Tarea 3: Lenguajes de Programación

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1. Escribe las reglas de tipado (semántica estática) para cada una de las expresiones anteriores.

Considera la gramática:

 $e \ ::= \ x|n|true|false|e + e|if \ e \ then \ e \ else \ e|iszero \ e|let \ x = e \ in \ e \ end|e < e|e = e|\neg e|$

con $n \in \mathbb{Z}$. La extensión al paradigma imperativo se hace de la siguiente manera:

$$l_n|e_1 := e_2|ref e|!e|e_1; e_2|while e_1 do e_2|()$$

x

$$\overline{\Gamma.x:T\vdash x:T}$$

• n

$$\overline{\Gamma \vdash num[n] : Nat}$$

 \bullet true

$$\overline{\Gamma \vdash bool[true] : Bool}$$

 \bullet false

$$\overline{\Gamma \vdash bool[false] : Bool}$$

• $e_1 + e_2$

$$\frac{\Gamma \vdash e_1 : Nat \quad \Gamma \vdash e_2 : Nat}{\Gamma \vdash e_1 + e_2 : Nat}$$

• $if e_1 then e_2 else e_3$

$$\frac{\Gamma \vdash e_1 : Bool \quad \Gamma \vdash e_2 : T \quad \Gamma \vdash e_3 : T}{\Gamma \vdash if(e_1, e_2, e_3) : T}$$

ullet iszero e

$$\frac{\Gamma \vdash e : Nat}{\Gamma \vdash iszero \ e : Bool}$$

• $let x = e_1 in e_2 end$

$$\frac{\Gamma \vdash e_1 : T \quad \Gamma, x : T \vdash e_2 : S}{\Gamma \vdash let(e_1, x.e_2) : S}$$

• $e_1 < e_2$

$$\frac{\Gamma \vdash e_1 : Nat \quad \Gamma \vdash e_2 : Nat}{\Gamma \vdash e_1 < e_2 : Bool}$$

• $e_1 = e_2$

$$\frac{\Gamma \vdash e_1 : T \quad \Gamma, e_1 : T \vdash e_2 : T}{\Gamma \vdash e_1 = e_2 : T}$$

 $\bullet \neg e$

$$\frac{\Gamma \vdash e : Bool}{\Gamma \vdash \neg \ e : Bool}$$

 \bullet l_n

$$\frac{\Sigma(l) = T}{\Gamma \mid \Sigma \vdash l : Ref T}$$

• $e_1 := e_2$

$$\frac{\Gamma \mid \Sigma \vdash e_1 : Ref \ T \quad \Gamma \mid \Sigma \vdash e_2 : T}{\Gamma \mid \Sigma \vdash e_1 := e_2 : Void}$$

 \bullet ref e

$$\frac{\Gamma \mid \Sigma \vdash e : T}{\Gamma \mid \Sigma \vdash ref \ e : Ref \ T}$$

• !e

$$\frac{\Gamma \mid \Sigma \vdash e : Ref \ T}{\Gamma \mid \Sigma \vdash !e : T}$$

• $e_1; e_2$

$$\frac{\Gamma \vdash e_1 : Void \quad \Gamma \vdash e_2 : T}{\Gamma \vdash e_1; e_2 : T}$$

• while e_1 do e_2

$$\frac{\Gamma \mid \Sigma \vdash e_1 : Bool \quad \Gamma \mid \Sigma \vdash e_2 : Void}{\Gamma \mid \Sigma \vdash e_1 : while(e_1, e_2) : Void}$$

• ()

$$\overline{\Gamma \mid \Sigma \vdash () : Void}$$

2. Considera los siguientes programas. Escribe la derivación de tipos de los tres programas descritos.

• $p_1 \rightleftharpoons$ let x = ref (iszero(3+4)) in let y = ref (if !x then 3 else 4) in let z = if !y < 10 then !y + 6 else 7+!y end end

Denotation Denotation e como let y = ref (if !x then 3 else 4) in let z = if !y; 10 then !y + 6 else 7+!y end

Equivalentemente definimos e_1 como let z = if ! y < 10 then ! y + 6 else 7 + ! y

$$x:Bool \mid \emptyset \vdash let \ y = ref \ (if!xthen3else4) \ in \ e_1 \ end: S$$

$$x:Bool \mid \emptyset \vdash ref \ (if!xthen3else4) : Ref \ Nat$$

$$x:Bool \mid \emptyset \vdash if \ !x \ then \ 3 \ else \ 4 : Nat$$

$$x:Bool \mid \emptyset \vdash !x : Bool$$

$$x:Bool \mid l_x : Bool \vdash l_x : Ref \ Bool$$

$$x:Bool \mid l_x : Ref \ Bool \vdash l_x : Bool$$

$$x:Bool \mid l_x : Bool \vdash 3 : Nat$$

$$x:Bool \mid l_x : Bool \vdash 4 : Nat$$

Continuamos con e_1 y suponemos que si tiene end para ejecutar bien el tipado. $e_1 = \text{let } z = \text{if } !y < 10 \text{ then } !y + 6 \text{ else } 7 + !y \text{ end}$

$$x:Bool,y:Nat\mid\emptyset\vdash let\ z\ =\ if\ !y\ <\ 10\ then\ !y\ +\ 6\ else\ 7+!y\ end:S$$

$$x:Bool,y:Nat\mid\emptyset\vdash !y:Nat$$

$$x:Bool,y:Nat\mid l_y:Nat\vdash l_y:Ref\ Nat$$

```
x: Bool, y: Nat \mid l_y: Ref\ Nat \vdash l_y: Nat
                                          x: Bool, y: Nat \mid l_y: Nat \vdash 10: Nat
                                           x: Bool, y: Nat \mid l_y: Nat \vdash 6: Nat
                                       x: Bool, y: Nat \mid l_y: Nat \vdash l_y < 10: Nat
                                       x: Bool, y: Nat \mid l_y: Nat \vdash l_y \ + \ 6: Nat
                                           x: Bool, y: Nat \mid l_y: Nat \vdash 7: Nat
                                       x: Bool, y: Nat \mid l_y: Nat \vdash 7 + l_y: Nat
                                              x : Bool, y : Nat, z : Nat \mid \emptyset \vdash \emptyset
                let z = ref 5 in
                              let w = ref 3 in
                                     while (0 < !w)
                                            z := 5+3;
                                            w := !w-1
                              end
                              ! z
Definimos e como let w = ref 3 in while (0 < !w) z := 5+3; w := !w-1 end
                                           \emptyset \mid \emptyset \vdash let \ z = ref \ 5 \ in \ e \ !z \ end : S
                                                      \emptyset \mid \emptyset \vdash ref \ 5 : Nat
                                                         \emptyset \mid \emptyset \vdash 5 : Nat
                                                       z: Nat \mid \emptyset \vdash e: S
Definimos e_1 como while (0 < !w) z := 5+3; w := !w-1
                                        z: Nat \mid \emptyset \vdash let \ w \ ref \ 3 \ in \ e_1 \ end \ !z: S
                                                  z: Nat \mid \emptyset \vdash ref \ 3: Nat
                                                     z: Nat \mid \emptyset \vdash 3: Nat
                                                 z: Nat, w: Nat \mid \emptyset \vdash e_1: S
                     z: Nat, w: Nat \mid \emptyset \vdash while \ (0 < |w|) \ z := 5 + 3; \ w := |w| - 1end: S
                                          z: Nat, w: Nat \mid \emptyset \vdash (0 < !w) : Bool
                                               z: Nat, w: Nat \mid \emptyset \vdash l_w: Nat
                                       z: Nat, w: Nat \mid l_w: Nat \vdash l_w: Ref\ Nat
                                       z: Nat, w: Nat \mid l_w: Ref\ Nat \vdash l_w: Nat
                                           z: Nat, w: Nat \mid l_w: Nat \vdash 0: Nat
                           z: Nat, w: Nat \mid l_w: Nat \vdash z := 5+3; \ w := !w-1: Nat
                                    z: Nat, w: Nat \mid l_w: Nat \vdash z \ := \ 5+3: Void
                                           z: Nat, w: Nat \mid l_w: Nat \vdash z: Nat
                                         z: Nat, w: Nat \mid l_w: Nat \vdash 5 + 3: Nat
                                           z: Nat, w: Nat \mid l_w: Nat \vdash 5: Nat
                                           z: Nat, w: Nat \mid l_w: Nat \vdash 3: Nat
                                    z: Nat, w: Nat \mid l_w: Nat \vdash w := !w - 1: Nat
```

• $p_2 \rightleftharpoons$

end

```
z: Nat, w: Nat \mid l_w: Nat \vdash w: Nat
                                           z: Nat, w: Nat \mid l_w: Nat \vdash !w: Nat
                                           z: Nat, w: Nat \mid l_w: Nat \vdash 1: Nat
                                                z: Nat, w: Nat \mid \emptyset \vdash !z: Nat
                                        z: Nat, w: Nat \mid l_z: Nat \vdash l_z: Ref\ Nat
                                        z: Nat, w: Nat \mid l_z: Ref\ Nat \vdash l_z: Nat
                                                    z: Nat, w: Nat \mid \emptyset \vdash \emptyset
                let z = ref 10 in
                       let w = ref 7 in
                              while (0 < !w)
                                     z := !z-1;
                                    w := !w-1
                       if !z = 3 then true else false
Definimos e como let w = ref 7 in while (0 < !w) z := !z-1; w := !w-1 end
                       \emptyset \mid \emptyset \vdash let z = ref \ 10 \ in \ e \ if \ !z = 3 \ then \ true \ else \ false \ end : S
                                                      \emptyset \mid \emptyset \vdash ref\ 10: Nat
                                                        \emptyset \mid \emptyset \vdash 10 : Nat
                                                       z: Nat \mid \emptyset \vdash e: S
Definimos e_1 como while (0 < !w) z := !z-1; w := !w-1
                                          z: Nat \mid \emptyset \vdash let \ w = ref \ 7 \ in \ e_1 \ end
                                                   z: Nat \mid \emptyset \vdash ref \ 7: Nat
                                                      z: Nat \mid \emptyset \vdash 7: Nat
                                                 z: Nat, w: Nat \mid \emptyset \vdash e_1: S
                    z: Nat, w: Nat \mid \emptyset \vdash while \ (0 < !w) \ z := !z - 1; \ w := !w - 1 \ end: S
                                          z: Nat, w: Nat \mid \emptyset \vdash (0 < !w) : Bool
                                                z: Nat, w: Nat \mid \emptyset \vdash 0: Nat
                                               z: Nat, w: Nat \mid \emptyset \vdash !w: Nat
                                               z: Nat, w: Nat \mid \emptyset \vdash l_w: Nat
                            z: Nat, w: Nat \mid l_w: Nat \vdash z := !z - 1; w := !w - 1 : Nat
                                    z: Nat, w: Nat \mid l_w: Nat \vdash z := !z - 1: Void
                                        z: Nat, w: Nat \mid l_w: Nat \vdash z: Ref\ Nat
                                           z: Nat, w: Nat \mid l_w: Nat \vdash z: Nat
                                         z: Nat, w: Nat \mid l_w: Nat \vdash !z - 1: Nat
                                           z: Nat, w: Nat \mid l_w: Nat \vdash 1: Nat
                                           z: Nat, w: Nat \mid l_w: Nat \vdash !z: Nat
                                           z: Nat, w: Nat \mid l_w: Nat \vdash l_z: Nat
                               z: Nat, w: Nat \mid l_w: Nat, l_z: Nat \vdash w := !w - 1: Nat
```

• $p_3 \rightleftharpoons$

end

end

```
z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash w:Ref\ Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash w:Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash !w-1:Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash 1:Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash !w:Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash !w:Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash l_w:Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash l_z:Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash !z=3:Bool\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash !z:Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash l_z:Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash l_z:Nat\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash true:Bool\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\vdash false:Bool\\ z:Nat,w:Nat\mid l_w:Nat,l_z:Nat\mid l_w\in Nat,l_z:Nat\mid l_w\in Nat,l_z:Nat\mid
```

3. Define listas ligadas como estructuras de datos efímeras y define una función que obtenga el último elemento de dichas listas (puedes combinar sintaxis de Haskell como se vio en clase).

```
data Tlist = Void | Nodo (Elem, Ref Tlist)

–Función
getLast :: Ref Tlis \rightarrow Elem
getLast lista = case !(lista) of
Void \rightarrow error "Lista vacia"
Nodo(Elem, Ref TList) \rightarrow if !(RefList) == Void
then Elem
else getLast (Ref TList)
```