Martin Drozdík

Curriculum Vitae

Mariannengasse 21 Vienna, 1090 Austria ♠ +43 66 56 51 80 791 (Austria) ### +421 948 236 755 (Slovakia) ⊠ drozdik.svk@gmail.com www.martindrozdik.com



Key skills

APPLIED Multi-objective optimization, evolutionary computation, computational geometry, MATHEMATICS algorithm design, graph algorithms, probability theory, statistics.

C++ 6 years active experience. Deep interest in best practices and C++11/14. Experience with high-performance code and parallelization.

QT 3 years active experience, especially in GUI design and implementation.

IT skills

Operating systems LINUX / WINDOWS

Programming TCL/TK, MATLAB/OCTAVE, SQL, R, C

Tools Mercurial/Git, Valgrind/Callgrind, Qmake

Web development JAVASCRIPT, HTML, CSS, SSL/TSL, TCP, UDP

Languages

Fluent

Intermediate

Beginner

Native

English

Italian

French

Slovak Czech

Japanese

German

Professional experience

Software developer, AskBe4, Vienna, Austria, Backend development.

2017

Freelance programmer, freelancer.com, Vienna, Austria,

Development of a floating license system (C++14/QT 5/SSL).

Single-handedly implemented a client-server system according to client's specification. Used technologies:

- C++14, QT 5, CLANG, SSL/TLS, BOTAN
- Platform-independent LINUX/WINDOWS/OS X
- o SHA-256, RSA, Certificate pinning, Digital signature

Software developer, OM PARTNERS,

Antwerp, Belgium,

Developing and maintaining an advanced enterprise planning application. Key technologies: C++, QT, SQL, WINDOWS.

As a part of a 10 member team, using the agile methodology we maintained and developed in a shared code base of over 6 million lines of code.



Doctoral student, Tanaka-Hernan-Akimoto Laboratory,

Shinshu University, Nagano, Japan,

Multi-objective optimization using evolutionary computation.

- Developed a method to keep track of non-dominated individuals (NDI) in the population of an evolutionary multi-objective optimizer after each change to the population. This method performs up to 400 fewer comparisons than the brute force method and works up to 4 times faster than the state-of-the art divide and conquer algorithm (which cannot keep track of NDI at all times).
- Studied:
 - self-adaptation and learning within multi-objective evolutionary algorithms
 - rotational invariance of multi-objective optimizers.
- Oeveloped:
 - high-performance, multi-dimensional, geometric data structures (C++)
 - graphical application to analyze data from numerical experiments (QT)
 - a library of multi-objective evolutionary algorithms (C++).
- Peer reviewed at top journals and conferences (EJOR, IEEE TEVC, GECCO).

2014 2013

2011

2010

2008

Researcher, DOLPHIN TEAM, INRIA, Lille, France,

Exploration of differential evolution parameters (C++/QT).

- Performed numeric experimentation using the Grid5000 cluster computer.
- Analyzed and interpreted tens of GB of data using a single laptop computer.

Programmer, ACCENTURE TECHNOLOGY SOLUTIONS, Vienna, Austria.

Administered IBM mainframe jobs (JCL, ISPF, DB2, PL/I) and wrote technical documentation.

Freelance programmer, MINISTRY OF ENVIRONMENT OF SLOVAKIA, Bratislava, Slovakia,

Digital archive of news articles.

- Implemented a data entry tool for teammates who classified the articles.
- Designed and implemented an application to browse >2000 pdf files (C++).

2010

Freelance math tutor.

Teaching linear algebra and mathematical analysis, mostly in one on one lessons.

Volunteer, *Initiative to preserve environment in Bratislava old town*.

Helped save the park on Belopotockeho street from being replaced by an apartment building by collecting over 1000 valid petition signatures and participating in legal battles (park.estranky.sk).



Awards and scholarships

Monbukagakusho, Scholarship of the Japanese Ministry of Education, Awarded to two research students from Slovakia annually. Selection based on research plan quality and recommendation from a prospective supervisor from the Japanese side.

IEEE Young Researcher Presentation Award, IEEE Session, Niigata.

Erasmus, Full scholarship and tuition for 5 months (University of Pisa).

Dean's motivational scholarship, top 10% of class, awarded 4 times.



Books that influenced me professionally

Robert C. Martin Clean Code

2014

Scott Meyers Effective C++, Effective Modern C++

et al.

Thomas H. Cormen Introduction to Algorithms

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	2011	
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2005		

Formal education

Doctorate, Engineering (Computer Science),

Department of Mathematics and System Development, Shinshu University, Nagano, Japan.

Title of thesis : Improvements in Understanding and Performance of Multi-objective Differential Evolution ₱

Master, Applied Mathematics,

Comenius University in Bratislava, Slovakia,

Graduated with honors.

Title of thesis : Stochastic Processes in State Space Form and ML Estimation of Their Parameters

Erasmus exchange student, MATHEMATICS AND ECONOMICS,

University of Pisa, Italy.

Bachelor, APPLIED MATHEMATICS,

Comenius University in Bratislava, Slovakia,

Graduated with honors.

Title of thesis: Strange Functions in Mathematical Analysis

Major publications

2015 M. Drozdik, H. Aguirre, Y. Akimoto, and K. Tanaka

Comparison of Parameter Control Mechanisms in

Multi-objective Differential Evolution

Presented at the *Learning and Intelligent Optimization (LION9)* conference, published in *Lecture Notes in Computer Science, volume 8994.*

2014 M. Drozdik, H. Aguirre, Y. Akimoto, and K. Tanaka

Computational Cost Reduction of

Non-dominated Sorting Using M-front

In IEEE Transactions on Evolutionary Computation.

2014 M. Drozdik, K. Tanaka, H. Aguirre, S. Verel, A. Liefooghe, and B. Derbel

An Analysis of Differential Evolution Parameters on

Rotated Bi-objective Optimization Functions

Presented at the *Simulated Evolution and Learning (SEAL2014)* conference, published in *Lecture Notes in Computer Science, volume 8886.*

2013 M. Drozdik, H. Aguirre, and K. Tanaka

Attempt to Reduce the Computational Complexity in Multi-objective Differential Evolution Algorithms

Presented at the GECCO 2013 conference, published in Proceedings of the 15th Annual Conference on Genetic and Evolutionary Computation.