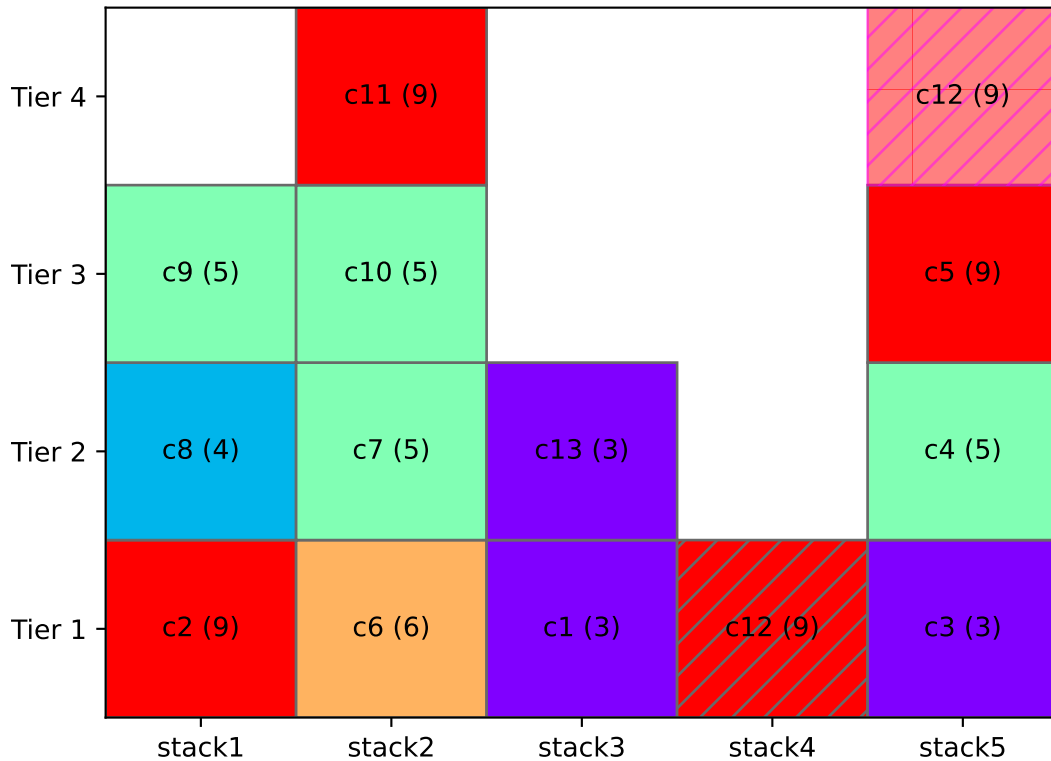
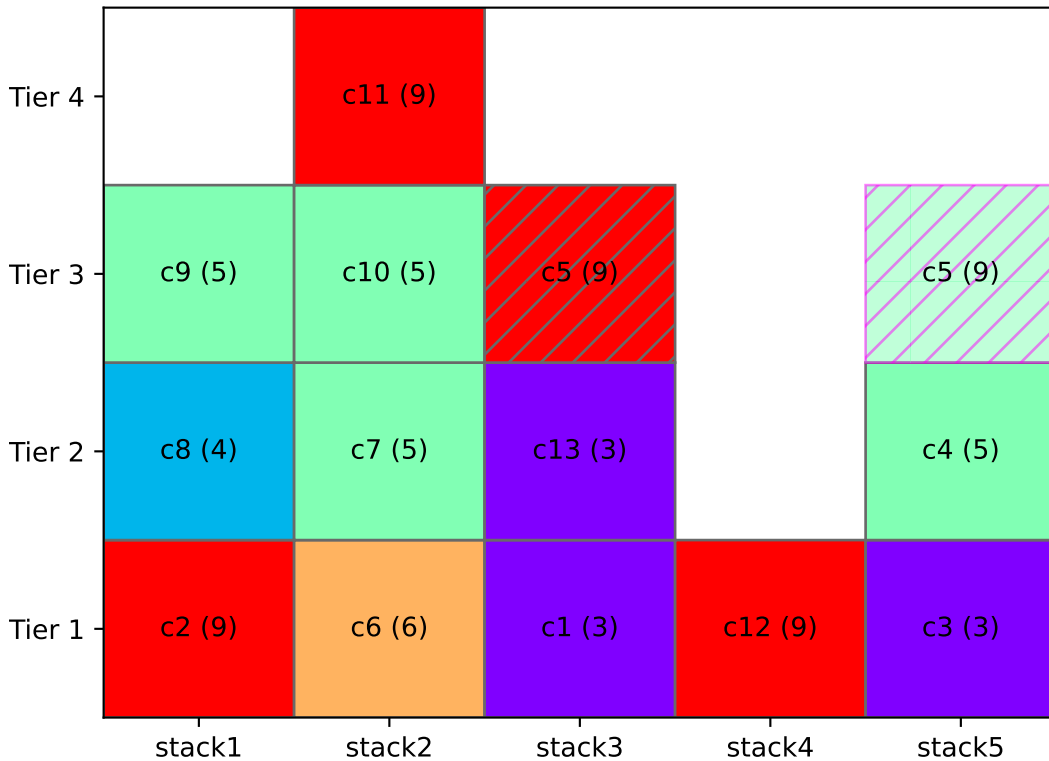


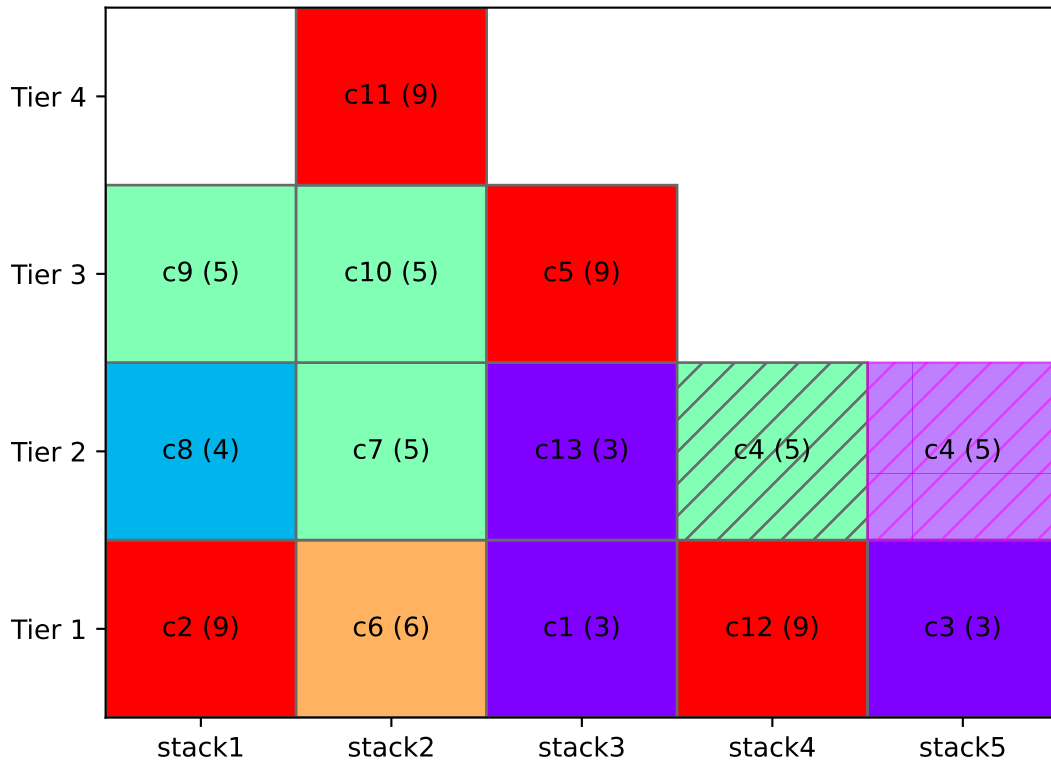
Bay: 1 , Move: stack5 to stack4



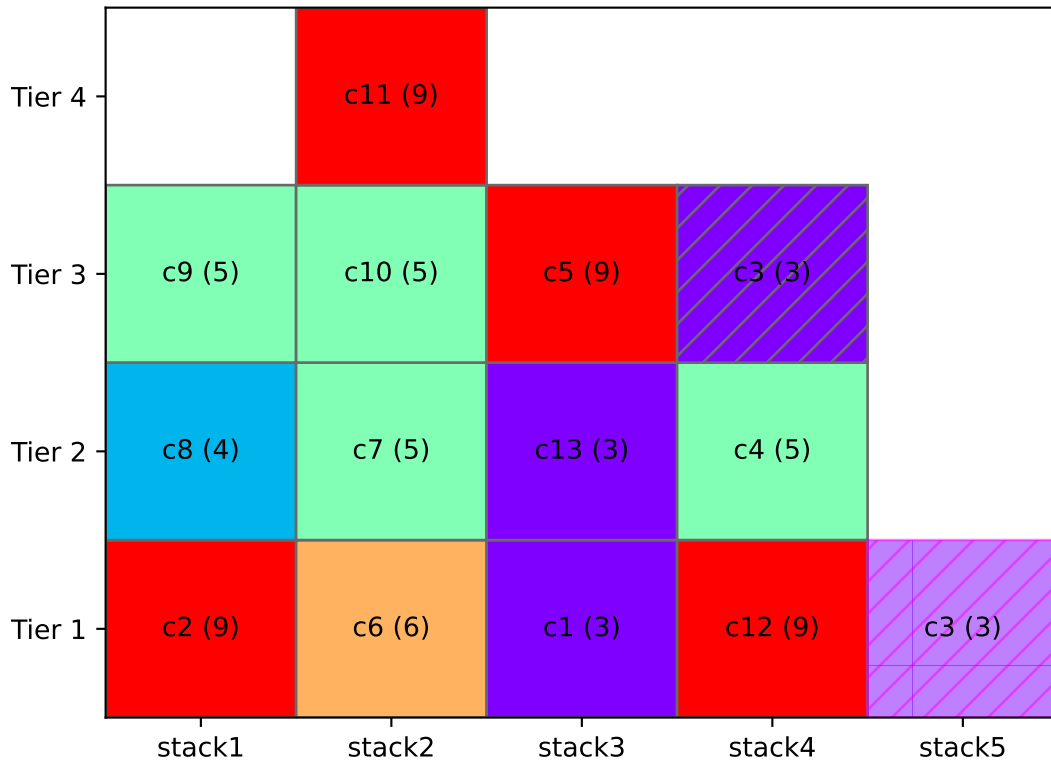
Bay: 1 , Move: stack5 to stack3



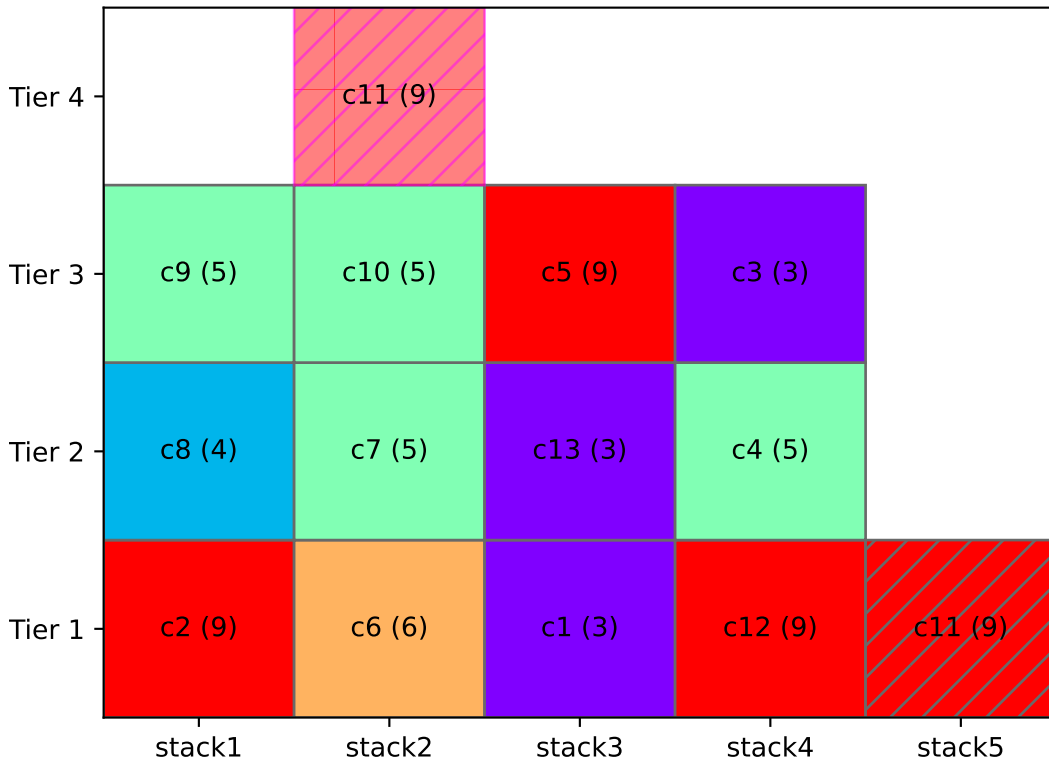
Bay: 1 , Move: stack5 to stack4



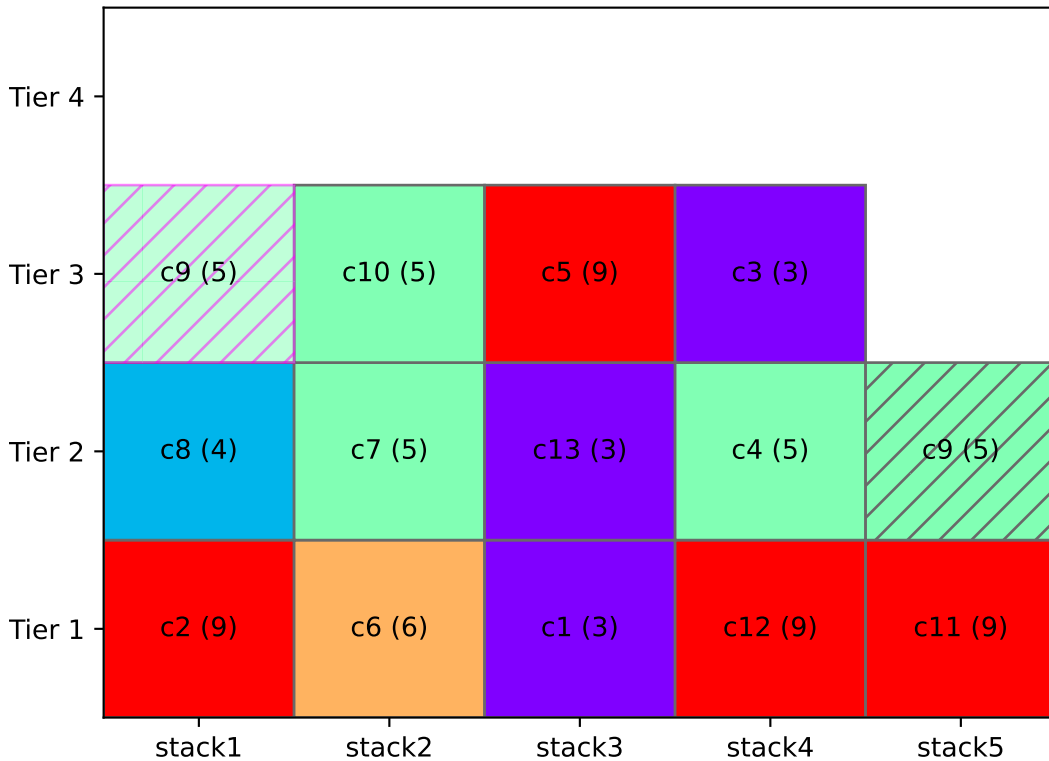
Bay: 1 , Move: stack5 to stack4



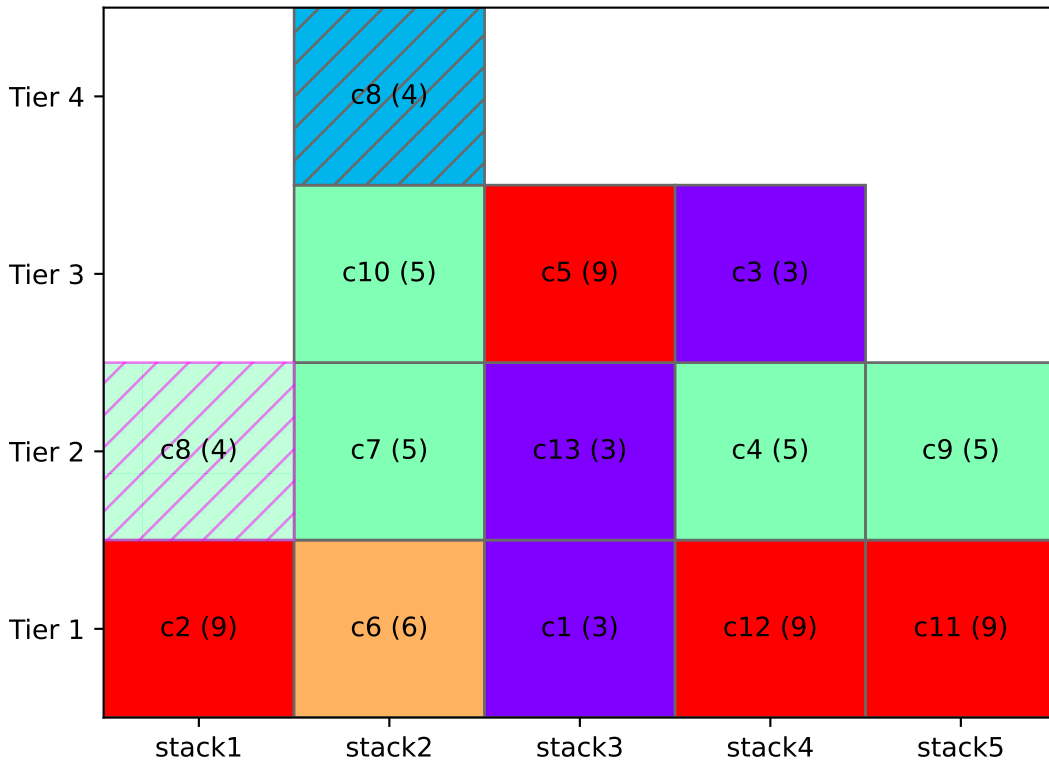
Bay: 1 , Move: stack2 to stack5



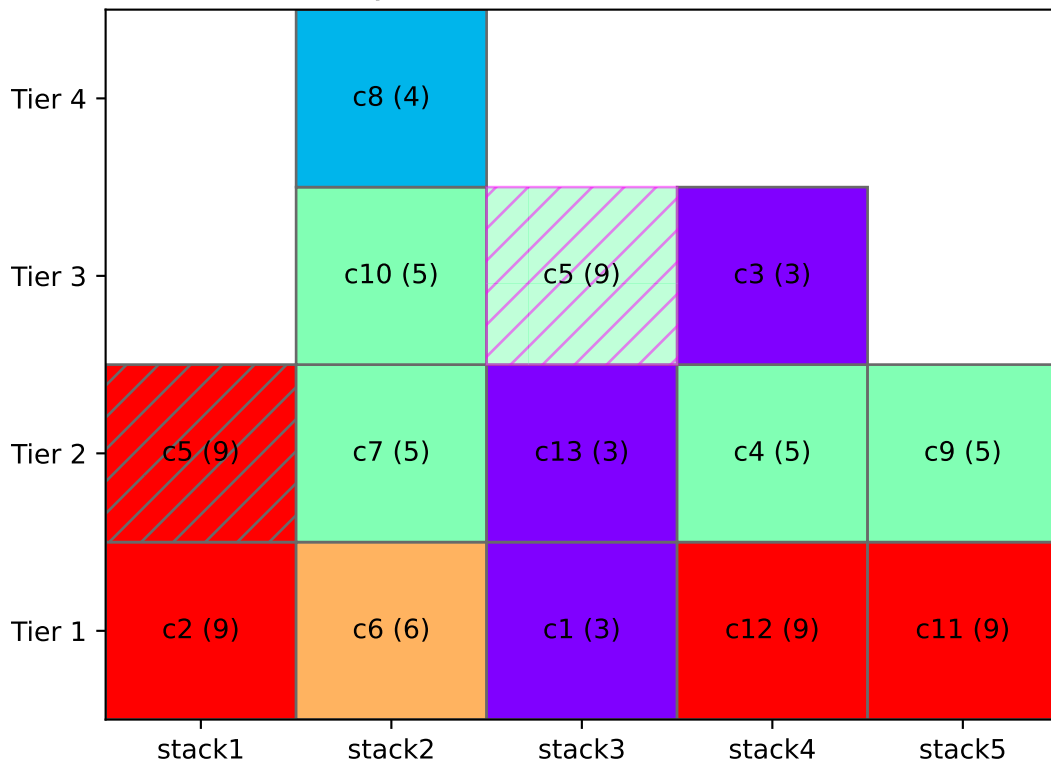
Bay: 1 , Move: stack1 to stack5



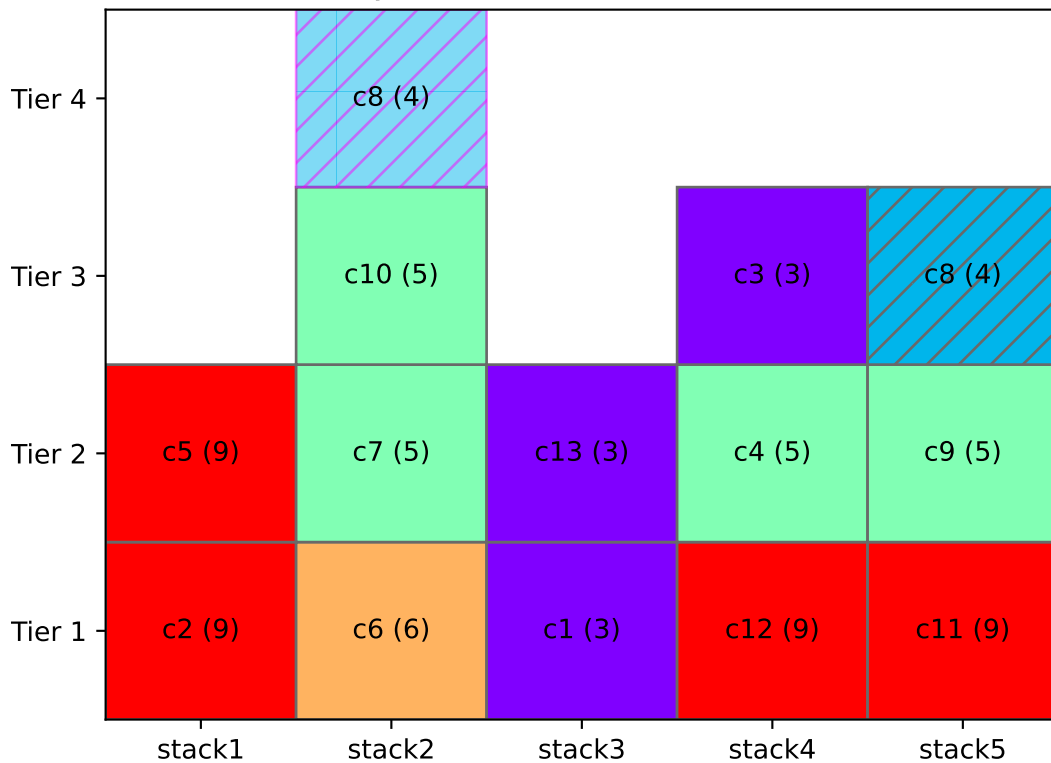
Bay: 1 , Move: stack1 to stack2



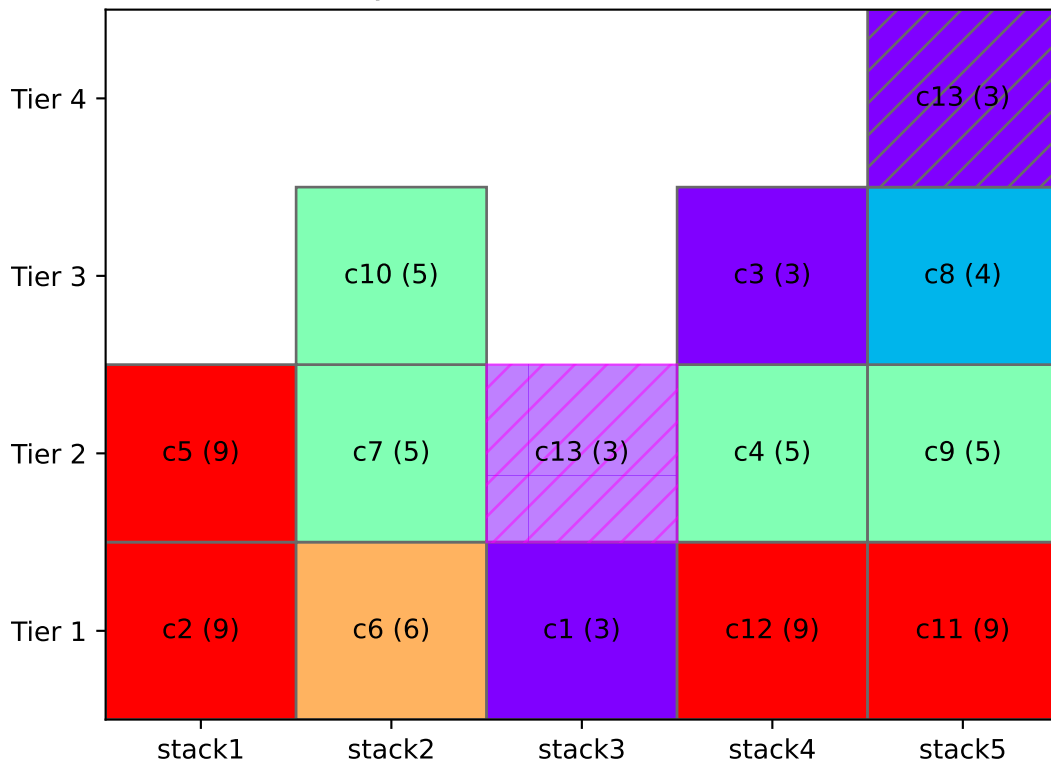
Bay: 1 , Move: stack3 to stack1



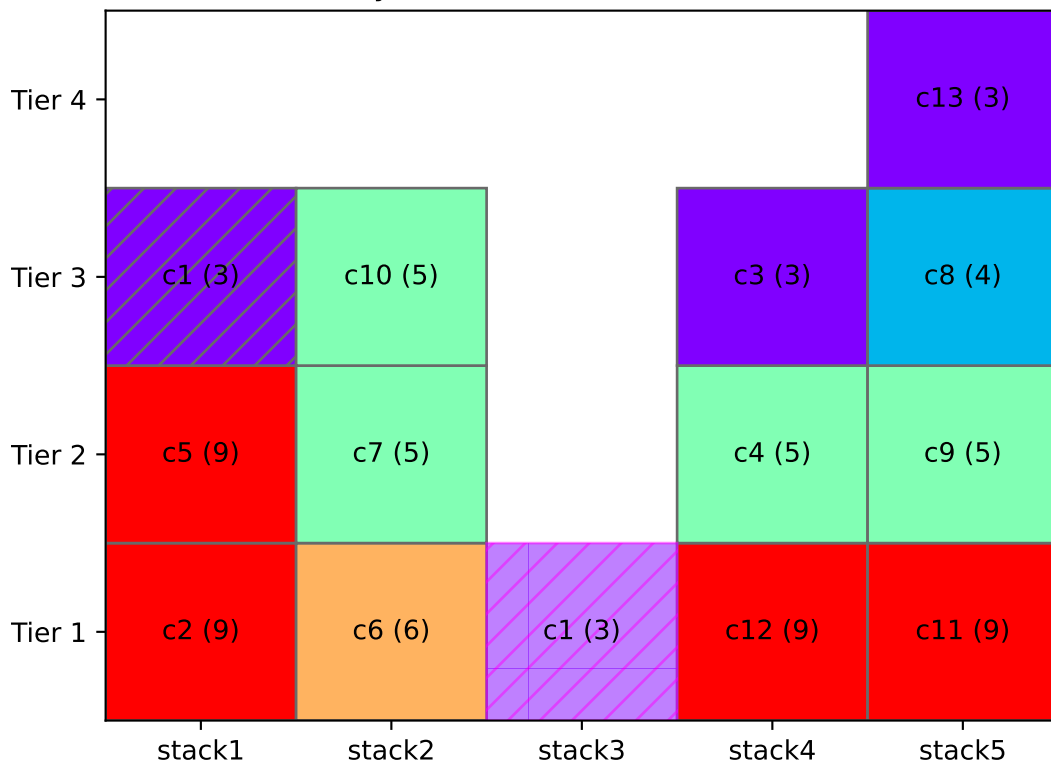
Bay: 1 , Move: stack2 to stack5



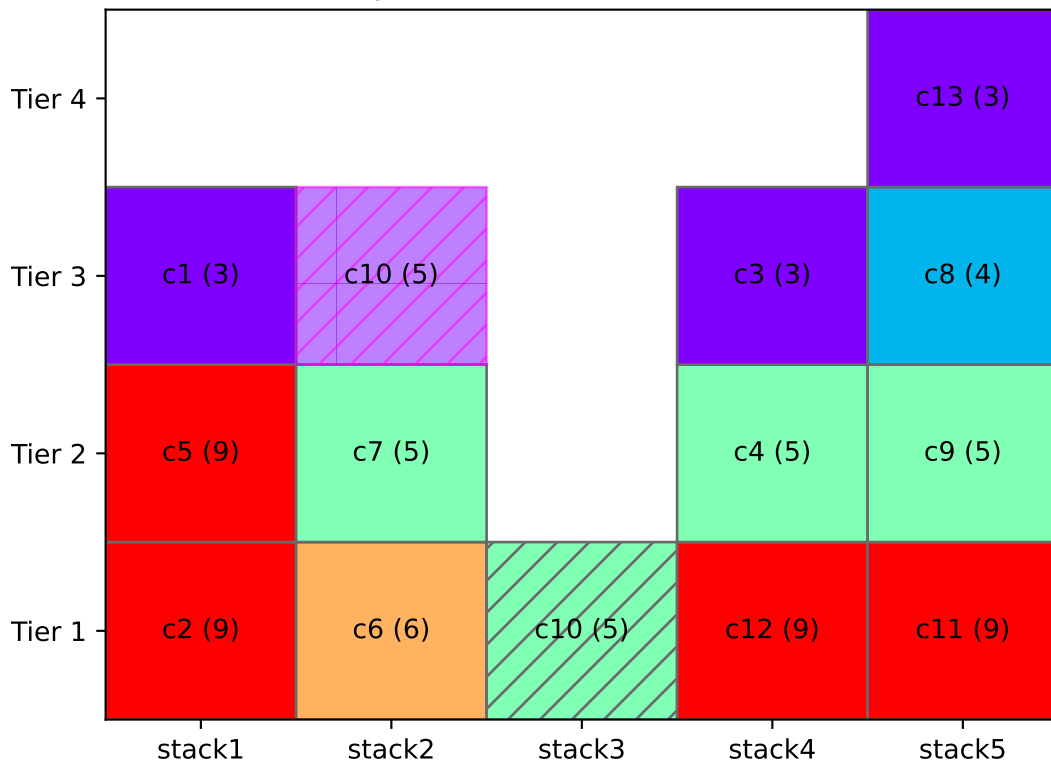
Bay: 1 , Move: stack3 to stack5



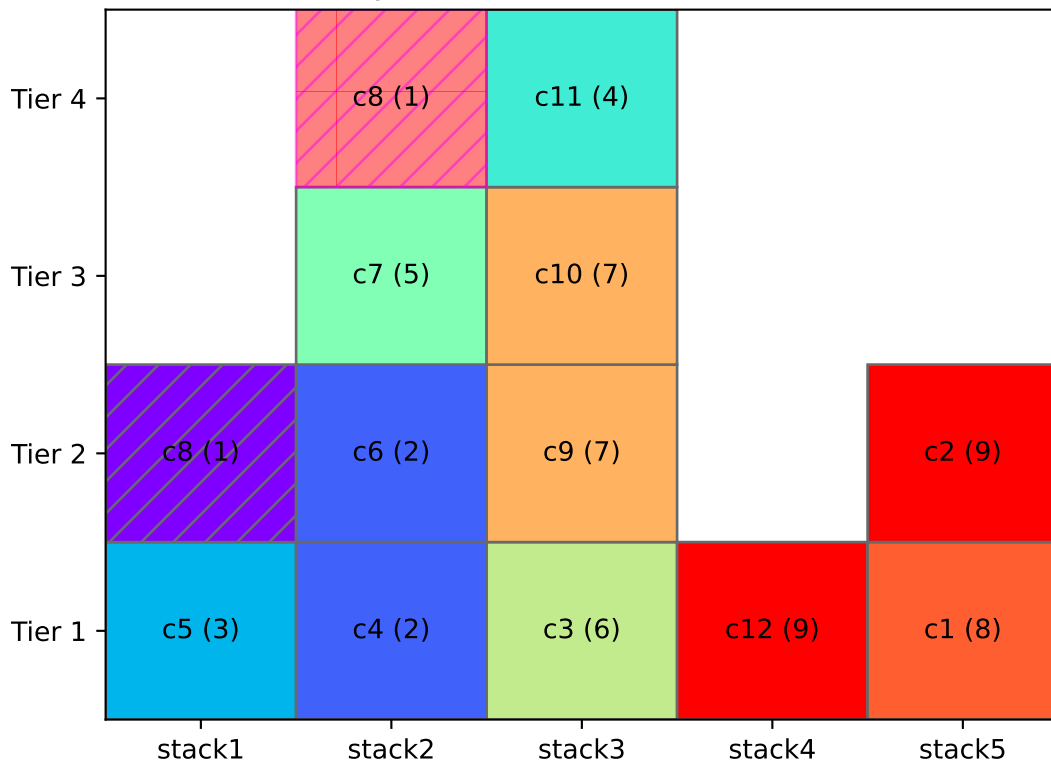
Bay: 1 , Move: stack3 to stack1



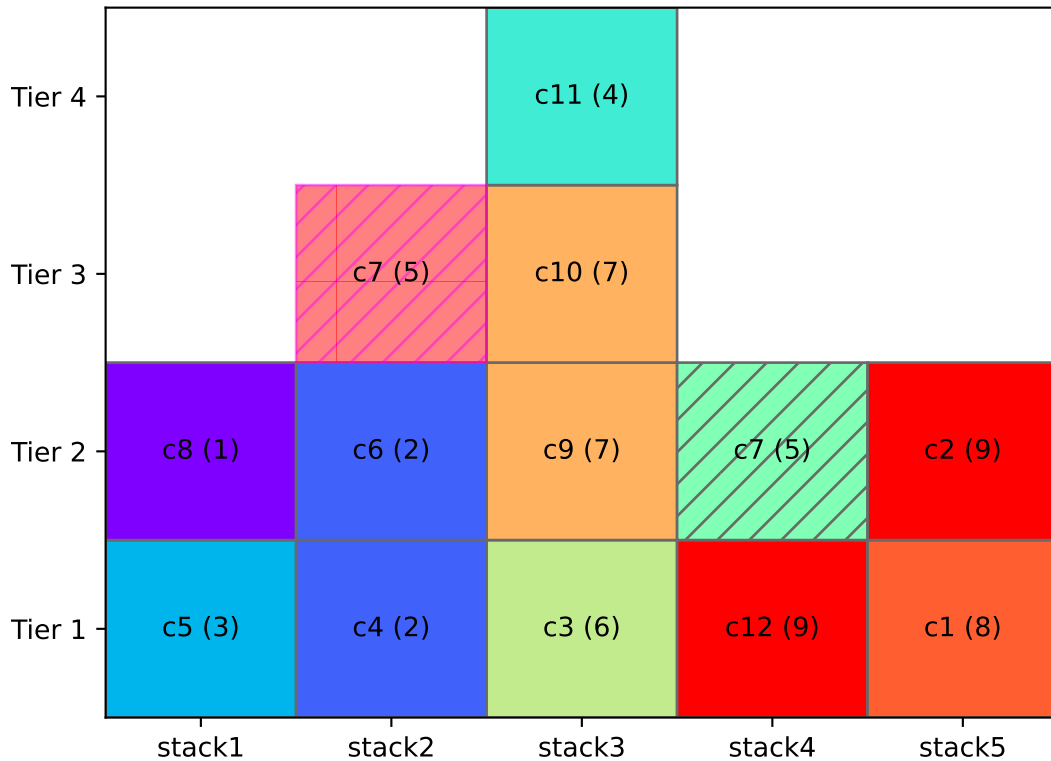
Bay: 1 , Move: stack2 to stack3



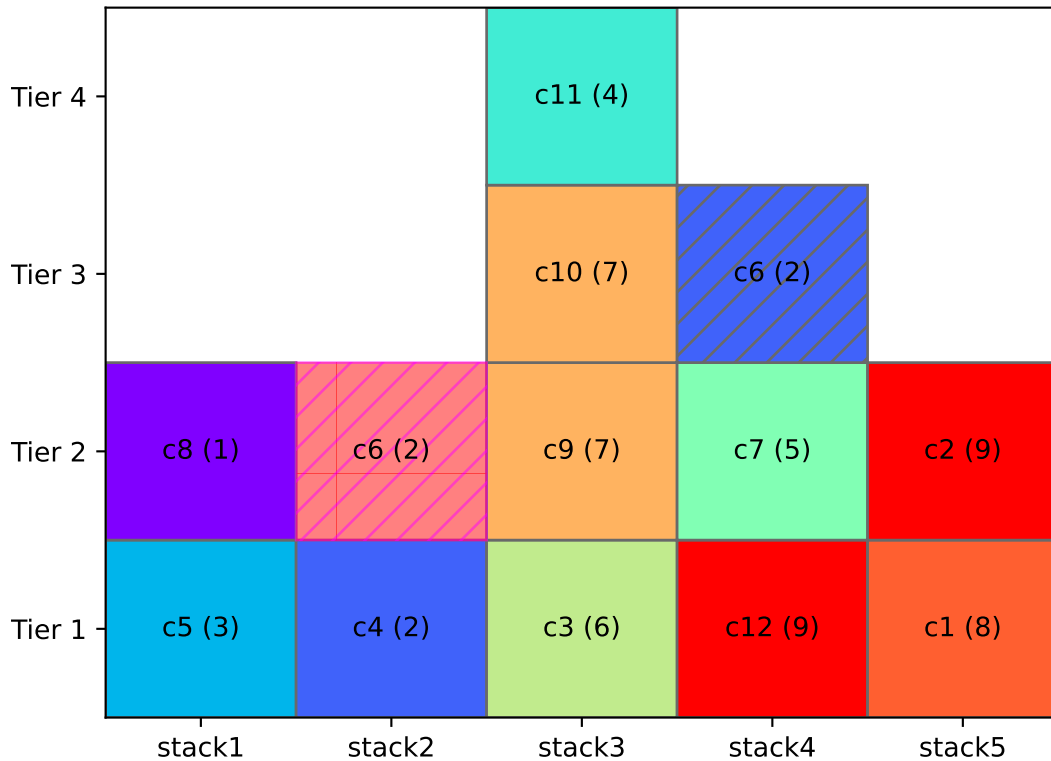
Bay: 2 , Move: stack2 to stack1



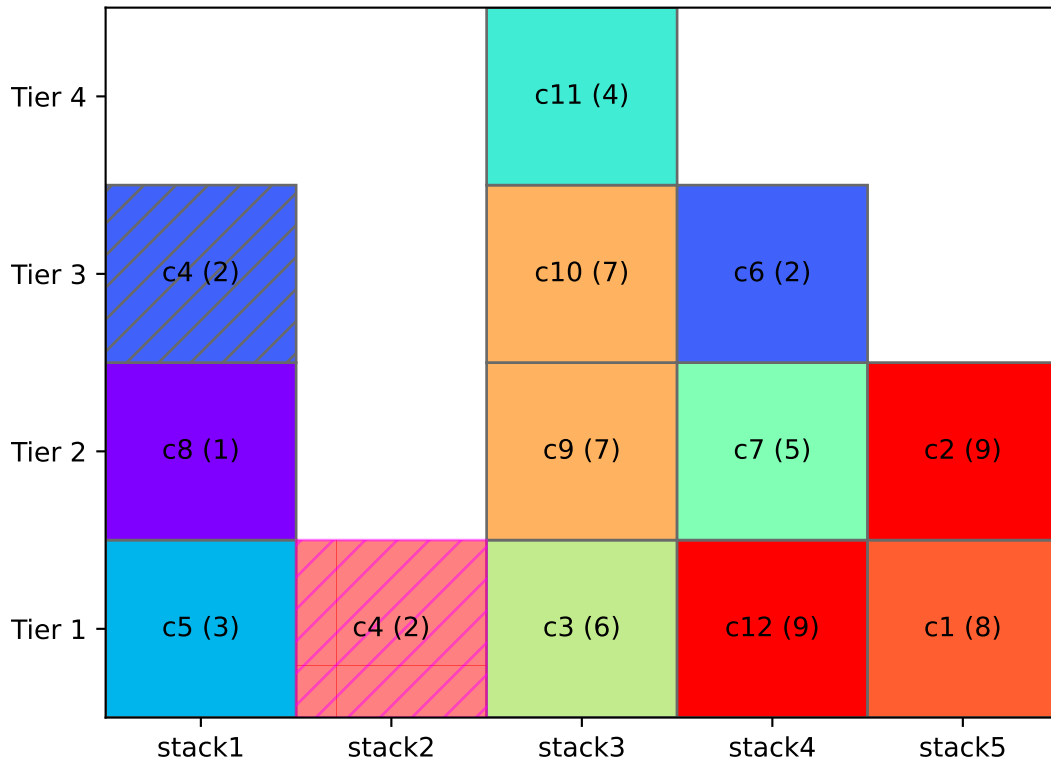
Bay: 2 , Move: stack2 to stack4



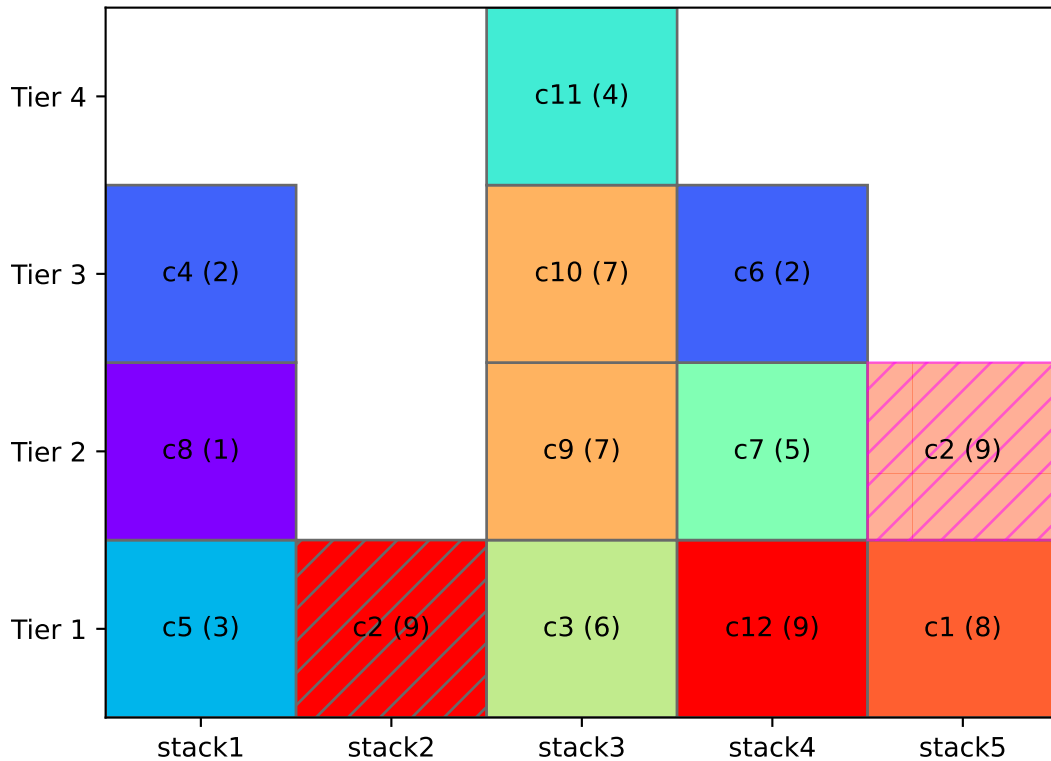
Bay: 2 , Move: stack2 to stack4



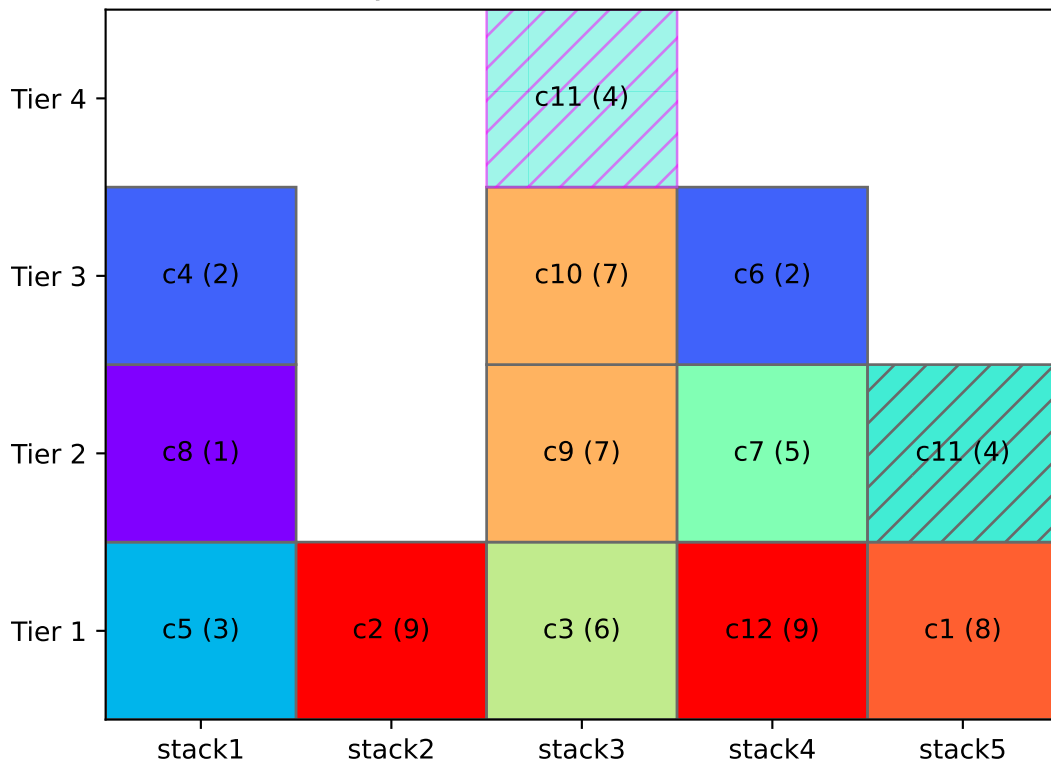
Bay: 2 , Move: stack2 to stack1



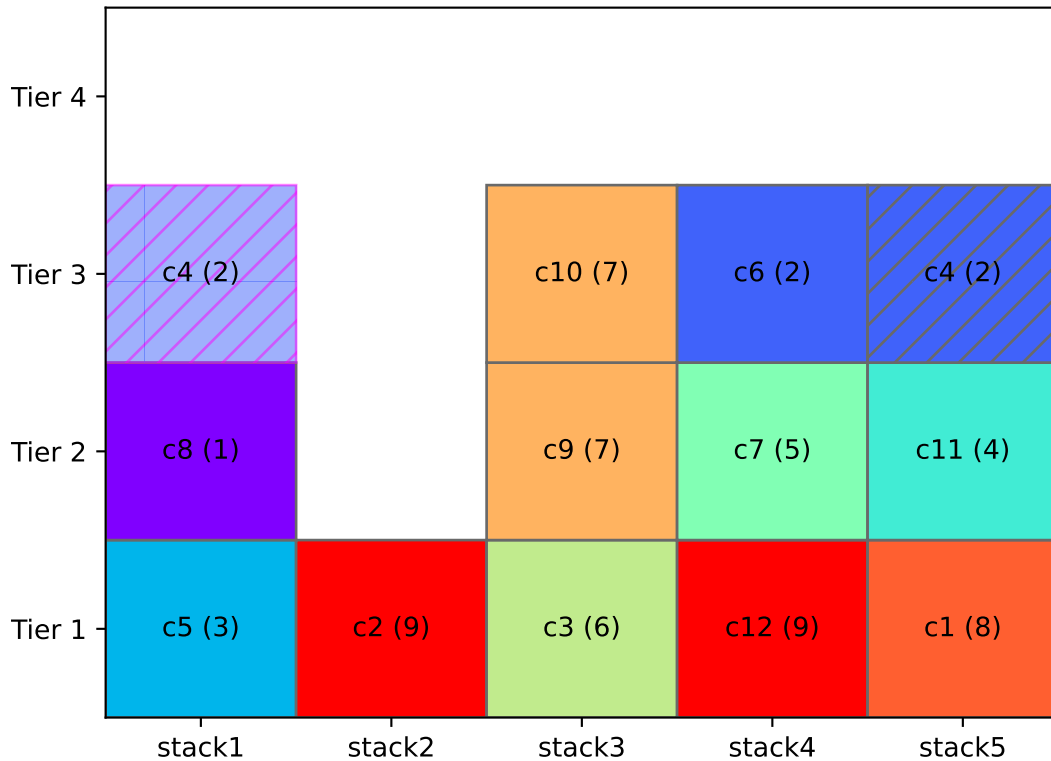
Bay: 2 , Move: stack5 to stack2



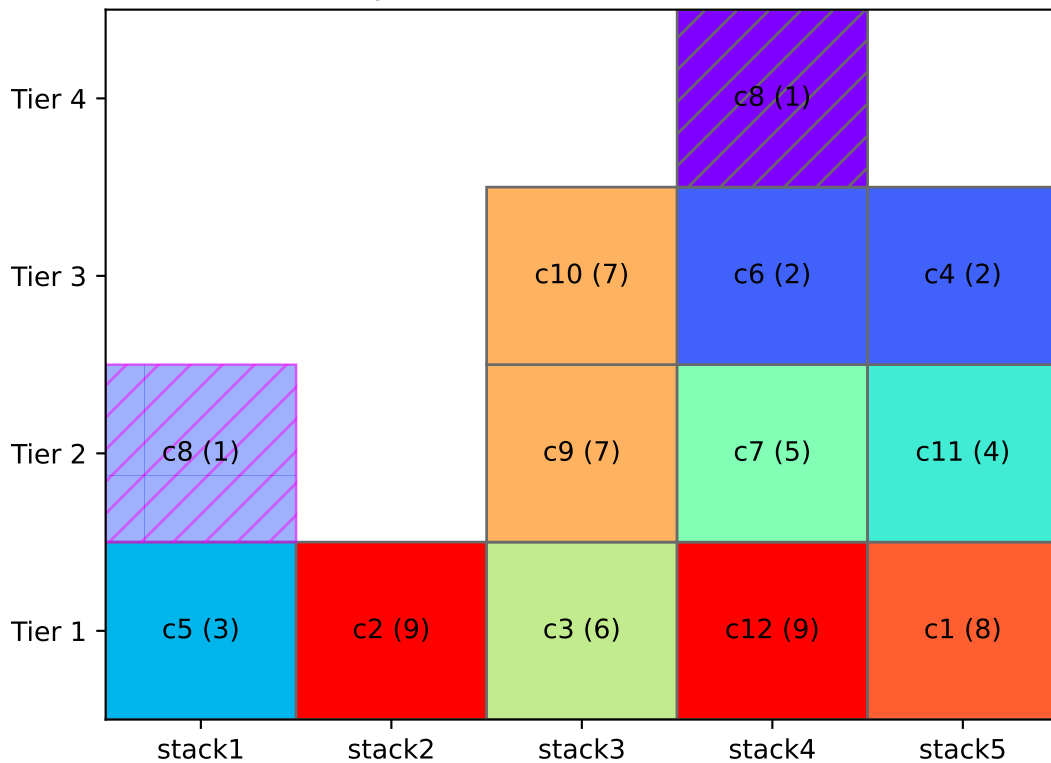
Bay: 2 , Move: stack3 to stack5



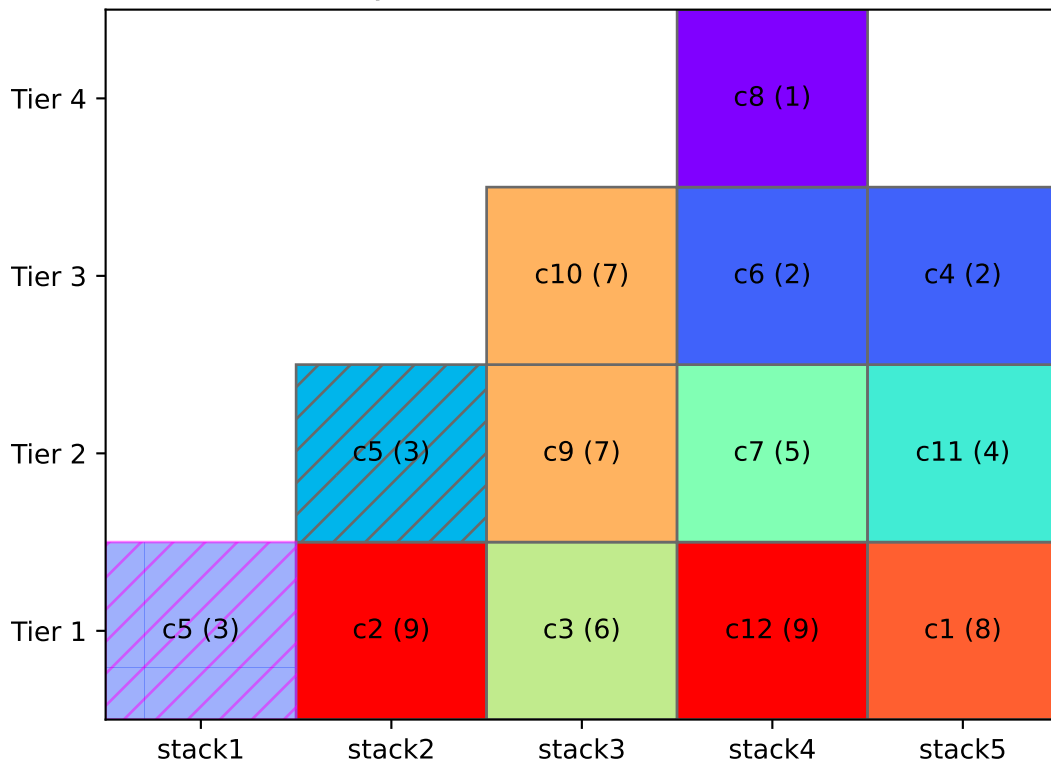
Bay: 2 , Move: stack1 to stack5



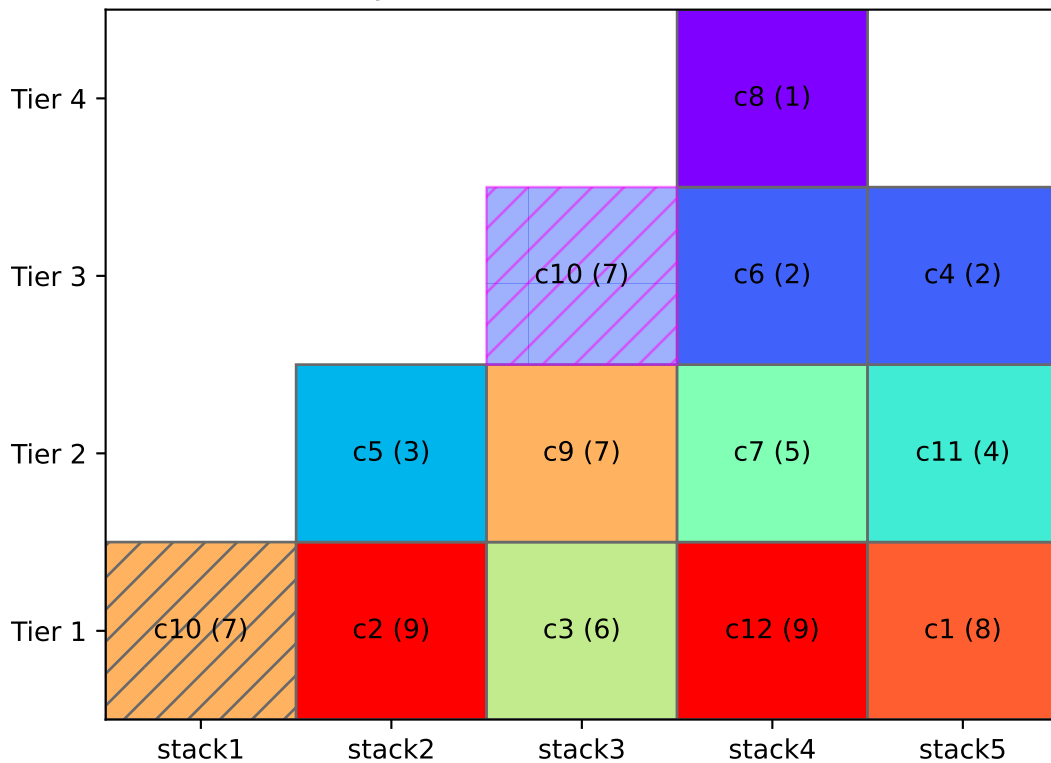
Bay: 2 , Move: stack1 to stack4



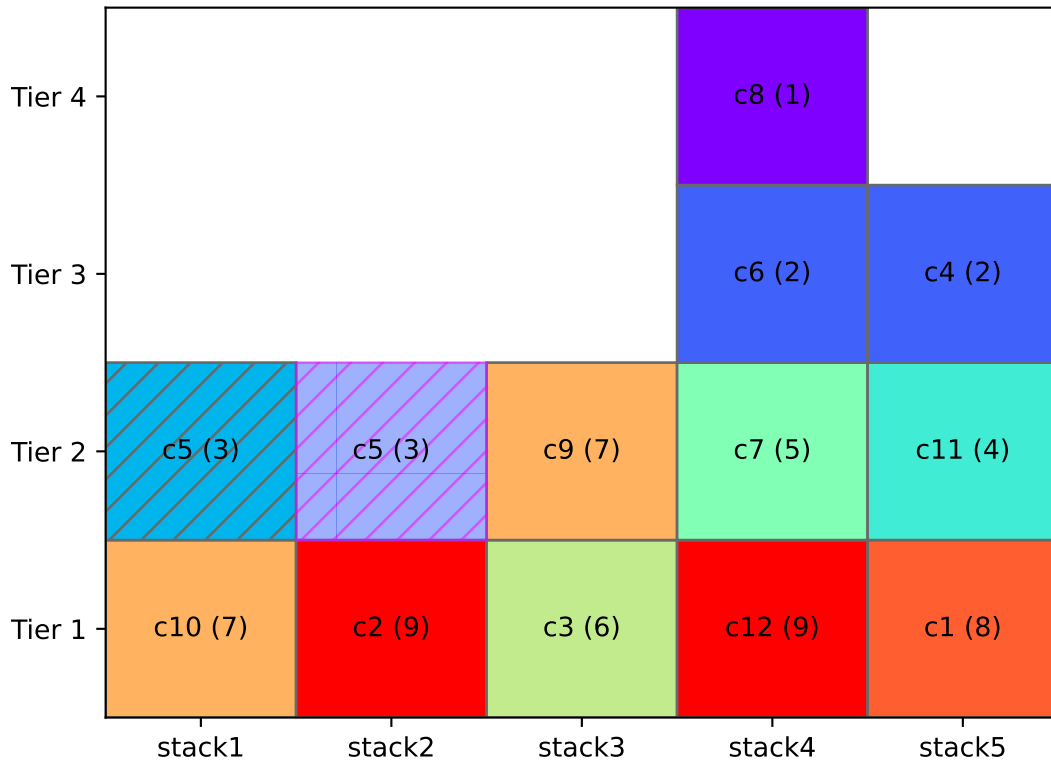
Bay: 2 , Move: stack1 to stack2



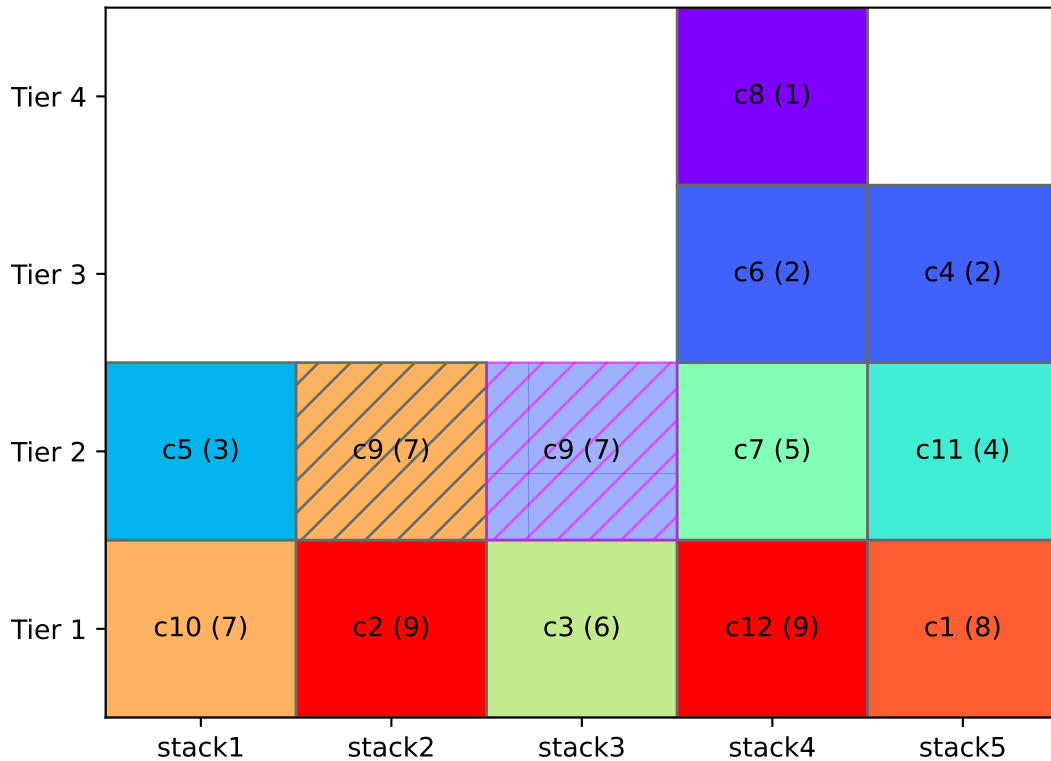
Bay: 2 , Move: stack3 to stack1



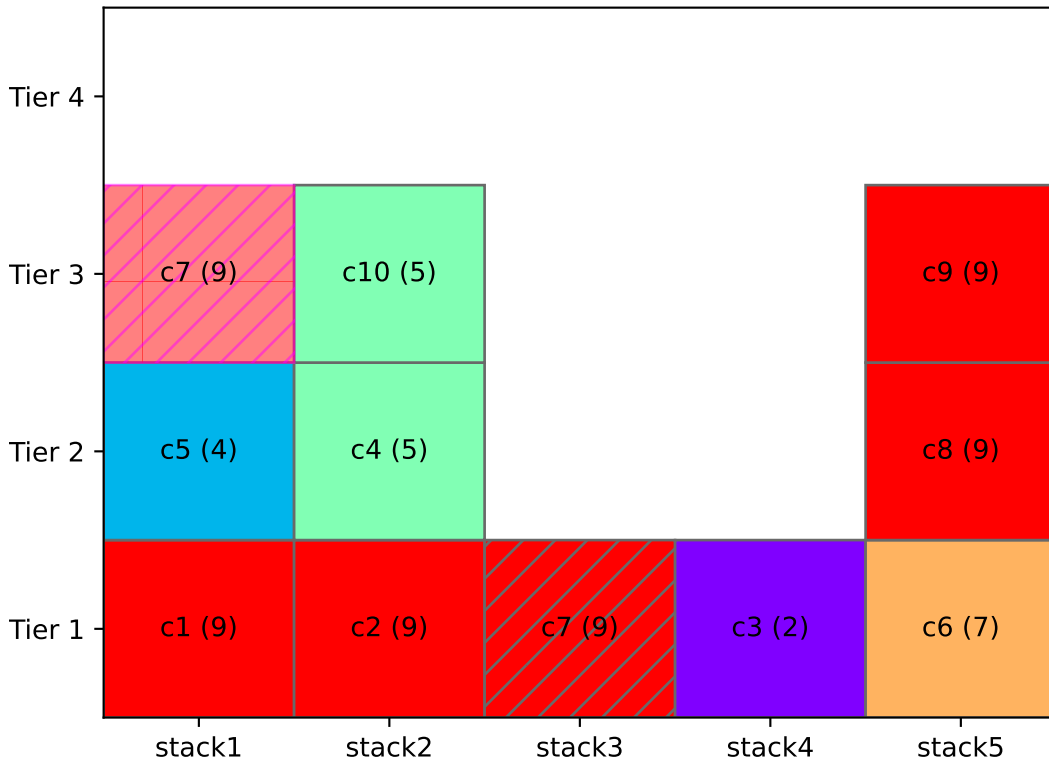
Bay: 2 , Move: stack2 to stack1



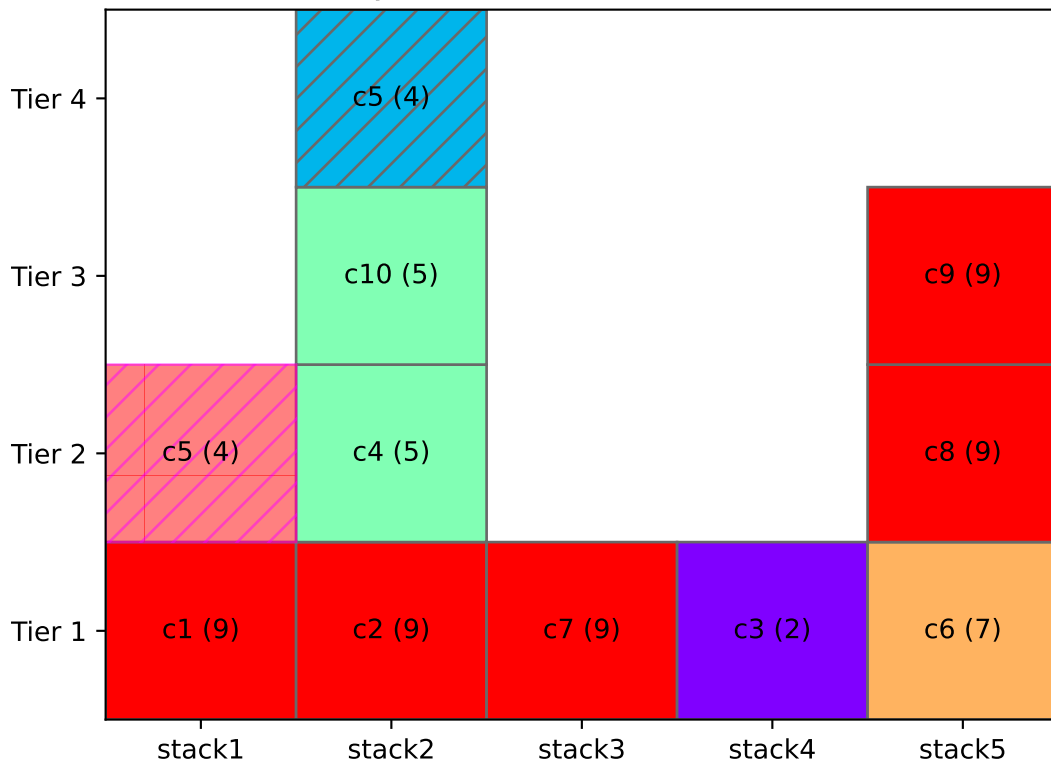
Bay: 2 , Move: stack3 to stack2



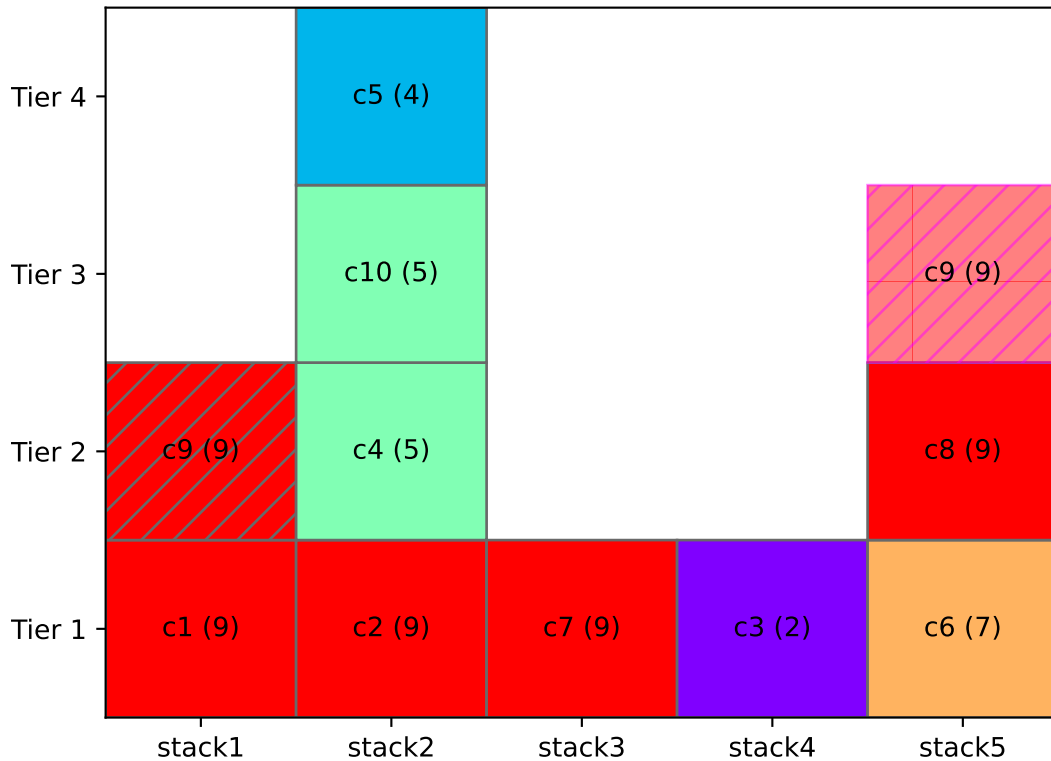
Bay: 3 , Move: stack1 to stack3



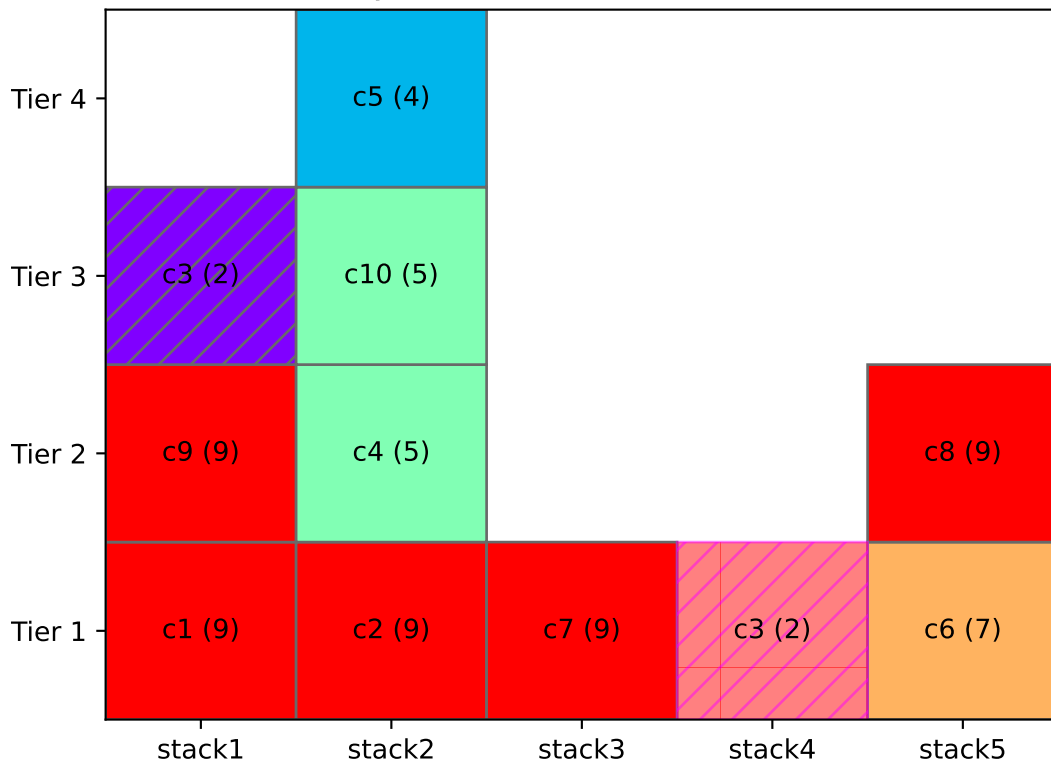
Bay: 3 , Move: stack1 to stack2



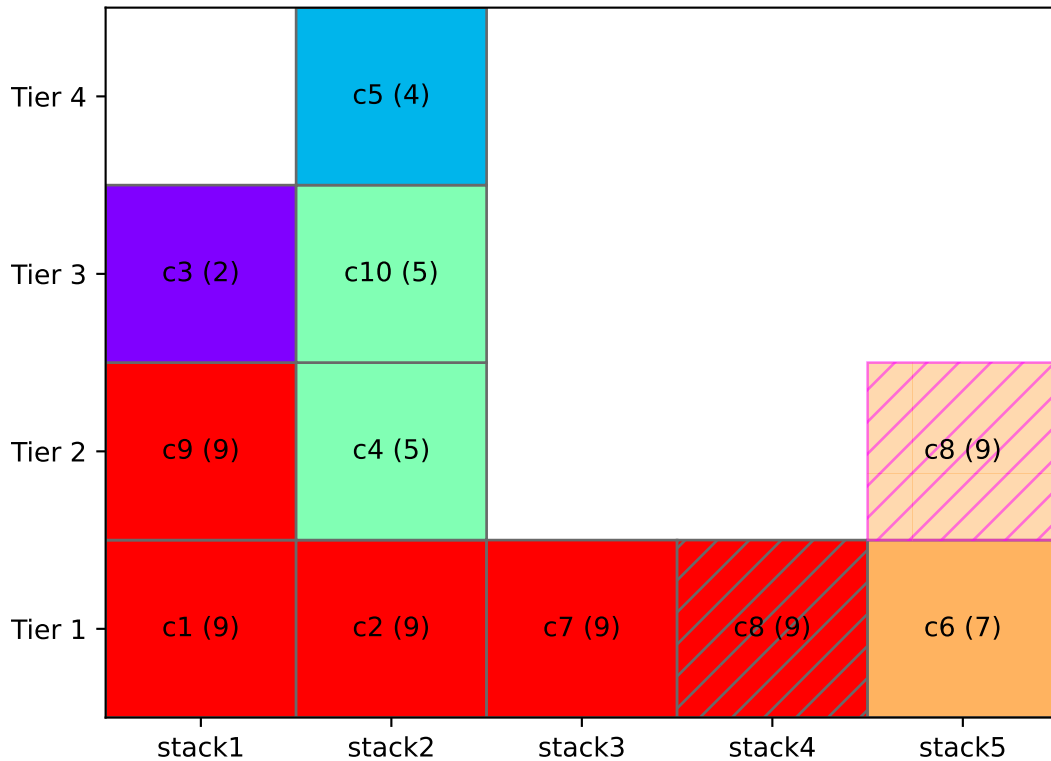
Bay: 3 , Move: stack5 to stack1



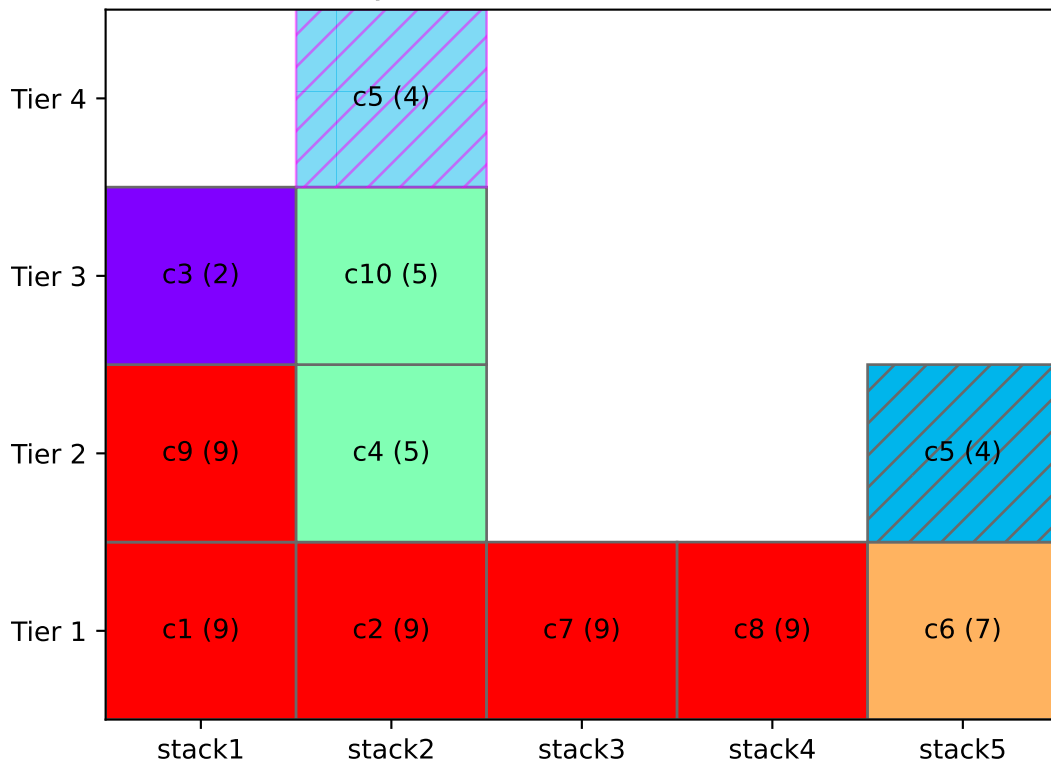
Bay: 3 , Move: stack4 to stack1



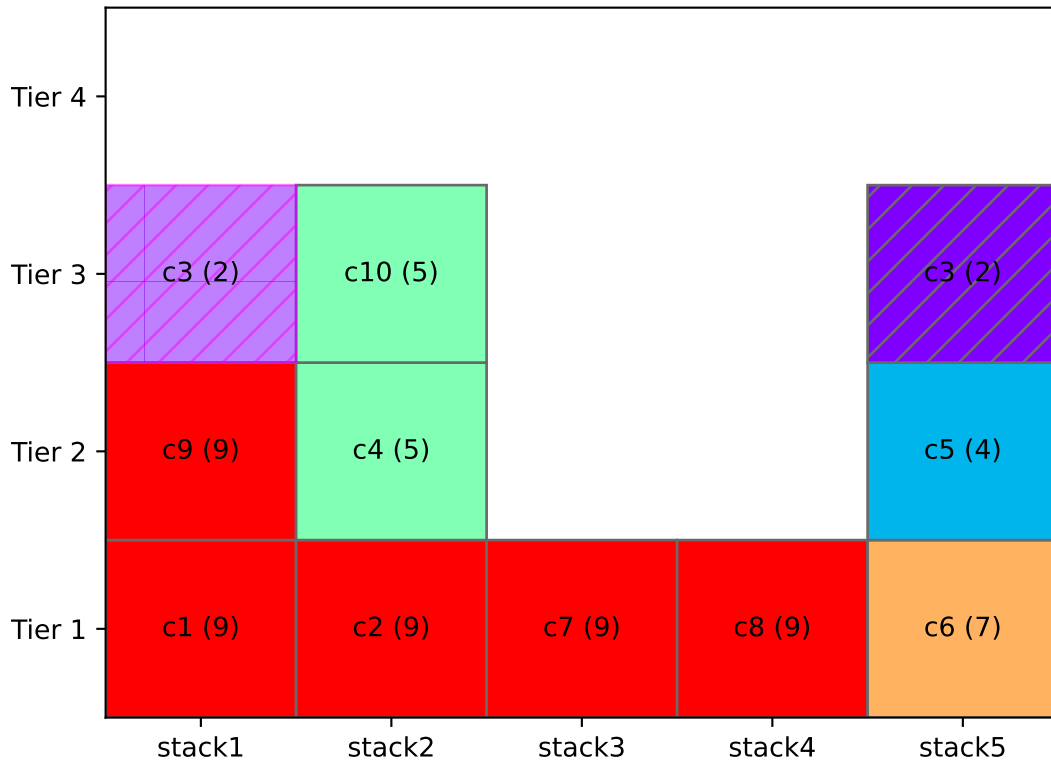
Bay: 3 , Move: stack5 to stack4



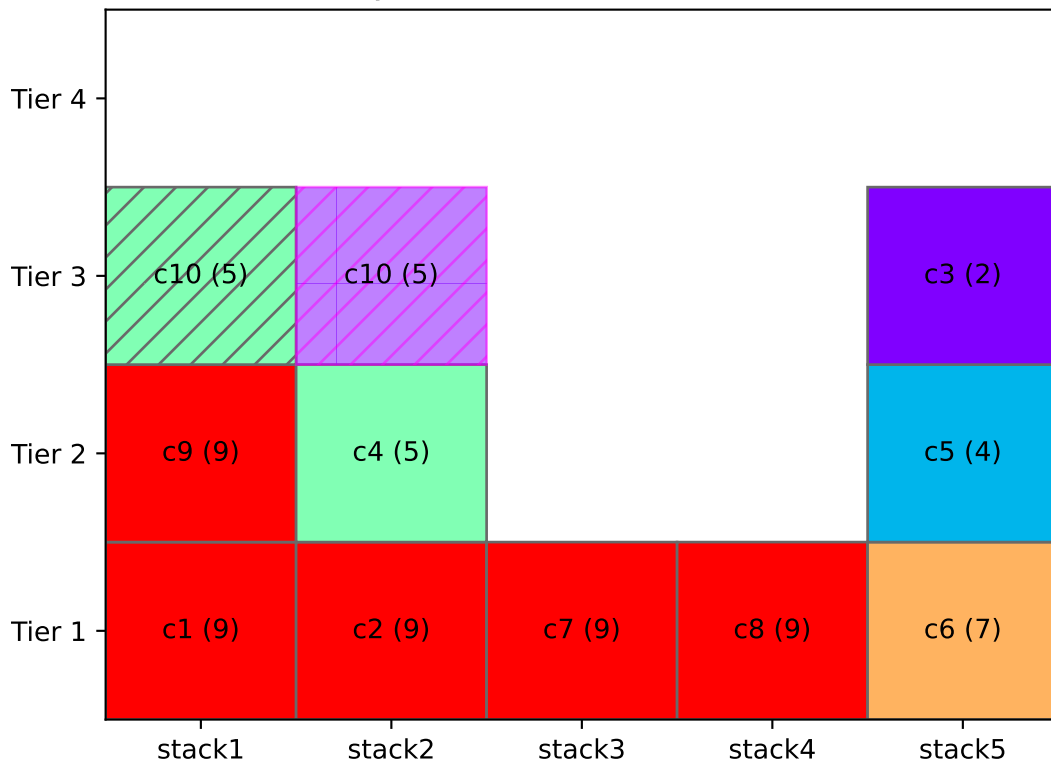
Bay: 3 , Move: stack2 to stack5



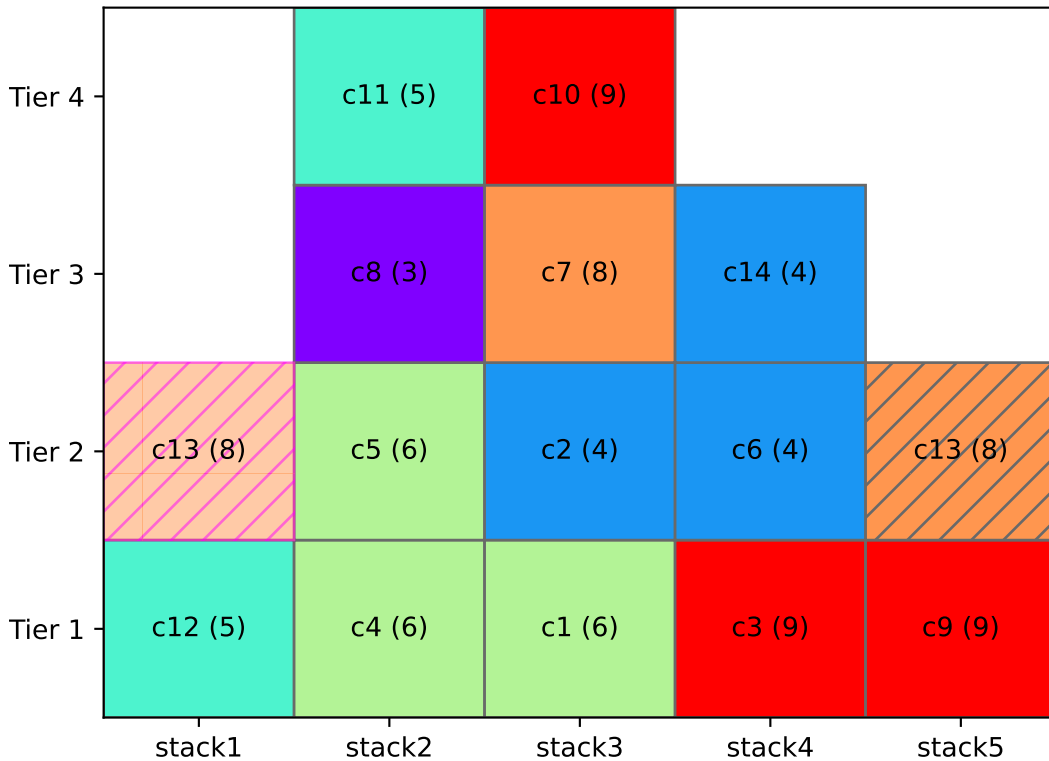
Bay: 3 , Move: stack1 to stack5



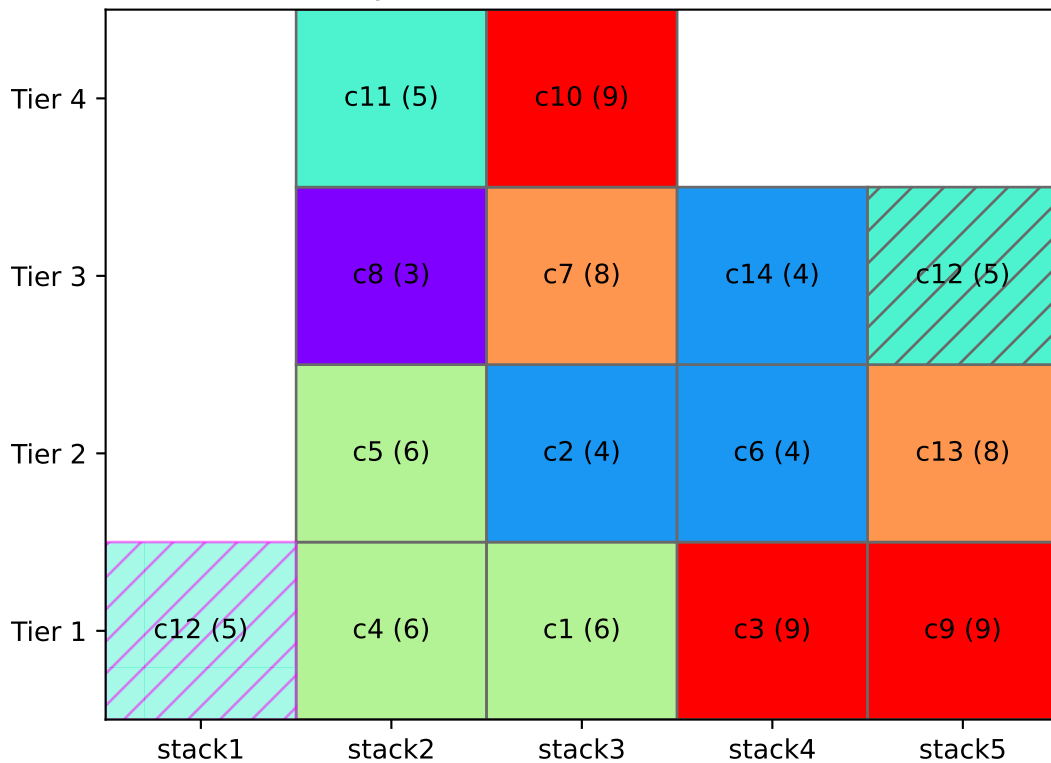
Bay: 3 , Move: stack2 to stack1



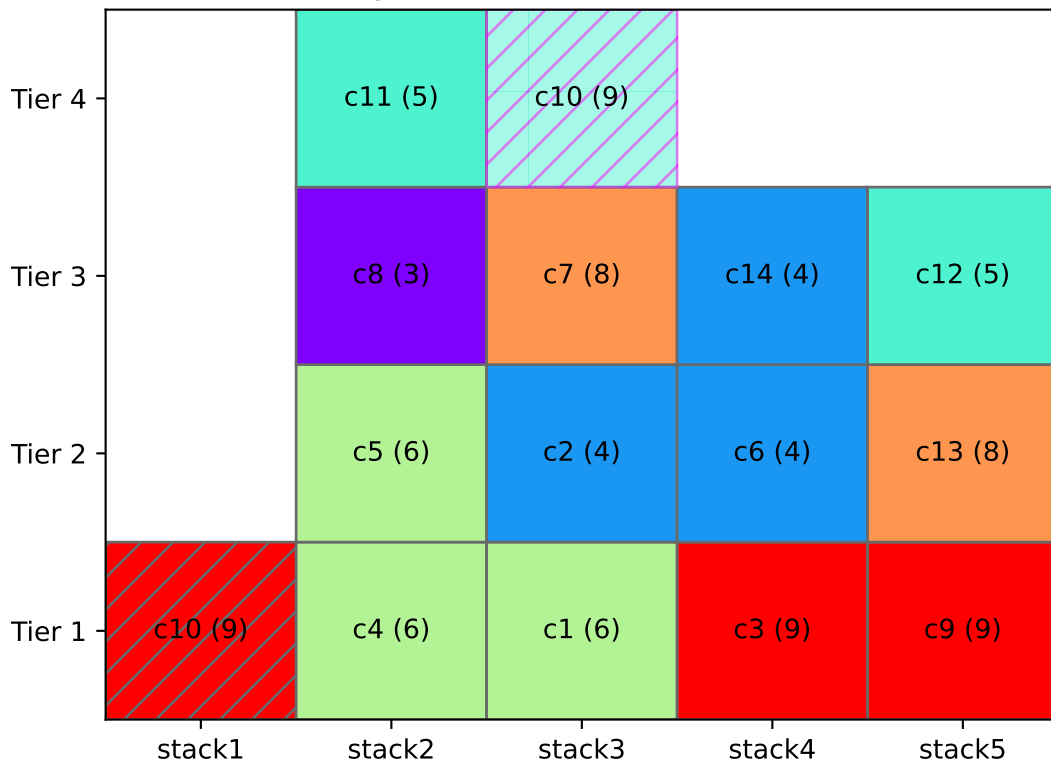
Bay: 4 , Move: stack1 to stack5



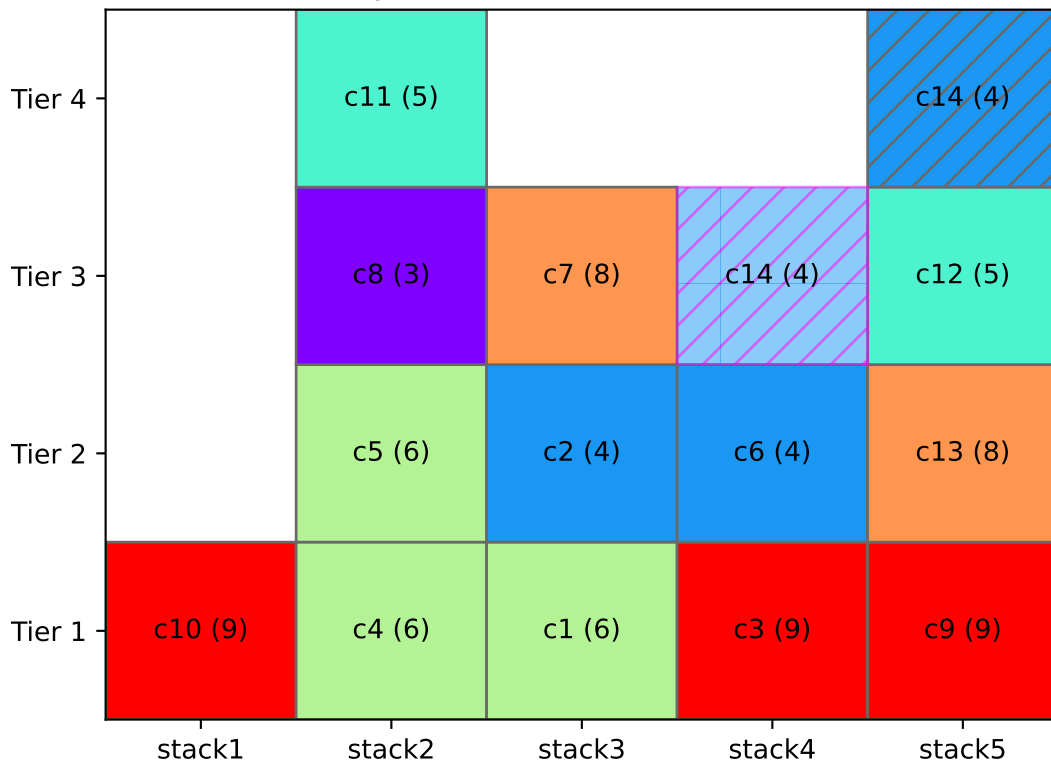
Bay: 4 , Move: stack1 to stack5



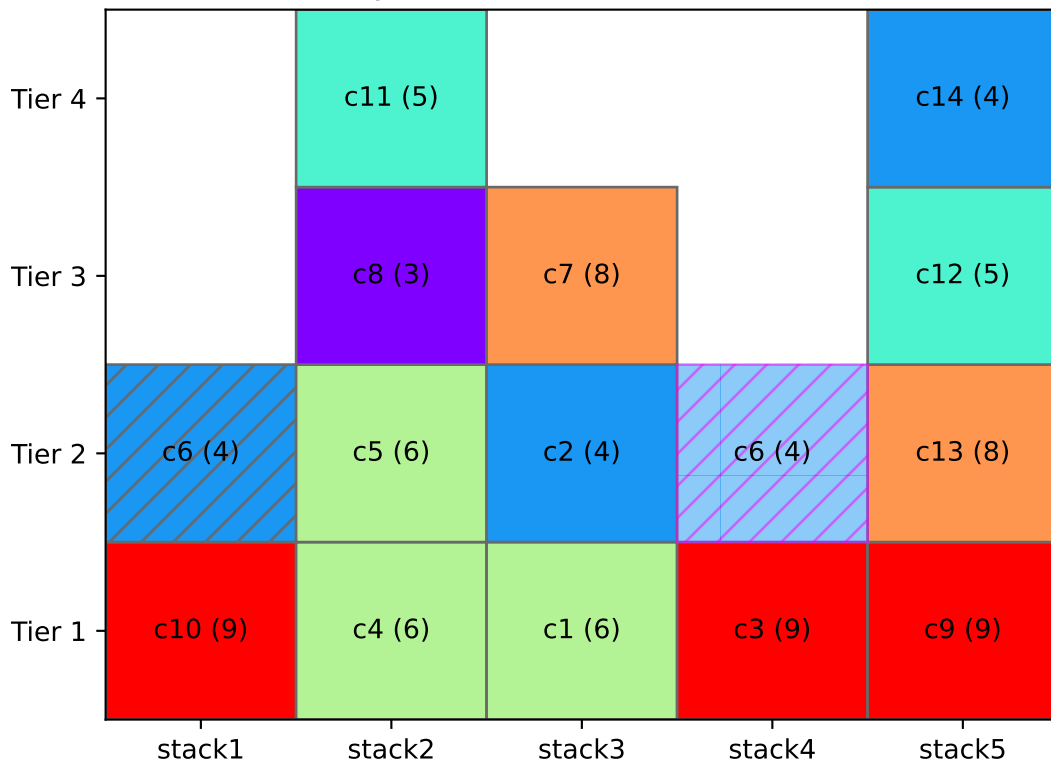
Bay: 4 , Move: stack3 to stack1



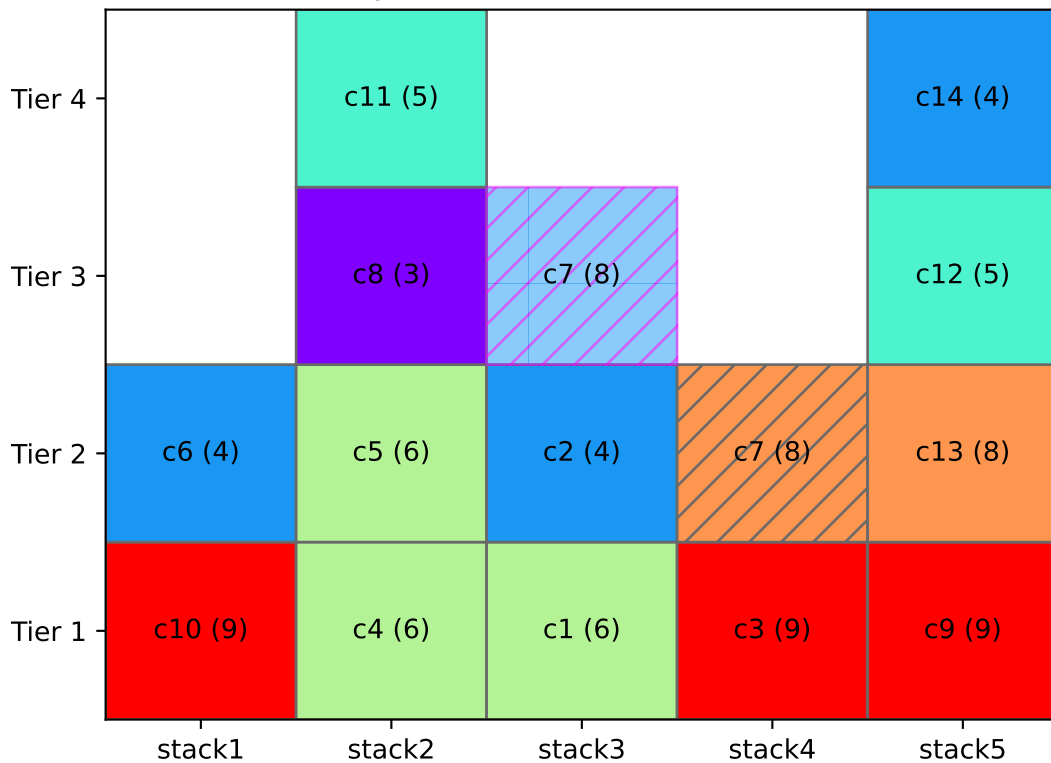
Bay: 4 , Move: stack4 to stack5



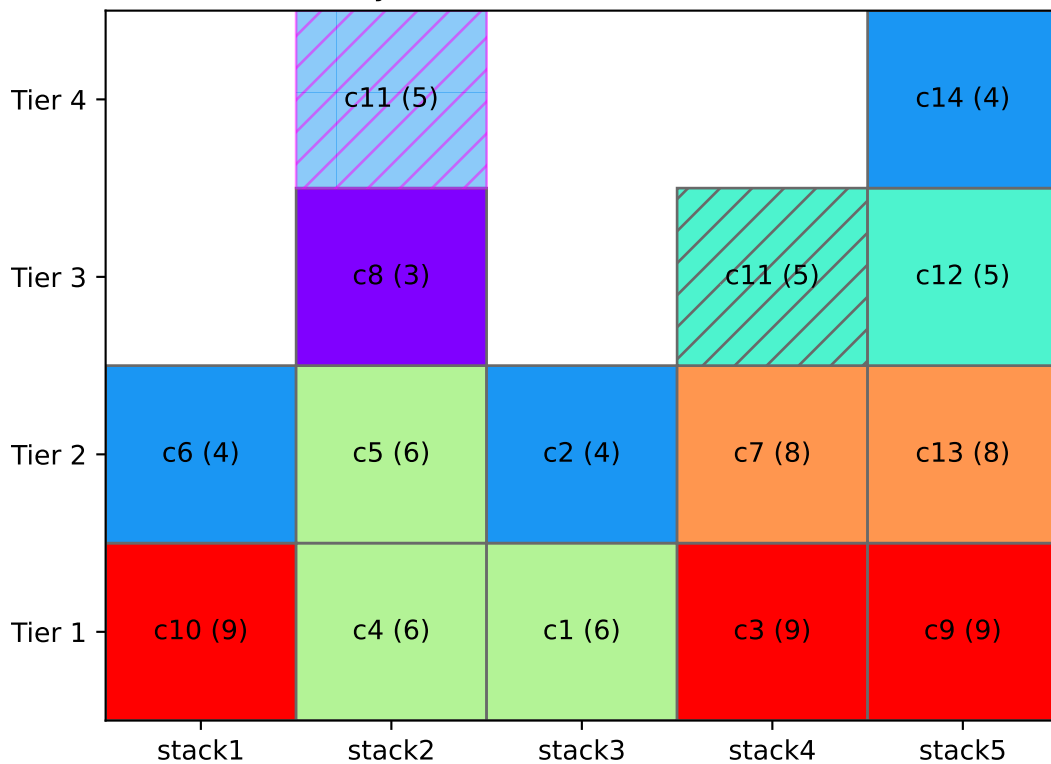
Bay: 4 , Move: stack4 to stack1



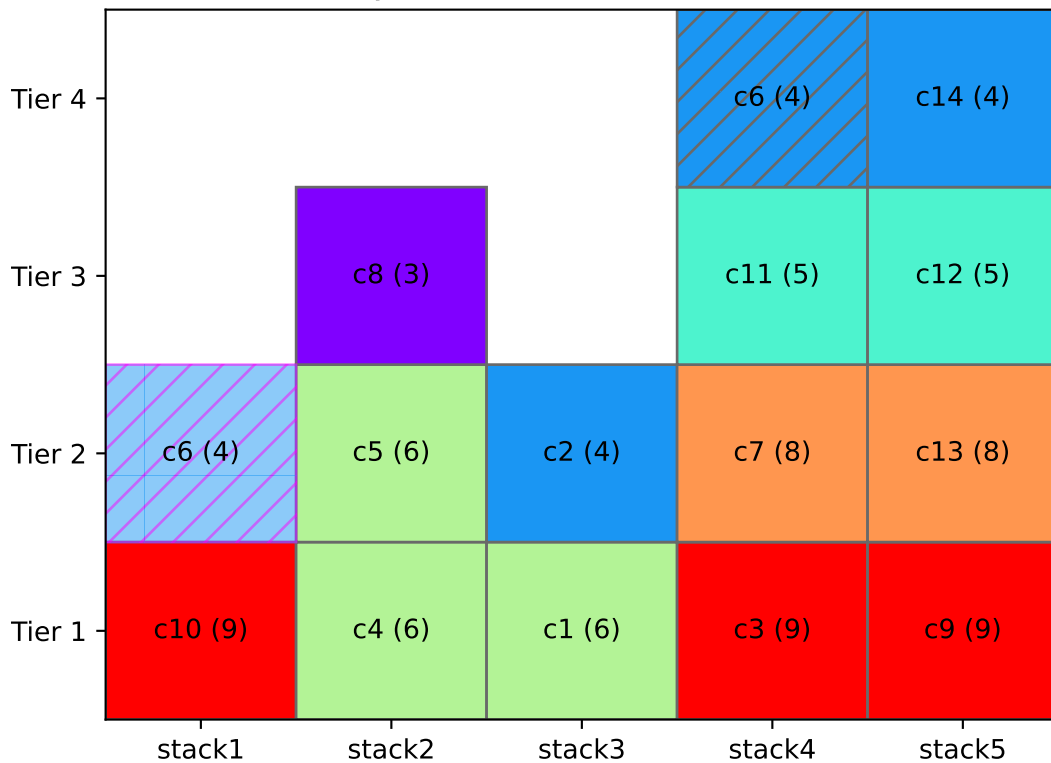
Bay: 4 , Move: stack3 to stack4



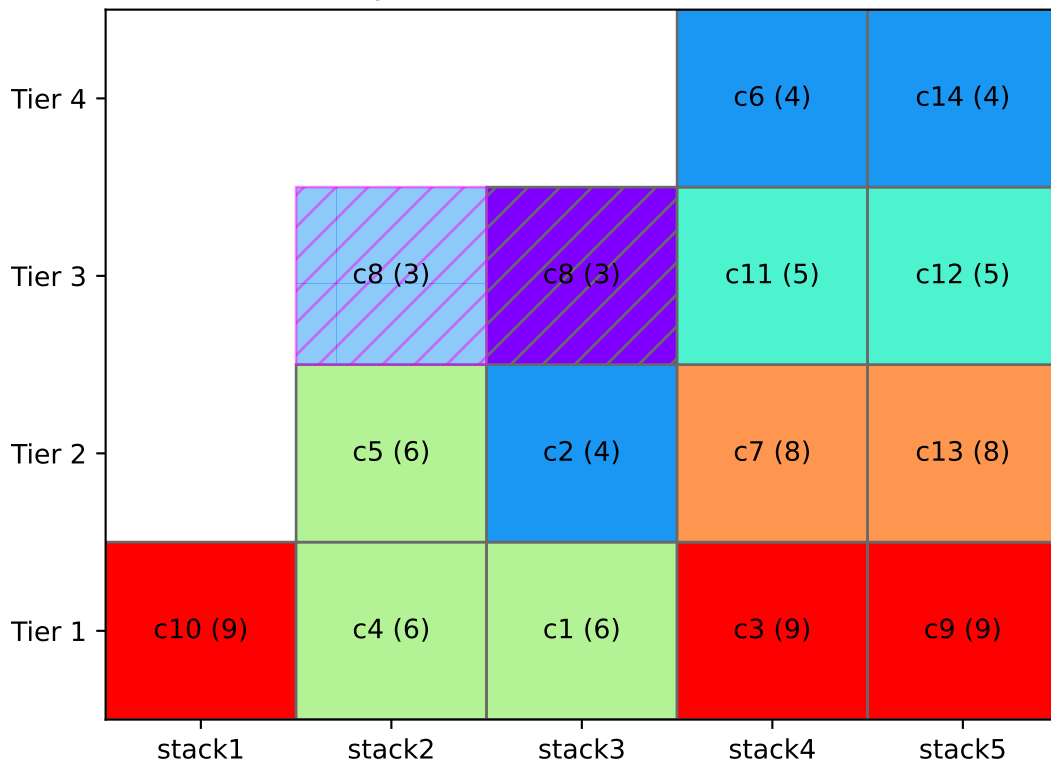
Bay: 4 , Move: stack2 to stack4



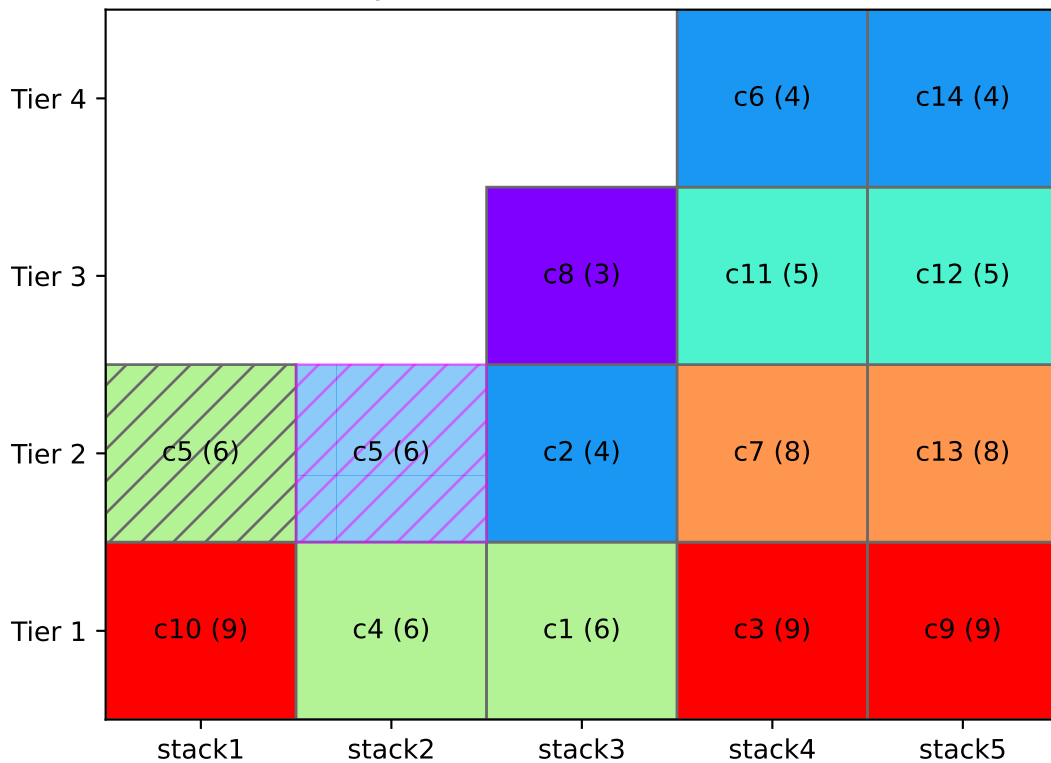
Bay: 4 , Move: stack1 to stack4



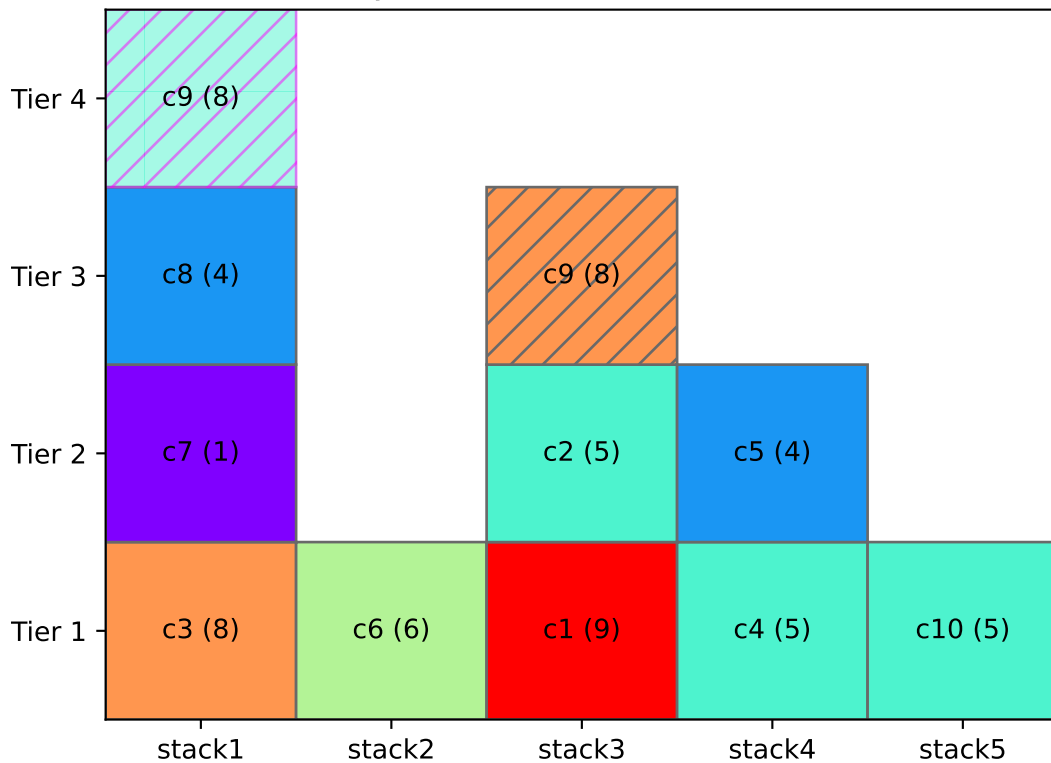
Bay: 4 , Move: stack2 to stack3



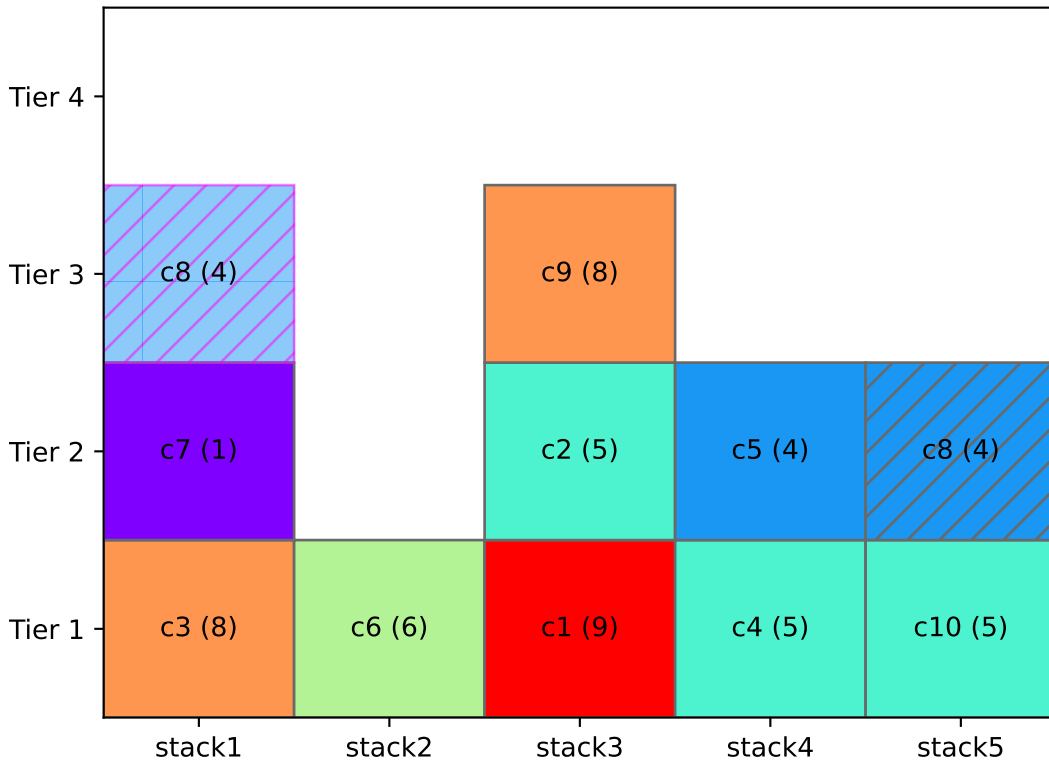
Bay: 4 , Move: stack2 to stack1



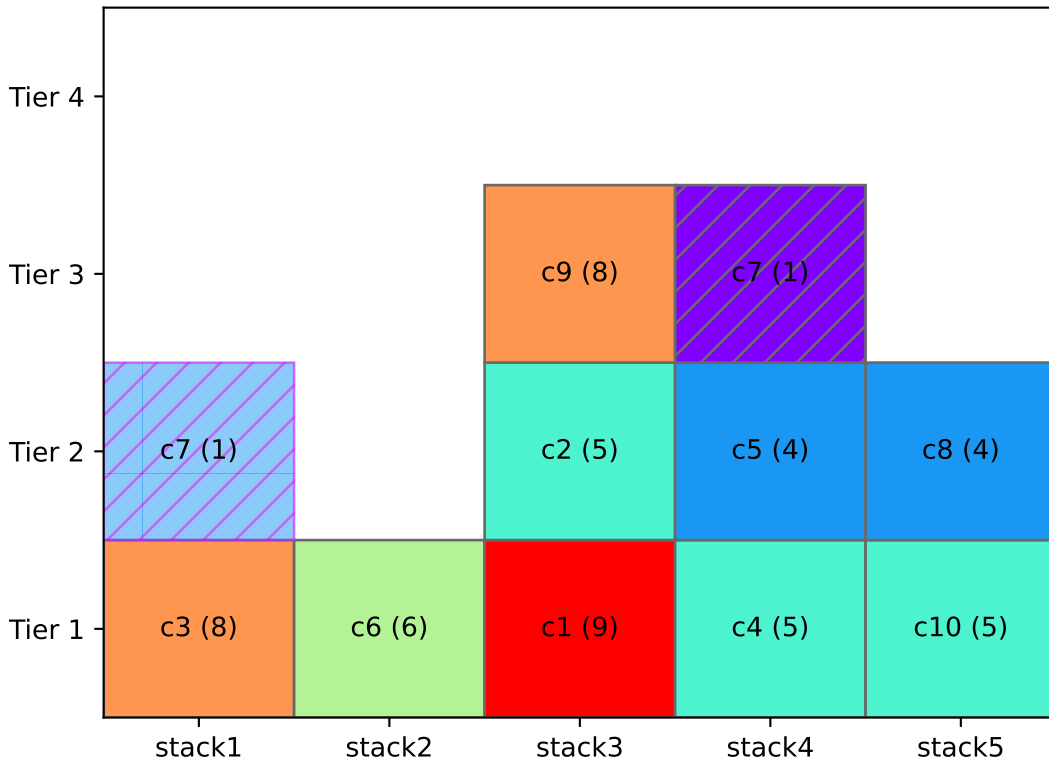
Bay: 5 , Move: stack1 to stack3



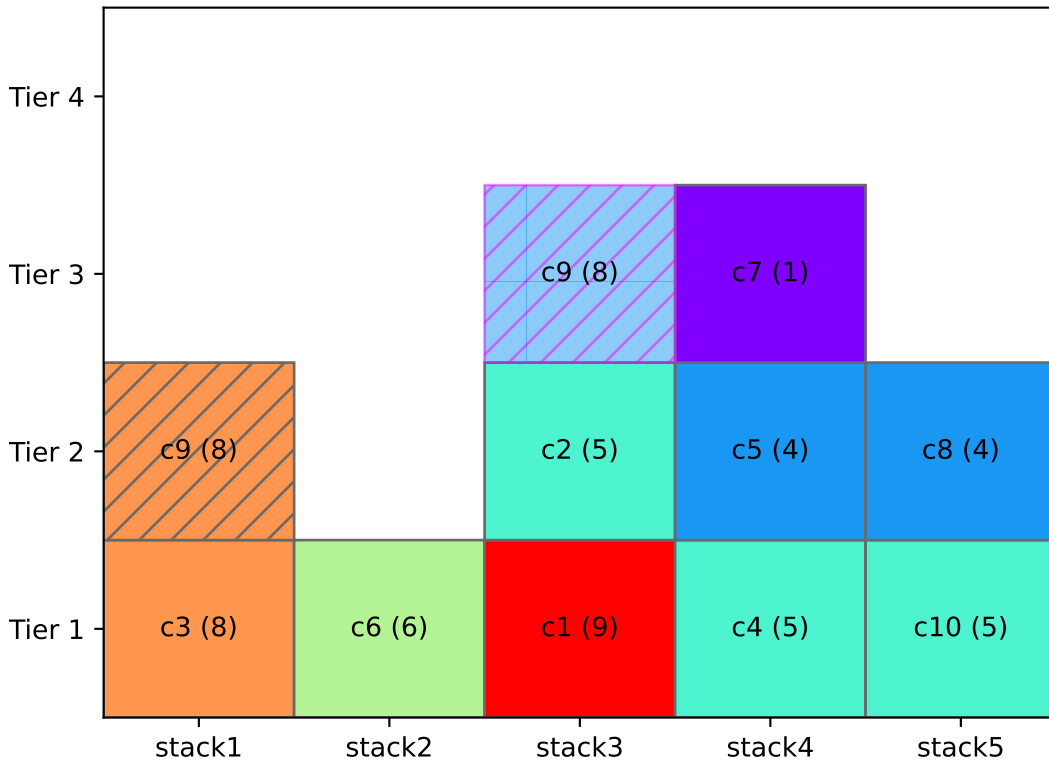
Bay: 5 , Move: stack1 to stack5



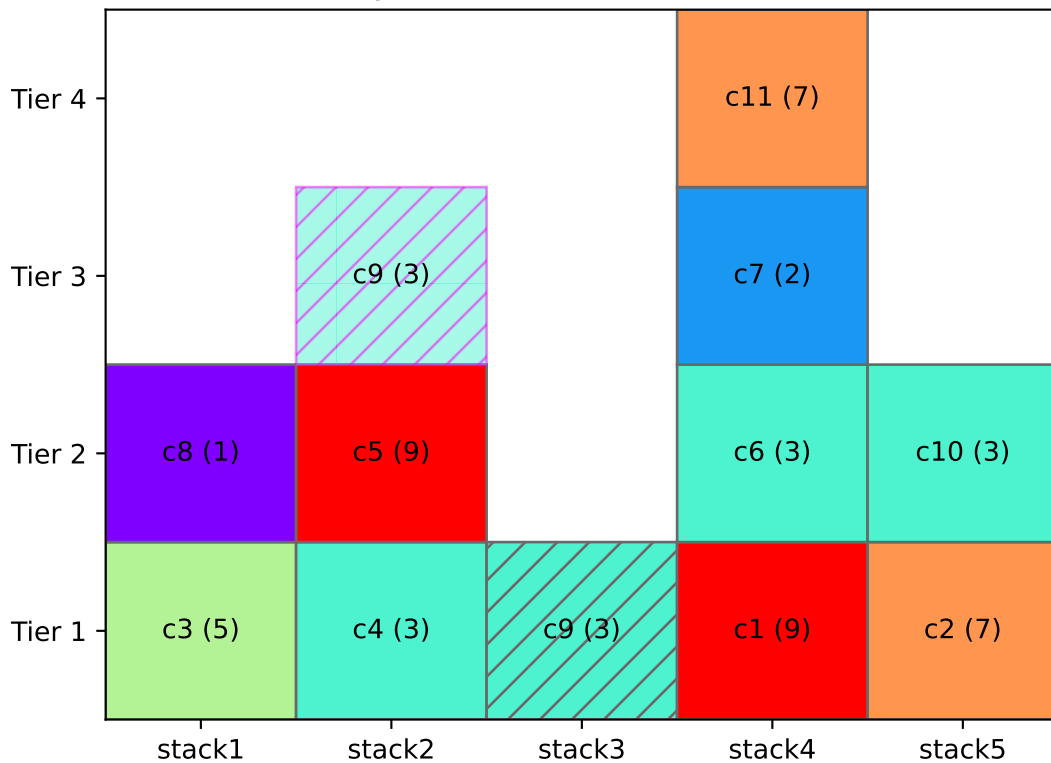
Bay: 5 , Move: stack1 to stack4



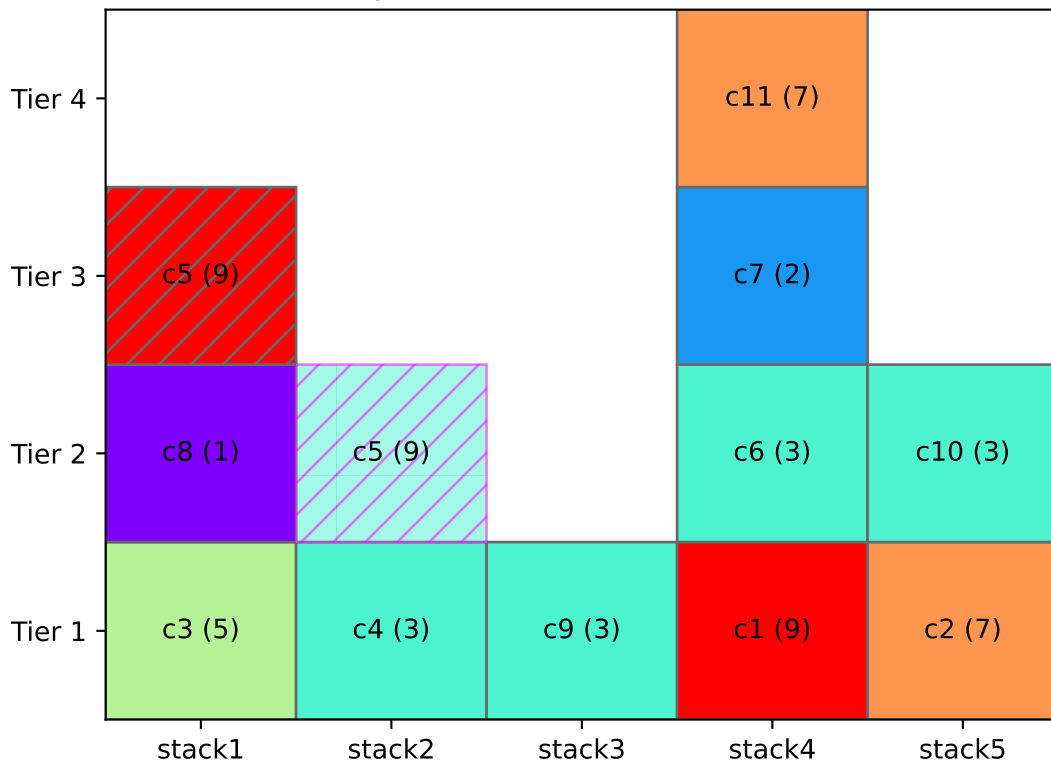
Bay: 5 , Move: stack3 to stack1



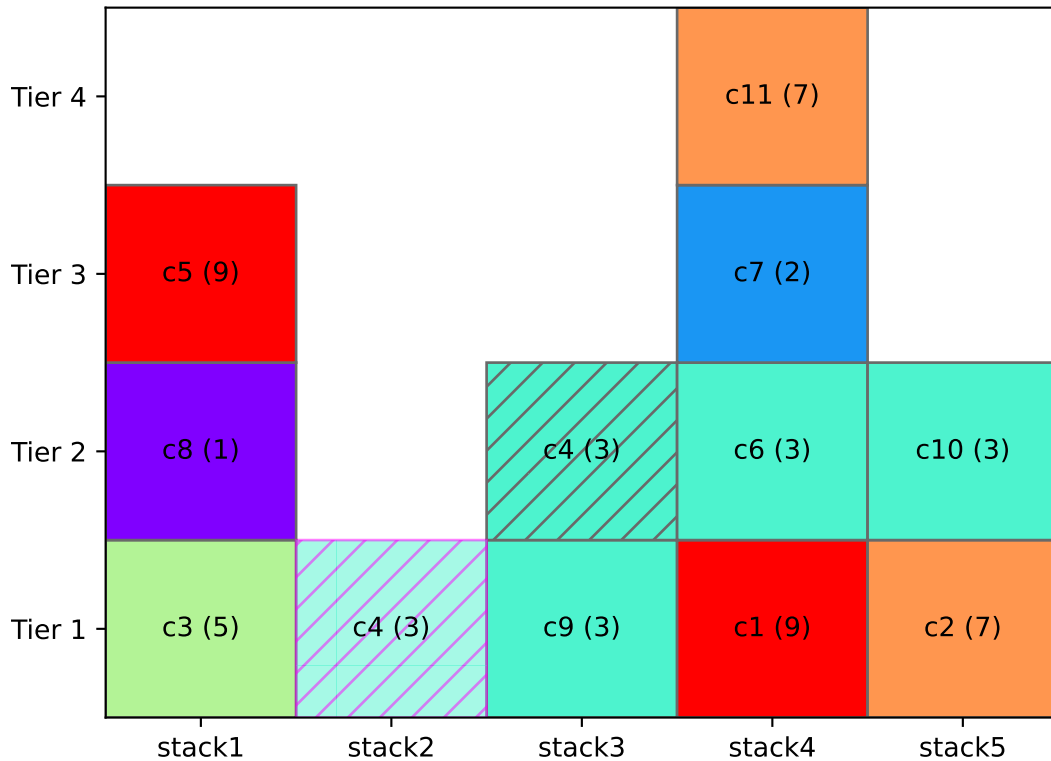
Bay: 6 , Move: stack2 to stack3



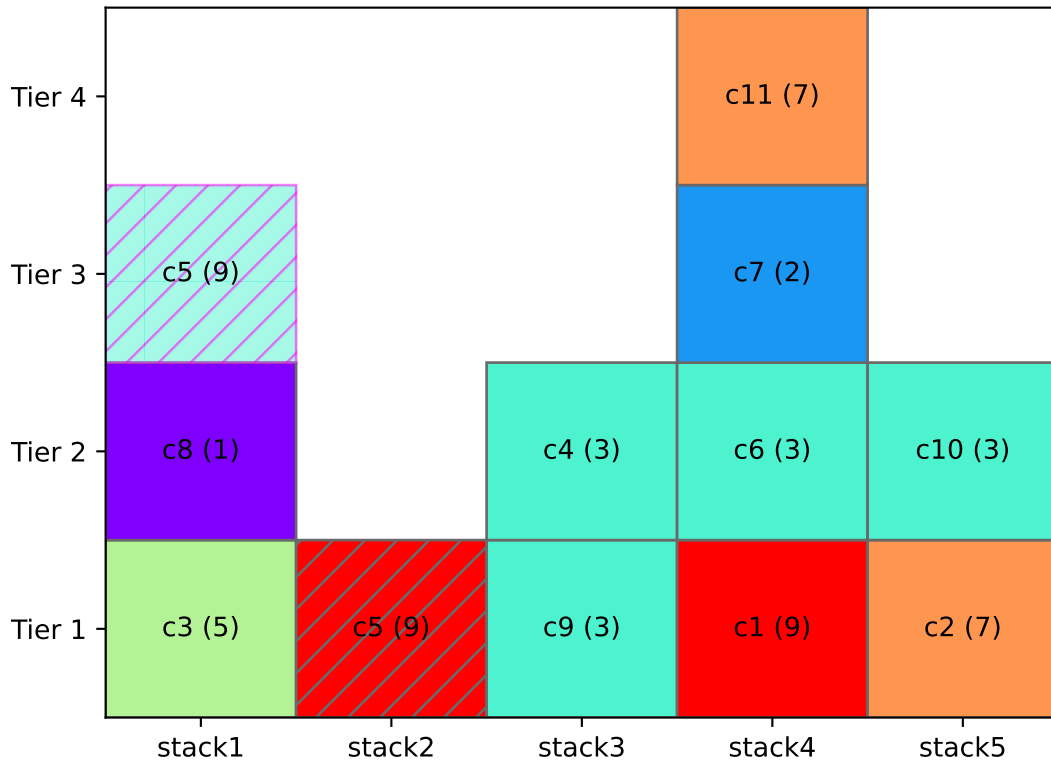
Bay: 6 , Move: stack2 to stack1



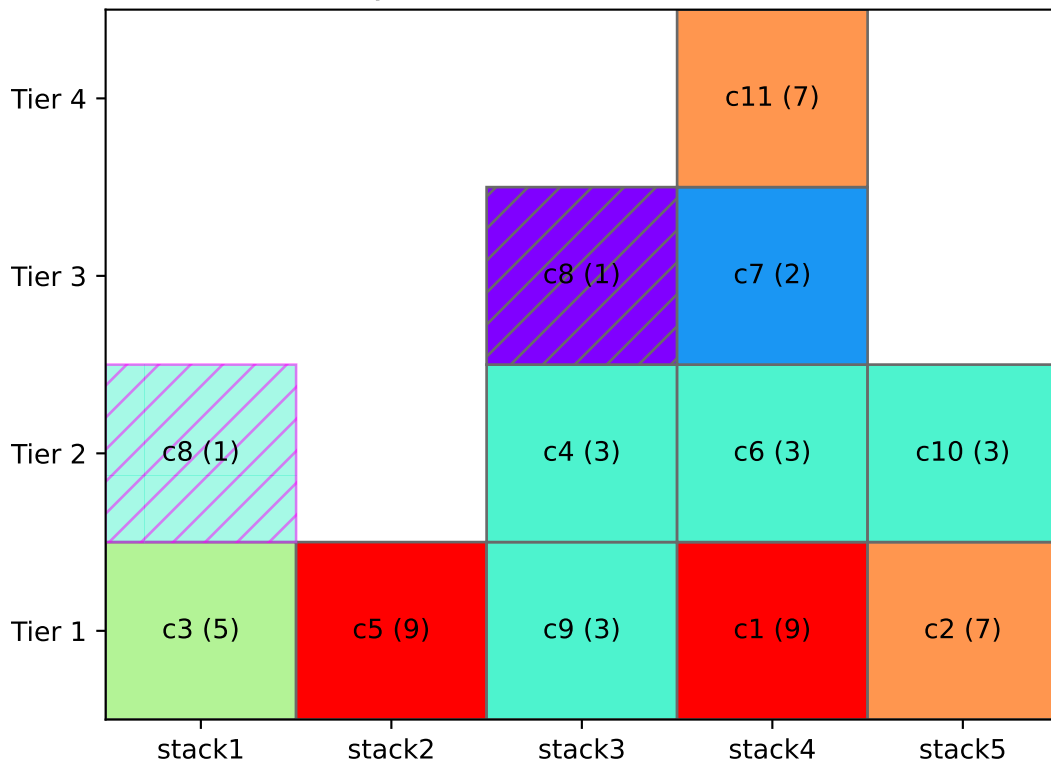
Bay: 6 , Move: stack2 to stack3



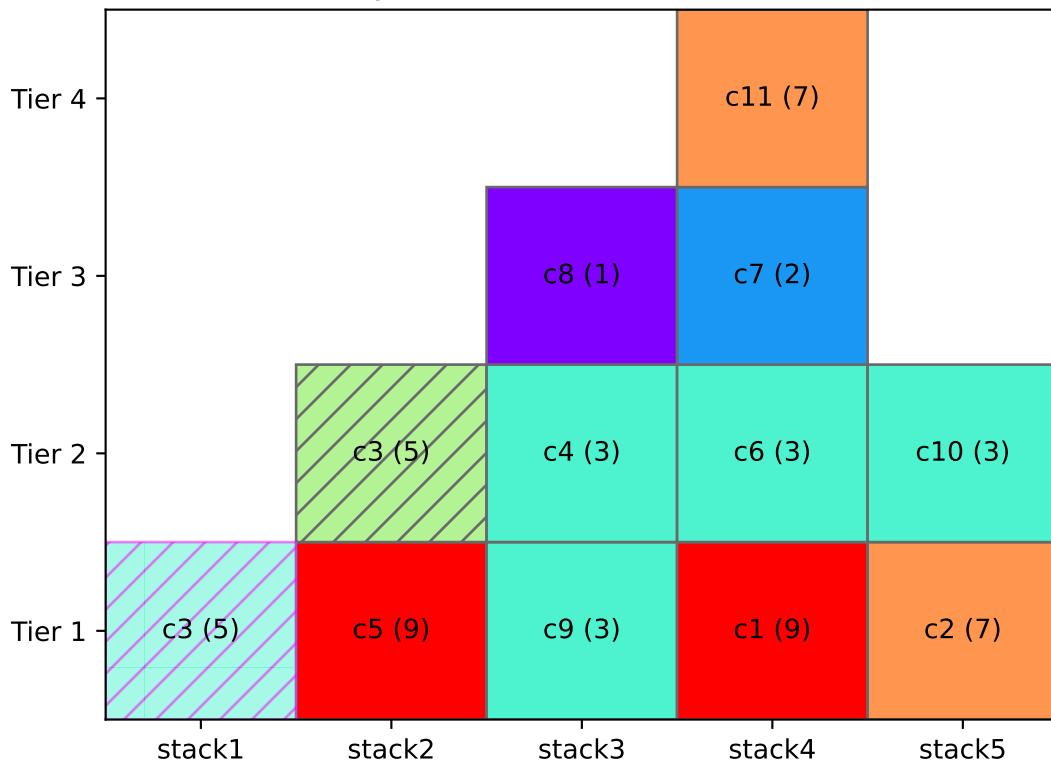
Bay: 6 , Move: stack1 to stack2



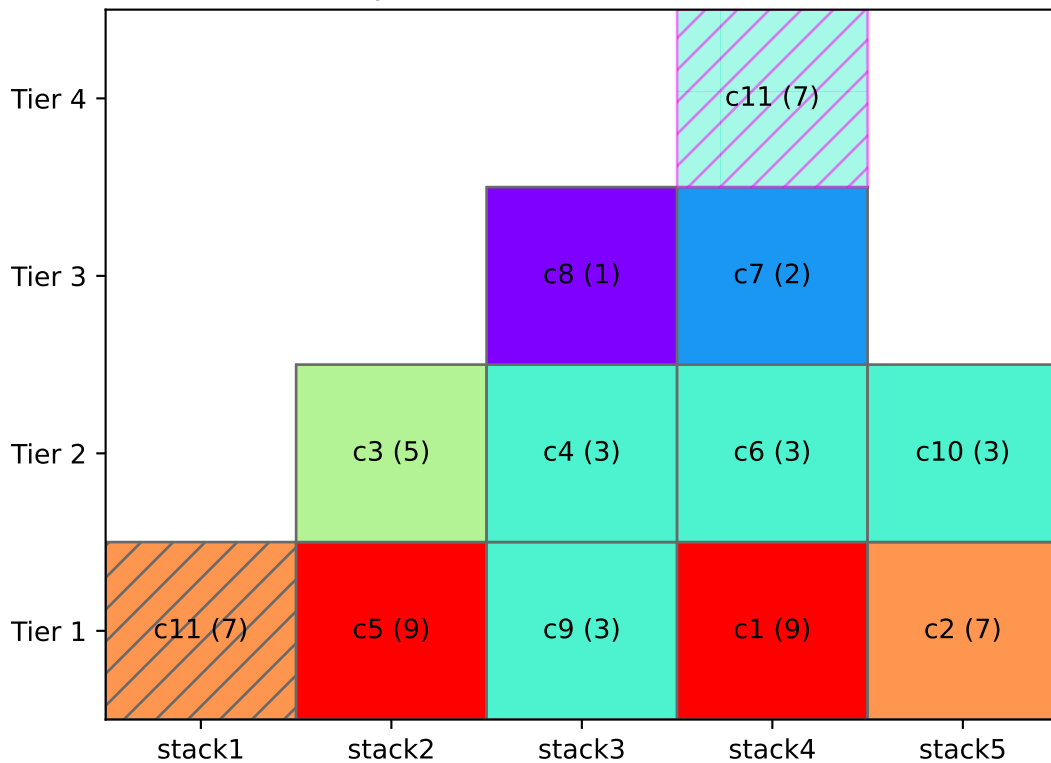
Bay: 6 , Move: stack1 to stack3



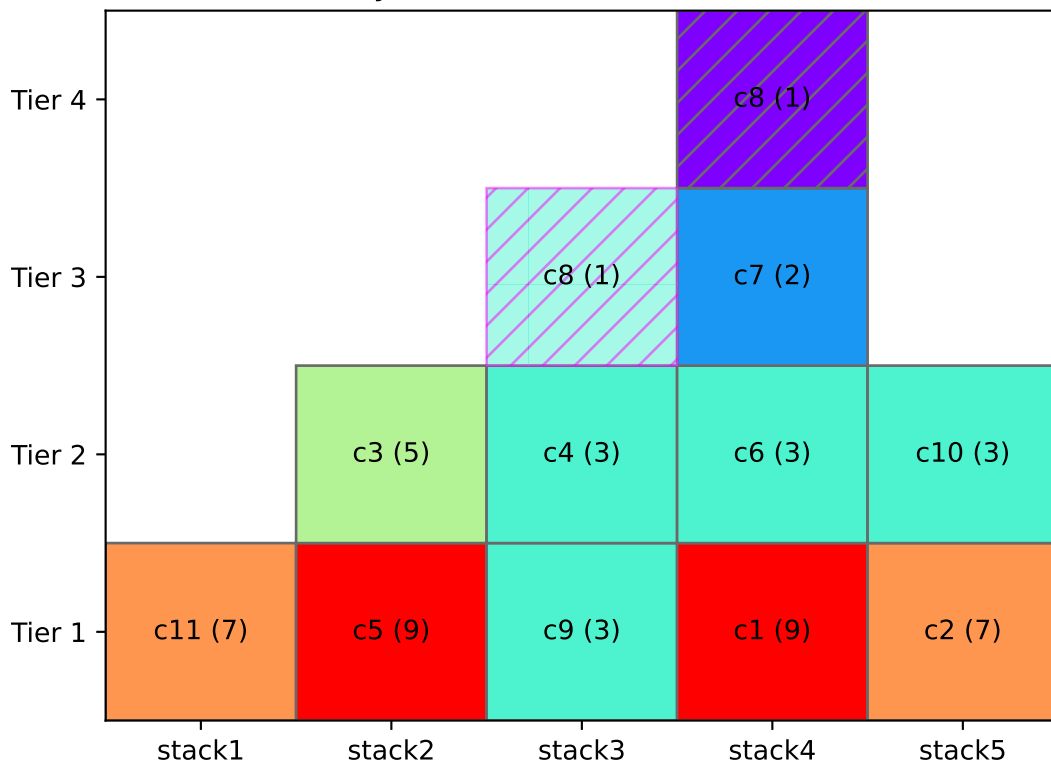
Bay: 6 , Move: stack1 to stack2



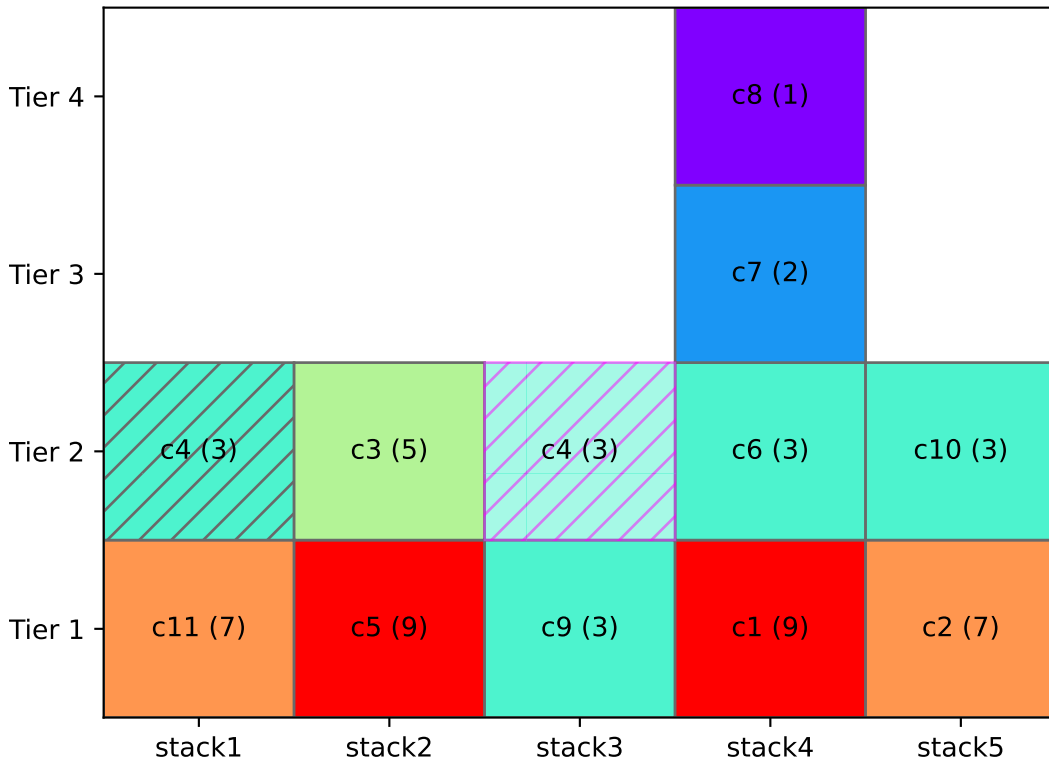
Bay: 6 , Move: stack4 to stack1



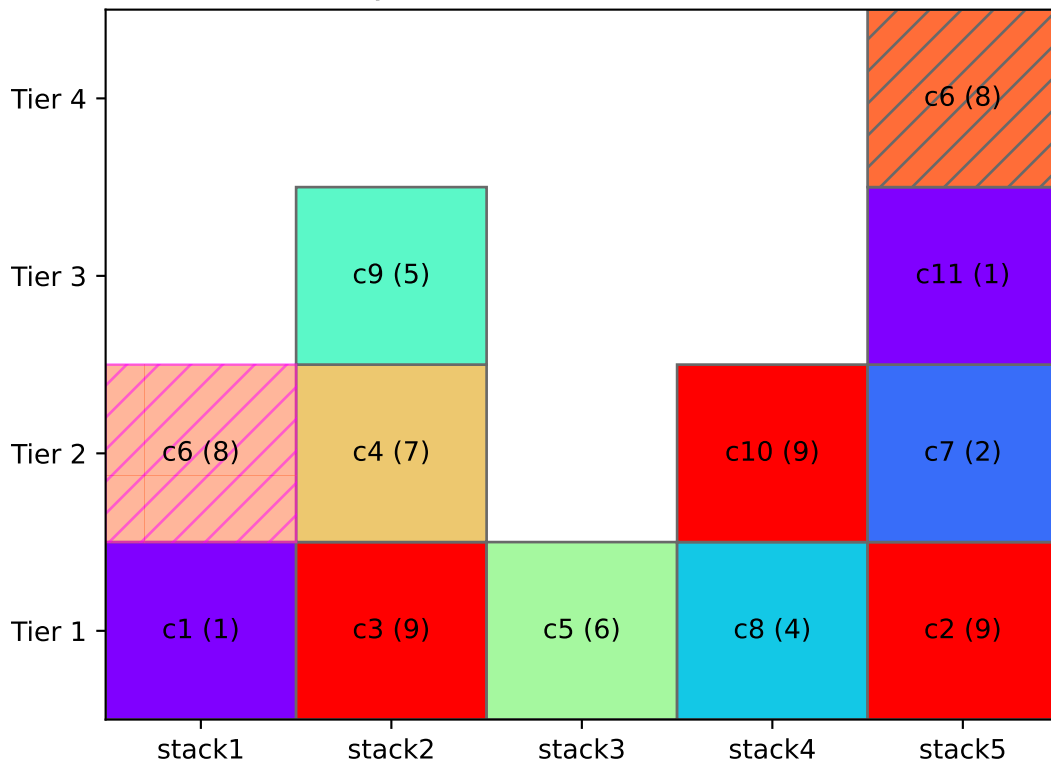
Bay: 6 , Move: stack3 to stack4



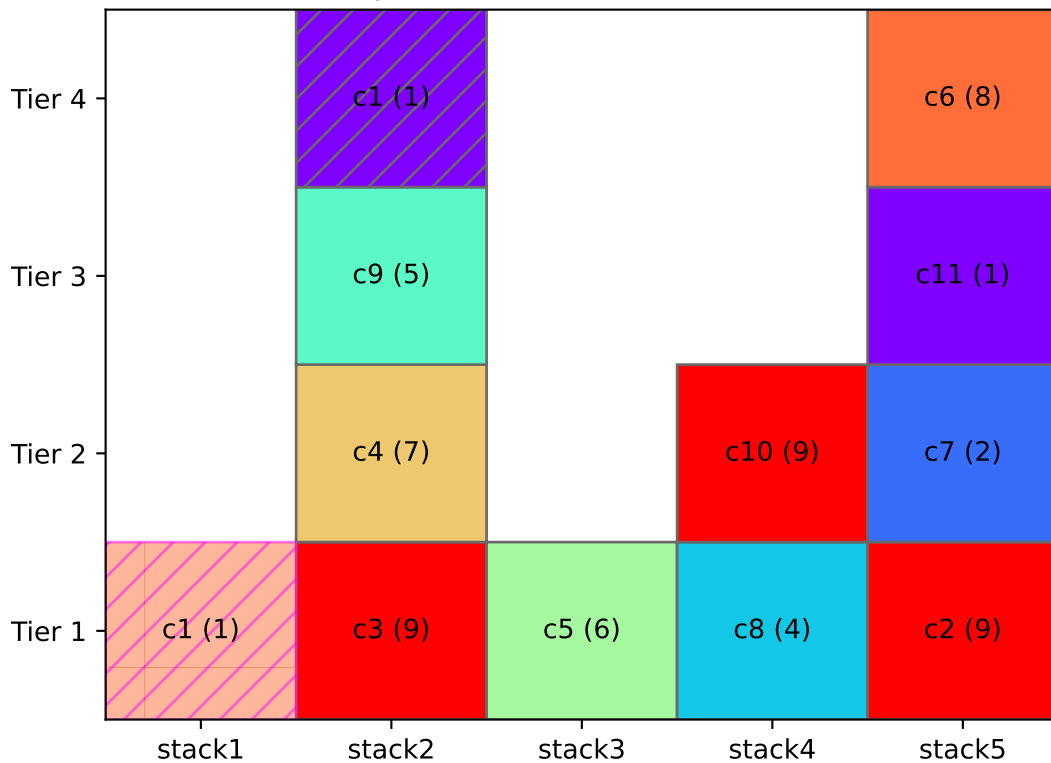
Bay: 6 , Move: stack3 to stack1



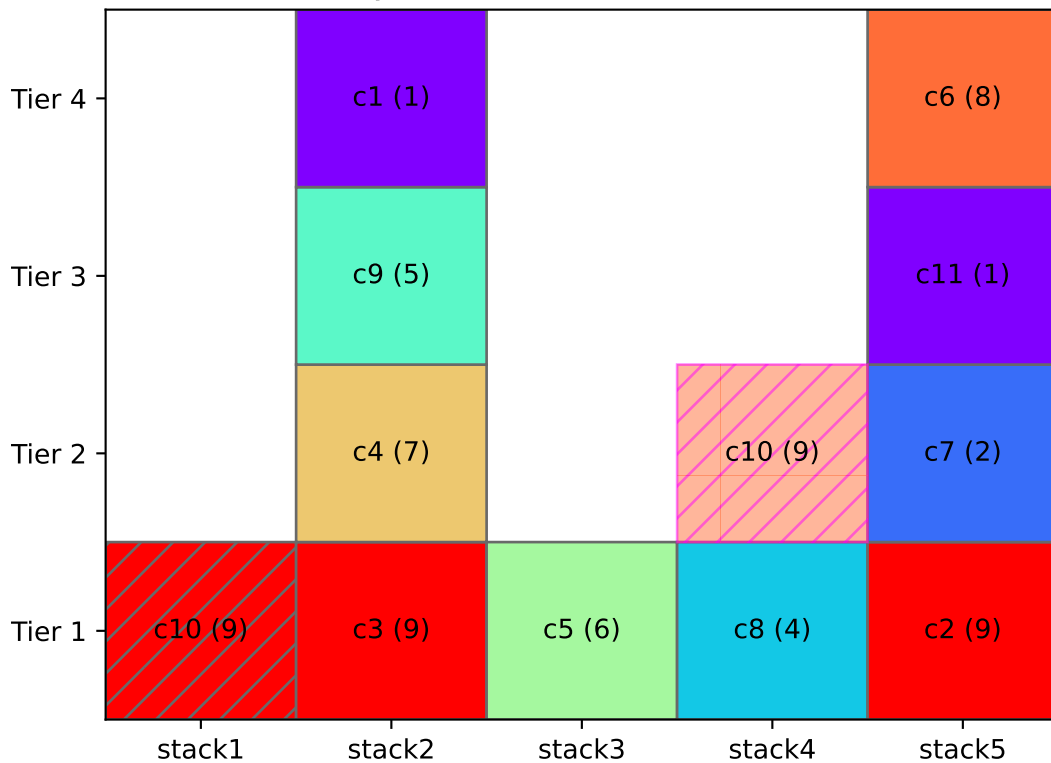
Bay: 7 , Move: stack1 to stack5



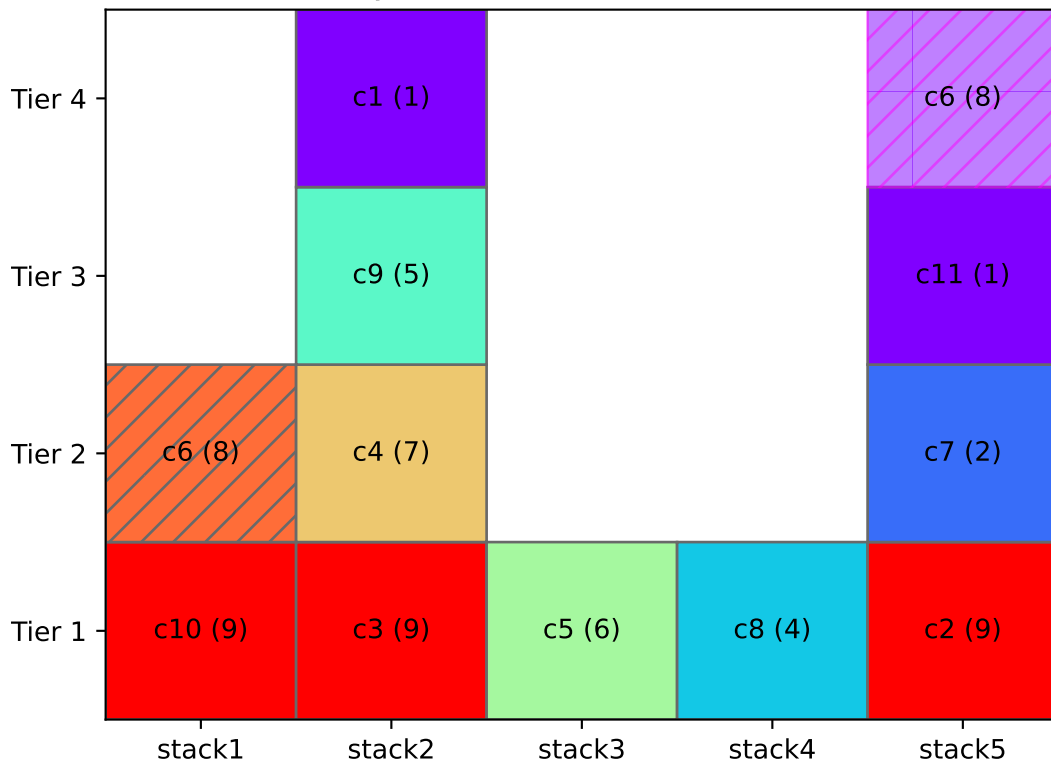
Bay: 7 , Move: stack1 to stack2



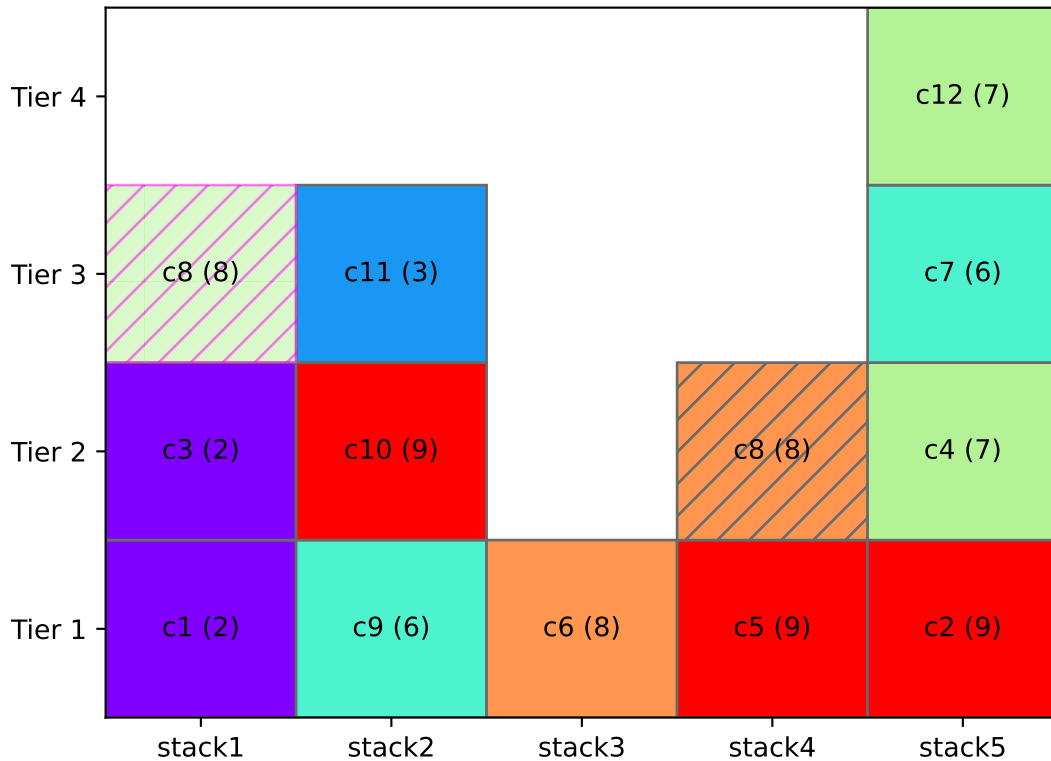
Bay: 7 , Move: stack4 to stack1



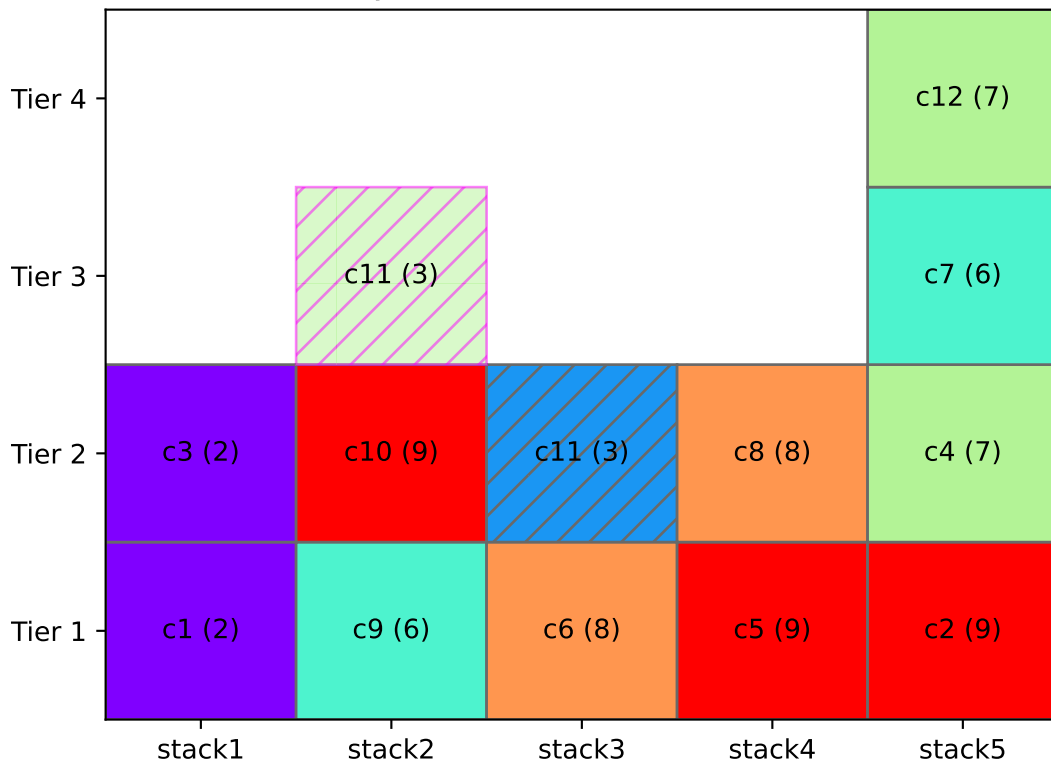
Bay: 7 , Move: stack5 to stack1



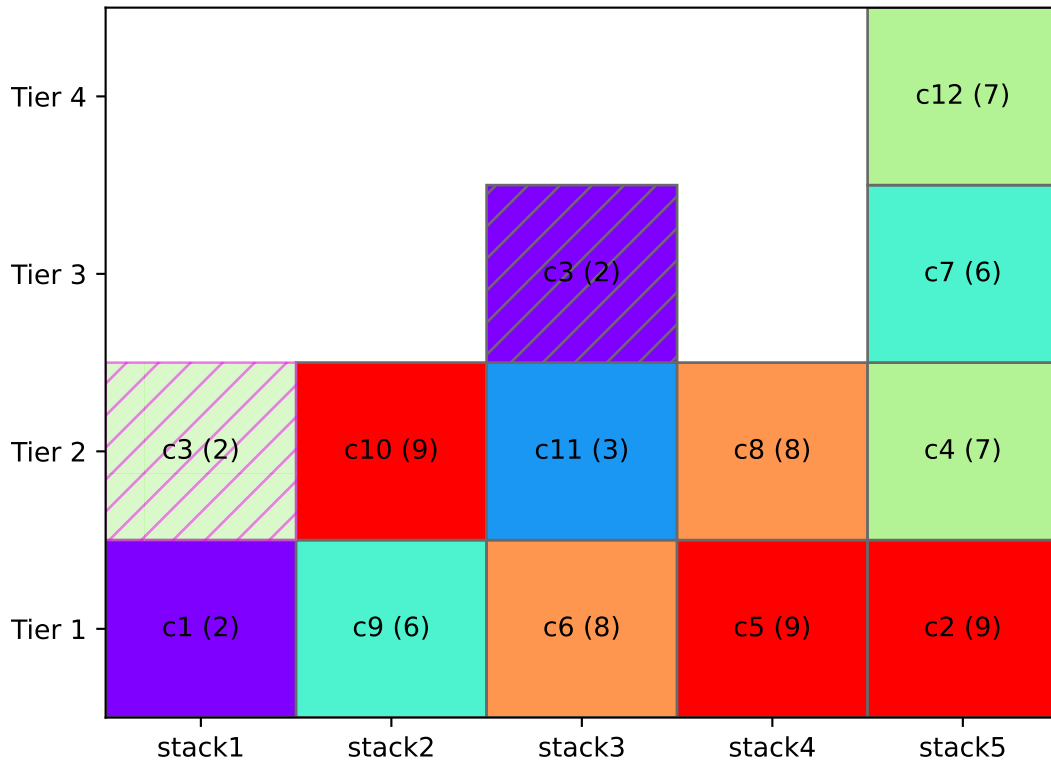
Bay: 8 , Move: stack1 to stack4



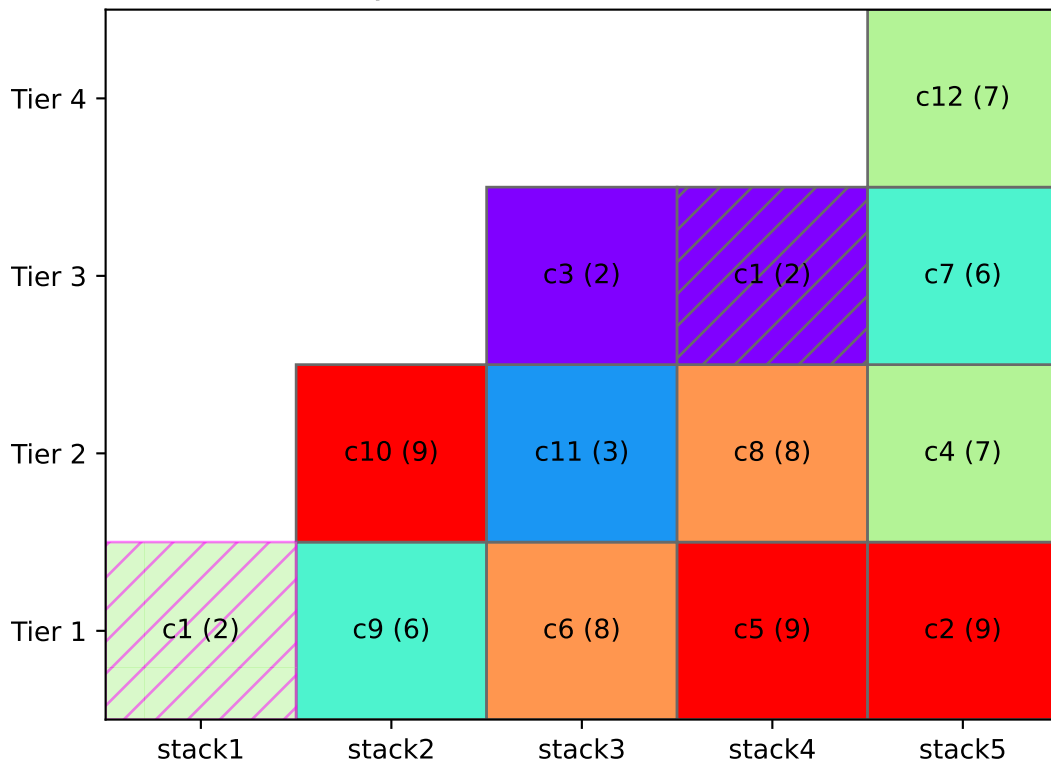
Bay: 8 , Move: stack2 to stack3



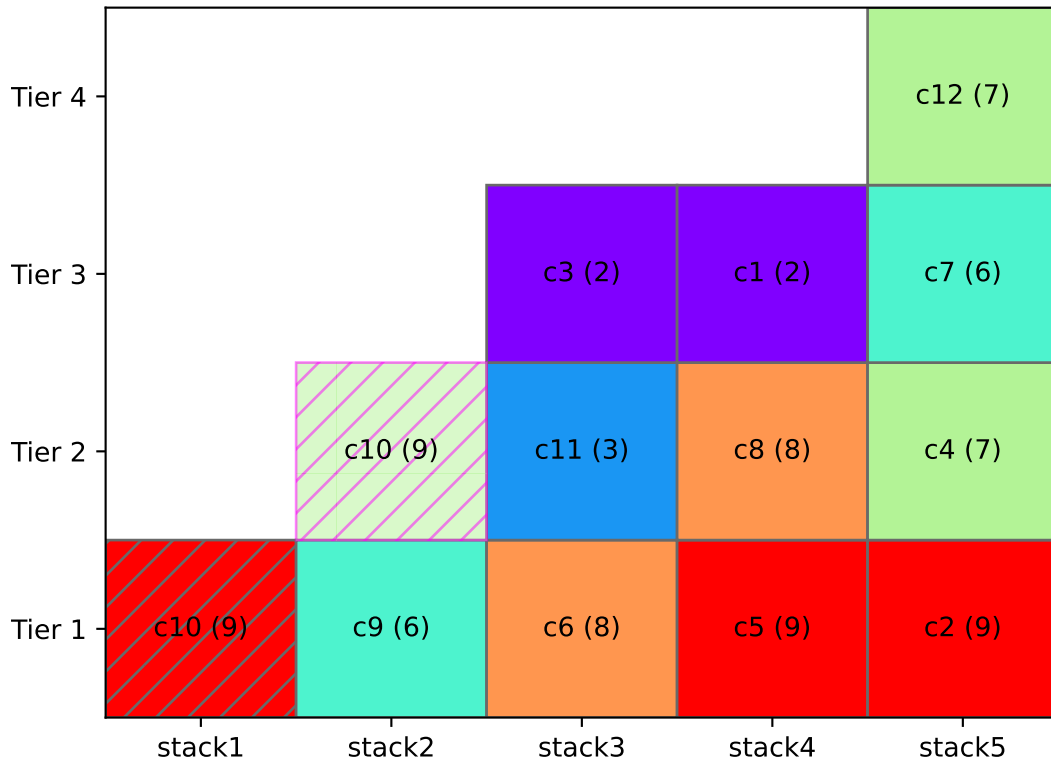
Bay: 8 , Move: stack1 to stack3



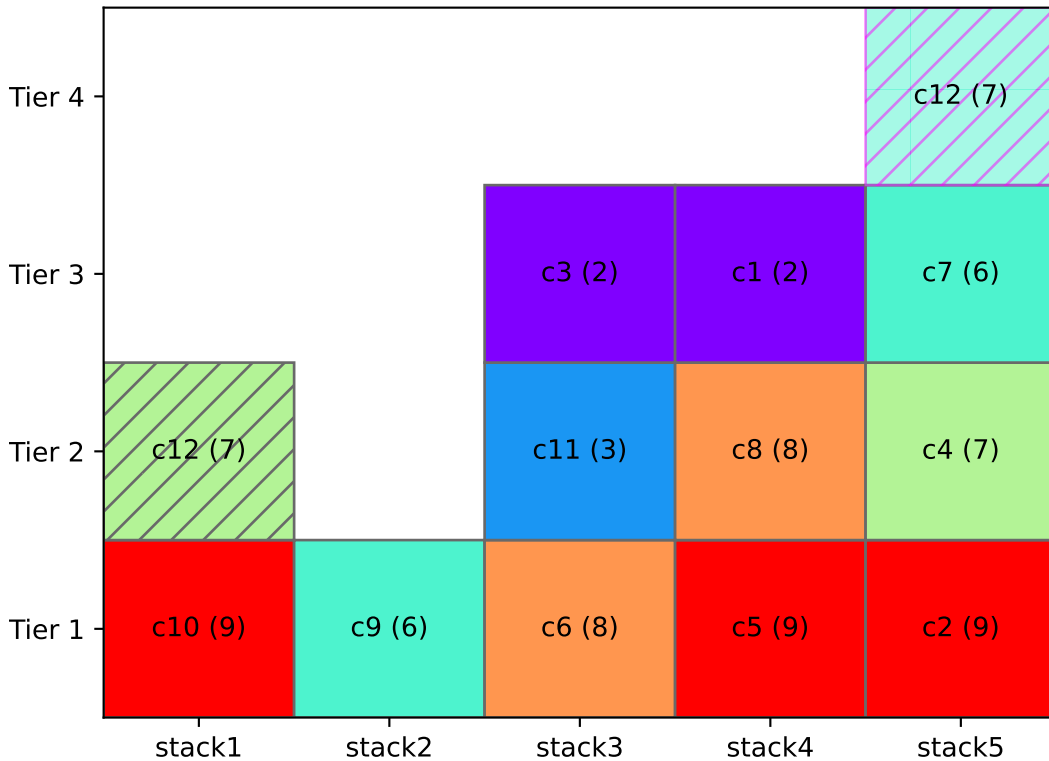
Bay: 8 , Move: stack1 to stack4



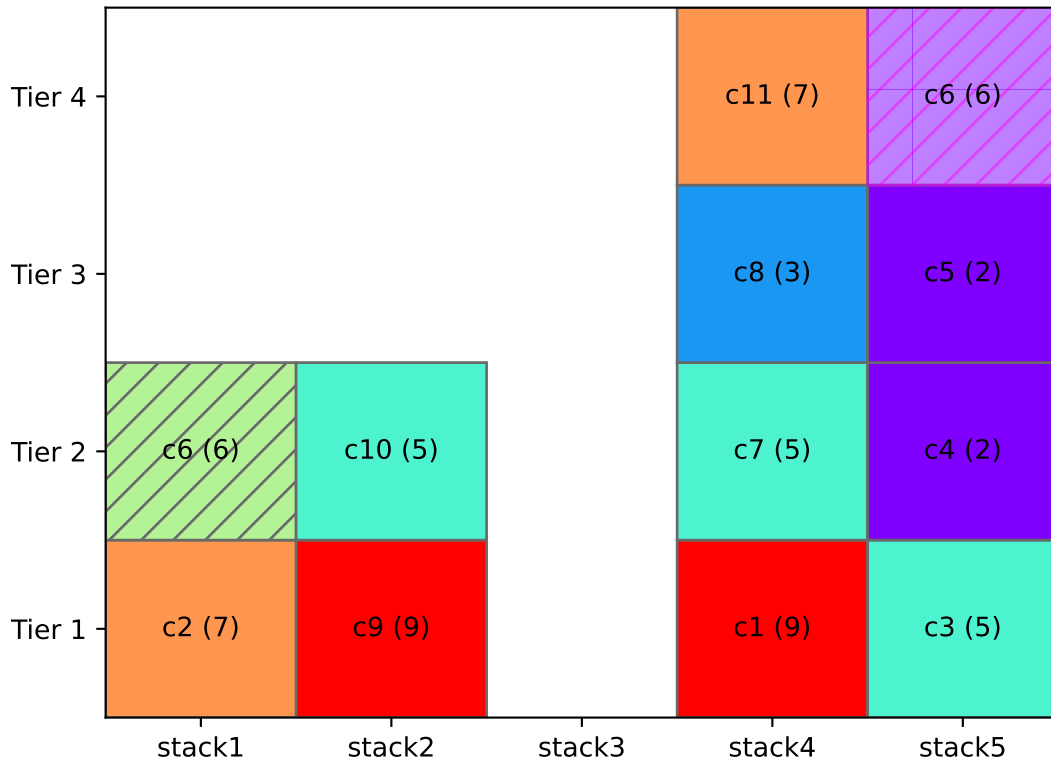
Bay: 8 , Move: stack2 to stack1



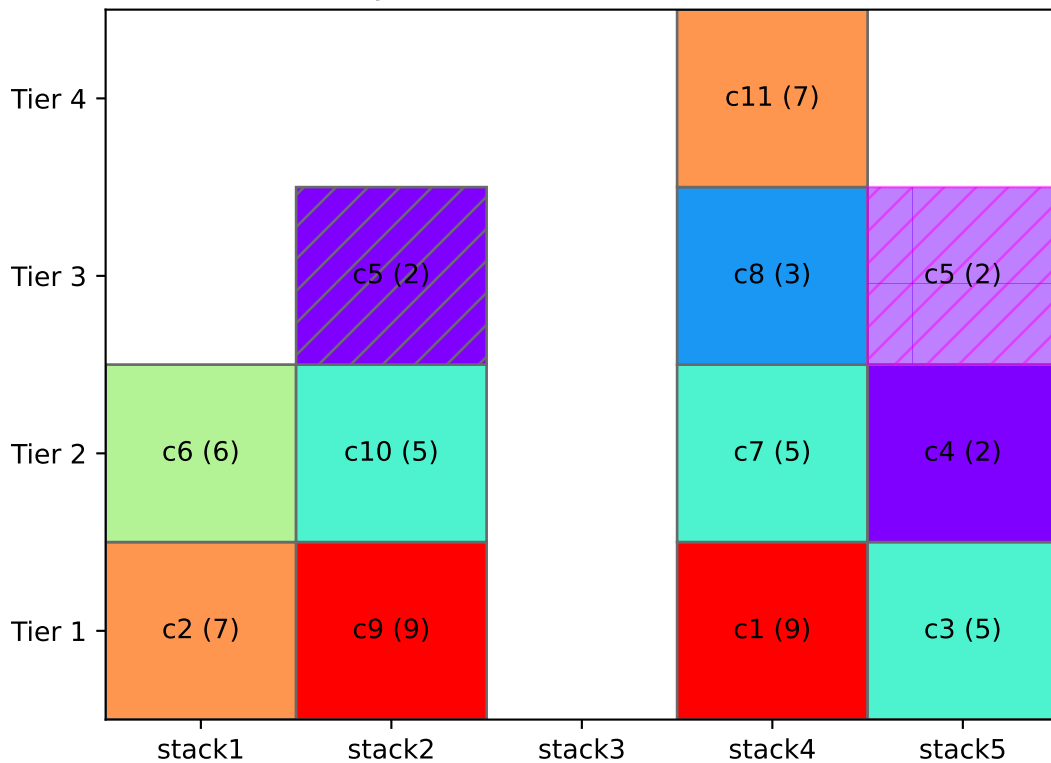
Bay: 8 , Move: stack5 to stack1



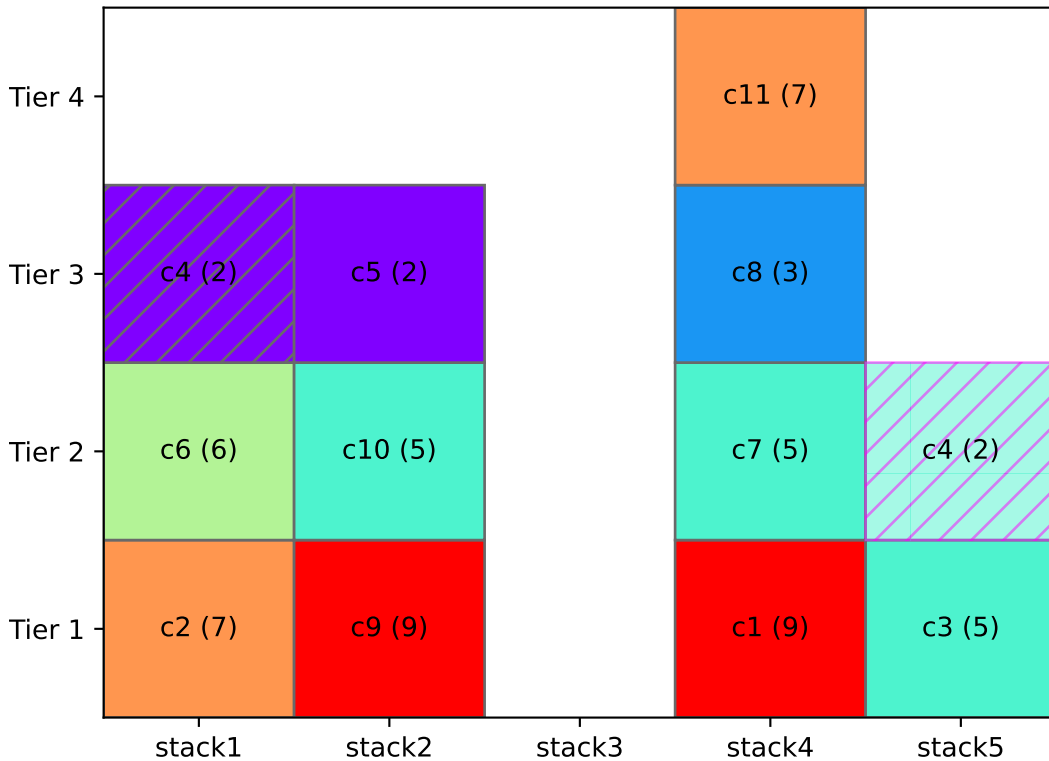
Bay: 9 , Move: stack5 to stack1



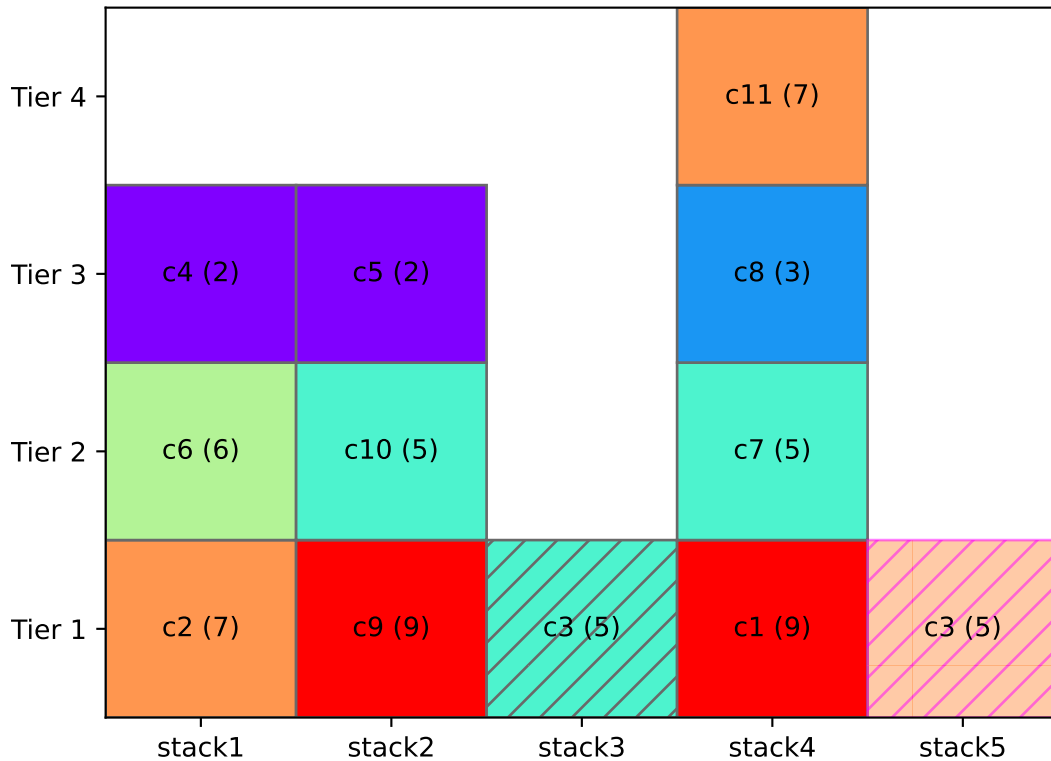
Bay: 9 , Move: stack5 to stack2



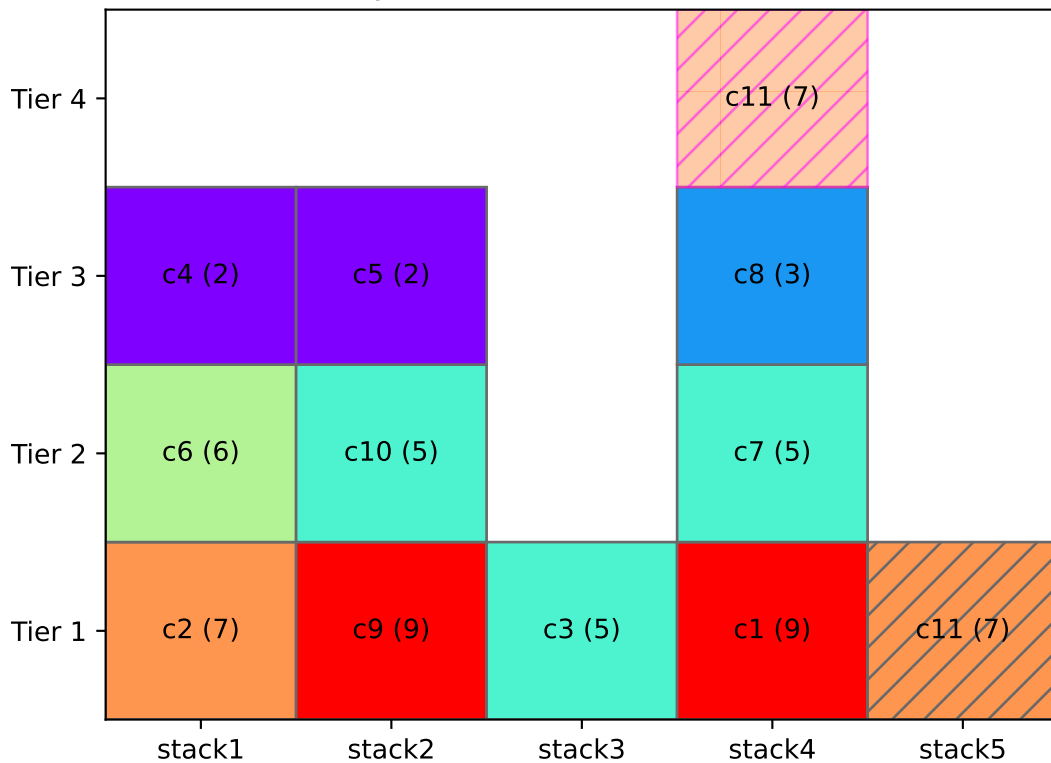
Bay: 9 , Move: stack5 to stack1



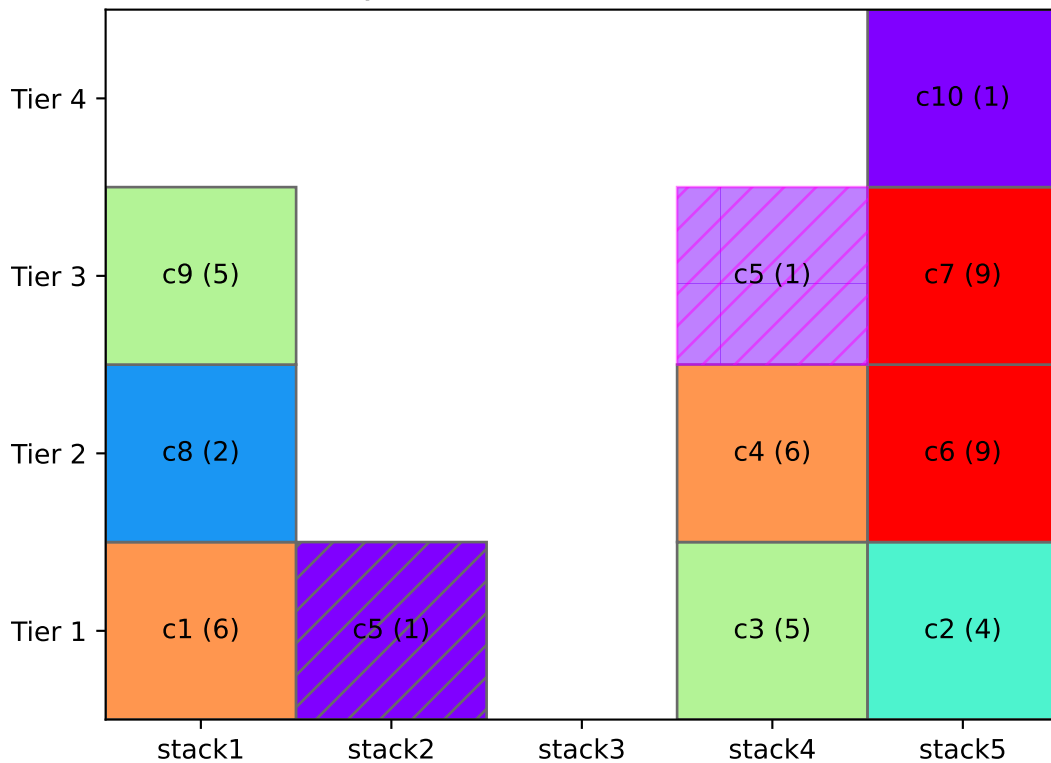
Bay: 9 , Move: stack5 to stack3



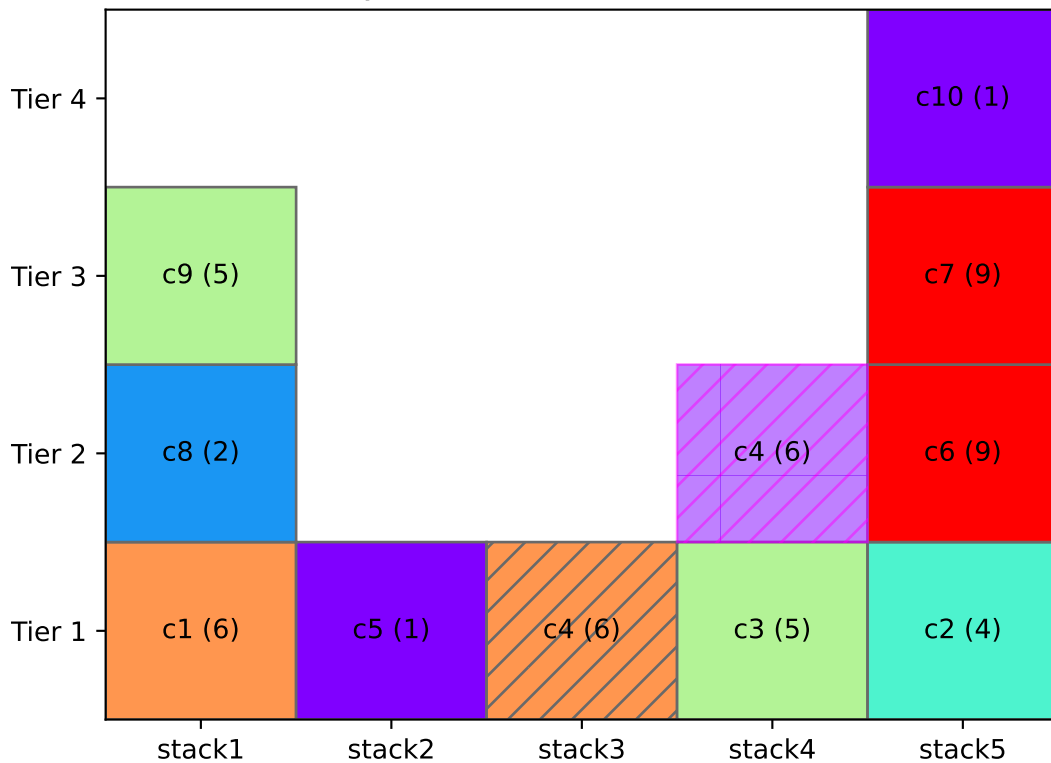
Bay: 9 , Move: stack4 to stack5



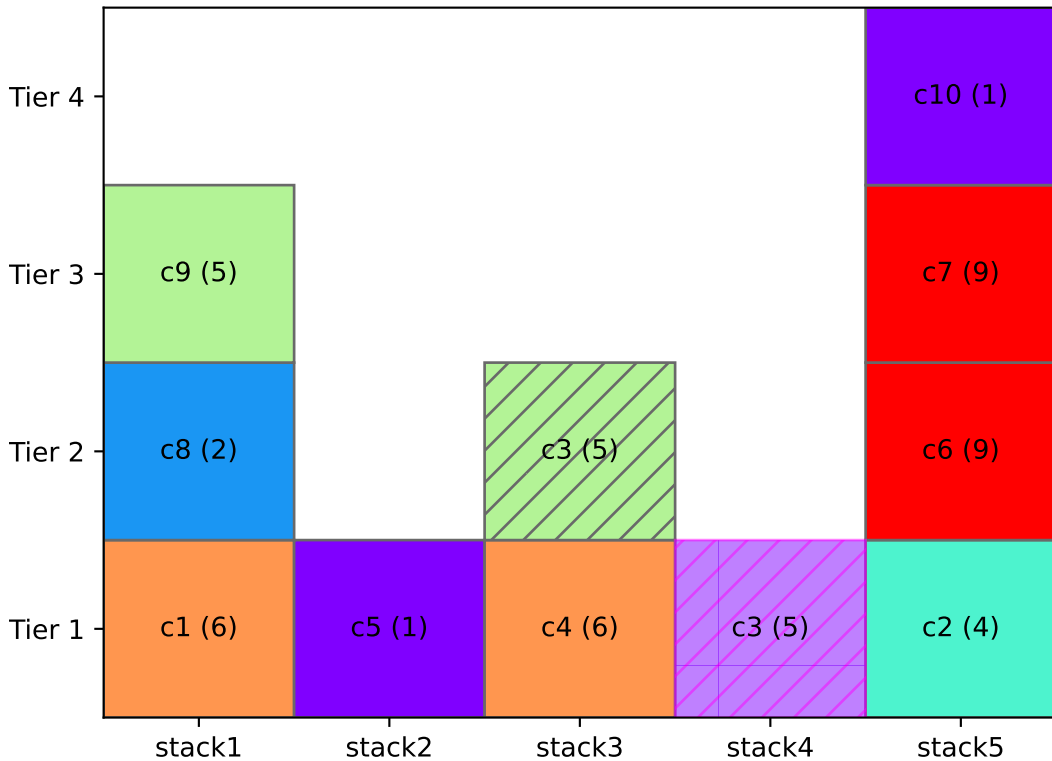
Bay: 10 , Move: stack4 to stack2



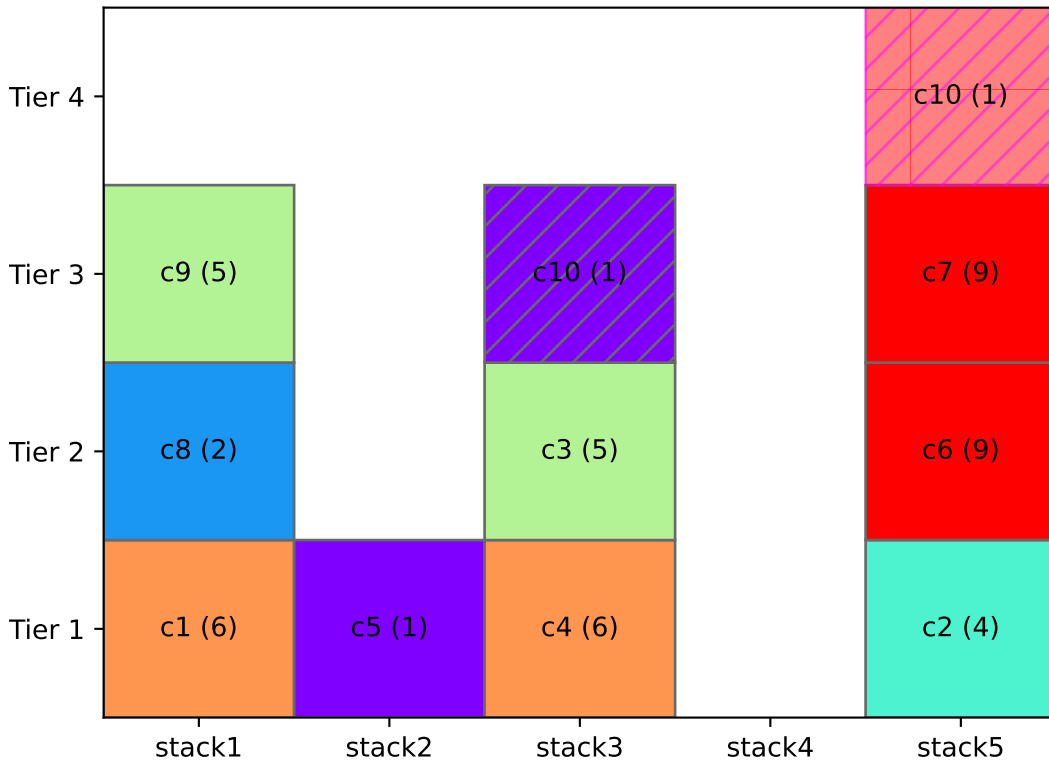
Bay: 10 , Move: stack4 to stack3



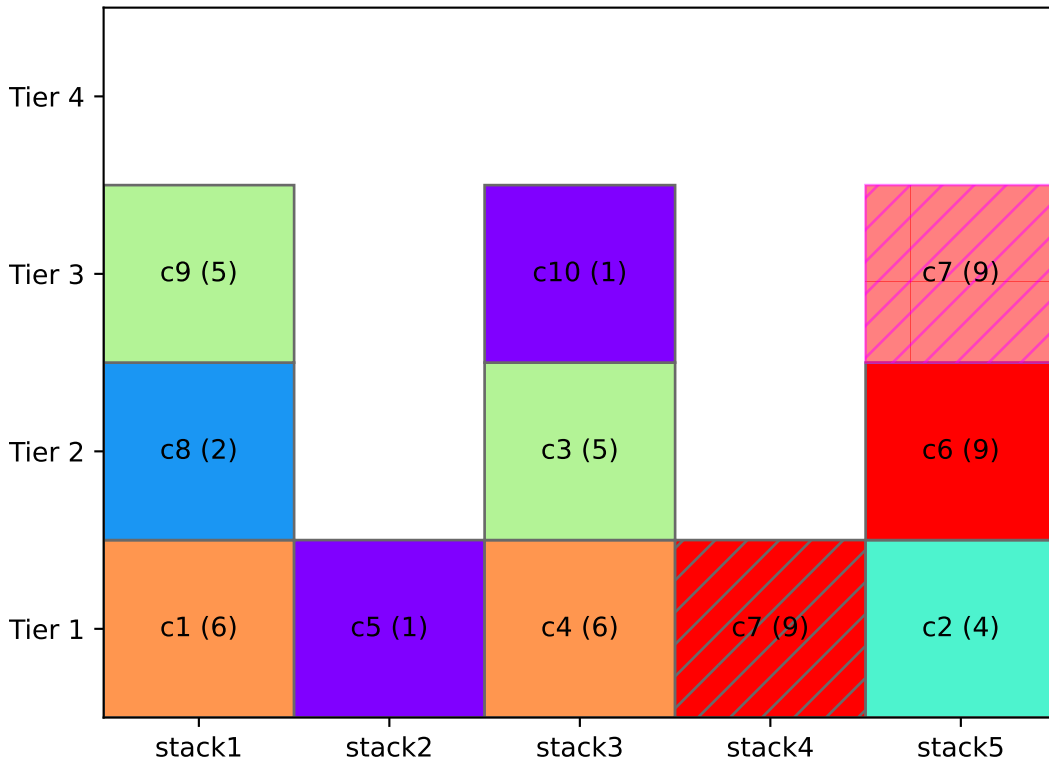
Bay: 10 , Move: stack4 to stack3



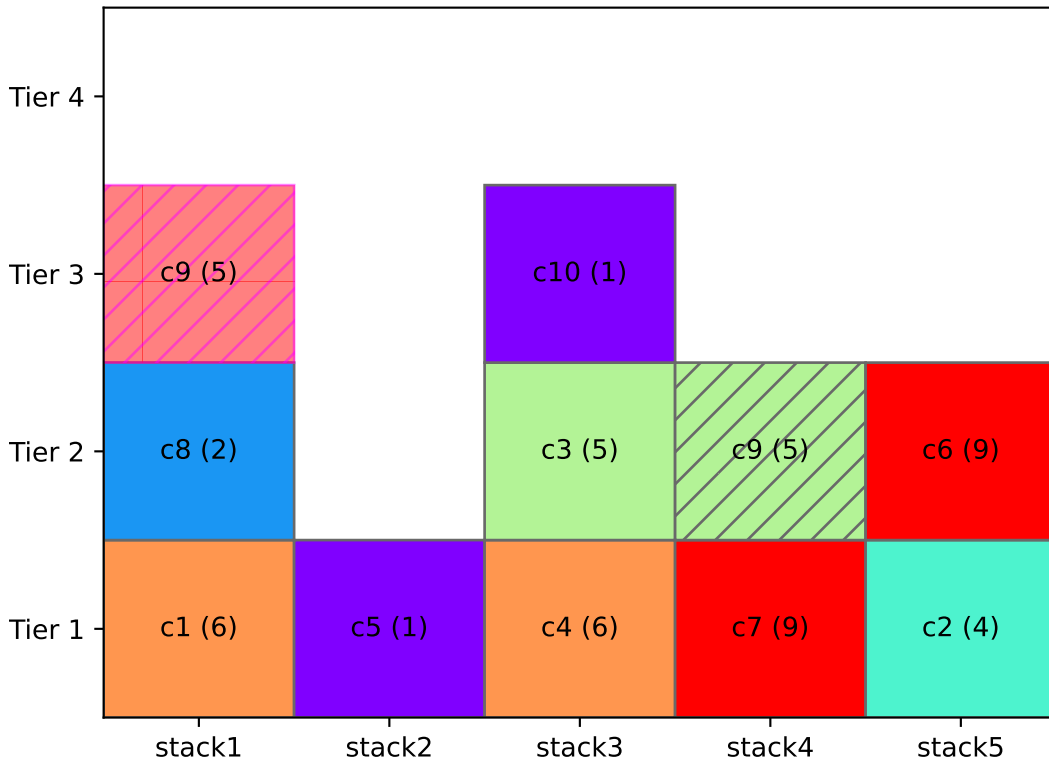
Bay: 10 , Move: stack5 to stack3



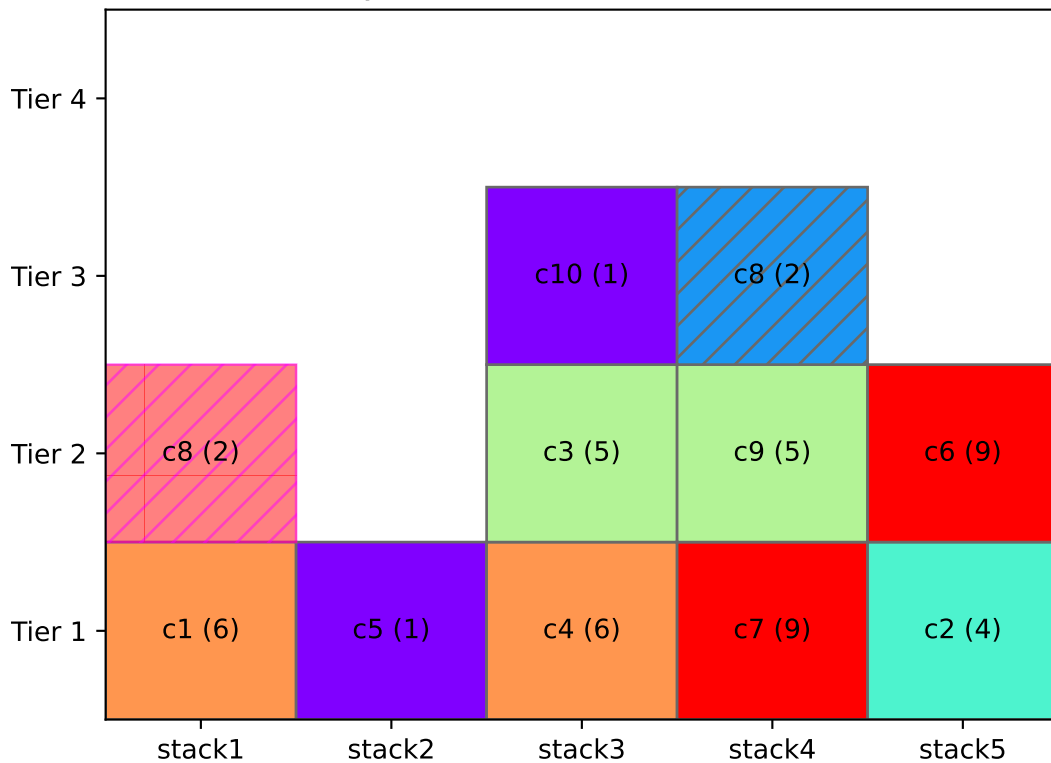
Bay: 10 , Move: stack5 to stack4



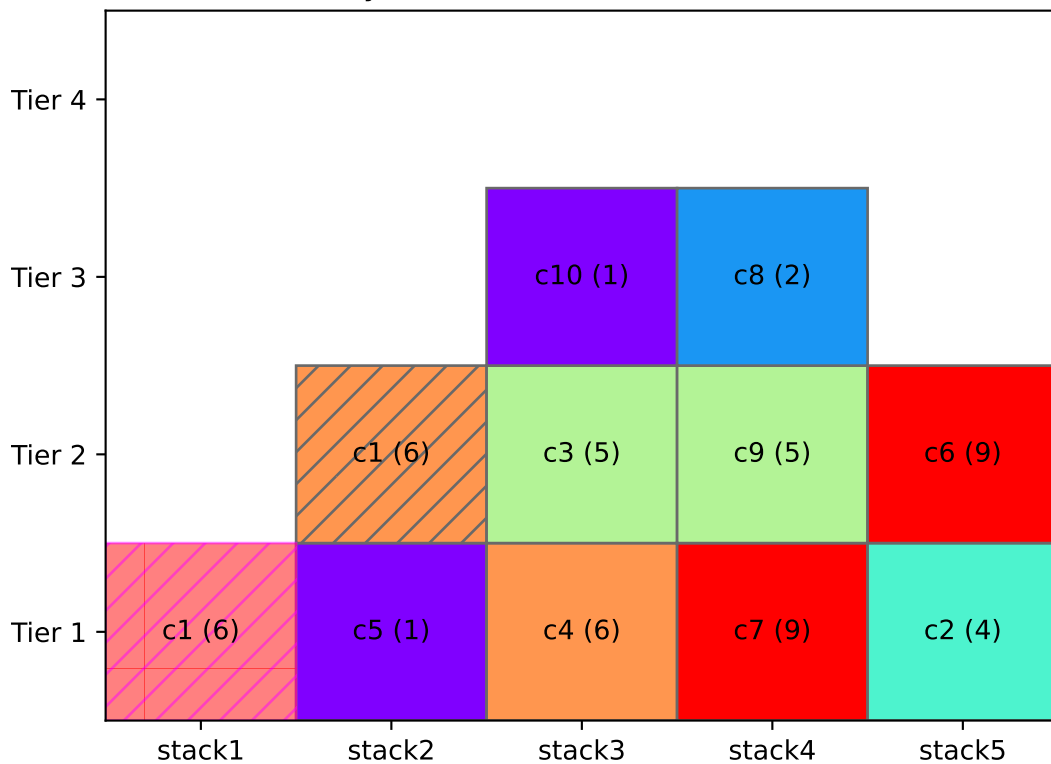
Bay: 10 , Move: stack1 to stack4



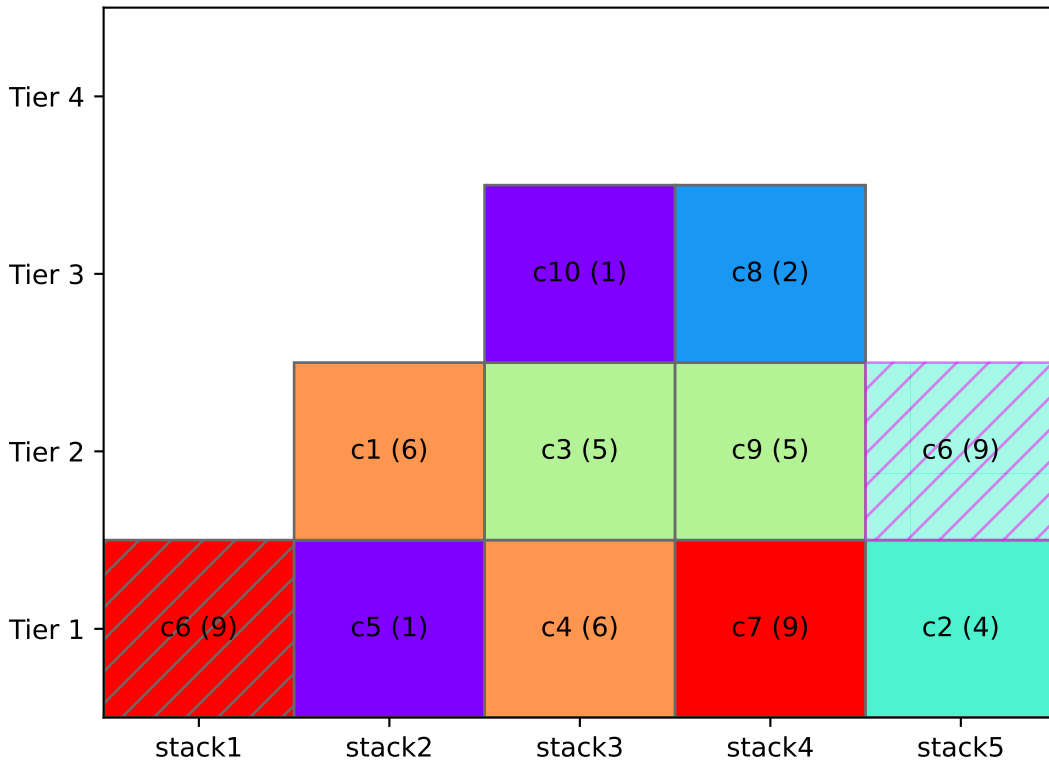
Bay: 10 , Move: stack1 to stack4



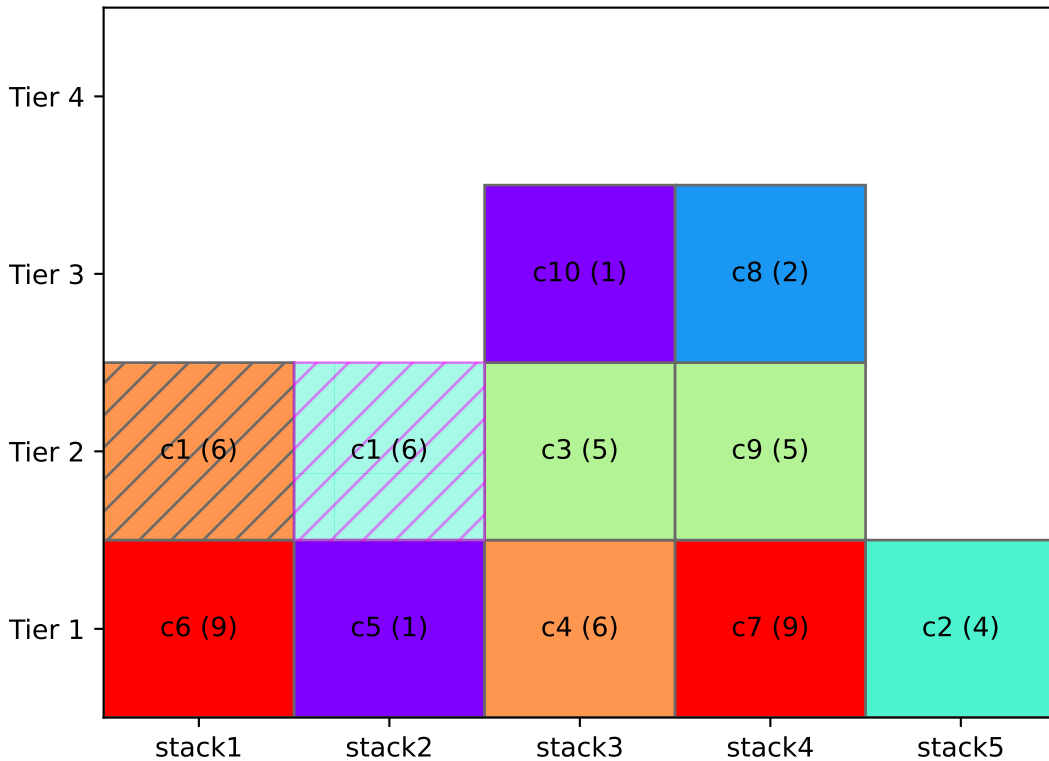
Bay: 10 , Move: stack1 to stack2



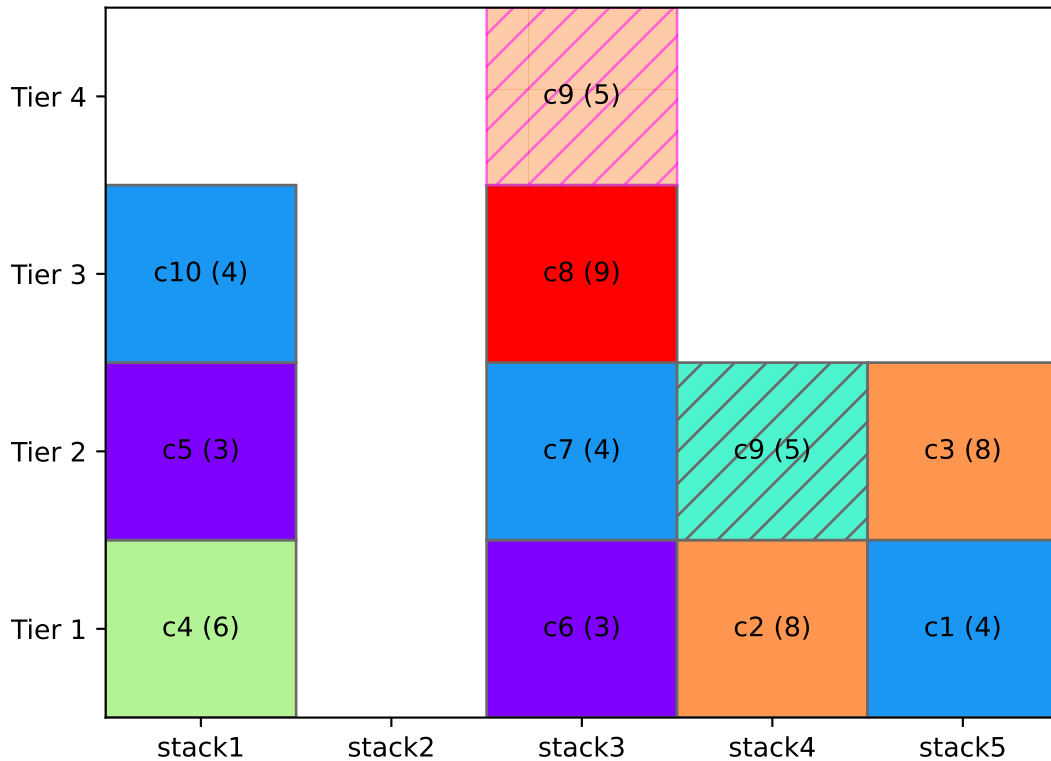
Bay: 10 , Move: stack5 to stack1



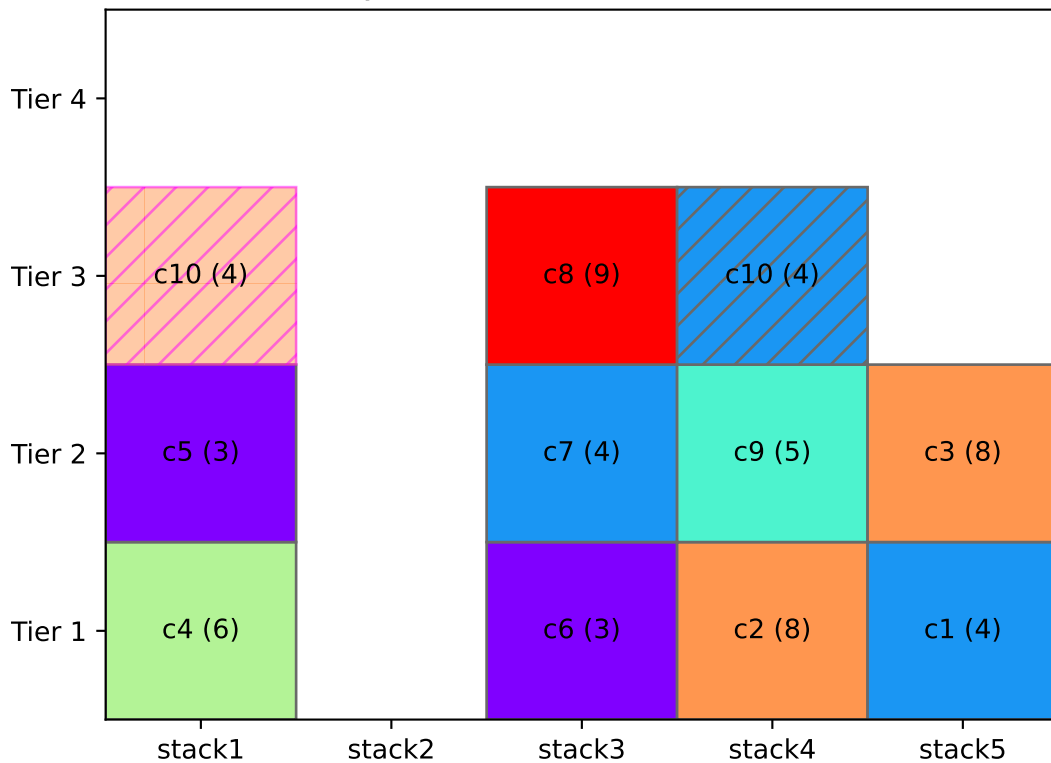
Bay: 10 , Move: stack2 to stack1



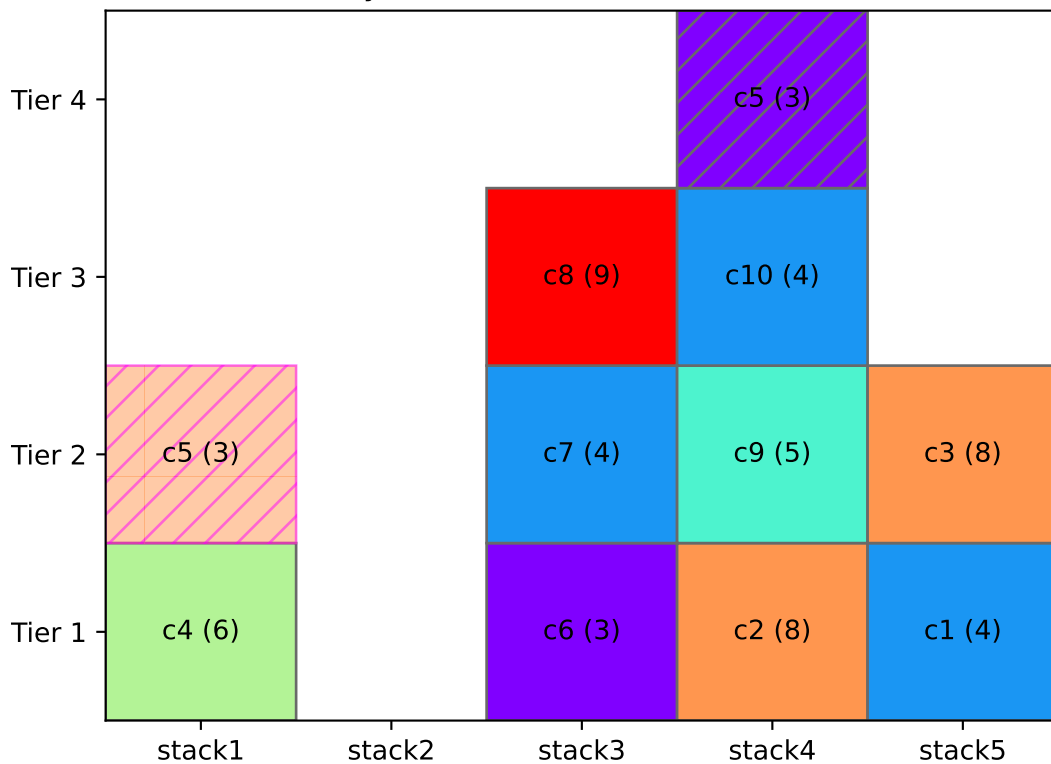
Bay: 11 , Move: stack3 to stack4



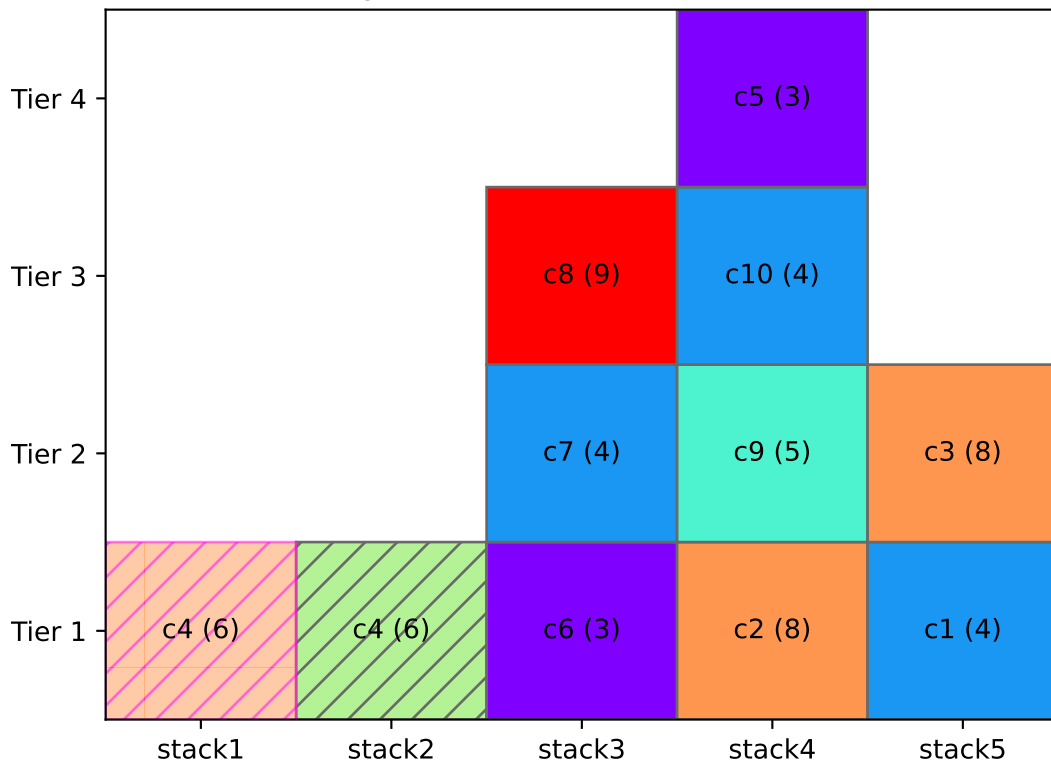
Bay: 11 , Move: stack1 to stack4



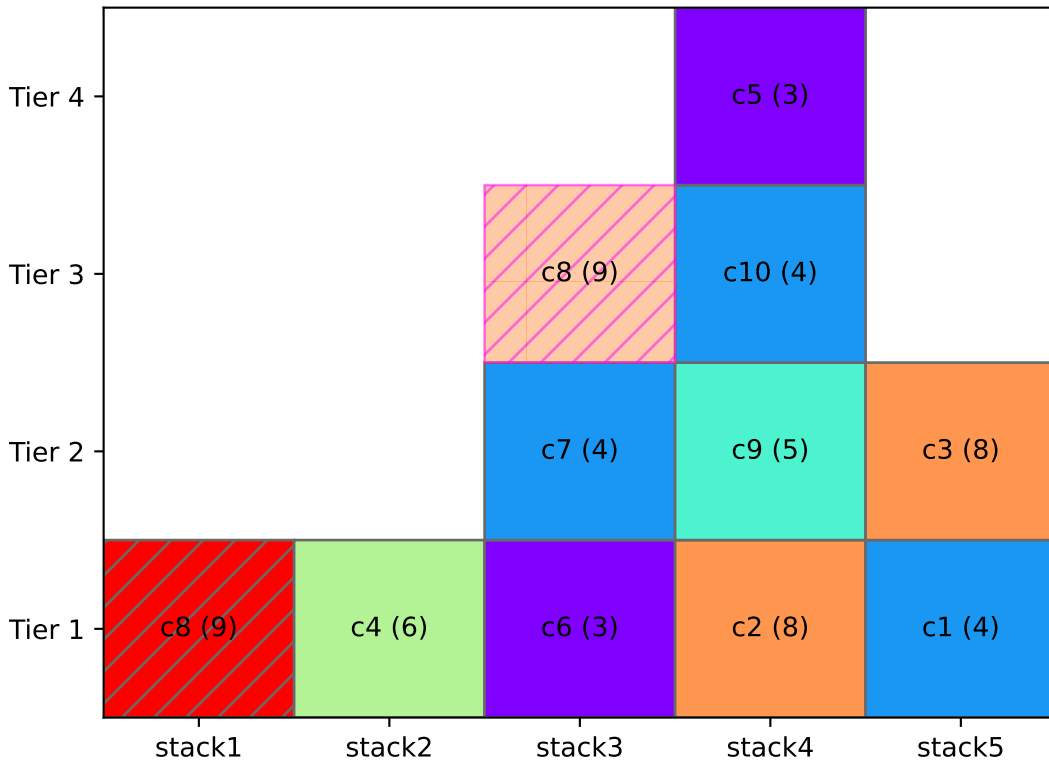
Bay: 11 , Move: stack1 to stack4



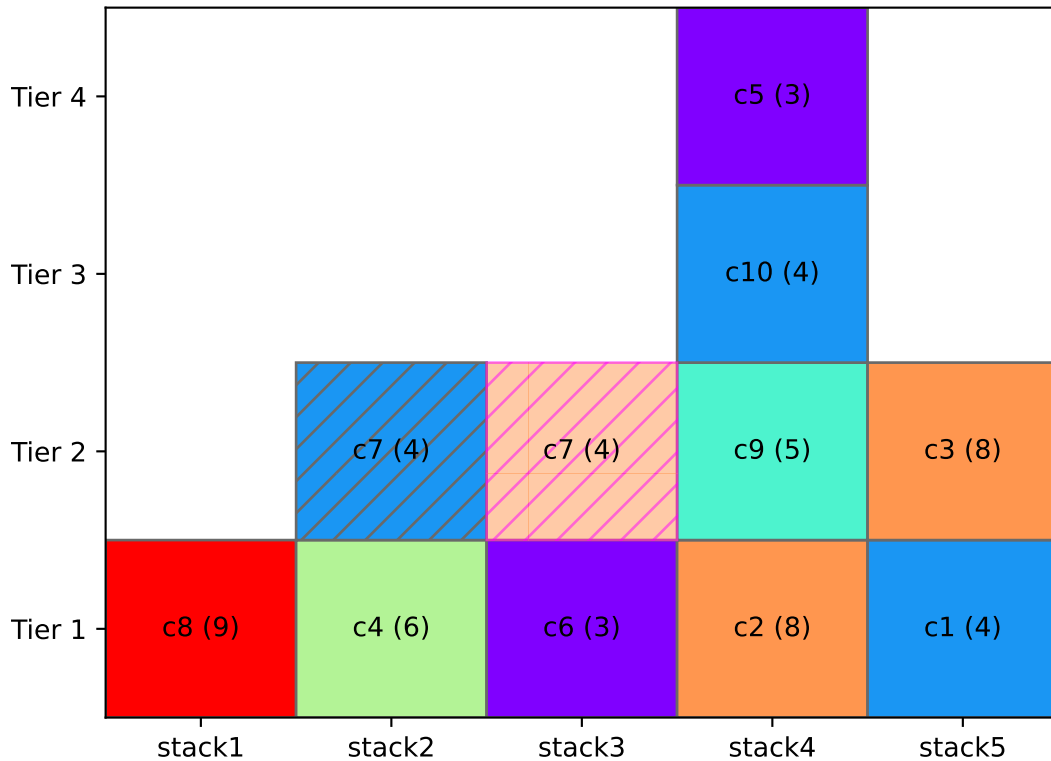
Bay: 11 , Move: stack1 to stack2



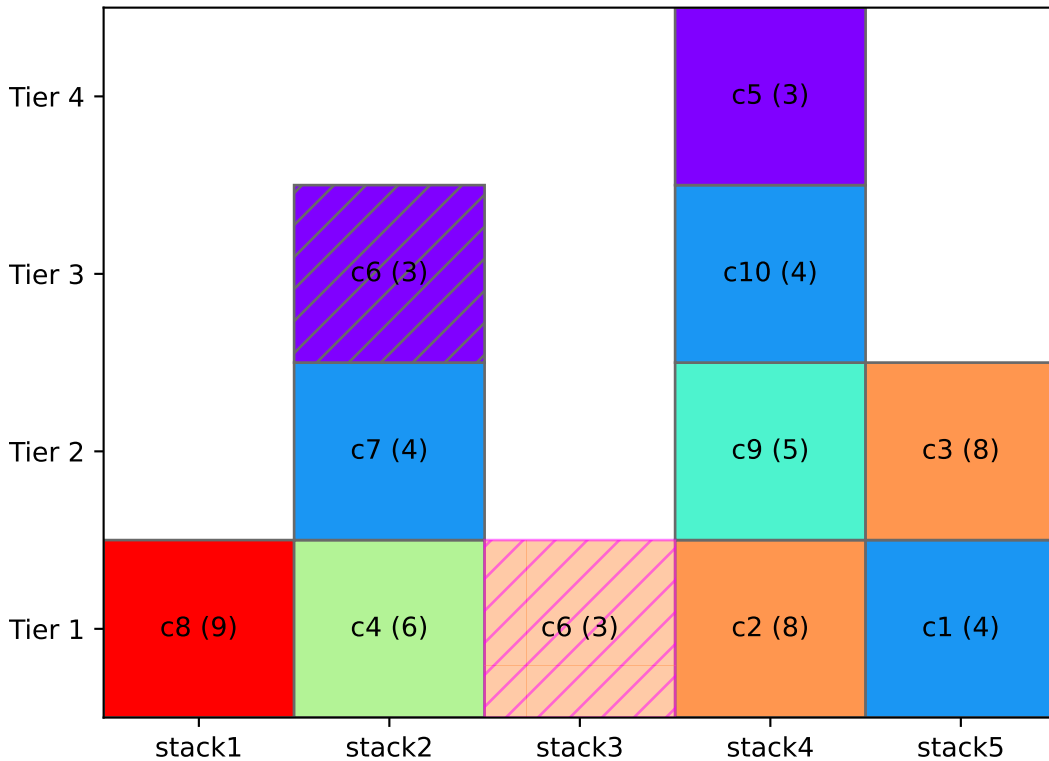
Bay: 11 , Move: stack3 to stack1



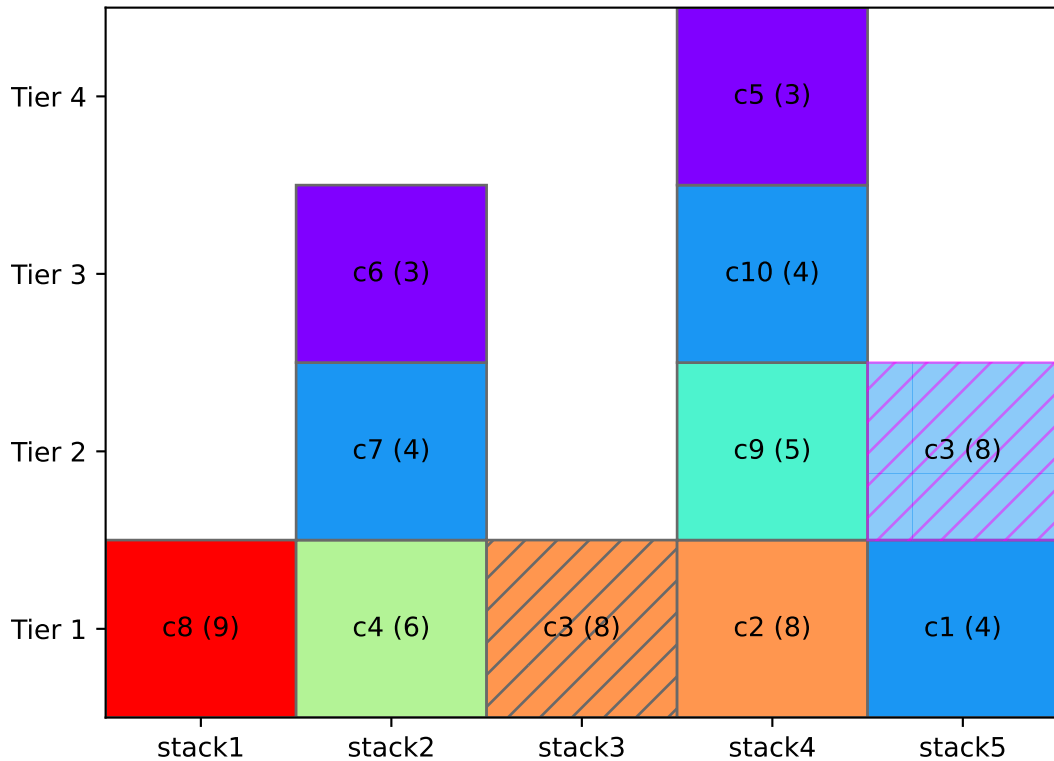
Bay: 11 , Move: stack3 to stack2



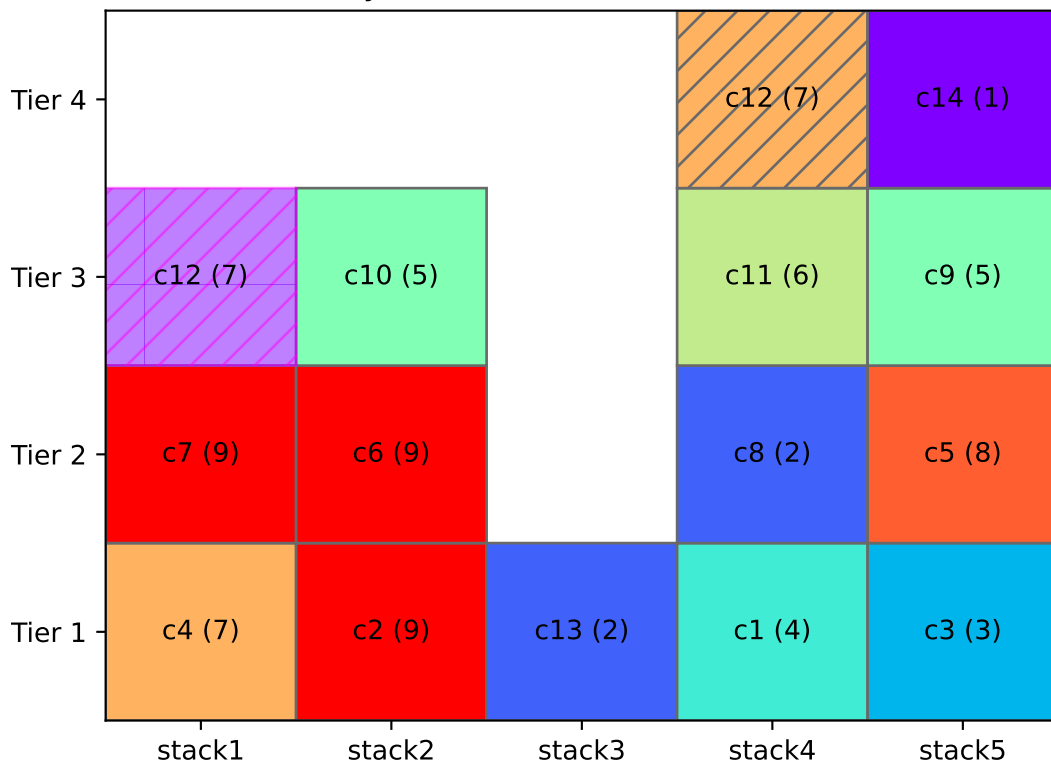
Bay: 11 , Move: stack3 to stack2



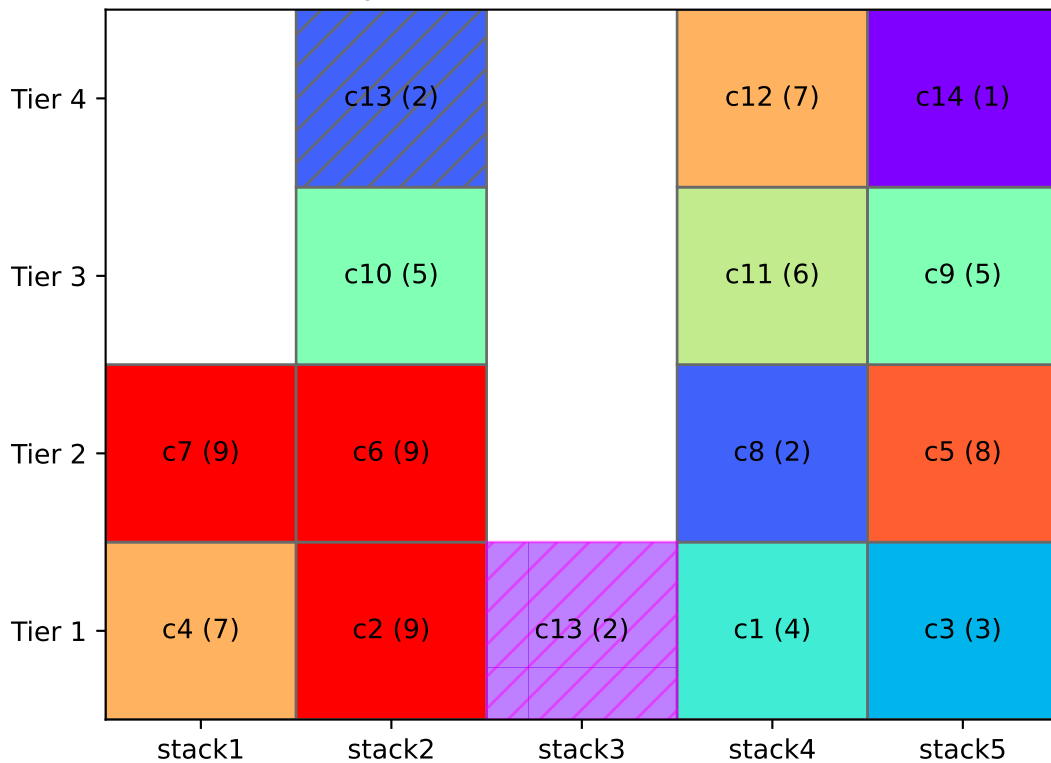
Bay: 11 , Move: stack5 to stack3



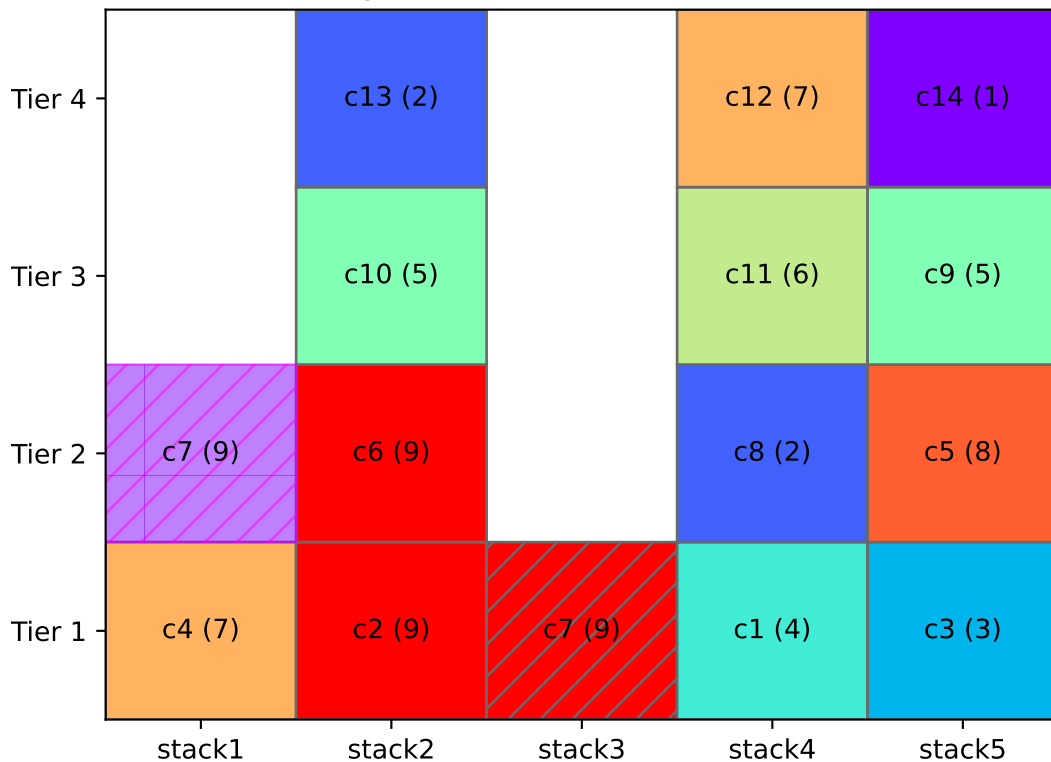
Bay: 12 , Move: stack1 to stack4



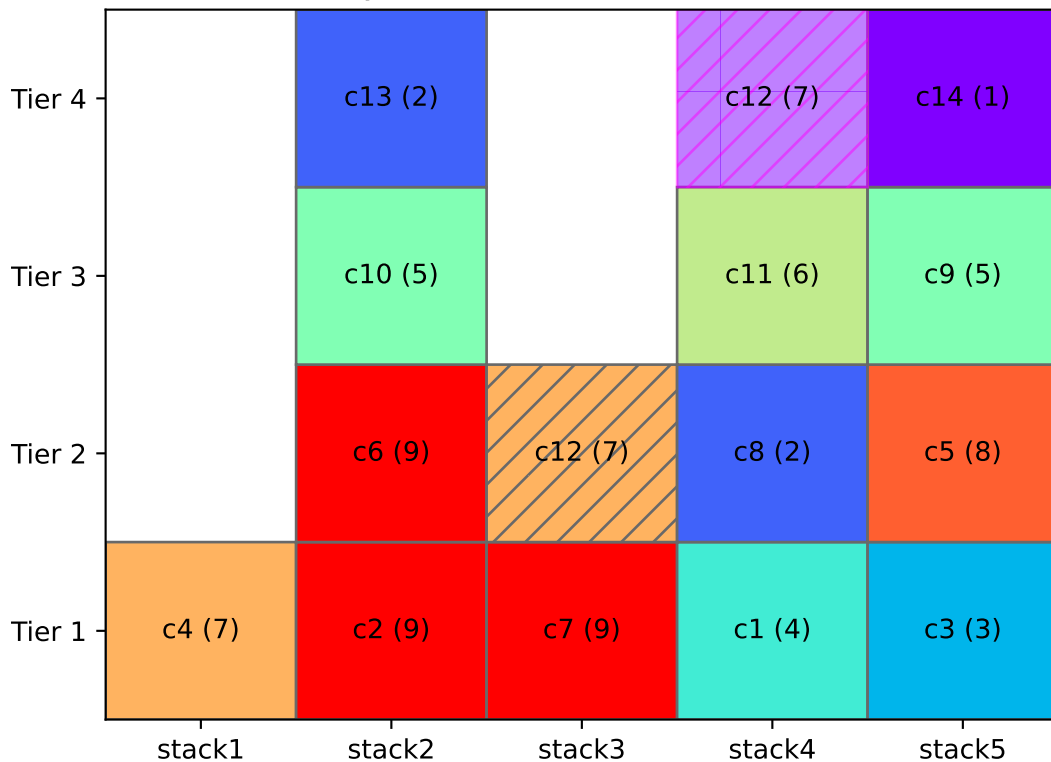
Bay: 12 , Move: stack3 to stack2



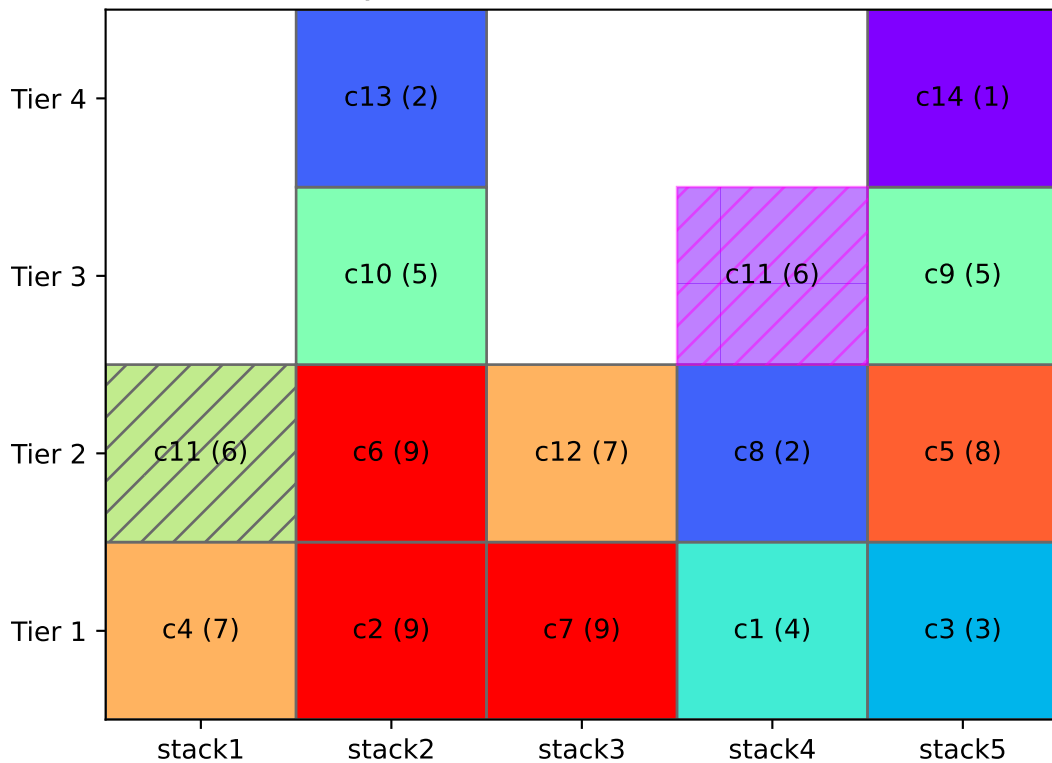
Bay: 12 , Move: stack1 to stack3



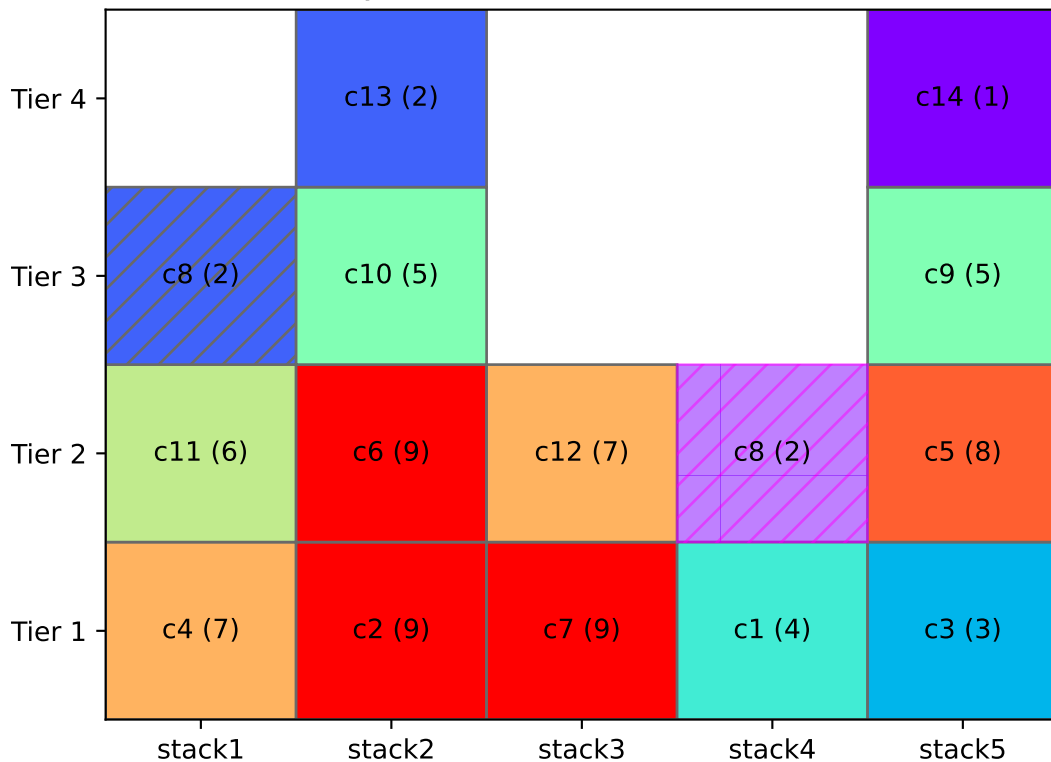
Bay: 12 , Move: stack4 to stack3



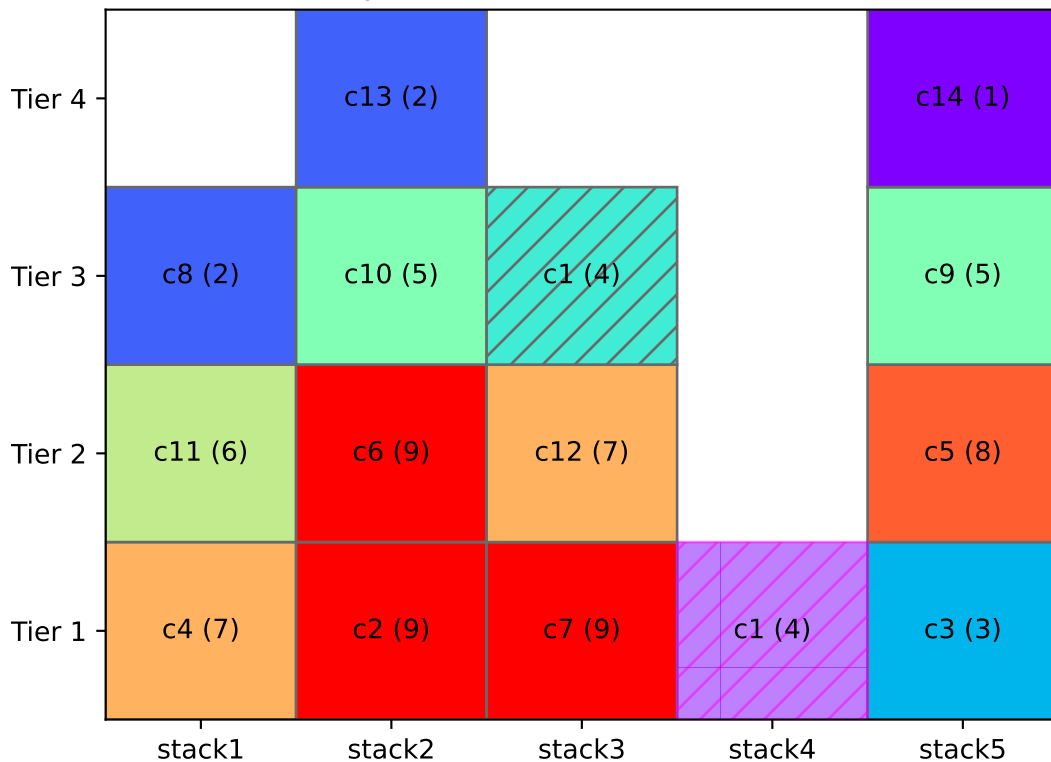
Bay: 12 , Move: stack4 to stack1



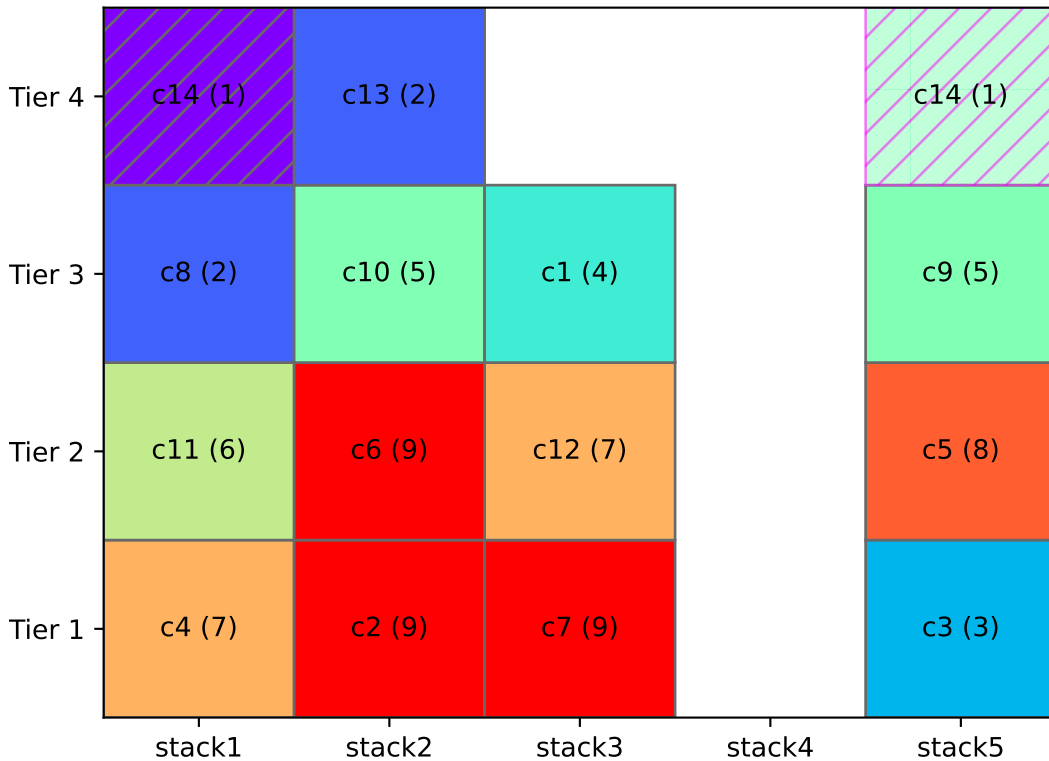
Bay: 12 , Move: stack4 to stack1



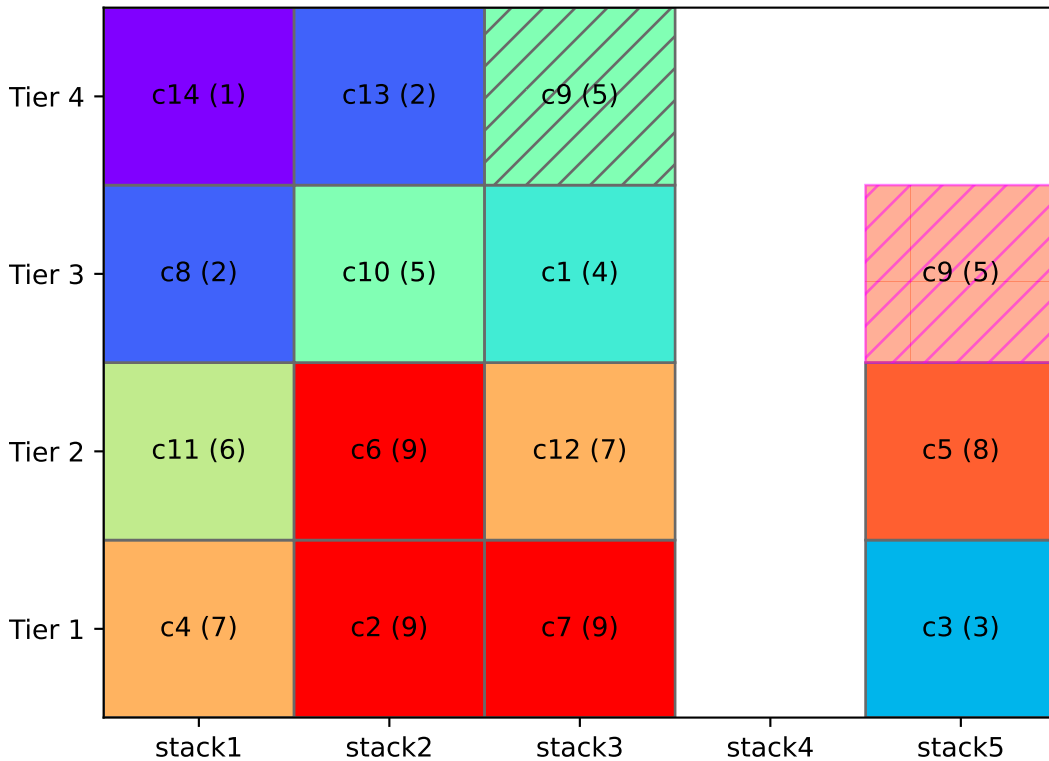
Bay: 12 , Move: stack4 to stack3



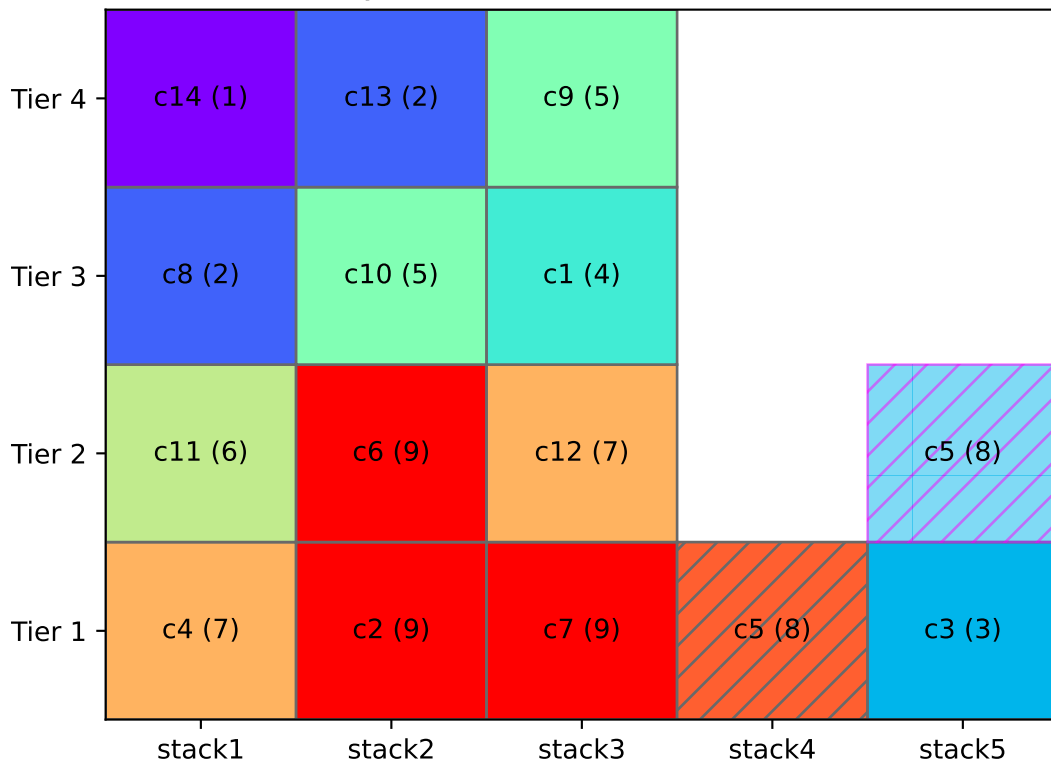
Bay: 12 , Move: stack5 to stack1



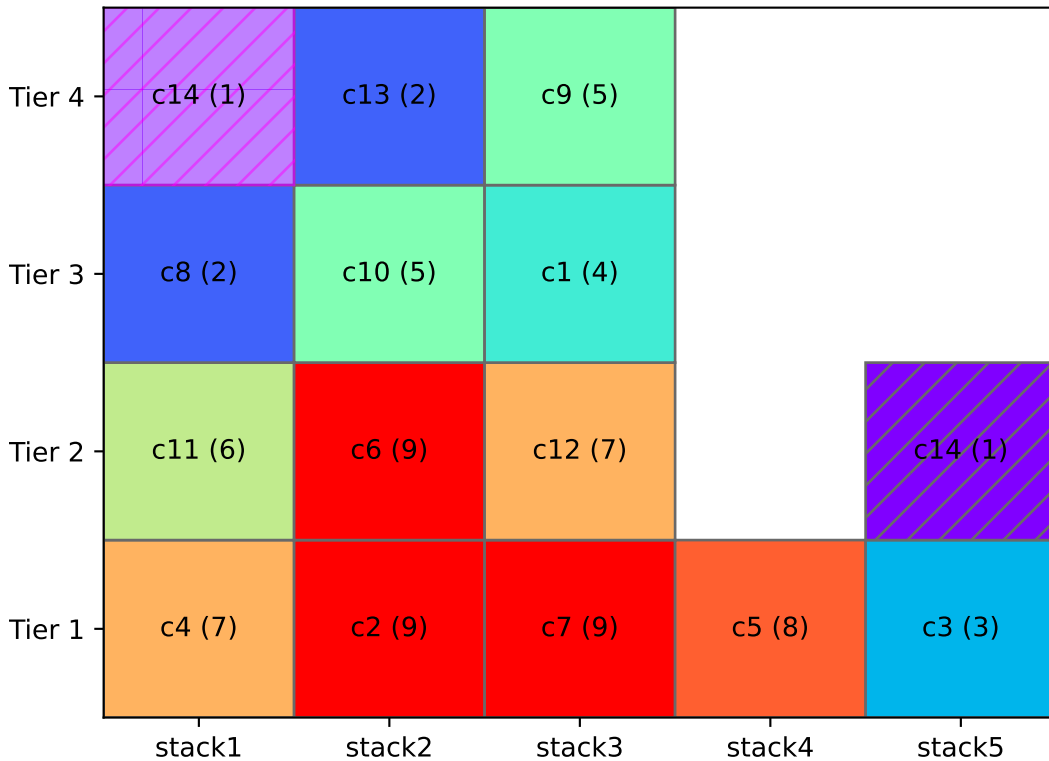
Bay: 12 , Move: stack5 to stack3



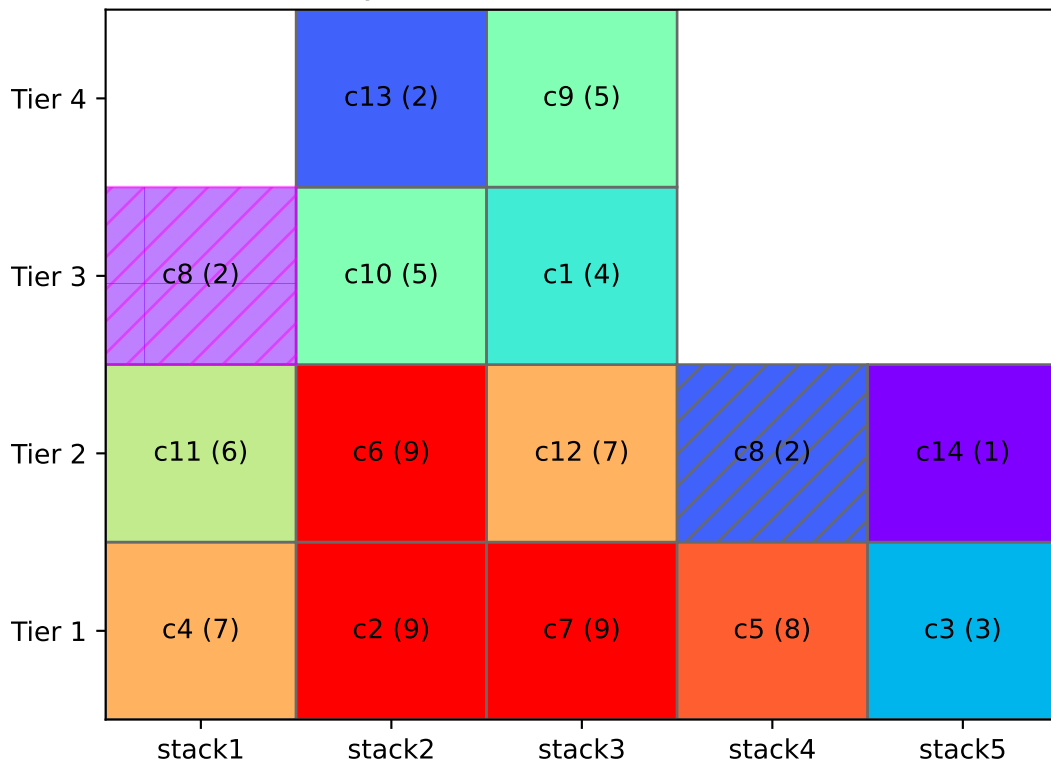
Bay: 12 , Move: stack5 to stack4



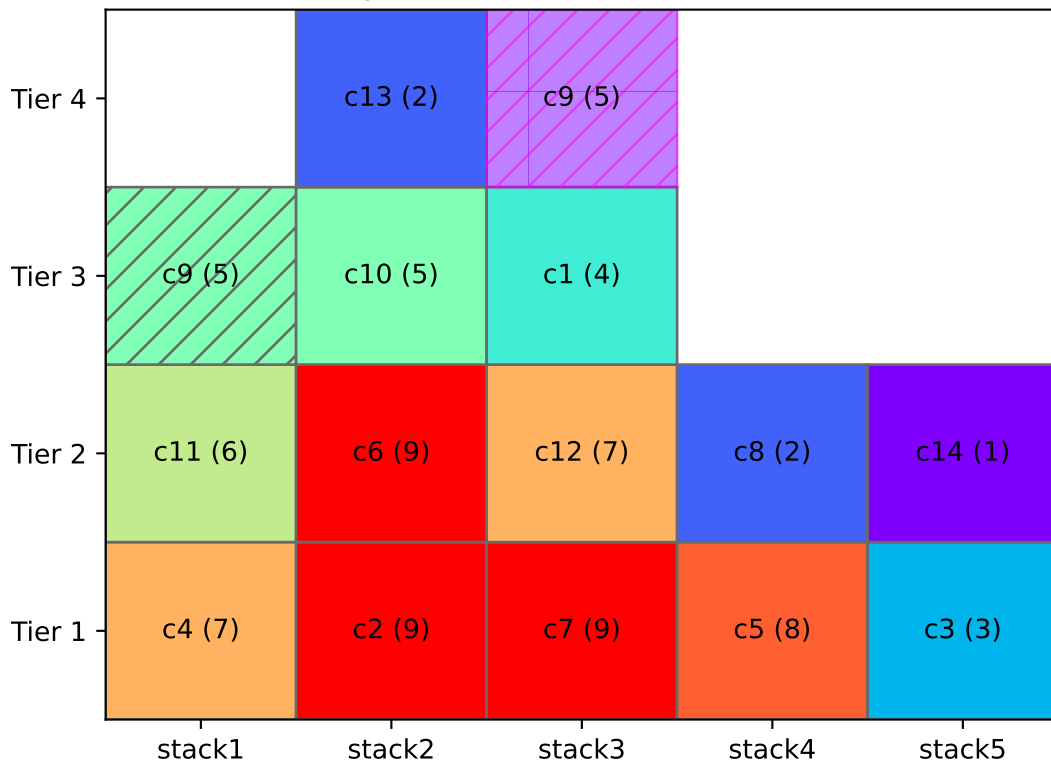
Bay: 12 , Move: stack1 to stack5



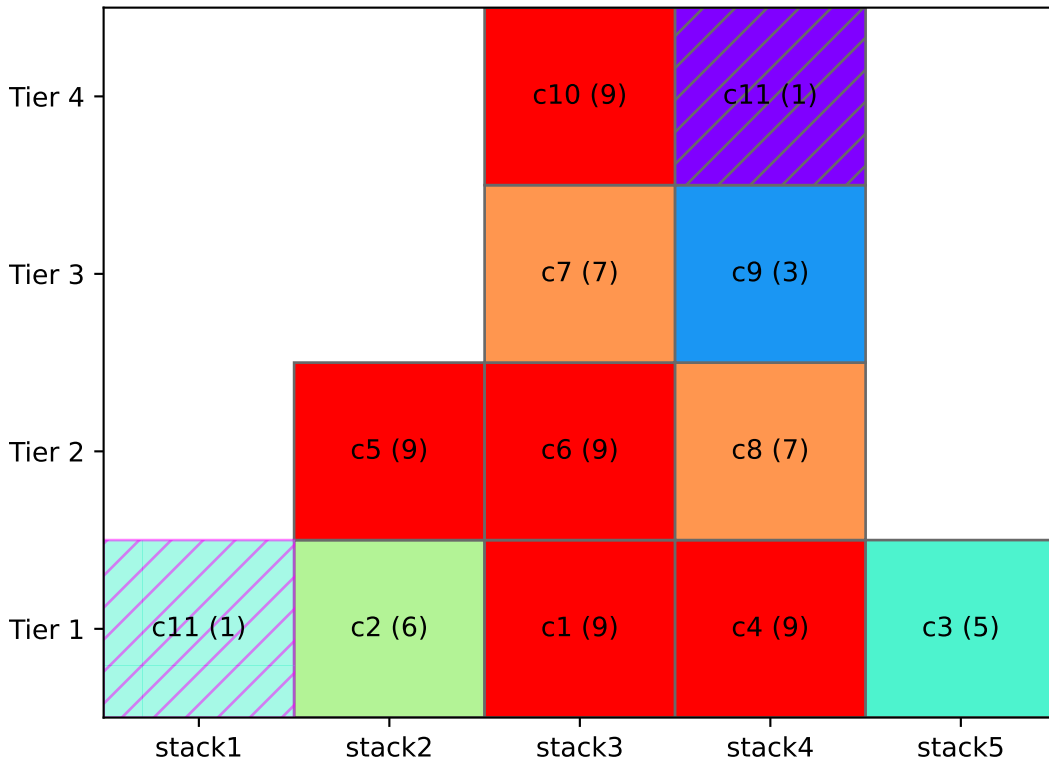
Bay: 12 , Move: stack1 to stack4



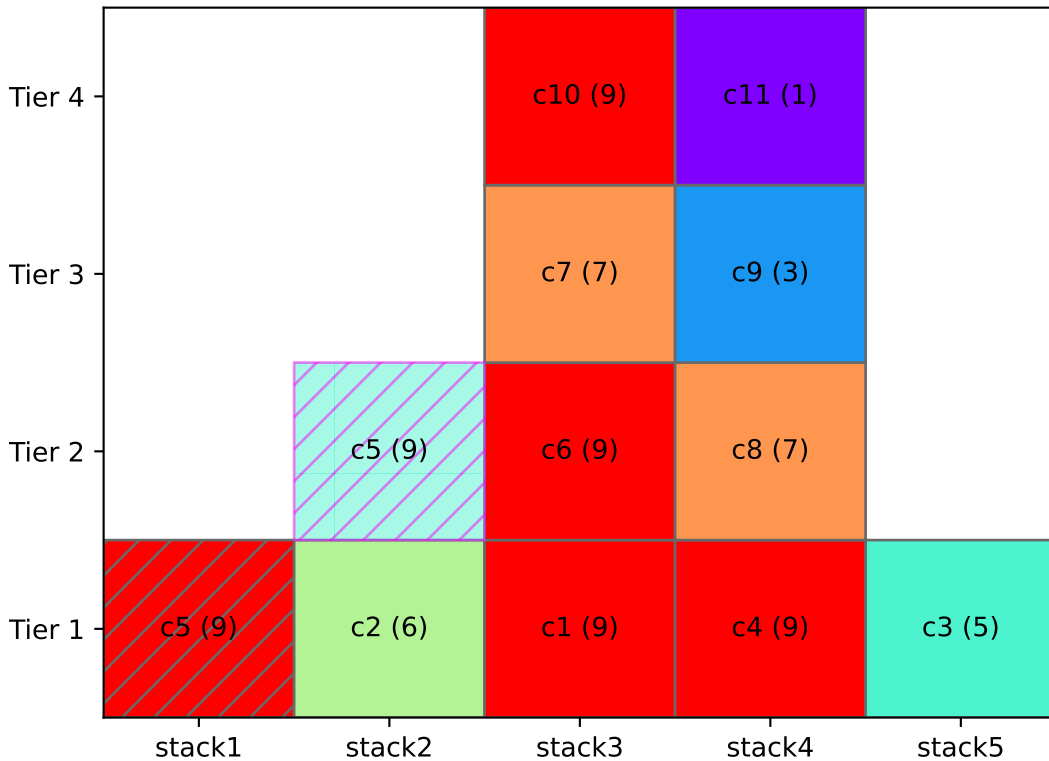
Bay: 12 , Move: stack3 to stack1



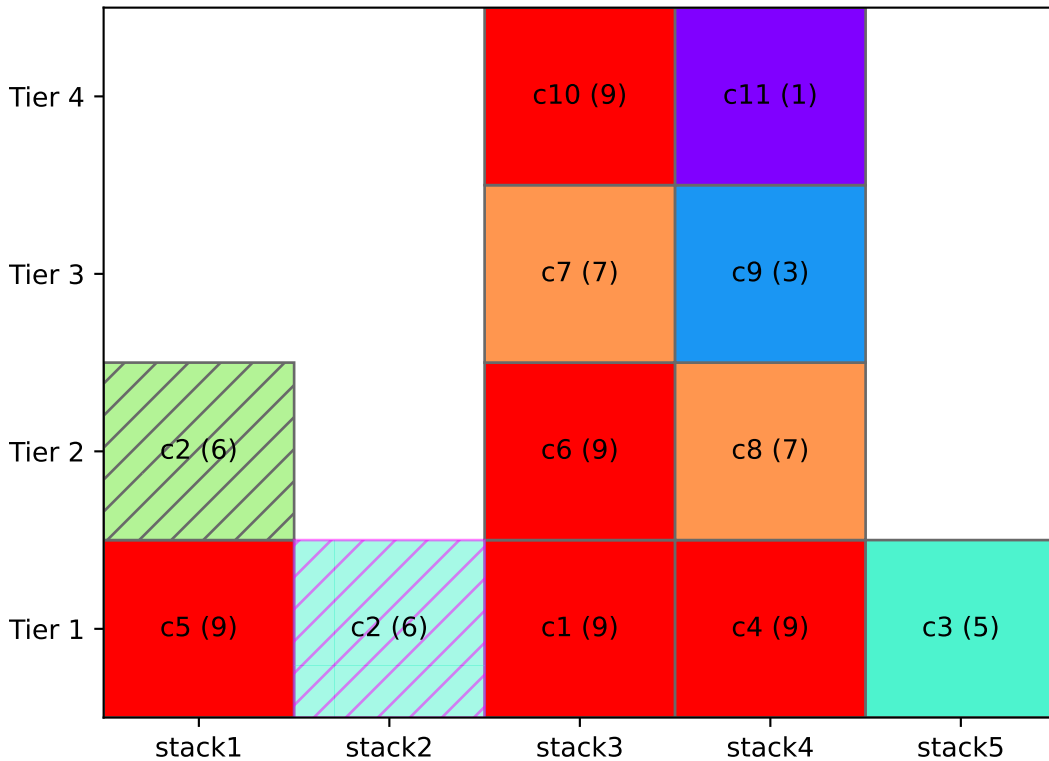
Bay: 13 , Move: stack1 to stack4



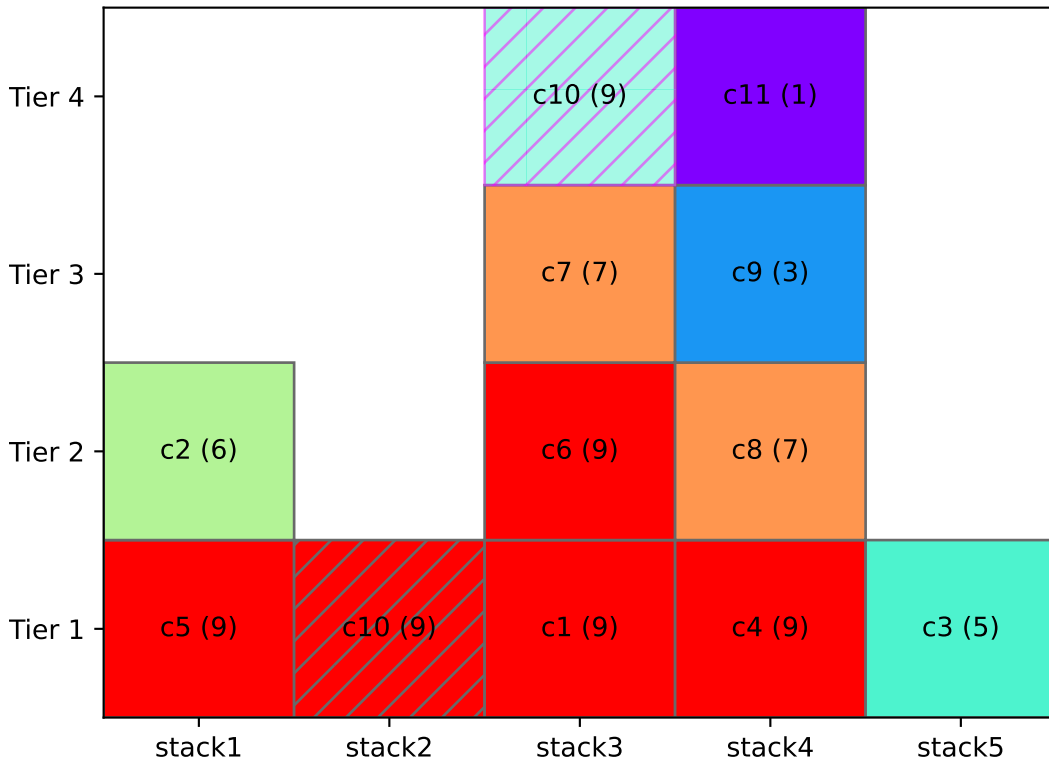
Bay: 13 , Move: stack2 to stack1



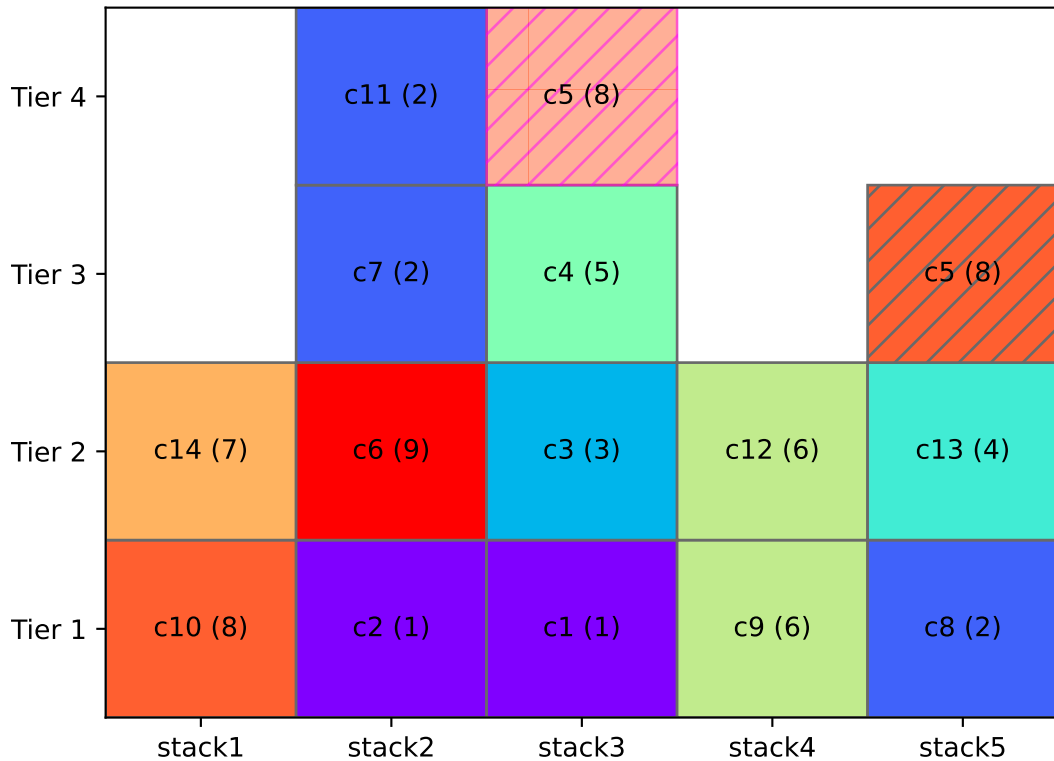
Bay: 13 , Move: stack2 to stack1



Bay: 13 , Move: stack3 to stack2



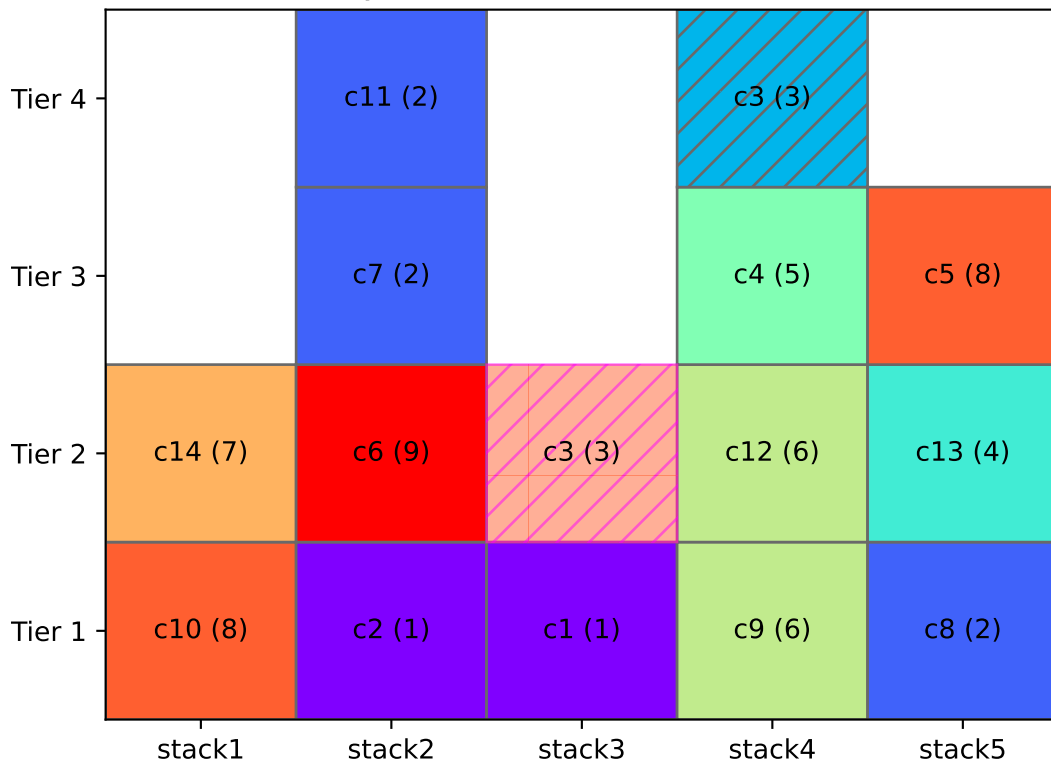
Bay: 14 , Move: stack3 to stack5



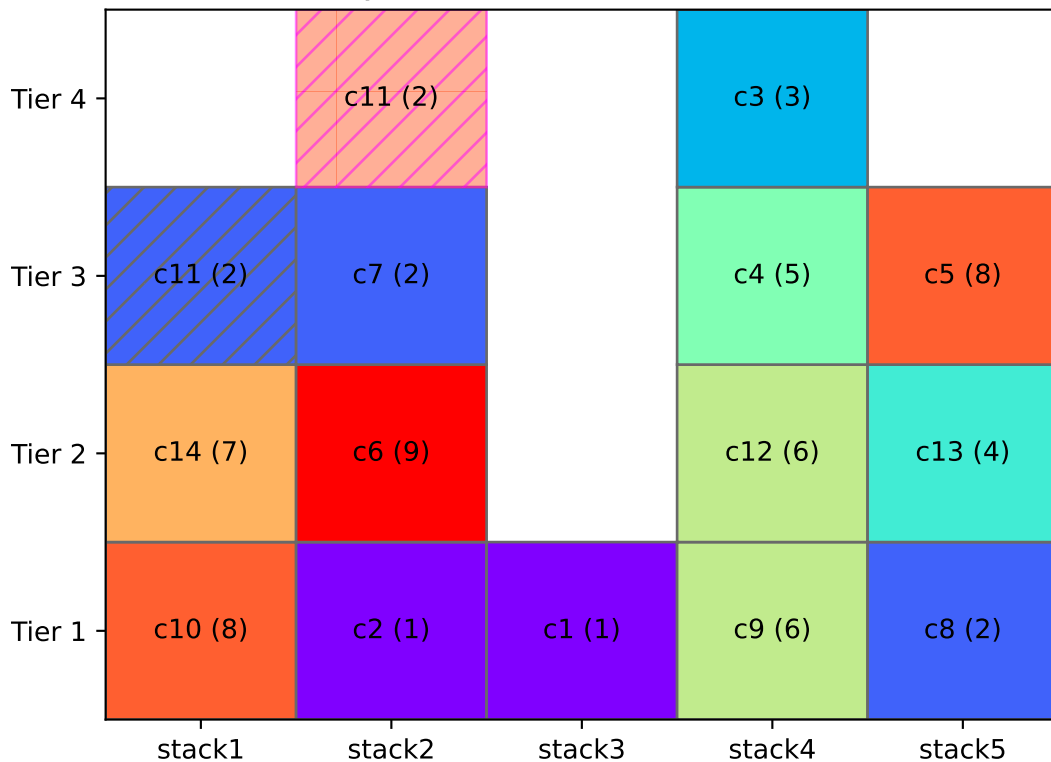
Bay: 14 , Move: stack3 to stack4

Tier 4		c11 (2)			
Tier 3		c7 (2)	c4 (5)	c4 (5)	c5 (8)
Tier 2	c14 (7)	c6 (9)	c3 (3)	c12 (6)	c13 (4)
Tier 1	c10 (8)	c2 (1)	c1 (1)	c9 (6)	c8 (2)
	stack1	stack2	stack3	stack4	stack5

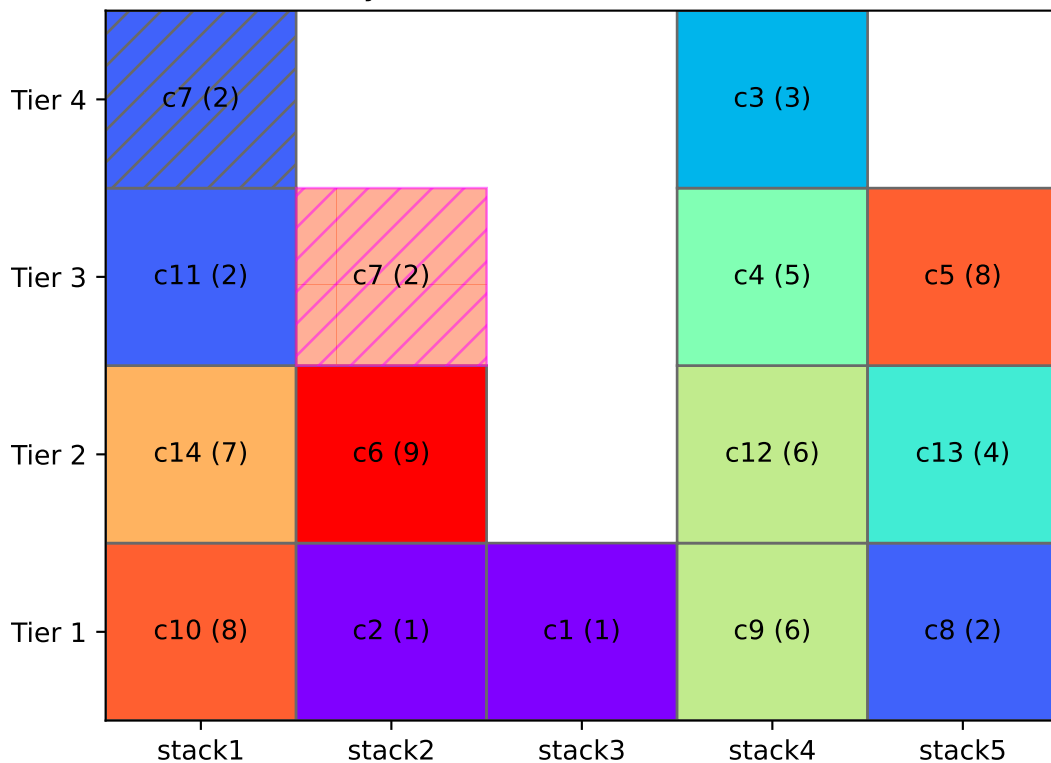
Bay: 14 , Move: stack3 to stack4



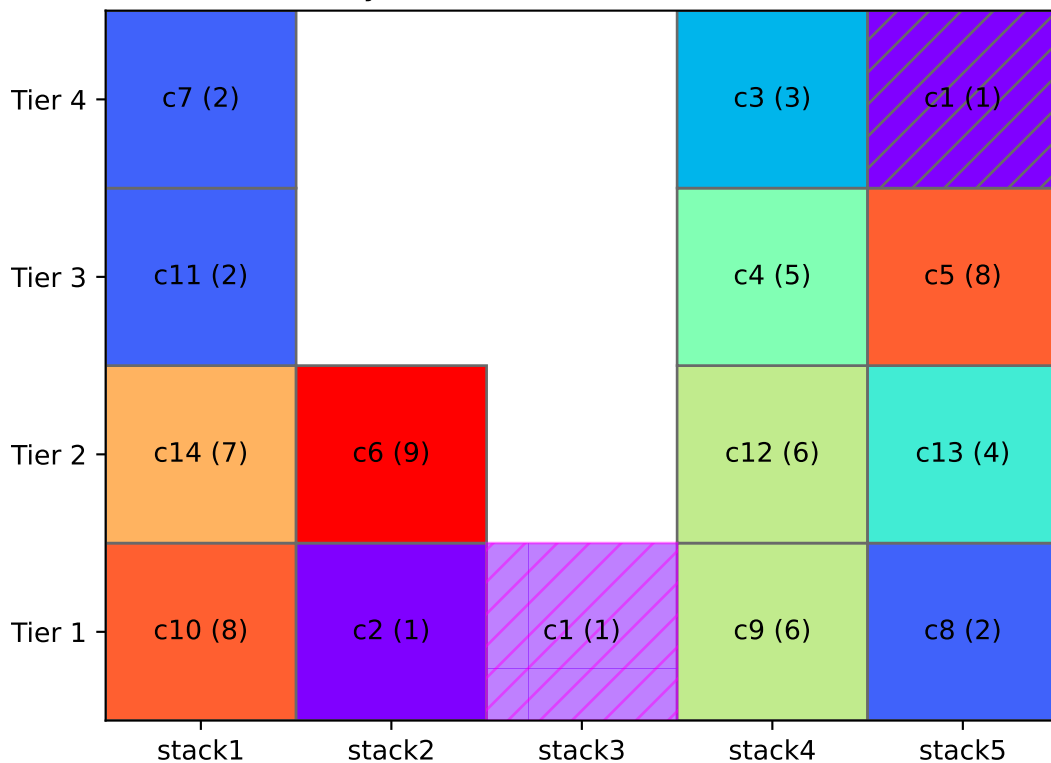
Bay: 14 , Move: stack2 to stack1



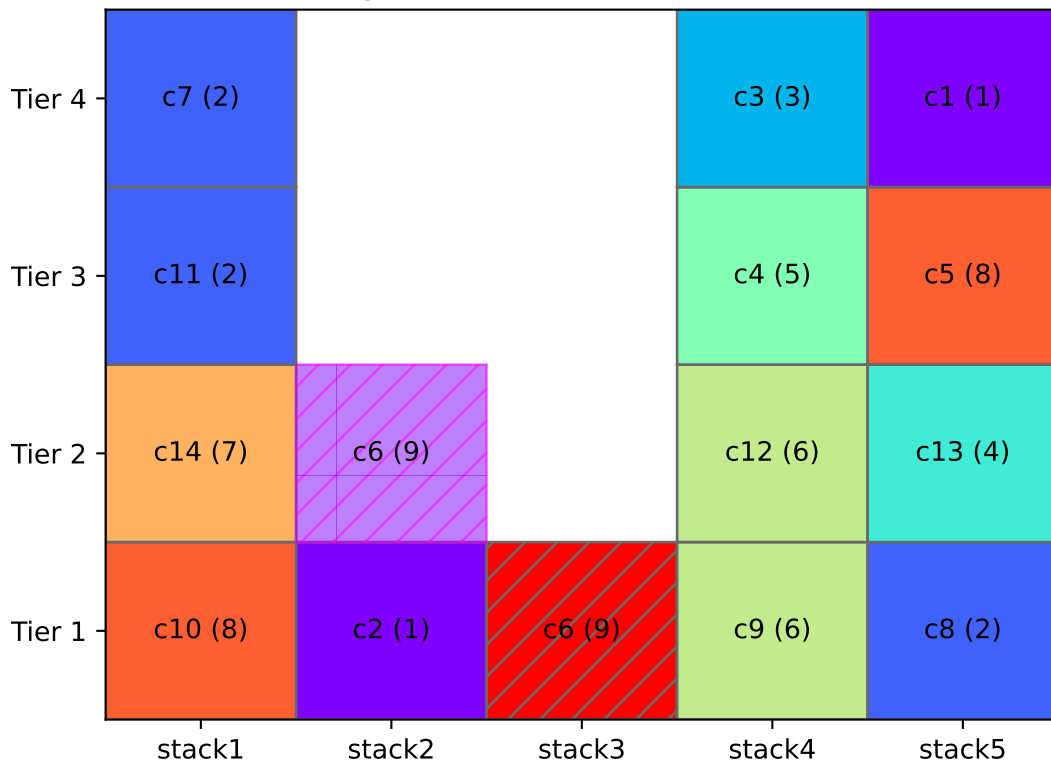
Bay: 14 , Move: stack2 to stack1



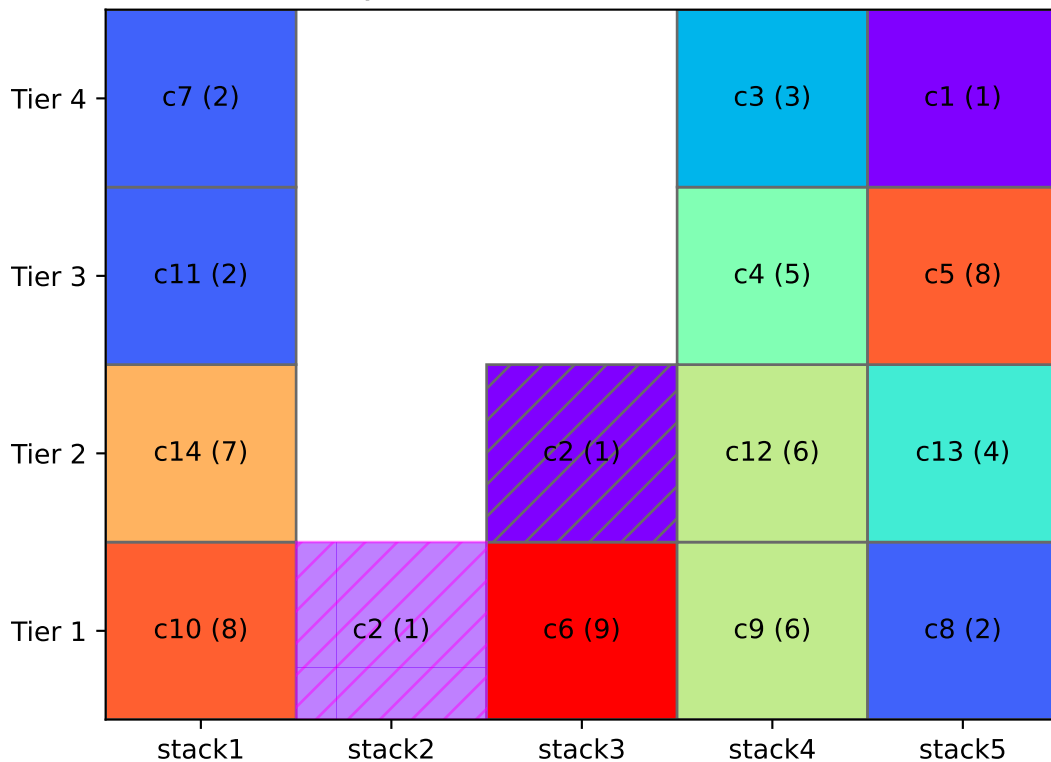
Bay: 14 , Move: stack3 to stack5



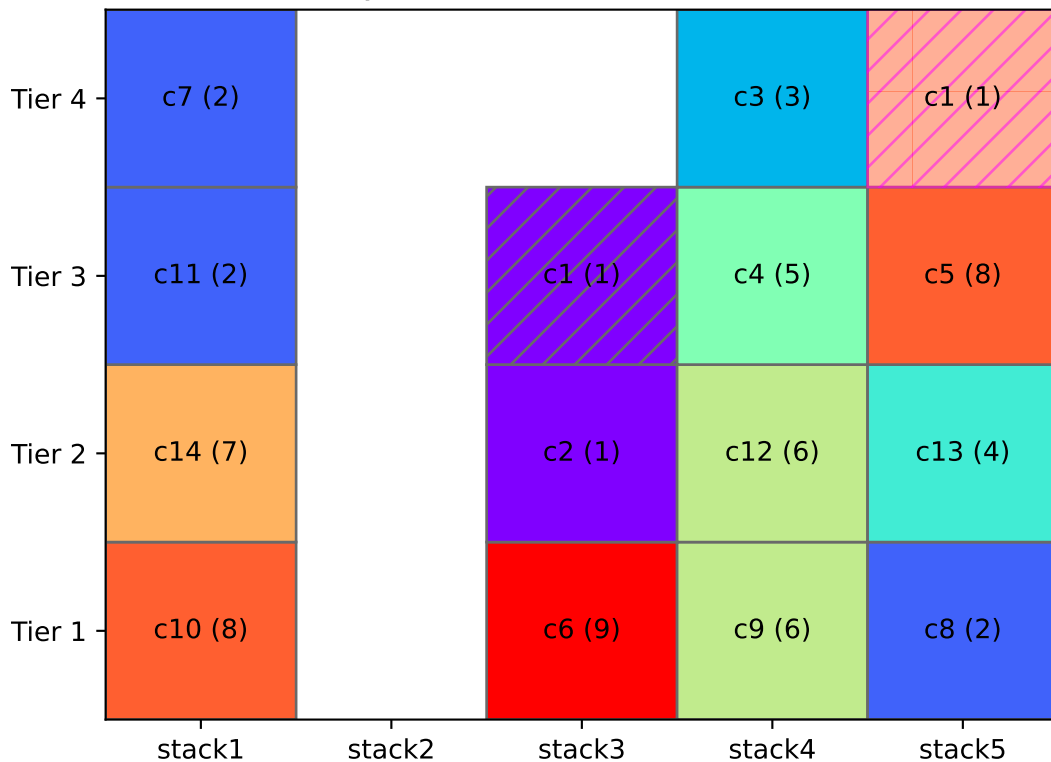
Bay: 14 , Move: stack2 to stack3



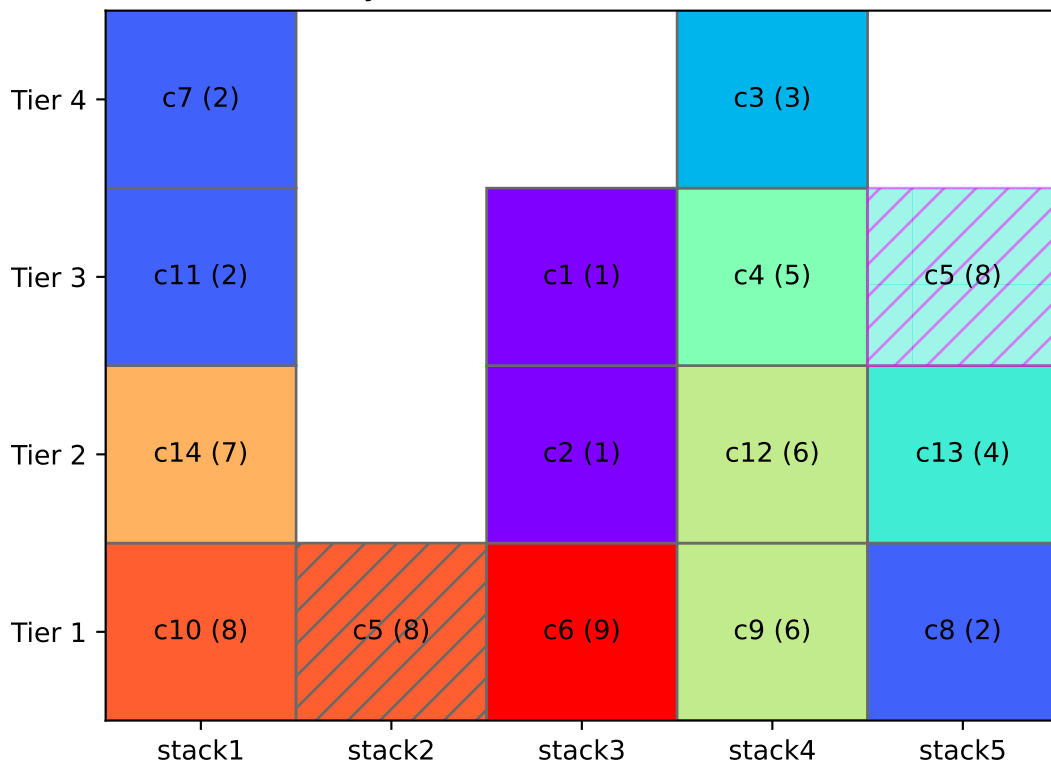
Bay: 14 , Move: stack2 to stack3



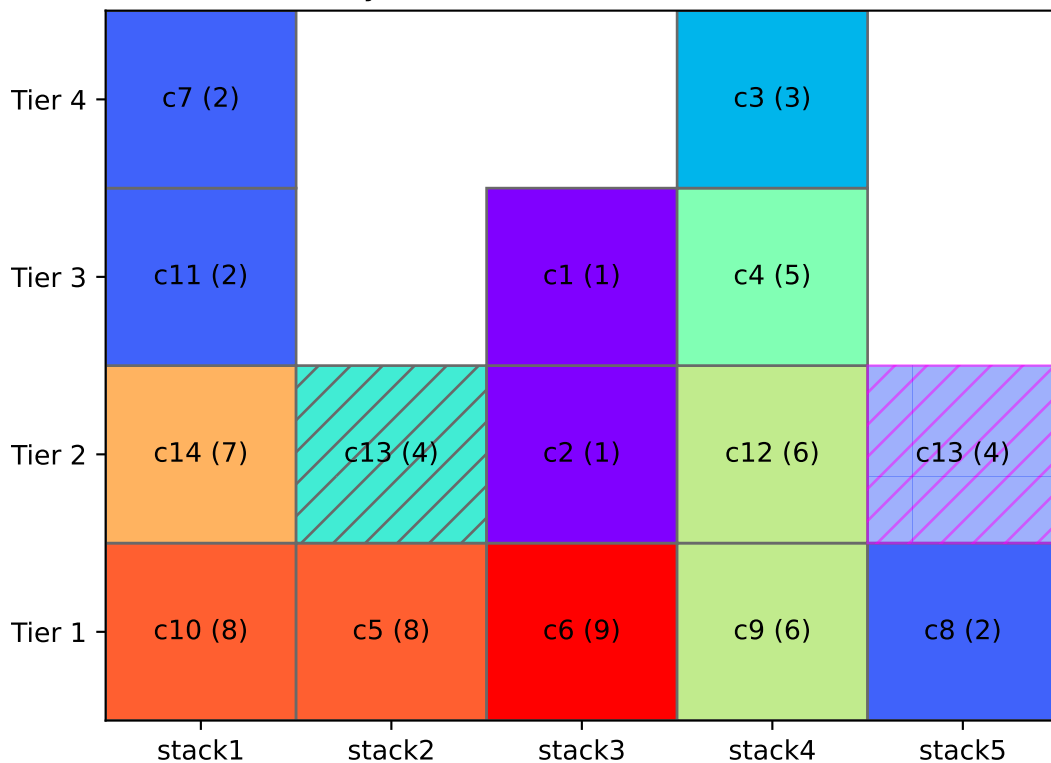
Bay: 14 , Move: stack5 to stack3



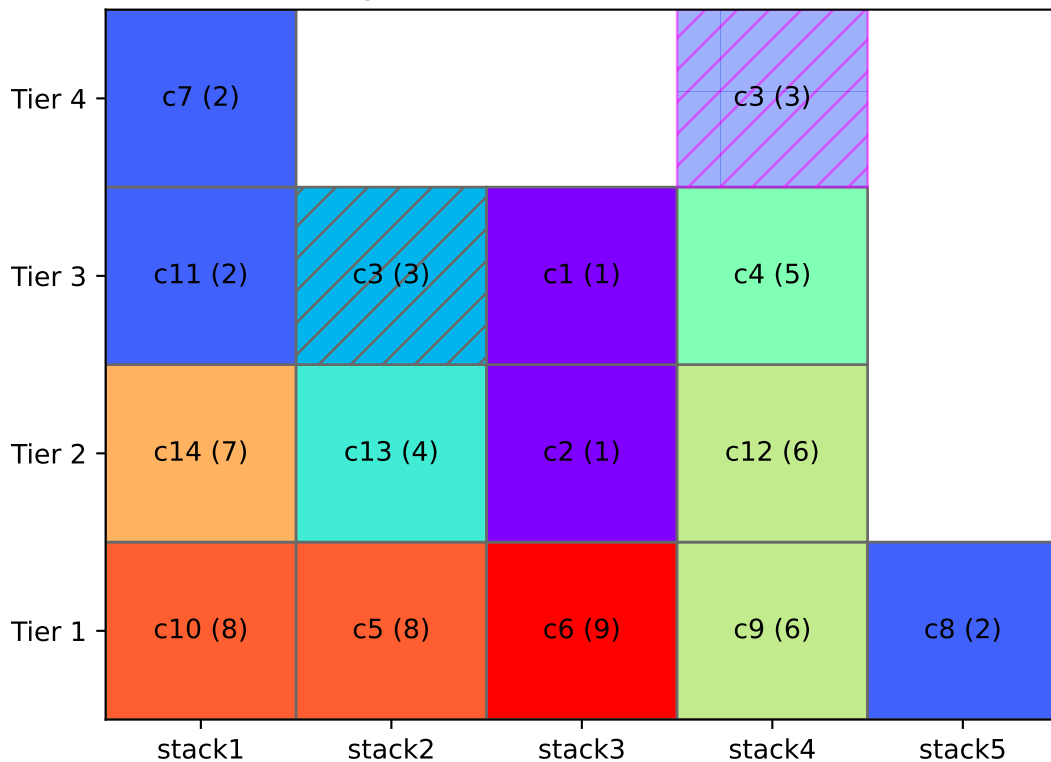
Bay: 14 , Move: stack5 to stack2



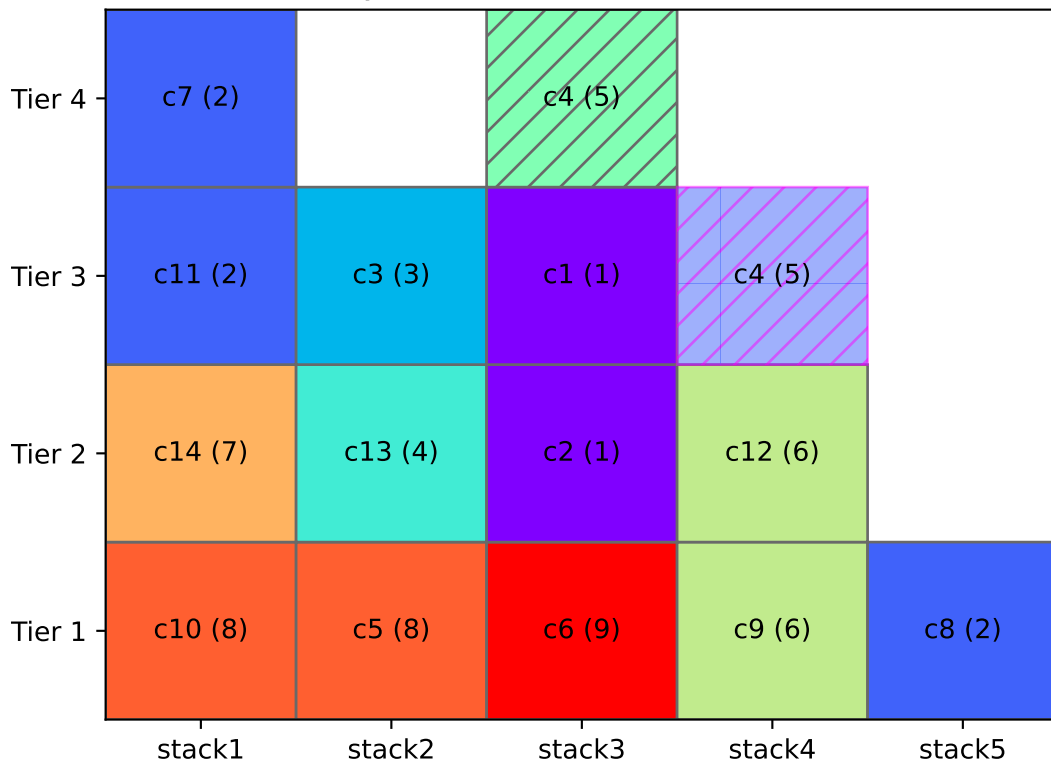
Bay: 14 , Move: stack5 to stack2



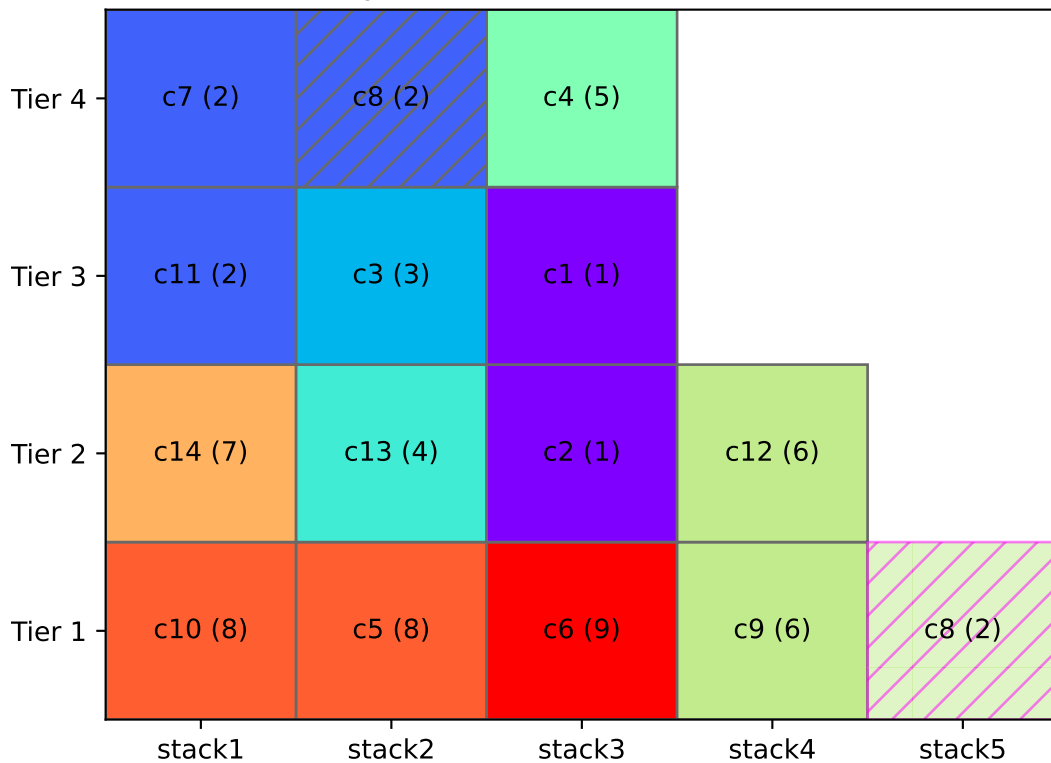
Bay: 14 , Move: stack4 to stack2



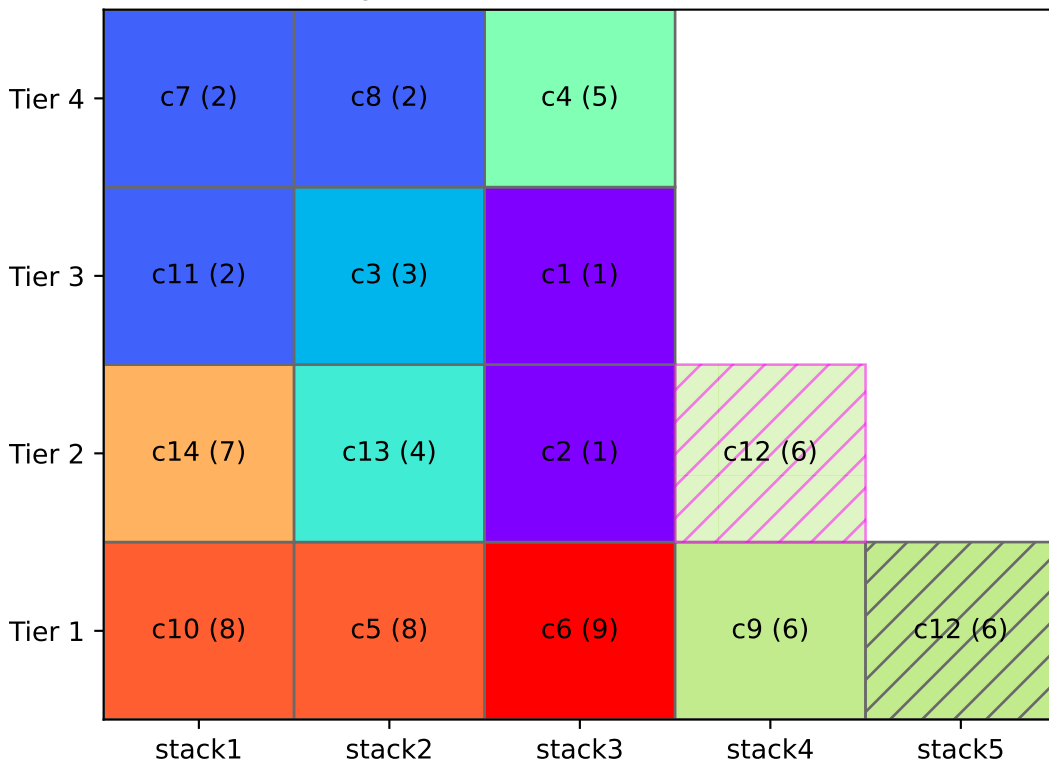
Bay: 14 , Move: stack4 to stack3



Bay: 14 , Move: stack5 to stack2



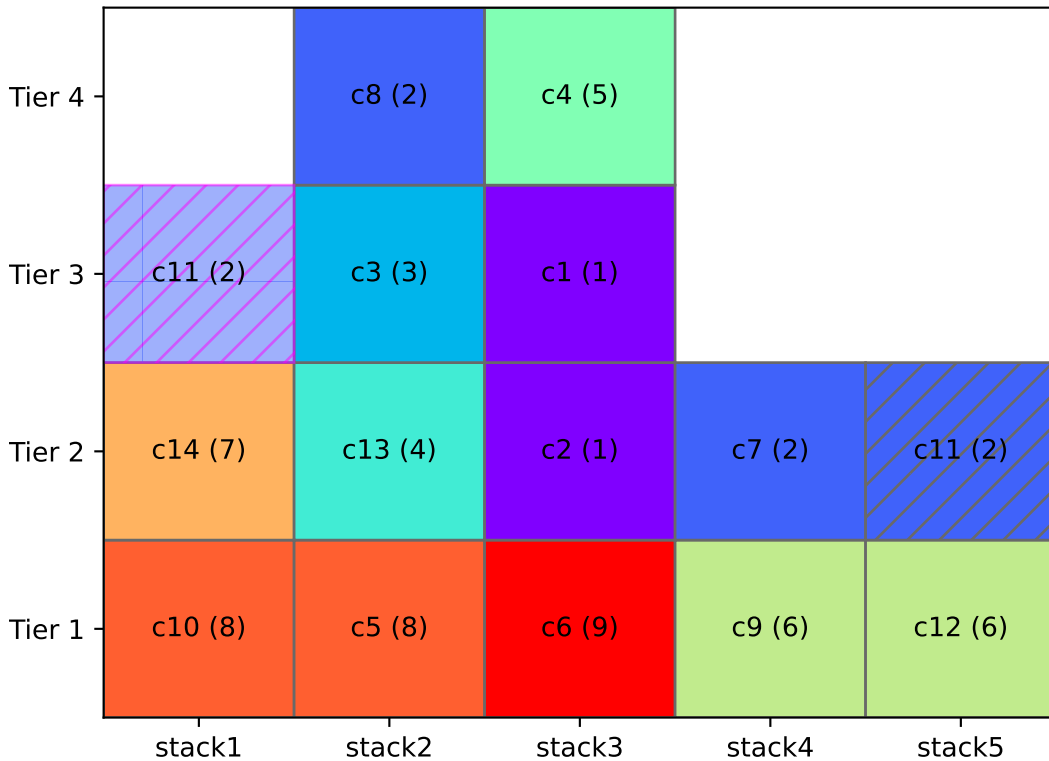
Bay: 14 , Move: stack4 to stack5



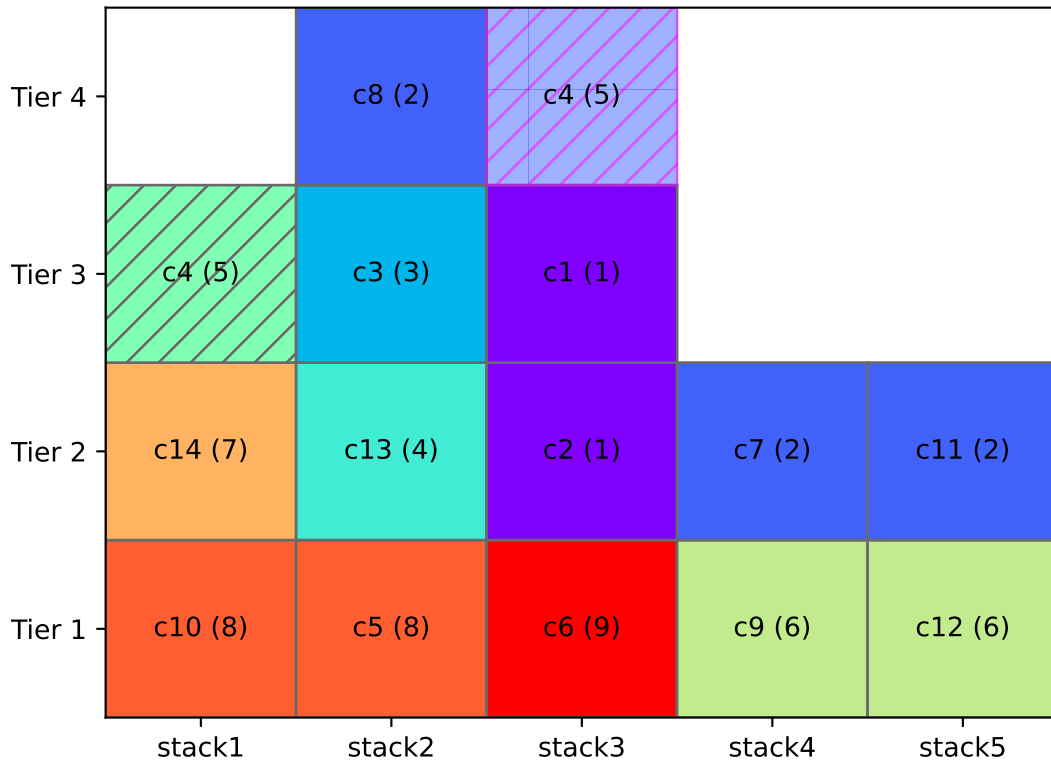
Bay: 14 , Move: stack1 to stack4

Tier 4	c7 (2)	c8 (2)	c4 (5)		
Tier 3	c11 (2)	c3 (3)	c1 (1)		
Tier 2	c14 (7)	c13 (4)	c2 (1)	c7 (2)	
Tier 1	c10 (8)	c5 (8)	c6 (9)	c9 (6)	c12 (6)
	stack1	stack2	stack3	stack4	stack5

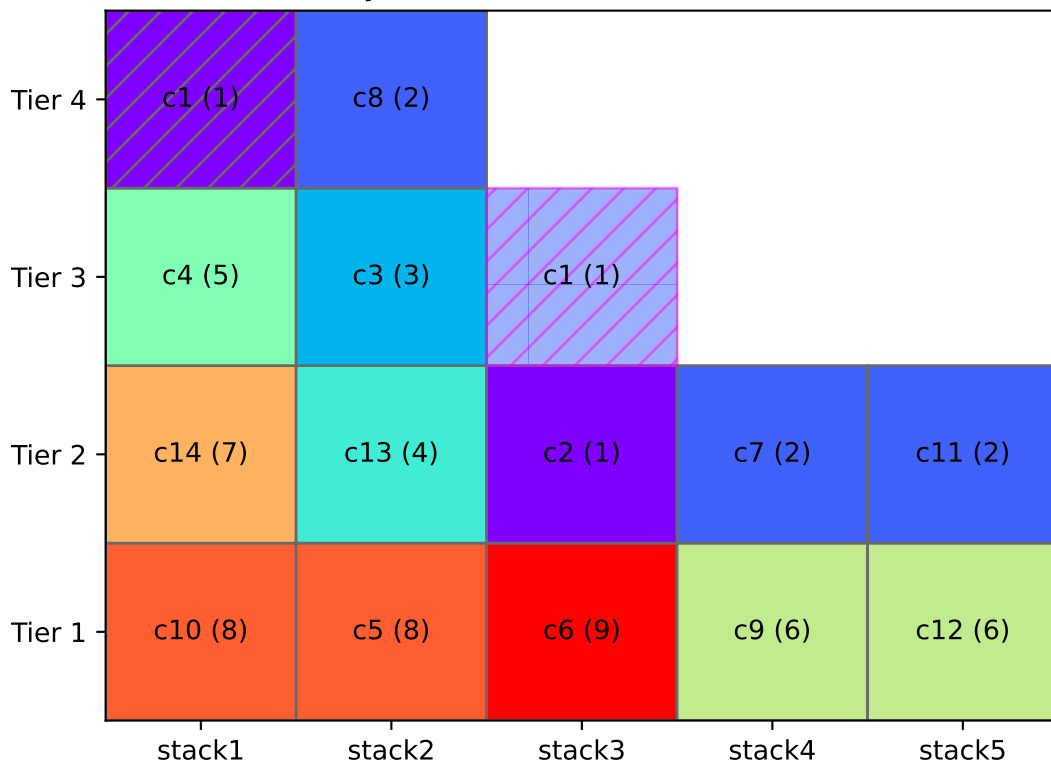
Bay: 14 , Move: stack1 to stack5



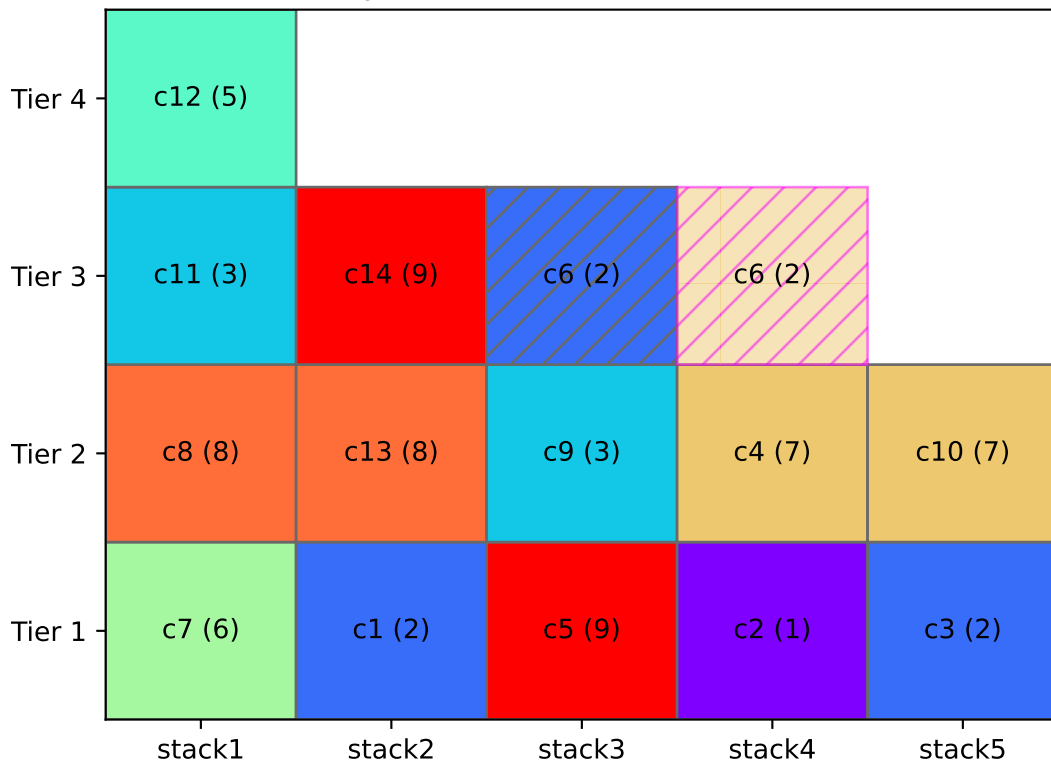
Bay: 14 , Move: stack3 to stack1



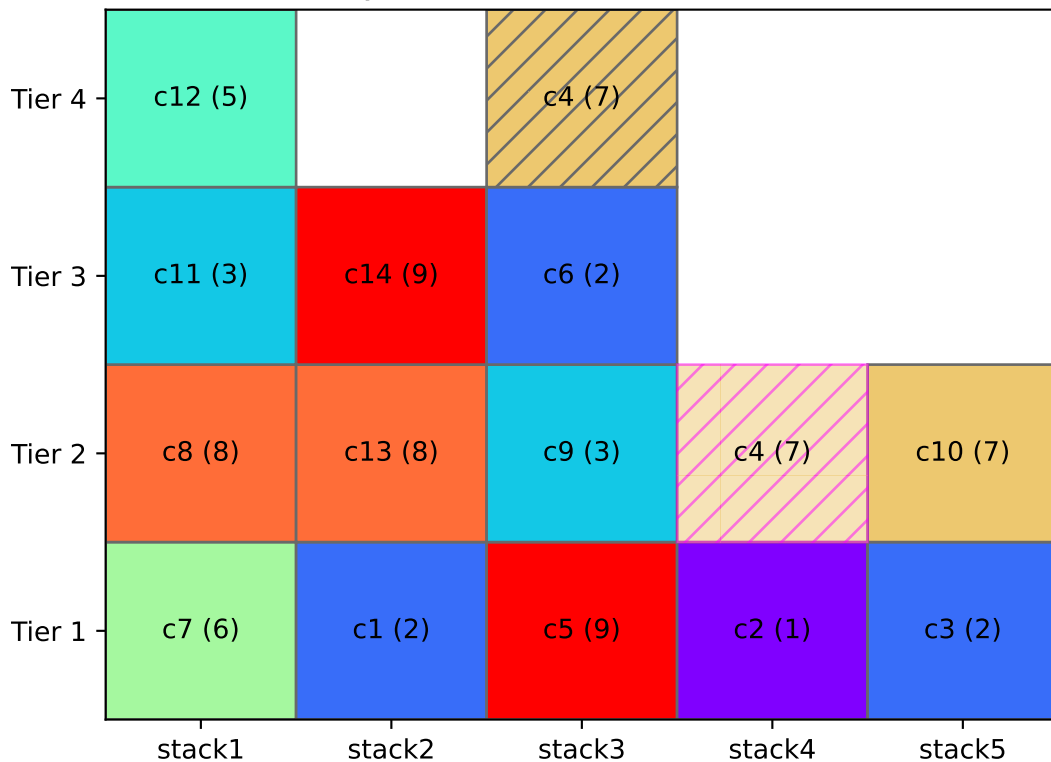
Bay: 14 , Move: stack3 to stack1



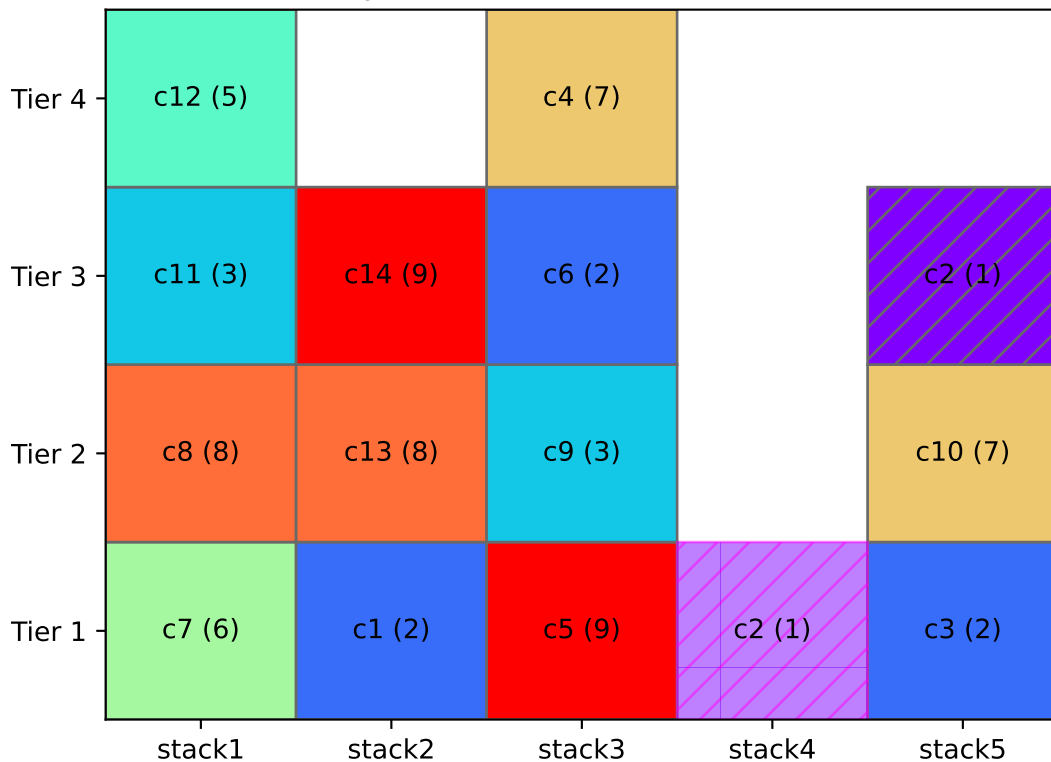
Bay: 15 , Move: stack4 to stack3



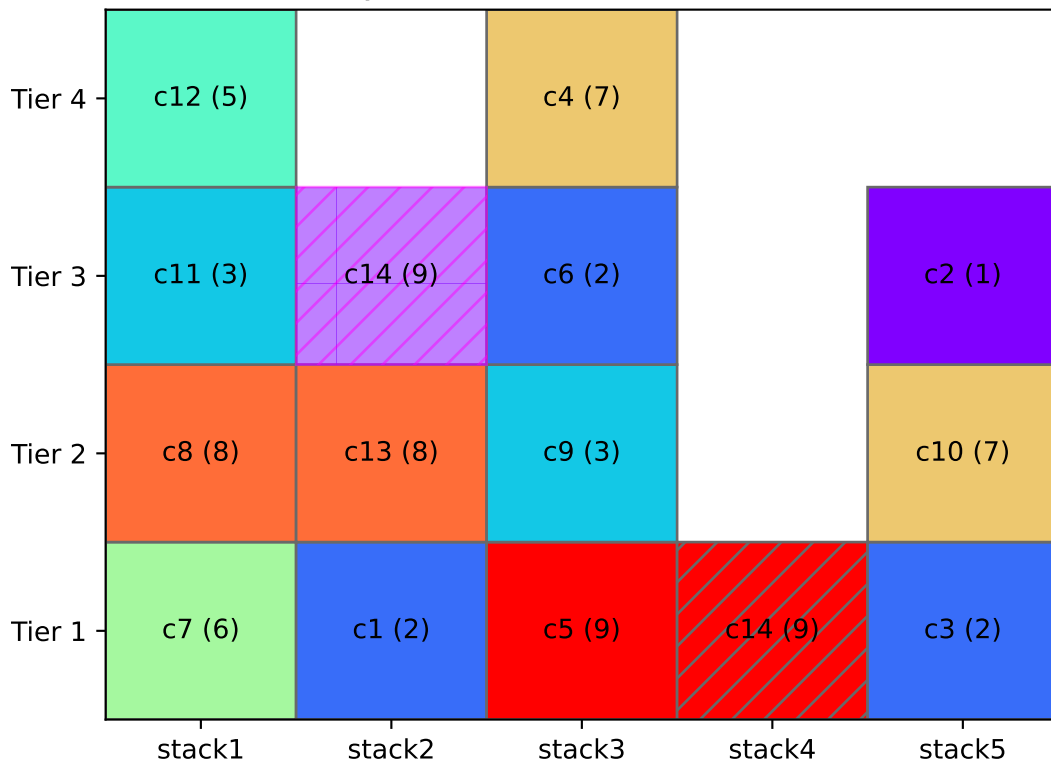
Bay: 15 , Move: stack4 to stack3



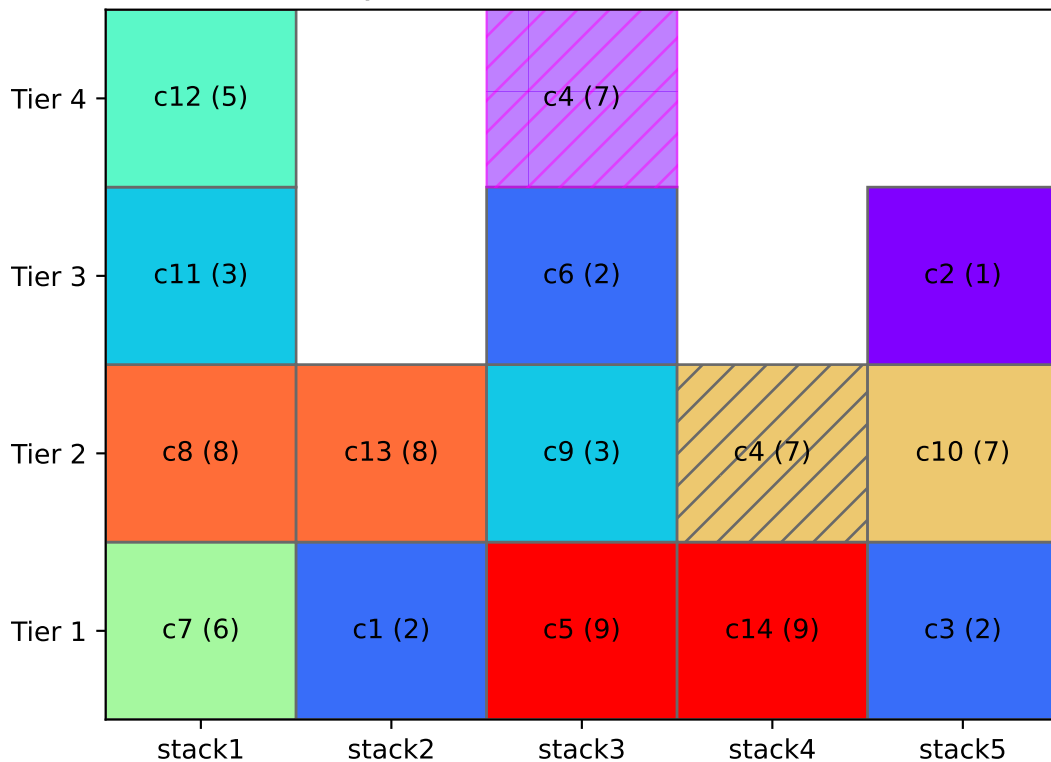
Bay: 15 , Move: stack4 to stack5



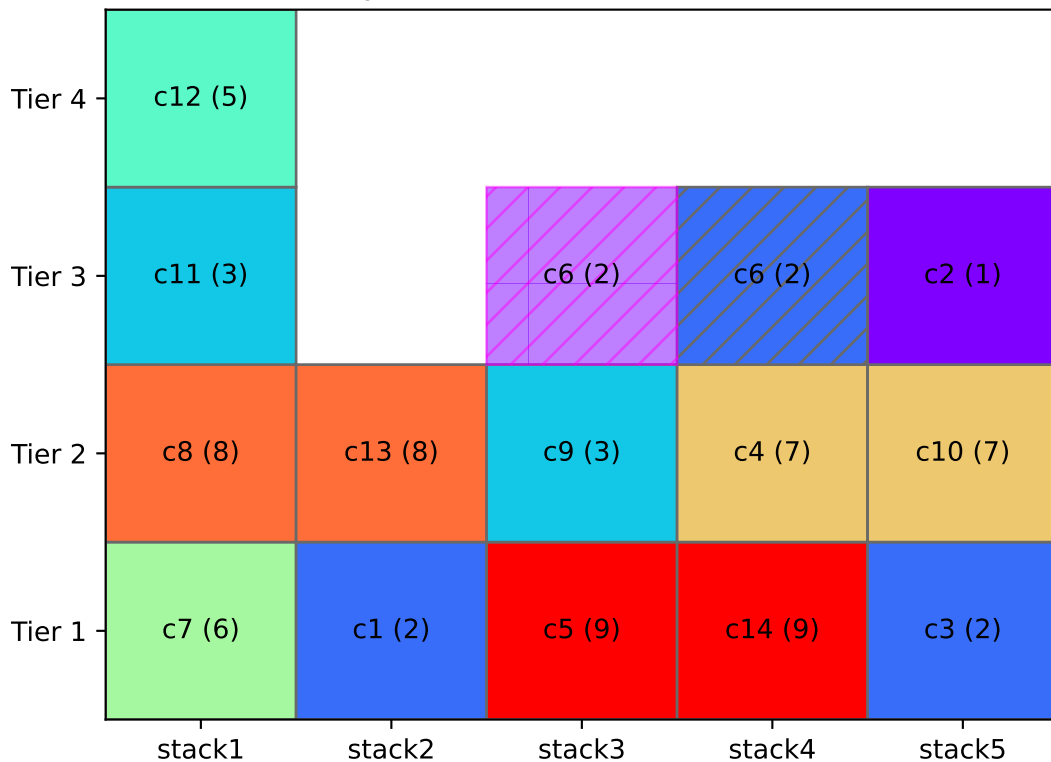
Bay: 15 , Move: stack2 to stack4



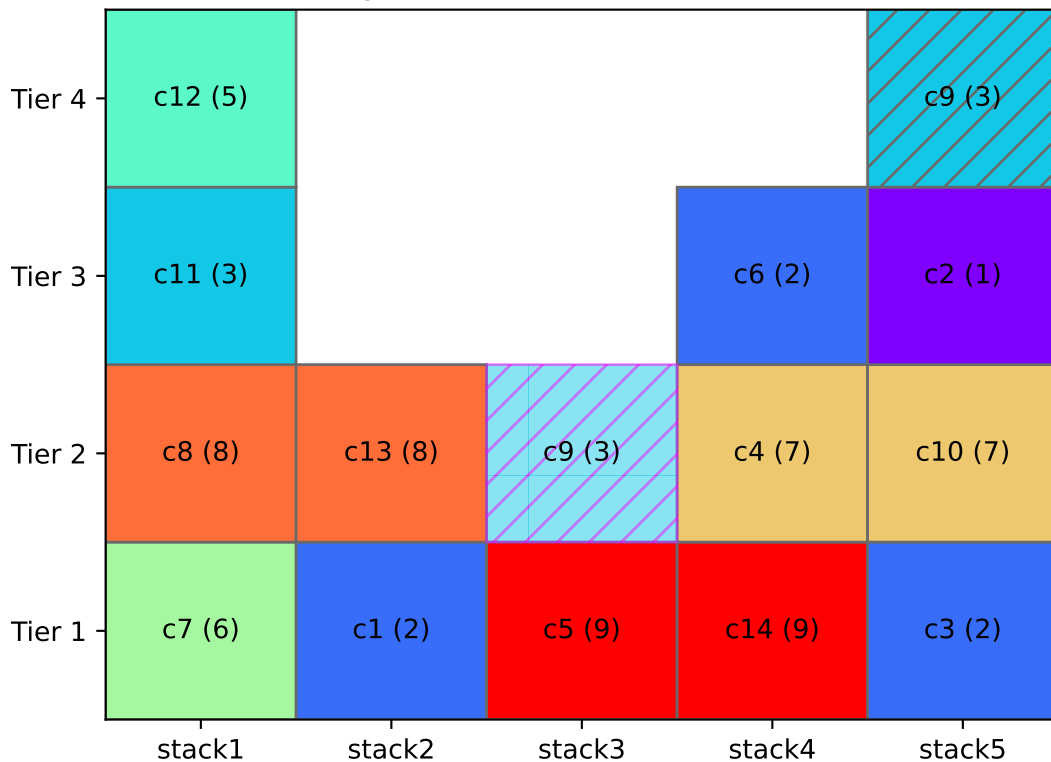
Bay: 15 , Move: stack3 to stack4



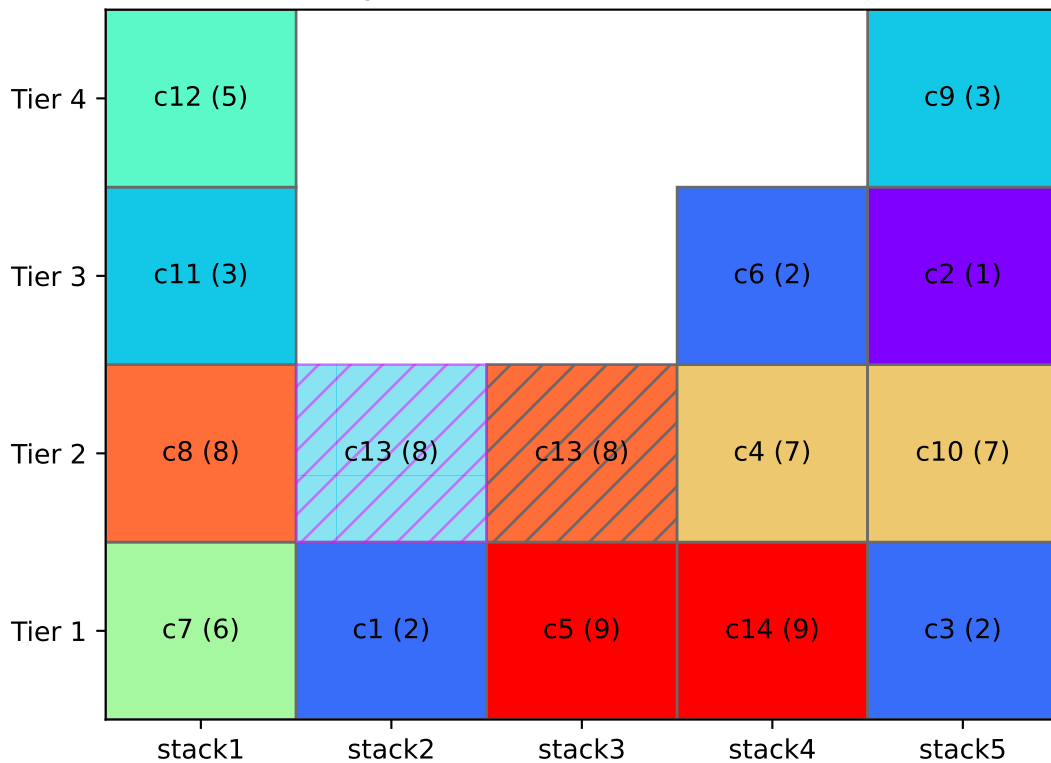
Bay: 15 , Move: stack3 to stack4



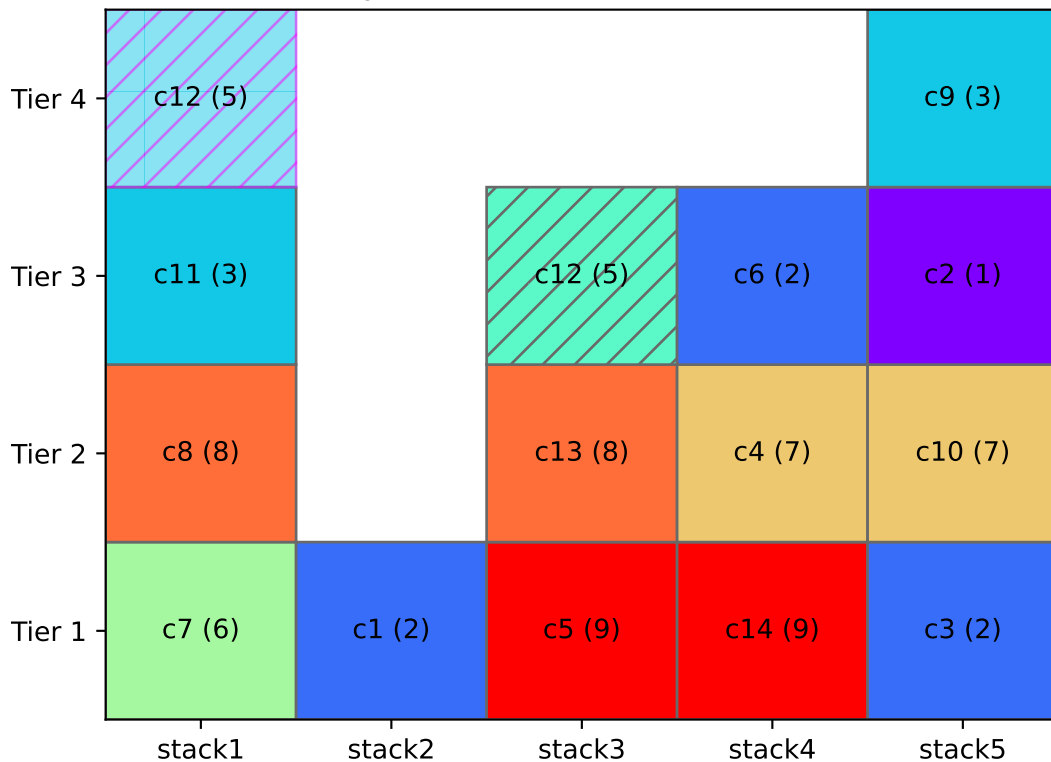
Bay: 15 , Move: stack3 to stack5



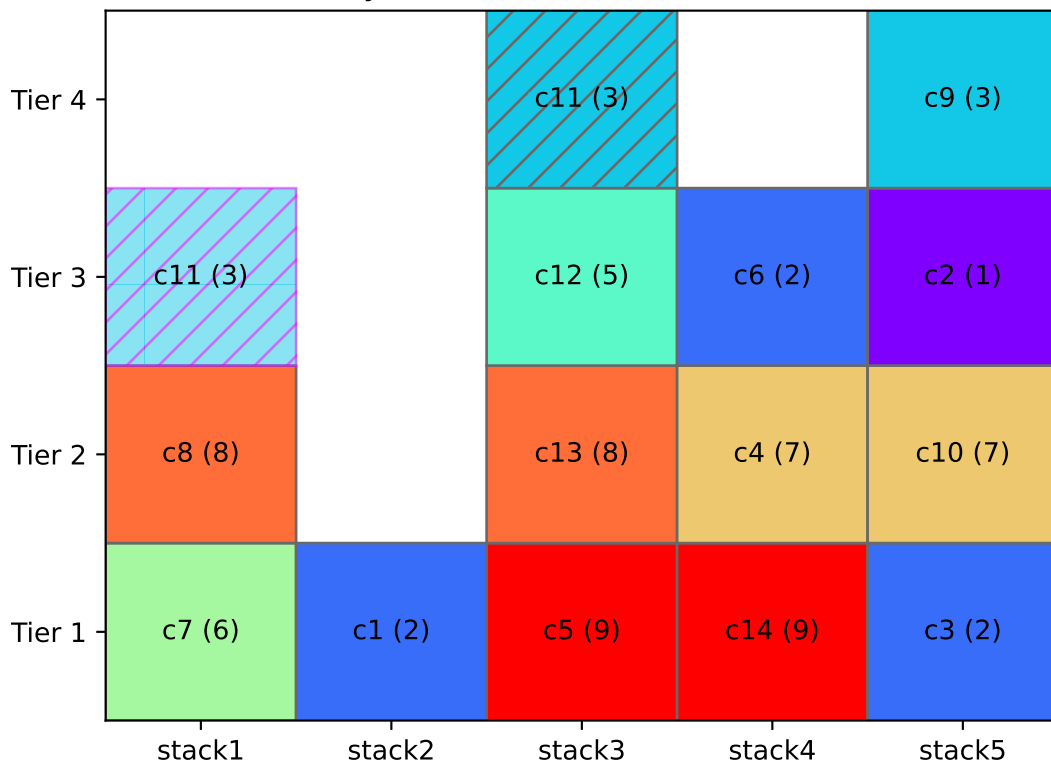
Bay: 15 , Move: stack2 to stack3



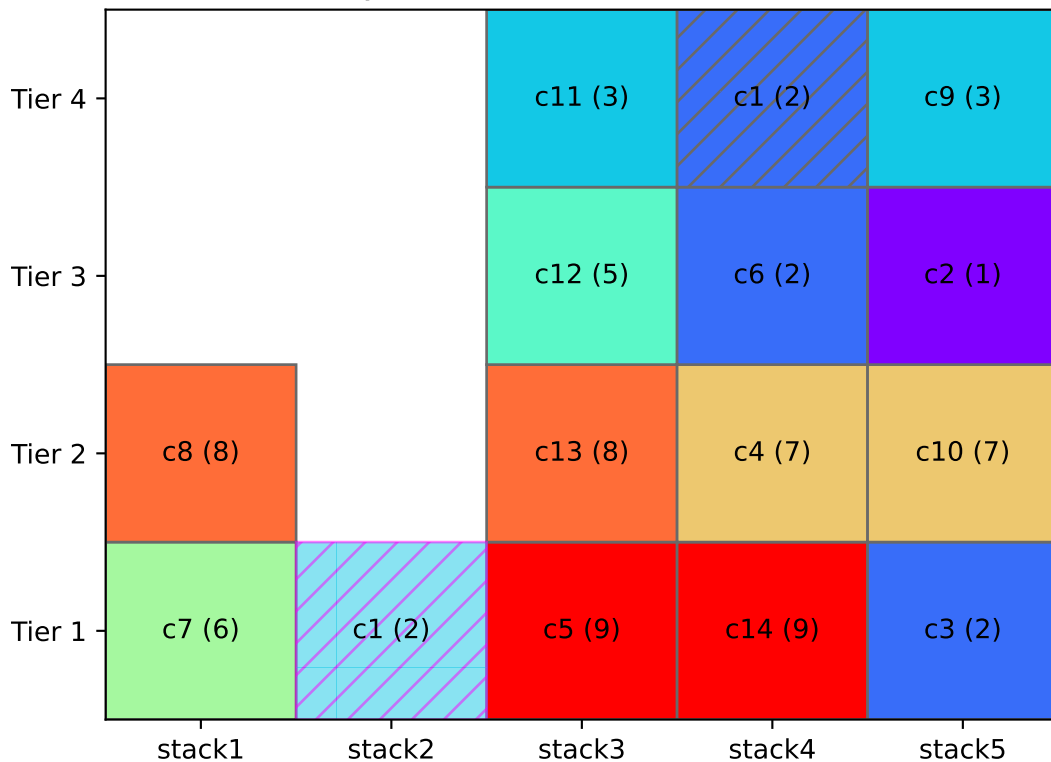
Bay: 15 , Move: stack1 to stack3



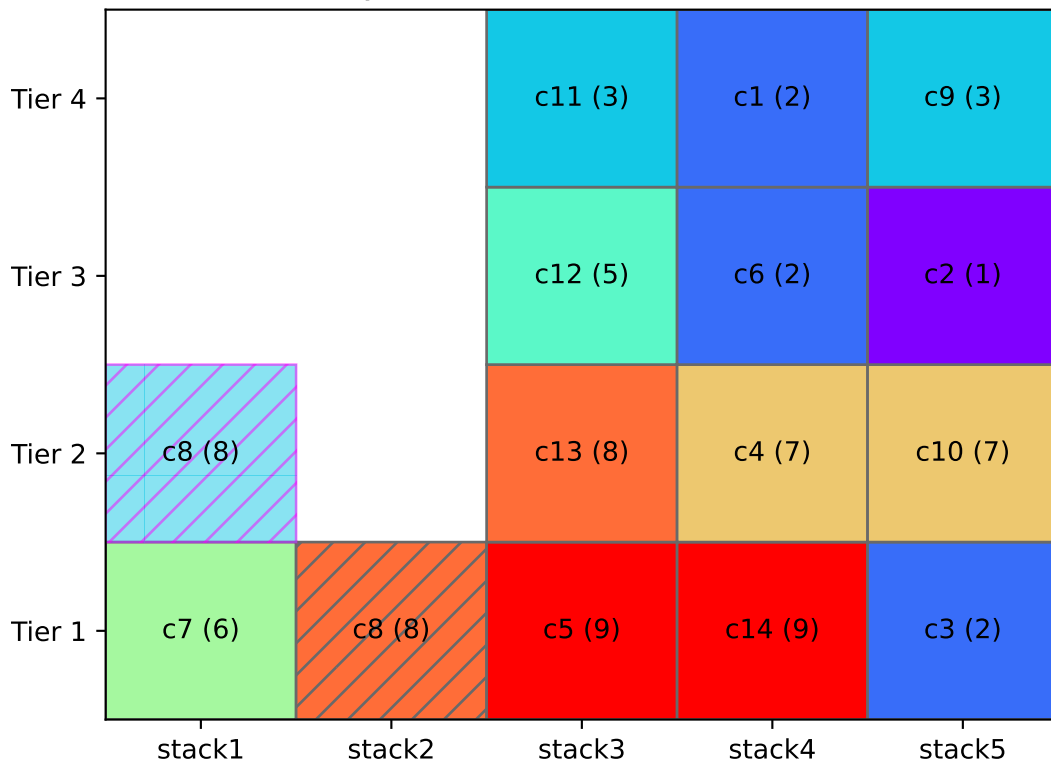
Bay: 15 , Move: stack1 to stack3



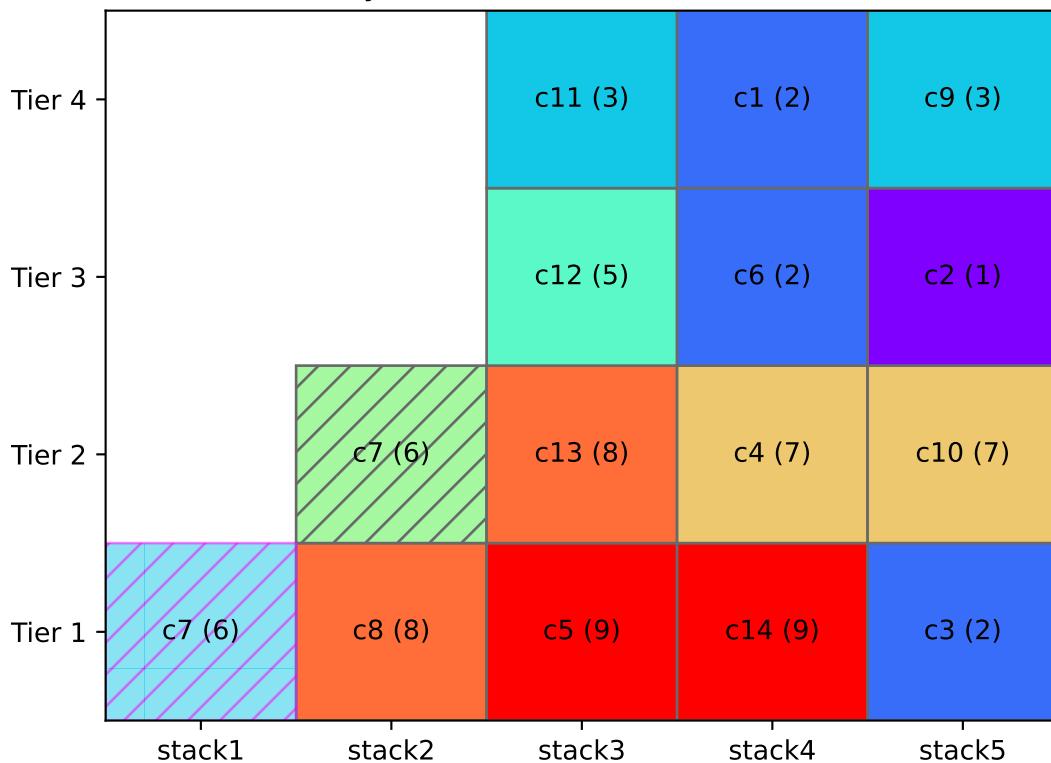
Bay: 15 , Move: stack2 to stack4



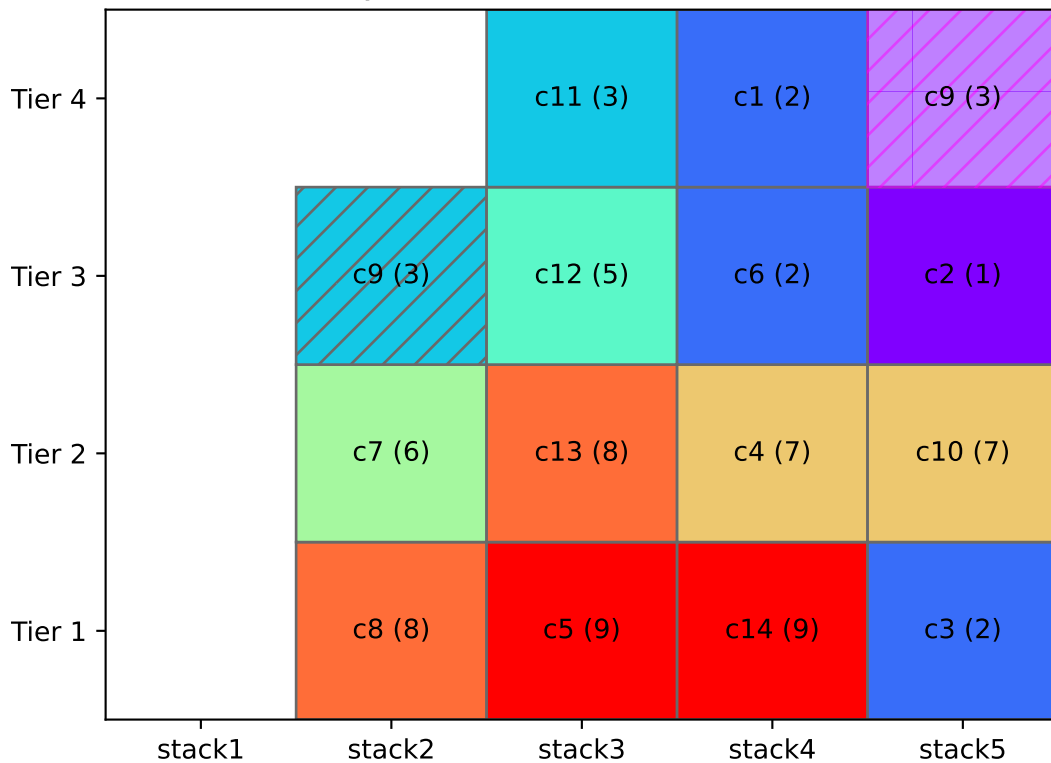
Bay: 15 , Move: stack1 to stack2



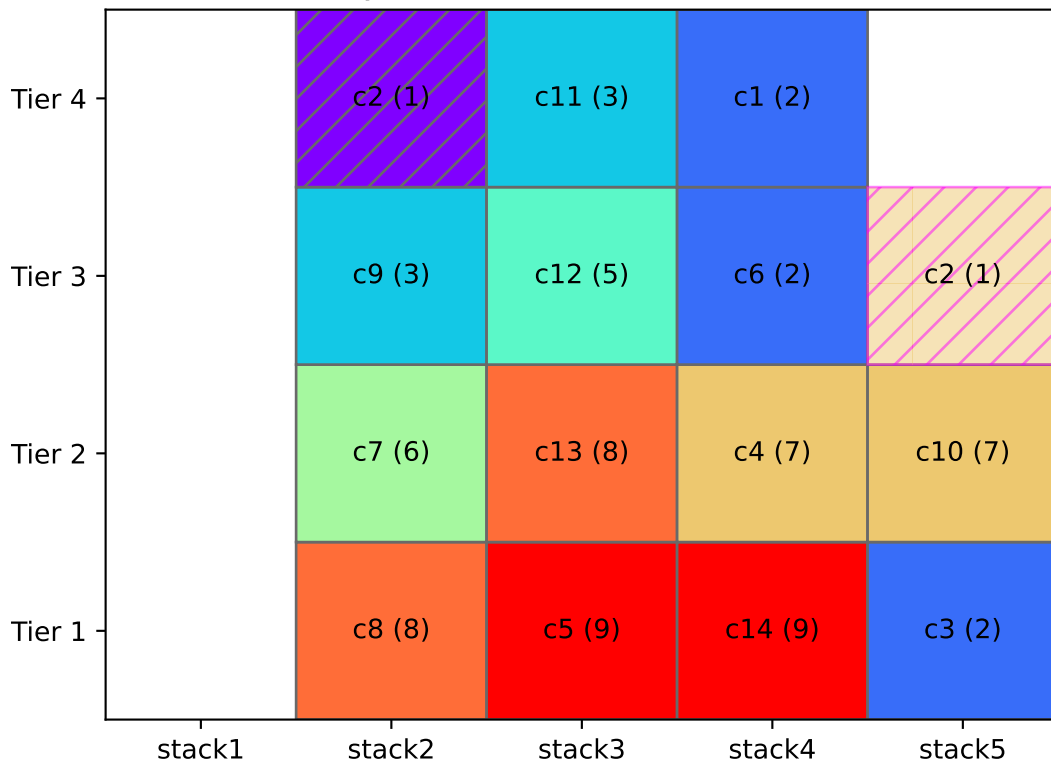
Bay: 15 , Move: stack1 to stack2



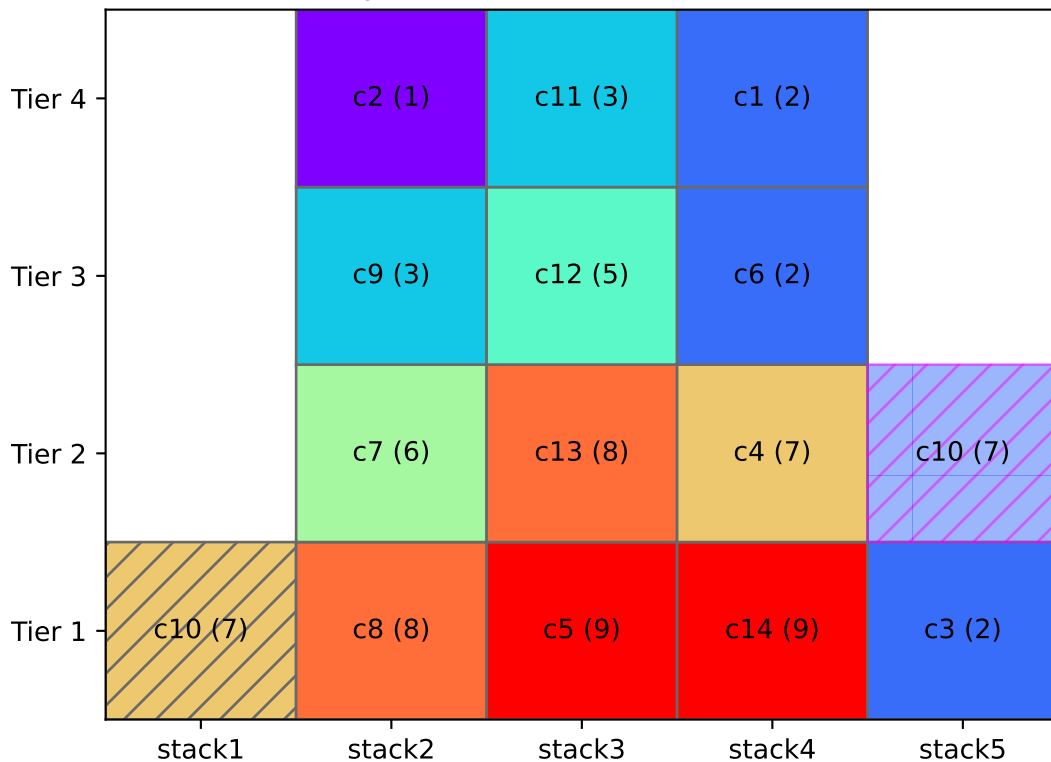
Bay: 15 , Move: stack5 to stack2



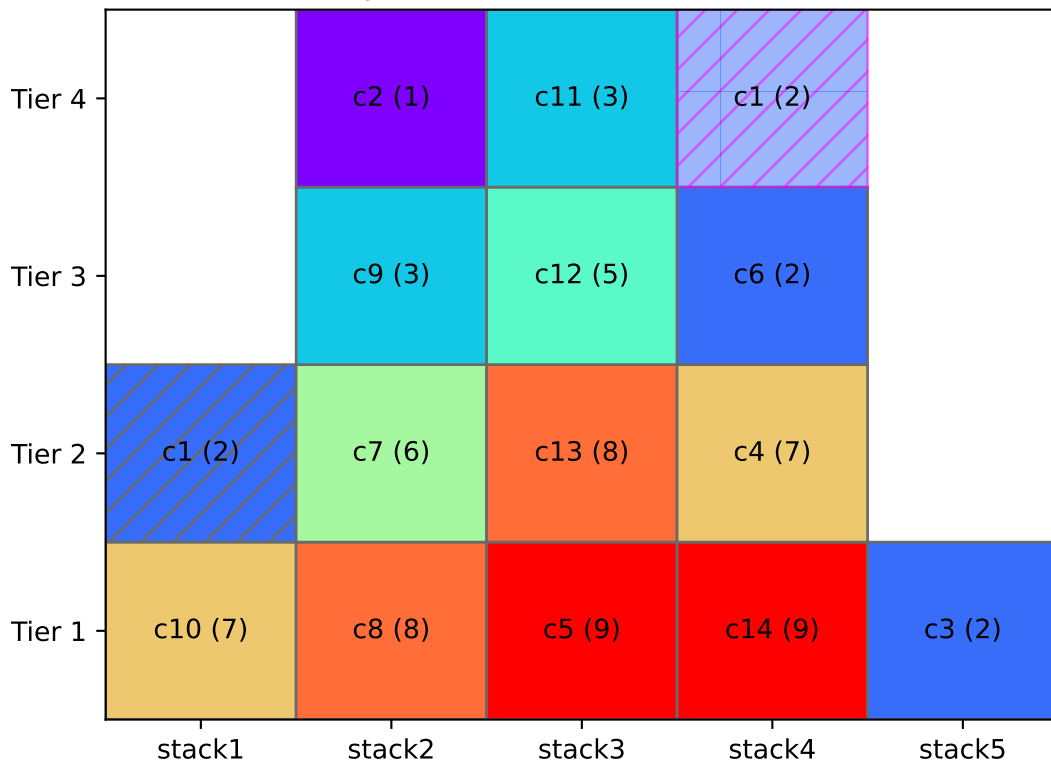
Bay: 15 , Move: stack5 to stack2



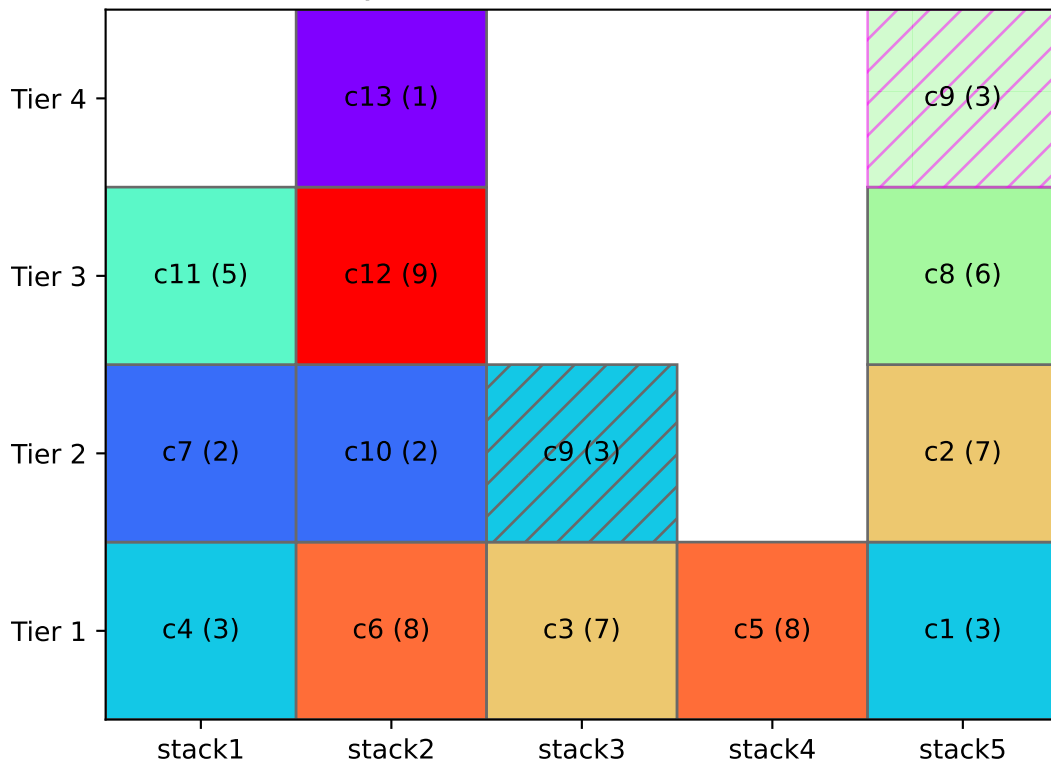
Bay: 15 , Move: stack5 to stack1



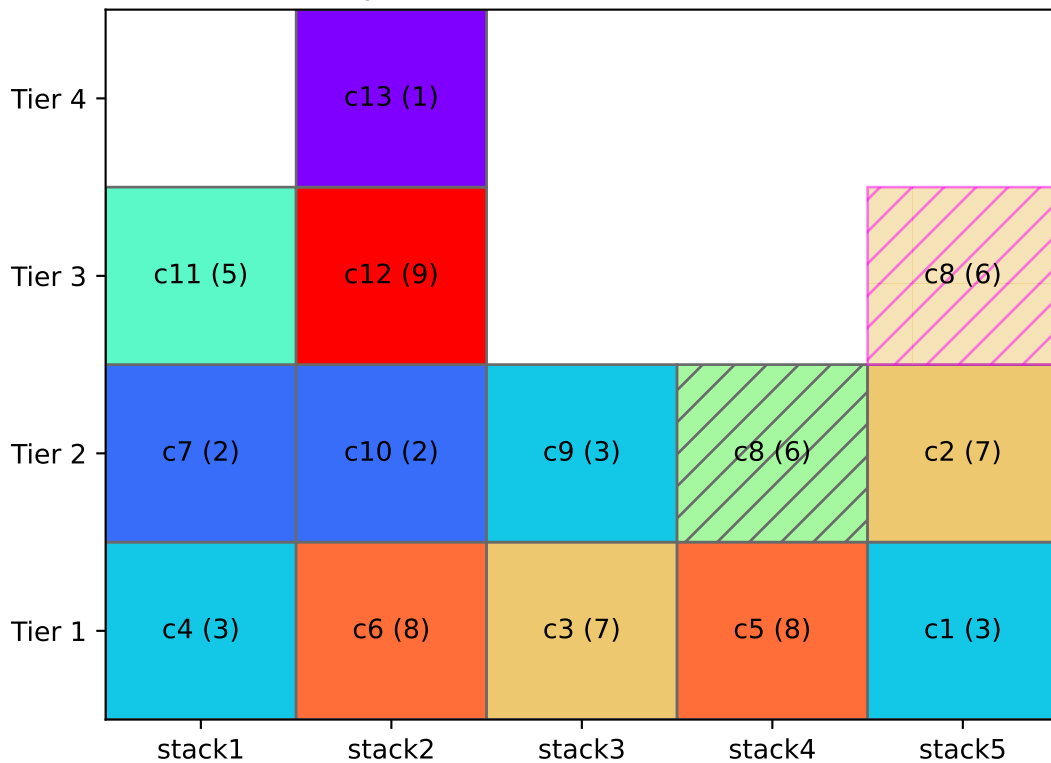
Bay: 15 , Move: stack4 to stack1



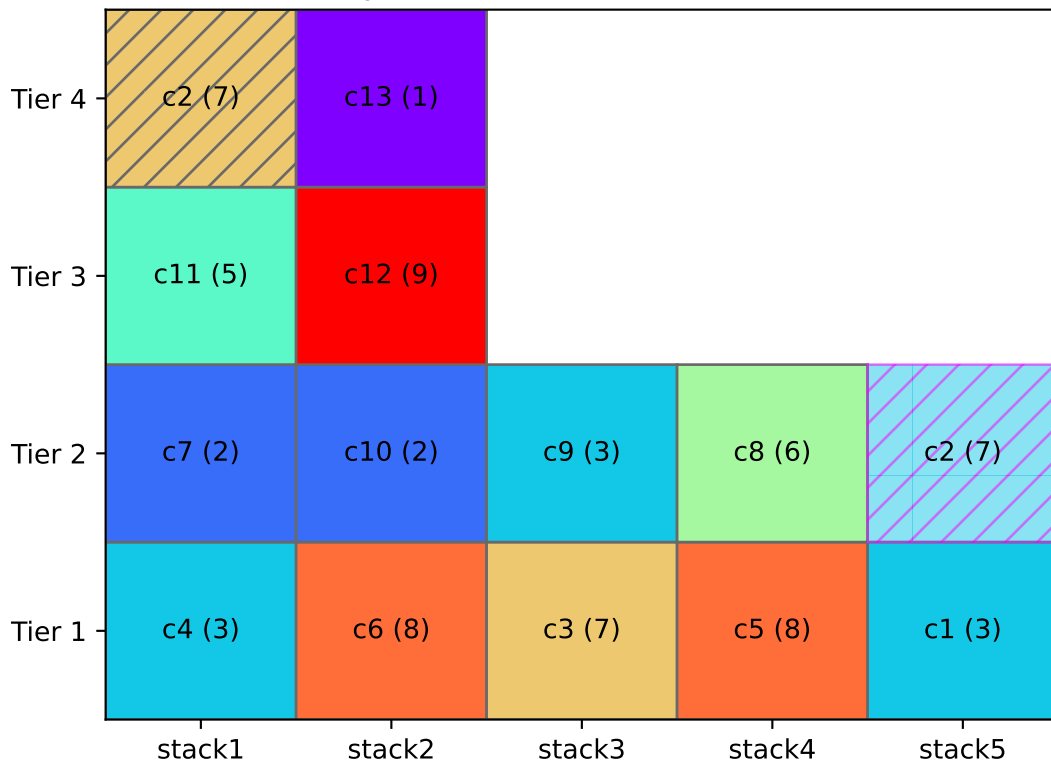
Bay: 16 , Move: stack5 to stack3



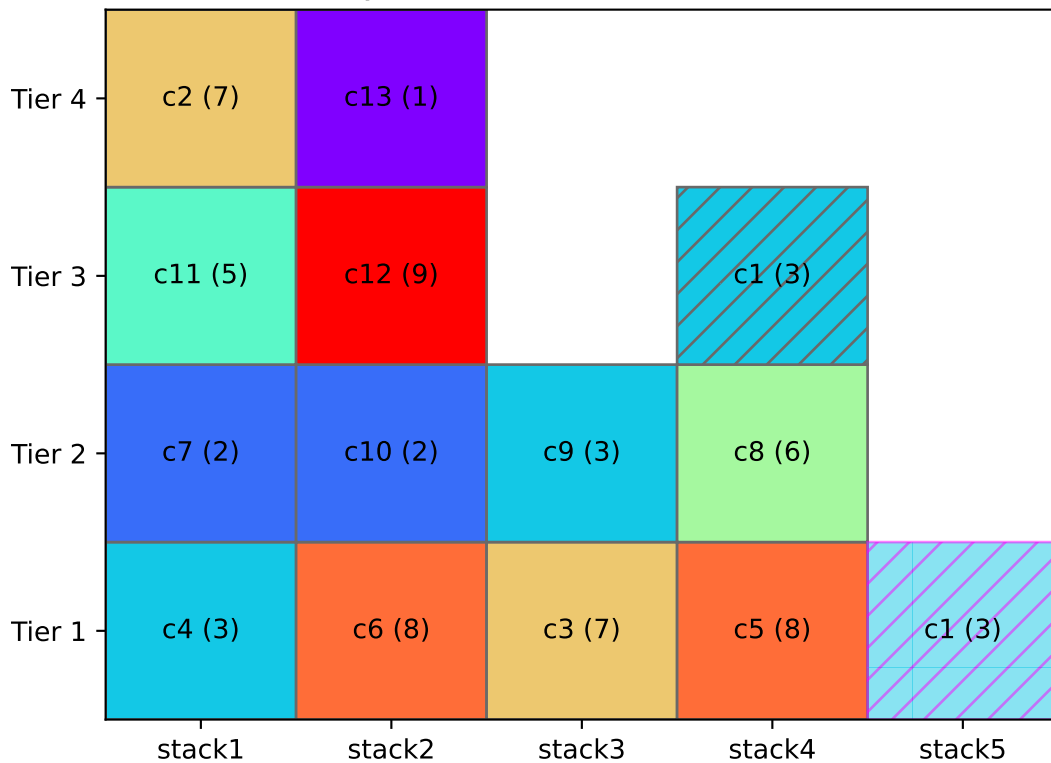
Bay: 16 , Move: stack5 to stack4



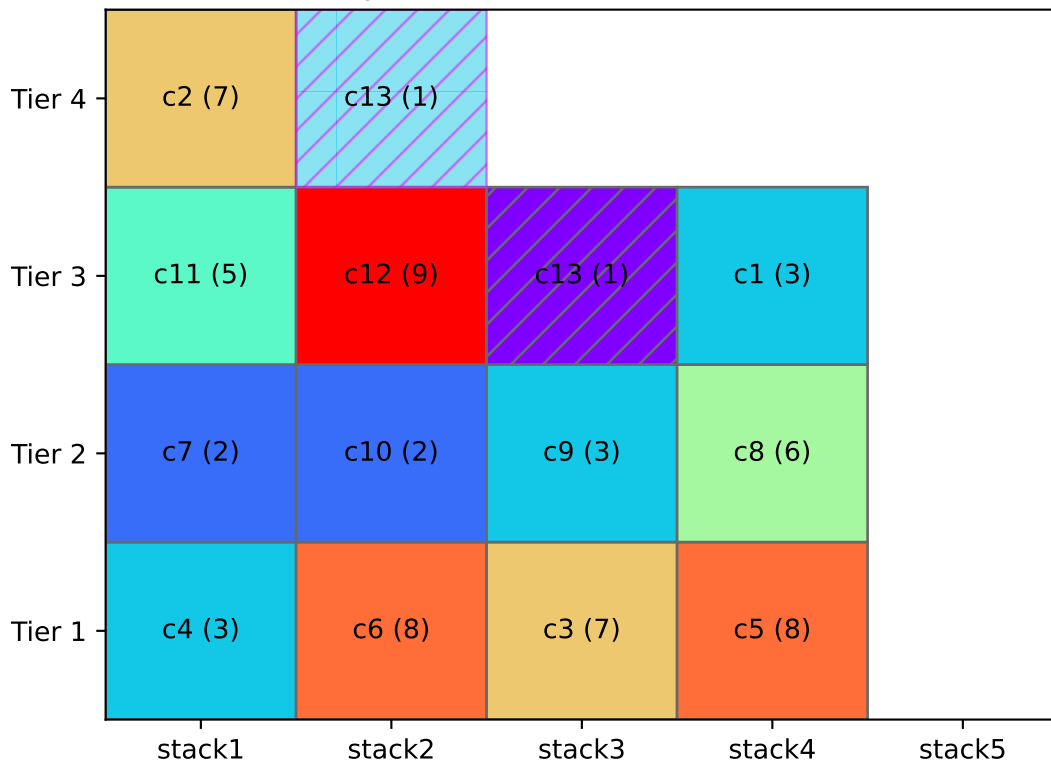
Bay: 16 , Move: stack5 to stack1



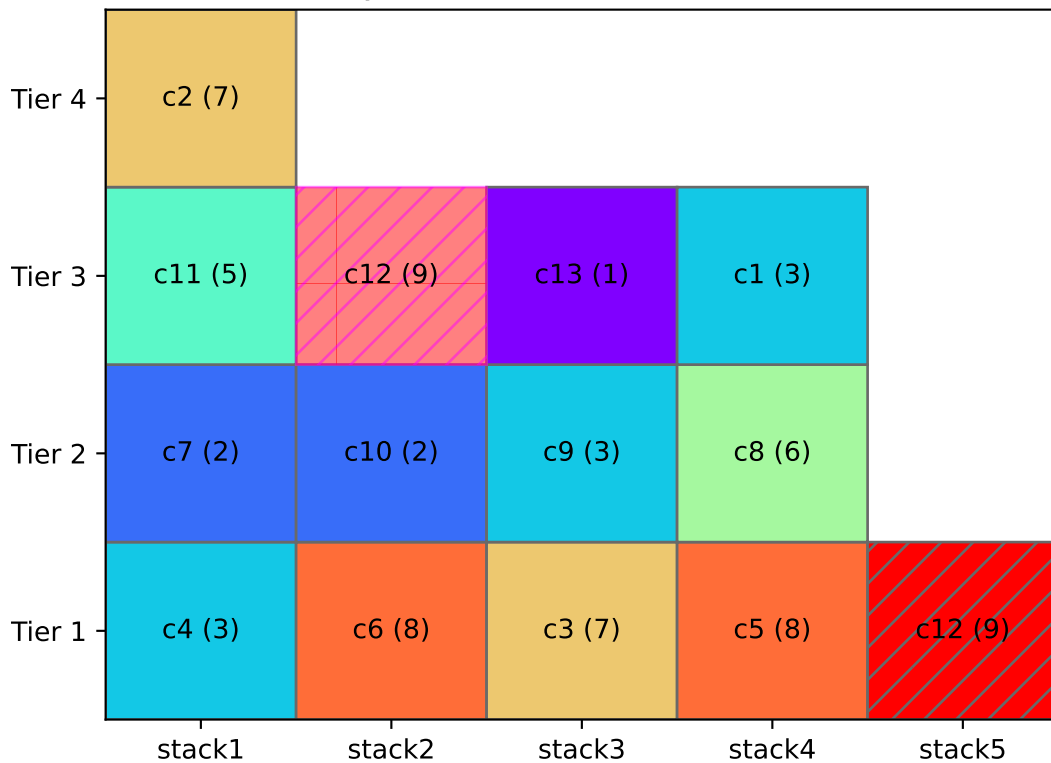
Bay: 16 , Move: stack5 to stack4



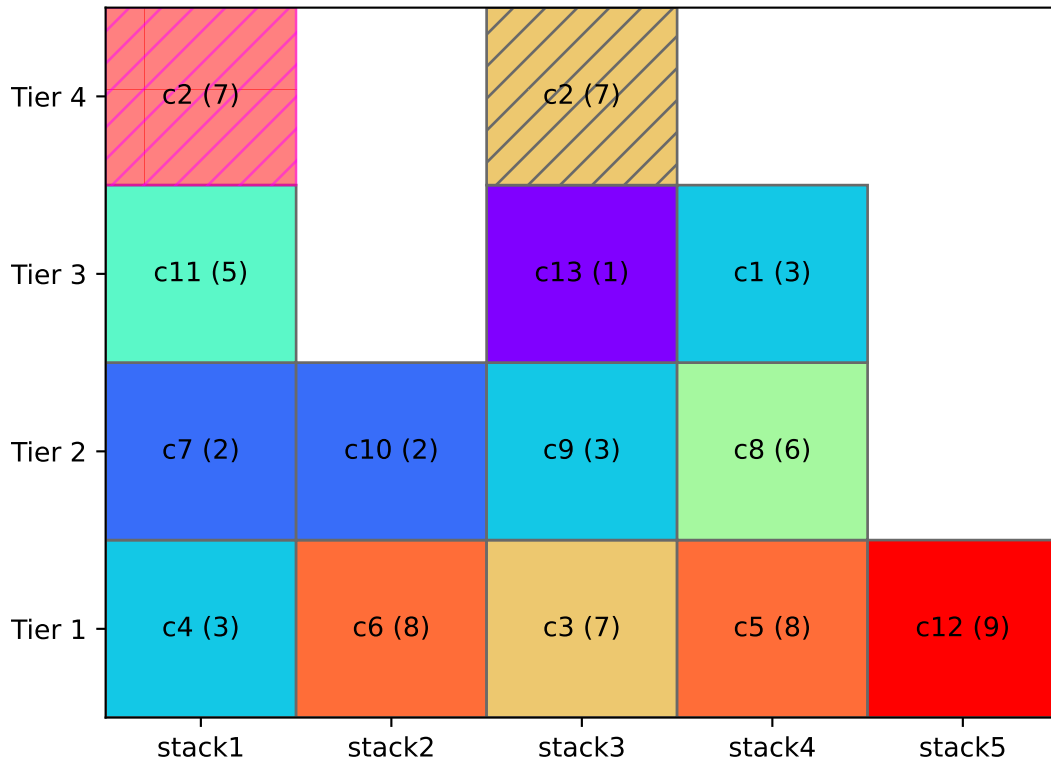
Bay: 16 , Move: stack2 to stack3



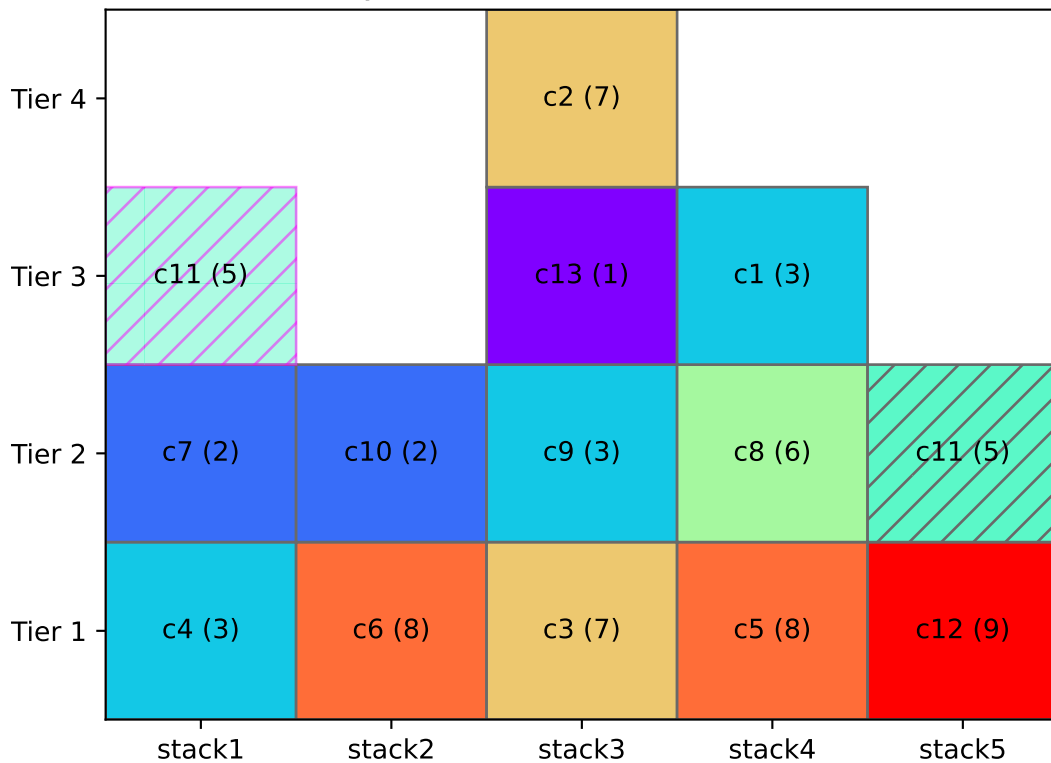
Bay: 16 , Move: stack2 to stack5



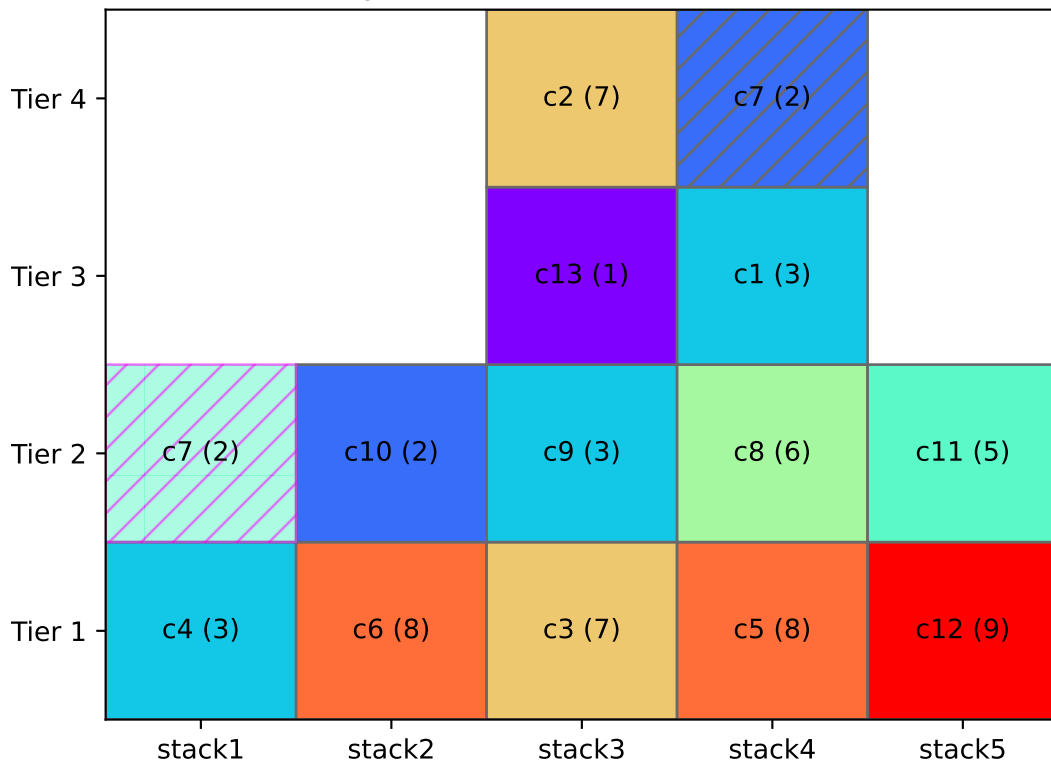
Bay: 16 , Move: stack1 to stack3



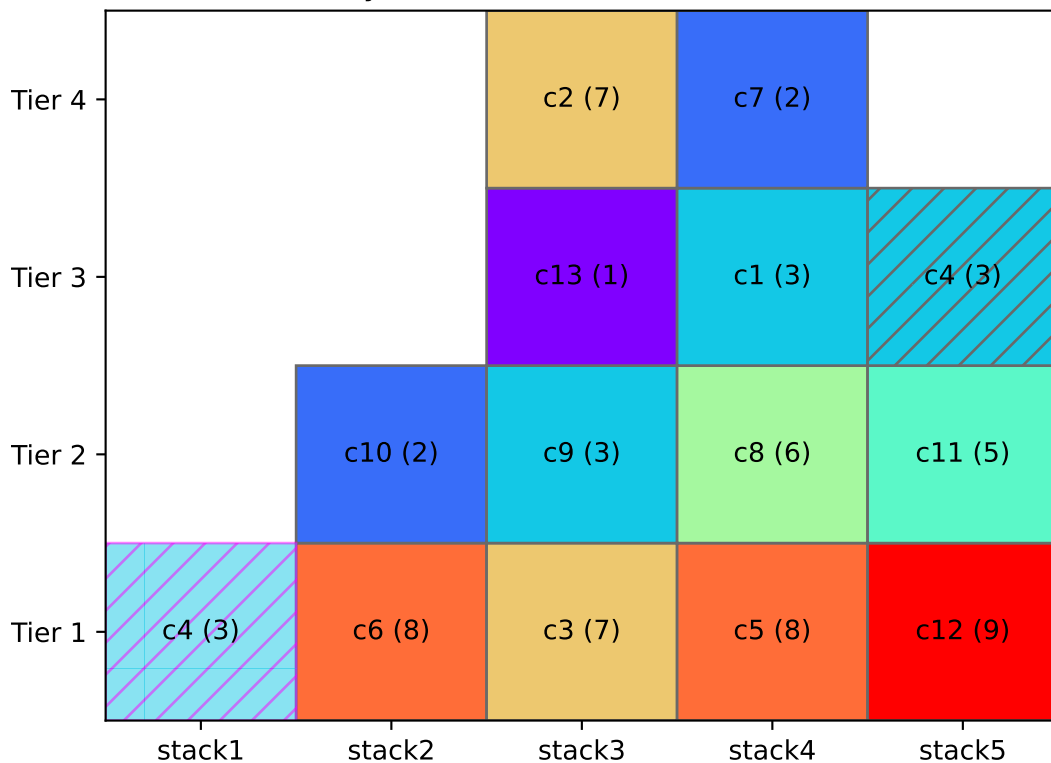
Bay: 16 , Move: stack1 to stack5



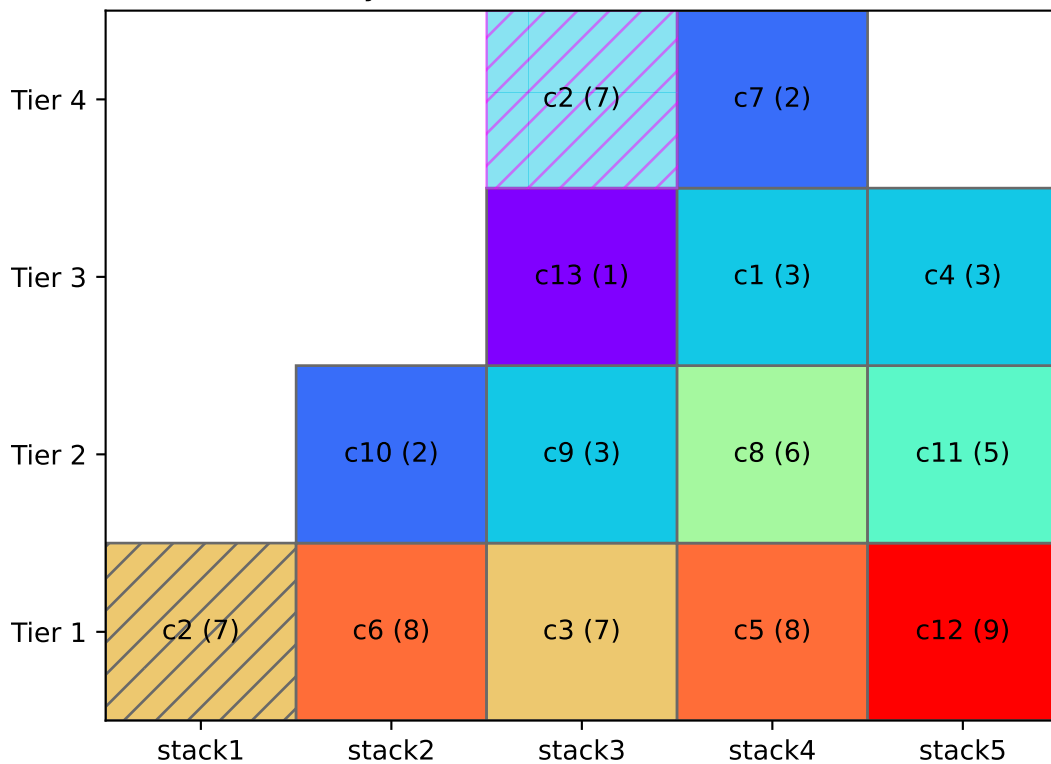
Bay: 16 , Move: stack1 to stack4



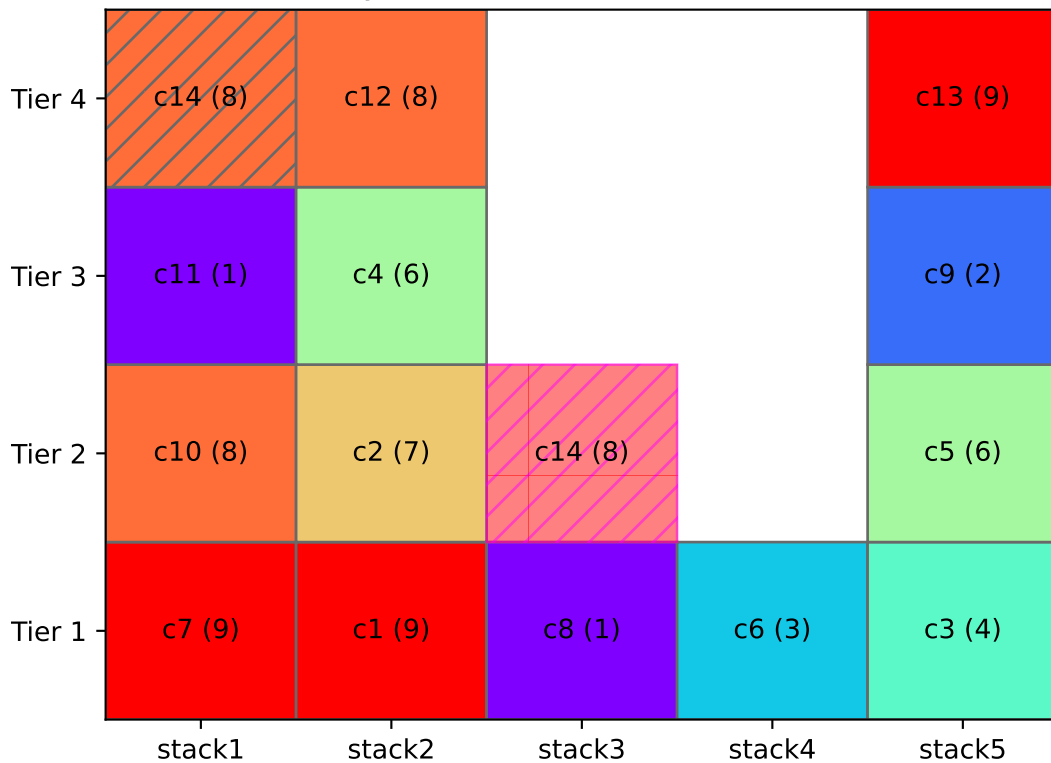
Bay: 16 , Move: stack1 to stack5



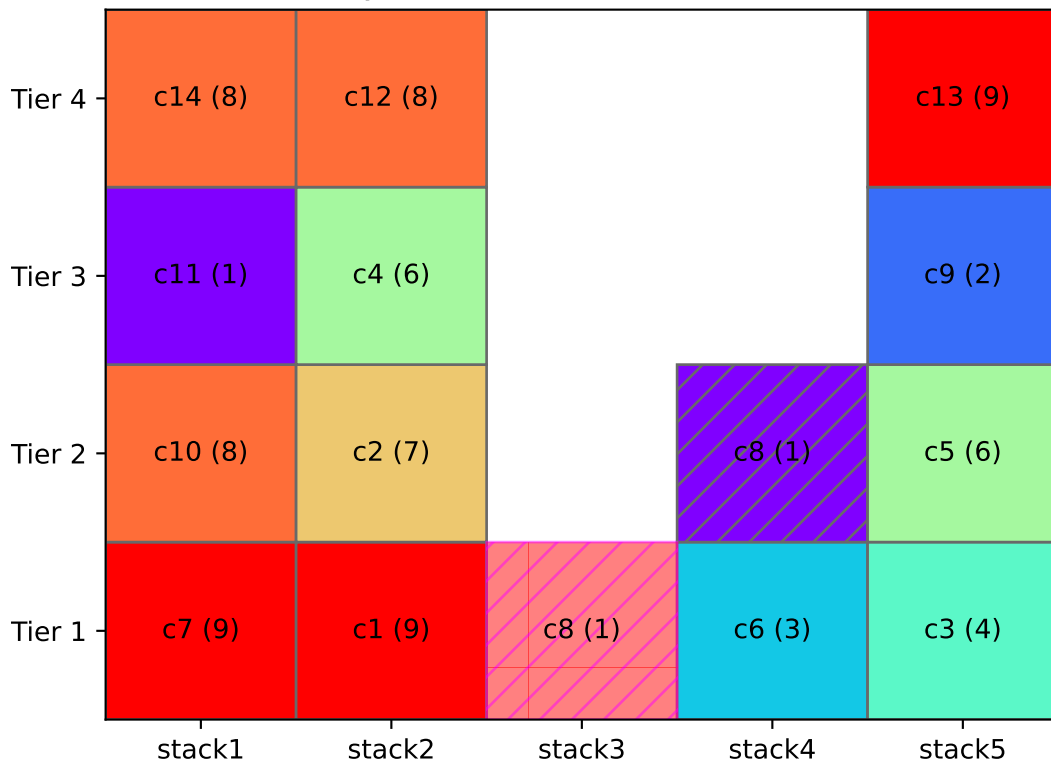
Bay: 16 , Move: stack3 to stack1



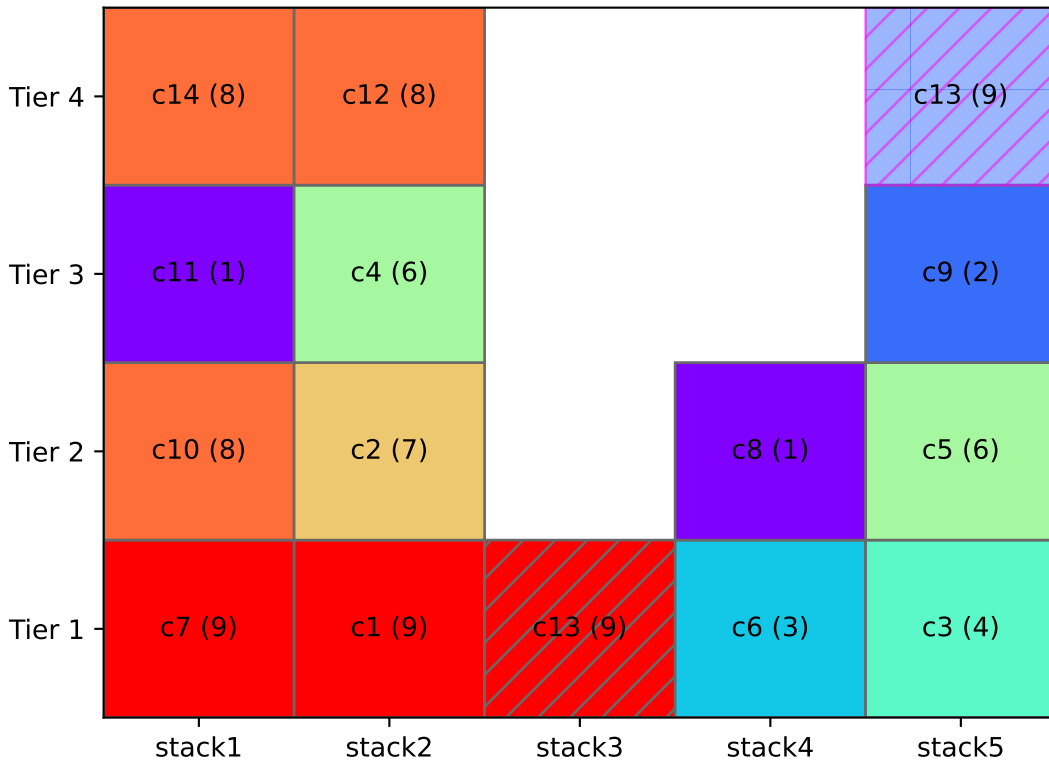
Bay: 17 , Move: stack3 to stack1



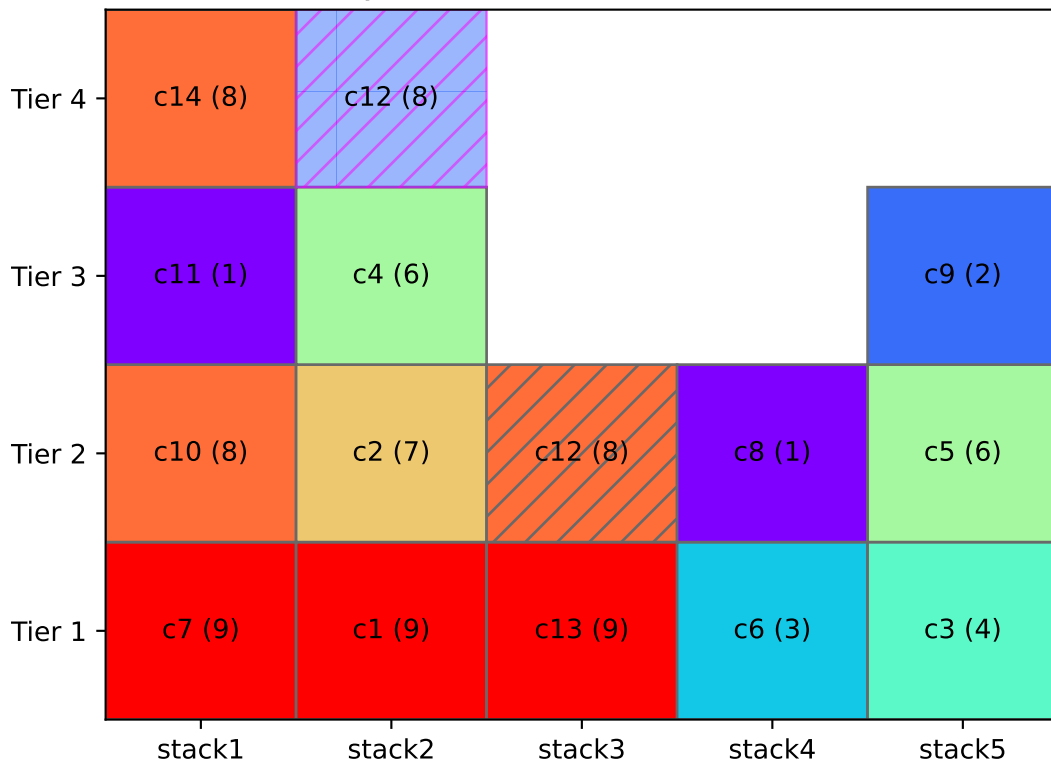
Bay: 17 , Move: stack3 to stack4



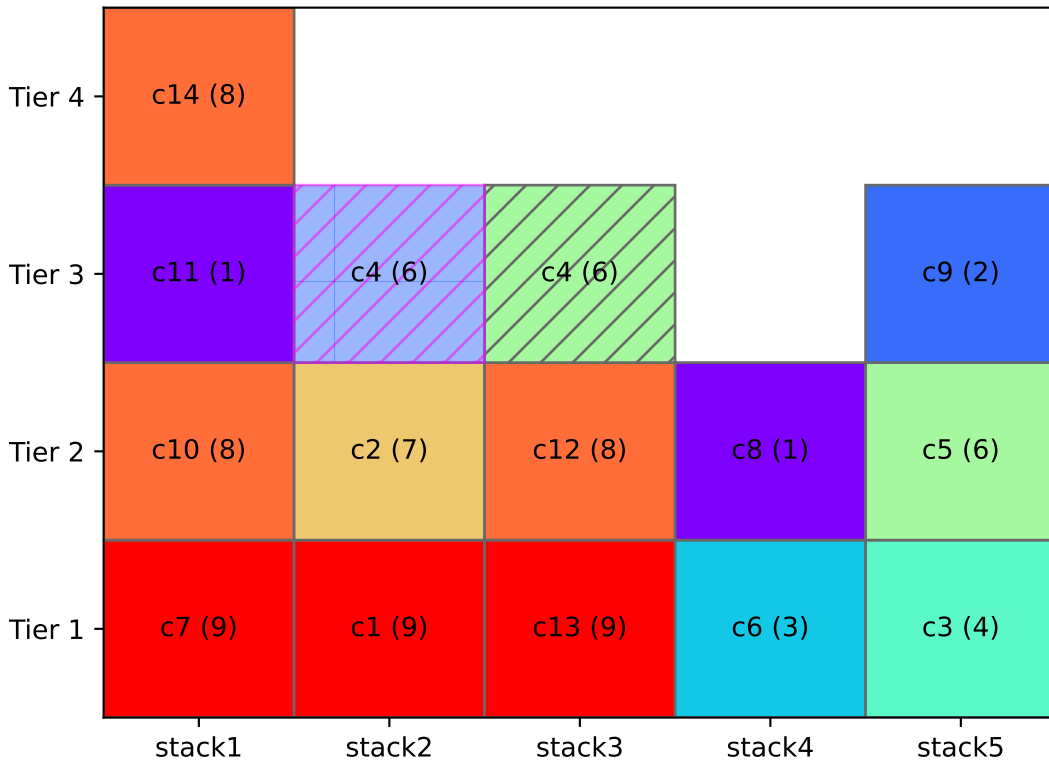
Bay: 17 , Move: stack5 to stack3



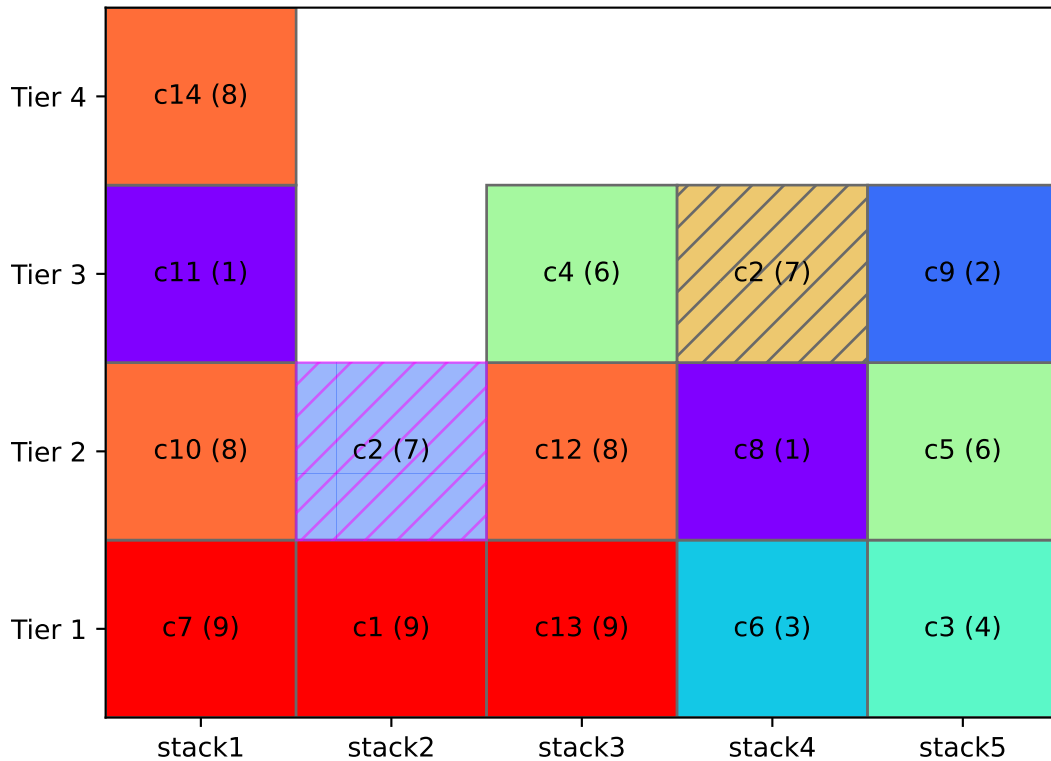
Bay: 17 , Move: stack2 to stack3



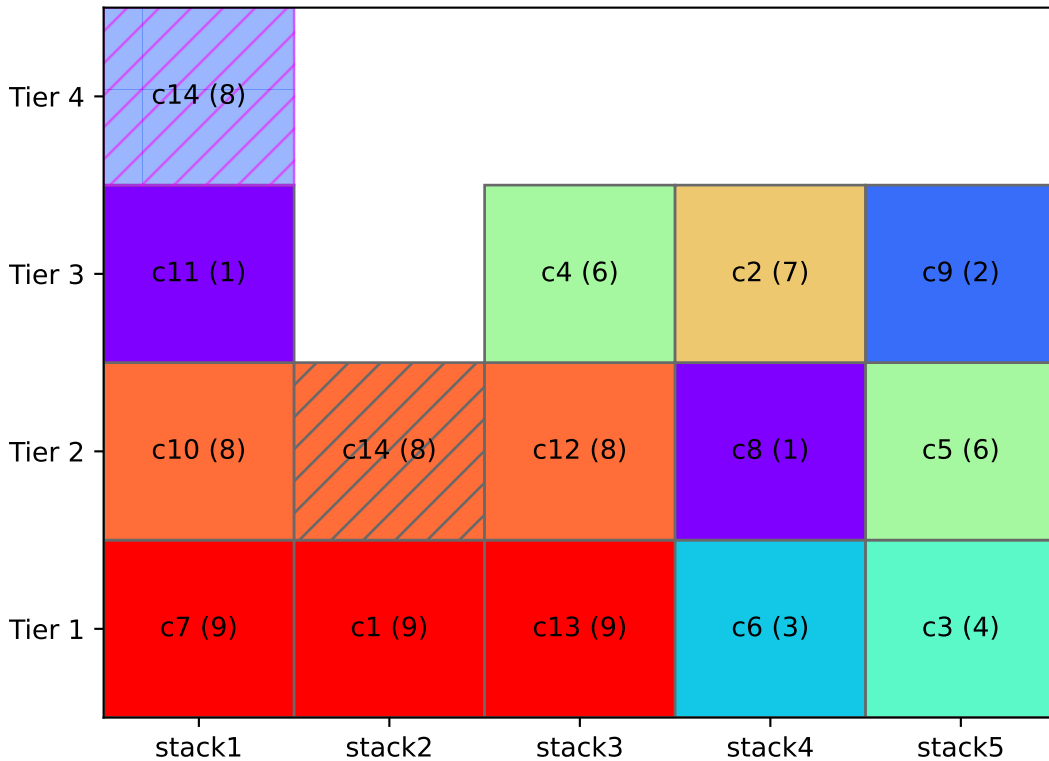
Bay: 17 , Move: stack2 to stack3



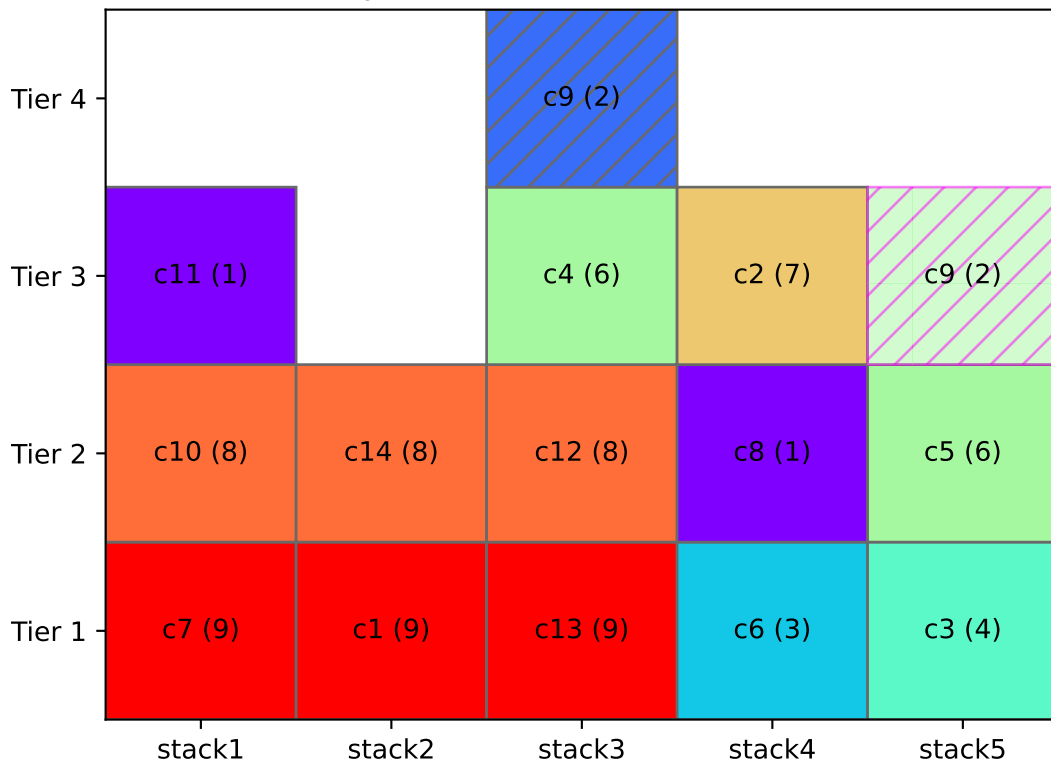
Bay: 17 , Move: stack2 to stack4



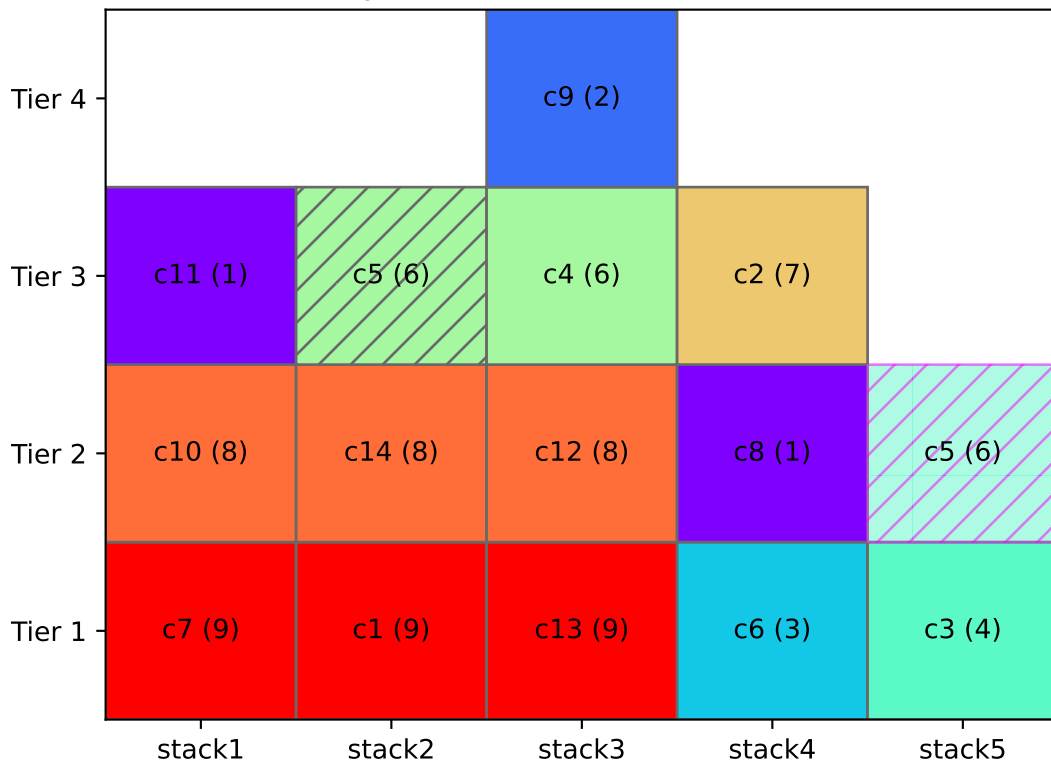
Bay: 17 , Move: stack1 to stack2



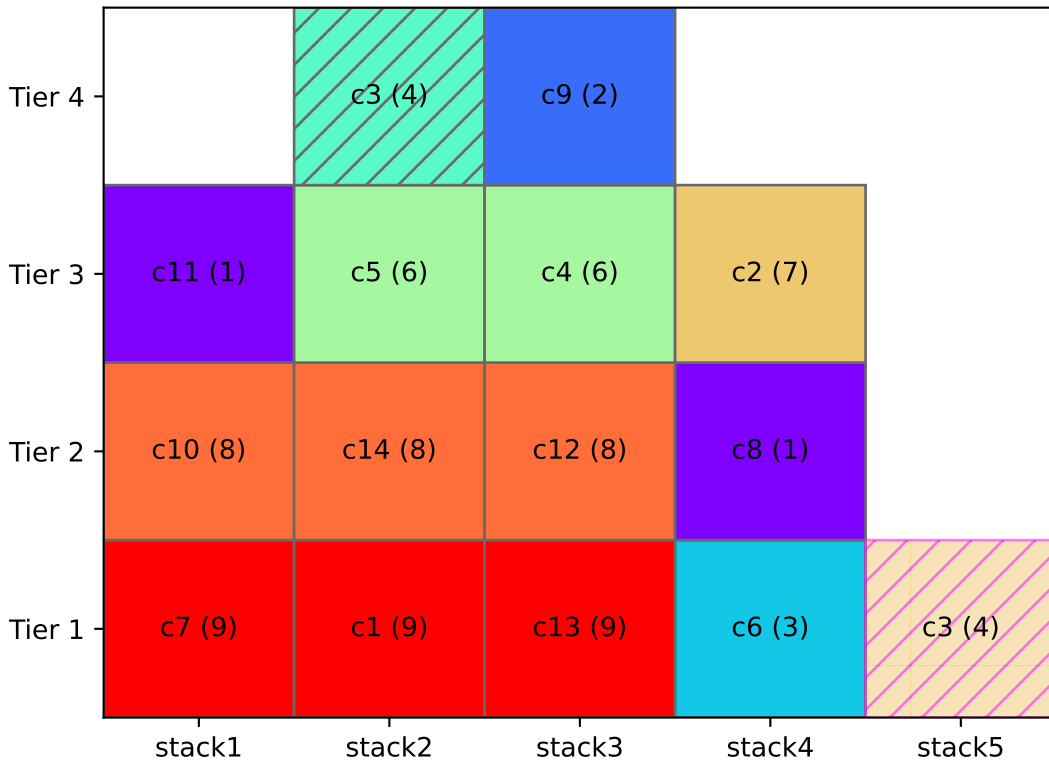
Bay: 17 , Move: stack5 to stack3



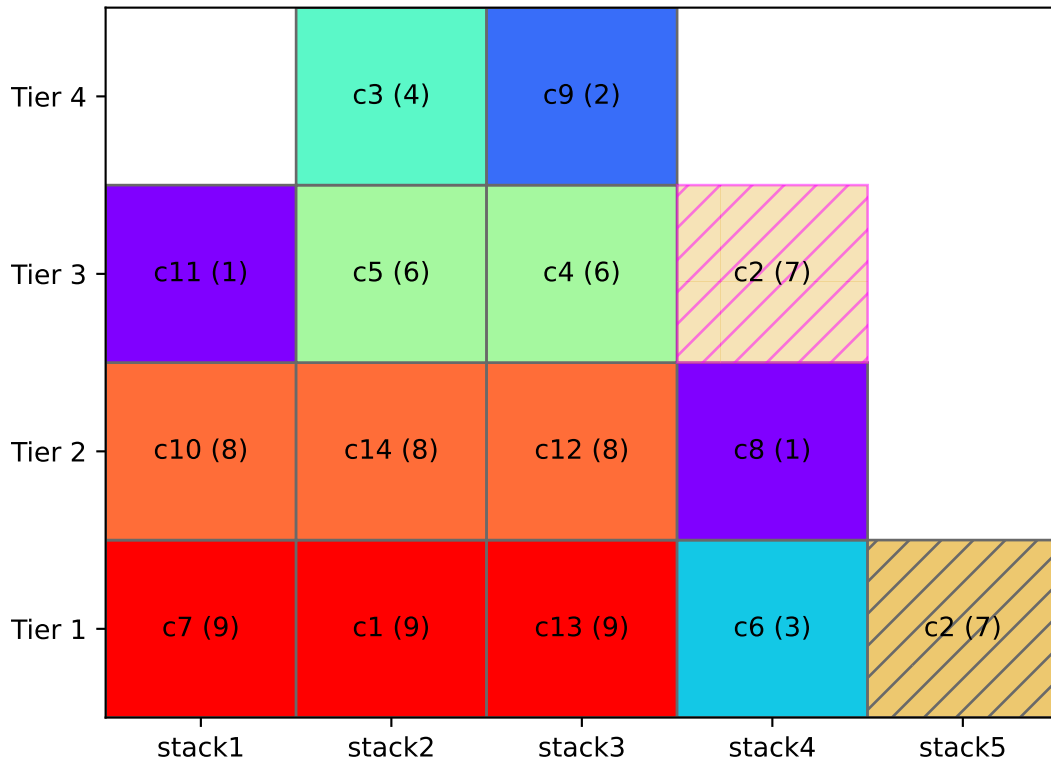
Bay: 17 , Move: stack5 to stack2



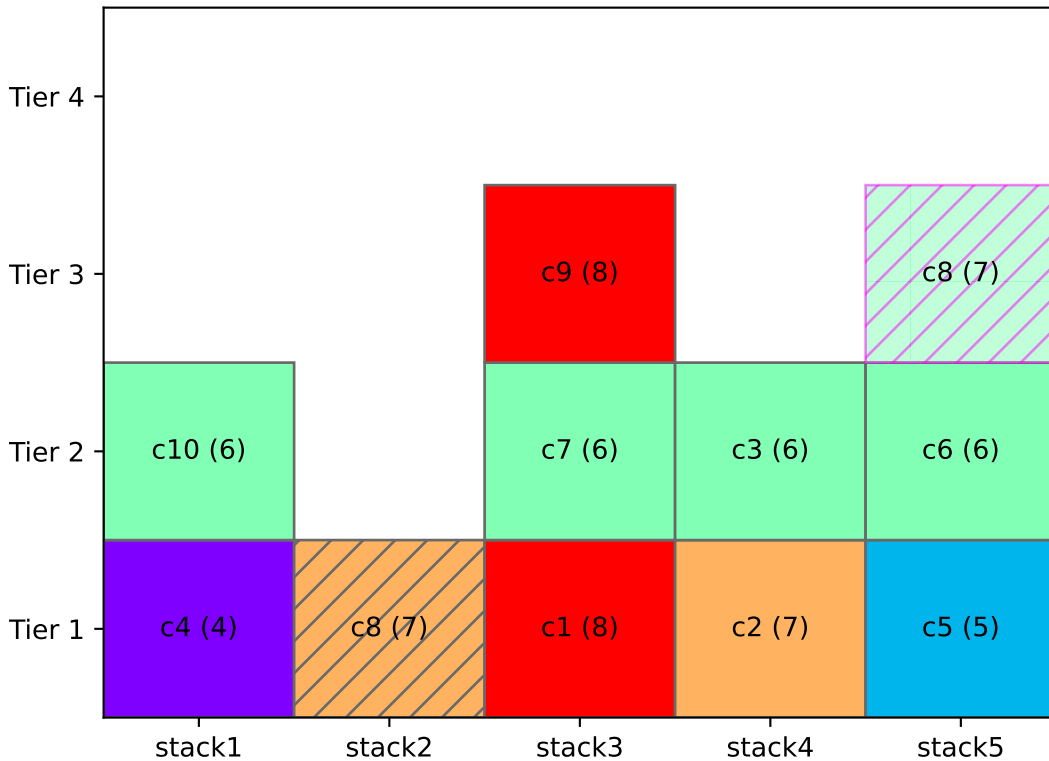
Bay: 17 , Move: stack5 to stack2



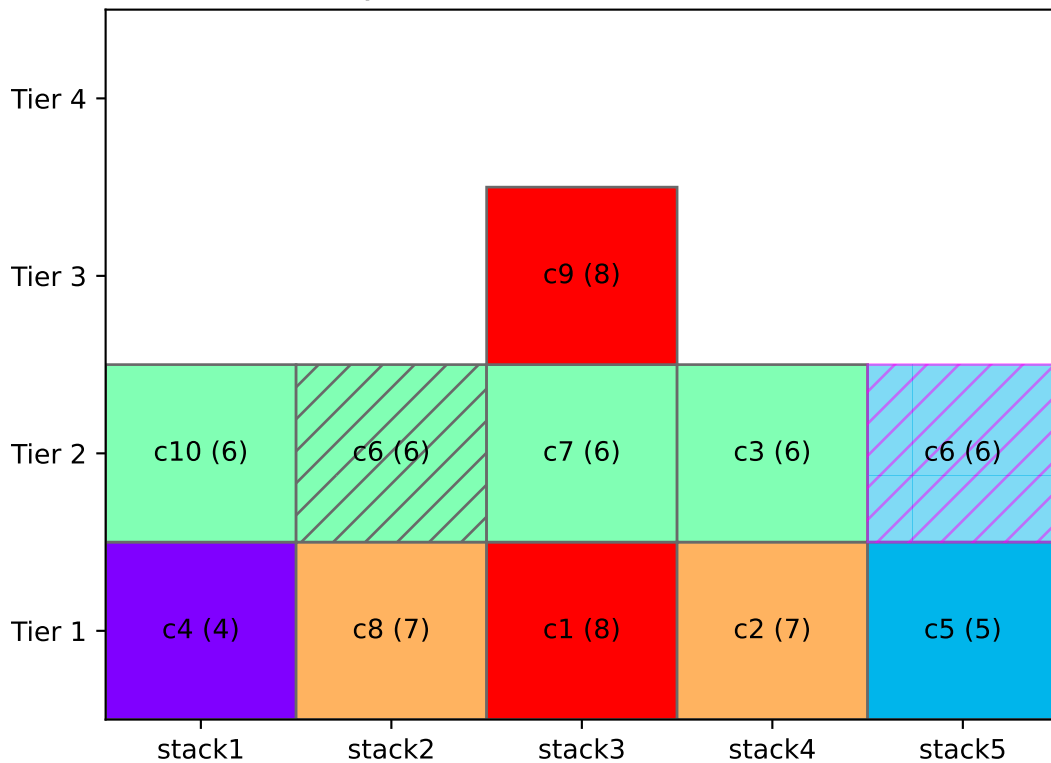
Bay: 17 , Move: stack4 to stack5



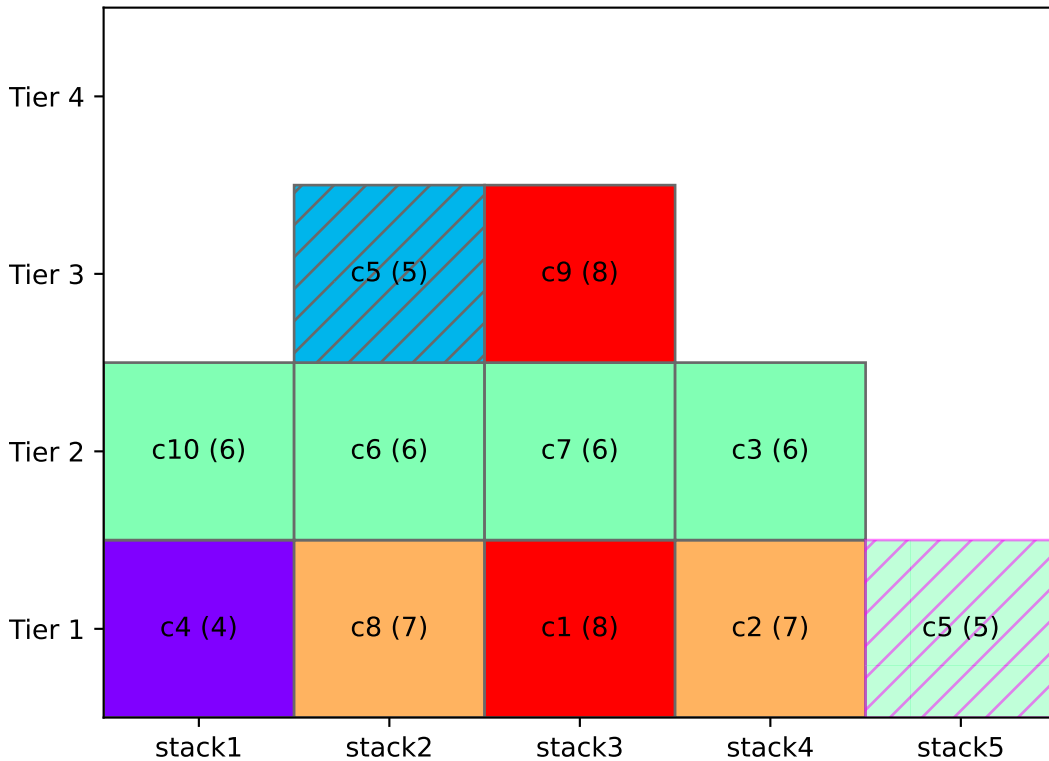
Bay: 18 , Move: stack5 to stack2



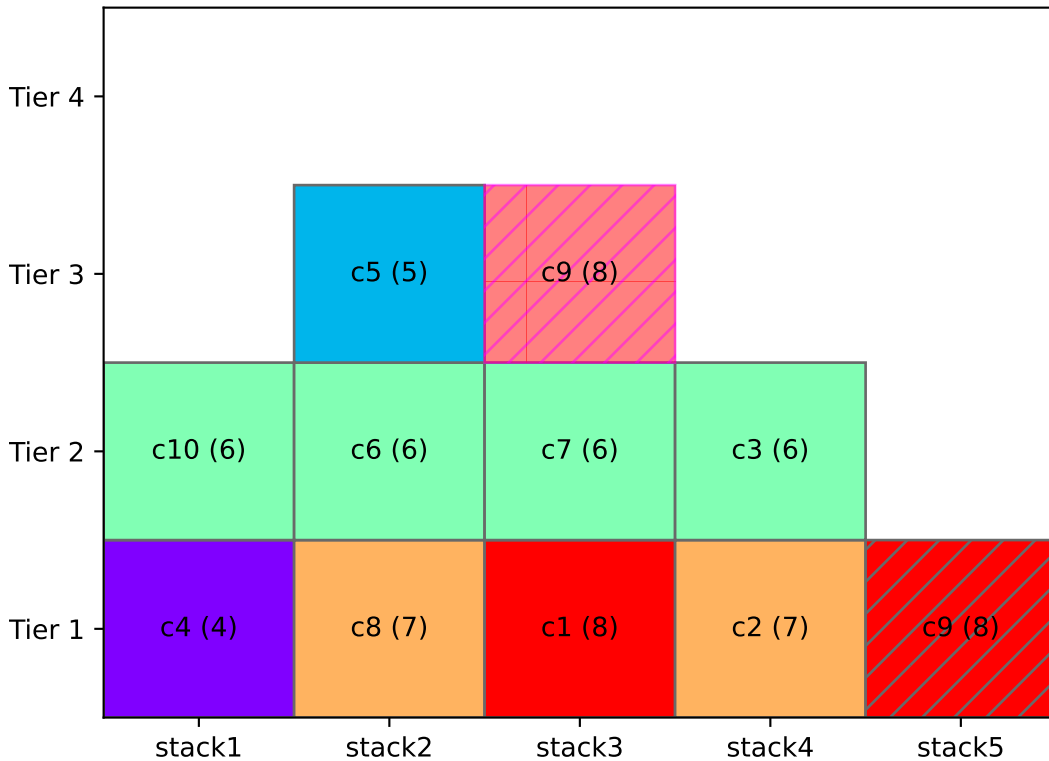
Bay: 18 , Move: stack5 to stack2



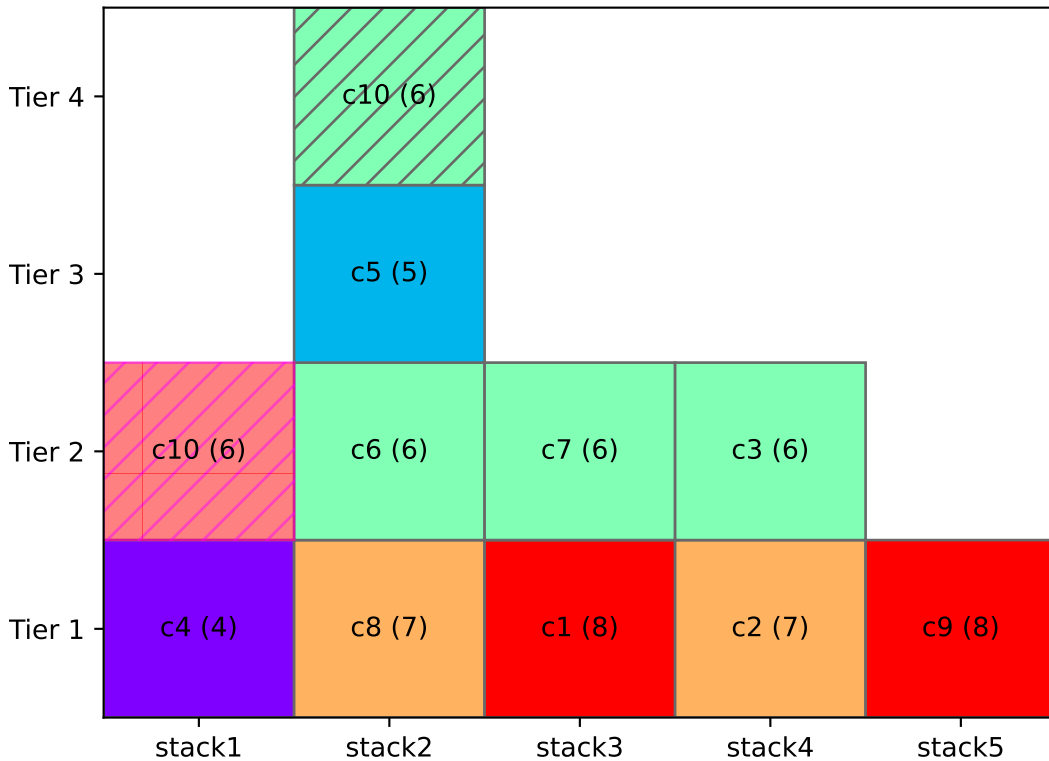
Bay: 18 , Move: stack5 to stack2



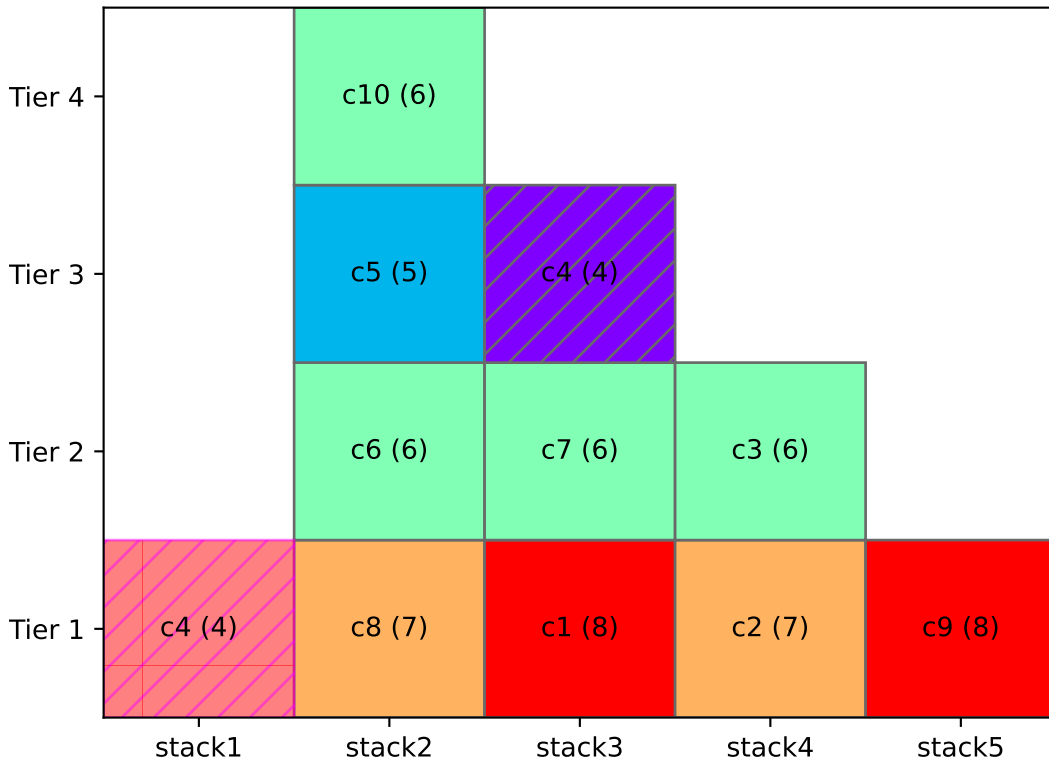
Bay: 18 , Move: stack3 to stack5



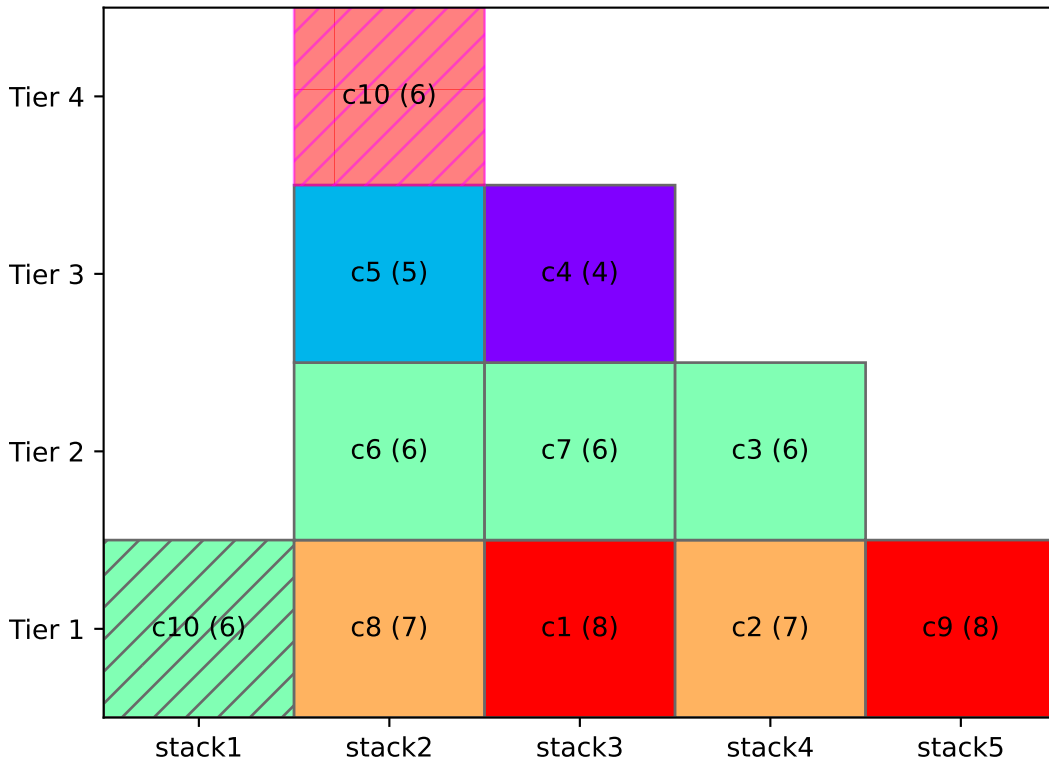
Bay: 18 , Move: stack1 to stack2



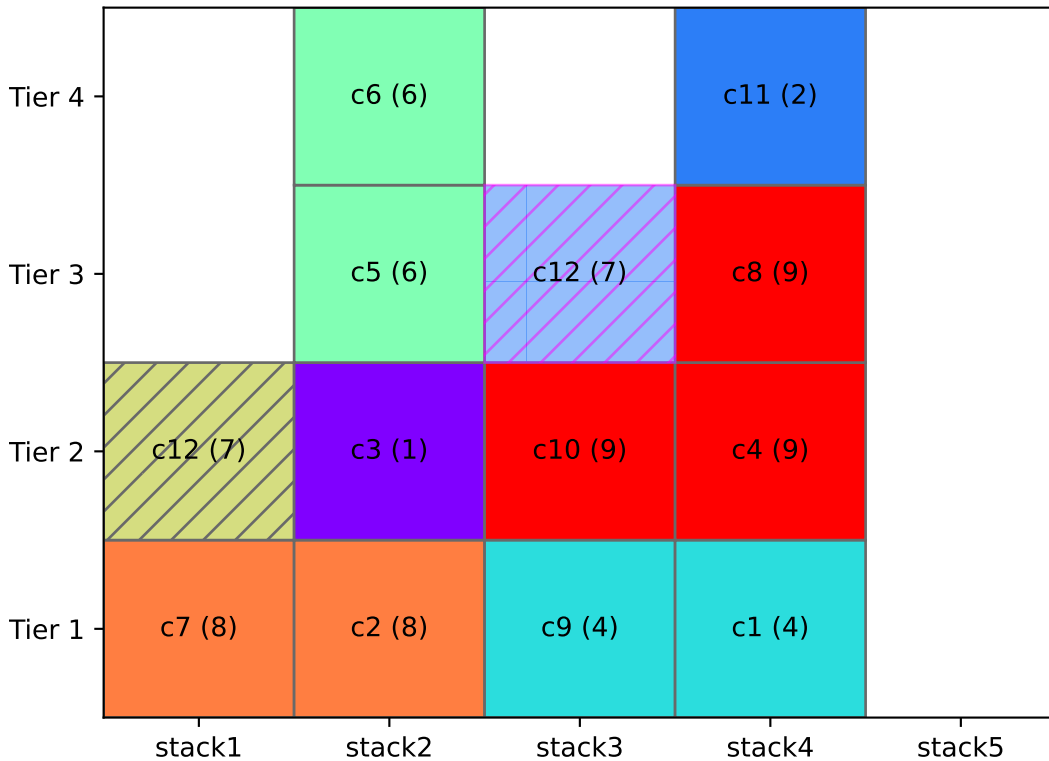
Bay: 18 , Move: stack1 to stack3



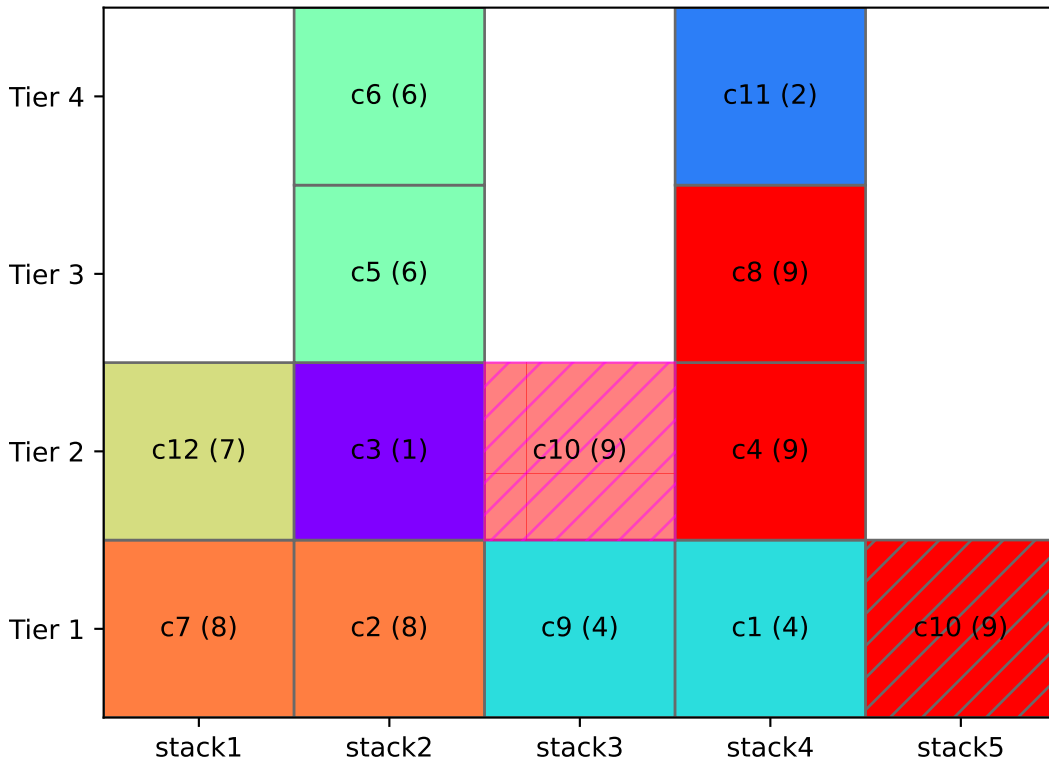
Bay: 18 , Move: stack2 to stack1



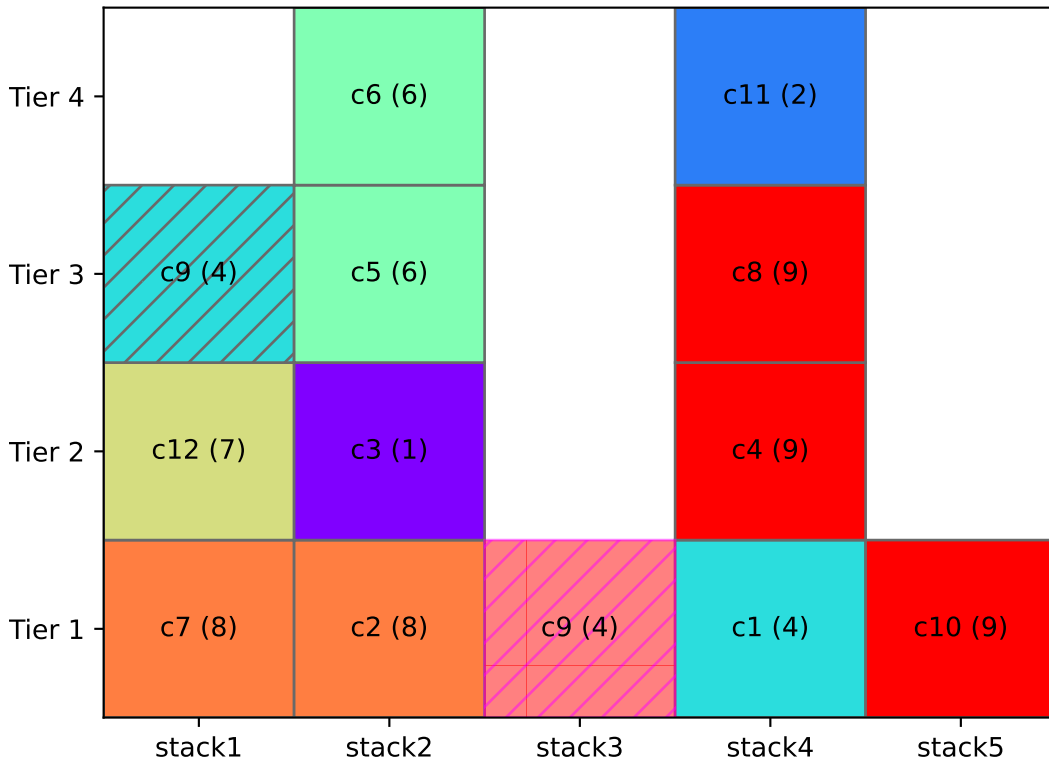
Bay: 19 , Move: stack3 to stack1



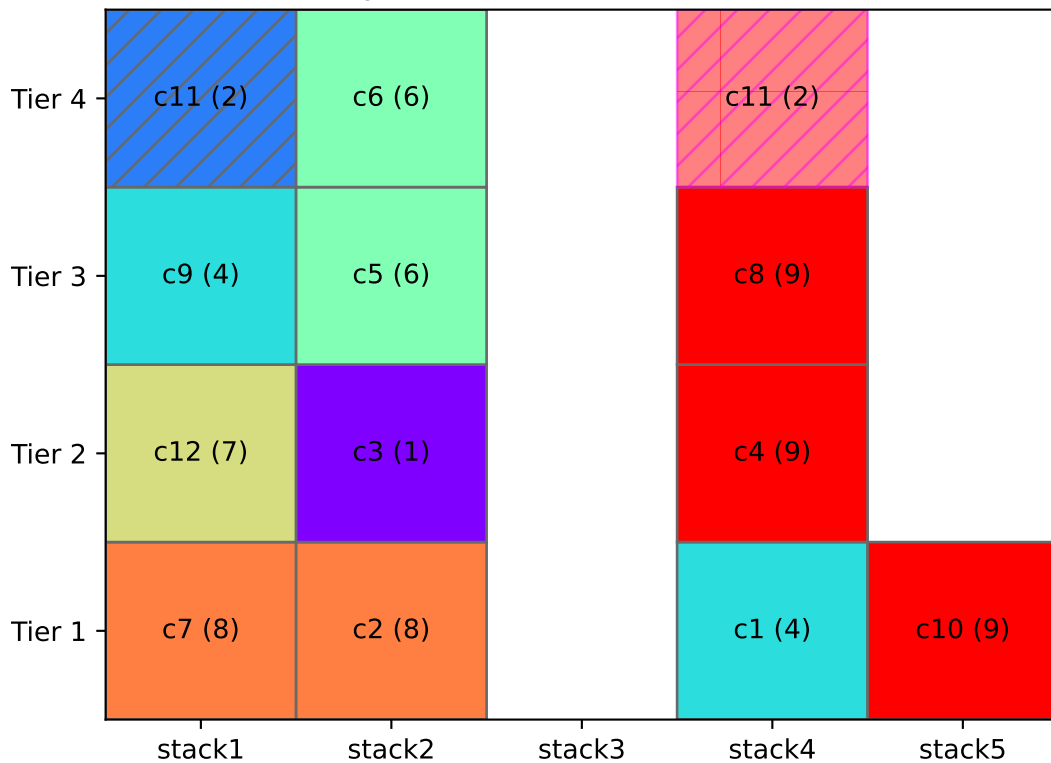
Bay: 19 , Move: stack3 to stack5



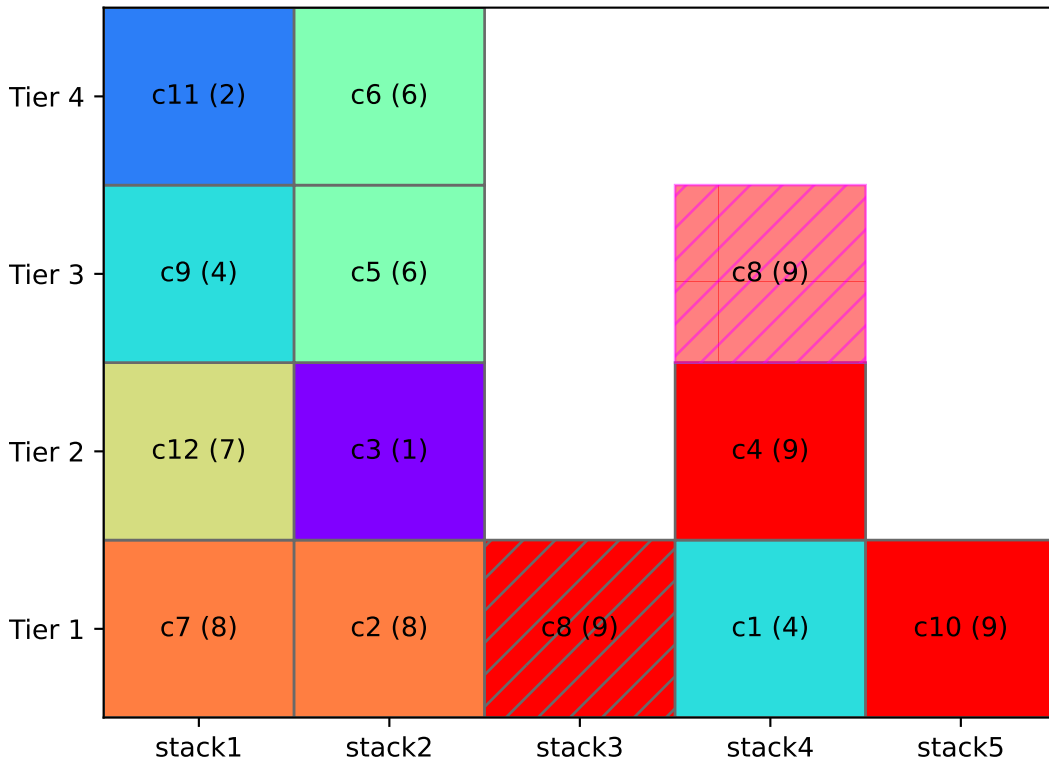
Bay: 19 , Move: stack3 to stack1



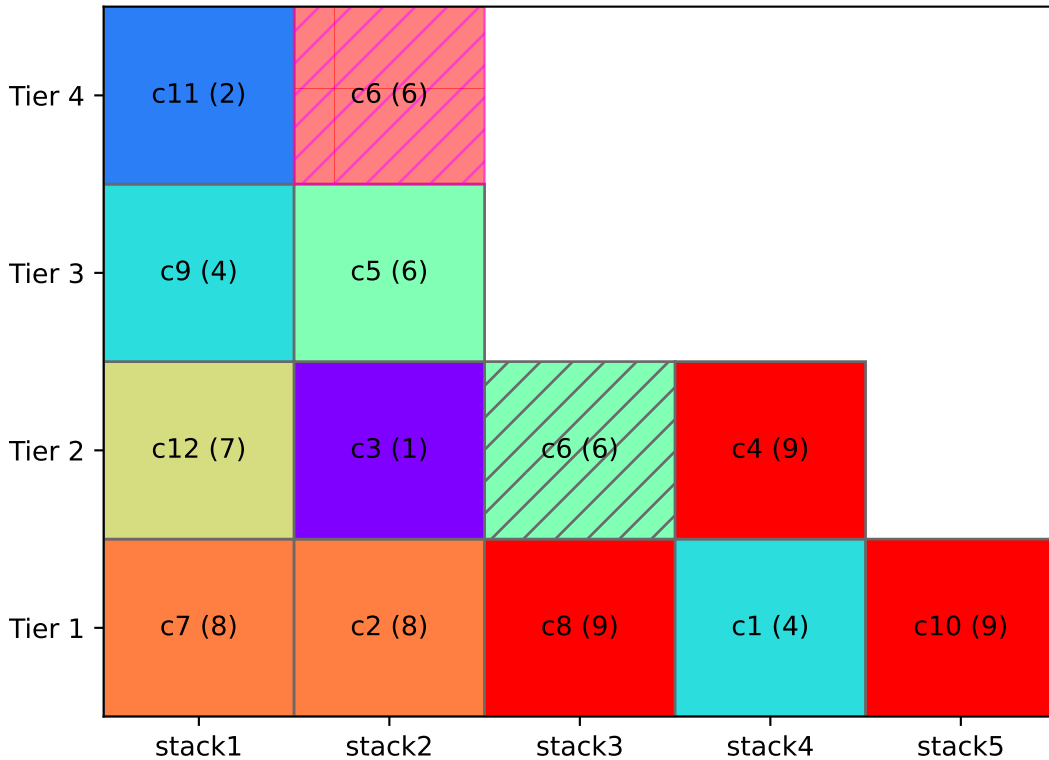
Bay: 19 , Move: stack4 to stack1



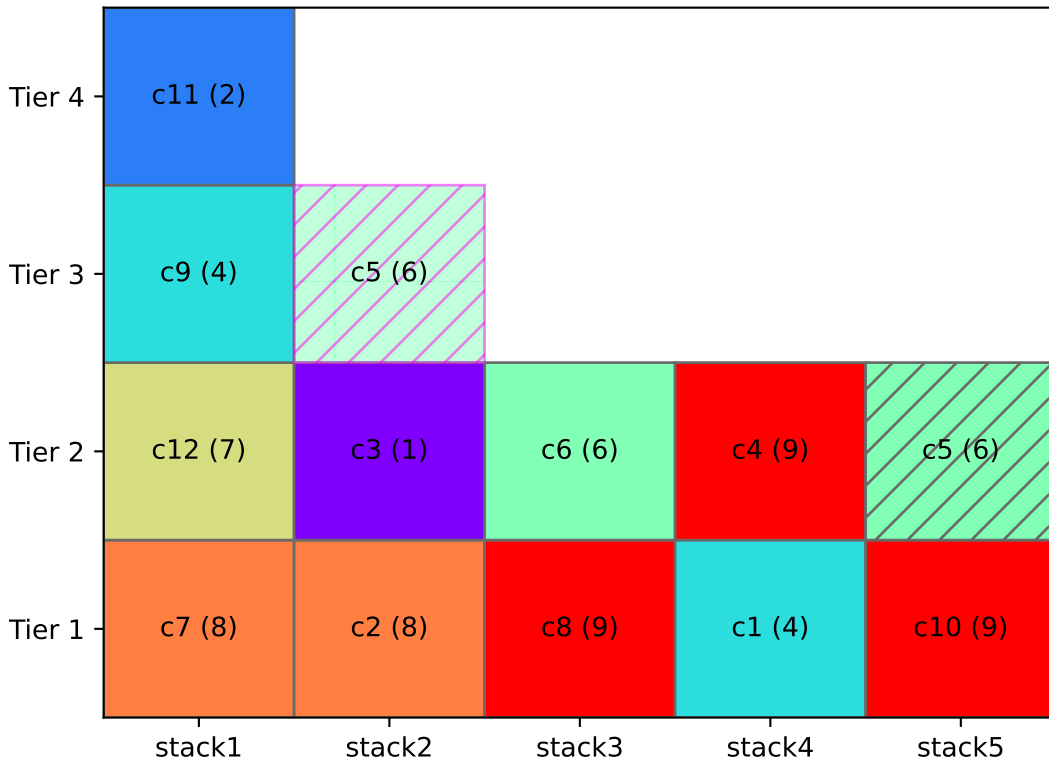
Bay: 19 , Move: stack4 to stack3



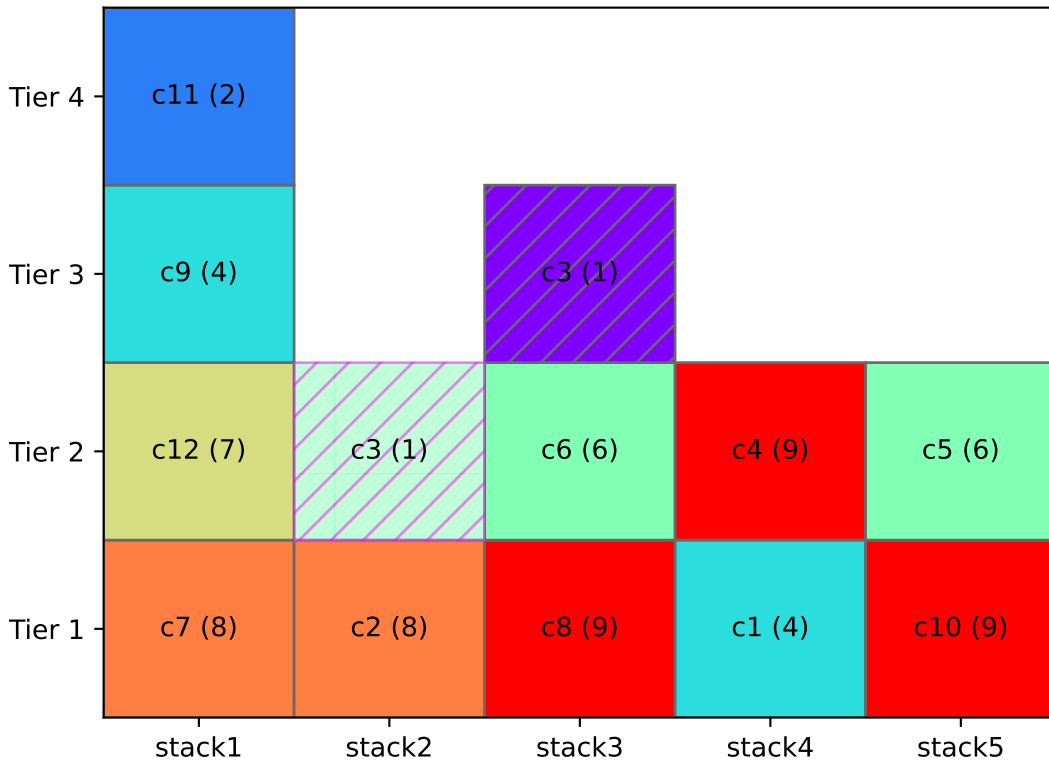
Bay: 19 , Move: stack2 to stack3



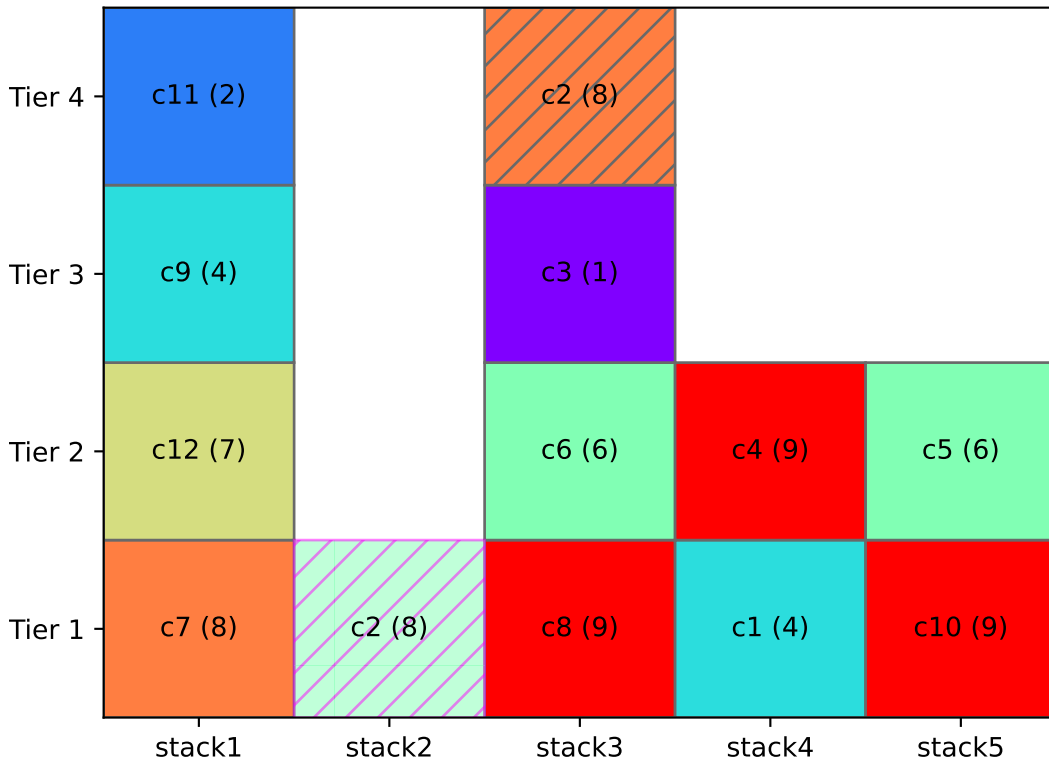
Bay: 19 , Move: stack2 to stack5



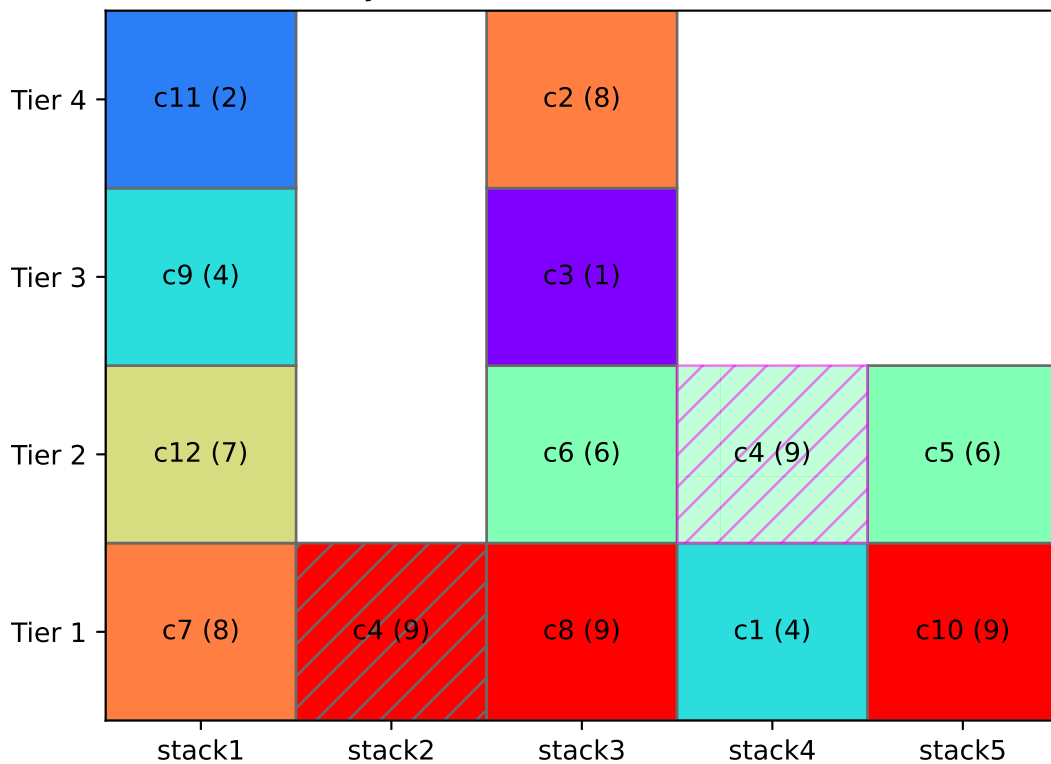
Bay: 19 , Move: stack2 to stack3



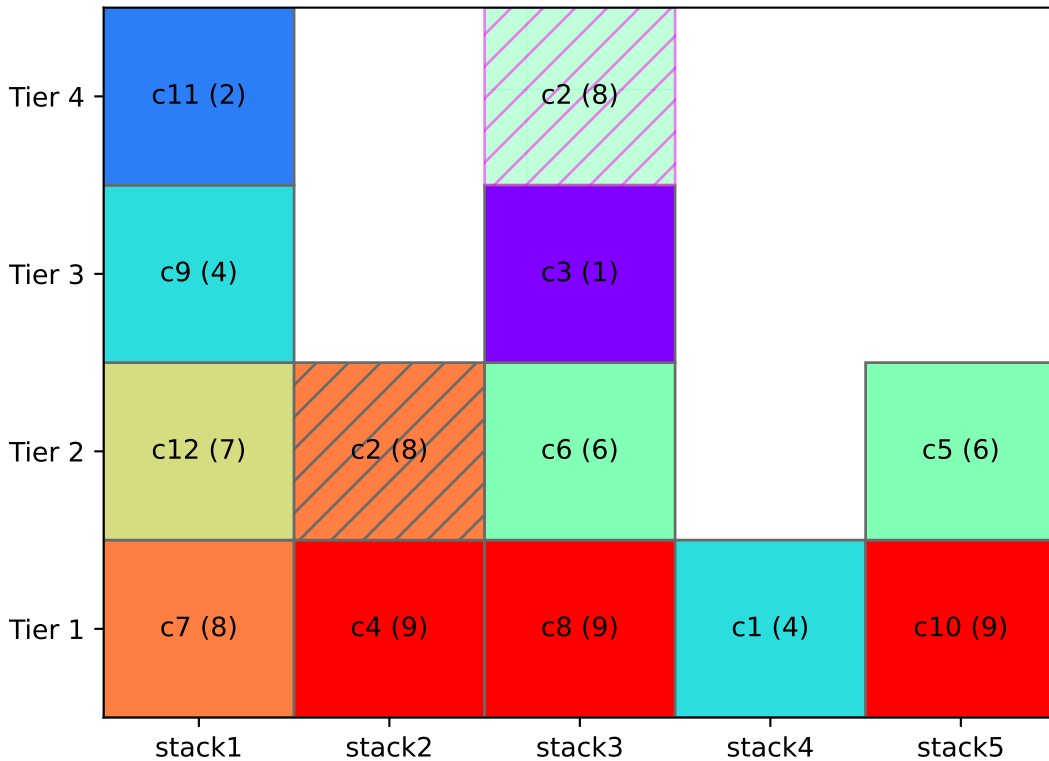
Bay: 19 , Move: stack2 to stack3



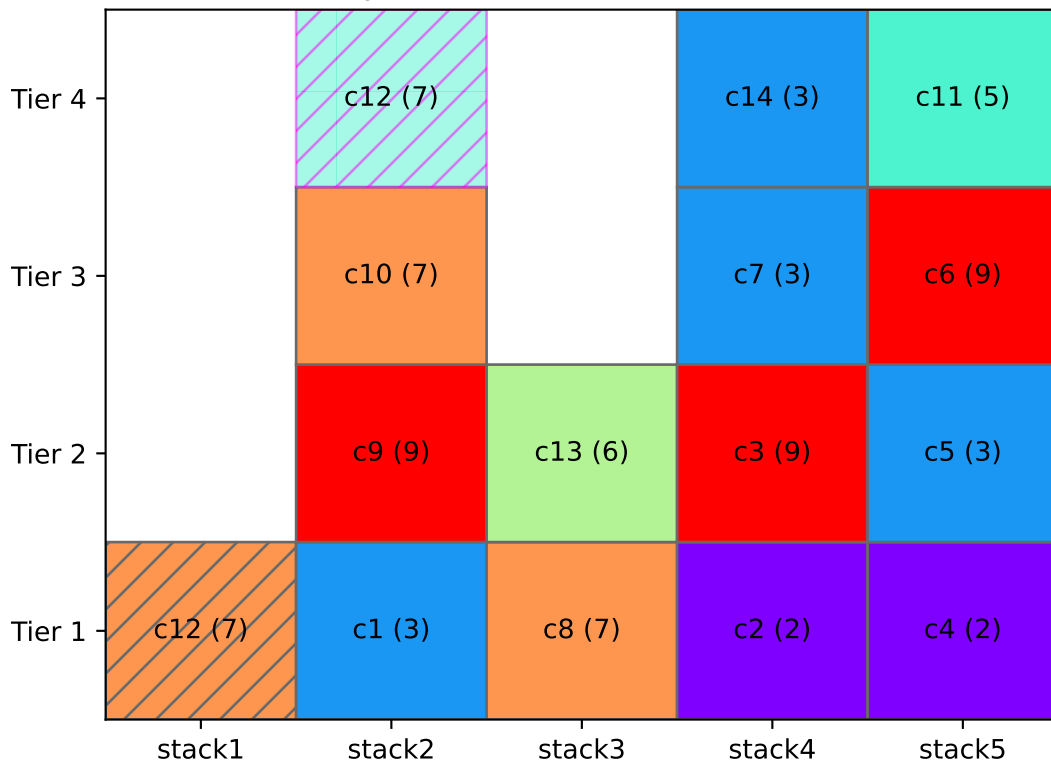
Bay: 19 , Move: stack4 to stack2



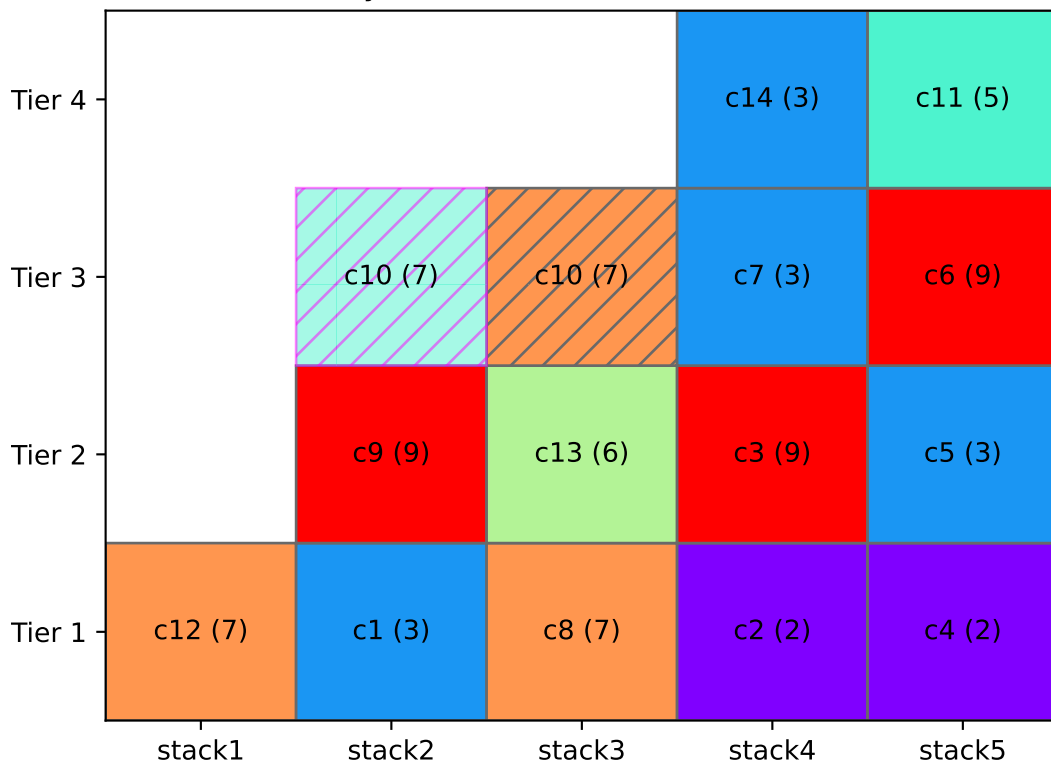
Bay: 19 , Move: stack3 to stack2



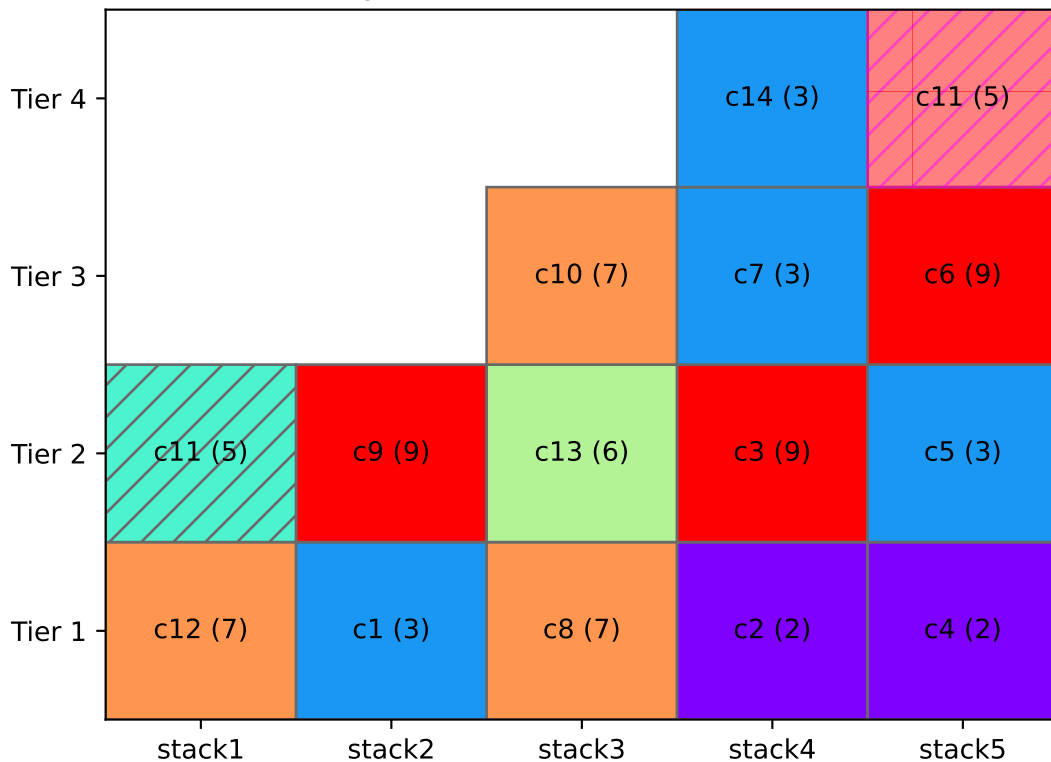
Bay: 20 , Move: stack2 to stack1



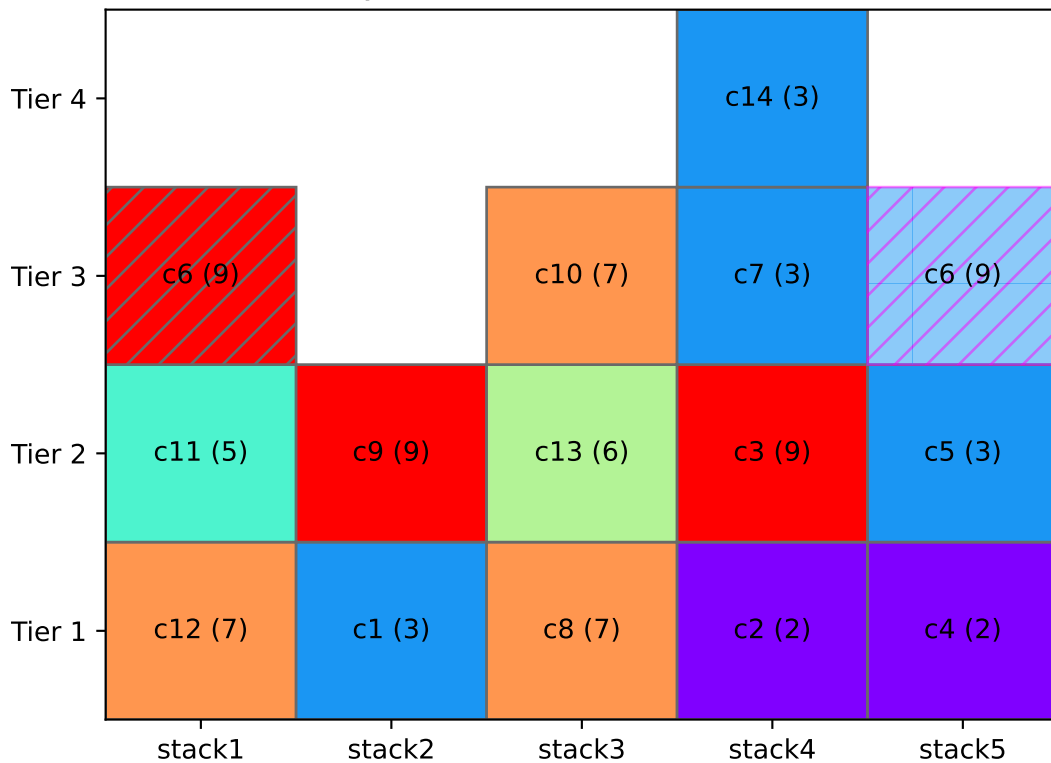
Bay: 20 , Move: stack2 to stack3



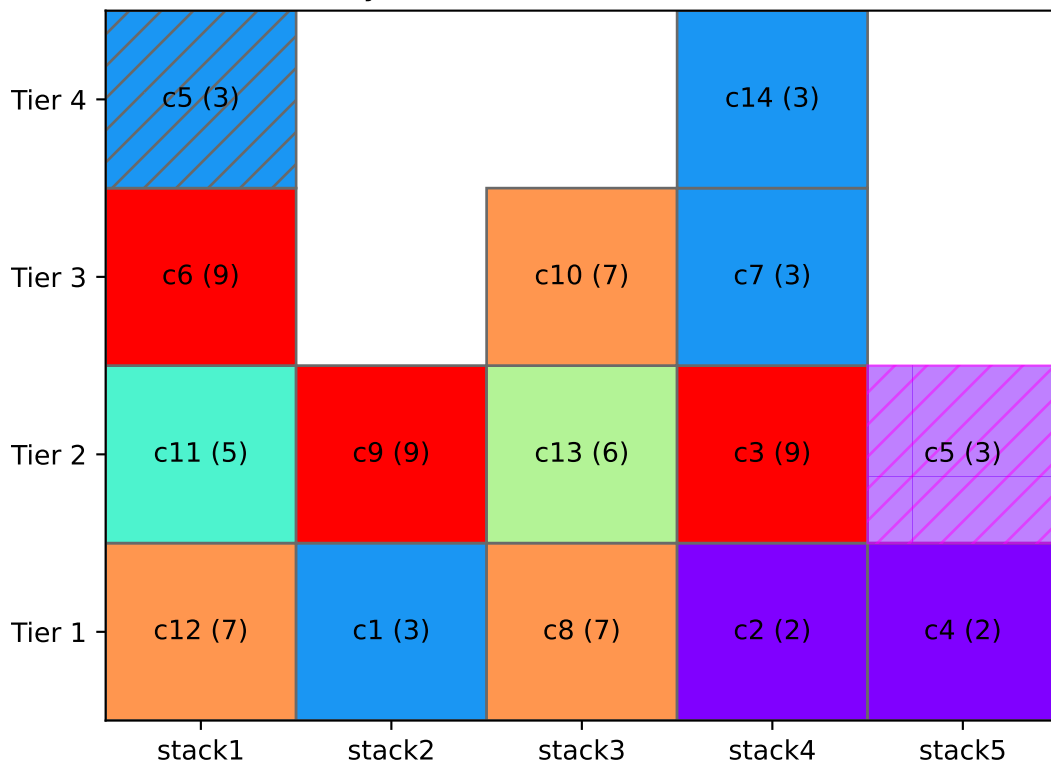
Bay: 20 , Move: stack5 to stack1



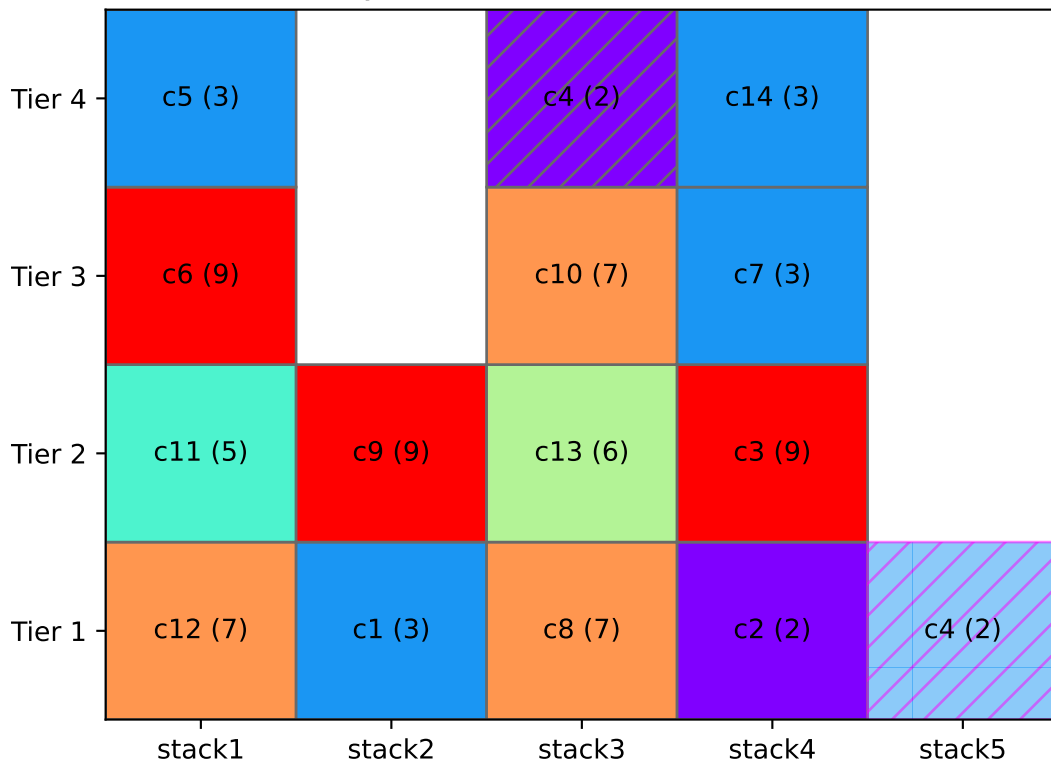
Bay: 20 , Move: stack5 to stack1



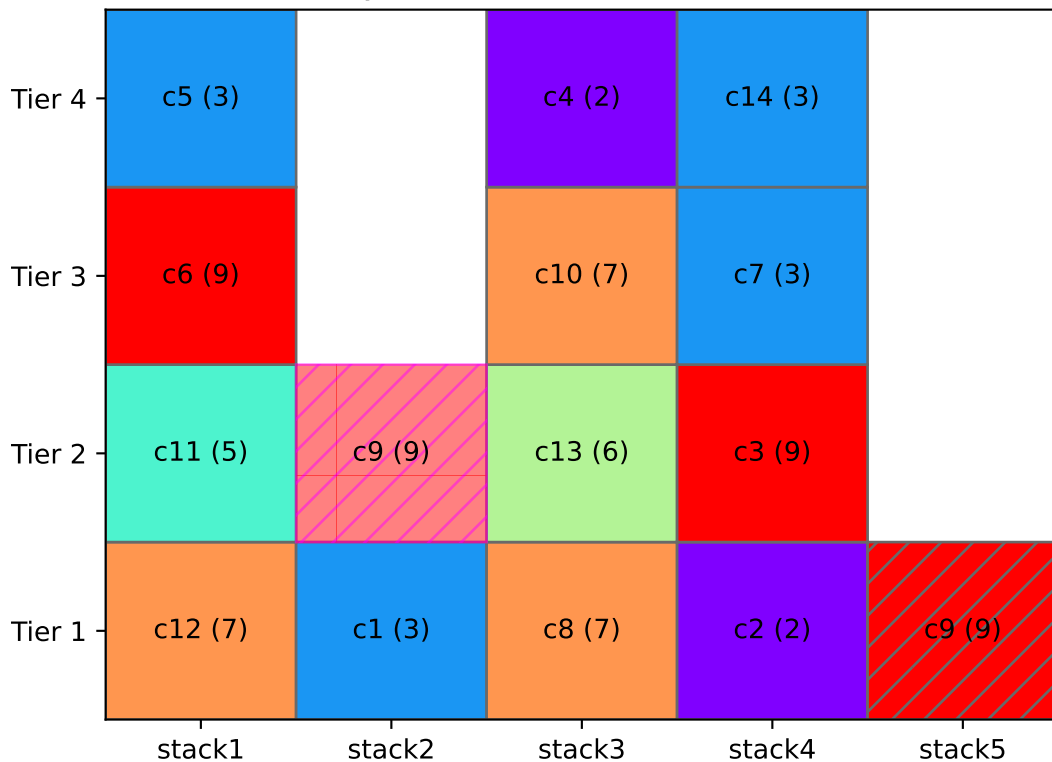
Bay: 20 , Move: stack5 to stack1



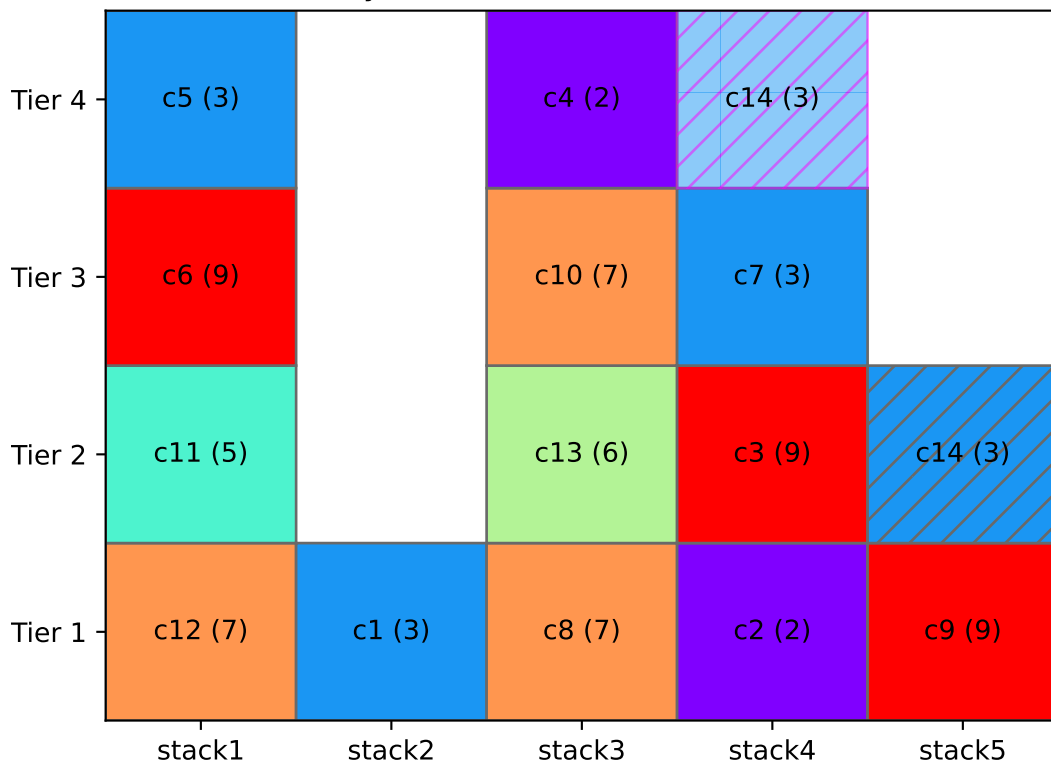
Bay: 20 , Move: stack5 to stack3



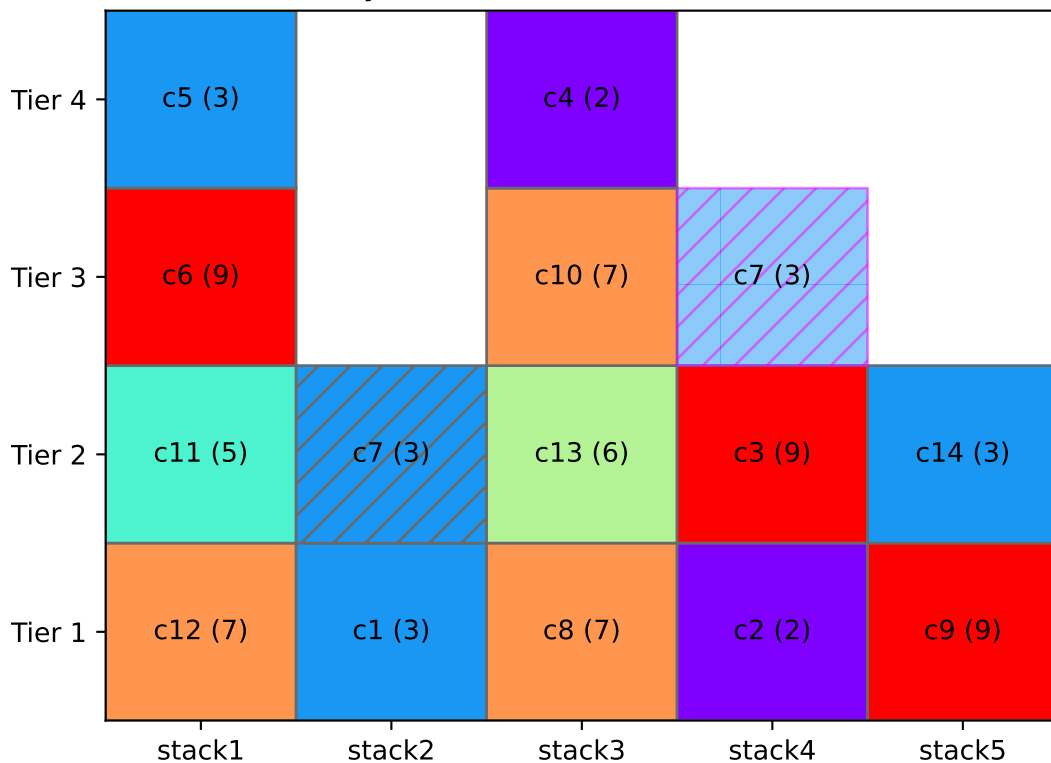
Bay: 20 , Move: stack2 to stack5



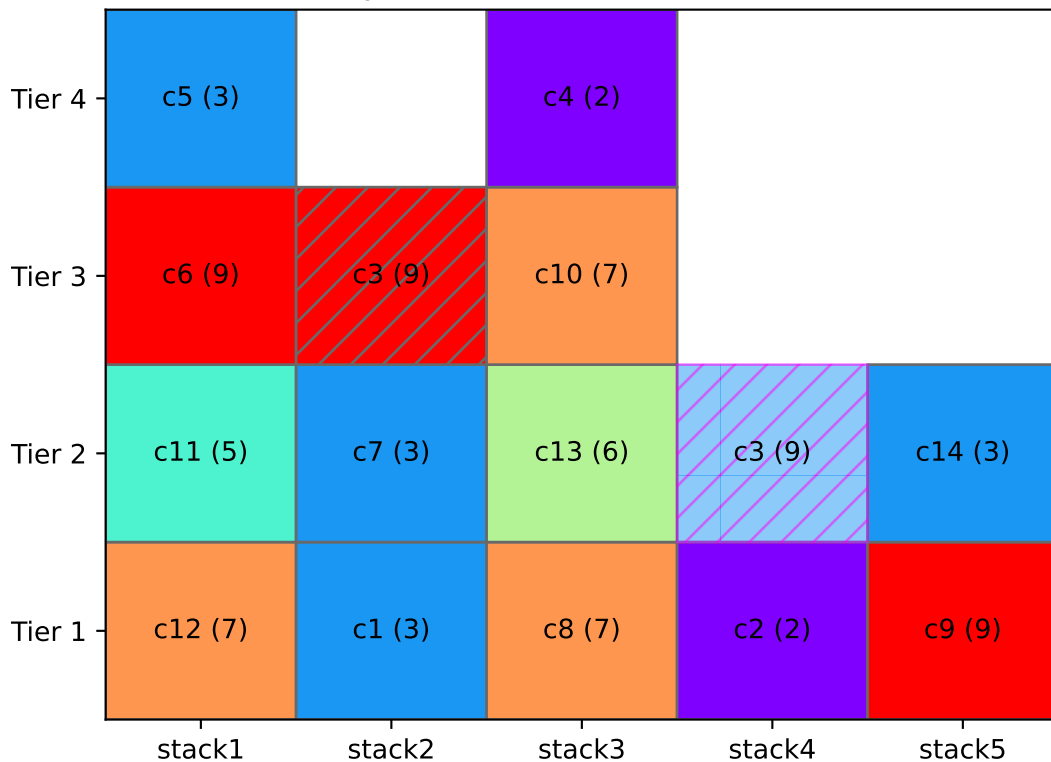
Bay: 20 , Move: stack4 to stack5



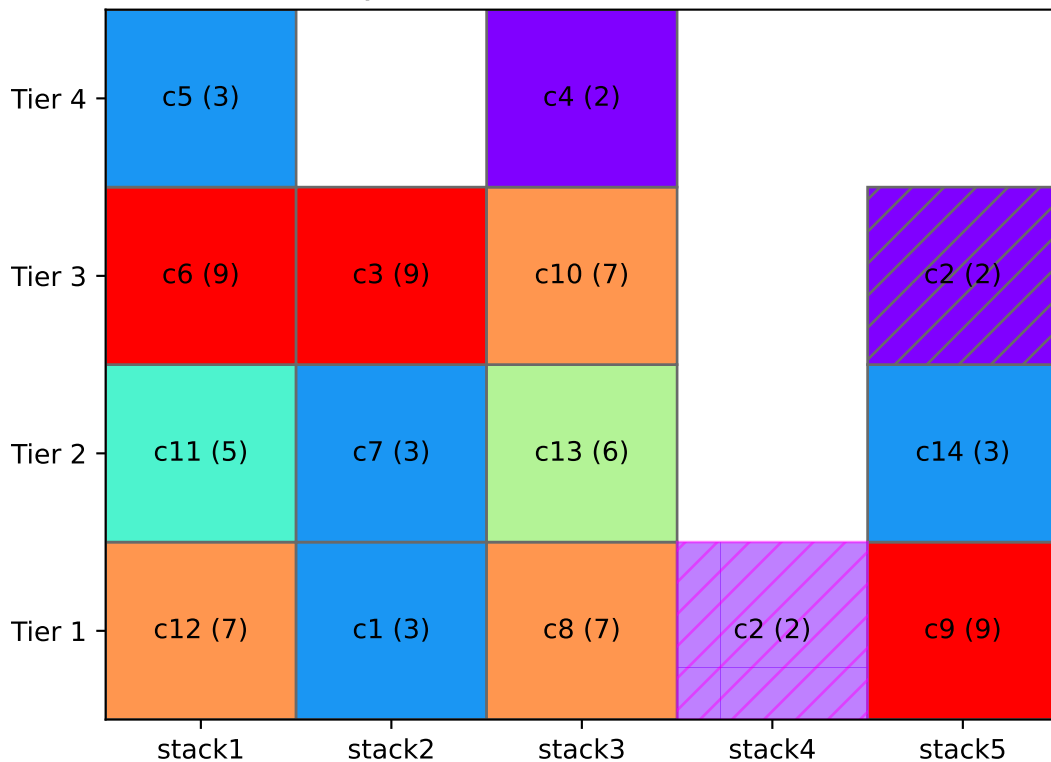
Bay: 20 , Move: stack4 to stack2



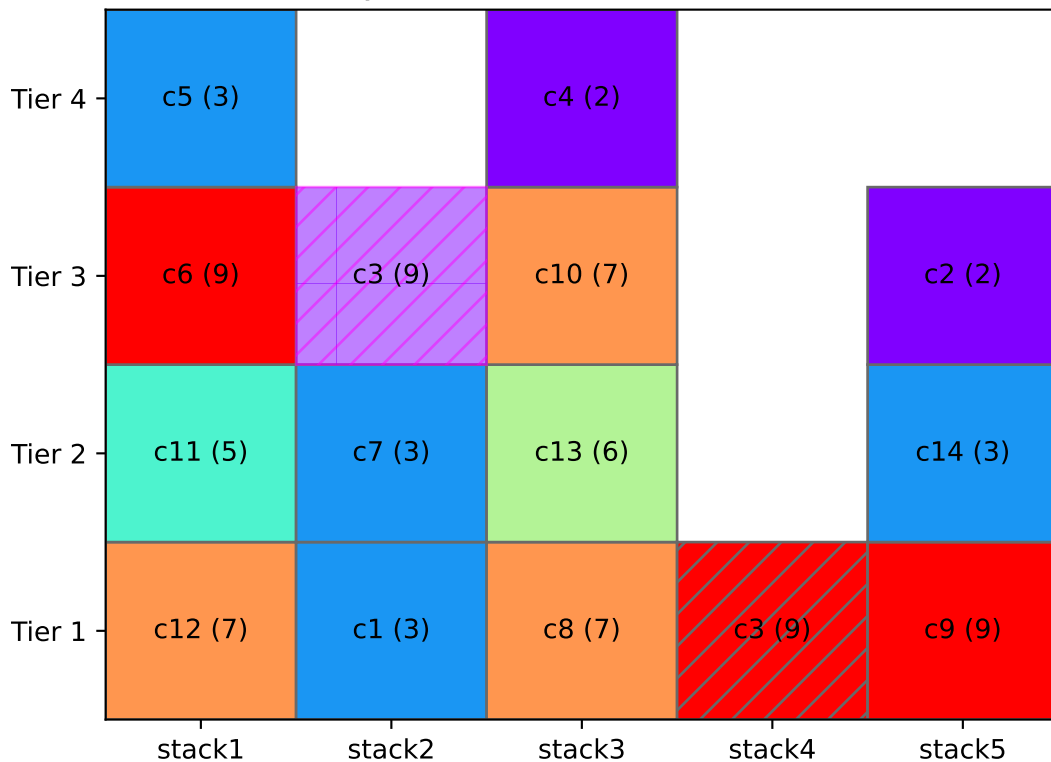
Bay: 20 , Move: stack4 to stack2



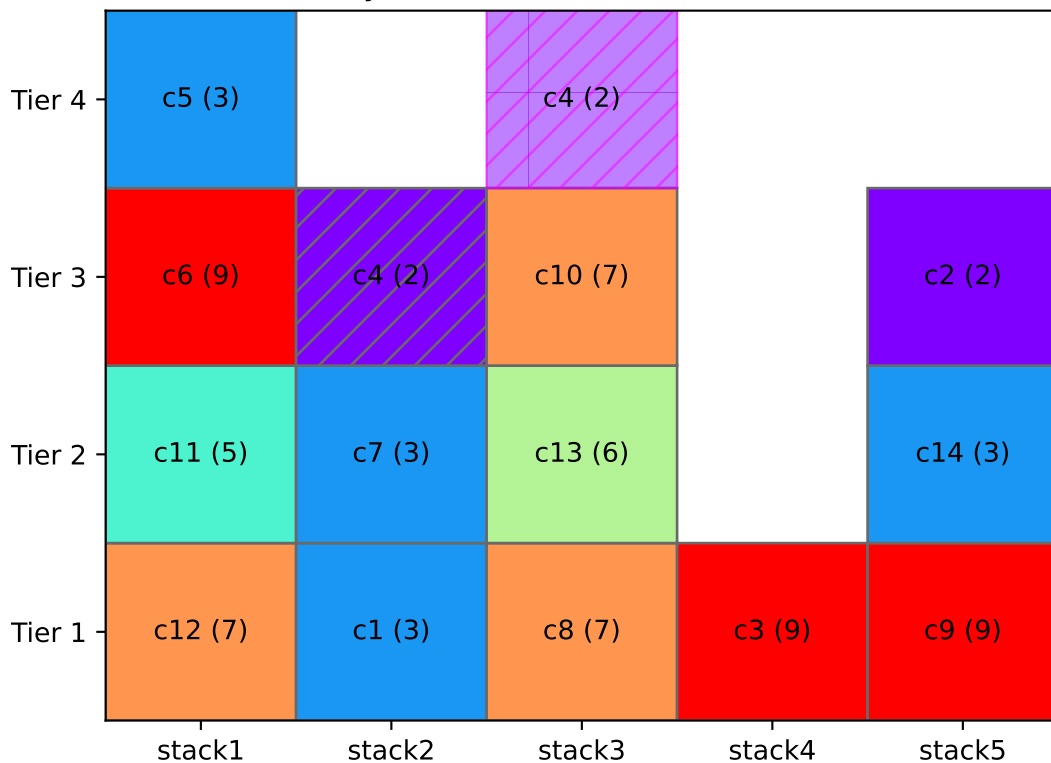
Bay: 20 , Move: stack4 to stack5



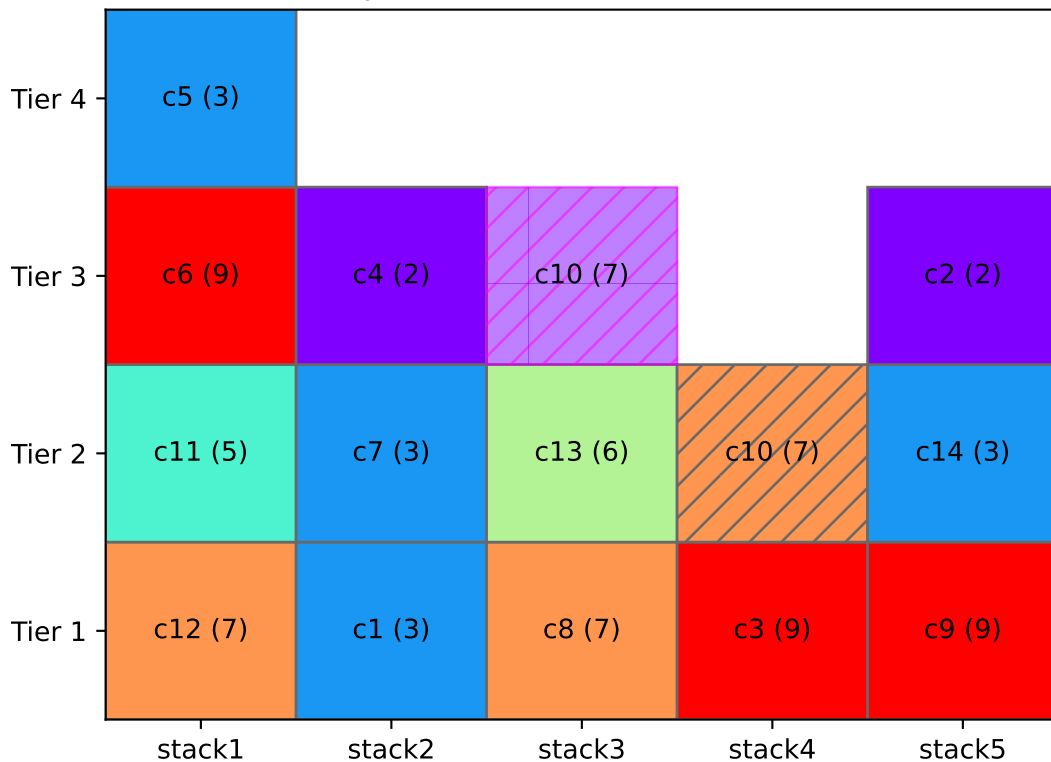
Bay: 20 , Move: stack2 to stack4



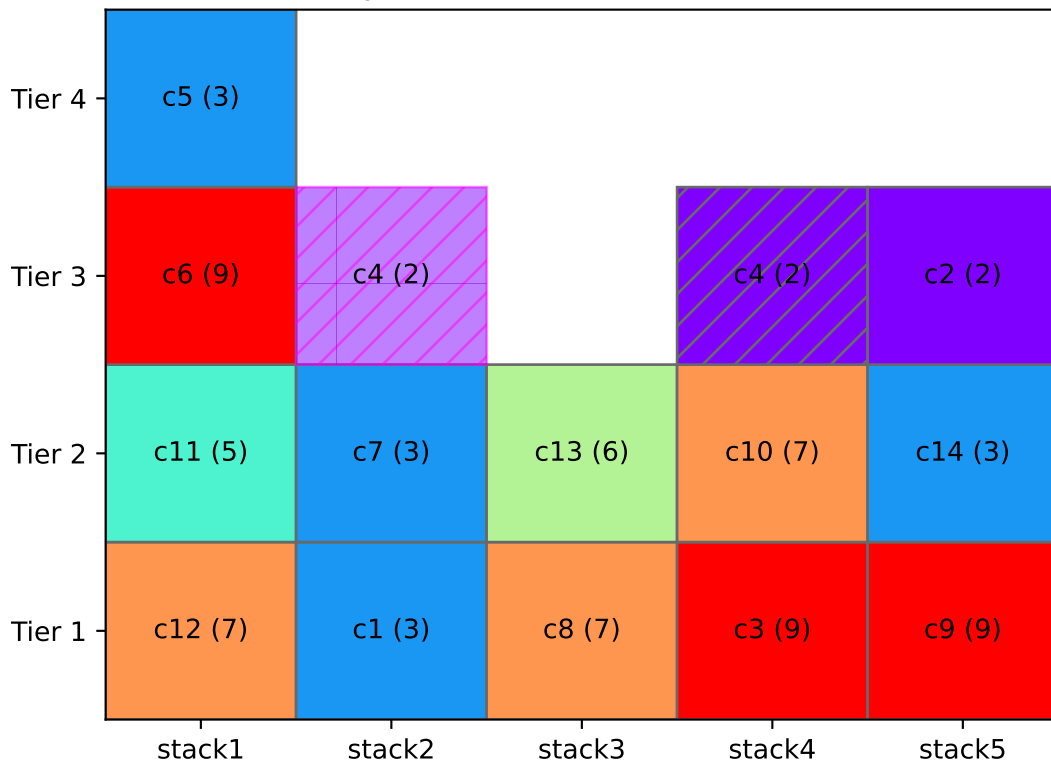
Bay: 20 , Move: stack3 to stack2



Bay: 20 , Move: stack3 to stack4



Bay: 20 , Move: stack2 to stack4



Bay: 20 , Move: stack2 to stack3

