

EE 337: Introduction to Timers

Lab 5

29th August, 2016

This set of experiments has the following objectives:

- Familiarization with the 8051 timers
- Familiarization with interrupts in 8051
- Using timers to estimate signal pulse width
- Using timers to generate pulses of variable width (PWM generation)

Before attempting these exercises, please go through the notes on timers and interrupts uploaded on *moodle*.

1 Introduction

The 8051 microprocessor can interact with the built-in timers either using polling or interrupts. Our objective is to generate a hardware delay using one of the timers (T0, T1, T2), say T0.

1. To achieve a specified delay of D secs, you need to set a value in TH0 and TL0 registers corresponding to the desired **count** cycles.

Note: Refer to Sec. 4 in the handout on *8051 Timers*.

2. Once this is done and the timer is initialized appropriately and enabled to run, the timer starts its counting process. When the desired number of **count** cycles are executed, the TH0, TL0 registers overflow (FFFFH to 0000H) and the corresponding TF0 flag will be set.

Note: Refer to Sec.1 (skip Sec.1.1, Sec. 1.2), Sec. 2 in the handout on *8051 Timers*.

For the microprocessor to make use of this delay, there are two possible approaches, which can be either to use polling or interrupt.

- In the polling approach, the microprocessor continuously checks for the status of the TF0 flag to check if the desired delay has been achieved.
- In the interrupt approach, as soon as the TF0 flag is set the timer initiates an interrupt to the microprocessor. Assuming proper initialization of interrupts, the microprocessor recognizes this interrupt from the timer and acts appropriately.

Note: Refer to the handout on *8051 Interrupts* (skipping Sec.5 for now).

The difference between using an interrupt and polling is, in case of interrupts the microprocessor can continue with its task and suspend temporarily when an interrupt occurs. Whereas, polling requires microprocessor to continuously check for a flag, thus making it busy.

2 Lab Work

2.1 Delay generation

1. Write code to generate a delay of 1 sec. using T0 in **Mode 1** and polling. *Note:* A single overflow with the maximum count will not give a 1 sec. delay.
2. Write code to generate a delay of 1 sec. using T0 in **Mode 1** and interrupt. *Note:* Again a single overflow with the maximum count will not give a 1 sec. delay and hence an appropriate interrupt service routine (ISR) has to be written.

2.2 Pulse width measurement

1. Write code to measure the pulse width (T_{on}) of an external signal connected to the P3.2 of the micro-controller and display it on the LCD.
 - (a) We wish to use the gating feature of timer to measure pulse width of an input signal. Configure T0 to be gated by an external signal. *Note:* Refer to Sec. 2 and Sec.6 of the handout on *8051 Timers*.
 - (b) Ensure that the timer starts at the rising edge and detects the falling edge using the negative edge triggered interrupt (INT0). To achieve this appropriate configuration of interrupts is required.
 - (c) Write an ISR for INT0 to display the count corresponding to the pulse width. The display on the LCD should show “PULSE WIDTH” on the first line and “COUNT IS XXXXXX” on the second line. (Assuming T0 is used, display of count should be of 6 digits: first 2 digits showing the number of times the timer has overflowed, next 2 digits showing TH0 value, and the next 2 digits showing TL0 value).
 - (d) Find the pulse width in seconds (corresponding to the COUNT), maximum and minimum possible pulse widths that can be measured using this setup. Check these values with your RA/TA.

3 Post-Lab Work

The 89C51 device in Pt51 has a Timer 2 (T2) in addition to the T0, T1 timers. This T2 can generate PWM signals over a range of frequencies, with 50 percent duty cycle (i.e., $T_{on} = T_{off}$). By setting appropriate values in T2 related registers, a PWM signal of some specified frequency will be generated on the P1.0 pin of the device.

For details about configuring T2 to generate a PWM, refer to the section “PROGRAMMABLE CLOCK OUT” in the handout on *Introduction to Timer-2 in 8052*, uploaded in moodle.

In this part of the lab, we wish to measure the pulse width of the PWM output from the T2 timer. One such application of this would be speed-control of motors, i.e., where you desire a motor to run at a specific speed, and monitor or control to maintain that speed.

This can be done using the following steps:

- Step. 1 Configure T2 to generate a 1kHz PWM signal. Verify the frequency by observing the PWM signal on a DSO. *Refer to Sec. 3.1 for template code.*
- Step. 2 Modify your code for pulse width measurement (written in Sec. 2.2) to measure the pulse width of the PWM generated in Step 1 (i.e., using T2).

Repeat the above steps for PWM signals of maximum and minimum possible frequencies in Pt51.

3.1 Template code

Use the following code for T2 initialization and PWM generation.

```
; Defining Timer-2 registers
T2CON  DATA    0C8H
T2MOD  DATA    0C9H
RCAP2L DATA    0CAH
RCAP2H DATA    0CBH
TL2    DATA    0CCH
TH2    DATA    0CDH
; Defining interrupt enable (IE) bit
ET2    BIT      0ADH
; Defining interrupt priority (IP) bit
PT2    BIT      0BDH
; Defining P1
T2EX   BIT      91H
T2     BIT      90H
; Defining timer control (T2CON) register bits
TF2    BIT      0CFH
EXF2   BIT      0CEH
RCLK   BIT      0CDH
TCLK   BIT      0CCH
EXEN2  BIT      0CBH
TR2    BIT      0CAH
C_T2   BIT      0C9H
CP_RL2 BIT      0C8H

ORG 0000H
LJMP MAIN

ORG 0100H
;Timer-2 initialization
T2_INIT:
T2MOD,#XXH;
CLR/SETB EXF2;

/* Next, disable baud rate generator */

/* Next. ignore events on T2EX */

;Initialize values in TH2, TL2 depending on required frequency
MOV TH2,#XXH; /* Init msb_value */
MOV TL2,#XXH; /* Init lsb_value */
;Reload values in RCAP
MOV RCAP2H,#XXH; /* reload msb_value */
MOV RCAP2L,#XXH; /* reload lsb_value */
CLR/SETB C_T2; /* timer mode */
CLR/SETB CP_RL2; /* reload mode */
CLR/SETB ET2; /* clear timer2 interrupt */
RET
```

```
;----- MAIN STARTS HERE -----  
MAIN:  
;Port initialization  
LCALL T2_INIT  
OVER: SJMP OVER  
  
END
```