

What is the output of the syntactically correct C++ program below?

```
#include <iostream>
```

```
class Widget {  
public:  
    Widget()  
        { std::cout << "Make widget" << std::endl; }  
    ~Widget()  
        { std::cout << "Clear widget" << std::endl; }  
};
```

```
class Window {  
public:  
    Window()  
        { std::cout << "Make window" << std::endl; }  
    ~Window()  
        { std::cout << "Clear window" << std::endl; }  
private:  
    Widget mWidget;  
};
```

```
int main() {  
    std::cout << "Begin" << std::endl;  
    Window w;  
    std::cout << "End" << std::endl;  
    return 0;  
}
```

Output:

```
Begin  
Make widget  
Make window  
End  
Clear window  
Clear widget
```