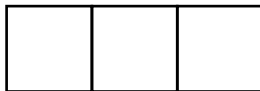
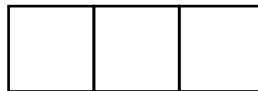


inputA



inputB



①

boundary handling
using `Pad(1,1,clamp)`