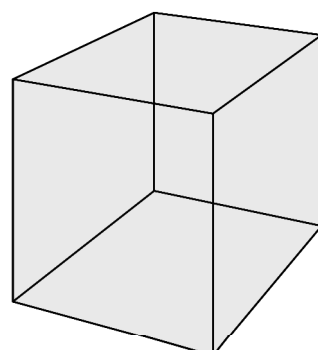


smooth

residual

128x128x128

restrict



64x64x64