

Option: Partial Computations & Handling Errors without Exceptions

This exercise set assumes that you have read chapters 1–4 of [Chiusano, Bjarnason 2014]. This is a mandatory hand-in. See detailed rules on the course website. Hand in only the file `Exercises.scala`. No zip files are accepted.

This week we start to use the implementation of standard library `Lists`.¹

We start with few simple exercises on ADTs and traits (Chapter 3).

Exercise 1. This exercise is about traits (a feature of Scala that is independent of functional programming). We will use it to obtain a simple form of dependency injection. We will extend an existing class `java.awt.Point` with a new set of operators (comparisons).

Define a trait `OrderedPoint` extending the generic `scala.math.Ordered[Point]`. Implement the missing method `compare` from `Ordered[Point]`, using the lexicographic ordering, i.e. $(x, y) < (x', y')$ iff $x < x'$ or $x = x' \wedge y < y'$. The method should return -1 if the left argument is larger, +1 if the right argument is larger, and zero if both sides are equal.

You will need to restrict the trait to only be allowed to be mixed into subclasses of `java.awt.Point` to access the `x` and `y` components of the objects. This is done by inserting the following constraint in the beginning of the trait block: `“this: java.awt.Point =>”` (Google for trait’s self-types if you want to know more about these constraints).

Now mix the new `java.awt.Point` into `java.awt.Point` and create some ad hoc point objects using this trait. Test the extension in the Scala REPL by comparing some point instances using the less than (`<`) operator.²

Reflect on what has just happened: We can use infix comparison operators with classes that were defined in the `java.awt` package. These classes existed long before Scala existed, but we did not need to modify their source or to recompile them.

Exercise 2. Write a function `size` that counts nodes (leaves and branches) in a tree.³ Use recursion explicitly.

Exercise 3. Write a function `maximum` that returns the maximum element in a `Tree[Int]`. Note: In Scala, you can use `x.max(y)` or `x max y` to compute the maximum of two integers `x` and `y`.⁴ Use recursion explicitly.

Exercise 4. Write a function `map`, analogous to the function of the same name on `List`, that modifies each element in a tree with a given function.⁵

Exercise 5. Generalize `size`, `maximum`, and `map`, writing a new function `fold` that abstracts over their similarities. Reimplement them in terms of this more general function.⁶

Exercise 6. Implement `map`, `getOrElse`, `flatMap`, `filter` on `Option` (Chapter 4). This time, just

¹<https://www.scala-lang.org/api/2.13.3/scala/collection/immutable/List.html>

²A variation of Exercise 10.2 [Horstmann 2012]

³Exercise 3.25 [Chiusano, Bjarnason 2014]

⁴Exercise 3.26 [Chiusano, Bjarnason 2014]

⁵Exercise 3.28 [Chiusano, Bjarnason 2014]

⁶Exercise 3.29 [Chiusano, Bjarnason 2014]

to train the difference, we implement them as methods (member functions), not as static functions. As you implement each function, think what it means and in what situations you'd use it. Refer to the book's Chapter 4, and Exercise 4.1 for hints and context information. In this exercise, you shall use pattern matching (so that its use can be reduced in the exercises below).⁷

Note: Now that you had implemented a monadic API for `Option`, you should not need to use pattern matching much below.

Exercise 7. A grading sheet with exam results is a list of pairs, where the first component in each pair is a `String` storing a name, and the second component in each pair is an integer representing the exam result. For example: `List(("Alice", 12), ("Bob", 12), ("Charles", 12))`. Write a function `headGrade` that, given such a list, returns the grade of the first person on the list, or fails with `None`:

```
def headGrade (results: List[(String,Int)]): Option[Int]
```

Use the helper function `headOption` provided in the exercise Scala file. You can use `map` or a `for` comprehension, but not pattern matching.

Exercise 8. Implement the variance function in terms of `flatMap`. If the mean of a sequence is `m`, the variance is the mean of `math.pow(x - m, 2)` for each element `x` in the sequence.⁸

A variance computation is something that you could need to implement in a machine learning or a data analytics application. Don't use pattern matching. You should also be able to avoid `isEmpty`. This is likely your first experience of a computation in a monad.

Once the function works with `flatMap`, rewrite it with `for-yield` comprehensions without using `flatMap`. Reflect on the differences between the two implementations, and think which one you find easier to understand.

Exercise 9. Section 4.3.2 in the text book recasts the `map` function as a general lifter that can change any function of type `A => B` into a function of type `Option[A] => Option[B]`. This only works for unary functions. This exercise tries to achieve a similar effect for binary functions. Write a generic function `map2` that combines two `Option` values using a binary function:

```
def map2[A,B,C] (ao: Option[A], bo: Option[B]) (f: (A,B) => C): Option[C]
```

If either `Option` value is `None`, then the return value is `None`, too. Do not use pattern matching. Use `map/flatMap` or `for-yield` comprehensions.⁹

Besides being a lifter of binary functions to the `Option` universe, the `map2` function can also be seen as a sequencer: it combines (sequences) the result of a fallible execution producing `ao` with the result of a fallible execution producing `ab`. The combination itself happens if both results are successful, and is done using `f`.

Exercise 10. This exercise attempts to generalize `map2` from two to arbitrary many values. Imagine that we have a list of employees and we had retrieved salary rate for each of them. If the database connection failed for an employee, we received a `None` otherwise a `Some` object carrying the value. Thus we get a list of options. We would like to abort the entire computation and return `None` if at least one values on the list is `None` — if the database failed at least once we should report to the caller

⁷Exercise 4.1 [Chiusano, Bjarnason 2014]

⁸Exercise 4.2 [Chiusano, Bjarnason 2014]

⁹Exercise 4.3 [Chiusano, Bjarnason 2014]

that there was an error and stop. To do this, we need sequence not a pair of results but an entire list. Write a function `sequence` that combines a list of `Options` into one `Option` containing a list of all the `Some` values in the original list:

```
def sequence[A] (aos: List[Option[A]]): Option[List[A]]
```

If the original list contains `None` even once, the result of the function should be `None`; otherwise the result should be `Some` with a list of all the values. Do not use pattern matching, and recall that you have `foldRight` available on lists.

NB. This is an example, where it seems inappropriate to define the function as a method in the object-oriented style. The function `sequence` likely should not be a method on a `List`, as this would tangle `List` to `Option`, which appears not very natural. Sequencing partial computations belongs better with `Option`, which is concerned with partial computations. However, `sequence` cannot be a method on `Option` as its argument is `List`! Thus we put it in companion object of `Option`.¹⁰

Exercise 11. Implement a function `traverse`:

```
def traverse[A,B] (a: List[A]) (f: A =>Option[B]): Option[List[B]]
```

The function behaves like `map` executed sequentially on the list `a`, where the mapped function `f` can fail. If at least one application fails, then the entire computation of the mapping (traversal) fails. The `traverse` function does not increase the power of what we can do, but it can be implemented more efficiently than using `map` and `sequence` in combination. This is because `map`, being a polymorphic structure-preserving function oblivious to the types of transformed values, will not see by itself that it should stop on the first `None`.¹¹

¹⁰Exercise 4.4 [Chiusano, Bjarnason 2014]

¹¹Exercise 4.5 [Chiusano, Bjarnason 2014]