



**Marta Pereira
Neves**

TÍTULO DA TESE (MÁXIMO 130 CARACTERES)

THESIS TITLE (MAX 130 CHARACTERS)

DOCUMENTO PROVISÓRIO



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Projeto apresentado à Universidade de Aveiro para cumprimento dos requisitos necessários à obtenção do grau de Licenciatura em Engenharia Biomédica, realizado sob a orientação científica da Doutora Susana Brás, Professora Auxiliar do Departamento de Eletrónica, Telecomunicações e Informática da Universidade de Aveiro, e investigadora do Instituto de Engenharia Eletrónica e Informática de Aveiro (IEETA).

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palavras-chave

texto livro, arquitetura, história, construção, materiais de construção, saber tradicional.

resumo

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Glossary

ECG	Electrocardiogram
CPT	Cold Pressor Test
NPS	Numerical Pain Scale
VAS	Visual Analog Scale
EDA	Electrodermal Activity
HRV	Heart Rate Variability
EMG	Electromyogram
GSR	Galvanic Skin Response
SVM	Support Vector Machine
BL	baseline
LSTM	Long-Short-Term-Memory
LOSO	leave-one-subject-out
kNN	k-Nearest Neighbours
BP	blood pressure
RF	Random Forest
CNS	Central Nervous System
ANS	Autonomous Nervous System
HR	heart rate
DWT	Discrete Wavelet Transform
TDE	time-dependent entropy
IQR	interquartile range

Introduction

Face your life, its pain, its pleasure, leave no path untaken. - Neil Gaiman

1.1 MOTIVATION

Pain is unpleasant. No one enjoys experiencing it, whether it's the muscle soreness from working out or the more severe pain from a broken bone. In fact, it might even represent a significant burden on a person's quality of life. The unpleasant feeling it provokes may result in functional disability or even a change of behaviour, making an individual feel anger and frustration [1]. However, pain serves a valuable purpose: it alerts us to potential dangers and helps us adapt to situations that could harm us, helping us avoid further injuries [2]. Nevertheless, when it interferes with the way people typically live their lives, it's important to find ways to attenuate it. This burden is particularly profound for patients suffering from chronic pain conditions, for whom discomfort becomes a persistent and debilitating element of life.

Attempts of measuring pain surged with the intent of improving quality of pain management [3]. For this reason, scales like the Numerical Pain Scale (NPS) and the Visual Analog Scale (VAS) have been used since 1950 [4]. Although these are the most used methods, they're very subjective, depending on a patient's own perspective of pain. Moreover, some patients might undermine the severity of their pain or be unwilling to share their experience. For those with cognitive difficulties, these methods of verbal report may not even be appropriate, especially for non-verbal individuals [5].

The challenge of measuring pain makes prescribing pain medication a difficult job for healthcare providers since the only comparison they have is a patient's previous results. This means that the prescription can be excessive and the organism will grow accustomed to it quicker or, if the patient minimizes the severity, they will continue to experience pain as their tolerance increases. This highlights the importance of finding an objective way of describing pain.

1.2 WORK OBJECTIVES

Theoretical Introduction

2.1 PAIN

Pain is often defined as "an unpleasant experience which we primarily associate with tissue damage, or describe in terms of such damage, or both" [6]. Although pain affects the Central Nervous System (CNS) directly, it also impacts the Autonomous Nervous System (ANS), since it connects the CNS to the internal organs [7].

According to its duration, pain can be classified as acute or chronic. Acute pain is induced by the activation of nociceptor sensory neurons, which occurs in the presence of actual or potential damaging stimuli, such as intense heat or cold and excessive mechanical force, or due to inflammation [8]. On the other hand, chronic pain is defined as lasting more than three months [9] and can be classified into nociceptive, neuropathic or nociplastic pain. Nociceptive pain results from continuous stimuli associated with tissue injury, while neuropathic pain results from damage to the peripheral or central nervous system. Lastly, nociplastic pain is a broader term, that is applied to chronic pain when it can't be described by the other two terms [10].

The Numerical Pain Scale is one of the most widely used traditional methods for assessing pain. It typically involves asking patients to rate their pain on a scale from 0 to 10, where 0 represents no pain and 10 signifies the worst pain imaginable [3]. While simple and easy to administer, this method relies entirely on the individual's subjective interpretation of their pain, which can be influenced by factors such as mood, stress and gender, not allowing for viable continuous monitoring. Besides this, the difference between pain scores may not be comparable in scaling the intensity of pain [11]. Finally, its verbal component is a limitation for non-verbal patients who may not be able to describe their pain using this method.

Another traditional method for assessing pain is the Visual Analogue Scale. This scale represents a continuous range of values, and it mainly uses a horizontal line measuring exactly 100 mm. The patient is asked to make a mark on the line according to their level of pain, then, the distance of the mark is measured and recorded in millimetres or centimetres [4]. However, even though it's non-verbal, a minimum level of motor abilities is necessary to correctly use

the VAS, which makes it inadequate for scaling pain in some patients with motor impairment, for example. This method, although it seems to be more detailed in values than the NPS, is still very subjective, not allowing for an accurate pain description and comparison. This method can also be used for assessing other symptoms, however. For example, in the dataset used in this project, it was used to assess the level of anxiety, happiness, fear and stress that the participants felt, on a scale of 0-100%, and the arousal and valence states in a -5 to 5 scale [12].

Other similar scales, that also depend on a patient's perception of their own pain, end up also being subjective [11][13]. Due to this, researchers have attempted to find objective ways to describe pain using physiological signals.

2.2 PAIN DESCRIPTION

The premise that pain induces changes in the ANS has led to the idea that physiological measures can be used to describe it [14]. For this reason, multiple physiological signals have been analysed in an attempt to select features that distinguish pain from the lack of it, or even classify it as more or less severe.

2.2.1 Electrocardiogram

In this project, the chosen physiological signal was the ECG.

The heart functions as a pump, its activity determined by the sinus node, that transmits excitation to the atrium and ventricle successively. An ECG provides a recording of this electrical activity. Alterations in the typical conduction of electrical impulses through the heart can be detected on an ECG and may reflect underlying physiological changes in the individual [15].

The ECG signal can be segmented into successive waveforms that exhibit a consistent pattern and, therefore, it's possible to split those into specific components. The P wave surges as a result from the depolarization of the atrium. This electrical impulse spreads to the ventricle during the P-R segment and, as the ventricular muscle contracts, the QRS complex appears. Lastly, after the S-T segment, the T wave matches the repolarization of the ventricle [16]. These waves are shown in Figure 2.1, as well as other divisions, such as the P-R and S-T intervals. The onset of the P and T waves match the beginning of the P-R interval and the end of the S-T segment, while their offset corresponds to the start of the P-R segment and the end of the S-T interval, respectively. Similarly, the onset and offset of the R wave coincide with the start and end of the QRS complex [17].

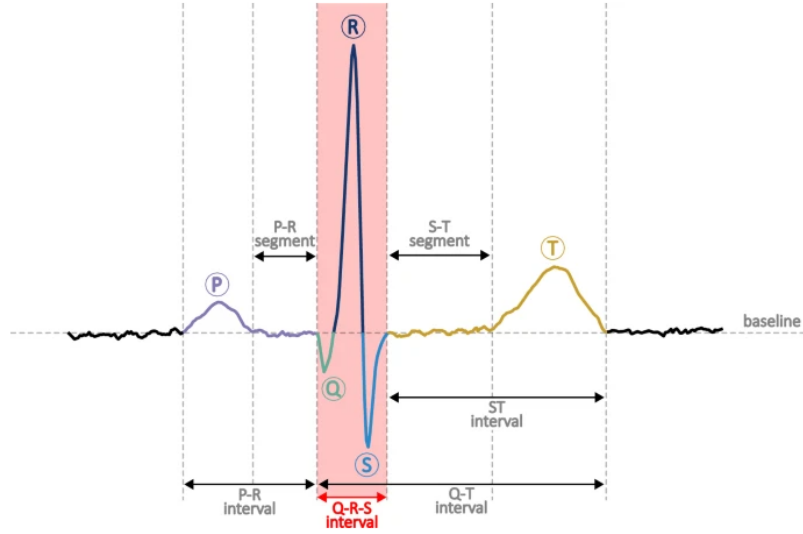


Figure 2.1: ECG Schematic (Adapted from [18])

2.2.2 Related Works

In literature, the most common feature extracted from the ECG is Heart Rate Variability (HRV), which is related to time variations in R-R intervals. Nevertheless, other ECG features have been analysed and selected as successful pain descriptors, along with features extracted from different physiological signals, like the Electromyogram (EMG) and Electrodermal Activity (EDA). For this signals' analysis, various machine learning models have been used, having achieved successful results throughout the years [7][19].

For example, Pavlidou and Tsiknakis [20] used the BioVid Heat Pain dataset, in which heat pain was induced through a thermode, with the intent of obtaining significant features for pain classification. On that account, they extracted features from the ECG, EMG and Galvanic Skin Response (GSR) from 87 participants, where the first are HRV related. To detect pain, Support Vector Machines (SVMs) and Long-Short-Term-Memory (LSTM) models were created while a leave-one-subject-out (LOSO) cross validation method was used to evaluate its intensity, distinguishing between a baseline (BL) and four levels of pain intensity (PA1, PA2, PA3 and PA4). The highest accuracy was obtained for multimodal approaches, with a maximum accuracy of 76.69% for SVM and 77.21% for LSTM. However, in unimodal approaches, GSR features led to the best results, when compared with the other signals. Finally, the LOSO method achieved a maximum accuracy of 82.83% in BL versus PA4, in accordance with the remaining results, where the best classification matched the models that compared the highest and lowest level of pain or the BL.

Silva and Sebastião [21] used a Cold Pressor Test (CPT) to induce pain in 36 participants, while eliciting distinct emotions through fear-inducing and neutral videos across two different sessions. This was done with the aim of measuring the effect of emotional contexts on physiological responses to pain. During the study, EMG, ECG, EDA, and blood pressure (BP) data was collected. However, only the ECG signals were analysed, using sliding windows for feature extraction. Subsequently, a variety of machine learning algorithms, including

AdaBoost, Decision Trees, k-Nearest Neighbours (kNN), Linear Discriminant Analysis, Logistic Regression, Random Forest (RF), and SVMs, were employed across three classification strategies: dependent, session-independent, and participant-independent approaches. In the first, a maximum balanced accuracy of 97.4% was obtained, while the second reached 97.7% of balanced accuracy, which supports the hypothesis that the physiological response to pain remained consistent despite differing emotional contexts. Across the three approaches, the RF and Adaboost models attained the best results. Meanwhile, the most relevant features were the amplitude of the S peaks, the amplitude of the T peaks, the amplitude of the T offset, and the amplitude of the R peaks. Although emotion elicitation was intended, self-reported pain levels did not reveal statistically significant differences between the fear and neutral sessions. This result was attributed to patients being too focused on the pain to pay attention to the video.

Choosing an alternative approach, Balasubramani et al [22] analysed ECG signals from 142 patients who underwent surgical procedures. Their methodology involved using two dimensional Continuous Wavelet Transform on the signals, and processing the results through a framework that combines a quantum neural network architecture and classical deep learning models. This new model achieved an accuracy of 94.8% in pain assessment, implying that quantum transfer learning might acquire a fundamental role in future medical diagnostic systems.

Methods and Procedure

In Figure 3.1, the processing pipeline for this project is shown.

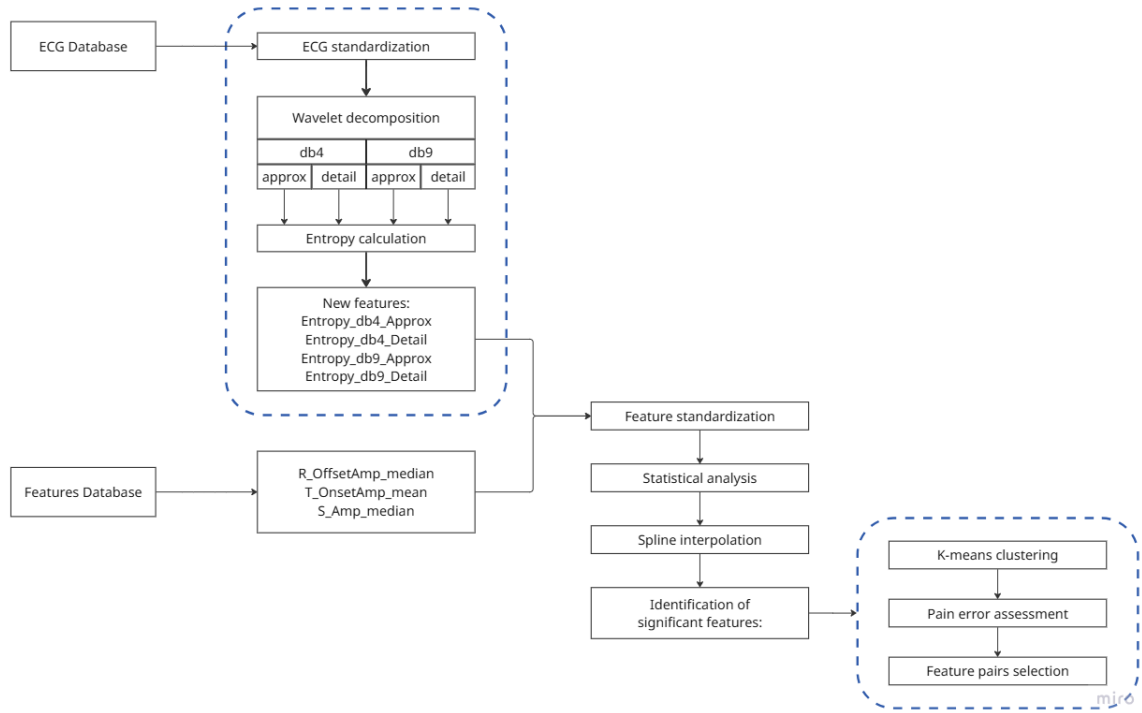


Figure 3.1: Processing pipeline.

3.1 DATABASE ACQUISITION

In this project, two databases were used: one has data from an ECG signal while the other contains features extracted from that ECG, as described in the article by Alves et al [12].

The data collection protocol followed a structured sequence designed to elicit and record both emotional and pain-related responses. It began with a 5-minute baseline period, during

which participants remained seated in a relaxed position without any external stimuli. During this time, only physiological signals were recorded to establish a baseline. Subsequently, participants watched a 10-minute video, composed of excerpts from comedy, horror, or documentary films, aimed at inducing positive, negative, or neutral emotional states, respectively. This was immediately followed by a second 5-minute stimulus-free period, allowing for recovery and stabilization of physiological responses. Next, participants underwent a CPT, in which they immersed their non-dominant hand in a tank of cold water maintained at $7 \pm 1^\circ\text{C}$. This procedure aimed to induce pain, and participants reported their experience using the NPS at four key time points: (1) before immersing the hand, (2) at the moment pain was first perceived (Pain Threshold), (3) when the pain became unbearable (Pain Tolerance), and (4) three minutes after hand removal. The CPT phase concluded either when the participant reached their pain tolerance or after a maximum of 2 minutes, whichever occurred first. Finally, the protocol concluded with a third 5-minute period without stimuli, serving as a rest phase to observe post-task physiological responses. This process is depicted in Figure 3.2.

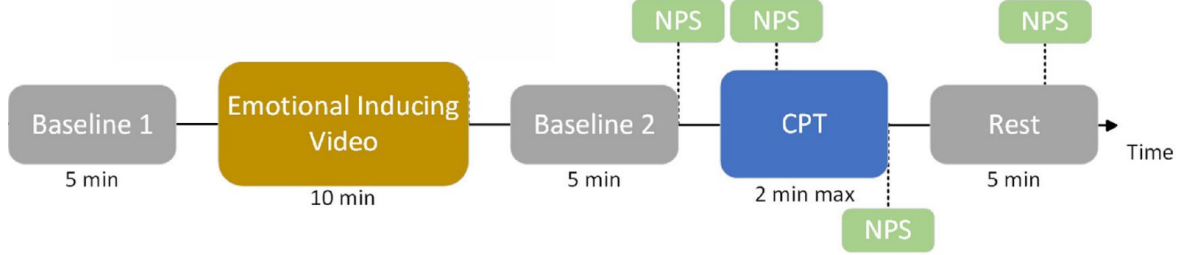


Figure 3.2: Scheme of the protocol applied to obtain the database. (Adapted from [12])

During the study, three physiological signals were recorded: ECG, EDA, and EMG, with EMG signals collected specifically from the trapezius and triceps muscles. Among these, the ECG data were stored in a dedicated database, which was subsequently used in the present project. From the ECG signals, several time series were extracted, including heart rate (HR), amplitude of wave peaks, amplitude of onsets and offsets, and the intervals between consecutive onsets, offsets, and peaks. These features were computed using 10-second sliding windows with 50% overlap. For each window, a set of statistical metrics—namely the mean, median, and variance—was calculated, resulting in a total of 237 features. These were compiled into a features database, which was also employed in the current project.

3.2 FEATURE EXTRACTION

Four of all the extrated features revealed to be more related to pain assessment, by the use of a Random Forest classifier as the estimator and the median as the threshold [12]. So, under the scope of this project, the median of the R wave offset amplitude, the median of the T wave onset amplitude, and the mean and median of the S wave peak amplitude were used as a base for subsequent analysis. Considering that the previously described features are examples of the state of the art features in ECG analysis, and knowing that the pain quantification or identification is still an open area, this work wants to understand and find

out other possible features that may describe the pain process. So, to accomplish such goal, an exploratory analysis to the collected ECG was performed.

3.2.1 ECG Data Exploration

When looking at the time series of the signal, in Figure 3.3, it's noticeable that the range of amplitudes of the QRS complex is way bigger than that of the P and T waves. To tackle this, the ECG signal was standardized according to equation 3.1, where X is the original ECG, μ is the mean, σ is the standard deviation and Z is the standardized signal, which has mean zero and standard deviation one. This means the range of values is the same for all participants, reducing the intervariability that is induced by the initial state of the participant, since it is an uncontrolled variable.

$$Z = \frac{X - \mu}{\sigma} \quad (3.1)$$

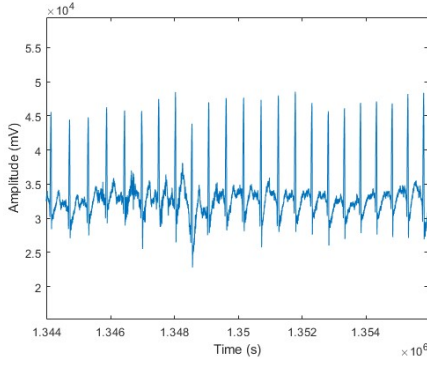


Figure 3.3: Section of the ECG signal of a participant.

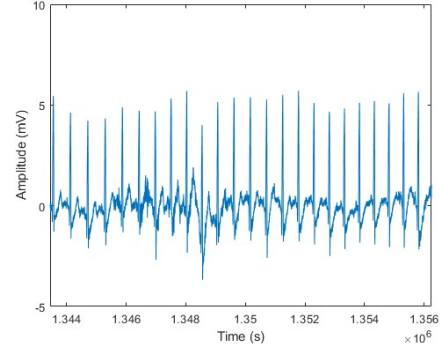


Figure 3.4: Section of the standardized ECG signal of a participant.

Once the signal was standardized, fluctuations were noticed in the time series. By removing high frequencies from the signal, by filtering for example, these would be alleviated. However, there could be information related to pain associated to those frequencies. A solution to these problems is to decompose the signal in wavelets, using Discrete Wavelet Transform (DWT). There are many wavelet families, but the selection should consider the characteristics of the signal and the decomposition that fits the goal of applying DWT.

To choose the best type of wavelet, two criteria were established: one's format should be similar to that of the ECG wave, complementing the remaining features in gathering whether the QRS complex is relevant to describe pain, and the other should have a higher frequency, to understand if there's important information associated with the fluctuations of the signal, while still maintaining its smoothness. Accordingly, Daubechies-4 ('db4') and Daubechies-9 ('db9') were chosen. Regarding the number of levels of decomposition, as can be seen in Figure 3.5, when there are two levels the R peak is noticeable in the first detail, which is not something this project means to highlight. Therefore, only one level of decomposition was applied.

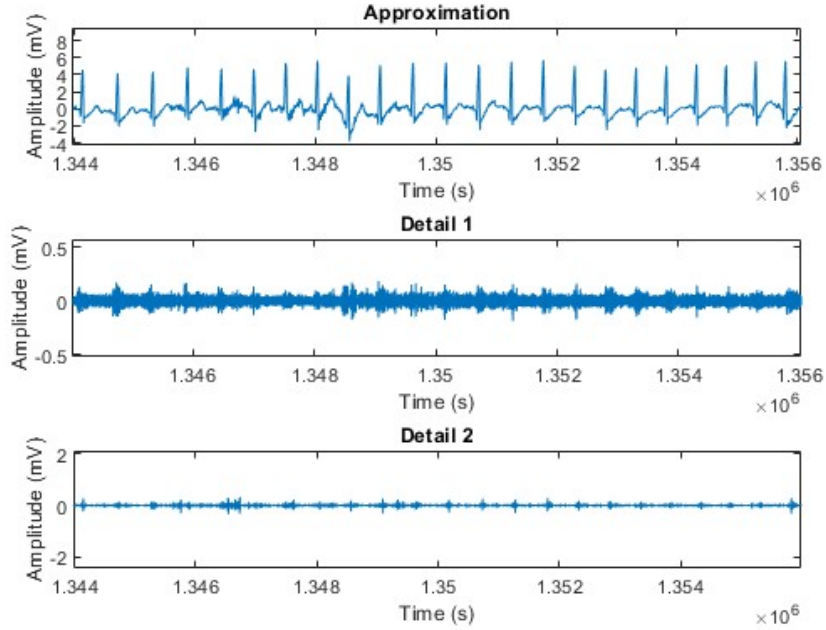


Figure 3.5: Daubechies-4 Wavelet Decomposition - level 2.

3.2.2 Entropy Calculation

Entropy quantifies the disorder in time series data. Due to this, features associated with it have been used in the analysis of physiological signals [23]. Since this quantity might be affected in the ECG when someone experiences pain, it was calculated for the resulting wavelets. In order to keep consistency with the other features, a same sized window was used, that is, 10 seconds with 50% overlap.

There are various types of entropy. To select one, a research was executed on the tool Scopus using the key words entropy, ecg, signal, pain, and classification. Only four articles were found, but two of them weren't focused on pain description. Due to this, only the remaining two were analysed. Maity and Jana [24] analysed four types of entropy applied to wavelets using a RF model, while Adjei et al [25] calculated permutation entropy using Shannon entropy. These articles show that there isn't a lot of research that uses entropy for pain description, so the entropy was chosen based on the aim of the selected features, which is to evaluate if there are signal transitions in the presence of pain. Due to this, a time-dependent entropy (TDE) was implemented. The amplitude range of the signal was segmented into 100 non-overlapping and successive partitions. For each of these, the probability P_i was determined by computing the ratio between the number of signal samples in that interval, and the total number of samples in the window. The entropy was then calculated using Equation 3.2, where M equals the number of partitions [26].

$$\text{TDE} = - \sum_{i=1}^M P_i \log(P_i) \quad (3.2)$$

3.3 DATA ANALYSIS

To do the optimal processing of the features, fifteen participants were selected at random. After standardizing the features, so that they're comparable with each other, graphics of the time series of the features were plotted for each participant. An example can be seen in Figure 3.6, in which a clear change can be seen when the participant dips their hand in water, feeling pain. Since the timeseries of the mean and median of the S wave amplitude were so similar, it was decided that only the median would be analysed.

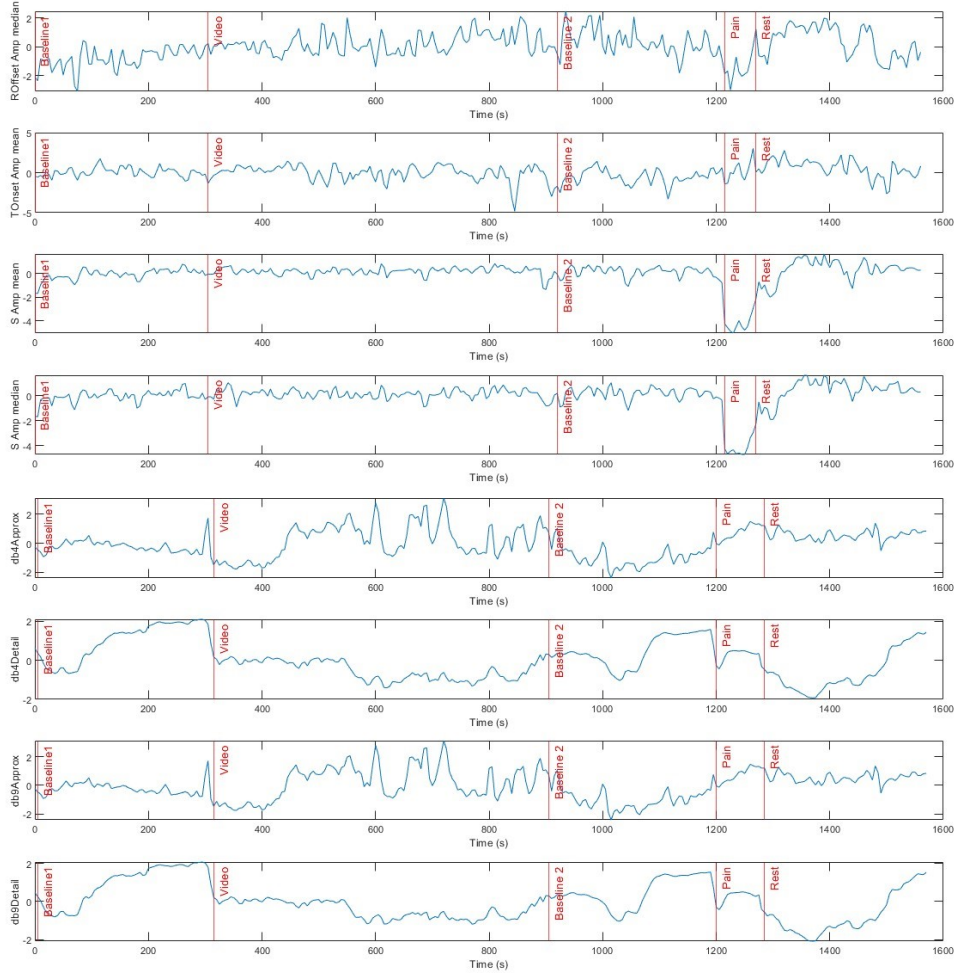


Figure 3.6: Standardized features' time series.

Subsequently, a statistical analysis of the participants' features was conducted using histograms, as illustrated in Figure 3.7. The histograms revealed that the distributions of the features deviate from normality, justifying the use of the median and interquartile range (IQR) as measures of central tendency and dispersion, respectively. These values were computed for each feature and considered as derived features that will integrate the analysis.

The goal of this project is to select features that distinguish pain from no pain. To do this, it's important to guarantee the synchronization between segments, so that they're comparable.

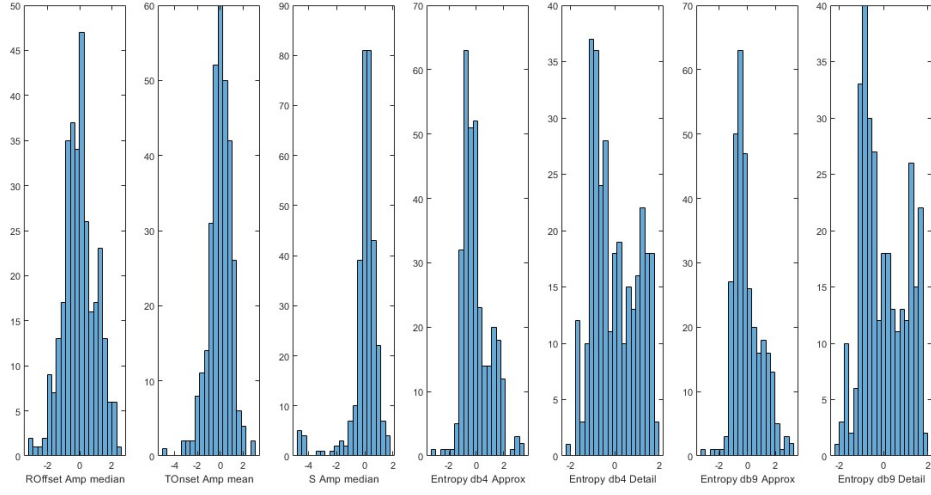


Figure 3.7: Histograms of the features.

To accomplish this goal, spline interpolation was done in each step, conducing to equalize the number of points to a 60 seconds intervals. The result of this method is portrayed in Figure 3.8.

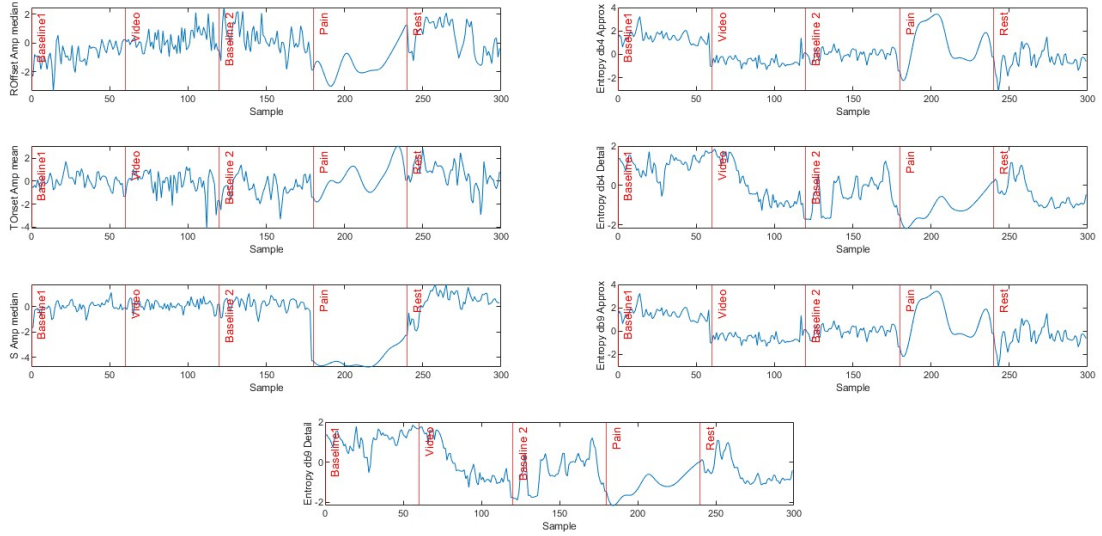


Figure 3.8: Features normalized in time after interpolation.

Results and Discussion

To identify the most relevant features for describing pain, this project employs unsupervised learning, specifically clustering. By using data from the baseline (no pain) and pain phases, the most relevant features are those that form clusters effectively separating the points corresponding to each condition.

In order to do this, there's the need to plot scattering graphics for each two features, as can be seen in figure AAAAAA. Each point in the scatterplot represents one of the 15 participants in the study. The blue circles correspond to data from baseline 2 while the red circles represent data from the pain phase. In this example, the distribution of points reflects the relationship between two features – the median of the medians of S peak amplitude (x-axis) and R offset amplitude (y-axis) – in the two conditions. It's important to mention that this analysis was firstly done with baseline 1 but, comparing both options, the results were better using the second one, which may stem from the influence of the emotional stimuli in the pain felt by the participants.

Once this was done, k-means clustering was applied to all the data from baseline 2 and pain, with no distinction between them. In this case, the function 'kmeans' partitions data into two mutually exclusive clusters and returns the index assigned to them. Essentially, the function finds a partition in which objects within each cluster are as close to each other as possible, and as far from objects in other clusters as possible [27]. In this project, 'cityblock' was chosen as the distance metric. This metric measures the sum of absolute differences between data point coordinates, and assigns points to clusters based on this distance. Besides this, centroids are calculated as the component-wise median of points in each cluster. This metric was chosen because of the way centroids are calculated, that is, using the median, which is the measure that's been used during the course of this project. Moreover, this metric considers the absolute differences in each dimension separately, so it aligns well with datasets where feature relationships are independent, which is the case. The result of the clustering for the features in figure AAAAAAAa is shown in figure AAAAAAAb. Here, two clusters can be seen, one with blue circles and the other with yellow ones, as well as X's in the position of the

clusters' centroids.

To select the features that best distinguish pain from no pain, the success of the clusters was measured by calculating the percentage of points on the right that correctly correspond to the conditions on the left. In other words, it counts the number of blue circles on the right that are also blue on the left, and the number of yellow circles on the right that correspond to red circles on the left. Furthermore, only the graphics in which this percentage was over 80% were selected as being the result of a successful clustering.

This result is portrayed in the network map from figure BBBBB. This map was done with the help of Artificial Intelligence since it wasn't part of the taught contents in the Curricular Unit this project was developed for. In the figure, each circle corresponds to a feature and the connections between circles showcase the combinations of features that resulted in successful clustering. Additionally, the size of the circles is proportional to the numbers displayed above, highlighting the ones that were selected the most, specifically the median of the medians of the R offset amplitude and of the S peak amplitude. These are also the features whose graphics are shown in figure AAAAAAA.

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