Simulation experiment based on

William F Rosenberger, Feifang Huc (2004), "Maximizing power and minimizing treatment failures in clinical trials", Clinical Trials 2004; 1: 141 -1

Marta Karas
Apr 17, 2019

JHSPH Biostat PhD Seminar on Adaptive Clinical Trials

Authors

William F Rosenberger

- University Professor and Chairman, Department of Statistics, George Mason University (Fairfax, Virginia)
- Authored 2 books: (1) Rosenberger, W. F. and Lachin, J. M. (2016). Randomization in Clinical Trials: Theory and Practice, (2) Hu, F. and Rosenberger, W. F. (2006). The Theory of Response-Adaptive Randomization in Clinical Trials.

Feifang Huc

- Professor of Statistics, Department of Statistics, George Washington University (Washington, D.C.)
- Areas of Expertise: Adaptive design of clinical trials;
 Bioinformatics; Biostatistics; Bootstrap methods; Statistical issues in personalized medicine; Statistical methods in financial econometrics; Stochastic process.





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- Idea 2: Fix total sample size n, find n_A, n_B to maximize power.

Both lead to Neyman allocation.

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Both lead to **Neyman allocation.** Caveat: may lead to ethical dilemma (when $P_A + P_B > 1$, it will assign more patients to less successful treatment).

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<u>Idea 3</u>: Fix the expected number of treatment failures, fix n_A,
 n_B to maximize power (leads to **optimal allocation**).

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• <u>Idea 4</u>: Fix power, find n_A, n_B to minimize the expected number of treatment failures (leads to **urn allocation**).

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Ben's presentation

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This presentation

Randomized procedures using urn models

- Use urn model to allocate treatment for each subsequent trial participant
- Can be shown that ratio N_A/N_B tends to the relative risk of failure in the two treatment groups, Q_B/Q_Δ
- Two approaches considered in paper:
 - (1) Randomized play-the-winner-rule,
 - (2) Drop-the-loser rule

(1) Randomized play-the-winner (RPW)

- Start with fixed number of type A balls and type B balls in the urn
- To randomize a patient, a ball is drawn, the corresponding treatment assigned and a ball is replaced.
- An additional ball of the same type is added if the patient's response is a success, and an additional ball of the opposite type is added if the patient's response is a failure.

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Randomized play-the-winner (RPW) ~ add balls corresponding to successful treatment group

(2) Drop-the-loser (DL)

- Urn contains balls of three types, type A, type B, and type 0.
- Ball is drawn at random. If it is type A or type B, the corresponding treatment is assigned and the patient's response is observed.
 - o If it is a **success**, **the ball is replaced** and the urn remains unchanged.
 - o If it is a failure, the ball is not replaced.
- If a **type 0** ball is drawn, no subject is treated, and the ball is returned to the urn together with one ball of type A and one ball of type B. Ensure that the urn never gets depleted.

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- If a **type 0** ball is drawn, no subject is treated, and the ball is returned to the urn together with one ball of type A and one ball of type B. Ensure that the urn never gets depleted.

Drop-the-loser (DL) ~ remove balls corresponding to failing treatment group

Article results

Table 2 Simulated power and expected treatment failures (standard deviation) for complete randomization and two response-adaptive randomization procedures

| P_{A} | | | Coi | mplete | RP\ | N Rule | DL Rule | | |
|---------|---------|------|-------|-----------|-------|-----------|---------|-----------|--|
| | P_{B} | n | Power | Failures | Power | Failures | Power | Failures | |
| 0.9 | 0.3 | 24 | 90 | 10 (2.4) | 87 | 7 (2.4) | 90 | 7 (1.8) | |
| 0.9 | 0.5 | 50 | 90 | 15 (3.2) | 87 | 12 (3.2) | 89 | 12 (2.6) | |
| 0.9 | 0.7 | 162 | 90 | 32 (5.1) | 88 | 28 (5.4) | 89 | 27 (4.6) | |
| 0.9 | 0.8 | 532 | 90 | 80 (8) | 89 | 75 (9) | 89 | 73 (8) | |
| 0.7 | 0.3 | 62 | 90 | 31 (4.0) | 88 | 28 (4.3) | 89 | 27 (4.1) | |
| 0.7 | 0.5 | 248 | 90 | 99 (7.8) | 89 | 94 (8.2) | 89 | 93 (8.0) | |
| 0.5 | 0.4 | 1036 | 90 | 570 (16) | 89 | 565 (16) | 89 | 565 (16) | |
| 0.3 | 0.1 | 158 | 90 | 126 (5.1) | 89 | 125 (5.4) | 90 | 124 (5.3) | |
| 0.2 | 0.1 | 532 | 90 | 452 (8) | 90 | 451 (8) | 90 | 451 (8) | |

RPW: randomized play-the-winner; DL: drop-the-loser

10 000 replications ($\alpha = 0.05$ two-sided).

The sample size was selected that yielded simulated power of approximately 90 percent under complete randomization.

Article results: sample size n reproduced

Table 2 Simulated power and expected treatment failures (standard deviation) for complete randomization and two response-adaptive randomization procedures

| | | | Complete | | | RP\ | N Rule | DL Rule | |
|-------|-------|------|----------|--------|-----------|-------|-----------|---------|-----------|
| P_A | P_B | n | reprod. | % diff | Failures | Power | Failures | Power | Failures |
| 0.9 | 0.3 | 24 | 24 | 0.0 | 10 (2.4) | 87 | 7 (2.4) | 90 | 7 (1.8) |
| 0.9 | 0.5 | 50 | 50 | 0.0 | 15 (3.2) | 87 | 12 (3.2) | 89 | 12 (2.6) |
| 0.9 | 0.7 | 162 | 158 | -2.5 | 32 (5.1) | 88 | 28 (5.4) | 89 | 27 (4.6) |
| 0.9 | 0.8 | 532 | 522 | -1.9 | 80 (8) | 89 | 75 (9) | 89 | 73 (8) |
| 0.7 | 0.3 | 62 | 62 | 0.0 | 31 (4.0) | 88 | 28 (4.3) | 89 | 27 (4.1) |
| 0.7 | 0.5 | 248 | 252 | 1.6 | 99 (7.8) | 89 | 94 (8.2) | 89 | 93 (8.0) |
| 0.5 | 0.4 | 1036 | 1038 | 0.2 | 570 (16) | 89 | 565 (16) | 89 | 565 (16) |
| 0.3 | 0.1 | 158 | 158 | 0.0 | 126 (5.1) | 89 | 125 (5.4) | 90 | 124 (5.3) |
| 0.2 | 0.1 | 532 | 518 | -2.6 | 452 (8) | 90 | 451 (8) | 90 | 451 (8) |

Article results: power reproduced

Table 2 Simulated power and expected treatment failures (standard deviation) for complete randomization and two response-adaptive randomization procedures

| P_A | | | C | Complete | |) | RPW Rule | | | [| DL Rule | |
|-------|-------------------|------|-------|----------|--------|---|----------|---------|--------|-------|---------|--------|
| | $P_{\mathcal{B}}$ | n | Power | reprod. | % diff | | Power | reprod. | % diff | Power | reprod. | % diff |
| 0.9 | 0.3 | 24 | 90 | 92.1 | 2.3 | | 87 | 89.8 | 3.3 | 90 | 91.1 | 1.2 |
| 0.9 | 0.5 | 50 | 90 | 90.9 | 1.0 | | 87 | 90.1 | 3.5 | 89 | 91.0 | 2.2 |
| 0.9 | 0.7 | 162 | 90 | 90.0 | 0.0 | | 88 | 88.3 | 0.4 | 89 | 89.9 | 1.0 |
|).9 | 0.8 | 532 | 90 | 90.7 | 0.8 | | 89 | 89.0 | 0.0 | 89 | 89.9 | 1.0 |
|).7 | 0.3 | 62 | 90 | 90.7 | 0.8 | | 88 | 88.5 | 0.6 | 89 | 88.6 | -0.5 |
|).7 | 0.5 | 248 | 90 | 89.5 | -0.5 | | 89 | 90.2 | 1.3 | 89 | 90.3 | 1.5 |
|).5 | 0.4 | 1036 | 90 | 90.1 | 0.1 | | 89 | 89.9 | 1.0 | 89 | 89.8 | 0.8 |
| 0.3 | 0.1 | 158 | 90 | 89.8 | -0.2 | | 89 | 89.7 | 0.8 | 90 | 89.6 | -0.5 |
|).2 | 0.1 | 532 | 90 | 90.0 | | | 90 | 89.2 | | 90 | 89.6 | |
| | | | | - | | | | | | | + | |

Article results: expected # failures reproduced

Table 2 Simulated power and expected treatment failures (standard deviation) for complete randomization and

two response-adaptive randomization procedures

| | | | C | omplete | | | PW Rule | | | DL Rule | | |
|-------|-------|------|-------|---------|---------|--------|---------|---------|--------|---------|---------|--------|
| P_A | P_B | n | Power | Fail | reprod. | % diff | Fail | reprod. | % diff | Fail | reprod. | % diff |
| 0.9 | 0.3 | 24 | 90 | 10 | 10 | 0.0 | 7 | 7 | 0.0 | 7 | 7 | 0.0 |
| 0.9 | 0.5 | 50 | 90 | 15 | 15 | 0.0 | 12 | 12 | 0.0 | 12 | 12 | 0.0 |
| 0.9 | 0.7 | 162 | 90 | 32 | 32 | 0.0 | 28 | 27 | -3.6 | 27 | 27 | 0.0 |
| 0.9 | 0.8 | 532 | 90 | 80 | 78 | -2.5 | 75 | 73 | -2.7 | 73 | 71 | -2.7 |
| 0.7 | 0.3 | 62 | 90 | 31 | 31 | 0.0 | 28 | 28 | 0.0 | 27 | 27 | 0.0 |
| 0.7 | 0.5 | 248 | 90 | 99 | 101 | 2.0 | 94 | 96 | 2.1 | 93 | 95 | 2.2 |
| 0.5 | 0.4 | 1036 | 90 | 570 | 571 | 0.2 | 565 | 566 | 0.2 | 565 | 566 | 0.2 |
| 0.3 | 0.1 | 158 | 90 | 126 | 126 | 0.0 | 125 | 125 | 0.0 | 124 | 124 | 0.0 |
| 0.2 | 0.1 | 532 | 90 | 452 | 440 | -2.7 | 451 | 439 | -2.7 | 451 | 439 | |

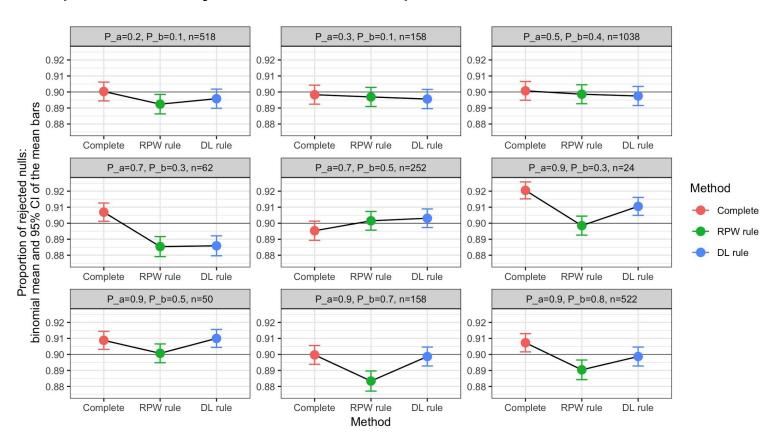
Take a closer look at simulation results

We plot

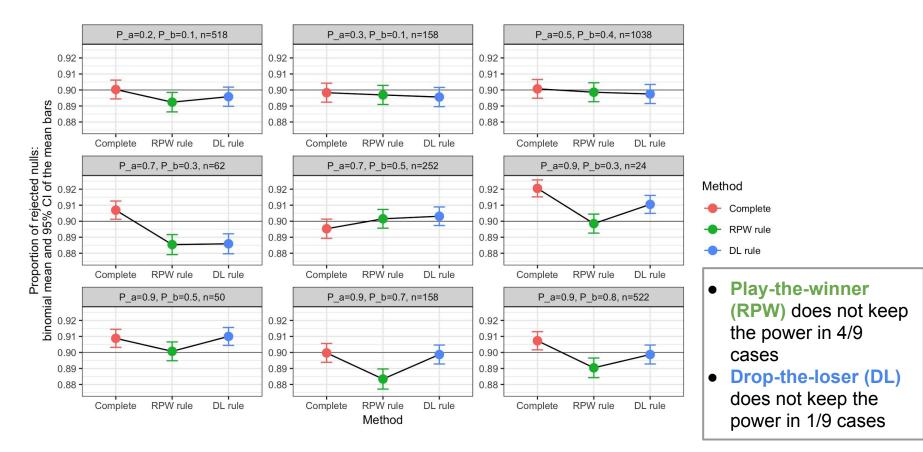
- proportion of rejected nulls (estimator of power), together with
 95% confidence intervals of the mean
- mean number of failures, together with 95% confidence intervals of the mean

across 9 simulation scenarios considered.

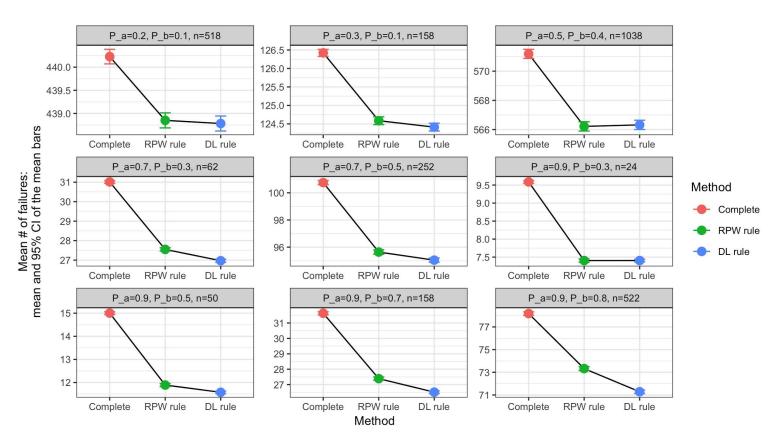
Proportion of rejected nulls: comparison across simulation scenarios



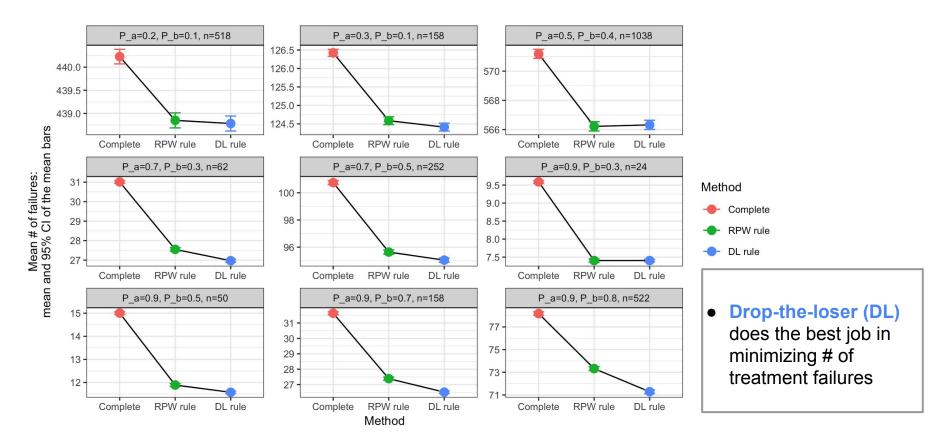
Proportion of rejected nulls: comparison across simulation scenarios



Mean # of failures: comparison across simulation scenarios



Mean # of failures: comparison across simulation scenarios



The drop-the-loser rule is better than the randomized play-the-winner rule in every case, having slightly larger power and fewer expected treatment failures. We see that the drop-the-loser rule preserves power quite adequately over complete randomization, and in every case results in fewer expected failures, ranging from approximately one to six fewer expected failures. While these reductions may not be dramatic, such reductions are desirable in clinical trials where treatment failures are particularly undesirable. It is clear from these results that there is little reason to use the randomized play-the-winner rule when the dropthe-loser rule is available.

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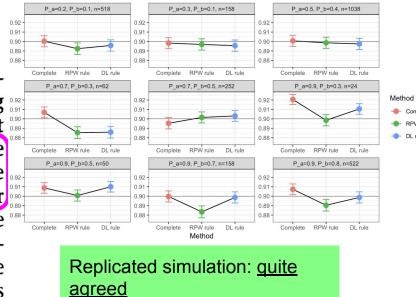
- Play-the-winner (RPW) does not keep the power in 4/9 cases
- Drop-the-loser (DL) does not keep the power in 1/9 cases

Drop-the-loser (DL)
 does the best job in
 minimizing # of
 treatment failures

Replicated simulation: <u>agreed</u>

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Reproducible simulation R code available on GitHub:

https://github.com/martakarass/JHU-coursework/tree/master/PH-140-850-Adaptive-Clinical-Trials/final-project

Thank you!