Marnik Maes

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ABOUT ME

I am an enthusiastic IT student with a passion for continuous learning and growth. I am deeply motivated to enhance my technology skills on every level. With a strong commitment to staying up-to-date with the latest industry trends, I thrive on the challenges that come with working in the ever-evolving IT landscape.

HIGHLIGHTED PROJECTS

Game development

JUMPING FOX – project for Mobilab & Care

- For this project, I developed a video game specifically designed for children with disabilities, both physical and mental. The game is playable with a single button press and was created using Unreal Engine 5.
- https://marnik-maes.itch.io/jumping-fox

Web development

PORTFOLIO WEBSITE – required application development project

- My personal development portfolio shows who I am, my skills, projects, and where too my internship.
- https://marnikmaes-3dportfolio.netlify.app/

App development

GSK APP – project for Geel

- For this project, I developed a mobile app showcasing the services offered by the city of Geel.
- https://geelsesocialekaart.glideapp.io/

EDUCATION

THOMAS MORE – Geel
Applied Computer Science, specialized in Digital Innovation with a focus on Application Development

ADDITIONAL SKILLS

- Web design and development
- Coding: Python, Java, React, etc.
- Working Agile