



Martin Wedberg

UX and UI Designer

Frontend Developer

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SKILLS

UX / UI

Sketch

Figma

Principle

Adobe Photoshop

Adobe Illustrator

Programming

Javascript

HTML / CSS

React.js

D3.js

Python

Matlab

Languages

Swedish (Fluent)

English (Fluent)

French (Basic)

EDUCATION

Kungliga Tekniska Högskolan

Media Technology Master, Visualization Specialization 2018 - 2020

Media Technology Bachelor, Interactive Media Technology 2015 - 2018

EXPERIENCE

Frontend Developer

Valtech

I am currently working as a frontend consultant at Valtech Sweden. Thus far I have helped creating an ambassador portal in Next.js for Nya Kompisbyrån.

Feb 2021 - Present

Web Consultant

An Ordinary Day Film Festival

I worked as a web consultant for An Ordinary Day Film Festival. My assignment is to redesign their webpage. I used *Sketch* to create a prototype of the final design, inspired by the state-of-the-art, and then implemented the final design in code.

Jun 2020 - Jan 2021

UX / UI Designer

Svenskt Demenscentrum

Initially starting as my Master's degree project, I was employed by Svensk Demenscentrum to develop the interface of an online multimedia library. I created the interface throughout a process of workshops, wireframing, prototyping and final A/B testing.

Jan 2020 - Oct 2020

Course Assistant

Kungliga Tekniska Högskolan

I have worked as a course assistant at KTH in the course *Mobile Development with Web Technologies*. I supported the students when they encounter technical difficulties as well as guiding them in their UX / UI design decisions. I also supported the examiner in the grading process.

Mar 2019 - Jul 2020

Frontend Developer

THS Armada

Non-profit work as a frontend developer at THS Armada, Scandinavia's largest career fair. At THS Armada I utilized my skills in React.js to build several website components. The web team was rather small, so one had to act both as a developer and UI designer.

Apr - Dec 2019