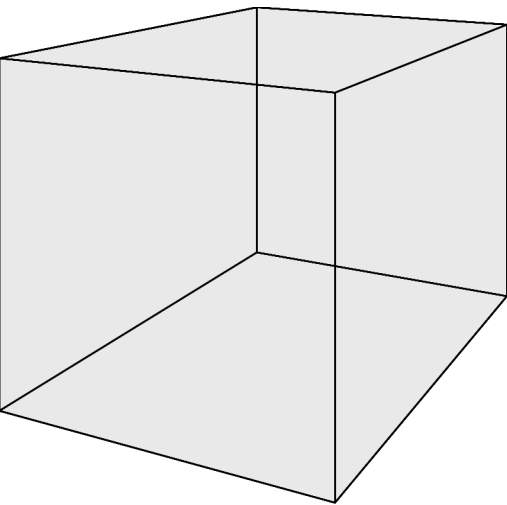
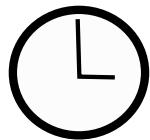


# Traditional



input

128x128x128



solve

