

# Interval Scheduling



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# Topic Introduction

- Interval Scheduling Problem:
  - Given a set of arbitrary tasks with varying time intervals, each with defined start and finish times; how can we schedule the different tasks considering that some tasks may have overlapping schedules?
- Our Objective:
  - How can we schedule as many compatible tasks as possible?

But first we must consider....

# How to Schedule?



Lowest duration



Fewest conflicts

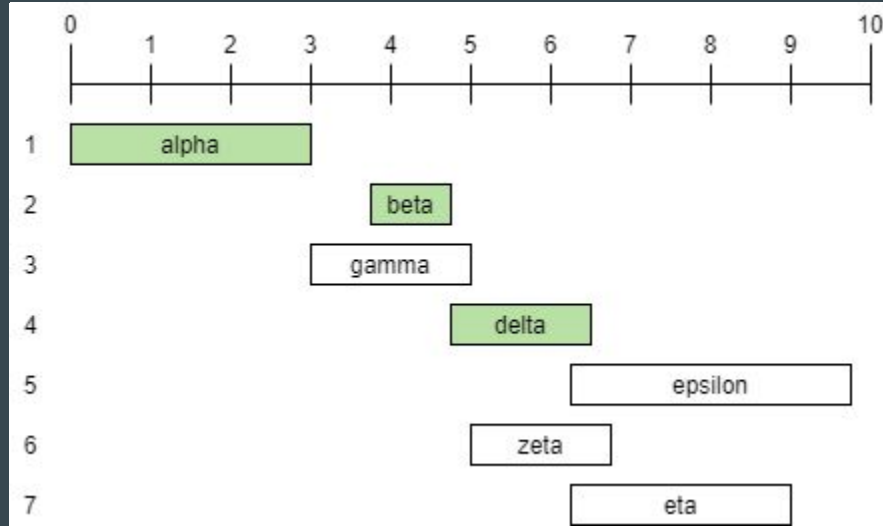


Lowest start time

# How to Schedule?



# Animation of Algorithm



# Assumptions

# Greedy Approach - fitting in the most tasks

GREEDY-ACTIVITY-SELECTOR( $s, f$ )

1.  $n = s.length$
2.  $A = \{a_1\}$
3.  $k = 1$
4. for  $m = 2$  to  $n$ :
5.     if  $s[m] \geq f[k]$
6.          $A = A \cup \{a_m\}$
7.          $k = m$



# Proof of Correctness

- Tasks sorted by increasing finishing time
- Only get tasks where  $s[i] > f[k]$  after initial task
- We will always get the best optimal set since the first task is the best choice



# Analysis of Complexity

- We will iterate through the set of all tasks
- Each task will be looked at once and only once
- We need to check if each is non-compatible with the current last choice
- This is seen in the for loop over lines 4-7 in the pseudo code
- Due to this we achieve a runtime of  $\Theta(n)$



# Alternate Approaches

Recursive Dynamic Programming

- Worse space complexity

Brute Force

- Worse time complexity

Sorting activities other than by increasing finish time also warrants different approaches to the problem



# Where to go next?

What if the algorithm did not know the full set of intervals from the beginning, and could only see a subset at a time?

What if two tasks could be performed at once?

What if each task had a weight?

**The End - Questions?**