

Id	Name	Description	Epic	Rough estimate	Type	Creator	Status	Estimate	Used time	Remaining work	Sprint	Team	Assigned person	Tags	Link to item
1733	Lage bakgrunn til mandagsspill				Feature	Martin	Sprint completed	30	7		0 Sprint 1	pro200-h17-27team			https://www.scrumwise.com/scrum/#/backlog-item/1733-lage-bakgrunn-til-mandagsspill/id-189179-813-10
1727	Develop-e Mandagsspill				Feature	Martin	Sprint completed	50	8		0 Sprint 1	pro200-h17-27team			https://www.scrumwise.com/scrum/#/backlog-item/1727-develop-e-mandagsspill/id-189179-813-0
1729	Lage modeller til mandagsspill				Feature	Martin	Sprint completed	110	8		0 Sprint 1	pro200-h17-27team			https://www.scrumwise.com/scrum/#/backlog-item/1729-lage-modeller-til-mandagsspill/id-189179-813-5
1736	Lage bakgrunn til tirsdagsspill				Feature	Martin	New	10							https://www.scrumwise.com/scrum/#/backlog-item/1736-lage-bakgrunn-til-tirsdagsspill/id-189179-813-24
1735	Lage assets fiskespill				Feature	Martin	In progress	100		80					https://www.scrumwise.com/scrum/#/backlog-item/1735-lage-assets-fiskespill/id-189179-813-19
1734	Tilpasse tacospill til fiskespill				Feature	Martin	Ready for sprint	5							https://www.scrumwise.com/scrum/#/backlog-item/1734-tilpasse-tacospill-til-fiskespill/id-189179-813-14
1740	Develop-e onsdagsspill				Feature	Martin	New	100					Magnus		https://www.scrumwise.com/scrum/#/backlog-item/1740-develop-e-onsdagsspill/id-189179-813-28
1742	Lage modeller til onsdagsspill				Feature	Martin	New	90							https://www.scrumwise.com/scrum/#/backlog-item/1742-lage-modeller-til-onsdagsspill/id-189179-813-33
1744	Lage bakgrunn til onsdagsspill				Feature	Martin	New	10							https://www.scrumwise.com/scrum/#/backlog-item/1744-lage-bakgrunn-til-onsdagsspill/id-189179-813-37
1745	Develop-e torsdagsspill				Feature	Martin	New	100					Magnus		https://www.scrumwise.com/scrum/#/backlog-item/1745-develop-e-torsdagsspill/id-189179-813-41
1746	Lage modeller til torsdagsspill				Feature	Martin	New	90							https://www.scrumwise.com/scrum/#/backlog-item/1746-lage-modeller-til-torsdagsspill/id-189179-813-46
1748	Lage bakgrunn til torsdagsspill				Feature	Martin	New	10							https://www.scrumwise.com/scrum/#/backlog-item/1748-lage-bakgrunn-til-torsdagsspill/id-189179-813-50
1749	Develop-e Fredagsspill				Feature	Martin	Sprint completed	50	10		0 Sprint 1	pro200-h17-27te Magnus			https://www.scrumwise.com/scrum/#/backlog-item/1749-develop-e-fredagsspill/id-189179-813-55
1750	Lage modeller til fredagsspill				Feature	Martin	Sprint completed	105	11,5		0 Sprint 1	pro200-h17-27team			https://www.scrumwise.com/scrum/#/backlog-item/1750-lage-modeller-til-fredagsspill/id-189179-813-59
1751	Lage bakgrunn til fredagsspill				Feature	Martin	Sprint completed	10	3		0 Sprint 1	pro200-h17-27te Christoffer			https://www.scrumwise.com/scrum/#/backlog-item/1751-lage-bakgrunn-til-fredagsspill/id-189179-813-63
1753	Develop-e lørdagsspill				Feature	Martin	New	100							https://www.scrumwise.com/scrum/#/backlog-item/1753-develop-e-loerdagsspill/id-189179-813-68
1754	Lage modeller til lørdagsspill				Feature	Martin	New	90							https://www.scrumwise.com/scrum/#/backlog-item/1754-lage-modeller-til-loerdagsspill/id-189179-813-72
1755	Lage bakgrunn til lørdagsspill				Feature	Martin	New	10							https://www.scrumwise.com/scrum/#/backlog-item/1755-lage-bakgrunn-til-loerdagsspill/id-189179-813-76
1756	Develop-e søndags-spill				Feature	Martin	New	100							https://www.scrumwise.com/scrum/#/backlog-item/1756-develop-e-soendags-spill/id-189179-813-80
2788	Map revision dronespill				Feature	Martin	In progress	45	4	15					https://www.scrumwise.com/scrum/#/backlog-item/2788-map-revision-dronespill/id-189179-1931-18
1757	Lage modeller til lørdagsspill				Feature	Martin	New	90							https://www.scrumwise.com/scrum/#/backlog-item/1757-lage-modeller-til-loerdagsspill/id-189179-813-84
1758	Lage bakgrunn til lørdagsspill				Feature	Martin	New	10							https://www.scrumwise.com/scrum/#/backlog-item/1758-lage-bakgrunn-til-loerdagsspill/id-189179-813-88
1759	Develop-e søndagsspill				Feature	Martin	New	100							https://www.scrumwise.com/scrum/#/backlog-item/1759-develop-e-soendagsspill/id-189179-813-92
1760	Lage modeller til søndagsspill				Feature	Martin	New	90							https://www.scrumwise.com/scrum/#/backlog-item/1760-lage-modeller-til-soendagsspill/id-189179-813-96
1761	Lage bakgrunn til søndagsspill				Feature	Martin	New	10							https://www.scrumwise.com/scrum/#/backlog-item/1761-lage-bakgrunn-til-soendagsspill/id-189179-813-100
1762	Lage nettside				Feature	Martin	Sprint completed	20	4		0 Sprint 1	pro200-h17-27te Martin			https://www.scrumwise.com/scrum/#/backlog-item/1762-lage-nettside/id-189179-813-104
1763	Lage login				Feature	Martin	Sprint completed	15	3		0 Sprint 1	pro200-h17-27te Martin			https://www.scrumwise.com/scrum/#/backlog-item/1763-lage-login/id-189179-813-108
1764	Lage noe som logger ut brukere som ikke er logget inn				Feature	Martin	Sprint completed	80	12		0 Sprint 1	pro200-h17-27team			https://www.scrumwise.com/scrum/#/backlog-item/1764-lage-noe-som-logger-ut-brukere-som-ikke-er-logget-inn/id-189179-813-112
1765	Lage raffle system				Feature	Martin	New	100							https://www.scrumwise.com/scrum/#/backlog-item/1765-lage-affle-system/id-189179-813-116
1766	Lage kupong system				Feature	Martin	New	100							https://www.scrumwise.com/scrum/#/backlog-item/1766-lage-kupong-system/id-189179-813-120
1770	Lage kommunikasjon mellom spill og systemer				Feature	Martin	New	50							https://www.scrumwise.com/scrum/#/backlog-item/1770-lage-kommunikasjon-mellom-spill-og-systemer/id-189179-813-127
2789	Lage gui til meny				Feature	Martin	In progress	50	4	40					https://www.scrumwise.com/scrum/#/backlog-item/2789-lage-gui-til-meny/id-189179-1931-25