

FUNDAMENTALS OF
PHOTONICS

Numerical tutorial 2 - Resonator

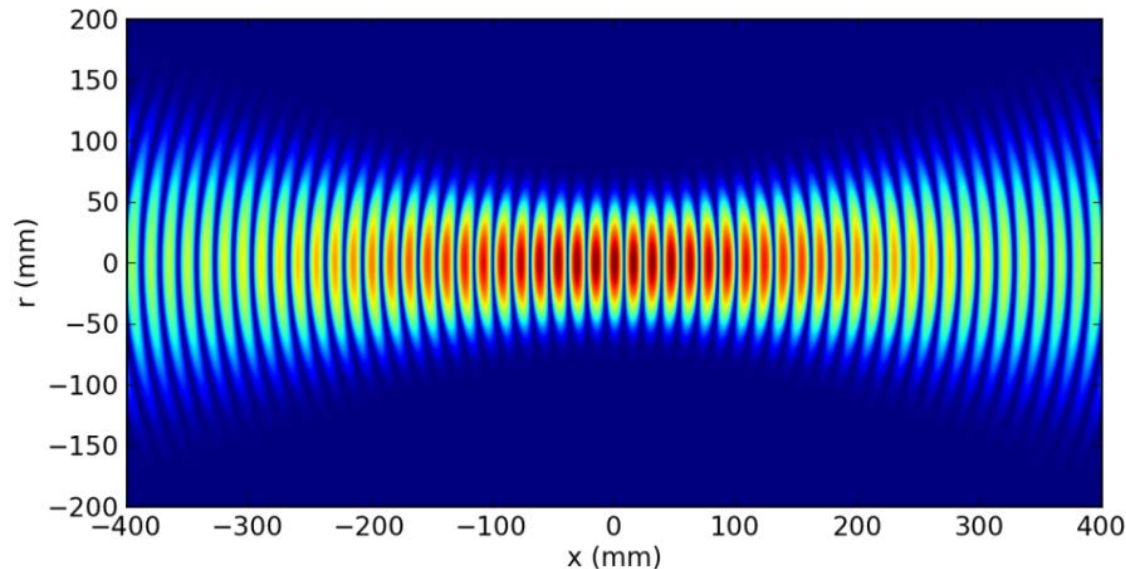
Outline

- **Gaussian beam**
 - Mathematical formula
 - Beam properties
- **Spherical mirror resonator**
 - Gaussian beam solution
- **Unfolded resonator model (HA2)**

Gaussian beam

- Beam \leftrightarrow spatially localized wave with low divergence
- **Solution to paraxial Helmholtz equation** (wave equation for monochromatic and paraxial wave)
- **Lowest divergence of all beams** for given waist diameter (laser light under ideal conditions)

Simulated Gaussian beam, (instantaneous intensity, i.e. $2 \cdot (u(\mathbf{r}, t=0))^2 = 2 \cdot (\text{Re}\{U(\mathbf{r}, t=0)\})^2$)

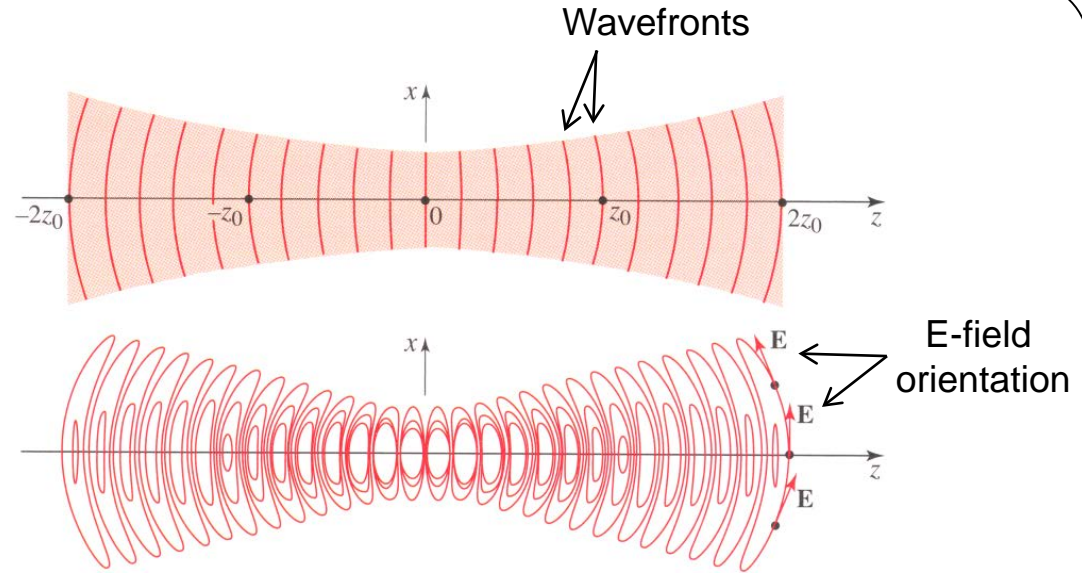


Mathematical formula

$$\mathbf{E}(\mathbf{r}) = \left(-\hat{x} + \frac{x}{z + jz_0} \hat{z} \right) U(\mathbf{r})$$

Electric field complex
amplitude vector

Scalar complex
amplitude



- Course book sign convention:

$$U(\mathbf{r}) \sim \frac{1}{z + jz_0} \exp\left(-jk \frac{\overbrace{x^2 + y^2}^{= r^2}}{2(z + jz_0)}\right) \exp(-jkz)$$

$z_0 = \text{Rayleigh range}$

All beam properties (except max intensity) are given by z_0 and λ !

- Jörger's sign convention:

$$U(\mathbf{r}) \sim \frac{1}{z + jz_0} \exp\left(jk \frac{x^2 + y^2}{2(z + jz_0)}\right) \exp(jkz)$$

$$k = \frac{2\pi}{\lambda} = \frac{2\pi}{\lambda_0/n} = \frac{\omega}{c_0/n} = \frac{\omega}{c}$$

Properties

- **Rewriting complex amplitude** (course book sign convention):

$$U(\mathbf{r}) \sim \frac{W_0}{W(z)} \exp\left(-\overbrace{\frac{x^2 + y^2}{W^2(z)}}^{= r^2}\right) \exp\left(-jkz + j\zeta(z) - jk \overbrace{\frac{x^2 + y^2}{2R(z)}}^{= r^2}\right)$$

$$W(z) = W_0 \sqrt{1 + (z/z_0)^2}$$

$$\zeta(z) = \tan^{-1}(z/z_0)$$

$$R(z) = z \left(1 + (z_0/z)^2\right)$$

$$W_0 = \sqrt{\lambda z_0 / \pi}$$

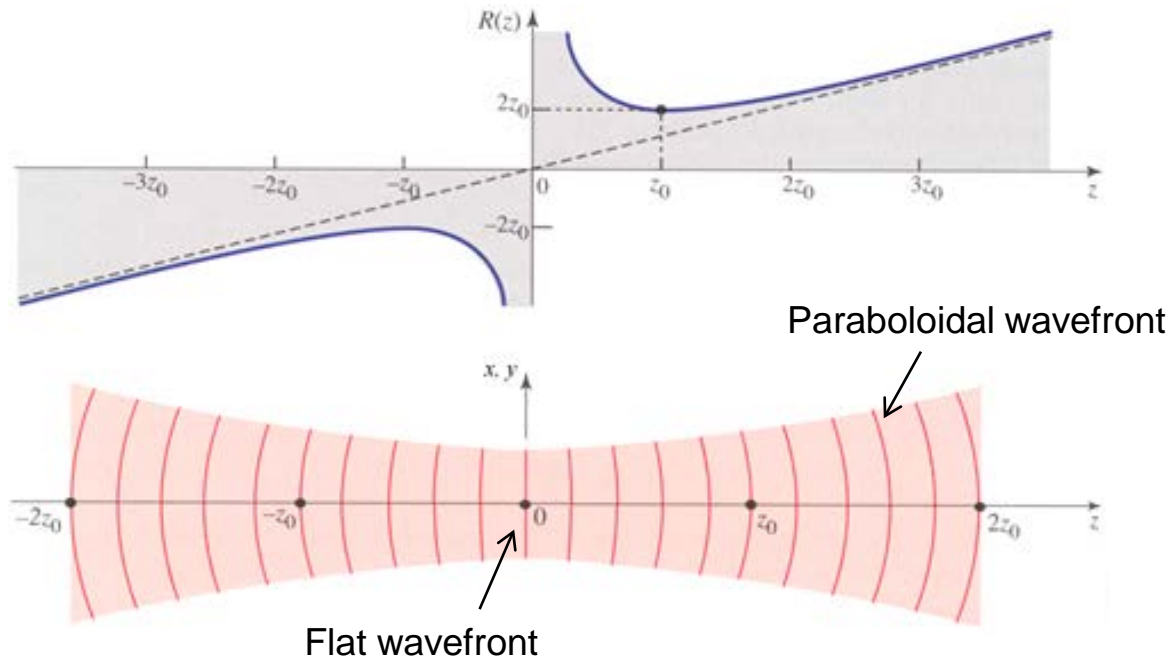
Beam radius

Wavefront radius of curvature

Waist radius ($2 \cdot W_0$ = spot size)

- **Beam waist** is located at $z=0$, where the beam radius is at minimum
- **Intensity distribution** in radial direction = the **Gaussian function** (hence the name...)
- **Power:** $P = \frac{1}{2} I_0 \pi W_0^2$ where I_0 is the max intensity, located in $(x=0, y=0, z=0)$
- **Divergence angle:** $\theta_0 \approx \frac{W_0}{z_0} = \frac{\lambda}{\pi W_0}$

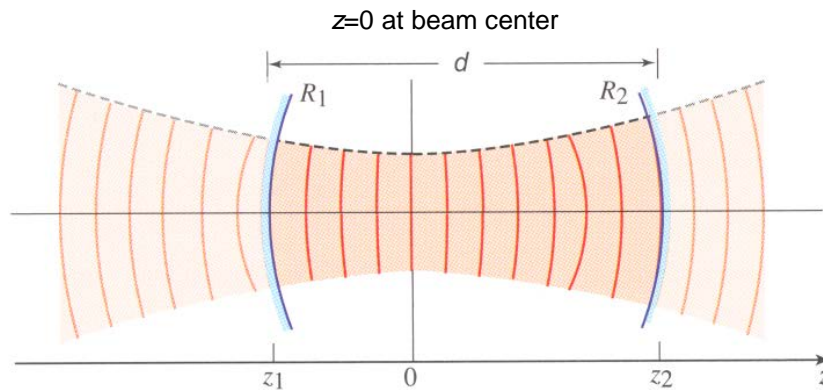
- Wavefronts:



**Starting with a field $E_1(x,y) \sim \exp(-r^2/W_0^2)$ in the TSM
 \rightarrow the Gaussian beam will emerge!**

Spherical mirror resonator

- Gaussian beam** has paraboloidal wavefronts → **can perfectly adapt to the curvature of the spherical mirrors** to retrace itself (for minimal losses):



R_1 = mirror 1 radius of curvature

R_2 = mirror 2 radius of curvature

Course book sign convention:

- Concave mirror $R < 0$
- Beam $R > 0$ for $z > 0$, $R < 0$ for $z < 0$

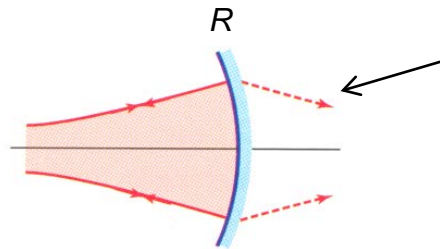
$$\left. \begin{aligned} z_2 &= z_1 + d \\ R_1 &= z_1 + z_0^2/z_1 \\ -R_2 &= z_2 + z_0^2/z_2 \end{aligned} \right\} \Rightarrow \left. \begin{aligned} z_1 &= -d(R_2 + d)/(R_2 + R_1 + 2d) \\ z_2 &= z_1 + d \end{aligned} \right\} \rightarrow \text{Waist position}$$

$$z_0^2 = -d(R_1 + d)(R_2 + d)(R_2 + R_1 + d)/(R_2 + R_1 + 2d)^2 \rightarrow \text{Waist radius}$$

Starting with an initial field $E_1(x,y) \sim \exp(-r^2/W_0^2)$ in the TSM
→ the above Gaussian beam solution will emerge after some roundtrips
(assuming finite diameter of mirrors...)!

Unfolded resonator model (HA2)

- A spherical mirror has the same wavefront bending effect as a lens of focal length $f = -R/2$ (course book sign convention), where R is the mirror radius of curvature:



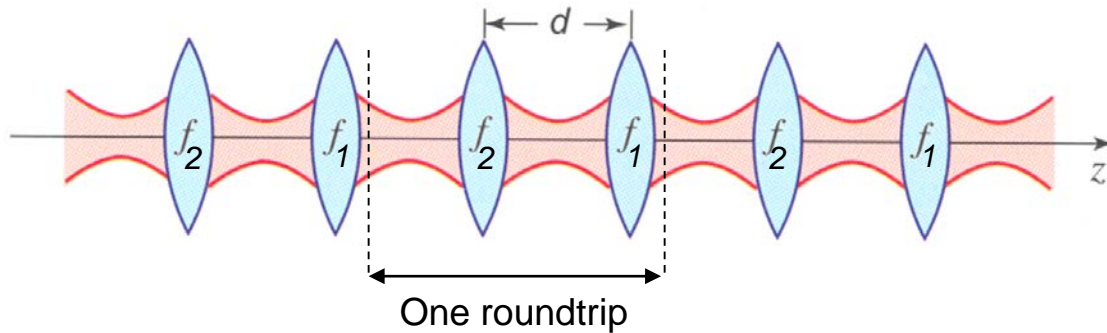
Dashed curve = effect of replacing mirror by lens with $f = -R/2$

Mirror amplitude reflectance	Lens amplitude transmittance
$r(x, y) \sim \exp\left(-jk \frac{x^2 + y^2}{R}\right)$	$t(x, y) \sim \exp\left(jk \frac{x^2 + y^2}{2f}\right)$

$$r(x, y) \sim \exp\left(-jk \frac{x^2 + y^2}{R}\right)$$

$$t(x, y) \sim \exp\left(jk \frac{x^2 + y^2}{2f}\right)$$

- The resonator can thus be modelled as a successive propagation of the beam through lenses:



$$f_1 = -R_1/2$$

$$f_2 = -R_2/2$$

**HA2: use TSM to propagate between the lenses,
and lens amplitude transmittance function to propagate through lens!**