

Supplementary Material for: A Rough Guide to Pre-processing High-Frequency Animal Tracking Data

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1 Processing Egyptian fruit bat tracks

We show the pre-processing pipeline at work on the tracks of three Egyptian fruit bats (*Rousettus aegyptiacus*), and construct residence patches.

1.1 Prepare libraries

Install the required R libraries that are available on CRAN.

```
# load libs
library(data.table)
library(RSQLite)
library(ggplot2)
library(patchwork)

# prepare a palette
pal <- RColorBrewer::brewer.pal(4, "Set1")
```

1.2 Install atlastools from Github.

atlastools is available from Github and is archived on Zenodo (Gupte 2020). It can be installed using remotes or devtools. Here we use the remotes function install_github.

```
install.packages("remotes")
```

```
# installation using remotes
remotes::install_github("pratikunterwegs/atlastools")
```

26 1.3 Read bat data

27 Read the bat data from an SQLite database local file and convert to a plain text csv file. This data can
28 be found in the “data” folder.

```
# prepare the connection
con <- dbConnect(drv = SQLite(),
                 dbname = "data/Three_example_bats.sql")
```

```
# list the tables
table_name <- dbListTables(con)
```

```
# prepare to query all tables
query <- sprintf('select * from \"%s\"', table_name)
```

```
# query the database
data <- dbGetQuery(conn = con, statement = query)
```

```
# disconnect from database
dbDisconnect(con)
```

29 Convert data to csv, and save a local copy in the folder “data”.

```
# convert data to datatable
setDT(data)
```

```
# write data for QGIS
fwrite(data, file = "data/bat_data.csv")
```

30 1.4 A First Visual Inspection

31 Plot the bat data as a sanity check, and inspect it visually for errors (Figure 1). The plot code is hid-
32 den in the rendered copy (PDF) of this supplementary material, but is available in the Rmarkdown file
33 “06_bat_data.Rmd”. The saved plot is shown below as Figure 1.

34 1.5 Prepare data for filtering

35 Here we apply a series of simple filters. It is always safer to deal with one individual at a time, so we
36 split the data.table into a list of data.tables to avoid mixups among individuals.

37 Prepare data per individual

```
# split bat data by tag
# first make a copy using the data.table function copy
# this prevents the original data from being modified by atlastools
# functions which DO MODIFY BY REFERENCE!
data_split <- copy(data)

# now split
data_split <- split(data_split, by = "TAG")
```

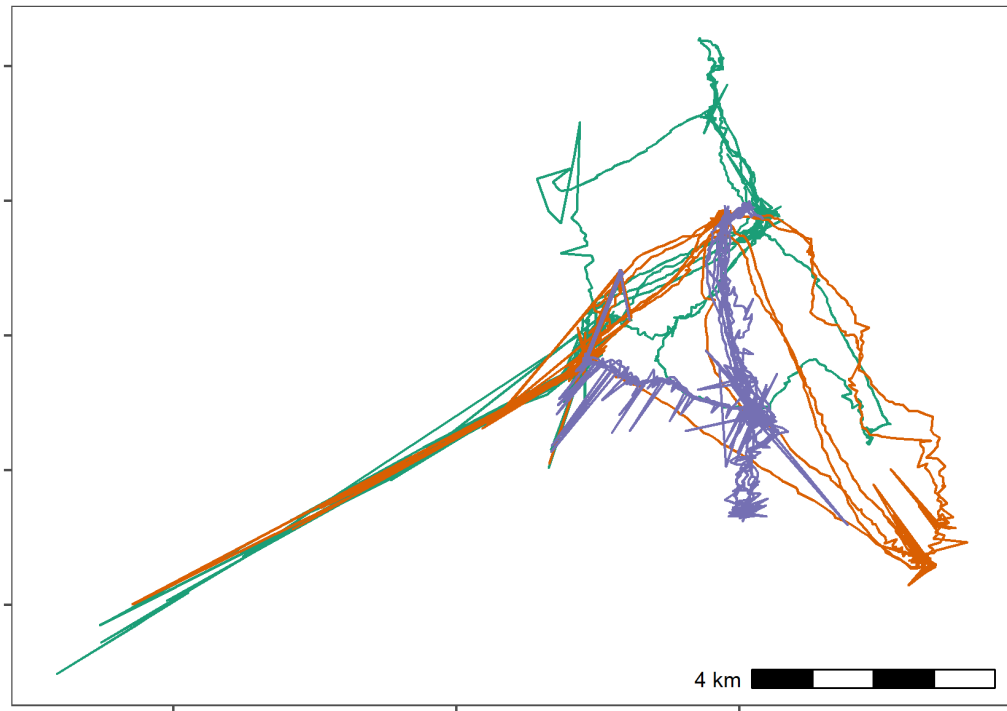


Figure 1: Movement data from three Egyptian fruit bats tracked using the ATLAS system (*Rousettus aegyptiacus*; (Toledo et al. 2020; Shohami and Nathan 2020)). The bats were tracked in the Hula Valley, Israel (33.1°N, 35.6°E), and we use three nights of tracking (5th, 6th, and 7th May, 2018), for our demonstration, with an average of 13,370 positions (SD = 2,173; range = 11,195 – 15,542; interval = 8 seconds) per individual. After first plotting the individual tracks, we notice severe distortions, making pre-processing necessary

38 1.6 Filter by covariates

39 No natural bounds suggest themselves, so instead we proceed to filter by covariates, since point outliers
40 are obviously visible.

41 We use filter out positions with $SD > 20$ and positions calculated using only 3 base stations, using the
42 function `atl_filter_covariates`.

43 First we calculate the variable `SD`.

```
# get SD.  
# since the data are data.tables, no assignment is necessary  
invisible(  
  lapply(data_split, function(dt) {  
    dt[, SD := sqrt(VARX + VARY + (2 * COVXY))]  
  })  
)
```

44 Then we pass the filters to `atl_filter_covariates`. We apply the filter to each individual's data using
45 an `lapply`.

```
# filter for SD <= 20  
# here, reassignment is necessary as rows are being removed  
# the atl_filter_covariates function could have been used here  
data_split <- lapply(data_split, function(dt) {  
  
  dt <- atl_filter_covariates(  
    data = dt,  
    filters = c("SD <= 20",  
               "NBS > 3")  
  
  )  
})
```

46 Sanity check: Plot filtered data

47 We plot the data to check whether the filtering has improved the data (Figure 2). The plot code is once
48 again hidden in this rendering, but is available in the source code file.

49 1.7 Filter by speed

50 Some point outliers remain (Figure 2), and could be removed using a speed filter.

51 First we calculate speeds, using `atl_get_speed`. We must assign the speed output to a new column in
52 the `data.table`, which has a special syntax which modifies in place, and is shown below. This syntax is a
53 feature of the `data.table` package, not strictly of `atlastools` (Dowle and Srinivasan 2020).

```
# get speeds as with SD, no reassignment required for columns  
invisible(  
  lapply(data_split, function(dt) {  
  
    # first process time to seconds  
    # assign to a new column  
    dt[, time := floor(TIME / 1000)]  
  
    dt[, `:=`(speed_in = atl_get_speed(dt,  
                                       x = "X", y = "Y",  
                                       time = "time",
```

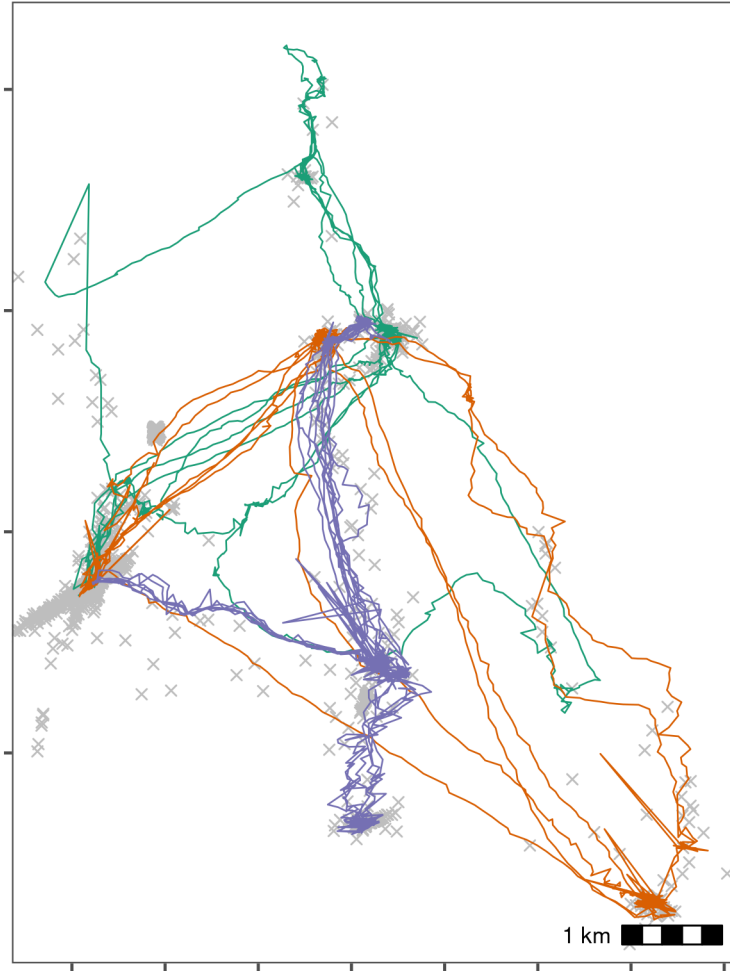


Figure 2: Bat data filtered for large location errors, removing observations with standard deviation > 20 . Grey crosses show data that were removed. Since the number of base stations used in the location process is a good indicator of error (Weiser et al. 2016), we also removed observations calculated using fewer than four base stations. Both steps used the function `at1_filter_covariates`. This filtering reduced the data to an average of 10,447 positions per individual (78% of the raw data on average). However, some point outliers remain.

```

                                type = "in"),
speed_out = atl_get_speed(dt,
                                x = "X", y = "Y",
                                time = "time",
                                type = "out"))]
  })
)

```

54 Now filter for speeds > 20 m/s (around 70 km/h), passing the predicate (a statement return TRUE or
 55 FALSE) to `atl_filter_covariates`. First, we remove positions which have NA for their `speed_in`
 56 (the first position) and their `speed_out` (last position).

```

# filter speeds
# reassignment is required here
data_split <- lapply(data_split, function(dt) {
  dt <- na.omit(dt, cols = c("speed_in", "speed_out"))

  dt <- atl_filter_covariates(data = dt,
                              filters = c("speed_in <= 20",
                                           "speed_out <= 20"))
})

```

57 **Sanity check: Plot speed filtered data**

58 The speed filtered data is now inspected for errors (Figure 3). The plot code is once again hidden.

59 1.8 Median smoothing

60 The quality of this data (Figure 3) is relatively high, and a median smooth is not strictly necessary. We
 61 demonstrate the application of a 5 point median smooth to the data nonetheless.

62 Since the median smoothing function `atl_median_smooth` modifies in place, we first make a copy of
 63 the data, using `data.table`'s `copy` function. No reassignment is required, in this case. The `lapply`
 64 function allows arguments to `atl_median_smooth` to be passed within `lapply` itself.

65 In this case, the same moving window K is applied to all individuals, but modifying this code to use the
 66 multivariate version `Map` allows different K to be used for different individuals. This is a programming
 67 matter, and is not covered here further.

```

# since the function modifies in place, we shall make a copy
data_smooth <- copy(data_split)

# split the data again
data_smooth <- split(data_smooth, by = "TAG")

# apply the median smooth to each list element
# no reassignment is required as THE FUNCTION MODIFIES IN PLACE!
invisible(

  # the function arguments to atl_median_smooth
  # can be passed directly in lapply

  lapply(X = data_smooth,
         FUN = atl_median_smooth,
         time = "time", moving_window = 5)
)

```

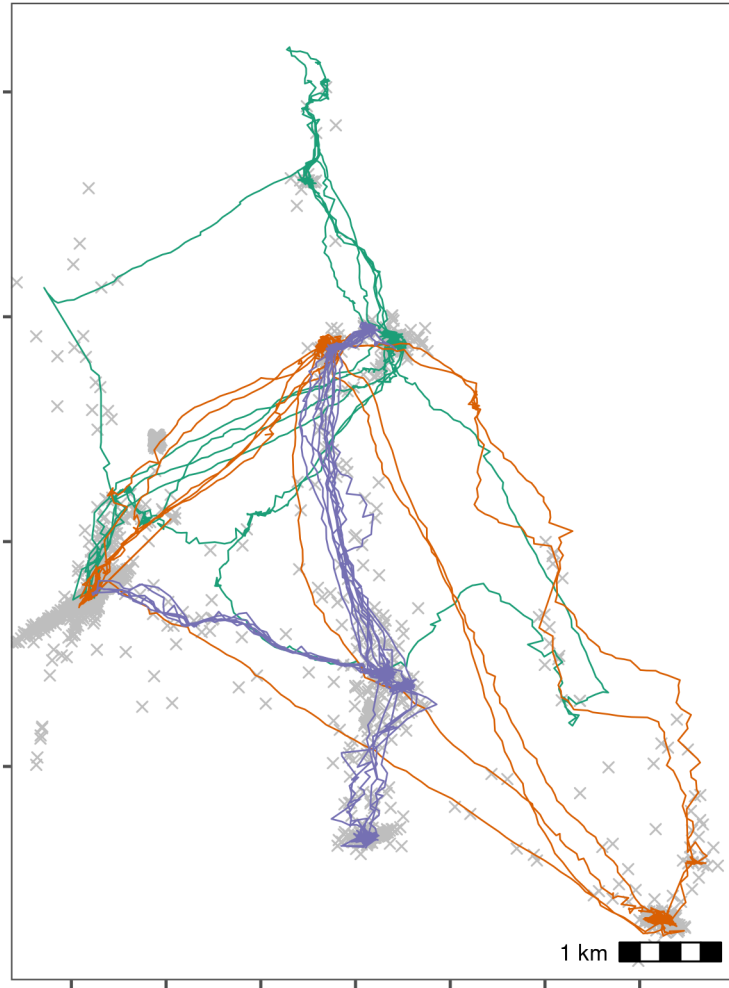


Figure 3: Bat data with unrealistic speeds removed. Grey crosses show data that were removed. We calculated the incoming and outgoing speed of each position using `at1_get_speed`, and filtered out positions with speeds > 20 m/s using `at1_filter_covariates`, leaving 10,337 positions per individual on average (98% from the previous step).

68 Sanity check: Plot smoothed data

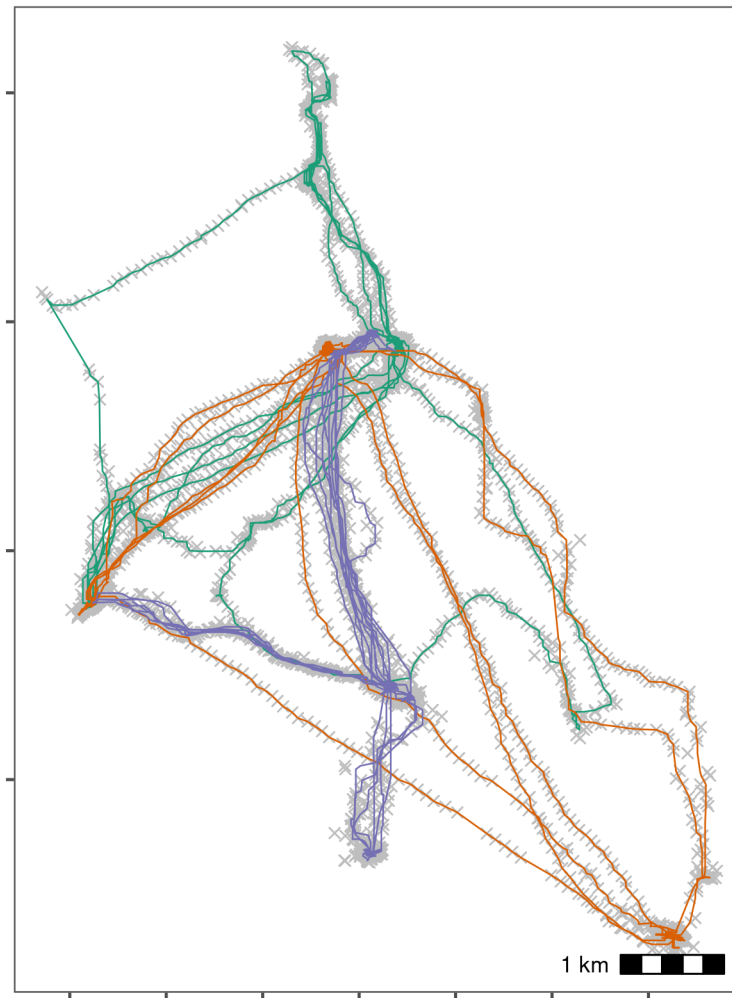


Figure 4: Bat data after applying a median smooth with a moving window $K = 5$. Grey crosses show data prior to smoothing. The smoothing step did not discard any data.

69 1.9 Making residence patches

70 Calculating residence time

71 First, the data is put through the `recurse` package to get residence time (Bracis, Bildstein, and Mueller
72 2018).

```
# load recurse  
library(recurse)  
  
# split the data  
data_smooth <- split(data_smooth, data_smooth$TAG)
```


73 We calculated residence time, but since bats may revisit the same features, we want to prevent confusion
74 between frequent revisits and prolonged residence.

75 For this, we stop summing residence times within Z metres of a location if the animal exited the area for
76 one hour or more. The value of Z (radius, in recurse parameter terms) was chosen as 50m.

77 This step is relatively complicated and is only required for individuals which frequently return to the same
78 location, or pass over the same areas repeatedly, and for which revisits (cumulative time spent) may be
79 confused for residence time in a single visit.

80 While a simpler implementation using total residence time divided by the number of revisits is also
81 possible, this does assume that each revisit had the same residence time.

```
# get residence times

data_residence <- lapply(data_smooth, function(dt) {
  # do basic recurse
  dt_recurse <- getRecurseions(
    x = dt[, c("X", "Y", "time", "TAG")],
    radius = 50,
    timeunits = "mins"
  )

  # get revisit stats
  dt_recurse <- setDT(
    dt_recurse[["revisitStats"]]
  )

  # count long absences from the area
  dt_recurse[, timeSinceLastVisit :=
    ifelse(is.na(timeSinceLastVisit), -Inf, timeSinceLastVisit)]
  dt_recurse[, longAbsenceCounter := cumsum(timeSinceLastVisit > 60),
    by = .(coordIdx)
  ]

  # get data before the first long absence of 60 mins
  dt_recurse <- dt_recurse[longAbsenceCounter < 1, ]

  dt_recurse <- dt_recurse[, list(
    resTime = sum(timeInside),
    fpt = first(timeInside),
    revisits = max(visitIdx)
  ),
  by = .(coordIdx, x, y)
  ]

  # prepare and merge existing data with recursion data
  dt[, coordIdx := seq(nrow(dt))]

  dt <- merge(dt,
    dt_recurse[, c("coordIdx", "resTime")],
    by = c("coordIdx")

    setorderv(dt, "time")
  })
```

82 We bind the data together and assign a human readable timestamp column.

```

# bind the list
data_residence <- rbindlist(data_residence)

# get time as human readable
data_residence[, ts := as.POSIXct(time, origin = "1970-01-01")]

```

83 Constructing residence patches

84 Some preparation is required. First, the function requires columns x, y, time, and id, which we assign
 85 using the data.table syntax. Then we subset the data to only work with positions where the individual
 86 had a residence time of more than 5 minutes.

```

# add an id column
data_residence[, `:=`(id = TAG,
                      x = X, y = Y)]

# filter for residence time > 5 minutes
data_residence <- data_residence[resTime > 5, ]

# split the data
data_residence <- split(data_residence, data_residence$TAG)

```

87 We apply the residence patch method, using the default argument values (lim_spat_indep = 100 (me-
 88 tres), lim_time_indep = 30 (minutes), and min_fixes = 3). We change the buffer_radius to 25
 89 metres (twice the buffer radius is used, so points must be separated by 50m to be independent bouts).

```

# segment into residence patches
data_patches <- lapply(data_residence, atl_res_patch,
                      buffer_radius = 25)

```

90 Getting residence patch data

91 We extract the residence patch data as spatial sf-MULTIPOLYGON objects. These are returned as a list
 92 and must be converted into a single sf object. These objects and the raw movement data are shown in
 93 Figure 5.

```

# get data spatial
data_spatials <- lapply(data_patches, atl_patch_summary,
                      which_data = "spatial",
                      buffer_radius = 25)

# bind list
data_spatials <- rbindlist(data_spatials)

# convert to sf
library(sf)
data_spatials <- st_sf(data_spatials, sf_column_name = "polygons")

# assign a crs
st_crs(data_spatials) <- st_crs(2039)

```

94 Write patch spatial representations

```

st_write(data_spatials,
        dsn = "data/data_bat_residence_patches.gpkg")

```

95 Write cleaned bat data.

```

data_clean <- fwrite(rbindlist(data_smooth),
                     file = "data/data_bat_smooth.csv")
96 Write patch summary.

# get summary
patch_summary <- lapply(data_patches, atl_patch_summary)

# bind summary
patch_summary <- rbindlist(patch_summary)

# write
fwrite(patch_summary,
       "data/data_bat_patch_summary.csv")

```

97 2 References

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112 *works (IPSN)*, 1–12. <https://doi.org/10.1109/IPSN.2016.7460662>.

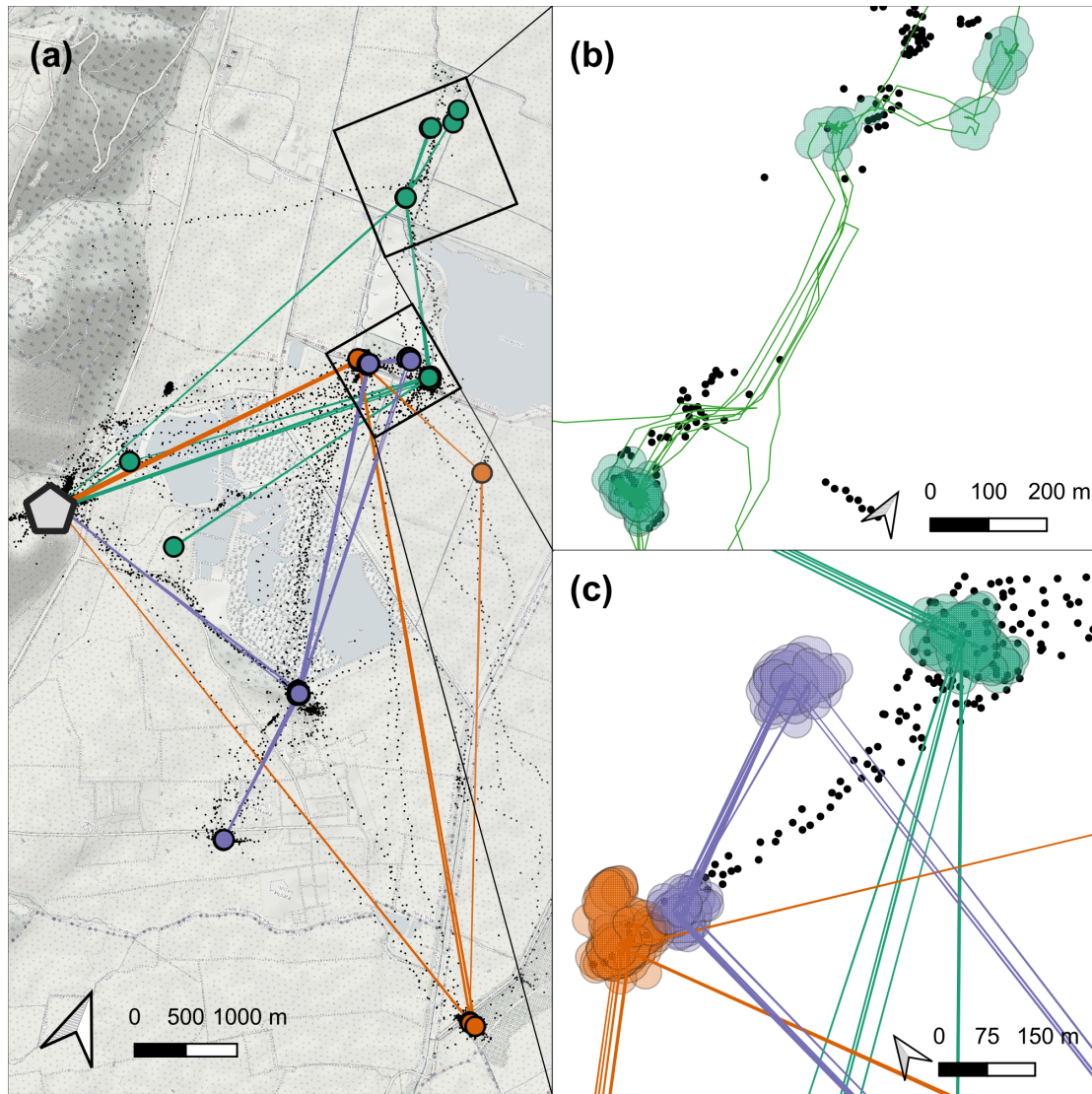


Figure 5: A visual examination of plots of the bats' residence patches and linear approximations of paths between them showed that though all three bats roosted at the same site, they used distinct areas of the study site over the three nights **(a)**. Bats tended to be resident near fruit trees, which are their main food source, travelling repeatedly between previously visited areas **(b, c)**. However, bats also appeared to spend some time at locations where no fruit trees were recorded, prompting questions about their use of other food sources **(b, c)**. When bats did occur close together, their residence patches barely overlapped, and their paths to and from the broad area of co-occurrence were not similar **(c)**. Constructing residence patches for multiple individuals over multiple activity periods suggests interesting dynamics of within- and between-individual overlap **(b, c)**.