





Personal Intro

- Howard Chu
 - Founder and CTO Symas Corp.
 - Developing Free/Open Source software since 1980s
 - GNU compiler toolchain, e.g. "gmake -j", etc.
 - Many other projects...
 - I never use a software package without contributing to it
 - Worked for NASA/JPL, wrote software for Space Shuttle, etc.





Personal Intro

- Career Highlights
 - 2011- Author of LMDB, world's smallest, fastest, and most reliable embedded database engine
 - 1998- Main developer of OpenLDAP, world's most scalable distributed data store
 - 1995 Author of PC-Enterprise/Mac, world's fastest
 AppleTalk stack and Appleshare file server
 - 1993 Author of faster-than-realtime speech recognition using Motorola 68030
 - 1991 Inventor of parallel make support in GNU make





Personal Intro

- Security-related Highlights
 - 2015- Contributor to Monero
 - 2010- Maintainer of RTMPdump, reverse-engineering Adobe Flash encryption
 - 1996- Contributor to OpenSSL, including multi-precision math functions for Motorola 68020
 - 1995- Contributor to Kerberos
 - 1994- Discovered weakness in Andrew File Server's password hashing scheme
 - 1991 Co-inventor of TCPwrappers, used to secure internet server connections on Unix





Topics

- What is Monero?
 - What is a cryptocurrency?
 - How does Monero work?

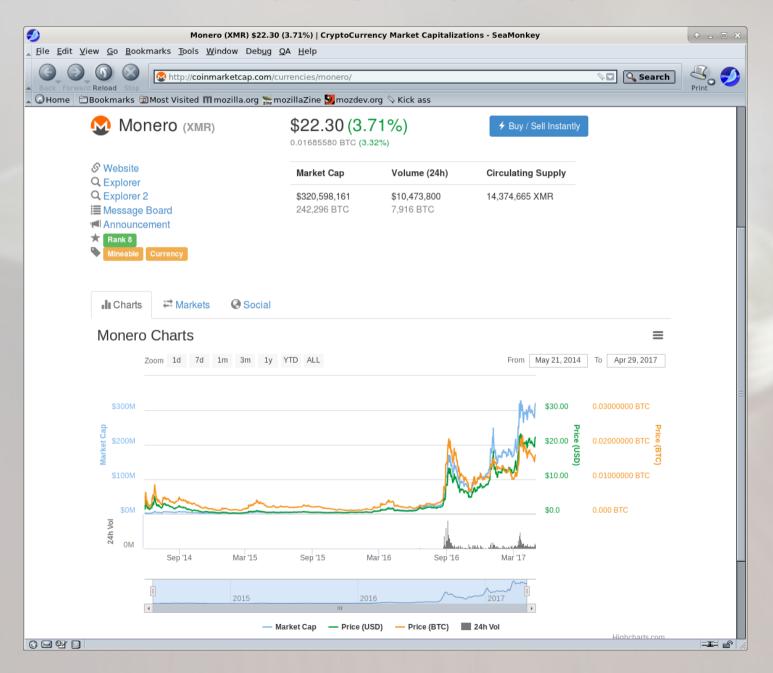




- A totally private cryptocurrency
 - Built on a public blockchain
 - But all transactions are completely opaque
- The name is the Esperanto word for "money"
- Started in 2014

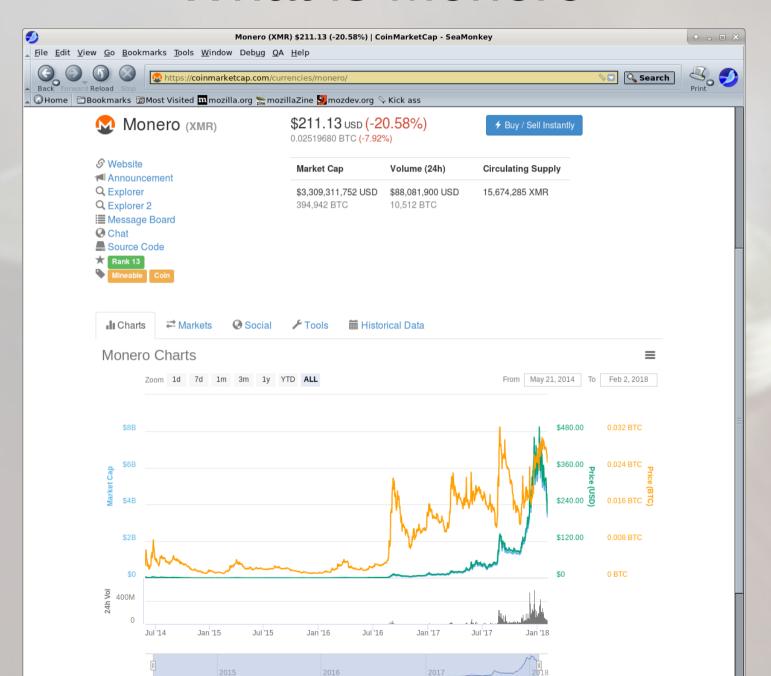
















- "A cryptocurrency is a digital asset designed to work as a medium of exchange using cryptography to secure the transactions and to control the creation of additional units of the currency." (Wikipedia)
 - Most cryptocurrencies in existence today are forks of Bitcoin, released in 2009
 - Cryptography is used to enforce "digital scarcity" and prevent forgery of assets using public key crypto and digital signatures
 - Transactions are stored in a blockchain, a public distributed ledger





What is a Blockchain

- Essentially, a distributed database using group commit
 - Transactions are grouped into "blocks" and committed together
 - Typically high commit latency, usually timed on the order of minutes
 - E.g., Bitcoin uses 10 minute block times
 - Monero uses 2 minute block times
 - Each block carries the signature of its preceding block, thus enforcing a chain of validations





What is a Blockchain

- Blocks and transactions are transmitted across a peer to peer network of participating nodes
 - Every node in the network validates the signatures of each block
 - Highly redundant processing, but decentralization ensures that no single bad actor can corrupt the data without being detected





What is a Blockchain

- Blocks are compiled by "miners" competing to produce the next block
 - Mining is extremely compute-intensive (Proof of Work)
 - The cost of mining is essential to protecting the integrity of the blockchain
 - The miner that generates the next block wins a reward for that block
- Race conditions occur frequently
 - Blockchain provides eventual consistency
 - Eventually one longest chain wins





- Bitcoin's aim was to be a trustless, permissionless, decentralized system of money
 - Trustless the system requires no trusted 3rd party for operation (as opposed to the modern banking system)
 - Permissionless anybody can use the system anywhere
 - Decentralized no single person or organization is in charge of the system





- Bitcoin fails as a currency, on a number of points
 - It is not permissionless coins and transactions have been censored, and users have been banned
 - It is not decentralized majority of control is in the hands of a few mining organizations
 - It doesn't behave like cash spending it reveals to the buyer and seller exactly how much money each other possesses





- Bitcoin fails as a technology, on a number of points
 - It is claimed to support up to 7 transactions per second, but measurements show that the network clogs at around 3-4 transactions per second
 - Compare to credit card networks at 1000s of transactions/second
 - It has hard-coded constants that constrain its scalability
 - 1MB blocksize limit has been debated for the past 2-3 years at least
 - It has a fixed coin supply, and no guarantee that the network will continue to function when the final coin is created





- Monero is essentially Bitcoin 2.0
 - It is permissionless coins are completely fungible so they cannot be banned or censored
 - It is decentralized the proof of work algorithm makes centralization difficult
 - It behaves like cash spending it reveals nothing to the buyer and seller about how much money each other possesses

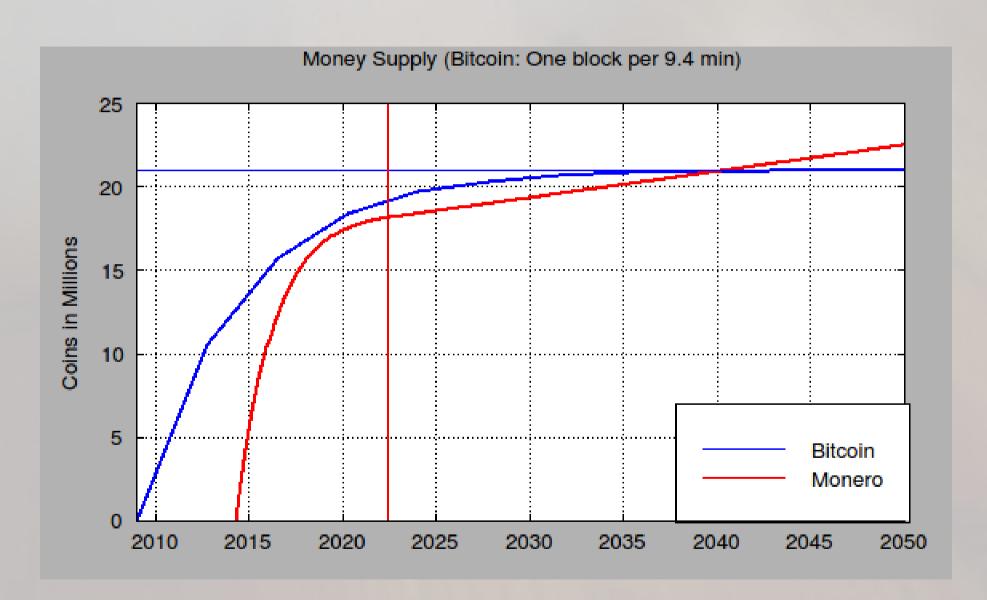




- Monero is essentially Bitcoin 2.0
 - It is dynamically scalable
 - No hard-coded parameters constraining operation
 - It has a perpetual tail emission
 - The emission rate gradually declines to a minimal amount, ensuring that miners still have incentive to operate
 - It is based on CryptoNote, a completely independent codebase from Bitcoin
 - inherits none of Bitcoin's bugs
 - but also cannot leverage any of Bitcoin's infrastructure











How does Monero work

- How does Monero ensure permissionless operation?
 - Ensuring uncensorability requires fungibility
 - 1XMR = 1XMR any coin must be indistinguishable from any other coin





How does Monero work

- Monero ensures privacy and anonymity of all transactions
 - Thus, since no coin has any obvious history, none can be singled out for censorship
 - In contrast, in Bitcoin and most of its derivatives, all transactions are public
 - the sender and receiver address are public
 - the transaction amount is public
 - any coin's history can be traced completely from creation to latest use





How does Monero work

- Fungibility requires privacy and anonymity for all transactions
 - Some cryptocurrencies provide optional privacy, obscuring the sender or receiver or amount of a transaction
 - But since use of privacy is optional, those transactions are glaringly obvious, and can easily be censored
 - In practice, when privacy is optional, only a tiny proportion of users will use it (typically less than 5%)





- Stealth Addresses
 - Senders' and recipients' public addresses are never used in actual transactions
 - Randomly generated one-time addresses are used
 - Transactions recorded in the blockchain can never be linked to an actual wallet address





- Ring Signatures
 - Transactions don't contain just a sender's coin, they contain multiple decoys as well
 - Using traceable ring signatures, only the sender knows which coin in the transaction is the real one
 - However, each transaction carries a "key image" of the real coin, which allows the network to detect double-spend attempts





Ordinary signature



Ring signature







- Ring Confidential Transactions (ringCT)
 - Transaction amounts are totally hidden
 - Confidential Transactions (CT) were first defined by Greg Maxwell for use in Bitcoin
 - Adapted for use with Monero's ring signatures
 - CT is itself based on ring signatures





CT basics

- Amounts encoded in Pedersen Commitments
 - commitment = hash(blinding factor || data)
 - commitments can be added, and the sum of a set of commitments is equal to the commitment of the sum of the data
 - so it can be independently verified that the sum of inputs and outputs to a transaction are equal, i.e. no coins are magically created
 - C(BF1, data1) + C(BF2, data2) = C(BF1+BF2, data1+data2)
 - C(BF1, data1) C(BF1, data1) = 0





CT basics

- Amounts constrained by range proofs
 - the data can be arbitrary value, but we only want values up to 2^64
 - use range proofs to assert that values are in a valid range
 - A value is expressed in binary, and 2-element ring signature is created for each digit:
 - C1 is 0 or 1 || C2 is 0 or 2 || C3 is 0 or 4 || C4 is 0 or 8...





- i2p Integration (WIP)
 - i2p = Invisible Internet Protocol
 - Comparable to TOR
 - Hides the true internet addresses of all participating network nodes
 - Work is ongoing in Kovri, a Monero sub-project implementing an i2p router in C++

symas Decentralization in Monero



- Cryptonight Proof of Work algorithm
 - Memory-hard: requires 2MB of RAM per hash
 - Uses multiple crypto primitives, including AES-256 and Keccak (SHA-3)
 - Resistant to ASIC implementation (primarily due to cost of embedded RAM)
 - Difficult for GPUs (due to random access pattern, GPUs optimized for sequential access)
- Bitcoin uses SHA2-256
 - Tiny memory footprint, trivial to build in dedicated hardware





Scalability in Monero

- Dynamic block size
 - based on median of previous 100 blocks
 - limit is designed to discourage spamming the network with huge transactions
 - transaction fee is calculated per kB of txn size
- Dynamic fee
 - based on median of previous 100 blocks and the current block reward





Scalability in Monero

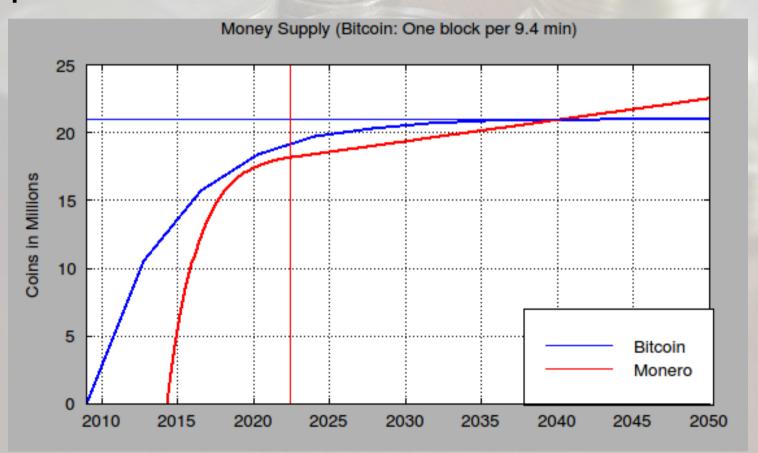
- January 2015, blockchain took 5GB RAM;
 switching to LMDB took less than 10MB RAM
- January 2015, 585k blocks took 4.2 hours to sync; July 2015 >1M blocks took 10 minutes with LMDB
- Raspberry Pi 1b sync time today, for 1.3M blocks, estimated 150 days CPU bound at ~10 seconds per block verification





Future Issues

Security and efficiency are diametrically opposed

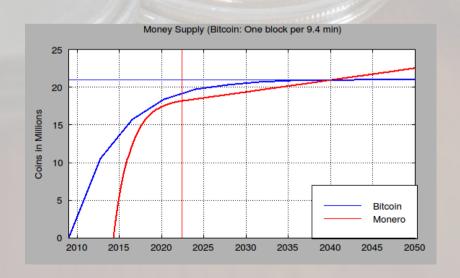






Future Issues

- Security and efficiency are diametrically opposed
 - Mars colonies by 2030
 - The currency of the future will need to work at interplanetary scale...







Summary

- Monero is the world's first cryptocurrency that actually behaves like a real currency
 - fungible, private, anonymous
- The design benefited from observing and learning from Bitcoin's flaws
- It works today, but this is only one step on a long journey. It will continue to evolve.





Questions?

