

Introduction to Differential-Algebraic Equations (DAEs)

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NTNU, Eng. Cybernetics

Guest Lecture for Modeling and Simulation
28th of January 2019

Objectives of the lecture

Learn the basics of DAEs

- ✓ understand what a DAE is
- ✓ identify the different forms of DAEs
- ✓ understand why there are “easy” and “hard” DAEs
- ✓ introduction to the differential index

Required background: calculus, analysis, linear algebra, basics on ODEs

Please interrupt me for questions/discussions!

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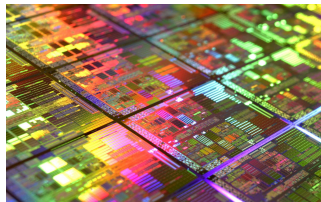
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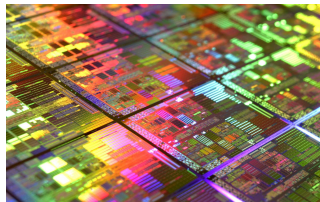


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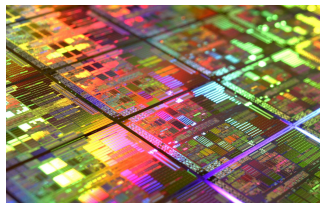
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- Modelling procedure is often easier using DAEs
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When can we do that?

More on Implicit ODEs - Newton

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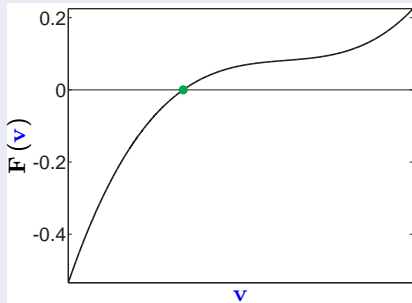
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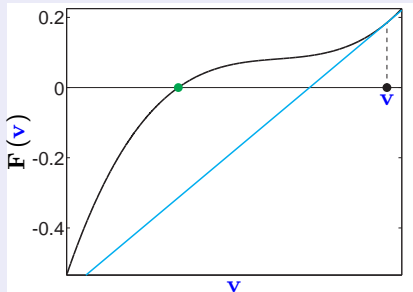
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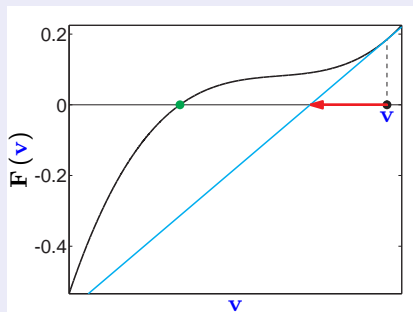
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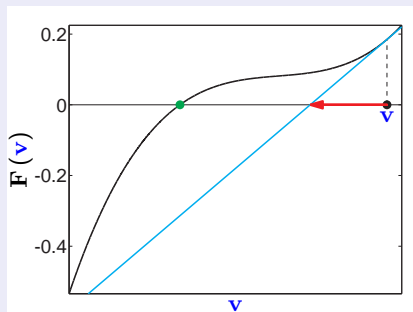
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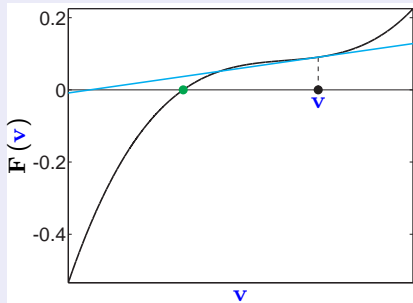
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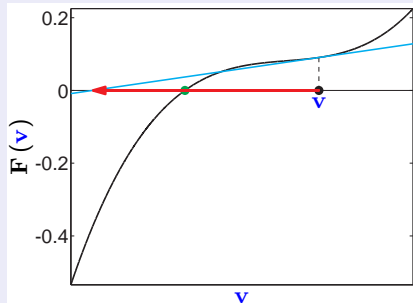
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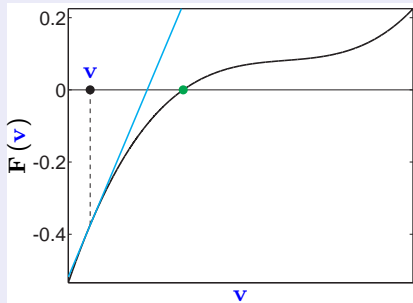
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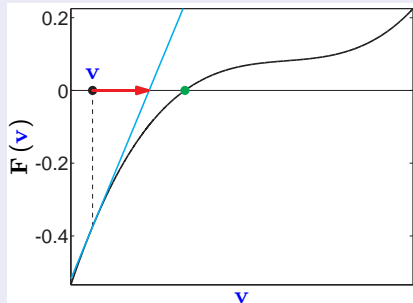
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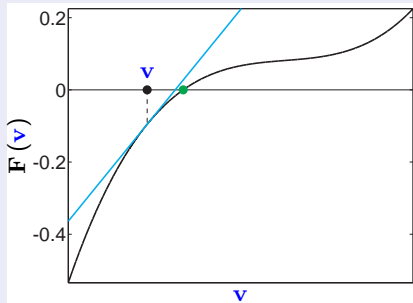
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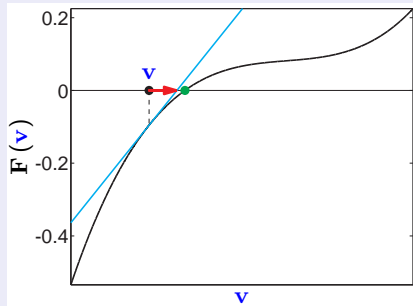
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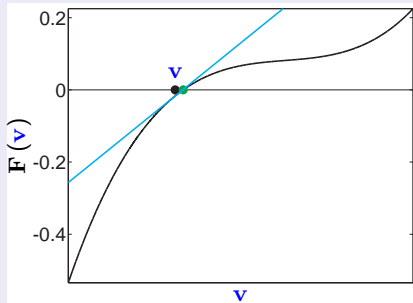
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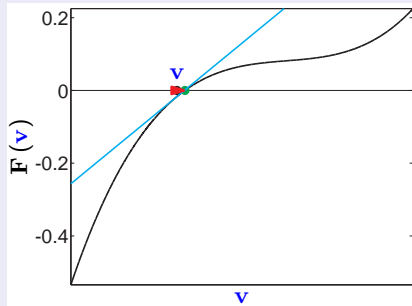
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- Pen-and-paper solution may not exist! E.g. $e^{\dot{x}} + \dot{x}^3 - u = 0$

Use numerical methods instead. **What is that?**

Newton solves $F(\mathbf{v}, \mathbf{w}) = 0$ for \mathbf{v}

Algorithm: Newton method

Input: Guess $\dot{\mathbf{x}}$, tolerance Tol

while $\|F(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{u})\| \geq \text{Tol}$ **do**

 Solve for $\Delta\dot{\mathbf{x}}$:

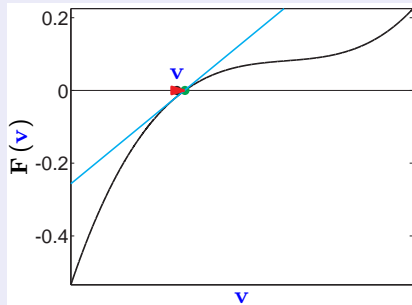
$$\frac{\partial F(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{u})}{\partial \dot{\mathbf{x}}} \Delta\dot{\mathbf{x}} + F(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{u}) = 0$$

 Update: $\dot{\mathbf{x}} \leftarrow \dot{\mathbf{x}} - \alpha \Delta\dot{\mathbf{x}}$

return $\dot{\mathbf{x}}$

For some $0 < \alpha \leq 1$

Does this always work? Kinda...



Solving ODEs - Implicit Function Theorem

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{u}) = 0 \quad (3)$$

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Special case: linear equations

$\mathbf{F}(\mathbf{v}, \mathbf{w}) = A\mathbf{v} + \mathbf{w} = 0$ is solvable for \mathbf{v} if $\frac{\partial \mathbf{F}}{\partial \mathbf{v}} = A$ is full rank

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$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{u}) = 0 \quad (3)$$

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Specifically: when can we solve $\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{u}) = 0$ for $\dot{\mathbf{x}}$?

Implicit **F**unction **T**heorem says we can if $\frac{\partial \mathbf{F}}{\partial \dot{\mathbf{x}}}$ is full rank (at \mathbf{x}, \mathbf{u} given)

What are DAEs?

Definition

An implicit differential equation $\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{u}) = 0$ is a DAE if $\frac{\partial \mathbf{F}}{\partial \dot{\mathbf{x}}}$ is rank deficient along the trajectory $\dot{\mathbf{x}}, \mathbf{x}, \mathbf{u}$.

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E.g.

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, u) = \begin{bmatrix} \dot{\mathbf{x}}_1 + \mathbf{x}_2 + u \\ \mathbf{x}_1 + \mathbf{x}_2 + u \end{bmatrix} = 0 \quad (4)$$

State is

$$\mathbf{x} = \begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \end{bmatrix}$$

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$$\frac{\partial \mathbf{F}}{\partial \dot{\mathbf{x}}} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

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Actually (4) yields

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In applications, DAEs are most often differential equations where **some states derivatives do not appear** as in e.g. (4)

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A state does not appear time differentiated \rightarrow DAE

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A state does not appear time differentiated \rightarrow DAE, but also...

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, u) = \begin{bmatrix} \dot{\mathbf{x}}_1 - \mathbf{x}_1 + \dot{\mathbf{x}}_2 \\ \dot{\mathbf{x}}_1 + \dot{\mathbf{x}}_2 + \mathbf{x}_2 + u \end{bmatrix} = 0$$

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$$\frac{\partial \mathbf{F}}{\partial \dot{\mathbf{x}}} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

$$\mathbf{x}_1 = -\dot{u}$$

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DAE well defined only for u continuous!

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For $\mathbf{x}_2(0) = \mathbf{x}_1(0)$, has solution

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$$\dot{\mathbf{x}}_1 = u - \mathbf{x}_1$$

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Is it a DAE or an ODE?

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Is it a DAE or an ODE? It can be both!

**A differential equations can be both an ODE & DAE, even jump back-and-forth.
Avoided in practice, i.e. we like $\frac{\partial \mathbf{F}}{\partial \dot{\mathbf{x}}}$ having fixed rank**

A bit of notation

- If some states do not appear time differentiated, we highlight them as “z”, e.g.

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, u) = \begin{bmatrix} \dot{\mathbf{x}}_1 + \mathbf{x}_2 + u \\ \mathbf{x}_1 + \mathbf{x}_2 + u \end{bmatrix} = 0 \quad \longrightarrow \quad \mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{z}, u) = \begin{bmatrix} \dot{\mathbf{x}} + \mathbf{z} + u \\ \mathbf{x} + \mathbf{z} + u \end{bmatrix} = 0$$

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- Then the DAE definition “works” and is to be understood as:

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- Fully-Implicit DAEs

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{z}, \mathbf{u}) = 0$$

- Semi-explicit DAEs

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{z}, \mathbf{u})$$

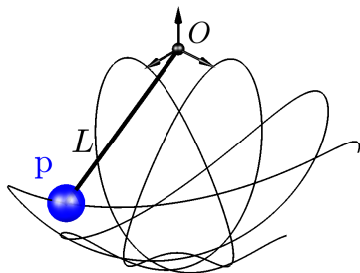
$$0 = \mathbf{g}(\mathbf{x}, \mathbf{z}, \mathbf{u})$$

→ “explicit ODE + algebraic equations”

DAEs in Mechanics - A small example

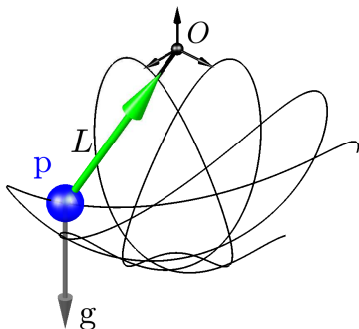
Pendulum simulation

- Cartesian position $\mathbf{p} \in \mathbb{R}^3$, unit mass



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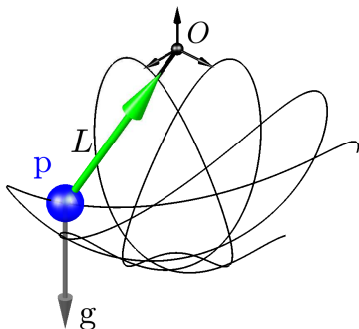
Pendulum simulation



- Cartesian position $p \in \mathbb{R}^3$, unit mass
- Cable force F maintains p at a distance L from O

DAEs in Mechanics - A small example

Pendulum simulation



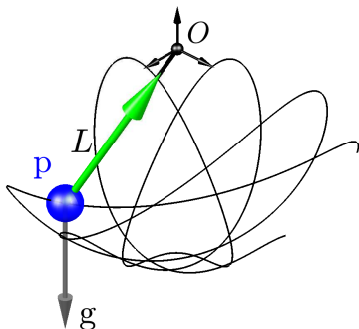
- Cartesian position $\mathbf{p} \in \mathbb{R}^3$, unit mass
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- Motion (Newton's law):

$$\ddot{\mathbf{p}} = \vec{g} + \mathbf{F}$$

where \vec{g} is gravity.

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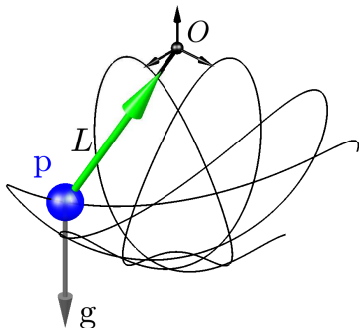
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- Direction of force \mathbf{F} is $-\mathbf{p}$.
- What magnitude?

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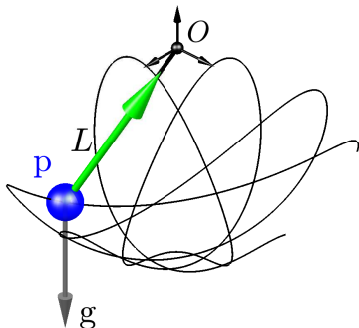
- Direction of force \mathbf{F} is $-\mathbf{p}$.
- What magnitude? Define

$$\mathbf{F} = -z\mathbf{p}$$

where $z \in \mathbb{R}$

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Pendulum simulation



Semi-explicit DAE:

$$\dot{\mathbf{p}} = \mathbf{v}$$

$$\dot{\mathbf{v}} = \vec{\mathbf{g}} - \mathbf{z}\mathbf{p}$$

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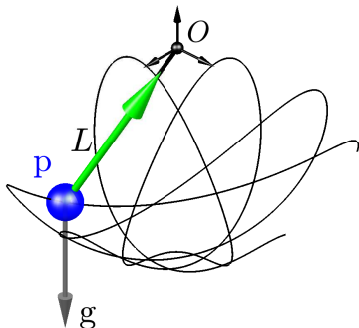
- Direction of force \mathbf{F} is $-\mathbf{p}$.
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where $\mathbf{z} \in \mathbb{R}$

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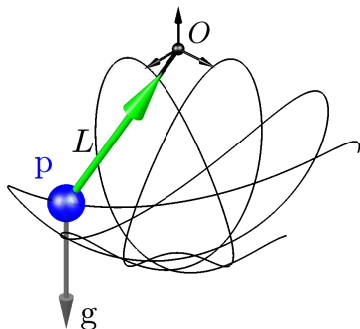
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- Algebraic variable \mathbf{z} “adjusts” \mathbf{F} to keep \mathbf{p} at distance L from O

DAEs in Mechanics - A small example

Pendulum simulation



Semi-explicit DAE:

$$\dot{\mathbf{p}} = \mathbf{v}$$

$$\dot{\mathbf{v}} = \vec{g} - \mathbf{z}\mathbf{p}$$

$$0 = \mathbf{p}^\top \mathbf{p} - L^2$$

- Cartesian position $\mathbf{p} \in \mathbb{R}^3$, unit mass
- Cable force \mathbf{F} maintains \mathbf{p} at a distance L from O
- Motion (Newton's law):

$$\ddot{\mathbf{p}} = \vec{g} + \mathbf{F}$$

where \vec{g} is gravity.

- Direction of force \mathbf{F} is $-\mathbf{p}$.
- What magnitude? Define

$$\mathbf{F} = -\mathbf{z}\mathbf{p}$$

where $\mathbf{z} \in \mathbb{R}$

- Algebraic variable \mathbf{z} “adjusts” \mathbf{F} to keep \mathbf{p} at distance L from O
- DAE must hold this specification as a constraint

Conversion semi-explicit \leftrightarrow fully-implicit

Semi-explicit DAEs

Fully-Implicit DAEs

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{z}, \mathbf{u})$$

$$0 = \mathbf{g}(\mathbf{x}, \mathbf{z}, \mathbf{u})$$

\longrightarrow

\longleftarrow

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{z}, \mathbf{x}, \mathbf{u}) = 0$$

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Semi-explicit DAEs

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Fully-implicit or semi-explicit DAEs are not *really* different.

- we like semi-explicit DAEs for their neat structure
- fully-implicit \rightarrow semi-explicit adds variables \mathbf{v} , can be counter-productive

Simulating a DAE

Simulating an ODE $\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{u}) = 0$, requires solving for $\dot{\mathbf{x}}$ for all \mathbf{x}, \mathbf{u} on the trajectory

What does it mean to be able to simulate a DAE “easily”?

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- for a semi-explicit DAE

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When can the algebraic equation

$$0 = \mathbf{g}(\mathbf{x}, \mathbf{z}, \mathbf{u})$$

be solved for \mathbf{z} ?

When can the DAE

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{z}, \mathbf{x}, \mathbf{u}) = 0$$

be solved for both $\dot{\mathbf{x}}, \mathbf{z}$?

“Easy” DAEs - Semi-explicit case

When can a semi-explicit DAE

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Reminder - Solving equations

Generally: when can we solve e.g. $\mathbf{F}(\mathbf{v}, \mathbf{w}) = 0$ for \mathbf{v} ?

Implicit **F**unction **T**heorem says we can if $\frac{\partial \mathbf{F}}{\partial \mathbf{v}}$ is full rank (at \mathbf{w} given)

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Semi-explicit DAE case

- Getting $\dot{\mathbf{x}}$ from the first equation is trivial
- Implicit **F**unction **T**heorem says that we can solve $\mathbf{g}(\mathbf{x}, \mathbf{z}, \mathbf{u}) = 0$ for \mathbf{z}

if (square) Jacobian $\frac{\partial \mathbf{g}}{\partial \mathbf{z}}$ is full rank

“Easy” DAEs - Fully-implicit case

When can a fully-implicit DAE

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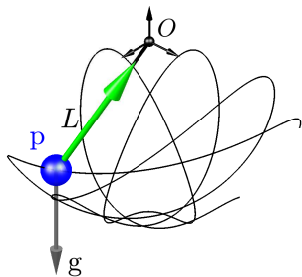
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Fully-Implicit DAE case

Implicit **F**unction **T**heorem says that we can solve $\mathbf{F}(\dot{\mathbf{x}}, \mathbf{z}, \mathbf{x}, \mathbf{u}) = 0$ for $\dot{\mathbf{x}}, \mathbf{z}$

if (square) Jacobian $\begin{bmatrix} \frac{\partial \mathbf{F}}{\partial \dot{\mathbf{x}}} & \frac{\partial \mathbf{F}}{\partial \mathbf{z}} \end{bmatrix}$ is full rank (it is square)

Back to our mechanical example



Semi-explicit DAE:

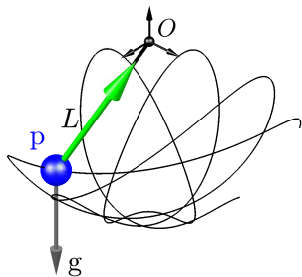
$$\left. \begin{array}{l} \dot{\mathbf{p}} = \mathbf{v} \\ \dot{\mathbf{v}} = \vec{\mathbf{g}} - \mathbf{z}\mathbf{p} \end{array} \right\} \equiv \mathbf{f} \quad (6a)$$

$$0 = \mathbf{p}^\top \mathbf{p} - L^2 \} \equiv \mathbf{g} \quad (6b)$$

State

$$\mathbf{x} = \begin{bmatrix} \mathbf{p} \\ \mathbf{v} \end{bmatrix} \quad \text{and} \quad \mathbf{z}$$

Back to our mechanical example



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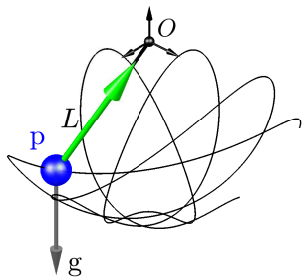
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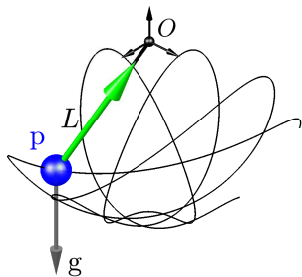
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Back to our mechanical example



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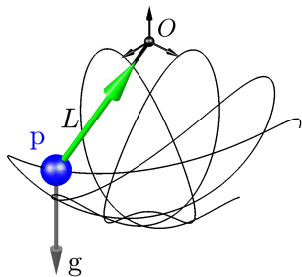
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Back to our mechanical example



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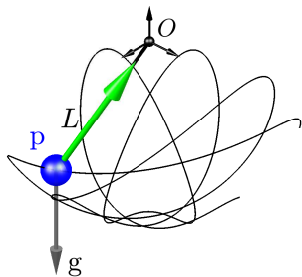
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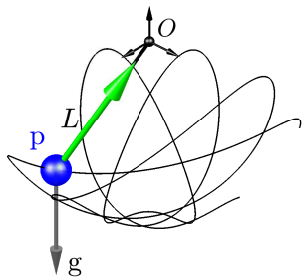
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It is not an “easy” DAE.

“Hard” DAEs

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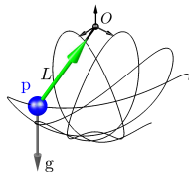
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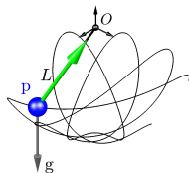
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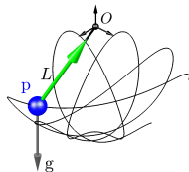
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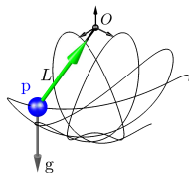
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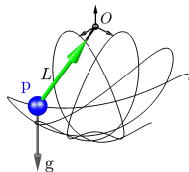
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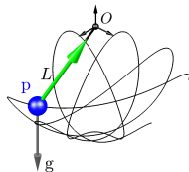
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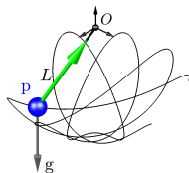
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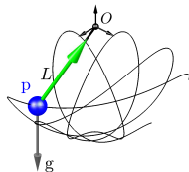
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Some insights

- \mathbf{z} “adjusts” $\dot{\mathbf{v}}$ so that (7c) holds
- Chain of “influence”:

$$\mathbf{z} \xrightarrow{\text{alg.}} \dot{\mathbf{v}} \xrightarrow{\int dt} \mathbf{v} = \dot{\mathbf{p}} \xrightarrow{\int dt} \mathbf{p} \xrightarrow{\text{alg.}} (7c)$$

connects \mathbf{z} to (7c) via **2 integrations**

“Hard” DAEs

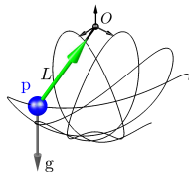
Definition (informal): “hard” DAEs do not *readily* deliver $\dot{\mathbf{x}}$, \mathbf{z} ...
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Example: how do we get a trajectory from

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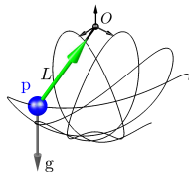
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Apply $\frac{d}{dt}$ twice on (7c) to “rewind” the chain to \mathbf{z}

Solving “Hard” DAEs

Apply $\frac{d}{dt}$ on $0 = \mathbf{p}^\top \mathbf{p} - L^2$, to “rewind” the chain to \mathbf{z}

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Yields “easy” DAE:

$$\dot{\mathbf{p}} = \mathbf{v} \quad (8a)$$

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as (8c) delivers \mathbf{z}

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$$\xrightarrow{\frac{d}{dt}}$$

One more $\frac{d}{dt}$ on (8c) turns (8) into an ODE

Differential Index

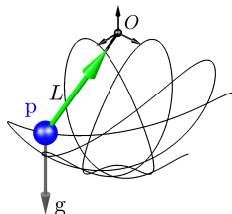
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Pendulum example

Index 3

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Physical model
“Hard” DAE

$$\xrightarrow{\frac{d^2}{dt^2}}$$

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2 time-differentiations
→ “Easy” DAE

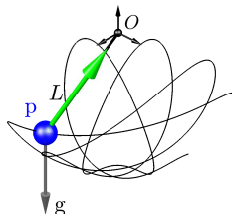
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$\xrightarrow{\frac{d^2}{dt^2}}$

$\xrightarrow{\frac{d}{dt}}$

ODE

The transformation $\text{index-}n \xrightarrow{\frac{d^{n-1}}{dt^{n-1}}} \text{index-1}$ is called **index reduction**

Index-1 DAEs

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Delivers $\ddot{\mathbf{x}}$ and $\dot{\mathbf{z}}$.

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Then

- IFT: $\mathbf{g} = 0$ can be solved for \mathbf{z}
- $\dot{\mathbf{x}}$ is delivered by 1st equations
- DAE can be “easily” simulated

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Index reduction and consistency conditions

$$\dot{\mathbf{p}} = \mathbf{v}$$

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$$0 = \mathbf{p}^\top \mathbf{p} - L^2$$

$$\xrightarrow{\frac{d^2}{dt^2}}$$

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$$\longrightarrow$$

$$\dot{\mathbf{p}} = \mathbf{v}$$

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Index reduction and consistency conditions

$$\begin{aligned}\dot{\mathbf{p}} &= \mathbf{v} \\ \dot{\mathbf{v}} &= \bar{\mathbf{g}} - \mathbf{z}\mathbf{p} \\ 0 &= \mathbf{p}^\top \mathbf{p} - L^2\end{aligned}$$

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Original model imposes

$$\mathbf{p}^\top \mathbf{p} = L^2 \quad (9)$$

Index-1 model imposes

$$\frac{d^2}{dt^2} (\mathbf{p}^\top \mathbf{p}) = 0 \quad (10)$$

Does (10) \Rightarrow (9) ?? I.e. does index-1 model match original model?

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$$\ddot{c}(t) = 0 \quad \Rightarrow \quad c(t) = c(0) + \dot{c}(0)t$$

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These are called consistency conditions. Must be satisfied by $\mathbf{x}(0)$.

Wrap-up: what did we discuss?

- DAEs are differential equations that do not deliver the *entire state derivatives*, e.g.

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{z}, \mathbf{u}) = 0$$

does not deliver $\dot{\mathbf{z}}$

- Some DAEs are ambiguous, often avoided in practice
- Conversion

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{z}, \mathbf{u}) = 0 \quad \longleftrightarrow \quad \begin{aligned} \dot{\mathbf{x}} &= \mathbf{f}(\mathbf{x}, \mathbf{z}, \mathbf{u}) \\ 0 &= \mathbf{g}(\mathbf{x}, \mathbf{z}, \mathbf{u}) \end{aligned}$$

is always possible but not always beneficial

- There are “easy” and “hard” DAEs:

DAE	Index	Solvability
“Easy”	1	equations readily provide $\dot{\mathbf{x}}, \mathbf{z}$
“Hard”	> 1	equations do not readily provide $\dot{\mathbf{x}}, \mathbf{z}$

- High-index DAEs can be transformed to low-index ones

What's beyond this lecture?

- Consistency conditions for high-index DAEs
- Tikhonov theorem: how DAEs approximate stiff ODEs?
- Numerical methods for DAEs: how to simulate them efficiently?
- Numerical methods for high-index DAEs: how to bypass index-reduction?