Foundations of Distributed Systems

José Orlando Pereira

HASLab / Departamento de Informática Universidade do Minho

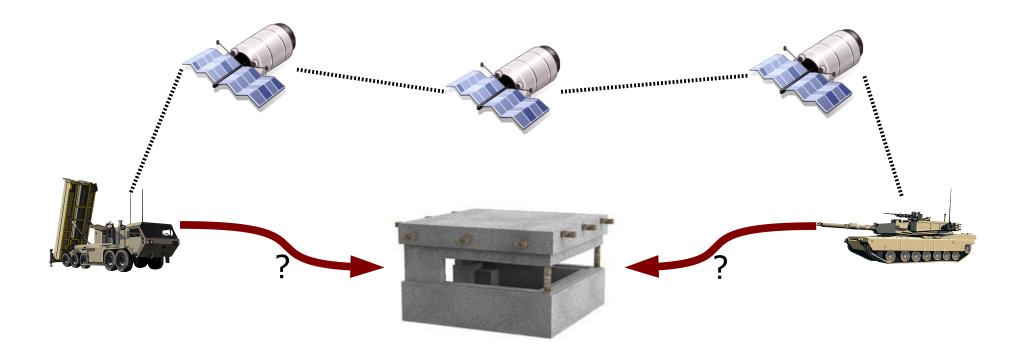


2019/2020

Goals

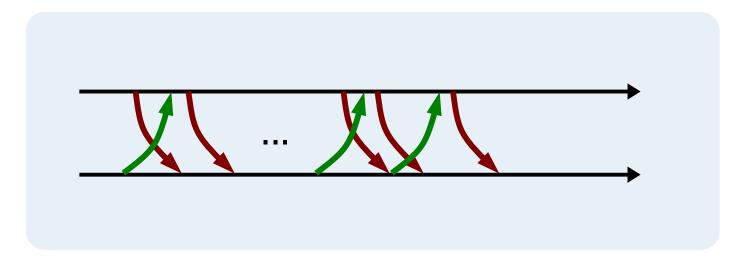
- What is possible (and impossible) in distributed systems?
 - Recognize common problems
 - Apply known solutions
- Programming large servers:
 - Multi-threaded vs Event-driven

- Problem: Agree on a simultaneous attack
 - Both attack: Win!
 - One attacks: Dead.
 - No one attacks: Safe...



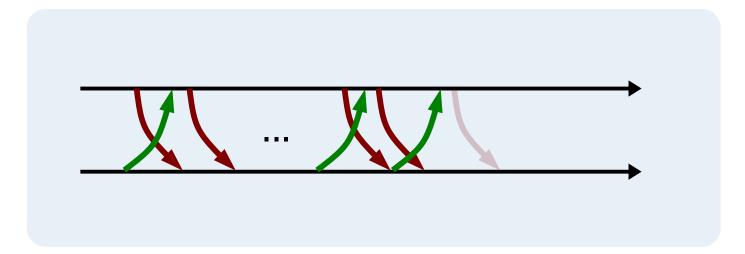
- Consider just messages sent and messages received
- Alternatives:
 - Messages received = messages sent
 - Messages received ⊆ messages sent
 - Any messages received
- Does it work?

- Interesting case: Received a subset of messages sent
- Consider an hypothetical solution:



Does the last message matter?

- It doesn't matter, because:
 - It can be lost...
 - Therefore, both have already decided



• And now, does the next message matter?

- We discover that no distributed program can solve the problem
- Consequences:
 - How to draw money from an ATM?
 - How to fly an airplane with redundant controllers?
- What can we actually solve in a distributed system?

Roadmap

- Event driven programming
- Asynchronous system model
- Causality and logical time
- Distributed transactions

Prerequisites

- Java
- Concurrent programming:
 - Threads / monitors
- Sockets

*

Information

Grading:

- 60% written exam
- 40% project
- Both 8/20 minimum
- Contacts:
 - Blackboard
 - jop@di.uminho.pt
 - CG7-2.16 / 253 604 449

Main references

- (1) S. Mullender (ed.). **Distributed Systems**. 2nd Edition. Addison-Wesley, 1993. (Chaps. 2 and 4)
- (2) A. Tanenbaum, M. van Steen. **Distributed Systems: Principles and Paradigms**. 3rd Edition, 2017. (<u>Chaps. 6.2, 6.3, 6.4, 8.5</u>)
 - https://www.distributed-systems.net/index.php/books/distributed-systems-3rd-edition-2017/
- (3) G. Alonso, F. Casati, H. Kuno, and V. Machiraju. **Web Services: Concepts, Architectures and Applications**. Springer, 2004. (Part I)

Additional references

- (1) J. Gray and A. Reuter. **Transaction processing: Concepts** and techniques. Morgan-Kaufmann, 1993. (Parts III-V)
- Java Platform Standard Edition 9 Documentation, http://docs.oracle.com/javase/9/docs/
- (1) Research papers