Development Plan Hairesthetics

Team 18 Charlotte Cheng Marlon Liu Senni Tan Qiushi Xu Hongwei Niu Bill Song

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Table 1: Revision History

Date	Developer(s)	Change
Sept 22	Charlotte, Marlon, Senni, Hongwei, Bill, Qiushi	Initial Draft

This document provides the timeline of the project Hairesthetics, and aims to plan the future phases of our project by scheduling team meeting plans, team communication plans, and project deliverables, as well as the steps we must take to complete each phase of work.

1 Team Meeting Plan

The team will meet twice a week for three hours at a time. The first meeting happens each Monday from 7 to 10 pm. The date and time for the second meeting will vary based on members' availability, but it will always run for at least three hours. Meetings will take place on discord virtually on the capstone server. All team members are expected to show up and join the meeting at or before the designated meeting time. If any team member is not available, the team meeting shall be rescheduled to another time. Work should be assigned to each team member properly. Team leader Marlon Liu will chair the meeting and shall have an agenda set for all meetings in advance. All decisions will be announced in the discord channel and documents will be uploaded to the capstone GitHub repository.

2 Team Member Roles

Table 2: Team Member Roles

Name	Developer(s)	Description
Marlon Liu	Computer Vision and Backend Developer	Facial feature detection and hair segmentation
Charlotte Cheng	iOS and AR Developer	UI/UX and 3D simulation
Hongwei Niu	Backend Developer	APIs and model training
Bill Song	Computer Vision and Backend Developer	2D algorithms and hair segmentation
Senni Tan	iOS Developer	UI/UX, Ar Kit
Qiushi Xu	AR developer	Hair model artist and 3D simulation

3 Team Communication Plan

All important Capstone related information will communicate through Discord channel, discord will also be used for virtual meetings.

If a matter is urgent, such as if a member is not at a meeting, we may choose to

contact that group member via WeChat. We are choosing to use WeChat as our primary means of communication since we are all familiar with using WeChat.

4 Workflow Plan

- The GitHub repository will be where the code and documents are kept at. The main branch should have our working version of the application. And a branch named "development" should have our latest change in the next delivery cycle. Those two branches are protected and require an approved pull request to be merged into.
- Every team member should branch off the development branch with the feature name when they are writing new features.
- Each team member can only make changes to the project by creating a pull request and each team member should pull the latest code from the development branch before they create the pull request.
- An issue should be opened for tracking the development of features using the GitHub issue template for development tracking.
- An issue should be raised in case of errors using the GitHub issue template for error to ensure that useful information is provided for the developers to debug. Logs and trace back should be provided as well.
- Issues should be tagged properly (cycle number, type, bugs or features, estimated resolving time, priority level)

5 Proof of Concept Demonstration Plan

5.1 Most significant Risk

- Software Integration: our application consists technologies such as AR, computer vision, and iOS. Integrating all components into one application could be difficult to do due to potential compatibility issues between technologies.
- 2. Hair segmentation accuracy: Different hairstyle, hair length, and the environment are the biggest factors that can affect the accuracy of our model. It is challenging to find large high quality datasets and also come up with an efficient and precise algorithm.

5.2 Will a part of the implementation be difficult?

Technologies such as AR, Computer Vision, and iOS development are relatively new to the team members since the team does not have sufficient background knowledge in these fields.

5.3 Will the facial feature detection be accurate?

The accuracy of the location of facial features is crucial for fitting the virtual hairstyle, since the system needs to know where those coordinates are in order to shift and rotate hairstyles in real time to match the position of the user. This might require the accuracy of the model and the face contour algorithms.

5.4 Will testing be difficult?

Unit testing will not be difficult because each developer will be responsible for testing their individual components. There are many useful testing frameworks for the technologies used in this project, for example, Pytest for Python and XCTest for Swift.

5.5 Is a required library difficult to install?

No, the required library is not difficult to install. For backend, importing a library only requires the developer to install the package and add the path to the python routine; for frontend and user interface, the Swift project has a package manager to help install libraries.

5.6 Will portability be a concern?

Portability will not be a concern, since it will be published on iOS Apple App Store. Users with a portable mobile device and internet connection will have access to the application.

6 Technology

- \bullet Programming languages: Swift, Python
- Framework: Flask
- Linter tool (if appropriate): SwiftLint
- Unit testing framework: IOS unit test, IOS UI test, Pytest.
- CI/CD tool: Jenkins
- Code coverage measuring tool: Coverage.py, XCode coverage checking tool.
- \bullet Hosting: AWS
- Specific performance measuring tools: XCode Organizer
- Libraries: iOS AR Kit, OpenCV, Scikit-Learn
- Version control: git

• Documentation: Javadoc, Doxygen

• Tools: XCode

7 Coding Standard

We decided to use the pep8 coding standard for our python code, Google Swift Style Guide for the Swift code. Naming convention for variables and method names is camel notation. All constant variable names should be capitalized and the values are set as type final. The code should contain a reasonable amount of comments. For example, each file should begin with the last revision date and the purpose, each method should be documented with purpose, input type and output type, etc.

8 Project Scheduling

The team will have a meeting at least one week in advance of a deliverable deadline to discuss the details and work breakdown. We aim to finish and upload each deliverable one day before its deadline. Each team member will review the content of each deliverable before pushing to the main branch.