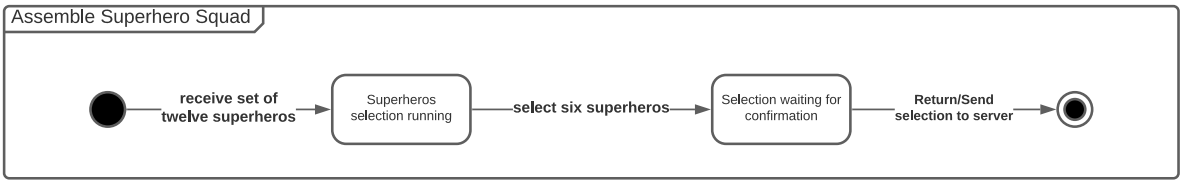
3.1 Client registration



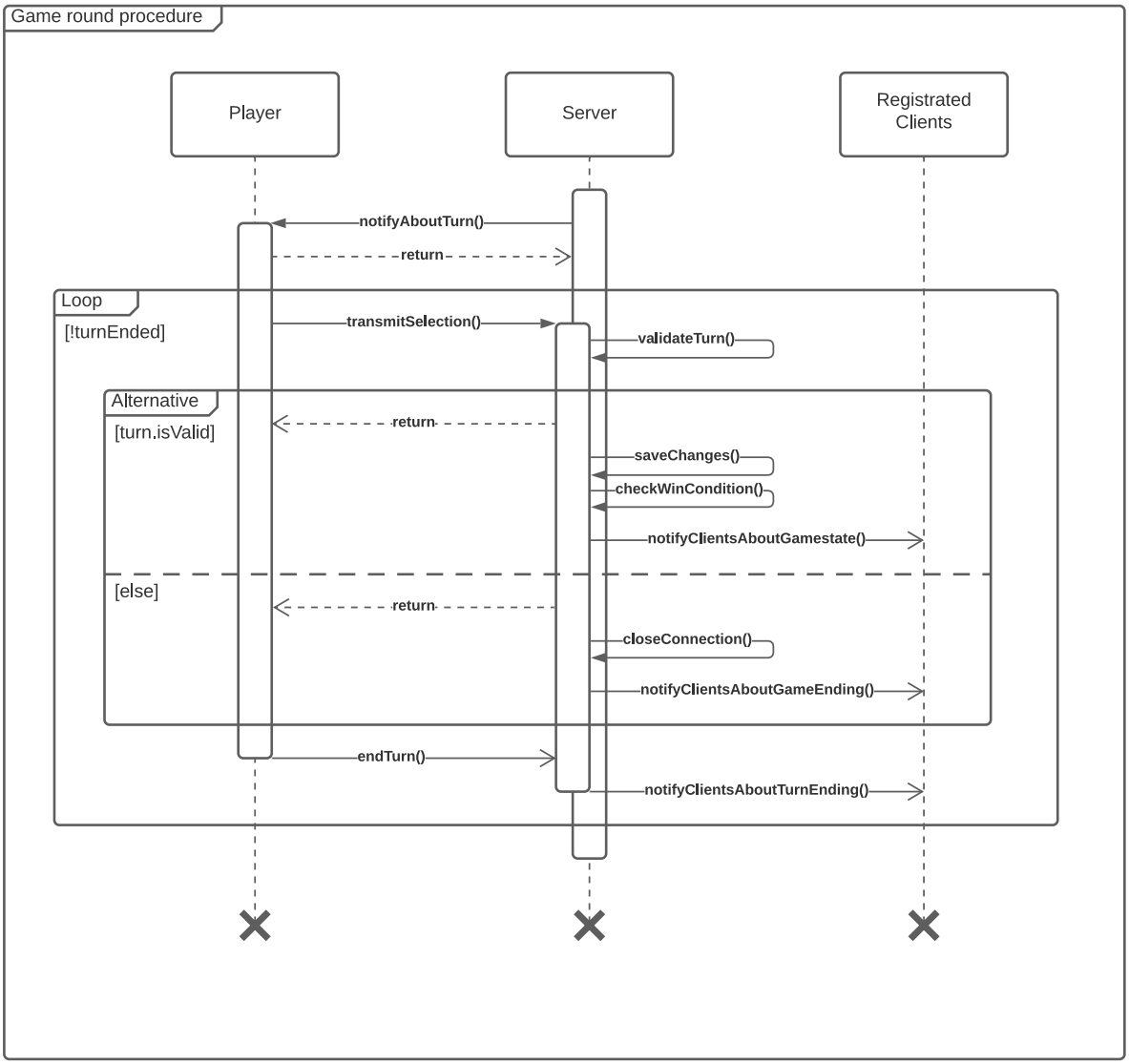
3.2 Game preparation



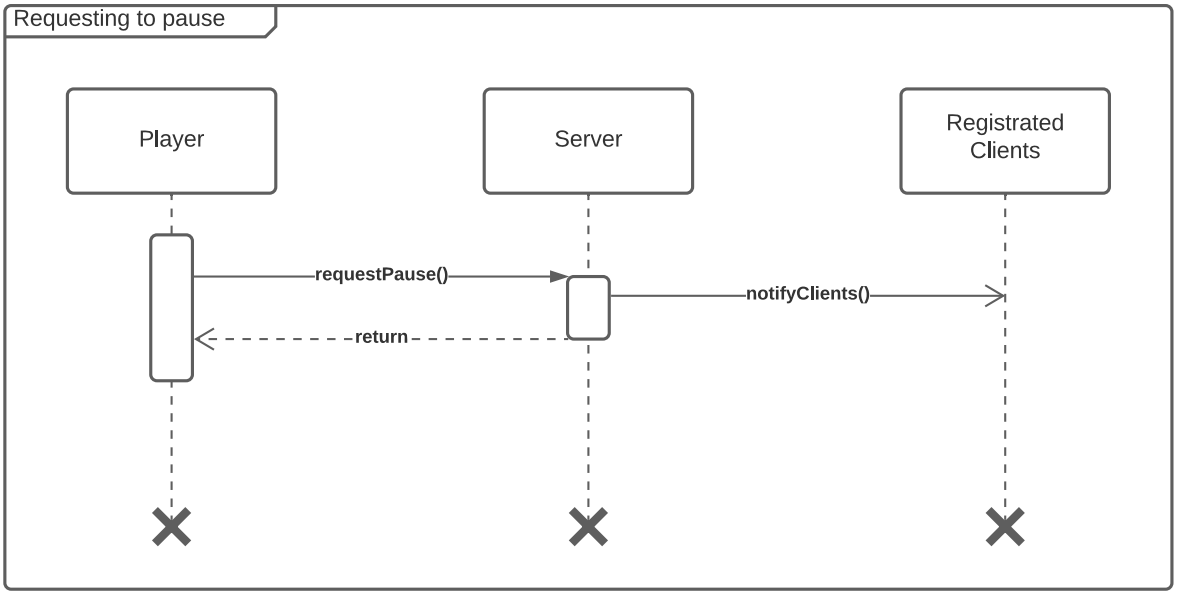
3.2.1 Assemble superhero squad

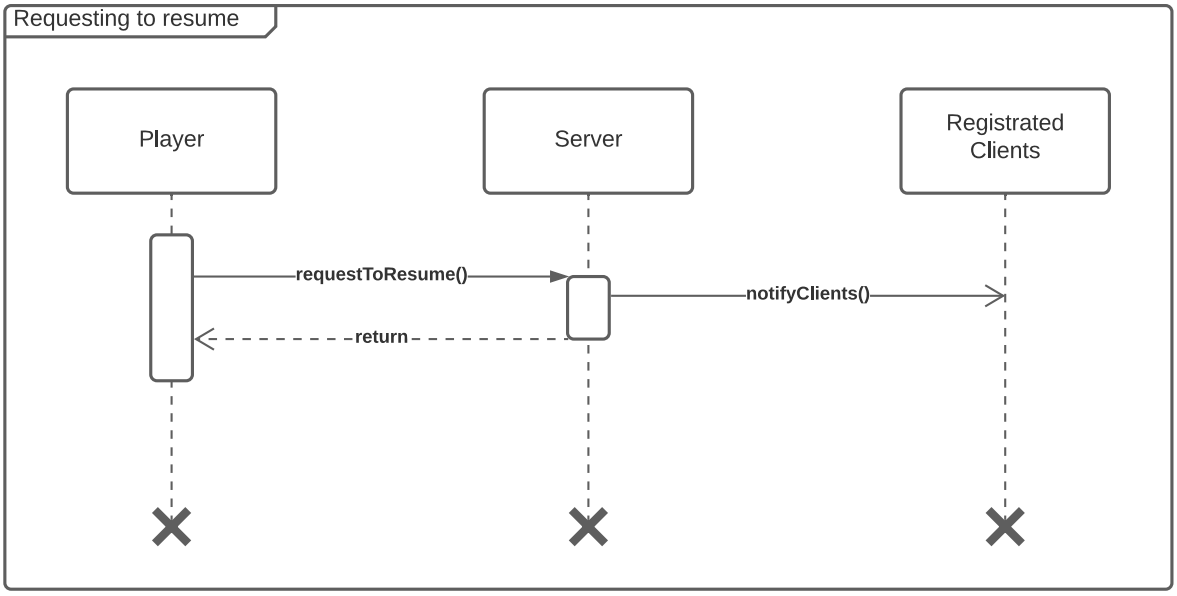


3.3 Game round

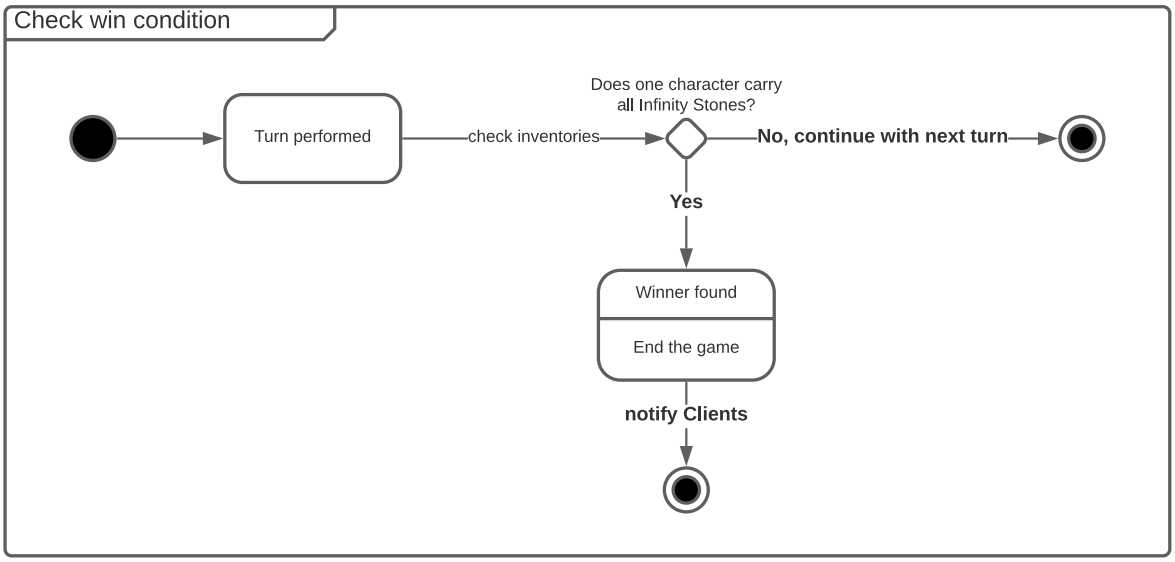


3.3.1 Pause handling

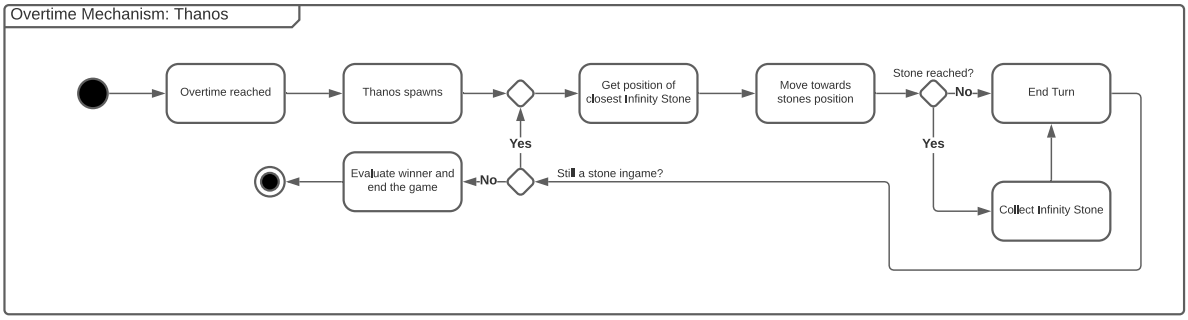




3.3.2 Check win Condition

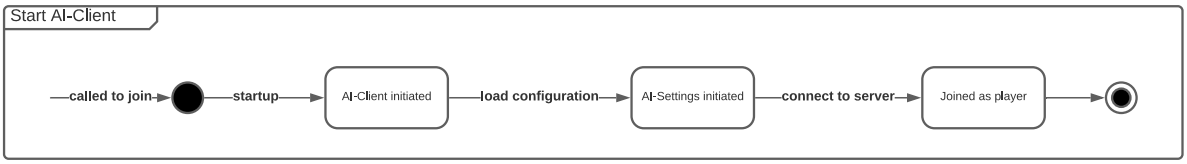


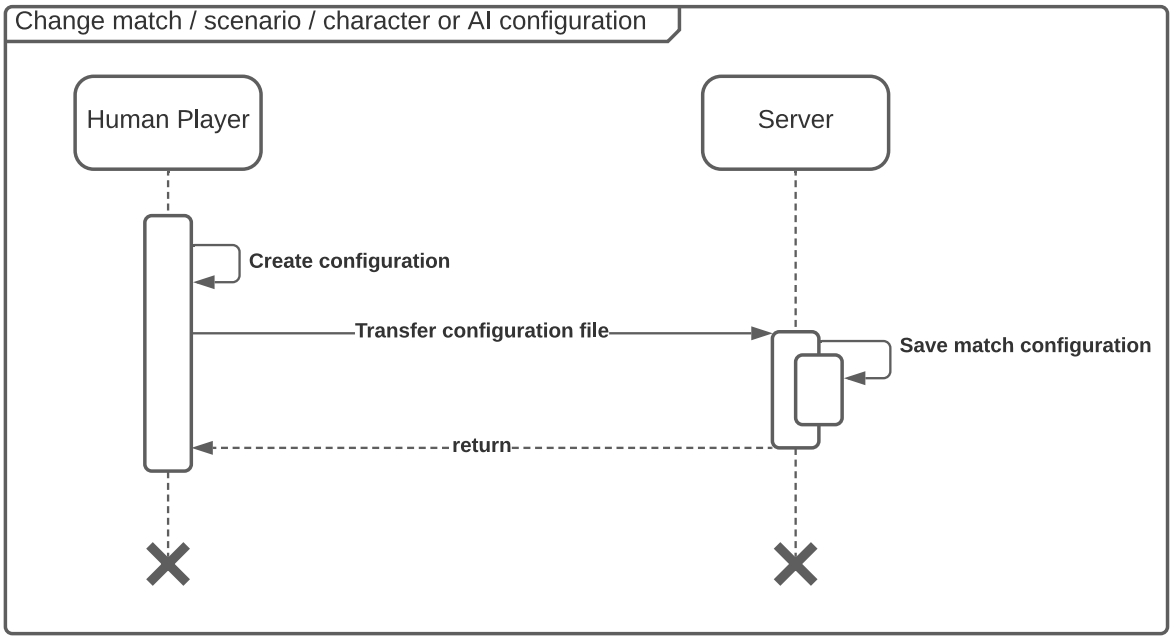
3.3.3 Overtime mechanism



4. AI-Client

4.1 Startup



5. Changing configurations

Uploading a configuration