**Name of project:** Four Cards

**Name of your team:** The A-Team

**Full names of all team members:** Avery Justus, Anna Moser, Alex Rodriguez, and Austin Pennartz

**Short description of app:** A vintage-like, 90s styled theme game like the ones that are commonly seen in bargain bins at local supermarkets. This app features 4 popular card games that are easy to play: Blackjack, Hearts, War, and Concentration.

**Known bugs:** In the Concentration game, clicking on a subsequent card in under 500ms sometimes leaves a previous card visible rather than removing it. In Hearts if there is a tie then both players are declared winners and sometimes it gives a null pointer exception if you pick cards too fast. In War the original intent was to make the cards change based off what was on the top of each player’s deck, and instead it just prints. Finally, in Blackjack there are issues when either person draws more than 7 cards and sometimes when they both draw the 4 or 9 of diamonds.

**Login info:** n/a

**Versions or other requirements:** n/a