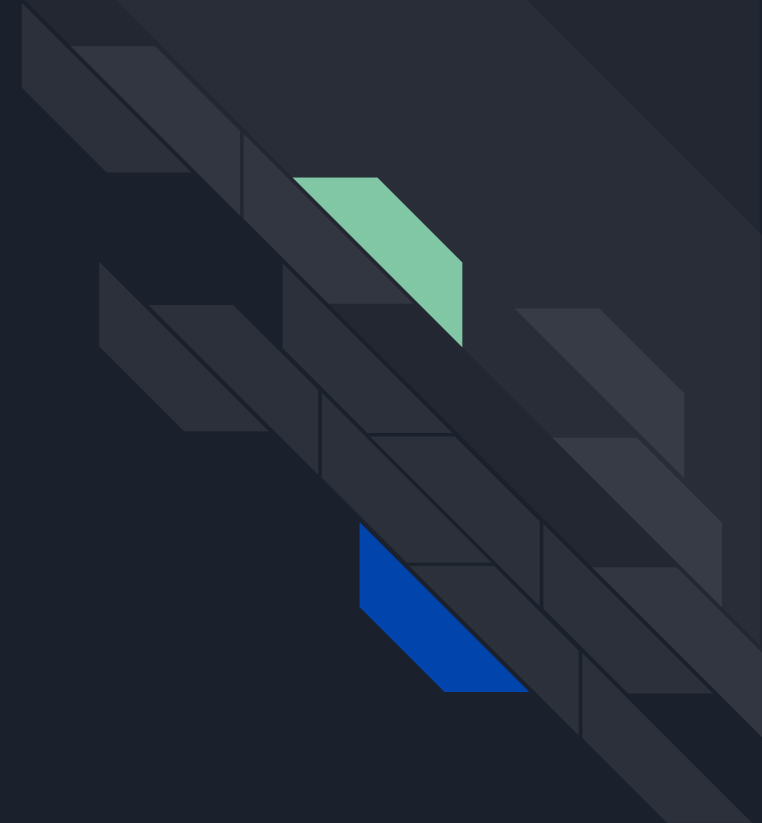


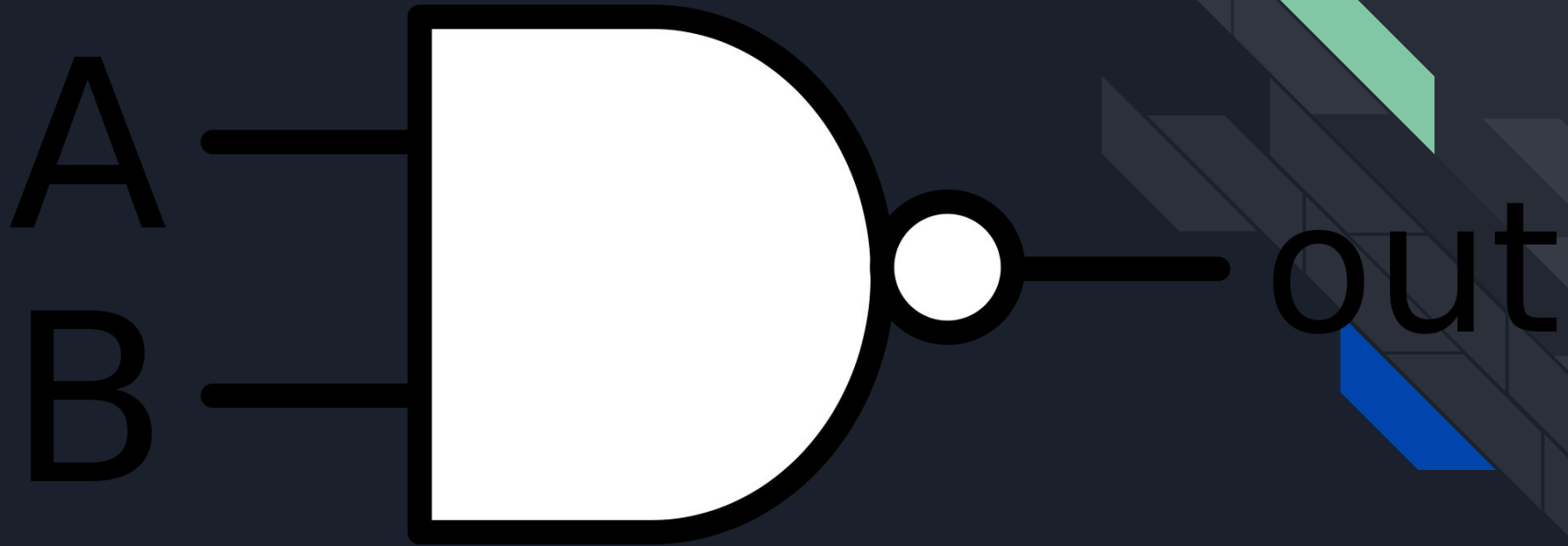
Logic gates

Meets

Logic Programming



Logic Gates ?





Logic gates

The most basic and smallest parts in computers

Very simply they are circuits that allow us to pass the current as we please making the current passing as 1 and no current as 0



Examples

01

The NAND gates the first building block in a computer and what most circuit is made of today

02

NOT gates a gate that negate the current state

03

AND gate and OR gate



Why these things ?

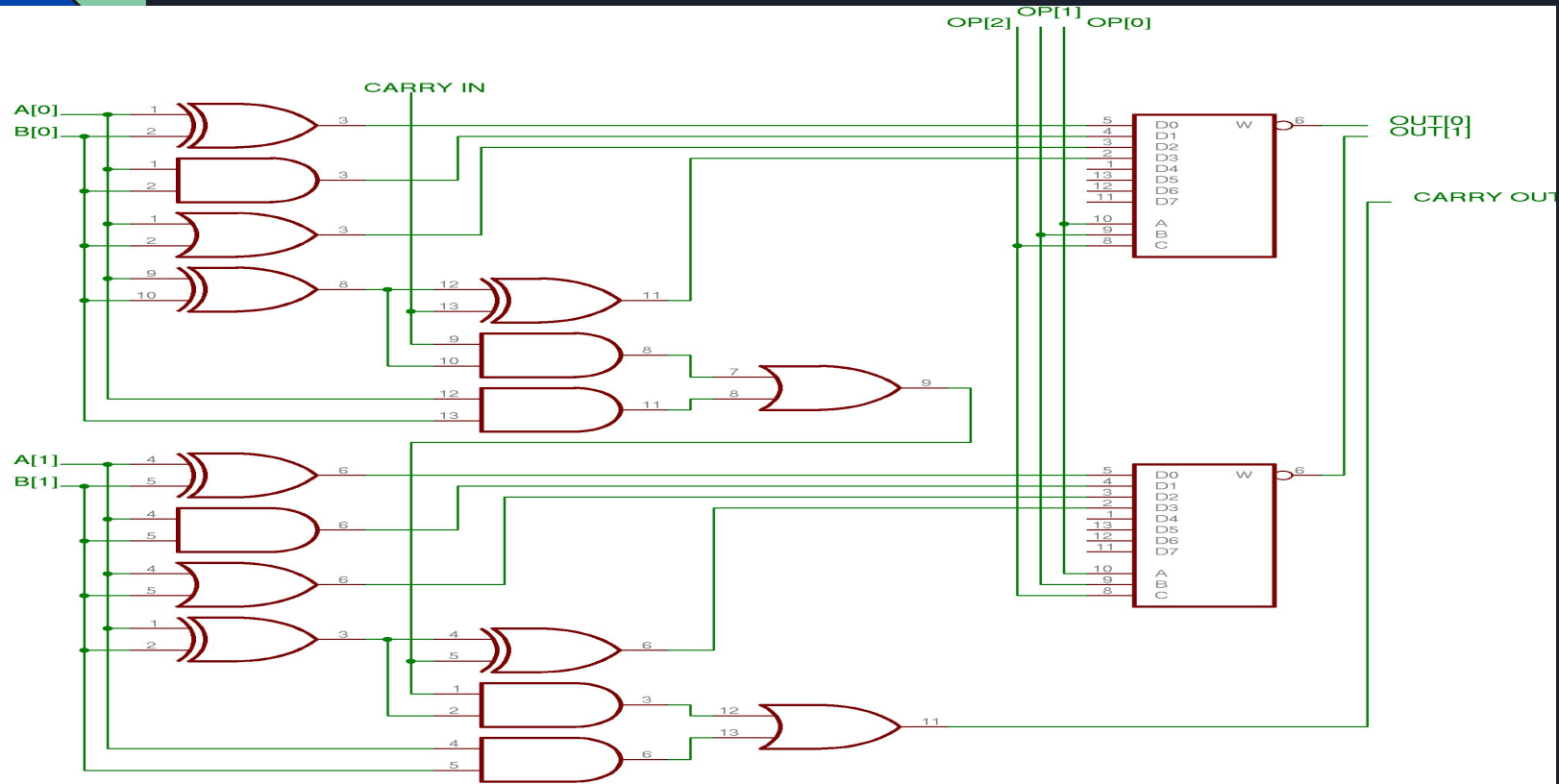


Logic programming ?

What makes it special ?



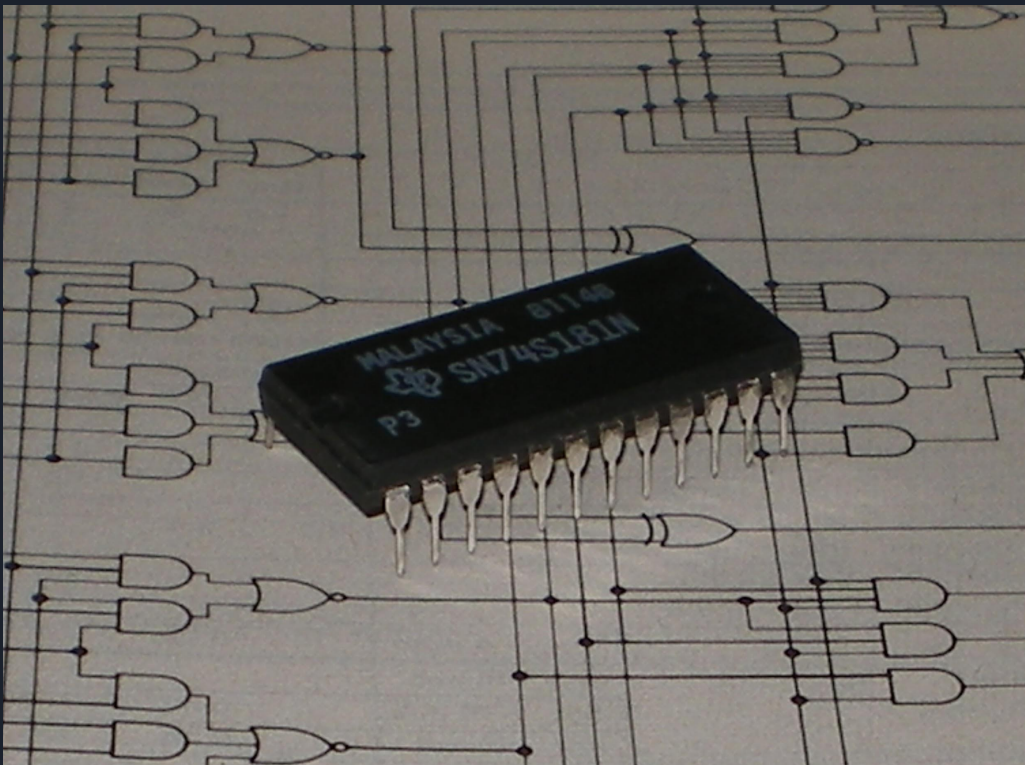
What are we making ?



Introducing: prolog ALU

The architecture is belongs to nand2tetris

We worked up our way
by building basic gates
up to an actual ALU

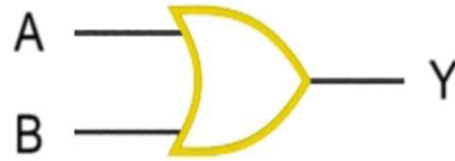




HOW we did it

The truth table becomes
and(1,1,1).
and(—,—,0).

OR Logic Gate

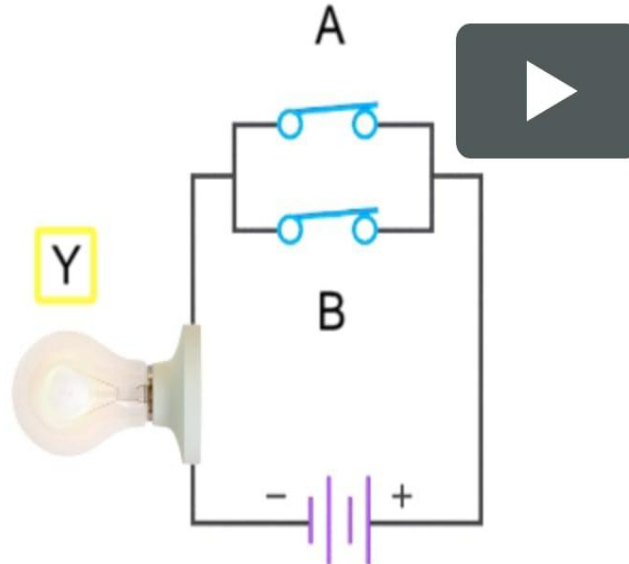


Boolean Expression

$$A + B = Y$$

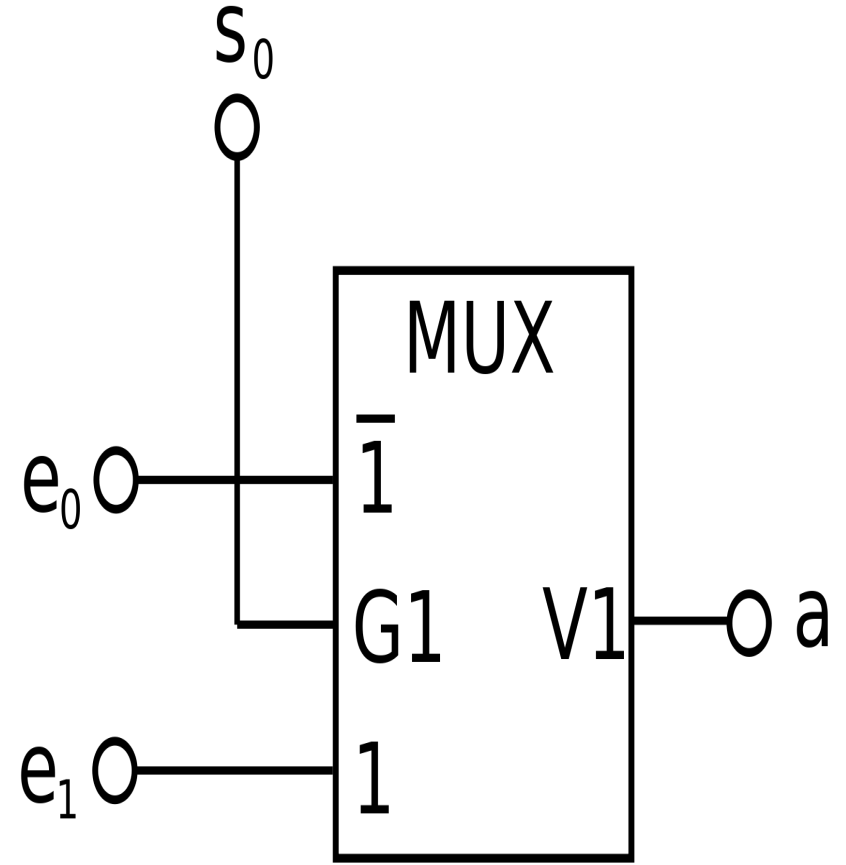
Truth Table

A	B	Y
0	0	0
0	1	1
1	0	1
1	1	



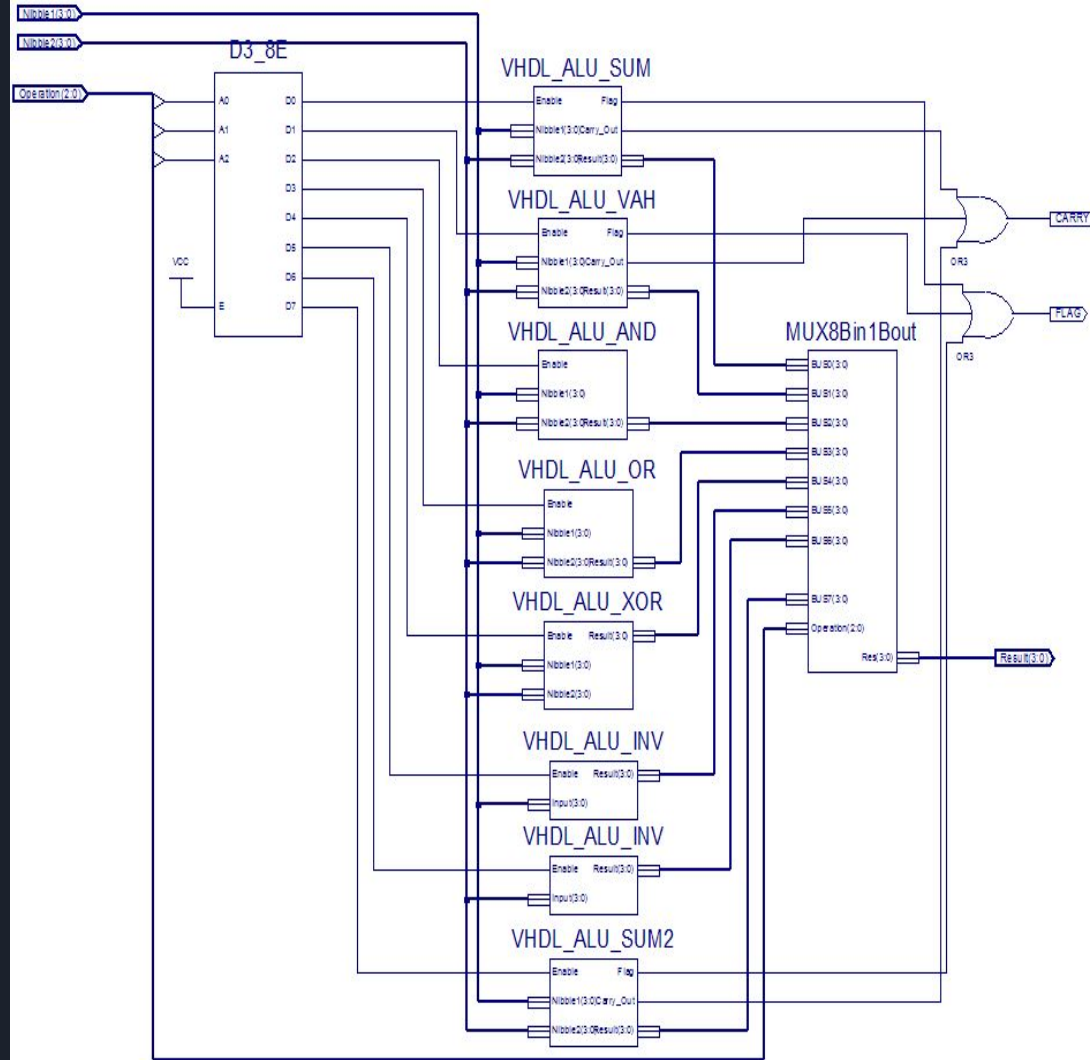
And this thing

This is a mux gate what's known
as if gate
It handles basic logic sequence



Fianlly the ALU

By combining the
Basic gates we
get a brain for a
computer





How to use it

`x[16], y[16], // 16-bit inputs`

`zx, // zero the x input?`

`nx, // negate the x input?`

`zy, // zero the y input?`

`ny, // negate the y input?`

`f, // compute out = x + y (if 1) or out = x & y (if 0)`

`no, // negate the out output?`

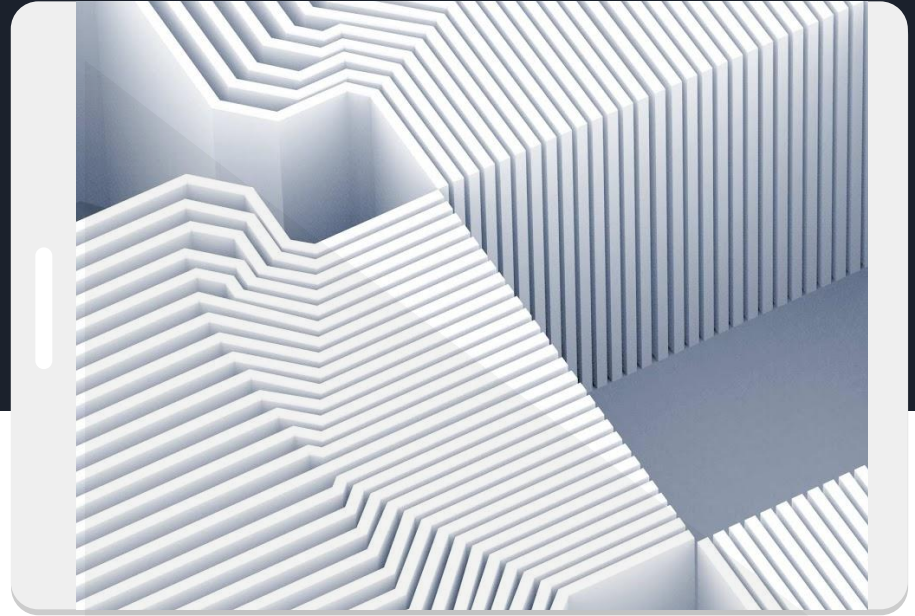
OUT


`out[16], // 16-bit output`

`zr, // 1 if (out==0), 0 otherwise`

`ng; // 1 if (out<0), 0 otherwise`

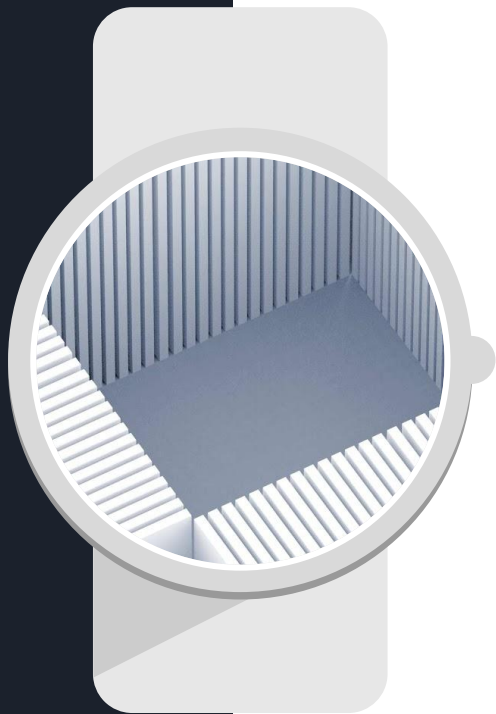
Using these parameters we get our own
unique assembly like code





The usage

`alu(A,B,ZX,NX,ZY,N
Y,F,NO,OUT,ZG,NG
).`



A,B binary numbers as the input

OUT binary output

ZX zero the A ZY is the same

NY NX negate the input

F choose to add or to and

NO negate the output

ZG if the output is 0

NG if the output is negative



Final words

