

Bat attack One flapping bat isn't going to scare a powerful spellcaster like the witch, but you can add clones to make a whole squadron of bats. Add these two scripts to the bat. clicked They work together to create an endless supply of bats that advance set rotation style | left-right ▼ towards the witch from random points around the edge of the stage. hide This block hides the original sprite, so you forever only see the clones. These blocks create bats every pick random (5) to (10) wait secs 5-10 seconds. create clone of myself ▼ when I start as a clone go to x: (0) y: (0) pick random (-180) to (180) point in direction These blocks send the bat clone to the move (300) steps edge of the stage. show This moves the bat towards the centre of the stage until point towards Witch ▼ it touches the witch. repeat until touching Witch ▼? GameSpeed move steps touching Fireball ▼ ? then play sound pop ▼ until done This block destroys the bat when a fireball hits it. change Score ▼ by 1 delete this clone broadcast Lose a life ▼ Click the drop-down menu, select "New message", and delete this clone name the message "Lose a life".

114 INFIERNO SOBRE ESCOBAS

