

SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

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## Case Study Iteration 1 - Identifiable Object

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```
1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Text;
5  using System.Threading.Tasks;
6
7  namespace MazeGame
8  {
9      public class IdentifiableObject
10     {
11         List<string> _identifiers = new List<string>();
12
13         public IdentifiableObject(string[] idents)
14         {
15             foreach (var ident in idents)
16             {
17                 if (idents.Length != 0)
18                 {
19                     if (!AreYou(ident))
20                     {
21                         AddIdentifier(ident);
22                     }
23                     else
24                     {
25                         Console.WriteLine($"{ident} already exist in List");
26                     }
27                 }
28                 else
29                 {
30                     _identifiers.AddRange(idents);
31                 }
32             }
33         }
34
35         public bool AreYou(string id)
36         {
37             foreach (var ident in _identifiers)
38             {
39                 if (ident.Equals(id))
40                 {
41                     return true;
42                 }
43             }
44             return false;
45         }
46
47         public string FirstId
48         {
49             get
50             {
51                 if (_identifiers.Count == 0)
52                 {
53                     return "";
```

```
54         }
55         else
56         {
57             return _identifiers.ElementAt(0);
58         }
59     }
60 }
61
62 public void AddIdentifier(string id)
63 {
64     string idLowerCase = id.ToLower();
65     _identifiers.Add(idLowerCase);
66     Console.WriteLine($"Successfully added {idLowerCase} into List");
67 }
68 }
69 }
```

```
1 namespace MazeGame.nUnitTests
2 {
3     public class IdentifiableObjectTests
4     {
5         private IdentifiableObject _idList { get; set; } = null!;
6         private IdentifiableObject _idList2 { get; set; } = null!;
7
8         [SetUp]
9         public void Setup()
10        {
11            _idList = new IdentifiableObject(new string[] { "ID1", "iD2", "Id3",
↵ "id4", "id1" });
12        }
13
14        [Test]
15        public void TestEqual_AreYou()
16        {
17            //Assign
18            string testID = "id1";
19
20            //Act
21            //SUT = System Under Test
22            var sut = _idList.AreYou(testID);
23
24            //Assert
25            Assert.That(sut, Is.EqualTo(true));
26        }
27
28        [Test]
29        public void TestNotEqual_AreYou()
30        {
31            string testID = "id5";
32            var sut = _idList.AreYou(testID);
33            Assert.That(sut, Is.EqualTo(false));
34        }
35
36        [Test]
37        public void TestCaseSensitive_AreYou()
38        {
39            string testID = "iD3";
40            var sut = _idList.AreYou(testID);
41            Assert.That(sut, Is.EqualTo(false));
42        }
43
44        [Test]
45        public void TestReturn_FirstID()
46        {
47            string expectedID = "id1";
48            var sut = _idList.FirstId;
49            Assert.That(sut, Is.EqualTo(expectedID));
50        }
51
52        [Test]
```

```
53     public void TestReturnNoIDs_FirstID()
54     {
55         _idList2 = new IdentifiableObject(new string[0] { });
56         var sut = _idList2.FirstId;
57         Assert.That(sut, Is.EqualTo(""));
58     }
59
60
61     [Test]
62     public void Test_AddID()
63     {
64         string newID = "id6";
65         _idList.AddIdentifier(newID);
66         var sut = _idList.AreYou(newID);
67         Assert.That(sut, Is.EqualTo(true));
68     }
69 }
70 }
```

