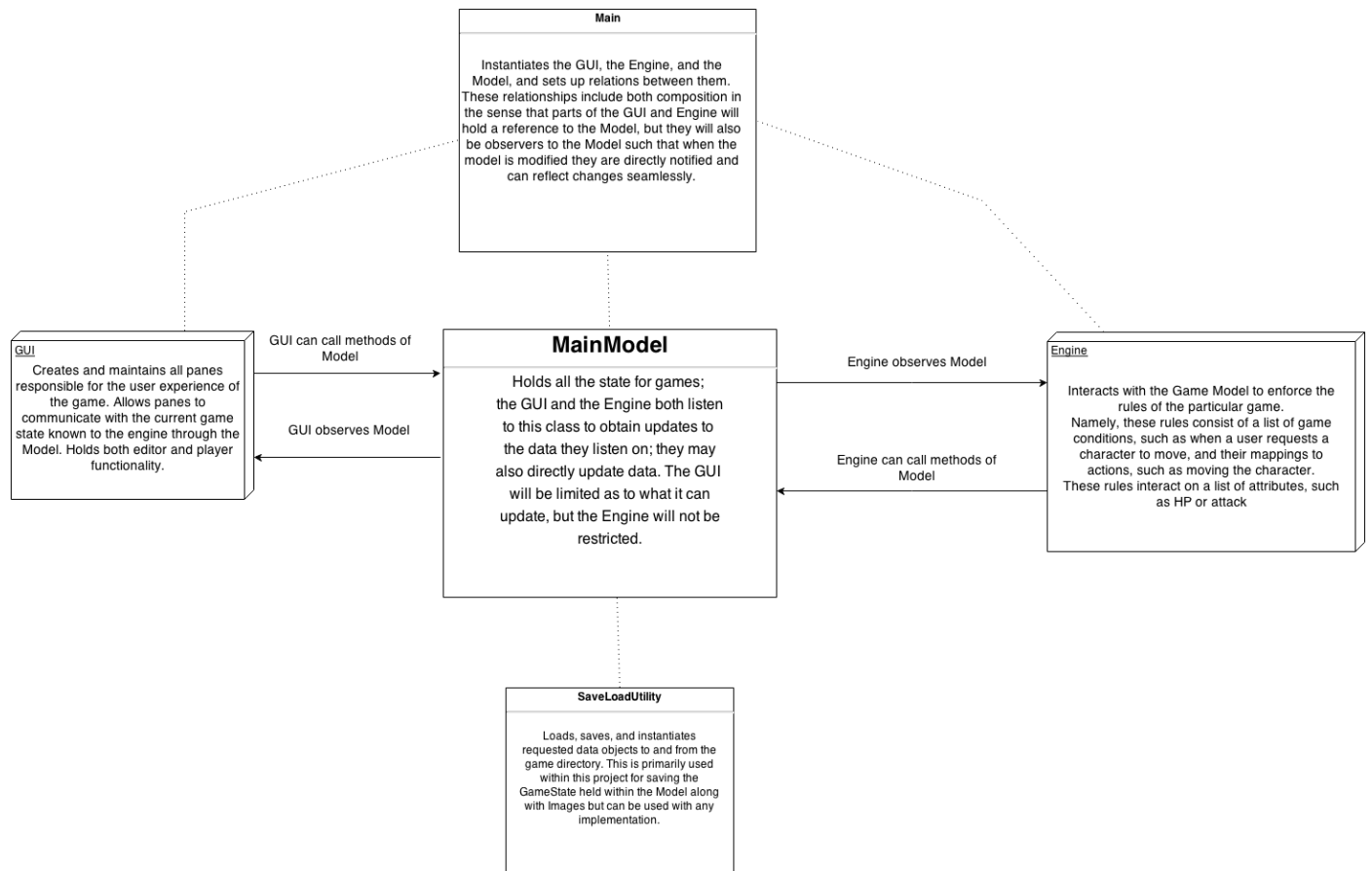
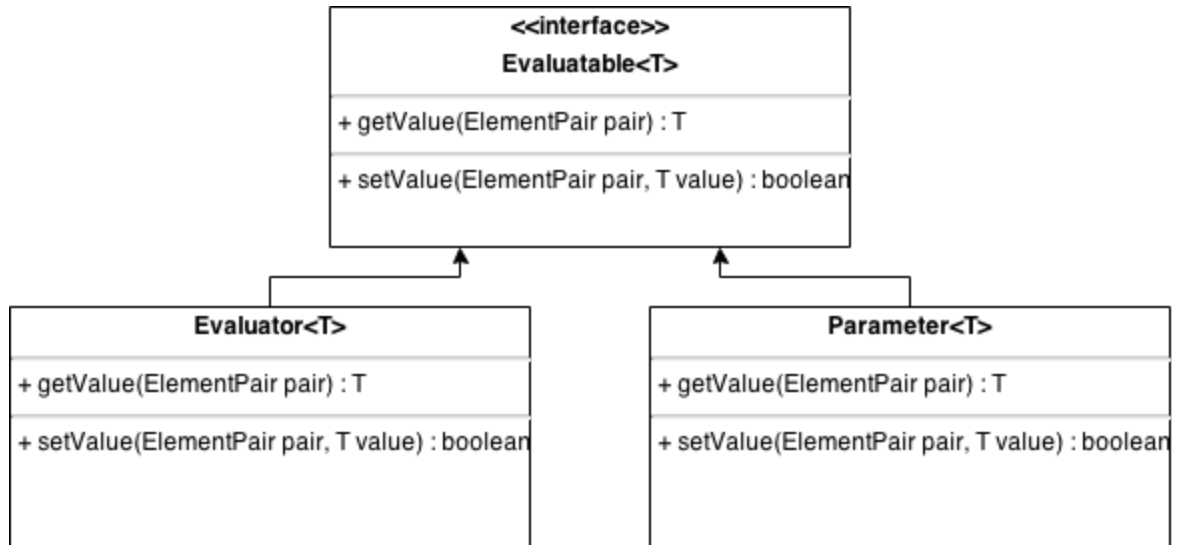
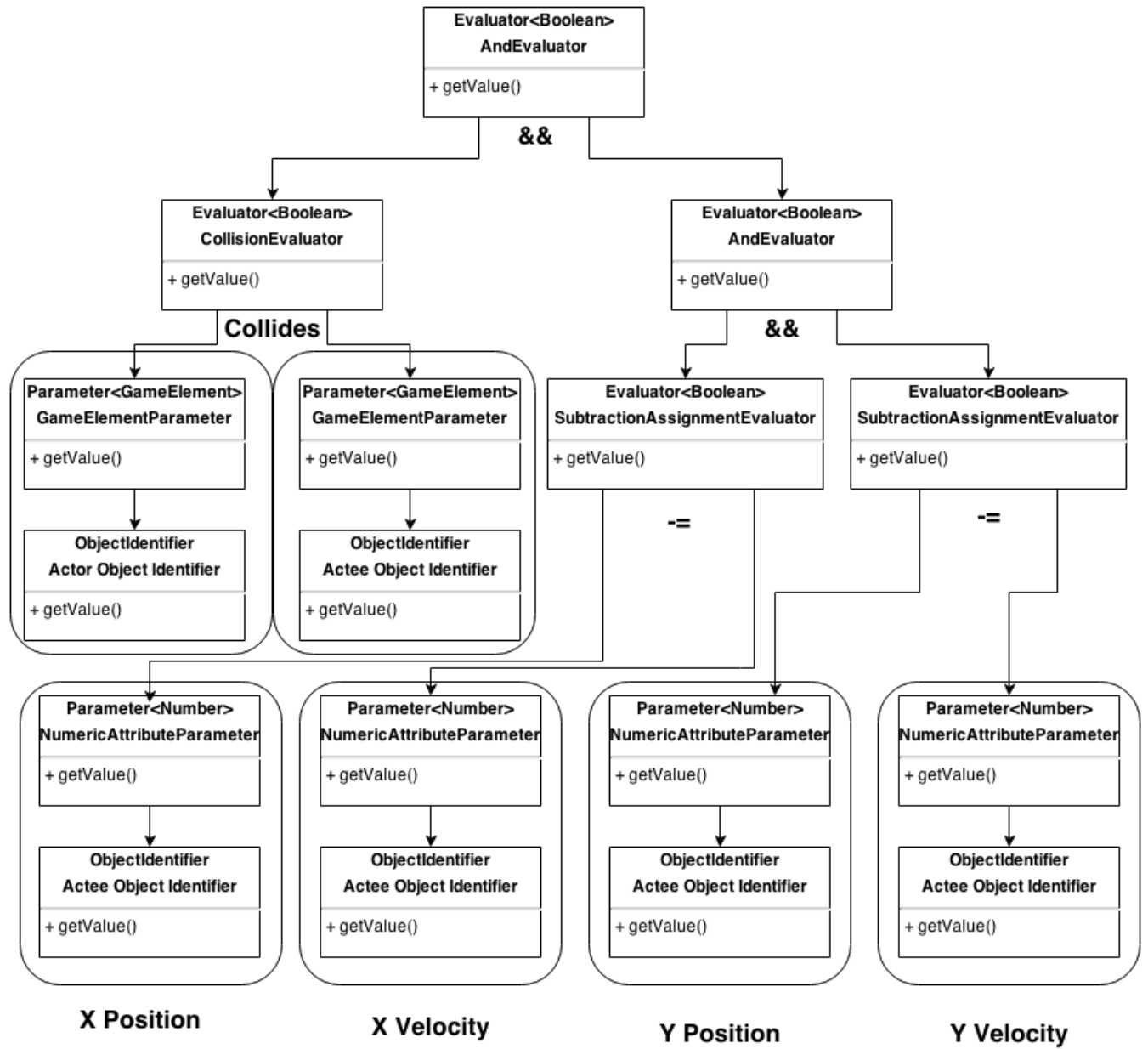


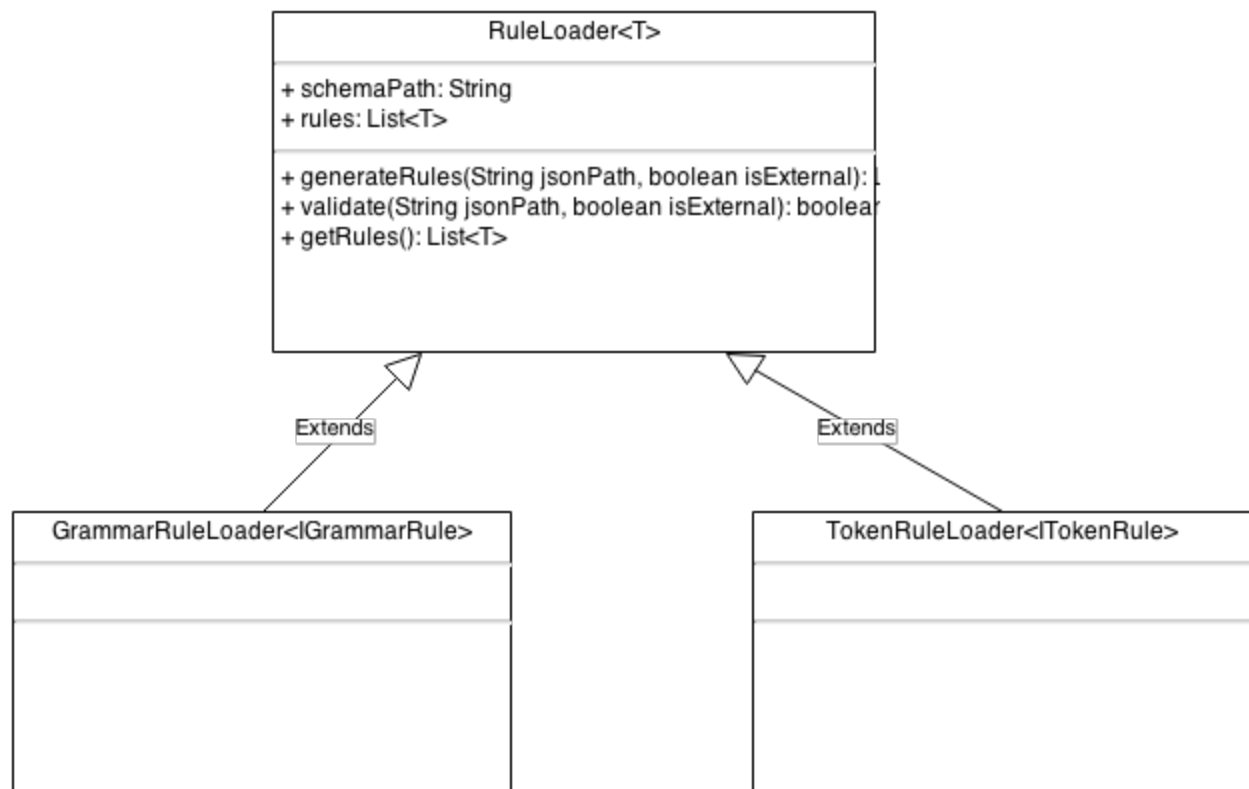
# VoogaSalad Demo

## The Exception









## Token Rule Definition

```
[  
  {  
    "label": "parameter",  
    "body": "\\$\\w+",  
    "opening": "\\W+",  
    "closing": "\\W+"  
  },  
  {  
    "label": "evaluator",  
    "body": "\\#\\w+",  
    "opening": "\\W+",  
    "closing": "\\W+"  
  }  
]
```

“\$this #collidesWith \$other”

----> [ “parameter”, “evaluator”, “parameter”]

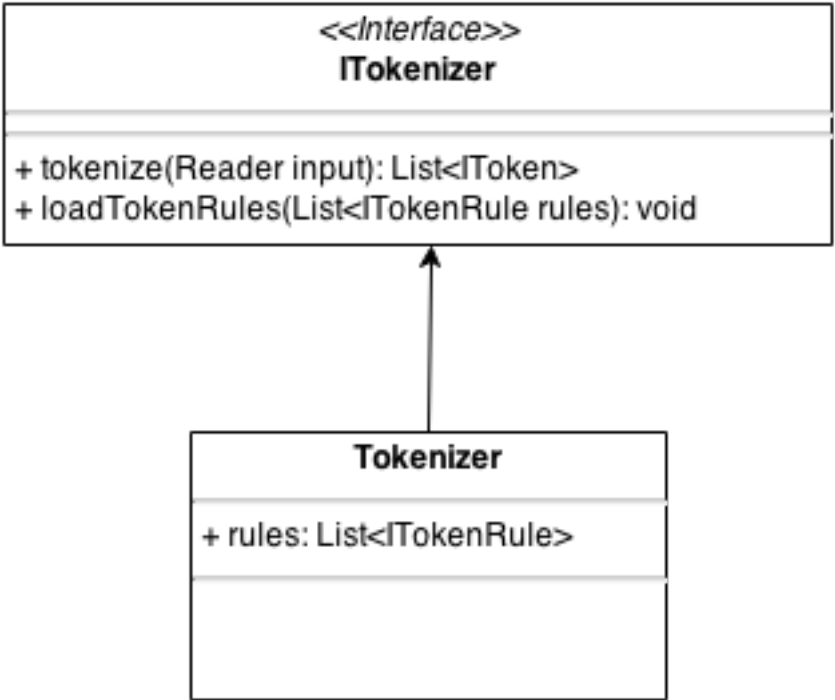
## Grammar Rule Definition

```
{
  "pattern": [
    {
      "name": "parameter",
      "level": 0
    },
    {
      "name": "evaluator",
      "level": 1
    },
    {
      "name": "parameter",
      "level": 0
    }
  ],
  "additional": [
    {
      "name": "parameter",
      "level": "2"
    }
  ]
}
```

[ "parameter", "evaluator", "parameter"]

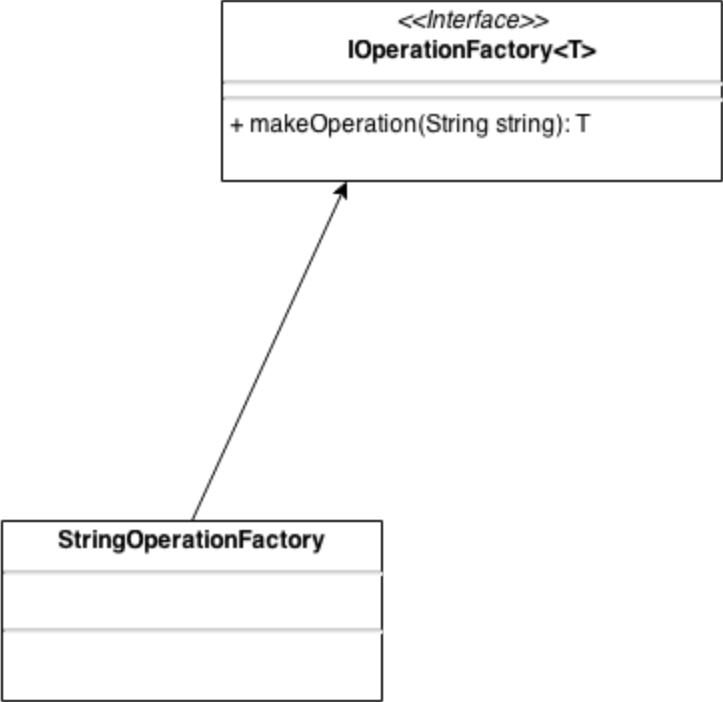
---->

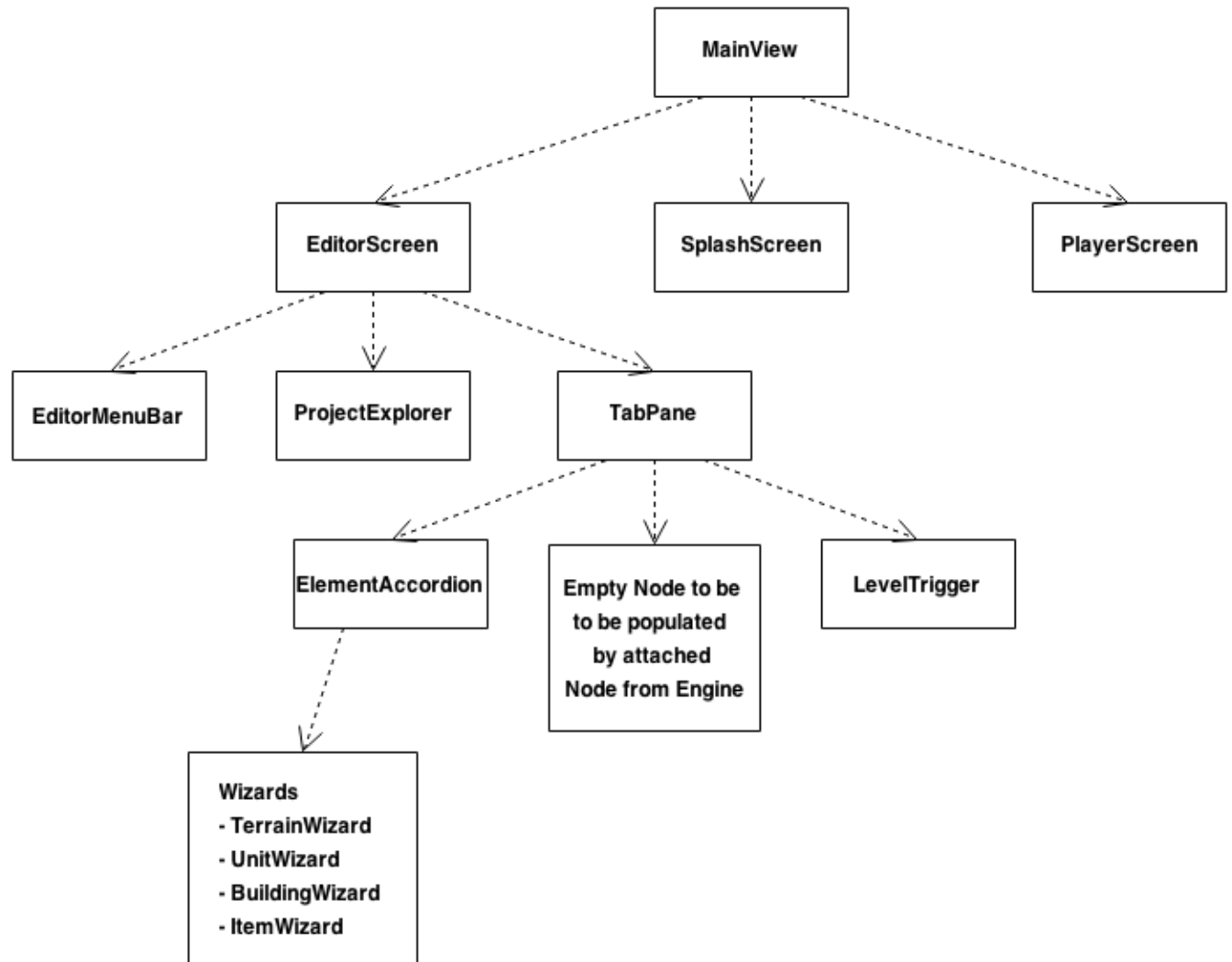
```
  "parameter"
    |
  "evaluator"
    /   \
"parameter" "parameter"
```











<b>GUIController</b> <b>(abstract)</b>
<ul style="list-style-type: none"> <li>- Node getRoot()</li> <li>- void initialize()</li> </ul>

<b>GUIContainer</b> <b>(abstract) implements GUIController</b>
<ul style="list-style-type: none"> <li>- void setModel(MainModel m)</li> <li>- void attachChildContainers(GUIContainer ... children)</li> <li>- void clearChildContainers()</li> <li>- MainModel getMainModel()</li> <li>- abstract void update()</li> </ul>

<b>Wizard</b> <b>(abstract) implements GUIController</b>
<ul style="list-style-type: none"> <li>- Node getRoot()</li> <li>- void initialize()</li> <li>- void setSubmit(Consumer&lt;WizardData&gt; data)</li> <li>- void addToData(String key, String value)</li> <li>- abstract boolean checkCanSave()</li> <li>- abstract void updateData()</li> <li>- WizardData getWizardData()</li> </ul>

<b>WizardData</b>
<ul style="list-style-type: none"> <li>Map&lt;String, String&gt; myData</li> <li>List&lt;WizardData&gt; myWizards</li> <li>String name</li> </ul>
<ul style="list-style-type: none"> <li>- void addDataPair(String key, String value)</li> <li>- void addWizardData(WizardData wizData)</li> <li>- Map&lt;String,String&gt; getData()</li> <li>- List&lt;WizardData&gt; getWizards()</li> </ul>