

Stream API

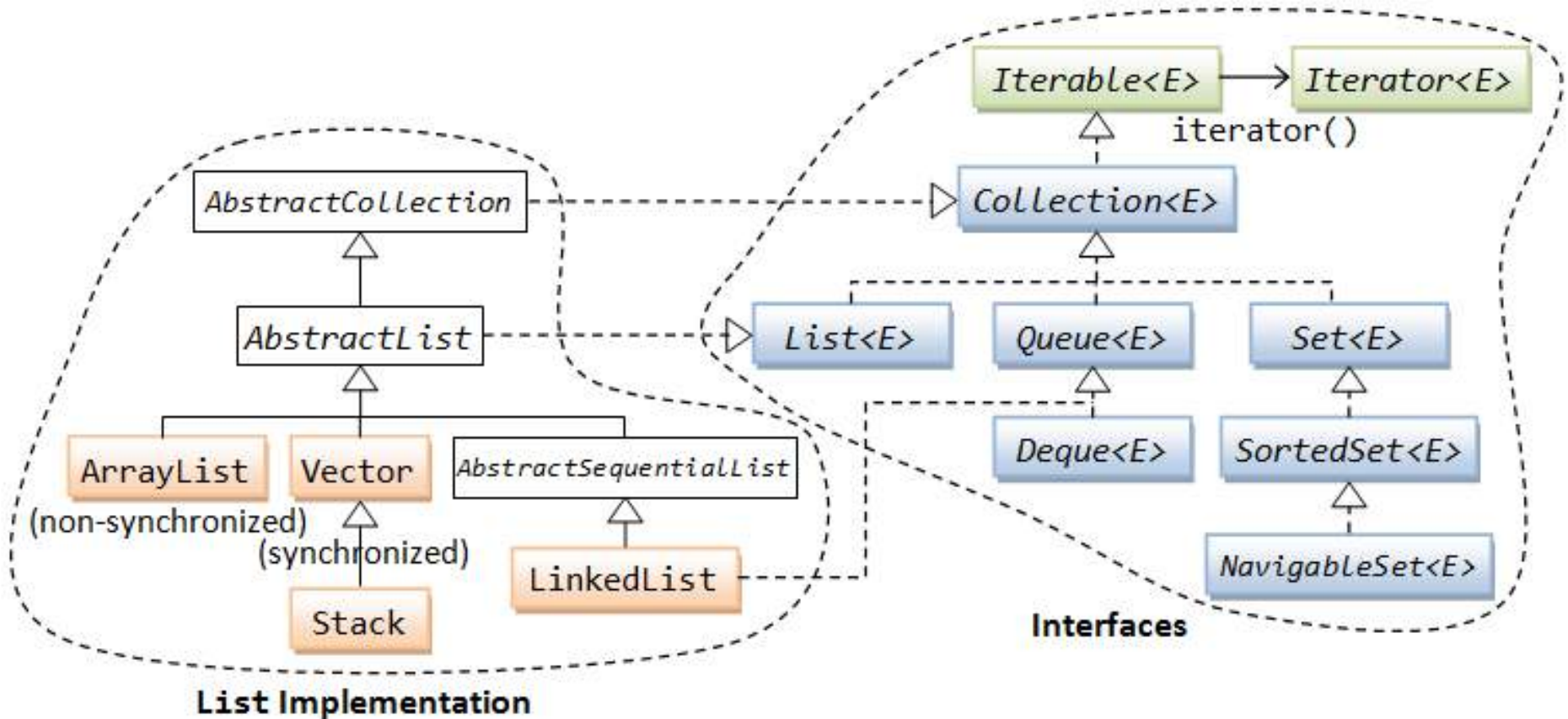
Martijn Blankestijn



The new world

```
Iterable<Integer> numbers =  
    Arrays.asList(1);  
  
numbers.forEach(System.out::println);
```

Collection API



```
public interface Iterable<T> {  
  
    Iterator<T> iterator();  
  
    default void forEach(Consumer<> action){  
        for (T t : this) {  
            action.accept(t);  
        }  
    }  
    ...  
}
```

And while we're at it, why not
add static methods as well
then...

Interfaces & Companion classes

Collection | Collections

Path | Paths

@FunctionalInterface

public interface Comparator<T>

public static Comparator<T> reverseOrder() {
 return Collections.*reverseOrder*();
}

public static Comparator<T> naturalOrder() {
 return ...;
}



Streams

Why ?

- More readable code
- Easy path to parallelism
- Aggregate operations < JDK 1.7
 - Fundamental sequential
 - Frustrating imperative

Map <CurrencyCode, Countries>

```
Map<String, Set<String>> map = new HashMap<>();  
for (Locale locale : Locale.getAvailableLocales()) {  
    if (locale.getCountry().isEmpty()) continue;  
  
    String curr = this.getCurrencyCode(locale);  
  
    if ( ! map.containsKey(curr))  
        map.put(curr, new TreeSet<>());  
  
    map.get(curr).add(locale.getDisplayCountry());  
}
```

What is a Stream ?

1) Create

3) Terminal operations
Reduction
Collecting

2) Intermediary operations
Stateless transformations
Stateful transformations
Extract / combine





1) Creating streams

1) Call `Collection.stream()`;

`numbers.stream()`;

`List<Integer> numbers;`

2) Use a static factory

`Stream.of("stream", "of", "strings");`

3) Generators

`Stream.generate(() -> 42);`

`Stream.iterate(1, i -> i * 2);`

4) Roll your own Stream Source

public interface `Splitter<T>`

Stream Sources

Source	Decomposibility	Characteristics
ArrayList	Excellent	Sized, Ordered
LinkedList	Poor	Sized, Ordered
HashSet	Good	Sized, Distinct
IntStream.range	Excellent	Sized, Distinct, Sorted, Ordered
Stream.iterate()	Poor	Ordered

2) Transformations - stateless



```
Stream<String> words =  
    Stream.of("stream", "of", "strings");
```

```
// { "streams", "strings" }
```

```
Stream<String> longWords =  
    words.filter(s -> s.length() > 4);
```

```
// { 6, 2, 7 };
```

```
Stream<Integer> lengths =  
    words.map(s -> s.length());
```

2) Transformations - stateful

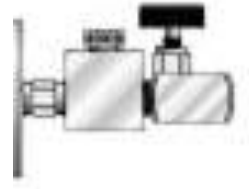


```
Stream<String> chars =  
    Stream.of("A", "B", "D", "A", "B");  
  
// { "A", "B", "D" }  
Stream<String> distinctChars =  
    chars.distinct();  
  
// {"A", "A", "B", "B", "D"};  
Stream<String> sorted =  
    chars.sorted(); // natural order
```


Intermediate Operations

Operation	Effect
<code>filter()</code>	Removes SIZED
<code>map()</code>	Removes DISTINCT, SORTED
<code>sorted()</code>	Injects SORTED, ORDERED
<code>distinct()</code>	Injects DISTINCT
<code>limit()</code>	Preserves All
<code>peek()</code>	Preserves All

3) Terminal operation-reduction



```
Stream<String> chars =  
    Stream.of("AB", "CDE", "FGHI");  
  
long numberOfChars = chars.count(); // 3  
  
// "FGHI"  
Optional<String> max =  
    chars.max(comparing(String::length));
```

Optional values before JDK 8

```
Person person;
```

```
String street = "Unknown";
```

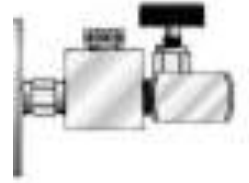
```
if (person != null  
    && person.getAddress() != null  
    && person.getAddress()  
        .getStreet() != null) {  
    street = person.getAddress().getStreet();  
}
```

Optional

```
Optional<Person> person;
```

```
String street =  
    person.map(Person::getAddress)  
           .map(Address::getStreet)  
           .orElse("Unknown");
```

3) Terminal operation-collect



```
List<String> list =  
    stream.collect(Collectors.toList());
```

```
Set<String> set =  
    stream.collect(Collectors.toSet());
```

```
String joined =  
    stream.collect(joining(", "));
```

Terminal Operations

Family	Operation
	toArray
Reduction	reduce
	sum, min, max, count
	anyMatch, allMatch
Collection	collect
Iteration	forEach
Searching	findFirst
	findAny

Transitioning

Map <CurrencyCode, Countries>

```
Map<String, Set<String>> map = new HashMap<>();  
for (Locale locale : Locale.getAvailableLocales()) {  
    if (locale.getCountry().isEmpty()) continue;  
  
    String curr = this.getCurrencyCode(locale);  
  
    if ( ! map.containsKey(curr))  
        map.put(curr, new TreeSet<>());  
  
    map.get(curr).add(locale.getDisplayCountry());  
}
```

Map <CurrencyCode, Countries>

```
Predicate<Locale> hasCountry =  
    l -> ! l.getCountry().isEmpty();
```

```
Map<String, Set<String>> m =  
    Stream.of(Locale.getAvailableLocales())  
        .filter(hasCountry)  
        .collect(  
            groupingBy(this::getCurrencyCode,  
                mapping(Locale::getDisplayCountry,  
                    toCollection(TreeSet::new))  
            )  
        );
```

Streams Characteristics

- No data-structure
- Functional
- Lazy
- Parallelizable
- Can be Infinite

Parallel

```
List<String> result =  
    numbers.parallelStream()  
        .map(this::slowOp)  
        .collect(toList());
```

```
numbers.stream()  
    .parallel()  
    ...
```

???

{ live coding; }

Collecting



```
<R> R collect(  
    Supplier<R> supplier,  
    BiConsumer<R, ? super T> accumulator,  
    BiConsumer<R, R> combiner);
```

```
Set<String> s = stream.collect(  
    HashSet::new,  
    HashSet::add,  
    HashSet::addAll  
);
```


Imperative	Stream
Code deals with individual data items	Code deals with the data set
Focused on <i>how</i>	Focused on <i>what</i>
Code look	Code reads like the problem statement
Steps mashed together	Well-factored
Leaks extraneous details	No 'garbage variables'
Inherently sequential	Can be Sequential or parallel