TTT4275 Lecture 1 Spring 2018

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Lecture content

- Basic statistics
- True versus decided class regions and borders
- The theoretical optimal classifier (TOC)
 - Bayes decision rule (BDR) and TOC
 - From TOC to practical design
- Introducing parametric BDR classifiers
- Introducing non-BDR classifiers
 - The discriminant classifier
 - Linear classifiers
 - Nonlinear classifiers
 - Distance/template classifiers



Basic statistics

- Joint and conditional densities/probabilites and Bayes law
 - Definitions
 - * Prior probability $P(\omega_i)$
 - * A posteriori probability $P(\omega_i/x)$
 - * Class-independent density p(x)
 - * Class-dependent density $p(x/\omega_i)$
 - Bayes law:

$$p(\omega_i, x) = P(\omega_i/x)p(x) = p(x/\omega_i)P(\omega_i) \Rightarrow$$

$$P(\omega_i/x) = p(x/\omega_i)P(\omega_i)/p(x)$$

$$- p(x) = \sum_{i} p(\omega_i, x)$$

$$- P(\omega_i) = \int_{-\infty}^{\infty} p(\omega_i, x) dx$$



True class versus decision regions and borders

- The **true** class borders and regions in the input room are unknown and depend on the chosen features
- ullet If the true regions do not overlap we have a separable problem \Rightarrow zero error rate is theoretically possible
- In practice we always face nonseparable problems (overlapping class regions)!
- The **decision** borders and regions are given by the specific classifier used.
- The decision regions/borders are different from the true class regions/borders.
- The decision regions do not overlap (by definition)



The theoretical optimal classifier (TOC)

- TOC is given by the Bayes decision rule (BDR).
 - BDR : $x \in \omega_k \Leftrightarrow P(\omega_k/x) = \max_i P(\omega_i/x)$
 - Optimal with respect to minimum error rate.
- Using the below Bayes law and the fact that p(x) is class independent.

$$-P(\omega_i/x) = p(x/\omega_i)P(\omega_i)/p(x)$$

- We get the following version of the BDR rule :
 - $-x \in \omega_k \Leftrightarrow p(x/\omega_k)P(\omega_k) = \max_i p(x/\omega_i)P(\omega_i)$



From TOC to practical design

- $P(\omega_i), P(\omega_i/x), p(x/\omega_i)$ i = 1, C are **never** known, in contrast to within detection!
- Thus the optimal BDR classifier does not exist!!
- This opens for two different strategies :
 - Using alternative classifier structures than BDR
 - If a BDR classifier is wanted, we must choose a (mathematically) manageable form for $p(x/\omega_i) \Rightarrow$
 - This "Plug in BDR/MAP" classifier is a model/approximation to the true/unknown optimal BDR classifier
 - Independent on strategy and structure; the classifiers have to be trained in order to do the correct decisions!!



Introducing parametric form in BDR classifiers

ullet Gauss is a mathematical attractive form for continuous x:

$$- p(x/\omega_i) = N(\mu_i, \Sigma_i)$$

- In most cases a single Gaussian is a too coarse approximation ⇒ large error rate
- A Gaussian mixture model (GMM) can approximate most densities :

$$- p(x/\omega_i) = \sum_{k=1}^{K} c_{ik} N(\mu_{ik}, \Sigma_{ik})$$

- Other parametric densities (Laplace etc.) are application specific alternatives
- The parameters $\Theta = \{c_{ik}, \mu_{ik}, \Sigma_{ik} \mid i=1,C \mid k=1,K\}$ must be estimated by training !!



Introducing the discriminant classifiers: part 1

- The discriminant classifiers are a broad class
- One has to define a discriminant function $g_i(x)$ for each class
- Decision rule : $x \in \omega_k \iff g_k(x) = \max_i g_i(x)$
- Decision borders : $g_j(x) = g_i(x)$ $j \neq i$
- Linear discriminant classifier
 - Assume vector input x and vector output g(x) ($C \ge 2$ classes).
 - $-g = Wx + w_0$

Introducing the discriminant classifiers: part 2

- Examples of nonlinear discriminant classifiers
 - A Gaussian BDR classifier:

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$$g_i(x) = ln(p(x/\omega_i)) + ln(P(\omega_i) \Rightarrow$$

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$$g_i(x) = -0.5(x - \mu_i)^T \Sigma_i(x - \mu_i) + C_i$$

- The distance/template based classifier are related to the Gaussian BDR classifier:
 - * Assume $\Sigma_j = \Sigma$ and $P(\omega_i) = 1/C$
 - * Mahalanobis distance : $MD_i = (x \mu_i)^T \Sigma (x \mu_i) \Rightarrow$
 - $* g_i(x) = -0.5MD_i$
- The MultiLayer Perceptron (MLP)