Luis Eduardo Marsiglia CV

Read in Notion

marsiglia.business@gmail.com · marsidev.xyz · /in/marsidev/ · github.com/marsidev · twitter.com/@marsigliacr

About me

I'm a **Full Stack Developer** and a **Data Analyst** with **4 years** of experience. I got graduated with a **Bachelor of Science** (2013), and also studied **Electronic Engineering** (2014-2020).

My first coding experience was in 2013 with VBA, then at the university *(2014-2020)*, I learned C++, *assembly*, and MATLAB. Even I used to **teach** C++ basics to other students. I had my first experience with **web development** in 2019.

I have been **working since 2018** as a Data Analyst in the mobile gaming industry in different esports teams, where I usually **manage databases** to track thousands of players which generate around 30K daily records, also in this role I usually **develop frontend resources** such as dashboards to improve and automate my workspace environment.

Now I'm **looking for a new position** as a Full Stack Developer or Frontend Developer, where I would like to **contribute** my experiences and also **grow** as a developer.

MOST RECENT WORK EXPERIENCE

Data Analyst at Tribe Gaming

May 2020 - Oct 2022 [Remote] [Clash Royale - Gaming - Esports]

RESPONSIBILITIES

- I **developed** and **maintained** a database to track 4K+ players which generate around 30K daily games. Using Google Sheets, Apps Script, MongoDB, etc.
- I **developed** and **maintained** a web application by using React, Next.js, MongoDB, Zustand, Chakra-UI, etc.
- I **provided** reports of the team and teams faced in different competitions.

KEY ACCOMPLISHMENTS

- I **improved** my English by talking with my teammates (from the United States and Brazil).
- I have **improved** my team's efficiency by using the web application I developed.
- I have **improved** my team's efficiency by providing data-based reports since they had nobody in my role before.
- We **participated** in Clash Royale League World Finals 2020.
- We **participated** in Clash Royale League World Finals 2021.
- We **participated** in Clash Royale League World Finals 2022.
- My Twitter account got **verified**.

Data Analyst at Tenerife Titans

Jan 2020 - Jun 2020 [Remote] [Clash Royale - Gaming - Esports]

RESPONSIBILITIES

- I **developed** and **maintained** a database to track 3K+ players. Using Excel, VBA, Google Sheets, Apps Script, etc.
- I **developed** a web application by using jQuery, HTML, CSS, and Semantic UI.
- I **provided** reports of the team and teams faced in different competitions.

KEY ACCOMPLISHMENTS

- I have **improved** my team's efficiency by providing data-based reports since they had nobody in my role before.

* We **won** Orange Crown League in 2020.

Data Analyst at **DragonX**

May 2019 - Jan 2020 [Remote] [Clash Royale - Gaming - Esports]

RESPONSIBILITIES

* I **developed** and maintained a database to track 1.5K+ players. Using Excel, VBA, Google Sheets, Apps Script, etc.

* I **developed** a data tracking app for Excel. Using VBA, Clash Royale API, and web scraping.

* I **developed** a web application by using Apps Script, Google Sheets, HTML, and CSS.

* I **provided** reports of the team and teams faced in different competitions.

KEY ACCOMPLISHMENTS

* I **improved** my English by talking with my Korean teammates.

* I have **improved** my team's efficiency by providing data-based reports since they had nobody in my role before.

* We **participated** in Clash Royale League Asia 2019.

DEVELOPER EXPERIENCE

*You can see an overview of some of these experiences in my **portfolio**.*

* Oct 2022. I **developed** a **npm package** to integrate Cloudflare Turnstile (reCaptcha and hCaptcha alternative) with React.

* Oct 2022. I **developed** a safe **password generator**. Made with Astro, Solid.js, TailwindCSS, and TypeScript.

* Sep 2022. I **developed** a **npm package** to create multiple files from the command line.

* Aug 2022. I **developed** a React Hooks **npm package**, including the most common hooks that I've been using.

* Aug 2022. I **developed** my personal developer **portfolio**. Made with Next.js and TypeScript.

* Jul 2022. I **developed** a **live chat app**, as an entry for a 20-day challenge.

* Jul 2022. I **published** my personal ESLint config as an **npm package**.

* Jun 2022. I **developed** a **weather app**, as an entry for a 14-day challenge. *This was my first experience with **TypeScript**.*

* Apr 2022. I **developed** an **Axie Infinity cards explorer**, as an entry for a 20-day challenge.

* Mar 2022. I **developed** a **Wordle clone**. *I have not worked on this project in a while, but I have planned to finish it anytime soon.*

* Feb 2022. I **developed** an API to generate a fresh API key for the following Supercell games: *Clash Royale, Clash of Clans, Brawl Stars*.

* Feb 2022. I **migrated** a **Clash Royale** tools app ~~from jQuery~~ to React, Nextjs, Chakra-UI, Zustand, etc. *It has been used in my work as Data Analyst.*

* Jan 2022. I **published** a commercial Axie Infinity API. Source code here.

* Jan 2022. I **developed** a **notes app** by using the knowledge acquired in the course.

* Dec 2021. I **watched** a **full stack** web development **online course** with more than 50 videos (~40 hours). I learned MERN stack, testing, GraphQL, JWT, Redux, and TypeScript.

* May 2021. I **migrated** a **Clash Royale** tools web app ~~from Apps Script~~ to jQuery, Back4App, and Semantic UI. *It was used in my work as Data Analyst.*

* Jan 2021. I **developed** a web CV with Apps Script, HTML, and CSS.

* May 2020. I **developed** a **Clash Royale** tools app with Apps Script, HTML, and CSS. *It was used in my work as Data Analyst.*

* Dec 2019. I **developed** a Clash Royale ELO-based ranking. Made with Apps Script, HTML, and CSS. *Here is a reference.*

- Aug 2019. I **developed** a commercial Clash Royale tracking tool app for Excel. Made with VBA, Clash Royale API, and web scraping. *Here* is a reference.

- Feb 2018. I **developed** a commercial lottery system. Made with VBA. *Here* is a reference.

SOFT SKILLS

- Good listening
- Adaptability
- Analytical thinking
- Problem-solving
- Courtesy

- Patience
- Respectfulness
- Accepting feedback
- Empathy
- Attentiveness

- Competitiveness
- Dedication
- Persistence
- Following rules
- Tolerant

- Organization

HARD SKILLS

- HTML/CSS
- JavaScript
- TypeScript
- Node.js
- React

- Next.js
- Express
- Fastify
- Vite
- jQuery

- MongoDB
- Mongoose
- Prisma
- Supabase
- Firebase

- SEO
- Git/GitHub
- RESTful APIs
- Global state management
- Unit testing
- E2E testing

EDUCATION

Electronic Engineering at *UNEXPO Antonio José de Sucre*

2013 - Present (Paused since 2020) [Guayana, Venezuela]

Note: I passed 100% of the courses (+50), but I have not done the Degree Work or the Professional Practice, so I do not have the degree title yet.

Bachelor of Science at *U.E.N Lino Maradey Donato*

2009 - 2013 [Bolívar, Venezuela]

LANGUAGES

- Spanish: Native

- English: C1