

Home Automation

With Perl

Home Automation

With very little Perl



Standardised (up to the Application Layer, though not open) • Multiple Vendors • Interoperable, Secure, Routable • Long lasting battery powered devices • Affordable (not cheap) • Many different device types

Primary controller

usually IP gateway

Secondary Controller

usually remotes

Sensors & Actuators

lights, climate, windows, security, ...

Mains vs. battery
powered devices

Associations vs. Scenes

RaZberry

<http://razberry.zwave.me>

Z-Way

<http://en.z-wave.me>

Homely

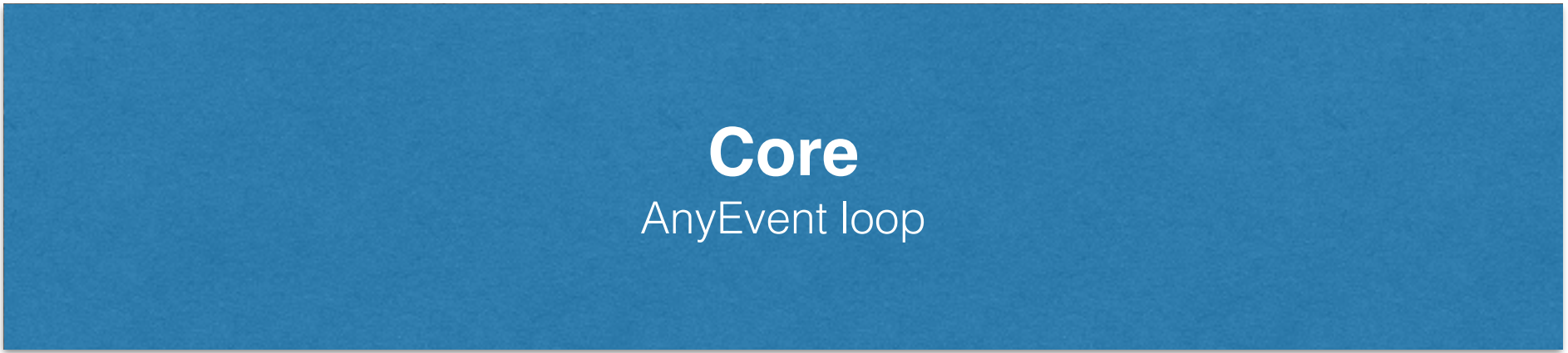
<https://github.com/maros/Homely>

Single Process Event Loop

AnyEvent, Twiggy,
Mojolicious



Initialiser

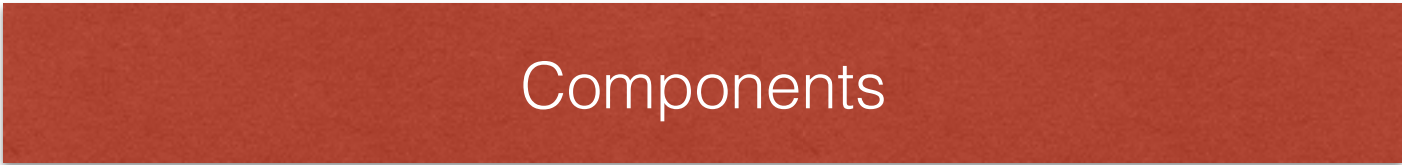


Core

AnyEvent loop



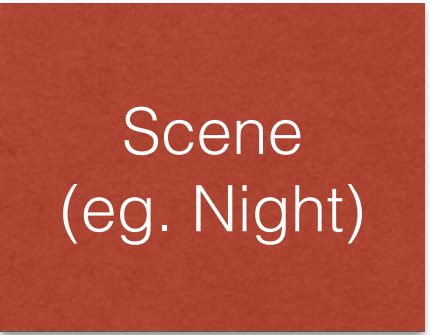
Web



Components



State
(eg. Weather)



Scene
(eg. Night)



Connectors



Z-Wave

Singletons (DI planed)

Auto discovery of components (M::Pluggable)

State has lifecycle

Roles: Ephemeral, Permanent, Temporary

States serialised with MooseX::Storage

Connector uses Inline::C

API trouble

Sparse Documentation

Only one instance possible

Threads

Inline-C swallows warnings

```
use Inline
```

```
  C
```

```
  BUILD_NOISY
```

```
=> 'Config',
```

```
=> 1;
```

```
int fd[2];
```

```
int myzway_init(int loglevel) {  
    pipe(fd);  
    ...  
    return fd[0];  
}
```

```
sub init {  
  my ($self) = @_;  
  my $fh = IO::Handle->new();  
  my $fd = myzway_init(2);  
  if ($fd) {  
    $fh->fdopen($fd, 'r');  
    $fh->blocking(1); # ?  
  }  
  my $io = AnyEvent->io(fh => $fh, poll => "r", cb => sub {  
    my $input = $fh->getline;  
    return  
      unless defined $input; # !!!  
    ...  
  });  
  $self->io($io); # keep ref to $io  
  return $self;  
}
```

~~Winter~~ Summer is
coming

Vera

<https://getvera.com>

OpenWRT & MIOS

<http://mios.com>

LUA scripting engine

DEMO

```
function device_on(device)
  device = tonumber(device)
  luup.log("[MyHome] Turn device on " .. device)
  luup.call_action("urn:upnp-org:serviceId:SwitchPower1",
    "SetTarget", { newTargetValue = 1 }, device)
end
```

```

function device_move(device,percentage)
    device          = tonumber(device)
    percentage      = math.floor(tonumber(percentage))
    local related   = device_attr(device,"related")
    local class     = device_attr(device,"class")

    if percentage == nil then
        percentage = BLINDS.PARTIAL
    end

    -- Check related devices
    if related ~= nil then
        local related_position = device_position_get(related)
        if class == "Blind" and percentage < 60 and related_position > 40 then
            percentage = 60 -- lower is further
        elseif class == "Window" and percentage > 40 and related_position < 60 then
            percentage = 40 -- higher is further
        end
    end

    luup.log("[MyHome] Moving device "..device.." to "..percentage.."%")

    if (percentage == 100 or percentage == 0) then
        device_position_set(device,percentage)
    else
        local device_position = device_position_get(device)
        local device_timer    = device_attr(device,"timer")
        local device_diff     = device_position - percentage
        local device_time     = math.floor(device_diff / 100 * device_timer)
        local device_direction = "down"
        if device_time < 0 then
            device_time = device_time * -1
            device_diff = device_diff * -1
            device_direction = "up"
        end

        if device_diff >= 15 and device_time > 2 then
            --percentage = math.floor(( 1 -( device_time / device_timer)) * 100)
            device_position_set(device,percentage)
            luup.log("[MyHome] Moving device "..device_time.."s to reach "..percentage.."%")

            local delay = math.random(10,20)
            luup.call_action(SID_WINDOWCOVERING, "Stop", {}, device)
            luup.call_delay("device"..device_direction, delay, tostring(device))
            luup.call_delay("device_stop", device_time+delay, tostring(device))
        end
    end
end
end
end

```

1800++ lines of
madness

HomelyAlarm

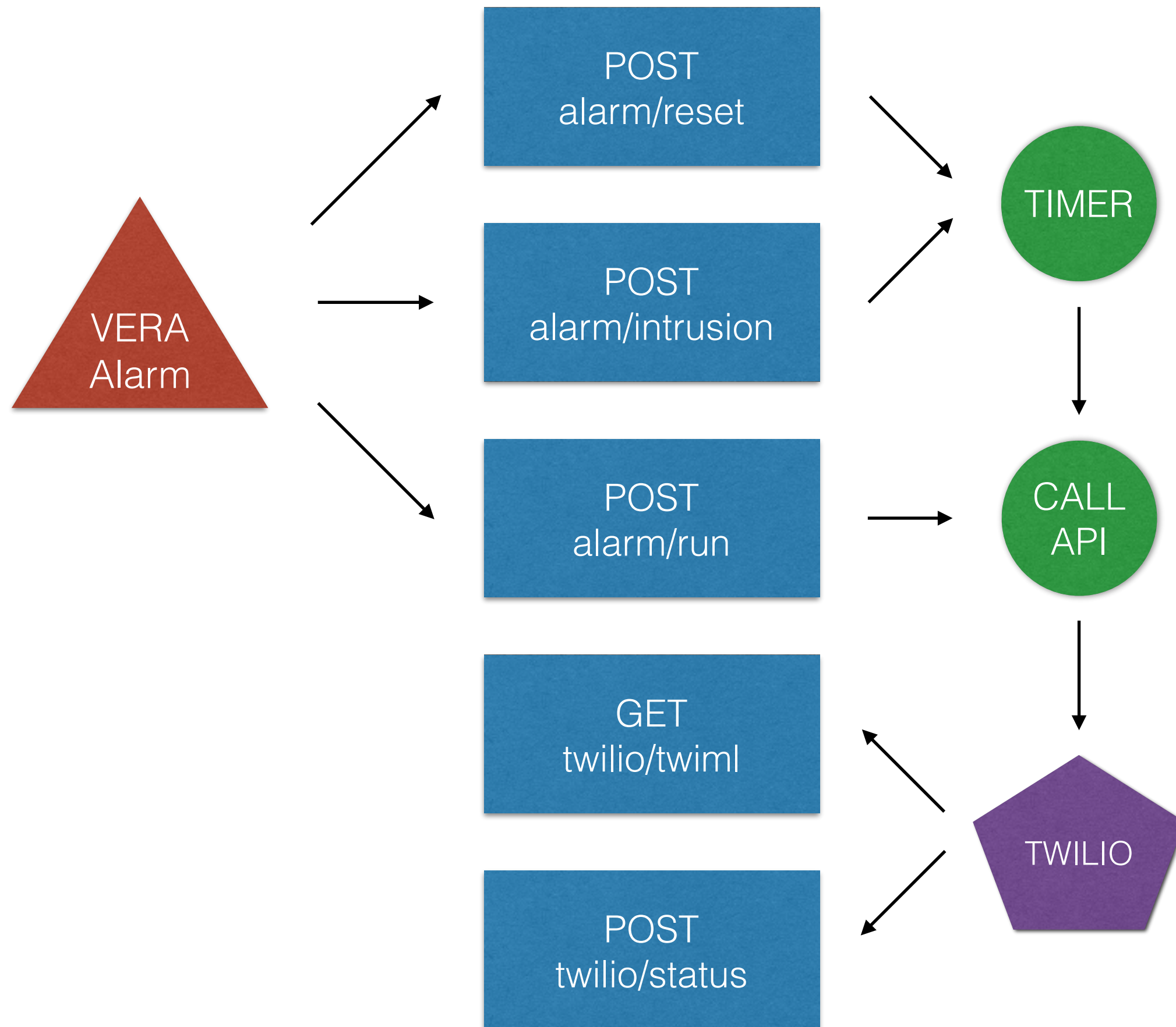
<https://github.com/maros/HomelyAlarm>

PSGI
(no additional web
framework)

AnyEvent, Twiggy,
MooseX::App

Twilio API via
AnyEvent::HTTP

CLI for managing
alarm message
recipients



```
<?xml version="1.0" encoding="UTF-8"?>
<Response>
  <Gather timeout="10" finishOnKey="*>
    <Say>Please enter your pin number and then press star.</Say>
  </Gather>
</Response>
```