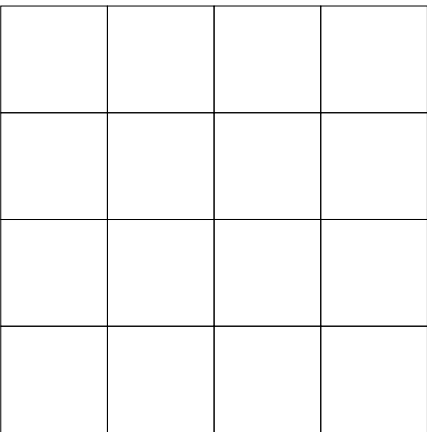


input



①

create neighbourhoods
using `Slide2D(2,2)`

