

Orthogonalization schemes in tensor train format

SIAM Algebraic Geometry conference, July 10, 2023, Eindhoven

Martina lannacito* joint work with Olivier Coulaud[†] and Luc Giraud[†]

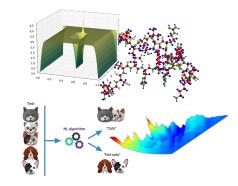
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The context in matrix computation

- Stochastic equations
- Uncertainty quantification
- Quantum chemistry
- Optimization
- Machine learning



reduce their problems to

Least-squares
$$\min_{x \in \mathcal{S}} ||b - Ax||$$

Eigenpairs
$$Ax = \lambda x$$

Linear systems
$$Ax = b$$



Gram-Schmidt process [Leon et al. 2013]

Given $\{a_h\}_h$ linearly independent vectors, we construct an orthogonal basis $\{q_h\}$ such that

$$q_1 = a_1,$$



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$$Q_k = [q_1, \ldots, q_k]$$
 be a $n \times k$ matrix

All projections, then subtractions



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Are these versions equivalent in finite precision arithmetic?



Not equivalent in general

Classical Gram-Schmidt

All projections, then subtractions $q_{k+1} \leftarrow (\mathbb{I}_n - Q_k Q_k^\top) a_{k+1}$

Modified Gram-Schmidt



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$$A = \begin{bmatrix} 1 & 1 & 1 \\ \varepsilon & 0 & 0 \\ 0 & \varepsilon & 0 \\ 0 & 0 & \varepsilon \end{bmatrix} \qquad \text{with} \qquad \varepsilon = 1e - 10 \qquad \text{in fp64}$$

$$arepsilon=1e-10$$
 in fp6



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This example was taken from [Björck 1996].



Loss of orthogonality

Let $Q_k = [q_1, \dots, q_k]$ be the computed orthogonal basis, then its **loss of orthogonality** is

$$||\mathbb{I}_k - Q_k^\top Q_k||.$$

It measures the quality in terms of orthogonality of the computed basis. It is linked with the computational precision u and the linearly dependency of the input vectors $A_k = [a_1, \ldots, a_k]$, estimated through $\kappa(A_k)$.

Matrix		
Source	Algorithm	$\left\ \mathbb{I}_k - Q_k^{\top} Q_k \right\ $
[Stathopoulos et al. 2002]	Gram	$\mathcal{O}(u\kappa^2(A_k))$
[Giraud et al. 2005]	CGS	$\mathcal{O}(u\kappa^2(A_k))$
[Björck 1967]	MGS	$\mathcal{O}(u\kappa(A_k))$
[Giraud et al. 2005]	CGS2	$\mathcal{O}(u)$
[Giraud et al. 2005]	MGS2	$\mathcal{O}(u)$
[Wilkinson 1965]	Householder	$\mathcal{O}(u)$



matrix ₋

$$\begin{bmatrix}
1 & 8 & 4 \\
9 & 2 & 2 \\
7 & 1 & 6
\end{bmatrix}$$

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- + Better representation
- Curse of dimensionality



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Approximation techniques were proposed

- Canonical Polyadic
- Tucker
- Hierarchical Tucker
- Tensor-Train

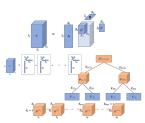


Figure: from [Bi et al. 2022]



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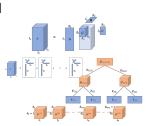
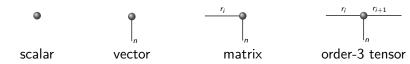
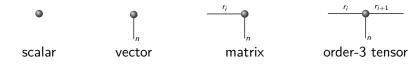


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Approximation techniques introduce norm-wise compression errors

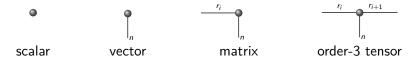




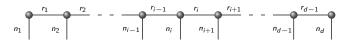


Let $\mathbf{x} \in \mathbb{R}^{n_1 \times \cdots \times n_d}$ be order-d tensor, its TT-representation is



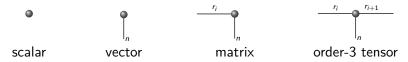


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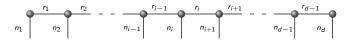


+ The storage cost is $\mathcal{O}(dnr^2)$ with $r = \max\{r_i\}$, said **TT-ranks**



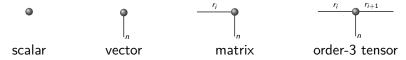


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- Linear combinations increase the TT-ranks





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TT-rounding [Oseledets 2011]

If ${f z}$ is an order-d tensor in TT-format and $\delta \in (0,1)$, then

 $\overline{\mathbf{z}} = \mathtt{TT-rounding}(\mathbf{z}, \delta)$ such that

$$\|\mathbf{z} - \overline{\mathbf{z}}\| \le \delta \|\mathbf{z}\|$$



The questions

In the Tensor-Train framework

compression precision δ

- norm-wise perturbation
- TT-model [Oseledets 2011]

computational precision u

- component-wise perturbation
- IEEE model [Higham 2002]



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- How to design orthogonalization kernels for tensor subspace?
- Does compression affect the loss of orthogonality?
- Are tensor results related with the known linear algebra ones?



Classical and Modified Gram-Schmidt

```
Q, R = CGS(A, \delta)
                                                                               Q, R = MGS(A, \delta)
     Input: A = \{a_1, \ldots, a_m\}, \delta \in \mathbb{R}_+
                                                                           Input: A = \{a_1, \ldots, a_m\}, \delta \in \mathbb{R}_+
 1 for i = 1, ..., m do
                                                                        1 for i = 1, ..., m do
          \mathbf{p} = \mathbf{a}
                                                                                 \mathbf{p} = \mathbf{a}
         for j = 1, ..., i - 1 do
                                                                        3
                                                                              for j = 1, ..., i - 1 do
                R(i, j) = \langle \mathbf{a}_i, \mathbf{q}_i \rangle
                                                                                      R(i,j) = \langle \mathbf{p}, \mathbf{q}_i \rangle
            \mathbf{p} = \mathbf{p} - R(i, j)\mathbf{q}_i
                                                                                  \mathbf{p} = \mathbf{p} - R(i, j)\mathbf{q}_i
          end
                                                                                end
          \mathbf{p} = \text{TT-rounding}(\mathbf{p}, \delta)
                                                                        7 \mathbf{p} = \text{TT-rounding}(\mathbf{p}, \delta)
 7
          R(i,i) = ||\mathbf{p}||
                                                                        8 |R(i,i) = ||p||
 8
        \mathbf{q}_i = 1/R(i,i)\,\mathbf{p}
                                                                            \mathbf{q}_i = 1/R(i,i)\,\mathbf{p}
10 end
                                                                      10 end
     Output: Q = \{q_1, \ldots, q_m\}, R
                                                                            Output: Q = \{q_1, \ldots, q_m\}, R
```

They readily write in TT-format.



CGS and **MGS** with reorthogonalization

```
Q, R = CGS2(A, \delta)
                                                                                Q, R = MGS2(A, \delta)
     Input: A = \{a_1, \ldots, a_m\}, \delta \in \mathbb{R}_+
                                                                            Input: A = \{a_1, \ldots, a_m\}, \delta \in \mathbb{R}_+
 1 for i = 1, ..., m do
                                                                         1 for i = 1, ..., m do
          \mathbf{p}_{k} = \mathbf{a}_{i}
                                                                                 \mathbf{p}_{k} = \mathbf{a}_{i}
          for k = 1, 2 do
                                                                                 for k = 1, 2 do
                p_{k} = p_{k-1}
                                                                         4
                                                                                        p_{k} = p_{k-1}
                for j = 1, ..., i - 1 do
                                                                                       for j = 1, ..., i - 1 do
                     R(i,j) = \langle \mathbf{p}_{k-1}, \mathbf{q}_i \rangle
                                                                                            R(i,j) = \langle \mathbf{p}_{k}, \mathbf{q}_{i} \rangle
                  \mathbf{p}_k = \mathbf{p}_k - R(i,j)\mathbf{q}_i
                                                                                            \mathbf{p}_k = \mathbf{p}_k - R(i, j)\mathbf{q}_i
 7
                                                                         7
 8
                end
                                                                         8
                                                                                       end
                \mathbf{p}_k = \text{TT-rounding}(\mathbf{p}_k, \delta)
                                                                                       \mathbf{p}_k = \text{TT-rounding}(\mathbf{p}_k, \delta)
                                                                         9
          end
                                                                                  end
10
                                                                       10
          R(i, i) = ||\mathbf{p}_2||
                                                                                 R(i, i) = ||\mathbf{p}_2||
11
                                                                       11
          {\bf q}_i = 1/R(i,i)\,{\bf p}_2
                                                                             {\bf q}_i = 1/R(i,i) \, {\bf p}_2
12
13 end
                                                                       13 end
     Output: Q = \{q_1, \ldots, q_m\}, R
                                                                            Output: Q = \{q_1, \ldots, q_m\}, R
```



Gram approach - matrix format

Let $A = [a_1, \dots, a_m]$, then we look for A = QR with $Q^\top Q = \mathbb{I}_m$ compute the Gram matrix

$$A^{\top}A = (R^{\top}Q^{\top})QR = R^{\top}R$$

this is (almost) the **Cholesky** factorization of $A^{T}A$ that can be written as

$$A^{\top}A = R^{\top}R = LL^{\top}$$

with the Cholesky factor $L = R^{\top}$. Thus, it follows

$$A = QR = QL^{\top}$$

from which we obtain Q by solving a linear system.



Gram approach - TT-format

$$\begin{array}{c} \mathcal{Q}, R = \operatorname{Gram}(\mathcal{A}, \delta) \\ \hline \mathbf{Input:} \ \mathcal{A} = \{\mathbf{a}_1, \dots, \mathbf{a}_m\}, \ \delta \in \mathbb{R}_+ \\ \mathbf{1} \ G \ \text{is} \ (m \times m) \ \text{Gram matrix from} \ \mathcal{A} \\ \mathbf{2} \ L = \operatorname{cholesky}(G) \\ \mathbf{3} \ \{\mathbf{p}_1, \dots, \mathbf{p}_m\} \ \text{from} \ \mathcal{A} \ \text{and} \ (L^\top)^{-1} \\ \mathbf{4} \ \text{for} \ i = 1, \dots, m \ \text{do} \\ \mathbf{5} \ \mid \ \mathbf{q}_i = \operatorname{TT-rounding}(\mathbf{p}_i, \delta) \\ \mathbf{6} \ \text{end} \\ \mathbf{Output:} \ \mathcal{Q} = \{\mathbf{q}_1, \dots, \mathbf{q}_m\}, \ R \end{array}$$

In TT-format the following modifications occur

- G(i,j) is the scalar product of a_i and a_j
- The inverse of L[⊤] is explicitly computed
- \mathbf{p}_i is constructed as a linear combination of \mathcal{A} elements



Householder transformation - matrix format

Given a vector $x \in \mathbb{R}^n$ and a direction $y \in \mathbb{R}^n$, the Householder reflector H reflects x along y, i.e.,

$$Hx = ||x||y$$
 with $||y|| = 1$.

Thanks to its properties, H writes as

$$H = \mathbb{I}_n - \frac{2}{||z||^2}z \otimes z$$
 with $z = (x - ||x||y)$.

Householder kernel uses the input vectors components.



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$$\begin{bmatrix}
\bullet & \bullet & \bullet & \bullet \\
\bullet & \bullet & \bullet & \bullet \\
\bullet & \bullet & \bullet & \bullet
\end{bmatrix}
\xrightarrow{H_1}
\begin{bmatrix}
\times & \bullet & \bullet & \bullet \\
0 & \bullet & \bullet & \bullet \\
0 & \bullet & \bullet & \bullet
\end{bmatrix}
\xrightarrow{H_2}
\begin{bmatrix}
\times & \bullet & \bullet & \bullet \\
0 & \times & \bullet & \bullet \\
0 & 0 & \bullet & \bullet
\end{bmatrix}
\xrightarrow{H_3}$$



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Thanks to its properties, H writes as

$$H = \mathbb{I}_n - \frac{2}{||z||^2} z \otimes z$$
 with $z = (x - ||x||y)$.



Given a vector $x \in \mathbb{R}^n$ and a direction $y \in \mathbb{R}^n$, the Householder reflector H reflects x along y, i.e.,

$$Hx = ||x||y$$
 with $||y|| = 1$.

Thanks to its properties, H writes as

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$$q_k = \hat{H}_1 \cdots \hat{H}_k e_k$$
 with $e_k = [0, \dots, 1, \dots, 0]$



Householder transformation - TT-format

Remark

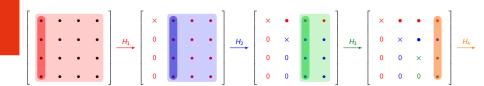
In TT-formats the components are **not** directly accessible since the tensor is compressed



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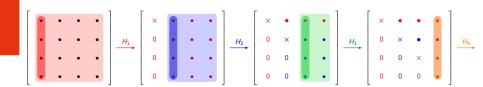




Householder transformation - TT-format

Remark

In TT-formats the components are **not** directly accessible since the tensor is compressed



Given a TT-vector \mathbf{a} , how to define the Householder TT-vector \mathbf{z} s.t. the reflected TT-vector $\mathbf{b} = (\mathbb{I} - \mathbf{z} \otimes \mathbf{z})\mathbf{a}$ has

- norm equal to a
- the **same** first (i-1) entries of **a**
- the last (n-i) entries **null**?



Householder TT-vector

Let
$$\text{vec}(\mathbf{a}) = [\alpha_1, \dots, \alpha_n]$$
 and $\mathbf{b} = (\mathbb{I} - \mathbf{z} \otimes \mathbf{z})\mathbf{a}_i$ such that $\text{vec}(\mathbf{b}) = [\alpha_1, \dots, \alpha_{i-1}, \beta, 0, \dots, 0]$ with $||\mathbf{a}|| = ||\mathbf{b}||$

Output: z, r

From the given constraints and Householder reflection properties, we gets

- $\beta^2 = \|\mathbf{a}\|^2 \sum_{j=1}^{i-1} \alpha_j^2$
- $\mathbf{z} = \mathbf{w}/||\mathbf{w}||$ with

$$> \text{vec}(\mathbf{w}) = [0, ..., \alpha_i \pm \beta, \alpha_{i+1}, ..., \alpha_n]$$



Let Δ_d is be the TT-Laplacian, then $\{a_k\}$ are 'Krylov tensors', i.e.,

$$\mathbf{a}_{k+1} = \mathtt{TT} ext{-rounding}(\mathbf{\Delta}_d\mathbf{x}_k, \mathtt{max_rank} = 1) \quad \mathsf{with} \quad \mathbf{x}_{k+1} = \frac{1}{\|\mathbf{a}_{k+1}\|}\mathbf{a}_{k+1}$$



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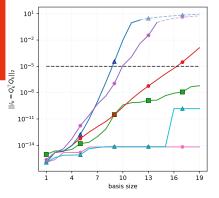


Figure: 20 tensors of order d=3 and mode size n=15, compression precision $\delta=10^{-5}$, computational precision $u=\mathcal{O}(10^{-16})$

- Gram approach
- CGS
- MGS
- CGS2
- MGS2
- Householder transformation



Loss of orthogonality for $\{a_k\}$ 'Krylov tensors'

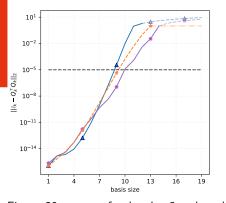


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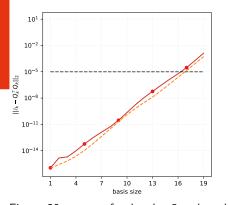


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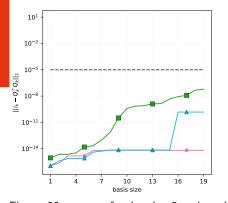


Figure: 20 tensors of order d=3 and mode size n=15, compression precision $\delta=10^{-5}$, computational precision $u=\mathcal{O}(10^{-16})$

- CGS2
- MGS2
- Householder transformation then we conjecture

 $\mathcal{O}(\delta)$



Loss of orthogonality: matrix vs tensor

	Matrix, theoretical	TT-format, conjecture
Algorithm	$\overline{ \left\ \mathbb{I}_k - Q_k^\top Q_k \right\ }$	${\left\ \mathbb{I}_{k}-\mathcal{Q}_{k}^{\top}\mathcal{Q}_{k}\right\ }$
Gram	$\mathcal{O}(u\kappa^2(A_k))$	$\mathcal{O}(\delta \kappa^2(\mathcal{A}_k))$
CGS	$\mathcal{O}(\mathbf{u}\kappa^2(A_k))$	$\mathcal{O}(\delta \kappa^2(\mathcal{A}_k))$
MGS	$\mathcal{O}({\color{red} u}\kappa(A_k))$	$\mathcal{O}(\delta\kappa(\mathcal{A}_k))$
CGS2	$\mathcal{O}(\frac{u}{u})$	$\mathcal{O}(\pmb{\delta})$
MGS2	$\mathcal{O}({\color{red} u})$	$\mathcal{O}(\pmb{\delta})$
Householder	$\mathcal{O}(u)$	$\mathcal{O}({\color{dkred} \delta})$

with u the computational precision, δ the compression precision



Computational costs: matrix vs tensor

Given *m* input vectors of size *n* or *m* TT-vectors of order *d*

	cost in fp operations	cost in TT-rounding
Gram	$\mathcal{O}(2nm^2)$	m
CGS	$\mathcal{O}(2nm^2)$	т
MGS	$\mathcal{O}(2nm^2)$	т
CGS2	$\mathcal{O}(4nm^2)$	2 <i>m</i>
MGS2	$\mathcal{O}(4nm^2)$	2 <i>m</i>
Householder	$\mathcal{O}(2nm^2-2m^3/3)$	4 <i>m</i>

since the TT-rounding is the most expensive step in the TT-kernels



Conclusions and perspectives

- All the 6 kernels can be generalized to the TT-framework
- · Loss of orthogonality bounds appears to hold true with
 - > the compression precision δ independent from the machine architecture
 - > the compression precision δ replacing the computational one u
 - > the compression acting norm-wise rather than component-wise

More detailed results can be found at [Coulaud et al. 2022]



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More detailed results can be found at [Coulaud et al. 2022]

What is left out?

- Theoretical proof of the loss of orthogonality bounds
- Investigating the quality of the tensor subspace spanned by the orthogonal basis



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Thanks for the attention.

Questions?



```
Q, R = HH(A, \delta)
     Input: A = \{a_1, \ldots, a_m\}, \delta \in \mathbb{R}_+
 1 \mathcal{E} = \{\mathbf{e}_1, \dots, \mathbf{e}_n\} canonical basis
 2 w = a_1
 3 for i = 1, ..., m do
          construct the Householder TT-vector \mathbf{z}_i and R(:i,i) from
            w with \mathcal{F}_i = \{\mathbf{e}_1, \dots, \mathbf{e}_i\} and precision \delta
        for j = i, \ldots, m do
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