

Problem Set 2 Solutions

This problem set is due **at 11:59pm** on **Wednesday, February 22, 2017**.

EXERCISES (NOT TO BE TURNED IN)

We suggest taking a look at these exercises *before* you complete the PSET.

- Do exercise 30.1-1.
- Do exercise 30.2-1.

We suggest you take a look at the following exercise *after* you complete this PSET.

How would you use FFT to multiply polynomials on two variables? Let n be a power of 2. Assume that your input is given as two n by n matrices $P = (p_{ab})_{a,b=0}^{n-1}$ and $Q = (q_{ab})_{a,b=0}^{n-1}$ of coefficients of polynomials $p(x, y)$ and $q(x, y)$ respectively, so that

$$p(x, y) = \sum_{a=0}^{n-1} \sum_{b=0}^{n-1} p_{ab} x^a y^b$$

$$q(x, y) = \sum_{a=0}^{n-1} \sum_{b=0}^{n-1} q_{ab} x^a y^b$$

The size of the input is therefore $2n^2$ and the output will be a $2n$ by $2n$ matrix of coefficients of $p(x, y)q(x, y)$.

1. Show that a bivariate polynomial $p(x, y)$ whose degree is at most $n - 1$ in each variable is uniquely determined by its values on the set $S_n = \{(\omega^i, \omega^j)\}_{i,j=0}^{n-1}$, where ω is the n -th complex root of unity.

Solution: We will use a similar formula to the univariate case that we analyzed in class. Let us define the matrix $(M)_{ab} = (\omega^{ab})$ and the matrix $V = (p(\omega^i, \omega^j))_{i,j=0}^{n-1}$.

Now, we will prove that the following formula holds:

$$MPM = V$$

$$\begin{aligned} MPM &= M(PM) = M\left(\sum_{b=0}^{n-1} p_{ab} \omega^{bj}\right)_{a,j=0}^{n-1} = \left(\sum_{a=0}^{n-1} \left(\sum_{b=0}^{n-1} p_{ab} \omega^{bj}\right) \omega^{ia}\right)_{i,j=0}^{n-1} \\ &= \left(\sum_{a=0}^{n-1} \sum_{b=0}^{n-1} p_{ab} (\omega^i)^a (\omega^j)^b\right)_{i,j=0}^{n-1} = V \end{aligned}$$

So, since M is invertible (see lecture notes), P is uniquely defined by:

$$P = M^{-1}VM^{-1}$$

An alternative way to show this is by defining an n^2 -vector p' with p_{ab} as the $an + b$ -th element and an n^2 -vector v' with $p(\omega^a, \omega^b)$ as $an + b$ -th element. Then, there exists a $n^2 \times n^2$ matrix M' such that:

$$M'p' = v'$$

and it is enough to prove that M' is invertible.

Observe that $M' = M \otimes M$, where \otimes denotes the tensor product. Then, by the properties of tensor product M' is invertible.

2. Give an $O(n^2 \log n)$ algorithm for evaluating $p(x, y)$ on the points in S_n and an $O(n^2 \log n)$ algorithm for recovering the coefficients of $p(x, y)$ from its values on the points in S_n .

Solution: Evaluate $p(x, y)$ on the points in S_n : As in the FFT, we will use divide and conquer. The polynomial $p(x, y)$ can be written as:

$$p(x, y) = p_{\text{even},1}(x^2, y^2) + xyp_{\text{even},2}(x^2, y^2) + x \cdot p_{\text{odd},1}(x^2, y^2) + y \cdot p_{\text{odd},2}(x^2, y^2)$$

where

$$\begin{aligned} p_{\text{even},1}(x, y) &= \sum_{k=0}^{(n-2)/2} \sum_{l=0}^{(n-2)/2} p_{2k,2l} x^{2k} y^{2l} \\ p_{\text{even},2}(x, y) &= \sum_{k=0}^{(n-2)/2} \sum_{l=0}^{(n-2)/2} p_{2k+1,2l+1} x^{2k} y^{2l} \\ p_{\text{odd},1}(x, y) &= \sum_{k=0}^{(n-2)/2} \sum_{l=0}^{(n-2)/2} p_{2k+1,2l} x^{2k} y^{2l} \\ p_{\text{odd},2}(x, y) &= \sum_{k=0}^{(n-2)/2} \sum_{l=0}^{(n-2)/2} p_{2k,2l+1} x^{2k} y^{2l} \end{aligned}$$

which are 4 degree $n/2$ bivariate polynomials. We need to evaluate them on the set $\{((\omega^i)^2, (\omega^j)^2)\}_{i,j=0}^{n-1}$, which is equal to $S_{\frac{n}{2}}$ since n is even.

So, $T(n) = 4T(n/2) + O(n^2) \Rightarrow T(n) = \Theta(n^2 \log n)$ from Case 2 of Master Theorem.

An alternative solution:

From part 1, we have that :

$$V = MPM$$

From the lecture, we know how to compute the product of an n -vector with M in $O(n \log n)$. So, we can compute $R = PM$ in time $O(n^2 \log n)$. Also, since M is symmetric, we can use the same algorithm in order to compute MR in $O(n^2 \log n)$.

So, we can compute V in $O(n^2 \log n)$.

Recover coefficients of $p(x, y)$ from its values on the points in S_n : From part 1, $P = M^{-1}VM^{-1}$. Also, from the lecture we know that we can multiply a n -vector with M^{-1} in time $O(n \log n)$. So, we can multiply a $n \times n$ matrix with M^{-1} in time $O(n^2 \log n)$.

So, the total time for recovering the coefficients of $p(x, y)q(x, y)$, using the divide and conquer technique from the lecture, is $O(n^2 \log n)$.

3. Use the algorithms in part 2 to design an $O(n^2 \log n)$ algorithm for computing the coefficients of $p(x, y)q(x, y)$.

Solution: Use the ideas from FFT:

- Evaluate $p(x, y)$ and $q(x, y)$ on the points in S_{2n} using the $O(n^2 \log n)$ algorithm of part 2.
- Find the values of $p(x, y)q(x, y)$ on the points in S_{2n} in another $O(n^2)$ operations.
- Interpolate to get the coefficients of $p(x, y)q(x, y)$ using the $O(n^2 \log n)$ algorithm of part 2.

In total, this needs $T(n) = O(n^2 \log n) + O(n^2 \log n) + O(n^2) = O(n^2 \log n)$ time.

Problem 2-1. 3-Way Fast Fourier Transform [50 points] This week in lecture we saw how to multiply two polynomials using the divide and conquer algorithm called the Fast Fourier Transform. Recall that the FFT evaluates a degree n polynomial $A(x)$ at the n -th roots of unity in $O(n \log n)$ time by dividing the problem into $A_{\text{even}}(x)$ and $A_{\text{odd}}(x)$, which are of degree $n/2$. In this problem, we want to see if we can do better by dividing it into 3 recursive subproblems. We assume that n is a power of 3, and arithmetic operations take constant time.

- (a) [15 points] Show how to divide the polynomial $A(x) = a_0 + a_1x + a_2x^2 + \dots + a_{n-1}x^{n-1}$ into 3 polynomials of degree $(n-1)/3$. And give an equation to reconstruct A from these 3 smaller polynomials.

Solution: Approaching the Solution: We can approach this problem by studying how we split the polynomial in a similar fashion in the 2-Way FFT. This time, instead of using even and odd powers, we use the powers modulo 3. Therefore, the three polynomials will consist of terms with degree $0 \bmod 3$, $1 \bmod 3$ and $2 \bmod 3$ each.

Solution: Let $A(x) = a_0 + a_1x + a_2x^2 + \dots + a_{n-1}x^{n-1}$, define the sub-polynomials $A^{(0)}(x)$, $A^{(1)}(x)$ and $A^{(2)}(x)$ as follows:

$$\begin{aligned} A^{(0)}(x) &= a_0 + a_3x + a_6x^2 + \dots + a_{n-3}x^{(n-1)/3} \\ A^{(1)}(x) &= a_1 + a_4x + a_7x^2 + \dots + a_{n-2}x^{(n-1)/3} \\ A^{(2)}(x) &= a_2 + a_5x + a_8x^2 + \dots + a_{n-1}x^{(n-1)/3} \end{aligned}$$

Using these sub-polynomials, we can reconstruct $A(x)$ as follows,

$$A(x) = A^{(0)}(x^3) + xA^{(1)}(x^3) + x^2A^{(2)}(x^3)$$

It is trivial to substitute in and see that this does in fact reconstruct $A(x)$.

- (b) [30 points] Prove that we can use the complex roots of unity to recursively evaluate this polynomial in $O(n \log n)$ time. Give a recurrence for the algorithm and solve it!
Hint: Show that raising the set of the n -th roots of unity to the power of 3 shrinks the size of the set by a factor of 3.

Solution: In order to multiply the two degree $n-1$ polynomials A and B , we need to evaluate them on at least $2n-2$ points. This is because the degree of the product polynomial $A \cdot B$ will be $2n-2$. Since n is a power of three, let us choose $N = 3n$, which is also a power of 3, and evaluate the polynomial at the N -th complex roots of unity.

We first show that taking the set of the N -th roots of unity to the 3rd power collapses the size by 3. Recall that the $w_N = e^{2\pi i/N}$ is the primary N -th root of unity. Therefore the set of the N -th roots of unity are the successive powers of w_N as follows.

$$\{w_N^0, w_N^1, w_N^2, \dots, w_N^{N-1}\}$$

Now consider the set where we raise each element to the power of 3.

$$\begin{aligned}
 & \{(w_N^0)^3, (w_N^1)^3, (w_N^2)^3, \dots, (w_N^{N-1})^3\} \\
 &= \{w_N^0, w_N^3, w_N^6, \dots, w_N^{3N-3}\} \\
 &= \{e^{\frac{2\pi i}{N} \cdot 0}, e^{\frac{2\pi i}{N} \cdot 3}, e^{\frac{2\pi i}{N} \cdot 6}, \dots, e^{\frac{2\pi i}{N} \cdot (3N-3)}\} \\
 &= \{e^{\frac{2\pi i}{N/3} \cdot 0}, e^{\frac{2\pi i}{N/3} \cdot 1}, e^{\frac{2\pi i}{N/3} \cdot 2}, \dots, e^{\frac{2\pi i}{N/3} \cdot (N-1)}\}
 \end{aligned}$$

Notice that the last set is exactly the $N/3$ complex roots of unity, repeated 3 times. This is because after $e^{\frac{2\pi i}{N/3} \cdot (\frac{N}{3}-1)}$, the numbers repeat cyclically because $e^{\frac{2\pi i \cdot (N/3+j)}{N/3}} = e^{\frac{2\pi i \cdot (N/3)}{N/3}} e^{\frac{2\pi i \cdot j}{N/3}} = e^{\frac{2\pi i \cdot j}{N/3}}$ for $0 \leq j \leq \frac{N}{3} - 1$. Similarly, this holds for $\frac{N}{3} \leq j \leq \frac{2N}{3} - 1$. Hence, we have a collapsing set of complex numbers.

Therefore, the recurrence for the algorithm to evaluate a degree-bound n polynomial on $N = 3n$ -th complex roots of unity is

$$T(n, N) = 3T\left(\frac{n}{3}, \frac{N}{3}\right) + O(n).$$

The $O(n)$ comes from the additions and multiplications in the merge step of the algorithm. Since $N = O(n)$ and it is also cut in 3 with each step, this can be simplified to,

$$T(n) = 3T\left(\frac{n}{3}\right) + O(n).$$

Hence by case 2 of the master theorem, this algorithm also runs in $O(n \log n)$ time.

- (c) [5 points] Putting it all together, give the full algorithm for multiplying the two degree $n - 1$ polynomials $A(x)$ and $B(x)$ using our new 3-Way FFT algorithm. (You may assume that we already have the 3-Way Inverse-FFT). Give the runtime analysis for your overall algorithm.

Solution: We use the following algorithm to multiply $A(x)$ and $B(x)$.

1. Use our 3-Way FFT to evaluate A and B on the $N = 3n$ -th roots of unity.
2. Perform a point-wise multiplication of each point to obtain $3n$ evaluations for the product polynomial $C = A(x) \cdot B(x)$.
3. Use the 3-Way Inverse FFT to interpolate the points and obtain C in coefficient form.

Step 1 takes $O(n \log n)$ time, step 2 takes $O(n)$ time, and step 3 takes $O(n \log n)$ time as well. Therefore the overall runtime of our algorithm is $O(n \log n)$.

Problem 2-2. [50 points]

Let S be a set of n integers.

- (a) [10 points] Given an $O(n \log n)$ time algorithm that determines whether S contains *two* elements that sum to zero.

Solution:

Approaching the Solution: Since we are asked to give a solution that runs in $O(n \log n)$ time, this suggests that we cannot directly iterate over each distinct pair of elements in S , which would take $O(n^2)$ time. Next, observe that as soon as we select a number $s \in S$, we know that if $-s \in S$ and $s \neq -s$ then $s + -s = 0$ and s and $-s$ are distinct. Thus we can approach the problem as follows: for each element in S , check whether the negation of that number is also in S . This involves $O(n)$ lookups of whether a number is in S . Since we want an algorithm runs in $O(n \log n)$ time, this means that each lookup should run in $O(\log n)$ time. This can easily be accomplished by storing S in a list, sorting it and then using binary search to check for presence in the S .

Solution: Here is an example of such an algorithm:

1. Store the elements of S in an array X and sort X .
2. For each element of $s \in X$, check if $-s$ is a present in X via a binary search. If $-s \in X$ (implying $-s \in S$) and $s \neq -s$ (implying that the two elements of X are distinct) then return *TRUE*.
3. Return *FALSE*.

Correctness: The algorithm determines whether any pair of distinct elements in X sums to 0 and returns true if and only if this is the case.

Runtime Analysis:

1. Step (1) takes at most $O(n \log n)$ time to populate and sort X .
2. Step (2) involves a up to $O(n)$ executions of a binary search operation (on X), each of which runs in $O(\log n)$ time. Thus this step run in $O(n \log n)$ time.
3. Step (3) takes at most $O(1)$ time.

Thus the algorithm has a runtime of $O(n \log n)$.

- (b) [15 points] Give an $O(n^2)$ time algorithm that determines whether S contains *three* elements that sum to zero.

Clarification: You may assume that hashing takes $O(1)$ time.

Solution: **Approaching the Solution:** Consider how this problem is different from part (a): now the desired runtime is $O(n^2)$, so we could loop over all distinct pairs

of elements in S , but we are now looking for *three* numbers that sum to 0. Again we observe that if we have already selected two distinct elements from S , we can check whether the negation of their sum is also in S . To maintain the desired runtime, since we are checking $O(n^2)$ distinct pairs drawn from S , for each distinct pair we must perform a lookup in S in $O(1)$ time. Thus, we store S in a hash table so that we can check for membership in $O(1)$ time.

Solution: Here is an example of such an algorithm:

1. Initialize a hash table H that is populated with the elements of S .
2. For each pair, (a, b) , of two distinct elements in S , check if H contains $-(a + b)$. If H contains $-(a + b)$ and the three numbers $-(a + b)$, a and b are distinct, then return *TRUE*.
3. Return *FALSE*.

Correctness: The algorithm determines whether there exists a pair of distinct elements in S such that there exists a third element in S that is distinct from the two and the three of them sum to 0.

Runtime Analysis: Step 1 takes on average $O(n)$ time (n insertions into H , each of which take $O(1)$ time on average). Step 2 consists of a loop with $O(n^2)$ iterations, each of which takes on average $O(1)$ time on average. Thus Step 2 runs in $O(n^2)$ time. Thus the algorithm has an average runtime of $O(n^2)$.

- (c) [25 points] Now suppose that S only contains integers between 1 and $2017n$. Give an $O(n \log n)$ time algorithm to determine whether S contains *three* elements that sum to n .

Correction: An integer may be used more than once. I.e. if $n = 4$ and $S = \{1, 2, 3, 4\}$ then one may use $(1, 1, 2)$ as three numbers that sum to n .

Solution:

Approaching the solution: First, note that the desired runtime of $O(n \log n)$ informs us that we can't use a strategy that involves directly iterating over the pairs of numbers in S as we did in part (b), which would take $O(n^2)$ time. Second, note that we are trying to find *any* way in which three elements (drawn possibly with replacement from S) can sum to n - this suggests that we may want try and determine whether we can sum to n by computing a convolution of the elements of S . The final piece of the puzzle then comes in when we note that S is drawn from a bounded range of integers, so it is possible to represent S as in terms of the coefficients of a polynomial.

Solution: The following algorithm runs in $O(n \log n)$:

1. Construct the degree $2017n$ polynomial $A(x) = \sum_{i=0}^{2017n} a_i x^i$, where a_i is 1 if $i \in S$ and 0 otherwise.
2. Compute the polynomial $A^3(x)$ by using the FFT to multiply the polynomials.

3. Return *TRUE* if the degree n term in the polynomial $A^3(x)$ is non-zero; otherwise return *FALSE*.

Correctness: The key observation to make is that the coefficient of the degree k term in the polynomial $A^3(x)$ will be non-zero if and only if there are at least three non-zero coefficients, a_x, a_y, a_z , of $A(x)$ such that $x + y + z = n$. This can be shown as follows:

$$A^3(x) = \left(\sum_{i=0}^{2017n} a_i x^i \right)^3 = \sum_{j \in \{0..2017n\}} \left(\left(\sum_{\substack{i_1, i_2, i_3 \in \{0..2017n\} \\ i_1 + i_2 + i_3 = j}} a_{i_1} a_{i_2} a_{i_3} \right) x^j \right)$$

and thus the coefficient of the degree n term in $A^3(x)$ is:

$$\sum_{\substack{i_1, i_2, i_3 \in \{0..2017n\} \\ i_1 + i_2 + i_3 = n}} a_{i_1} a_{i_2} a_{i_3}$$

and this sum is non-zero if and only if there exists three values that may be drawn from S that sum to n .

Runtime Analysis:

1. In this step, the degree $2017n$ polynomial $A(x)$ may be constructed in $O(n)$ time.
2. This step consists of using the FFT to multiply the three polynomials, each of degree $O(n)$, in $O(n \log n)$ time.
3. This step runs in $O(1)$ time.

Thus the algorithm has a runtime of $O(n \log n)$.