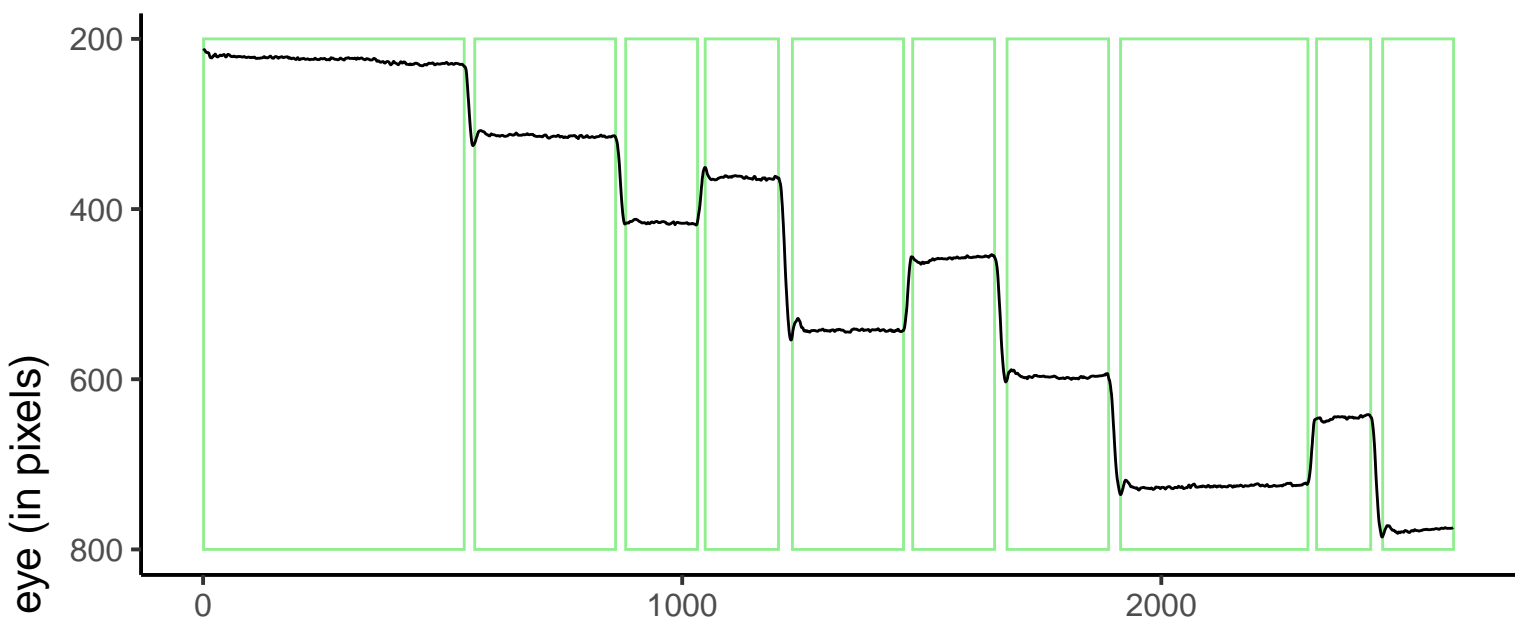


b)

Eyelink default saccade detection algorithm

Engbert & Kliegl (2003) saccade detection algorithm ( $\lambda = 15$ )