

# Geometric Algebras

## BSc. Seminar

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# Outline

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# Historical Background (early 1800s)

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## Hamilton

Extends the complex numbers into quaternions, aiming at a formal vector algebra for  $\mathbb{R}^3$ , effectively representing (rotations in) 3D space:

$$q = q_0 + q_1 \mathbf{i} + q_2 \mathbf{j} + q_3 \mathbf{k}$$

$$\mathbf{i}^2 = \mathbf{j}^2 = \mathbf{k}^2 = \mathbf{ijk} = -1$$

$$\mathbf{ij} = \mathbf{k}, \mathbf{ki} = \mathbf{j}, \mathbf{jk} = \mathbf{i}$$

Product of two 'vectors':

$$-\sum v_i u_i + \sum_{i \rightarrow j \rightarrow k} (v_i u_j - v_j u_i) \mathbf{k}$$

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Product of two 'vectors':

$$-\sum v_i u_i + \sum_{i \rightarrow j \rightarrow k} (v_i u_j - v_j u_i) \mathbf{k}$$

### Grassmann

First formulation of 'modern' linear algebra (vector spaces, bases, inner product and orthogonality) as well as the outer product:

$$\mathbf{e}_i | \mathbf{e}_j = \delta_{ij}$$

$$\mathbf{e}_i \wedge \mathbf{e}_j = -\mathbf{e}_j \wedge \mathbf{e}_i$$

$$\mathbf{v} = \sum v_i \mathbf{e}_i, \mathbf{u} = \sum u_j \mathbf{e}_j$$

The outer products of linearly independent vectors represents their linear span.

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## Gibbs-Heaviside

Separates the product of quaternion 'vectors' into dot and cross products; formally replaces the imaginary units with the unit vectors.

Development of standard vector calculus (e.g.  $\nabla, \nabla \cdot, \nabla \times$ ), applied extensively in Electrodynamics, leading to the widespread adoption of the formalism.

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## Clifford

Extends Grassmann's work into his Geometric Algebra, incorporating Hamilton's quaternions into an abstractable and generalizable algebraic system for vectors, based on the geometric product:

$$uv = u|v + u \wedge v$$

$$V = \sum \langle V \rangle_i$$

$$\langle V \rangle_r = \sum v_i \mathbf{e}_{i_1} \wedge \dots \wedge \mathbf{e}_{i_r}$$

# Algebras, Substructures, Homomorphisms

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## Definition (Algebra)

A real algebra  $A$  is a real vector space equipped with a bilinear product; i.e.: a set closed under two operations  $(+, \cdot : A \times A \rightarrow A)$  and an action  $(* : \mathbb{R} \times A \rightarrow A)$ , with the properties:

$+$  : associative, invertible, commutative

$\cdot$  : bilinear :  $(a * x + y) \cdot (b * z + t) =$   
 $= ab * xz + a * xt + b * yz + yt$

$*$  : associative, distributive



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$*$  : associative, distributive

## Examples

$\mathbb{R}, \mathbb{C}, \mathbb{H}, (\mathbb{R}^3, +, \times, *), \mathbb{R}[X]$

# Substructures and Homomorphisms

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## Definition (Subalgebra)

A subalgebra is a subset of an algebra which is closed under the operations and the action.

## Definition (Homomorphisms)

A homomorphism is a structure-preserving mapping between two algebraic structures, i.e.  $\phi : A \rightarrow B$  s. that:

$$\phi(a * xz + y) = a * \phi(x)\phi(z) + \phi(y)$$

If the mapping is 1-to-1, we call it an isomorphism.

## Theorem (Basis defines the algebra)

*A linear map  $\varphi : A \rightarrow B$  is a homomorphism iff for every basis vector:  $\varphi(e_i e_j) = \varphi(e_i)\varphi(e_j)$*

# Axioms of Geometric Algebra

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A *Real (Finite) Geometric Algebra* is a set  $\mathcal{G}(\mathcal{V})$  satisfying:

## Axiom 1

$\mathcal{G}(\mathcal{V})$  is a unitary associative algebra.

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A *Real (Finite) Geometric Algebra* is a set  $\mathcal{G}(\mathcal{V})$  satisfying:

## Axiom 1

$\mathcal{G}(\mathcal{V})$  is a unitary associative algebra.

## Axiom 2

$\mathcal{G}(\mathcal{V})$  contains  $\mathbb{R}$  and the real (finite) vector space  $\mathcal{V}$  as subspaces; these generate the entire algebra.

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## Axiom 3

The square of any vector is a real number.

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## Axiom 3

The square of any vector is a real number.

## Axiom 4

The symmetrized product on  $\mathcal{V}$  is nondegenerate, i.e.:

$$vu + uv = 0 \quad \forall u \in \mathcal{V} \iff v = 0$$

# Elements of $\mathcal{G}(\mathcal{V})$

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## Identities

As a unitary algebra,  $\mathcal{G}(\mathcal{V})$  has unique additive and multiplicative identities:  $0, 1 \in \mathbb{R} \subset \mathcal{G}(\mathcal{V})$

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## Scalars

We refer to reals  $a \in \mathbb{R} \subset \mathcal{G}(\mathcal{V})$  as scalars, or *grade-0* vectors.



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## Scalars

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## 1-vectors

Elements  $v \in \mathcal{V} \subset \mathcal{G}(\mathcal{V})$  are called 1-vectors, or simply vectors.

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## k-blades

Products  $\mathbf{e}_1 \mathbf{e}_2 \dots \mathbf{e}_k$  of  $k$  anticommuting vectors; we say that a  $k$ -blade has grade  $k$ .

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## k-versors

Arbitrary products  $\mathbf{v}_1 \mathbf{v}_2 \dots \mathbf{v}_k$  of  $k$  vectors.

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Products  $\mathbf{e}_1 \mathbf{e}_2 \dots \mathbf{e}_k$  of  $k$  anticommuting vectors; we say that a  $k$ -blade has grade  $k$ .

## k-versors

Arbitrary products  $\mathbf{v}_1 \mathbf{v}_2 \dots \mathbf{v}_k$  of  $k$  vectors.

## Multivectors

Finite sums of versors. By axiom (2), every element  $V \in \mathcal{G}(\mathcal{V})$  is a multivector. We say  $A$  is a **homogeneous** (or simple) multivector iff it is a sum of  $k$ -blades for a given  $k \in \mathbb{N}$ ; otherwise we say  $A$  is of mixed grade.

# Vector Products: Inner, Outer and Geometric

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## Definition (Inner Product)

The symmetrized product  $u|v \equiv \frac{1}{2}(uv + vu)$  between two vectors is a (pseudo) inner product on  $\mathcal{V}$ .

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The symmetrized product  $u|v \equiv \frac{1}{2}(uv + vu)$  between two vectors is a (pseudo) inner product on  $\mathcal{V}$ .

## Proof.

Axioms (1) and (4) imply it is bilinear, nondegenerate and by definition symmetric; we show it maps into  $\mathbb{R}$ :

$$\begin{aligned}(v + u)^2 &= v^2 + u^2 + vu + uv \Leftrightarrow \\ vu + uv &= (v + u)^2 - v^2 - u^2 \in \mathbb{R} \quad (\text{A3})\end{aligned}$$



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## Definition (Outer Product)

We define the outer product of two vectors as the anti-symmetrized product  $u \wedge v \equiv \frac{1}{2}(uv - vu)$ .

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## Definition (Outer Product)

We define the outer product of two vectors as the anti-symmetrized product  $u \wedge v \equiv \frac{1}{2}(uv - vu)$ .

## Remark (Geometric Product)

The geometric product between vectors can thus be written:

$$uv = u|v + u \wedge v$$



# Homogeneous Products

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Between homogeneous multivectors, the product can be shown to decompose as:

$$A_r B_s = \langle A_r B_s \rangle_{|r-s|} + \langle A_r B_s \rangle_{|r-s|+2} + \dots + \langle A_r B_s \rangle_{r+s-2} + \langle A_r B_s \rangle_{r+s}$$

# Homogeneous Products

Between homogeneous multivectors, the product can be shown to decompose as:

$$A_r B_s = \langle A_r B_s \rangle_{|r-s|} + \langle A_r B_s \rangle_{|r-s|+2} + \dots + \langle A_r B_s \rangle_{r+s-2} + \langle A_r B_s \rangle_{r+s}$$

## Definitions

Generalized Inner Product:

$$A_r | B_s \equiv \langle A_r B_s \rangle_{|s-r|}$$

Generalized Outer Product:

$$A_r \wedge B_s \equiv \langle A_r B_s \rangle_{r+s} = a_1 \wedge \dots \wedge a_r \wedge b_1 \wedge \dots \wedge b_s$$

Scalar Product:

$$A_r * B_s \equiv \langle A_r B_s \rangle$$

# The Standard Geometric Algebra of $\mathbb{R}^3$

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We define the geometric product of two vectors in  $\mathcal{G}(\mathbb{R}^3)$

$$uv = u \cdot v + u \wedge v$$

For the cartesian basis:

$$e_i e_j = \begin{cases} 1 & \text{if } i = j \\ e_i \wedge e_j & \text{if } i \neq j \end{cases}$$

Elements  $e_i \wedge e_j$  can be thought of as representing the rectangle spanned by the two vectors.

## Theorem (Grade-Dimension)

*The maximum grade of an element of  $\mathcal{G}(\mathbb{R}^3)$  is 3; moreover  $\mathcal{G}(\mathbb{R}^3)$  is itself a vector space of dimension 8 with basis  $\{1, e_1, e_2, e_3, e_1 e_2, e_1 e_3, e_2 e_3, I \equiv e_1 e_2 e_3\}$ .*

# Pseudoscalars, Duality and Invertibility

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## Definition (Pseudoscalar)

The 3-blade is unique up to scalar multiplication; we call it 'pseudoscalar' and denote it  $I$  as it has the following property:

$$I^2 = e_1 e_2 e_3 e_1 e_2 e_3 = -e_1 e_2 e_3 e_3 e_2 e_1 = -1$$

The unit bivectors are pseudoscalars of their respective subspaces:  $(e_i e_j)^2 = -e_i e_j e_j e_i = -1$

## Definition (Dual)

The dual of a multivector:  $V^* \equiv IV$

## Remark (Invertibility)

All vectors in  $\mathcal{G}(\mathbb{R}^3)$  are invertible:  $v^{-1} \equiv \frac{v}{v^2}$

# Gibbs' Cross Product

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## Definition (Cross Product)

We define the cross product between two vectors:

$$u \times v \equiv -lu \wedge v$$

## Remark

This is indeed the cross product we are all familiar with, as:

$$e_1 \times e_2 = -le_1 e_2 = e_3$$

$$e_1 \times e_3 = -le_1 e_3 = -e_2$$

$$e_2 \times e_3 = -le_2 e_3 = e_1$$

# Projections, Reflections and Rotations

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## Reflection by an axis

Let  $v$  be a vector which we wish to reflect through the axis represented by the vector  $n$ , then:

$$v = (v|n)n^{-1} + (v \wedge n)n^{-1} \equiv P_n(v) + R_n(v)$$
$$v' \equiv -P_n(v) + R_n(v) = -nv n^{-1}$$

## Rotation on a plane

Rotation of a vector  $v$  through the plane represented by  $B$  is given by:  $v' = RvR^{-1}$ , where  $R = \exp(-B\theta/2)$

# Hamilton's method for rotations

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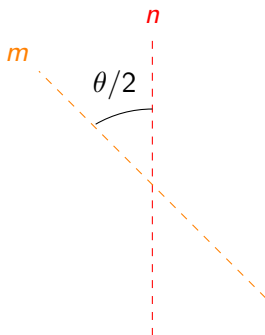
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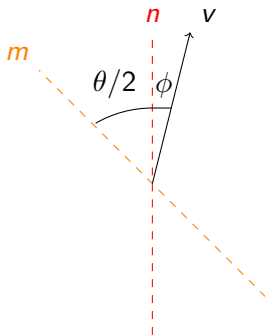
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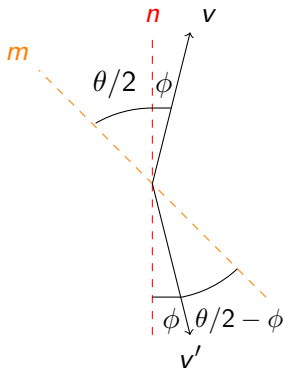
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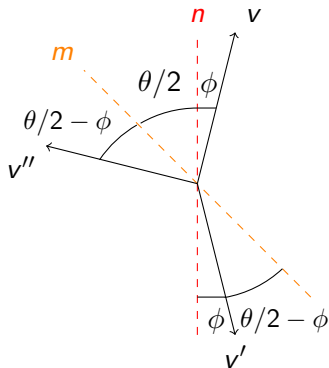
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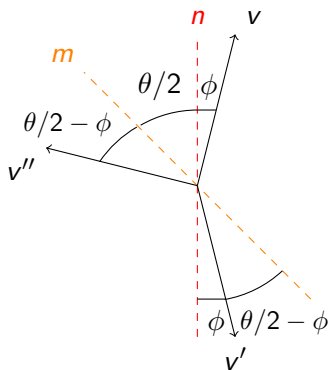
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The rotated vector is thus:

$$\begin{aligned}v'' &= -m(-nvn^{-1})m^{-1} \\ &= (mn)v(mn)^{-1}\end{aligned}$$

We identify  $mn$  as the rotor  $R$ ;  
moreover, if  $B$  is the unit  
bivector:

$$\begin{aligned}R &= |m||n|(\cos(\theta/2) - \sin(\theta/2)B) \\ &\equiv |R|\exp(-B\theta/2)\end{aligned}$$

We say  $B$  generates rotations  
in the plane and call it **spinor**.

# Spinor subalgebra: $\mathcal{G}_2(\mathbb{R}^3) \simeq \mathbb{C}$

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## Theorem

*For any choice of  $(i, j) : i \neq j$ , the set  $\{1, e_i e_j\}$  generates a subalgebra  $\mathcal{G}_2(\mathbb{R}^3)$  isomorphic to  $\mathbb{C}$ .*

## Proof.

Consider the multiplication table of the set:

$\cdot$	1	$e_i e_j$
1	1	$e_i e_j$
$e_i e_j$	$e_i e_j$	-1

It is clear that the isomorphism is given by  $e_i e_j \longleftrightarrow i$ .



# Spinor subalgebra: $\mathcal{G}_+(\mathbb{R}^3) \simeq \mathbb{H}$

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## Theorem

*The set of even grade elements  $\{1, e_i e_j : i \neq j\}$  generates a subalgebra  $\mathcal{G}_+(\mathbb{R}^3)$  isomorphic to  $\mathbb{H}$ .*

## Proof.

Compare multiplication tables:

$\cdot$	1	$e_1 e_2$	$e_2 e_3$	$e_1 e_3$
1	1	$e_1 e_2$	$e_2 e_3$	$e_1 e_3$
$e_1 e_2$	$e_1 e_2$	-1	$e_1 e_3$	$-e_2 e_3$
$e_2 e_3$	$e_2 e_3$	$-e_1 e_3$	-1	$e_1 e_2$
$e_1 e_3$	$e_1 e_3$	$e_2 e_3$	$-e_1 e_2$	-1

$\cdot$	1	$i$	$j$	$k$
1	1	$i$	$j$	$k$
$i$	$i$	-1	$k$	$-j$
$j$	$j$	$-k$	-1	$i$
$k$	$k$	$j$	$-i$	-1



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## Advantages

- 1 Generalizes Gibbs' algebra for  $\mathbb{R}^3$  to any dimension

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## Advantages

- 1 Generalizes Gibbs' algebra for  $\mathbb{R}^3$  to any dimension
- 2 Contains  $\mathbb{C}$  and  $\mathbb{H}$  as subalgebras, so it handles rotations and orientations elegantly and efficiently

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- 1 Generalizes Gibbs' algebra for  $\mathbb{R}^3$  to any dimension
- 2 Contains  $\mathbb{C}$  and  $\mathbb{H}$  as subalgebras, so it handles rotations and orientations elegantly and efficiently
- 3 Unifies objects and transformations into a single algebra



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- 2 Depends on a quadratic form, so it is not applicable in more abstract topological settings
- 3 Requires embedding manifolds into a higher dimensional Euclidean space

## References and Additional material

## Historical background and Geometric intuition

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# Questions?

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