

Marcin Mieszczak

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GitHub: <https://github.com/marm007>

Portfolio: <https://marm007.github.io/portfolio/>

Profile

I'm a responsible and hardworking Full-Stack Software Developer. I graduated from AGH UST with Bachelor of Science in Computer Science Degree. During my studies, I have created many programs in JavaScript, Java, C#, C++ and Python. I am familiar with technologies such as React, Angular, Vue, Node.js, Django and Spring Boot. In my spare time, I've also created some simple games for Android and iOS.

Education

Bachelor of Science in Computer Science

AGH UST, Kraków, 09/2016 – 02/2020

Experience

Contract of employment

Eurofirany, Żywiec, 11/2021 – current

- Creating applications using React, React Native and Node.js

Freelance

Eurofirany, Żywiec, 06/2020 – 11/2020

- Worked with Node.js, React, CodeIgniter and Smarty

Student Internship

TECH Sterowniki, Wieprz, 06/2019 – 07/2019

ThreeM Games

owner, 2017 – current

- Creating simple android and ios games

★ Projects

Web application for warehouse

- The project is designed to support work with shipments in the warehouse. It allows you to view, analyze, transfer to an external system and carry out operations on shipments. A dedicated application streamlined work in a warehouse where spreadsheets were previously used. With the development of this project, packages with components have been created for use in future projects.

EUROFIRANY Product Scanner

- The app was rewritten from Android using React Native. The application is used to search for products or scan their codes in order to analyze or order a found product. A lot of new functionalities have been added, such as displaying photos, a multiselect of products, an archive of placed orders. Business logic has also been simplified. A separate backend has also been created using Node.js. The application will be used by contractors. The application will soon be available for download from Google Play and the App Store.

Android and IOS games

- I made some simple games for Android and IOS. Android games are written in Java and IOS in Swift. The games are available on Google Play and App Store.