

MVT

Model View and Template ,

Model

Data access layer

RESPONSIBILITIES ;

DEFINING STRUCTURE OF YOUR DB

mODELS → PYTHON CLASSES

View

The View fetches data from the Model and processes it.

Template : passes the data to the template for rendering

Url dispatcher : Django match the url to the view

**Response:** The rendered HTML is sent back to the user as a response.

## Key Differences Between MVT and MVC

- **MVC:**
  - **Controller:** Handles user input and updates the Model and View.
- **MVT:**
  - **View:** Acts as the Controller in MVC, handling user input and business logic.
  - **Template:** Acts as the View in MVC, handling presentation logic.

```
class Category(models.Model):
    title = models.CharField(max_length=100)
    description = models.TextField()
    def __str__(self):
        return self.title
```

- **Abstract**  
Abstract painting is a non-representational art form that uses color, shape, and other elements to create an effect, rather than depicting reality: Purpose
- **Realism**  
Realism is an art movement that depicts everyday life in a naturalistic manner, often with close attention to detail. Realist paintings are characterized by their realistic appearance and their focus on representing life in its ideals or abstract concepts.
- **realism**  
real

# Create a Django Project

Run the following commands:

```
bash
CopyEdit
django-admin startproject painting_shop
cd painting_shop
python manage.py startapp shop
```

---

## Configure `settings.py`

Open `painting_shop/settings.py` and make these changes:

### Register the App

```
python
CopyEdit
INSTALLED_APPS = [
    'django.contrib.admin',
    'django.contrib.auth',
    'django.contrib.contenttypes',
    'django.contrib.sessions',
    'django.contrib.messages',
    'django.contrib.staticfiles',
    'shop',  # Add your app here
]
```

### Set Up Static and Media Files

```
python
CopyEdit
STATIC_URL = '/static/'
STATICFILES_DIRS = [BASE_DIR / 'static']

MEDIA_URL = '/media/'
MEDIA_ROOT = BASE_DIR / 'media'
```

## Configure URL Handling

Create the Models for Categories ,Paintings and Order

```
from django.db import models # Importing Django's ORM to define
                             # database models
from django import forms # Importing Django's forms module to create
                           # form classes
from django.contrib.auth.models import User # Importing the built-in
                                              # User model for authentication

# Create your models here.

# Category Model: Represents different painting categories (e.g.,
# Abstract, Portraits)
class Category(models.Model):
    title = models.CharField(max_length=100) # CharField for storing
    category title with max length 100
    description = models.TextField() # TextField for storing detailed
    category description

    def __str__(self):
        return self.title # Returns the category title as a string
        representation

# Alternative:
# You can add `unique=True` to title to prevent duplicate categories
# title = models.CharField(max_length=100, unique=True)

# Painting Model: Represents individual paintings under various
# categories
class Painting(models.Model):
    title = models.CharField(max_length=100) # Name of the painting
    artist = models.CharField(max_length=100) # Name of the artist who
    created the painting
    category = models.ForeignKey(
        Category, on_delete=models.CASCADE, related_name='paintings'
    ) # ForeignKey establishes a Many-to-One relationship with
    Category
    # CASCADE ensures that if a category is deleted, all associated
    paintings are deleted too
```

```

        created_at = models.DateTimeField(auto_now_add=True) # Stores
painting creation date and time
        price = models.DecimalField(max_digits=10, decimal_places=2) #
Price with two decimal places
        image = models.ImageField(upload_to='media/images/', blank=True,
null=True)
        # ImageField stores image file paths, images will be uploaded to
'media/images/'
        # blank=True allows image to be optional in forms
        # null=True allows storing NULL values in the database

    def __str__(self):
        return self.title # Returns the painting title when displayed

# Alternative:
# You can use PositiveIntegerField for price to ensure non-negative
values
# price = models.PositiveIntegerField()

# ContactForm: A Django form for user inquiries or messages
class ContactForm(forms.Form):
    name = forms.CharField(
        max_length=100,
        widget=forms.TextInput(attrs={'class': 'form-control'})
    ) # Name field with max length 100, styled with Bootstrap
    email = forms.EmailField(
        widget=forms.EmailInput(attrs={'class': 'form-control'})
    ) # Email field with EmailInput widget for validation
    message = forms.CharField(
        widget=forms.Textarea(attrs={'class': 'form-control', 'rows':
5})
    ) # Message field with a textarea widget, 5 rows tall

# Alternative:
# Instead of a Django Form class, you could use Django ModelForm if
storing messages in a model
# class ContactMessage(models.Model):
#     name = models.CharField(max_length=100)
#     email = models.EmailField()
#     message = models.TextField()

# Order Model: Represents an order placed by a user for a specific
painting

```

```

class Order(models.Model):
    user = models.ForeignKey(User, on_delete=models.CASCADE)
    # Links the order to a specific user (Many-to-One with User)
    # CASCADE ensures that if a user is deleted, all their orders are
    deleted too
    painting = models.ForeignKey(Painting, on_delete=models.CASCADE)
    # Links the order to a specific painting (Many-to-One with
    Painting)
    order_date = models.DateTimeField(auto_now_add=True)
    # Stores the date and time when the order was placed
    quantity = models.PositiveIntegerField(default=1)
    # Quantity of paintings ordered, defaults to 1

    def __str__(self):
        return f"Order by {self.user.username} for
        {self.painting.title}"
    # String representation of the order

# Alternative:
# You could add a status field to track the order progress (e.g.,
    Pending, Shipped, Delivered)
# status = models.CharField(max_length=20, choices=[('Pending',
    'Pending'), ('Shipped', 'Shipped'), ('Delivered', 'Delivered')],
    default='Pending')

```

Add changes to admin.py

```

from django.contrib import admin
from .models import Category, Painting
# Register your models here.

admin.site.register(Category)
admin.site.register(Painting)

```

Create a template/core folder in app

Create base.html

```

{% load static %}
<!DOCTYPE html>

```

```

<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width,
initial-scale=1.0">
  <meta http-equiv="X-UA-Compatible" content="IE=edge">
  <title> {% block title %}{% endblock title %} </title>

  <!-- Link to CSS -->
  <link rel="stylesheet" href="{% static 'styling.css' %}">
  <!-- Bootstrap CSS -->
  <link
href="https://cdn.jsdelivrivr.net/npm/bootstrap@5.3.0/dist/css/bootstrap.m
in.css" rel="stylesheet">
  <link
href="https://fonts.googleapis.com/css2?family=Roboto:wght@400;500;700&
display=swap" rel="stylesheet">

  <!-- Bootstrap JavaScript -->
  <script
src="https://cdn.jsdelivrivr.net/npm/bootstrap@5.3.0/dist/js/bootstrap.bun
dle.min.js"></script>
</head>
<body>
  <header>
    <nav class="navbar navbar-expand-lg navbar-light bg-light">
      <a class="navbar-brand" href="#">Navbar</a>
      <button class="navbar-toggler" type="button"
data-toggle="collapse" data-target="#navbarNav"
aria-controls="navbarNav" aria-expanded="false" aria-label="Toggle
navigation">
        <span class="navbar-toggler-icon"></span>
      </button>
      <div class="collapse navbar-collapse" id="navbarNav">
        <ul class="navbar-nav">
          <li class="nav-item active">
            <a class="nav-link" href="#">Home</a>
          </li>
          <li class="nav-item">
            <a class="nav-link" href="#">Features</a>
          </li>
          <li class="nav-item">
            <a class="nav-link" href="#">Pricing</a>

```

```

        </li>
        <li class="nav-item">
            <a class="nav-link disabled" href="#">Disabled</a>
        </li>
        <li class="nav-item">
            <a class="nav-link" href="{% url 'paintinglist'
%}">Painting</a>
        </li>
        <li class="nav-item">
            <a class="nav-link" href="{% url 'categorylist'
%}">Category</a>
        </li>
    </ul>
</div>
</nav>
</header>

<main>
    {% block body %} {% endblock body %}
</main>

</body>
</html>

```

Create home.html

```

{% extends "core/base.html" %}

{% block title %}Home{% endblock title %}

{% block body %}
<!-- Carousel Section (Moved from base.html to home.html) -->
<div id="carouselExampleDark" class="carousel carousel-dark slide">
    <div class="carousel-indicators">
        <button type="button" data-bs-target="#carouselExampleDark"
data-bs-slide-to="0" class="active" aria-current="true"
aria-label="Slide 1"></button>
        <button type="button" data-bs-target="#carouselExampleDark"
data-bs-slide-to="1" aria-label="Slide 2"></button>
        <button type="button" data-bs-target="#carouselExampleDark"
data-bs-slide-to="2" aria-label="Slide 3"></button>
    </div>

```

```
</div>
<div class="carousel-inner">
  <div class="carousel-item active" data-bs-interval="10000">
    
    <div class="carousel-caption d-none d-md-block">
      <h5>First slide label</h5>
      <p>Some representative placeholder content for the first
slide.</p>
    </div>
  </div>
  <div class="carousel-item" data-bs-interval="2000">
    
    <div class="carousel-caption d-none d-md-block">
      <h5>Second slide label</h5>
      <p>Some representative placeholder content for the second
slide.</p>
    </div>
  </div>
  <div class="carousel-item">
    
    <div class="carousel-caption d-none d-md-block">
      <h5>Third slide label</h5>
      <p>Some representative placeholder content for the third
slide.</p>
    </div>
  </div>
  <div>
    <button class="carousel-control-prev" type="button"
data-bs-target="#carouselExampleDark" data-bs-slide="prev">
      <span class="carousel-control-prev-icon"
aria-hidden="true"></span>
      <span class="visually-hidden">Previous</span>
    </button>
  </div>
</div>
```



```

        <button class="carousel-control-next" type="button"
data-bs-target="#carouselExampleDark" data-bs-slide="next">
            <span class="carousel-control-next-icon"
aria-hidden="true"></span>
            <span class="visually-hidden">Next</span>
        </button>
    </div>

<!-- Call to Action Section -->
<section class="bg-primary text-white text-center py-50"
style="position: relative; z-index: 1;">
    <div class="container" style="position: relative;">
        <h2 class="mb-4">Don't Miss Out!</h2>
        <p>Explore our latest collection and bring home a masterpiece.</p>
        <a href="{% url 'paintinglist' %}" class="btn btn-light
btn-lg">Browse All Paintings</a>
    </div>
</section>

{% endblock body %}

```

### Create Categorylist.html

```

<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width,
initial-scale=1.0">
    <title>Categories</title>
</head>
<body>
    <h1>Categories</h1>
    <ul>
        {% for category in categories %}
            <li>
                {{ category.title }}
            </li>
        {% endfor %}
    </ul>

```

```

        <p>{{ category.description }}</p>
    </li>
    {% endfor %}
</ul>
</body>
</html>

```

## Create paintinglist.html

```

<div class="row justify-content-center">
    {% for painting in paintings %}
    <div class="col-md-4 d-flex justify-content-center">
        <div class="card painting-card shadow-sm">
            
            <div class="card-body text-center">
                <h5 class="card-title painting-title">{{ painting.title
}}</h5>
                <p class="card-text painting-description">{{
painting.description }}</p>
                <p class="painting-price fw-bold">${{ painting.price
}}</p>
                <a href="{% url 'order_painting' painting.id %}"
class="btn btn-primary order-btn">Order Now</a>
            </div>
        </div>
    </div>
    {% endfor %}
</div>

```

## Modify View.py

```

# Import necessary modules and classes
from django.contrib.auth import authenticate, login, logout #
Authentication methods for user login/logout
from django.shortcuts import redirect, render # Shortcuts for
rendering templates and redirecting users
from .models import Category, Painting, ContactForm # Import models to
interact with the database

```

```

from django.contrib.auth.forms import UserCreationForm,
AuthenticationForm # Predefined forms for user registration and login
from django.contrib import messages # For adding messages
(success/error) to the template
from django.shortcuts import render, get_object_or_404, redirect #
Shortcuts for rendering, fetching objects safely, and redirecting
from .forms import OrderForm # Import a custom form for handling
orders

# Home view - renders the home page
def home(request):
    context = {
        "variable": 'value', # Context to pass variables to the
template
    }
    return render(request, 'core/home.html', context) # Render the
template and pass context

# About page - renders the about page
def about(request):
    return render(request, 'core/about.html') # Simply renders the
about template

# Categories page - shows a list of all categories
def categories(request):
    categories = Category.objects.all() # Fetch all category objects
from the database
    return render(request, 'core/categorylist.html', {'categories':
categories}) # Render the category list template with the categories

# Painting list page - shows a list of all paintings
def paintinglist(request):
    paintings = Painting.objects.all() # Fetch all painting objects
from the database
    return render(request, 'core/paintinglist.html', {'paintings':
paintings}) # Render the painting list template with the paintings

# Contact form page - renders a contact form
def contactform(request):
    form = ContactForm() # Instantiate an empty contact form
    return render(request, 'core/contact.html', {'form': form}) #
Render the contact page with the form

```

```

# User registration view - handles user registration
def register(request):
    if request.method == 'POST': # If the request method is POST (form
submission)
        form = UserCreationForm(request.POST) # Instantiate the
UserCreationForm with POST data
        if form.is_valid(): # Check if the form is valid
            user = form.save() # Save the new user to the database
            login(request, user) # Log the user in immediately after
successful registration
            return redirect('home') # Redirect the user to the home
page after registration
        else:
            messages.error(request, "Registration failed. Please try
again.") # Add an error message if form is invalid
    else:
        form = UserCreationForm() # Instantiate an empty form for GET
requests
        return render(request, 'core/register.html', {'form': form}) #
Render the registration template with the form

# User login view - handles user login
def loginview(request):
    if request.method == 'POST': # If the request method is POST (form
submission)
        form = AuthenticationForm(data=request.POST) # Instantiate the
AuthenticationForm with POST data
        if form.is_valid(): # Check if the form is valid
            user = form.get_user() # Get the user object from the form
            login(request, user) # Log the user in
            return redirect('home') # Redirect the user to the home
page after login
        else:
            messages.error(request, "Invalid credentials. Please try
again.") # Show an error message for invalid credentials
            return render(request, 'core/login.html', {'form': form})
# Return the form with error message
    else:
        form = AuthenticationForm() # Instantiate an empty form for
GET requests

        return render(request, 'core/login.html', {'form': form}) # Render
the login template with the form

```

```

# User logout view - handles user logout
def logoutview(request):
    logout(request)  # Log the user out
    return redirect('home')  # Redirect the user to the home page after
logout

# Order painting view - handles placing an order for a painting
def order_painting(request, painting_id):
    painting = get_object_or_404(Painting, id=painting_id)  # Fetch the
painting object by ID or return 404 if not found

    if request.method == 'POST':  # If the request method is POST (form
submission)
        form = OrderForm(request.POST)  # Instantiate the OrderForm
with POST data
        if form.is_valid():  # Check if the form is valid
            order = form.save(commit=False)  # Create an order instance
but don't save to the database yet
            order.user = request.user  # Associate the order with the
logged-in user
            order.painting = painting  # Associate the order with the
selected painting
            order.save()  # Save the order to the database
            messages.success(request, f"Order for {painting.title} has
been placed!")  # Show a success message
            return redirect('paintinglist')  # Redirect to the painting
list page after placing the order
        else:
            messages.error(request, "There was an error with your
order. Please try again.")  # Show an error message for invalid form
submission
        else:
            form = OrderForm()  # Instantiate an empty form for GET
requests

    return render(request, 'core/order_painting.html', {'form': form,
'painting': painting})  # Render the order painting page with the form
and selected painting

```

Create categorylist.html

```

<!DOCTYPE html>
<html lang="en">

```

```

<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width,
initial-scale=1.0">
  <title>Categories</title>
</head>
<body>
  <h1>Categories</h1>
  <ul>
    {% for category in categories %}
      <li>
        {{ category.title }}
        <p>{{ category.description }}</p>
      </li>
    {% endfor %}
  </ul>
</body>
</html>

```

### Create order painting.html

```

<!DOCTYPE html>
<html>
<head>
  <title>Order {{ painting.title }}</title>
</head>
<body>
  <h1>Order {{ painting.title }}</h1>

  <form method="post">
    {% csrf_token %}
    {{ form.as_p }}
    <button type="submit">Place Order</button>
  </form>

  <a href="{% url 'paintinglist' %}">Back to Painting List</a>
</body>
</html>

```

### Create register.html

```

<!DOCTYPE html>

```

```
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width,
initial-scale=1.0">
  <title>Register</title>
  <link rel="stylesheet"
href="https://stackpath.bootstrapcdn.com/bootstrap/4.5.2/css/bootstrap.
min.css">
</head>
<body>
  <div class="container mt-5">
    <div class="row justify-content-center">
      <div class="col-md-6">
        <h2 class="text-center mb-4">Register</h2>
        <form method="post">
          {% csrf_token %}

          <div class="form-group">
            <label for="{{ form.username.id_for_label
}}">Username</label>

            <input type="text" class="form-control"
              name="{{ form.username.name }}"
              id="{{ form.username.id }}"
              value="{{ form.username.value }}"
              required>

            {% if form.username.errors %}
              <div class="text-danger">
                {{ form.username.errors }}
              </div>
            {% endif %}
          </div>

          <div class="form-group">
            <label for="{{ form.password1.id_for_label
}}">Password</label>

            <input type="password" class="form-control"
              name="{{ form.password1.name }}"
              id="{{ form.password1.id }}"
              value="{{ form.password1.value }}"
              required>

            {% if form.password1.errors %}
              <div class="text-danger">
```

```

        {{ form.password1.errors }}
    </div>
    {% endif %}
</div>

<div class="form-group">
    <label for="{{ form.password2.id_for_label
}}">Confirm Password</label>
    <input type="password" class="form-control"
        name="{{ form.password2.name }}"
        id="{{ form.password2.id }}"
        value="{{ form.password2.value }}"
        required>
    {% if form.password2.errors %}
        <div class="text-danger">
            {{ form.password2.errors }}
        </div>
    {% endif %}
</div>

<button type="submit" class="btn btn-primary
btn-block">Register</button>
</form>
</div>
</div>
</div>
</body>
</html>

```

### Create login.html

```

<!DOCTYPE html>
<html>
<head>
    <title>Login</title>
    <link rel="stylesheet"
href="https://stackpath.bootstrapcdn.com/bootstrap/4.5.2/css/bootstrap.
min.css">
</head>
<body>
    <div class="container mt-5">

```



```

<h1>Login</h1>

<!-- Display error messages -->
{% if messages %}
<div class="alert alert-danger">
    {% for message in messages %}
        <p>{{ message }}</p>
    {% endfor %}
</div>
{% endif %}

<form method="post">
    {% csrf_token %}
    {{ form.as_p }}
    <button type="submit" class="btn btn-primary">Login</button>
</form>
</div>
</body>
</html>

```

Create a file forms.py for order

```

from django import forms
from .models import Order

class OrderForm(forms.ModelForm):
    class Meta:
        model = Order
        fields = ['quantity'] # We only need quantity for simplicity

```

Modify app urls

```

from django.contrib import admin
from django.urls import path
from . import views
from django.conf import settings
from django.conf.urls.static import static

admin.site.site_header = "UMSRA Admin"

```

```

admin.site.site_title = "UMSRA Admin Portal"
admin.site.index_title = "Welcome to UMSRA Researcher Portal"

urlpatterns = [
    path('admin/', admin.site.urls),
    path('home/', views.home, name = 'home'),
    path('categories/', views.categories, name = 'categorylist'),
    path('paintings/', views.paintinglist, name = 'paintinglist'),
    path('contact/', views.contactform, name = 'contact'),
    path('register/', views.register, name = 'register'),
    path('login/', views.loginview, name = 'login'),
    path('order/<int:painting_id>/', views.order_painting,
name='order_painting'), # New path for ordering paintings
]+ static(settings.MEDIA_URL, document_root=settings.MEDIA_ROOT)

```

## Project level urls

```

from django.contrib import admin
from django.urls import include, path
from django.conf import settings
from django.conf.urls.static import static

urlpatterns = [
    path('admin/', admin.site.urls),
    path('', include('core.urls')),
]
# + static(settings.MEDIA_URL, document_root=settings.MEDIA_ROOT)

```