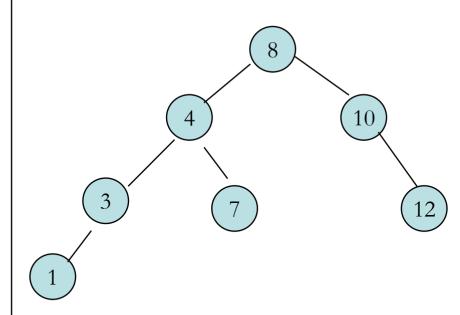
```
TREE-INSERT(z)
y←nil
x←root[T]
while x≠nil
   do y←x
      if key[z] key[x]
         then x \leftarrow left[x]
         else x \leftarrow right[x]
p[z] \leftarrow y
if y=nil
   then root[T]\leftarrowz
   else if key[z]<key[y]
           then left[y] \leftarrow z
           else right[y]\leftarrowz
```



Explique el código para el caso de TREE-INSERT(z), donde key[z]=9