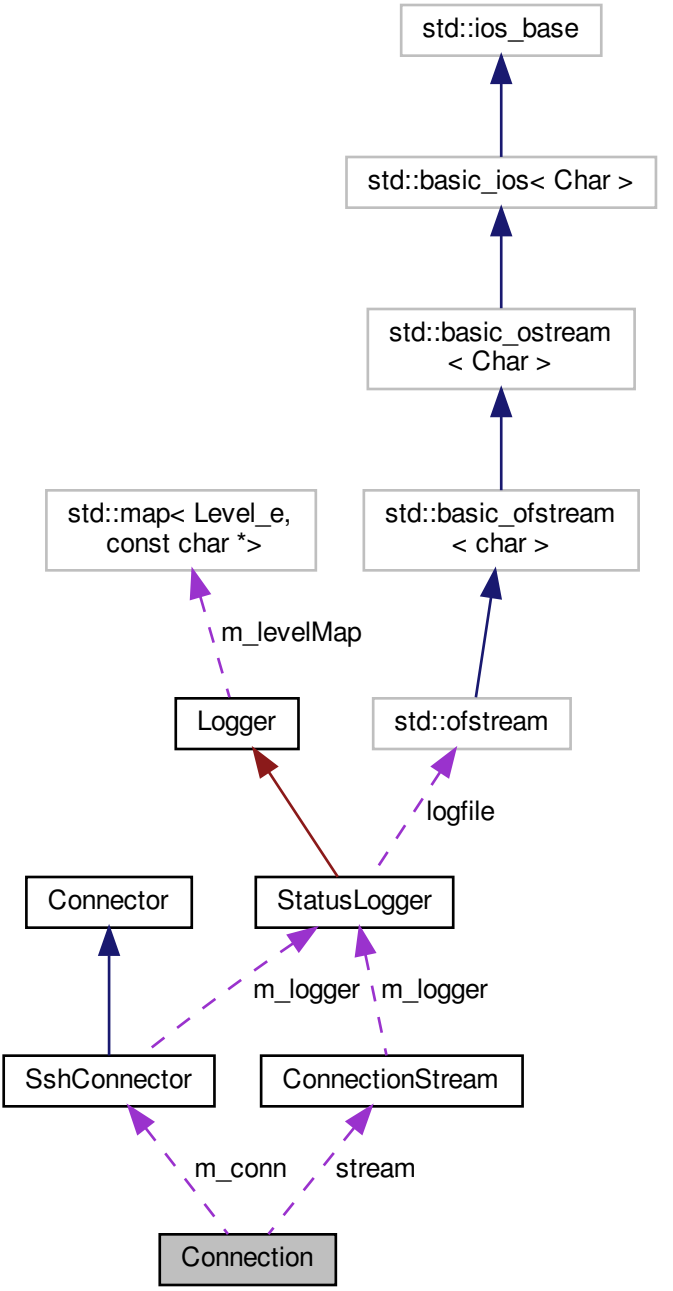
std::ios_base
std::basic_ios< Char >
std::basic_ostream
< Char >
std::map< Level_e,
const char *>
std::basic_ofstream
< char >
m_levelMap
Logger
std::ofstream
logfile
Connector
StatusLogger
m_logger
m_logger
SshConnector
ConnectionStream
m_conn
stream
Connection