

Geometric Algebras

BSc. Seminar

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Outline

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Algebras, Substructures, Homomorphisms

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Definition (Algebra)

A real algebra A is a real vector space equipped with a bilinear product; i.e.: a set closed under two operations $(+, \cdot : A \times A \rightarrow A)$ and an action $(* : \mathbb{R} \times A \rightarrow A)$, with the properties:

$+$: associative, invertible, commutative

\cdot : bilinear : $(a * x + y) \cdot (b * z + t) =$
 $= ab * xz + a * xt + b * yz + yt$

$*$: associative, distributive

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Examples

$\mathbb{R}, \mathbb{C}, \mathbb{H}, (\mathbb{R}^3, +, \times, *), \mathbb{R}[X]$

Substructures and Homomorphisms

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Definition (Subalgebra)

A subalgebra is a subset of an algebra which is closed under the operations and the action.

Definition (Homomorphisms)

A homomorphism is a structure-preserving mapping between two algebraic structures, i.e. $\phi : A \rightarrow B$ s. that:

$$\phi(a * xz + y) = a * \phi(x)\phi(z) + \phi(y)$$

If the mapping is 1-to-1, we call it an isomorphism.

Theorem (Basis defines the algebra)

A linear map $\varphi : A \rightarrow B$ is a homomorphism iff for every basis vector: $\varphi(e_i e_j) = \varphi(e_i)\varphi(e_j)$

Axioms of Geometric Algebra

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A *Real (Finite) Geometric Algebra* is a set $\mathcal{G}(\mathcal{V})$ satisfying:

Axiom 1

$\mathcal{G}(\mathcal{V})$ is a unitary associative algebra.

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Axiom 1

$\mathcal{G}(\mathcal{V})$ is a unitary associative algebra.

Axiom 2

$\mathcal{G}(\mathcal{V})$ contains \mathbb{R} and the real (finite) vector space \mathcal{V} as subspaces; these generate the entire algebra.

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Axiom 3

The square of any vector is a real number.

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Axiom 3

The square of any vector is a real number.

Axiom 4

The symmetrized product on \mathcal{V} is nondegenerate, i.e.:

$$vu + uv = 0 \quad \forall u \in \mathcal{V} \iff v = 0$$

The Standard Geometric Algebra of \mathbb{R}^3

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We define the geometric product of two vectors in $\mathcal{G}(\mathbb{R}^3)$

$$uv = u \cdot v + u \wedge v$$

For the cartesian basis:

$$e_i e_j = \begin{cases} 1 & \text{if } i = j \\ e_i \wedge e_j & \text{if } i \neq j \end{cases}$$

Elements $e_i \wedge e_j$ can be thought of as representing the rectangle spanned by the two vectors.

Theorem (Grade-Dimension)

The maximum grade of an element of $\mathcal{G}(\mathbb{R}^3)$ is 3; moreover $\mathcal{G}(\mathbb{R}^3)$ is itself a vector space of dimension 8 with basis $\{1, e_1, e_2, e_3, e_1 e_2, e_1 e_3, e_2 e_3, I \equiv e_1 e_2 e_3\}$.

Gibbs' Cross Product

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Definition (Cross Product)

We define the cross product between two vectors:

$$u \times v \equiv -Iu \wedge v$$

Remark

This is indeed the cross product we are all familiar with, as:

$$e_1 \times e_2 = -Ie_1 e_2 = e_3$$

$$e_1 \times e_3 = -Ie_1 e_3 = -e_2$$

$$e_2 \times e_3 = -Ie_2 e_3 = e_1$$

Projections, Reflections and Rotations

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Reflection by an axis

Let v be a vector which we wish to reflect through the axis represented by the vector n , then:

$$\begin{aligned}v &= (v|n)n^{-1} + (v \wedge n)n^{-1} \equiv P_n(v) + R_n(v) \\v' &\equiv -P_n(v) + R_n(v) = -nvn^{-1}\end{aligned}$$

Rotation on a plane

Rotation of a vector v through the plane represented by B is given by: $v' = RvR^{-1}$, where $R = \exp(-B\theta/2)$

Hamilton's method for rotations

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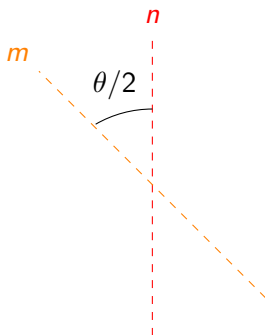
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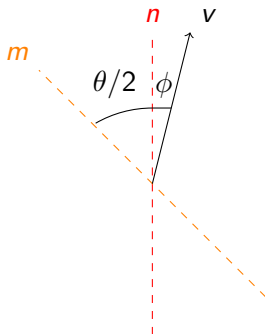
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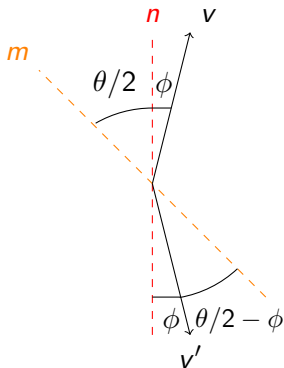
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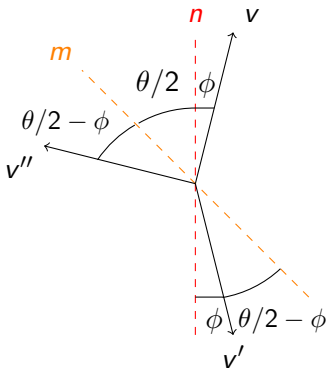
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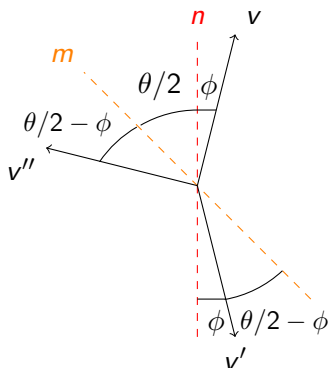
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The rotated vector is thus:

$$\begin{aligned} v'' &= -m(-nvn^{-1})m^{-1} \\ &= (mn)v(mn)^{-1} \end{aligned}$$

We identify mn as the rotor R ;
moreover, if B is the unit
bivector:

$$\begin{aligned} R &= |m||n|(\cos(\theta/2) - \sin(\theta/2)B) \\ &\equiv |R|\exp(-B\theta/2) \end{aligned}$$

We say B generates rotations
in the plane and call it **spinor**.

Spinor subalgebra: $\mathcal{G}_+(\mathbb{R}^3) \simeq \mathbb{H}$

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Theorem

The set of even grade elements $\{1, e_i e_j : i \neq j\}$ generates a subalgebra $\mathcal{G}_+(\mathbb{R}^3)$ isomorphic to \mathbb{H} .

Proof.

Compare multiplication tables:

| \cdot | 1 | $e_1 e_2$ | $e_2 e_3$ | $e_1 e_3$ |
|-----------|-----------|------------|------------|------------|
| 1 | 1 | $e_1 e_2$ | $e_2 e_3$ | $e_1 e_3$ |
| $e_1 e_2$ | $e_1 e_2$ | -1 | $e_1 e_3$ | $-e_2 e_3$ |
| $e_2 e_3$ | $e_2 e_3$ | $-e_1 e_3$ | -1 | $e_1 e_2$ |
| $e_1 e_3$ | $e_1 e_3$ | $e_2 e_3$ | $-e_1 e_2$ | -1 |

| \cdot | 1 | i | j | k |
|---------|-----|------|------|------|
| 1 | 1 | i | j | k |
| i | i | -1 | k | $-j$ |
| j | j | $-k$ | -1 | i |
| k | k | j | $-i$ | -1 |



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Advantages

- 1 Generalizes Gibbs' algebra for \mathbb{R}^3 to any dimension

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Advantages

- 1 Generalizes Gibbs' algebra for \mathbb{R}^3 to any dimension
- 2 Contains \mathbb{C} and \mathbb{H} as subalgebras, so it handles rotations and orientations elegantly and efficiently

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- 2 Contains \mathbb{C} and \mathbb{H} as subalgebras, so it handles rotations and orientations elegantly and efficiently
- 3 Unifies objects and transformations into a single algebra

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- 3 Unifies objects and transformations into a single algebra
- 4 Geometric intuition

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- 2 Contains \mathbb{C} and \mathbb{H} as subalgebras, so it handles rotations and orientations elegantly and efficiently
- 3 Unifies objects and transformations into a single algebra
- 4 Geometric intuition
- 5 Simplifies algebraic manipulations of vectors

References and Additional material

Historical background and Geometric intuition

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References and Additional material

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Questions?

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